

# Embodying speech using computational models of the vocal tract

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# Who am I?

- Computational phonologist and phonetician
- Undergrad training in linguistics and computer science from the University of British Columbia
- Worked as a software developer on big budget video games for about 4 years
- Completed PhD in linguistics at UCLA in 2021
- Assistant professor at UCI since July 2021

# My many collaborators

University of British Columbia

Bryan Gick



Yadong Liu



Arian Shamei



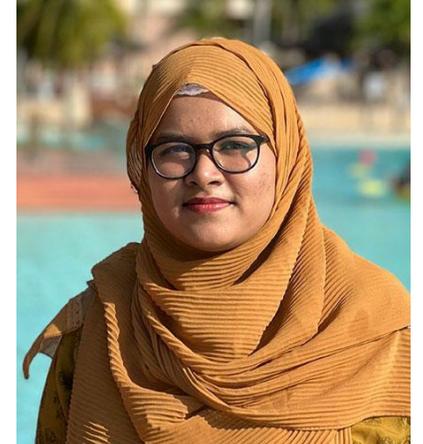
Gillian de Boer



Sid Fels



Jasia Azreen



Ian Stavness  
(U. Saskatchewan)



Chenhao Chiu  
(National Taiwan U.)



Monika Łuszczuk  
(Maria Curie-Skłodowska U.)



Erik Widing



Francois  
Roewer-Despres



Sophia Luo



# What do linguists study?

**Generally:** Language as a cognitive faculty

**More specifically:**

- How do infants learn language so effectively/rapidly?
- Why do languages tend to have certain properties and not others?
- How and why do languages change over time?
- What kinds of mental representations do people have of their language(s)?

# What I'll talk about today

## Broadly speaking:

How do the **biomechanical structure** of our bodies and the **organization of speech motor control** shape speech?

## Narrowly speaking:

**Biomechanical simulation** of speech movements can help us understand this better.

- Maybe some interesting applications in pediatrics?

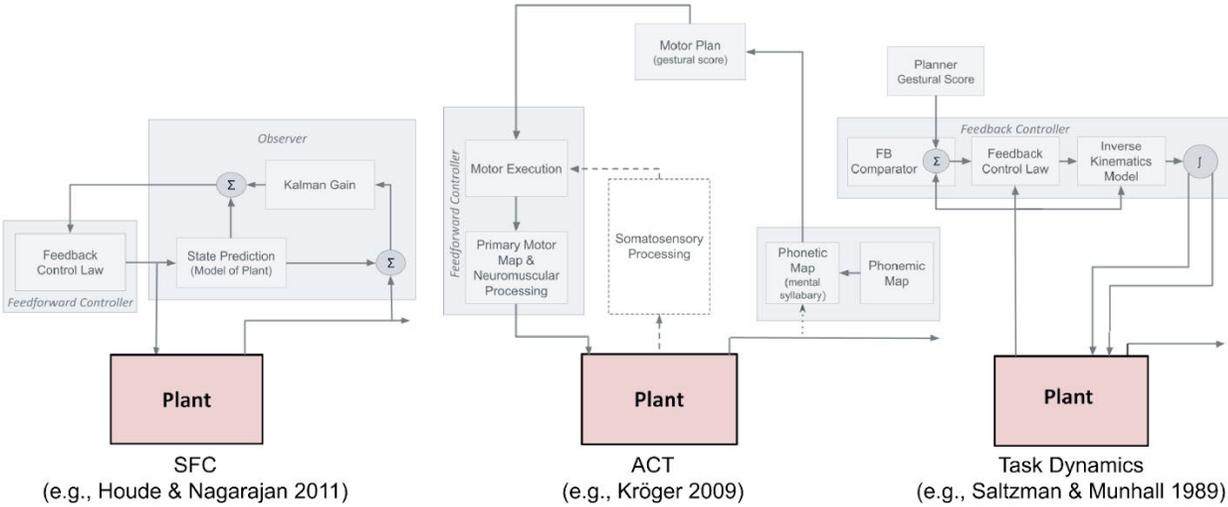
# Roadmap

1. The body in models of speech motor control
2. The Artisynt simulation platform
3. Case study 1: Quantal lips
4. Case study 2: Lateral bracing
5. A (very preliminary) infant vocal tract model

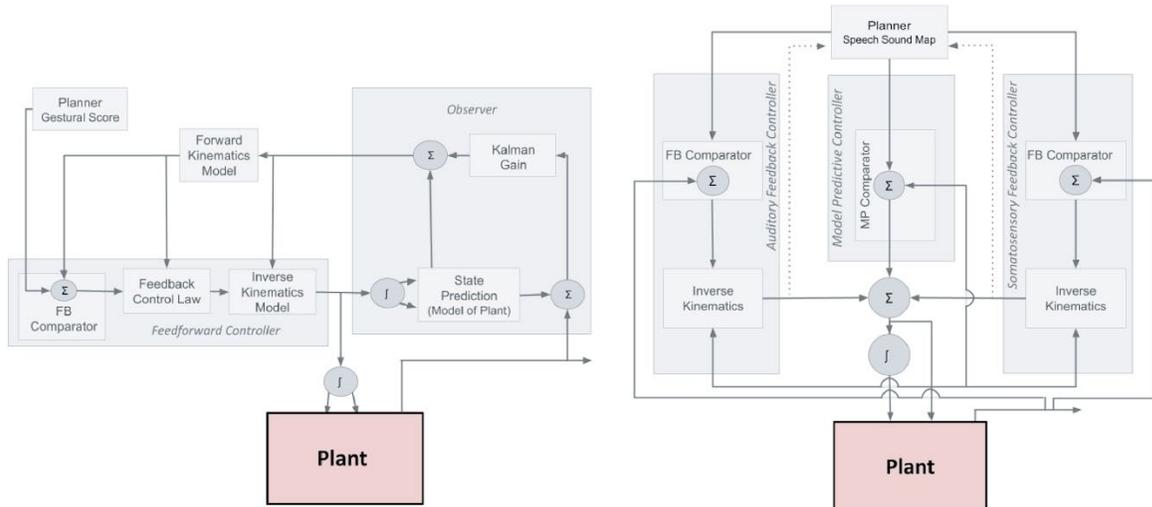
# Why is speech motor control interesting?



# The body in models of speech motor control



SFC (e.g., Houde & Nagarajan 2011)      ACT (e.g., Kröger 2009)      Task Dynamics (e.g., Saltzman & Munhall 1989)



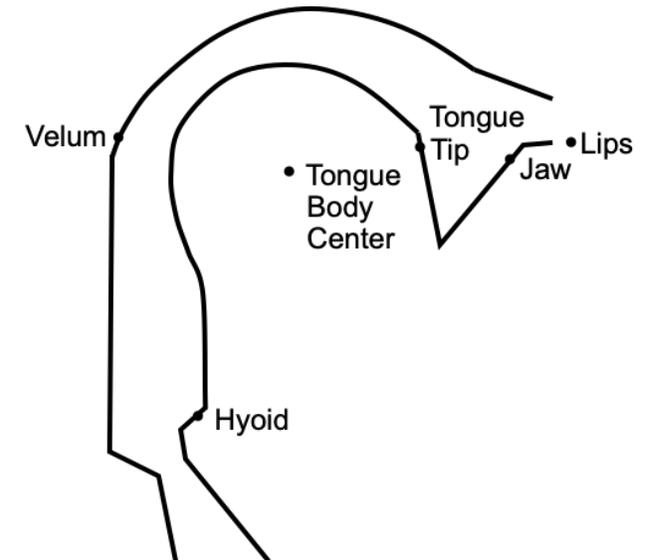
FACTS (e.g., Parrell & al. 2019a)      DIVA (e.g., Guenther 2016)

# Low-dimensional models of the vocal tract

Models of speech motor control typically use **low-dimensional representations** of the body

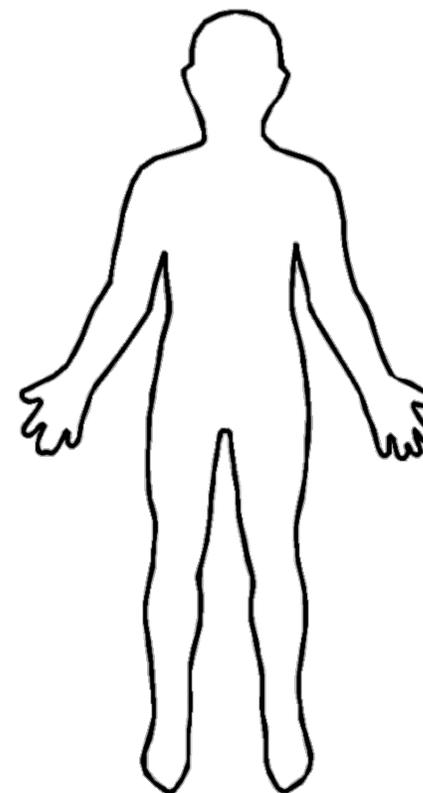
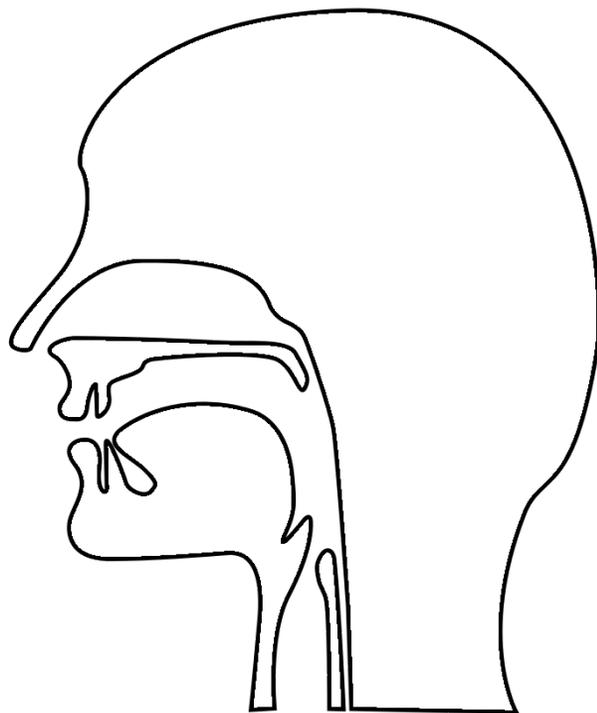
Parameters are **abstract articulators**

- “moving segments that have lengths but are massless...and are defined with reference to the simplified articulatory degrees of freedom [of the Mermelstein synthesizer]”  
(Kelso et al. 1986)



The Mermelstein synthesizer  
(Rubin et al. 1981)

# Dimensionality reduction



# Case study: What are the lips?

A single functional sphincter? (UCLA Phonetics Laboratory 2002)

A pair of independent structures? (Kelso et al. 1986, Guenther 2016)



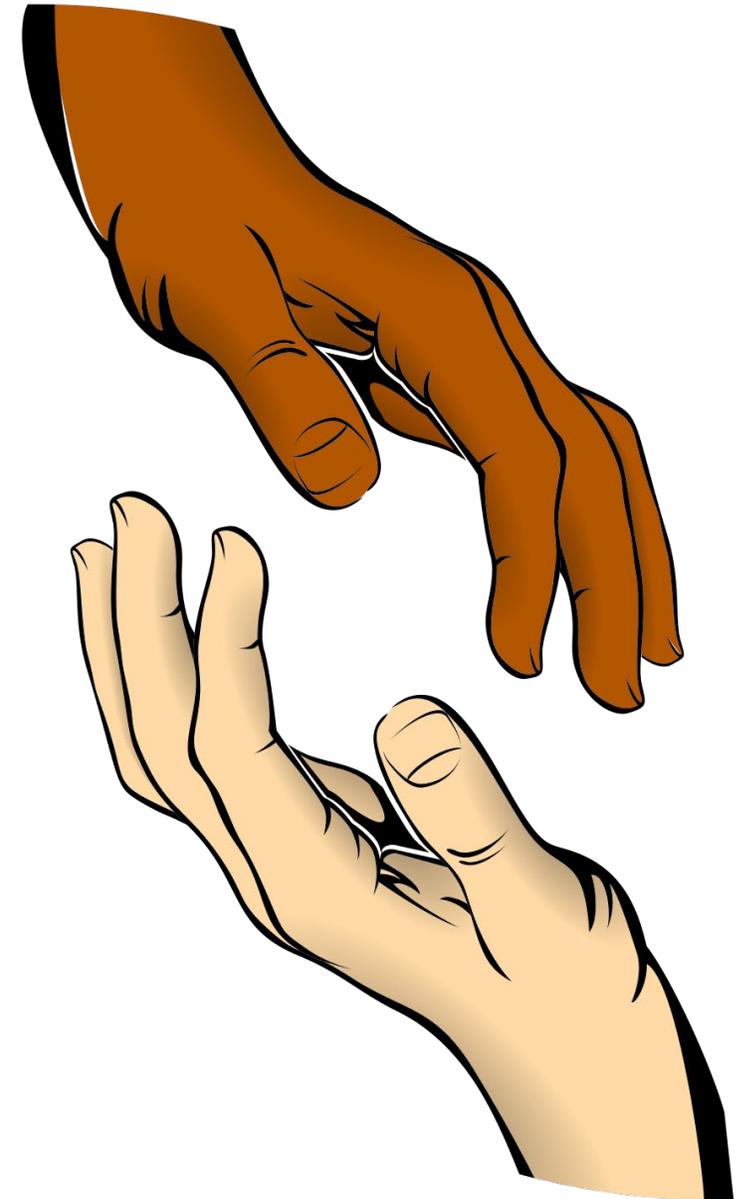
# What are hands?

## How does the hand move?

- Most of the muscles that move the hand are in the forearm

*“Should those parts of the brain that regulate hand function be considered part of the hand? [...] Although we understand what is meant conventionally by the simple anatomic term, we can no longer say with certainty where the hand itself, or its control or influence, begins or ends in the body.”*

(Wilson 1998)

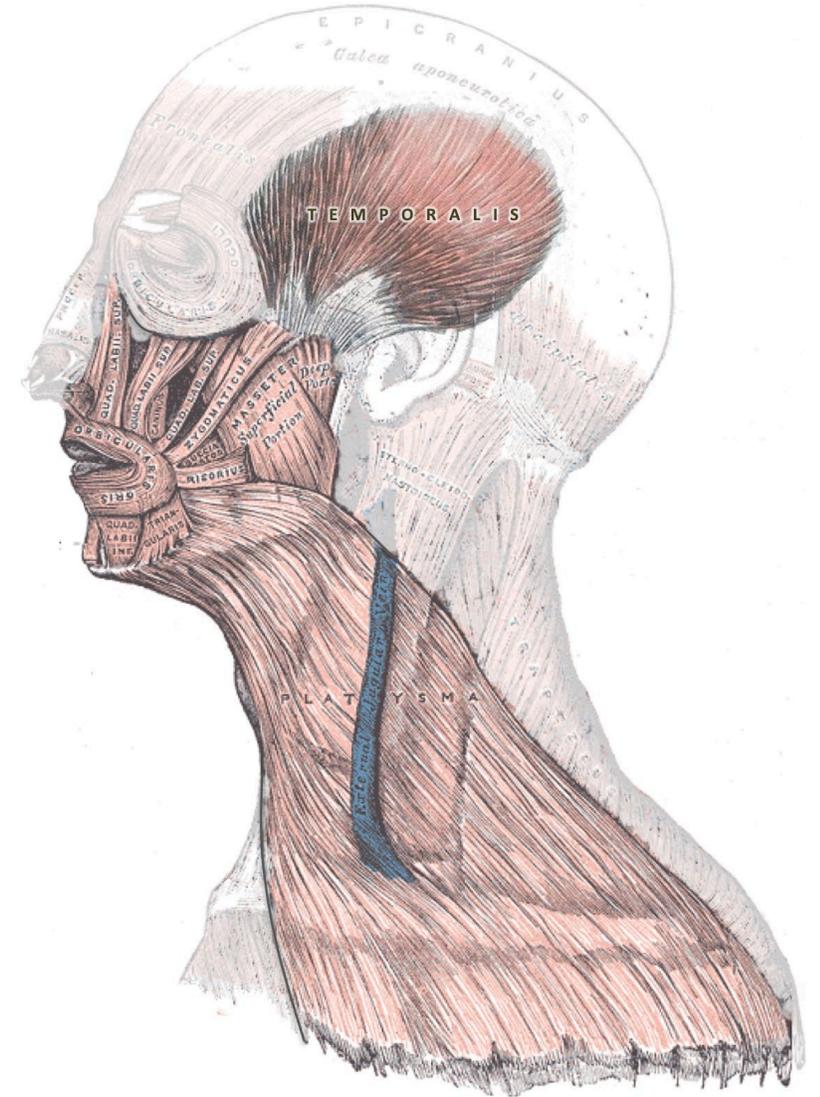


# What are lips?

This is true of the lips as well!

- The muscles that affect lip position run from the forehead to the sternum

Defining the lips as a simple structure(s) **omits the anatomical and biomechanical properties** that underlie their function



(adapted from Gray and Lewis 1918, Plate 378)

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# Artisynth: Starting from the body

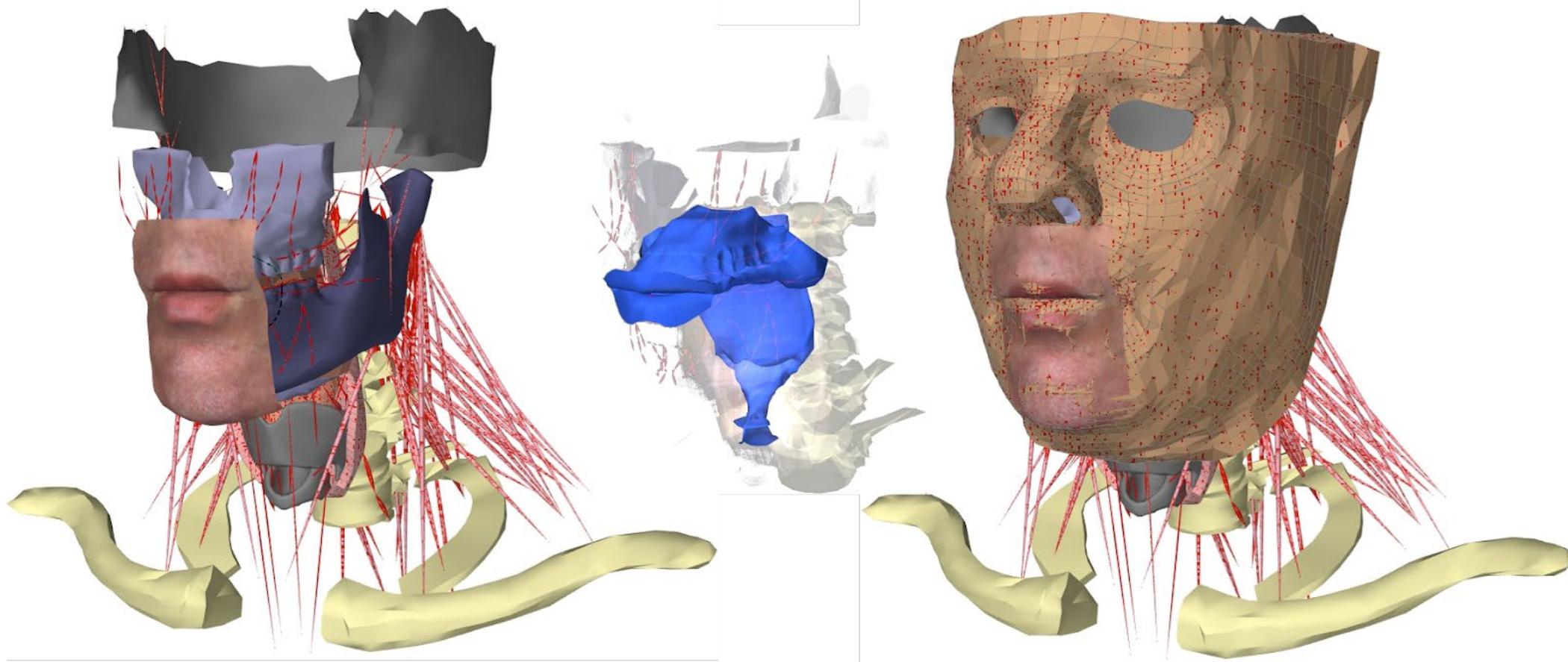
**ArtiSynth** is a biomechanical modeling platform (Stavness et al. 2012)

- Mixed multibody and FEM for rigid and deformable body structures
- FRANK: a biomechanical model of the head, neck, and vocal tract  
(Anderson et al. 2017)

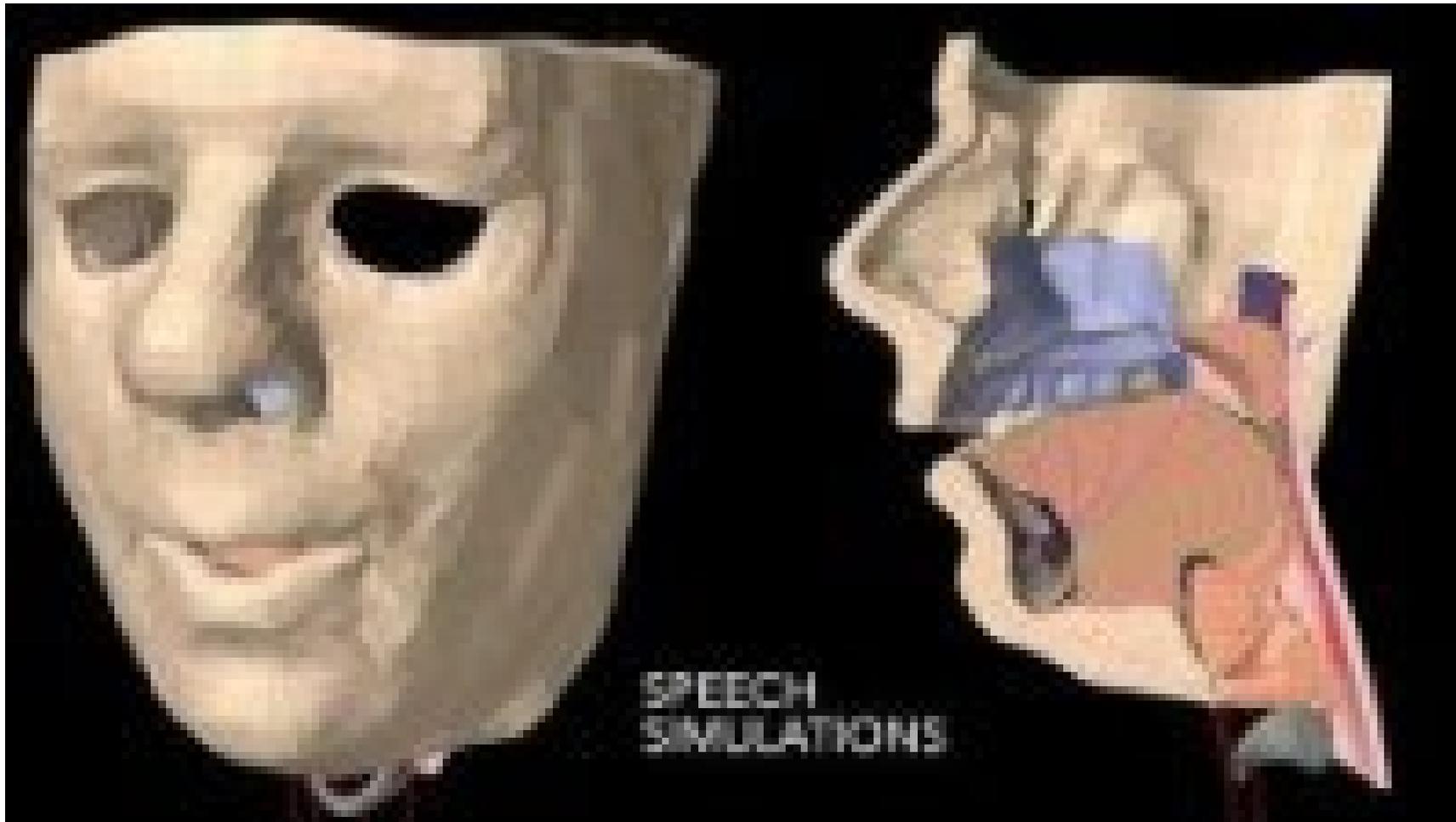
**Biorealism** has been a consistent priority in developing these models

- Based on medical imaging, fiber-level cryosections, specifications from existing literature
- Not designed with any theory of speech in mind

# Artisynth: Starting from the body



# Artisynth demo



# Why use Artisynth?

It's hard to collect data from speech muscles

- Muscles used in speech are difficult to access, highly interdigitated
- Artisynth predicts kinematics from muscle activations

Complements experimental work

Biomechanics are important for understanding neural control

- Relationship between muscle activation and movement is non-linear

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# Case study 1: Quantal lips

**General observation:** Languages tend to use different lip shapes for different degrees of labial constriction.

Let's start by looking at the 451 languages in the UCLA Phonological Segment Inventory Database (UPSID; Maddieson 1984, Maddieson and Precoda 1990)

Gick, B., Mayer, C., Chiu, C., Widing, E., Roewer-Despres, F., Fels, S., and Stavness, I. (2020) Quantal biomechanical effects in speech postures of the lips. *Journal of Neurophysiology*, 124(3), 833 – 843.

# UPSID labial typology (451 languages)

Though not without exceptions, there's a clear generalization:

- **Labial stops:** 99.8% bilabial (0.2% labiodental)
- **Labial fricatives:** 71% labiodental (29% bilabial)
- **Labial approximants:** 98% rounded (2% labiodental)



# Why should this be the case?

A language could produce different degrees of constriction by **varying the activation of a single labial movement:**

- Labial stop: [p]
- Labial fricative: [p̟]
- Labial approximant: [p̠]

Languages don't do this!

# Why these mechanisms?

Mechanisms built for a task will be **robust to noisy, everyday conditions**

(e.g., Loeb 2012)

- Allow a **large margin of error**
- Optimize for **feed-forward function** (e.g., Perkell 2012; Guenther 2016)

Speech mechanisms with such properties are called **quantal**

(e.g., Stevens 1972; Stevens 1989; Stevens and Keyser 2010)

- **Large variation** in input → **little response** in output

# Quantal effects in speech

Speech exploits *quantal* properties of the vocal tract

## Acoustics

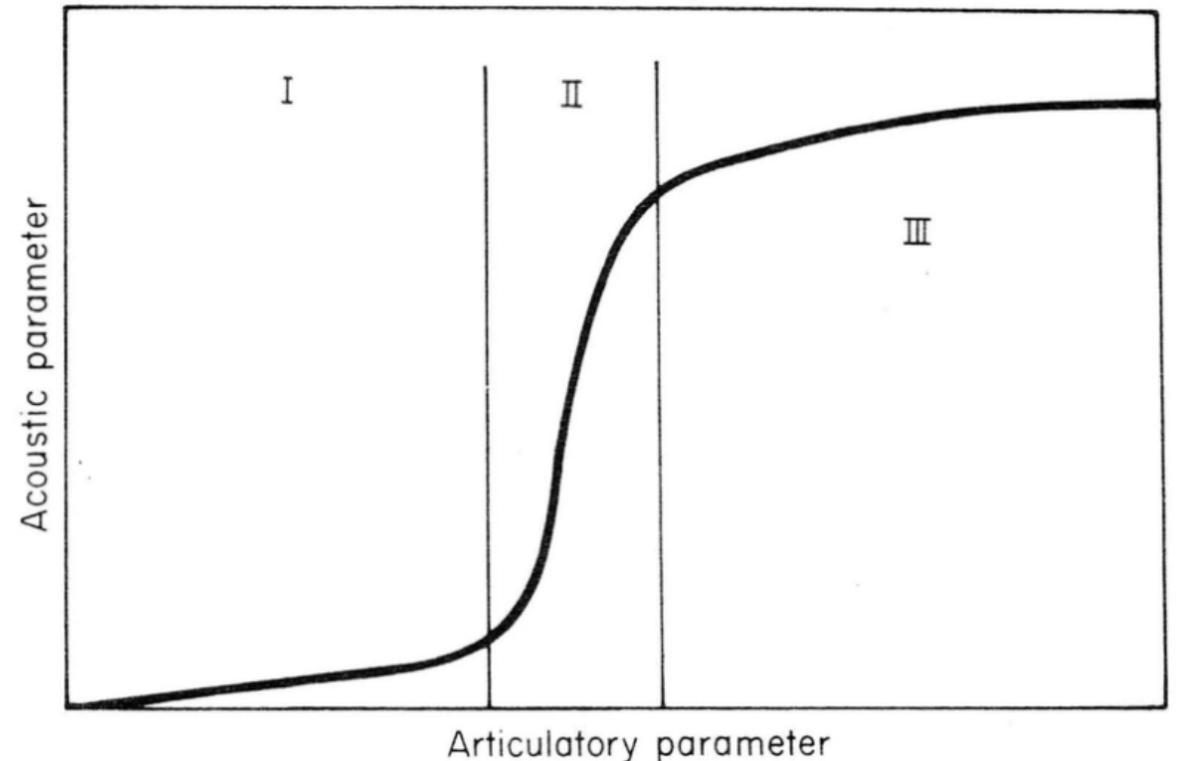
Large  $\Delta$  in articulator position

→ minimal  $\Delta$  in acoustics (Stevens 1989)

## Biomechanics

Large  $\Delta$  in muscle activation

→ small  $\Delta$  in articulator position



# Past work on quantal biomechanics

## Limited discussion of quantal biomechanical effects

(e.g., Fujimura and Kakita 1979; Fujimura 1989; Perkell et al. 2004; Perkell 2012)

## Simulation studies have demonstrated quantal effects in

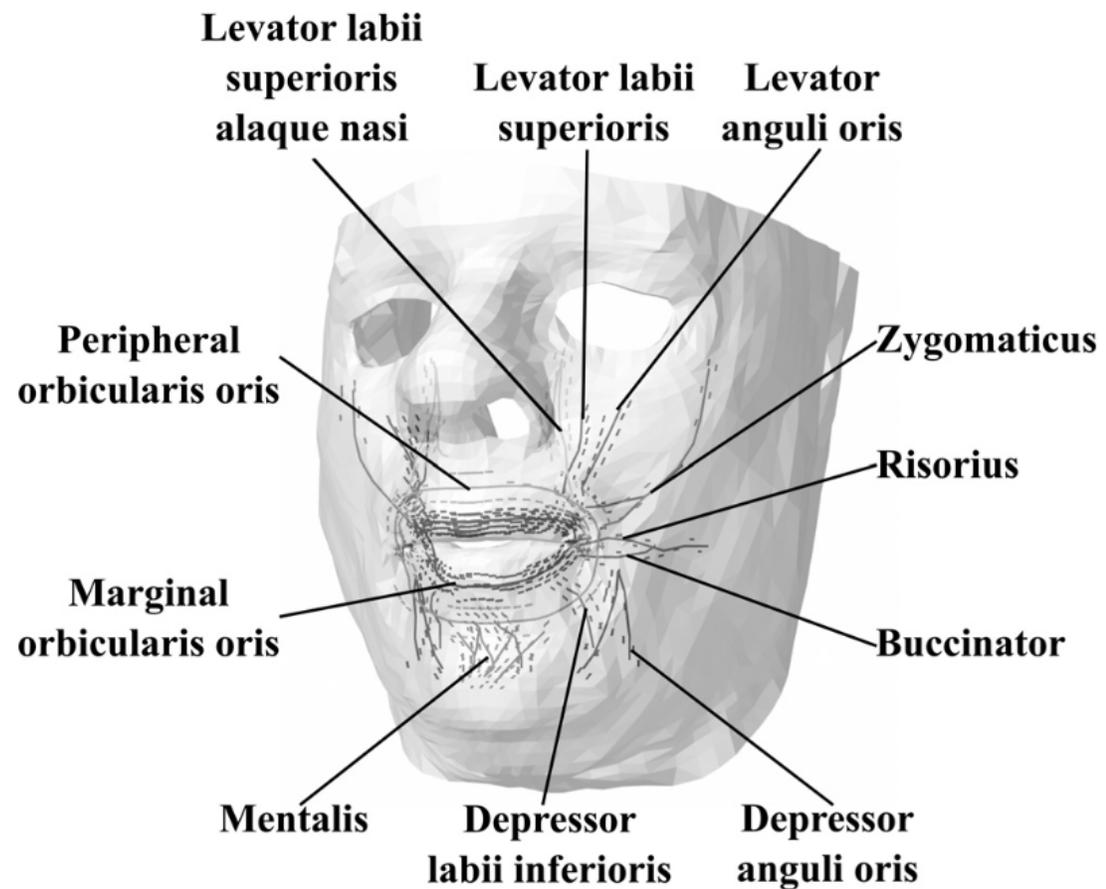
- The soft palate (Gick et al. 2014; Anderson et al. 2019)
- The larynx (Moisik and Gick 2017)
- Lip rounding with variations in muscle stiffness (Nazari et al. 2011)

## Not all sets of muscle activations exhibit quantality!

(Gick et al. 2014; Moisik and Gick 2017)

# The current study

Tests for quantal effects in the three canonical lip postures using Artisynt



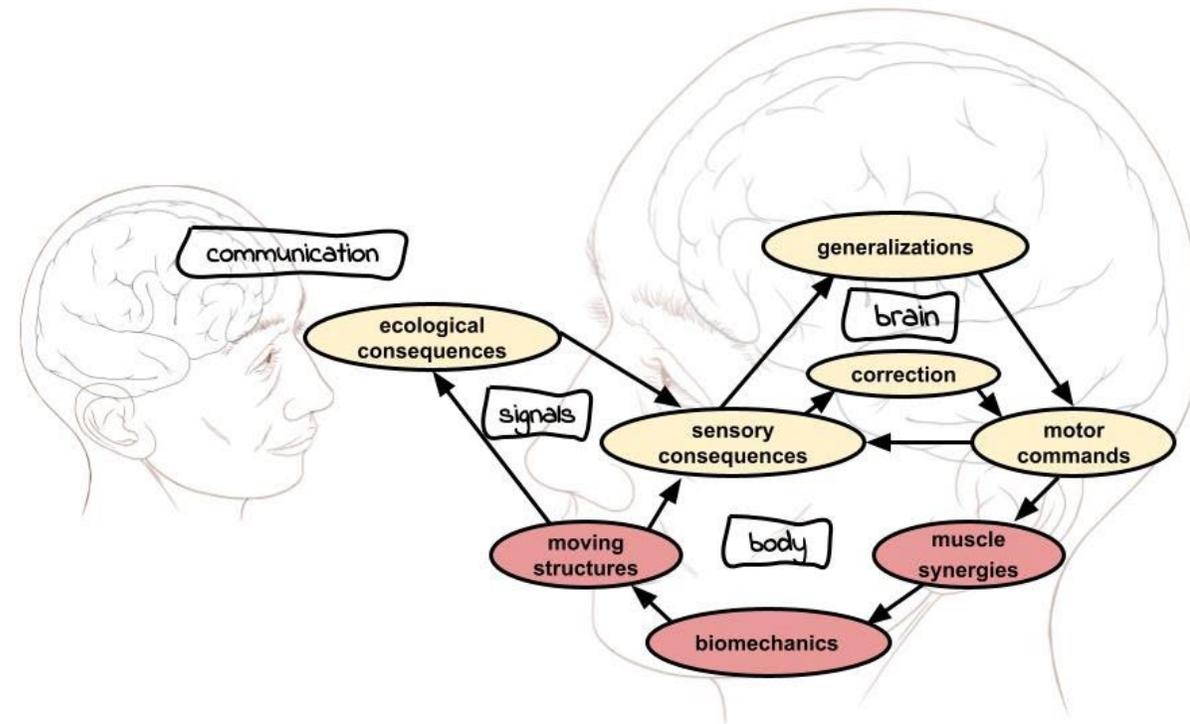
# Assumptions

- Speech movements are generated by functionally independent groupings of muscles that activate in fixed proportion (**modules**)  
(e.g., Bernstein 1967; Ting et al. 2015)
- Selected in part based on **robustness**

# Assumptions: Modular control

The 'body parts' in our models should be defined **functionally**

- We've adopted the notion of motor **modules**
- (e.g. Bernstein 1967, Fowler & Turvey 1978, Ting et al. 2015, d'Avella et al. 2015)
- A **body-based structure that can reliably generate a phonetic movement and its communicatively relevant sensory consequences**



# Predictions

Canonical lip modules will be

1. **Robust** across a wide range of **activation levels**
2. **Robust to interference** from surrounding muscles

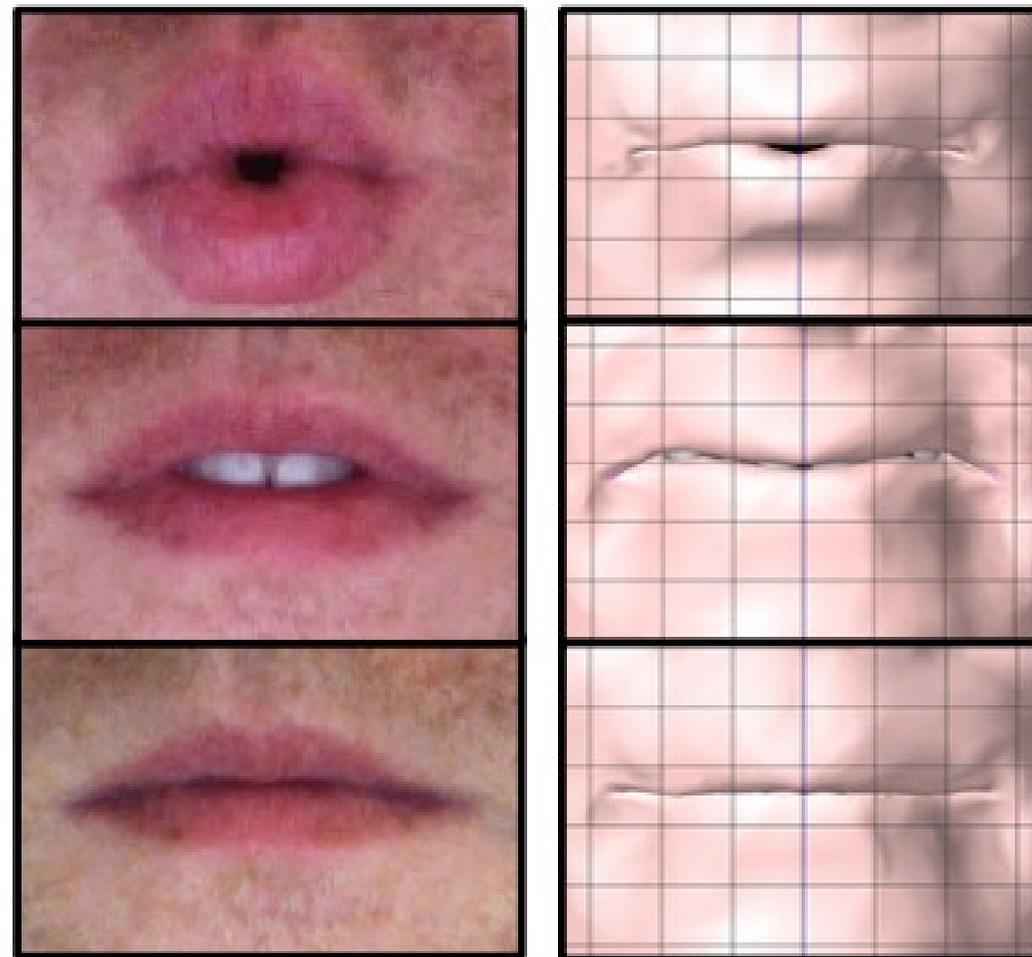
# Simulation 1: Robustness to varying activation

- Defined muscle groupings based on known muscle involvements  
(Lightoller 1925; Stavness et al. 2013)
- No “right” choice: many inputs will contain the necessary mechanic  
(e.g., Loeb 2012)

	<b>OOPs</b>	<b>OOPi</b>	<b>OOMs</b>	<b>OOMi</b>	<b>MENT</b>	<b>RIS</b>	<b>LLSAN</b>	<b>LLS</b>
<b>Bilabial</b>	–	–	30	30	20	20	–	–
<b>Labiodental</b>	–	–	–	26	26	26	36	50
<b>Rounded</b>	40	40	–	–	–	–	–	–

# Simulation 1: Robustness to varying activation

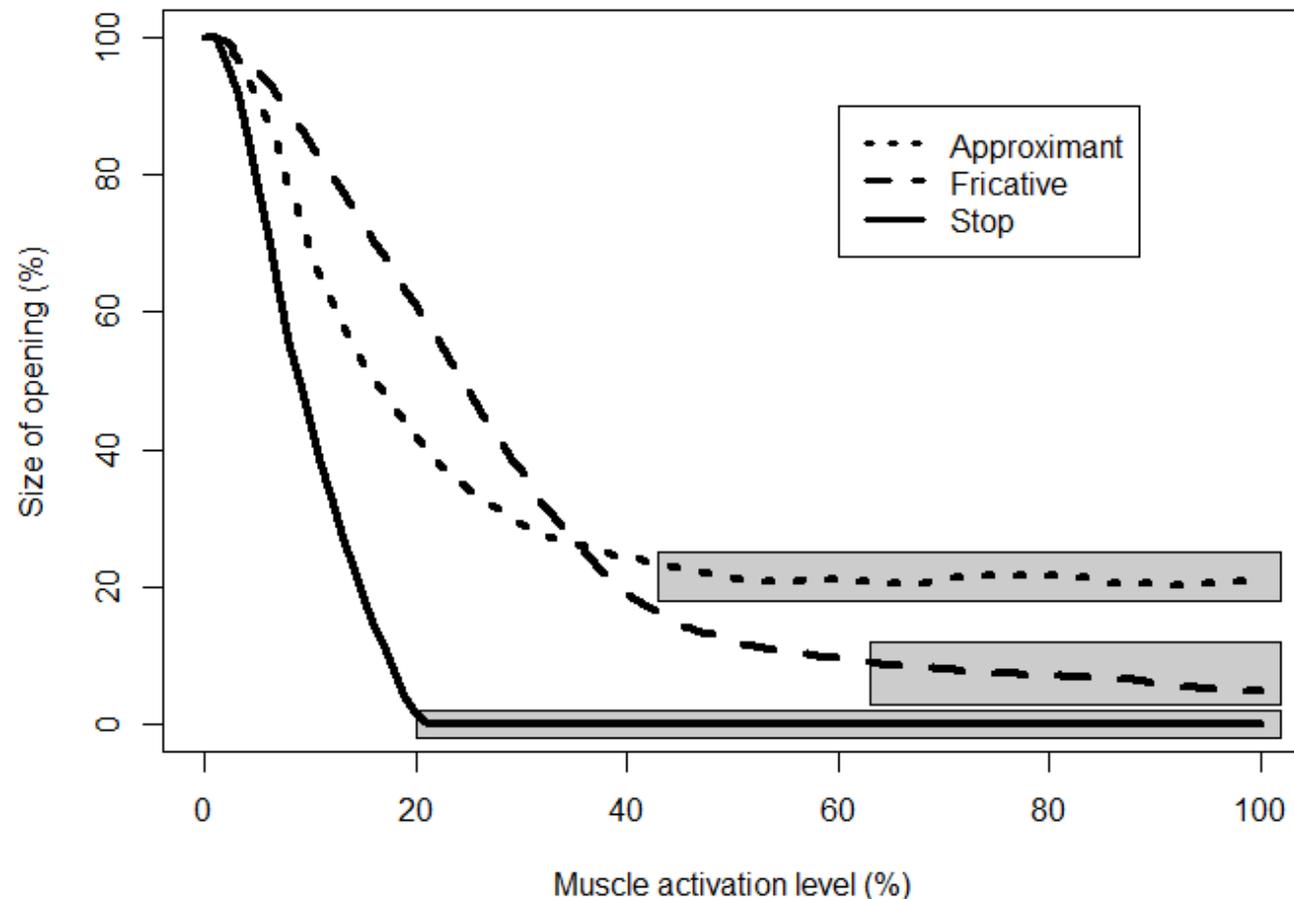
- Activated muscle groupings up to maximum stresses
- Measured opening size at different activation levels



# Simulation 1: Results

## Non-linearities occur as predicted!

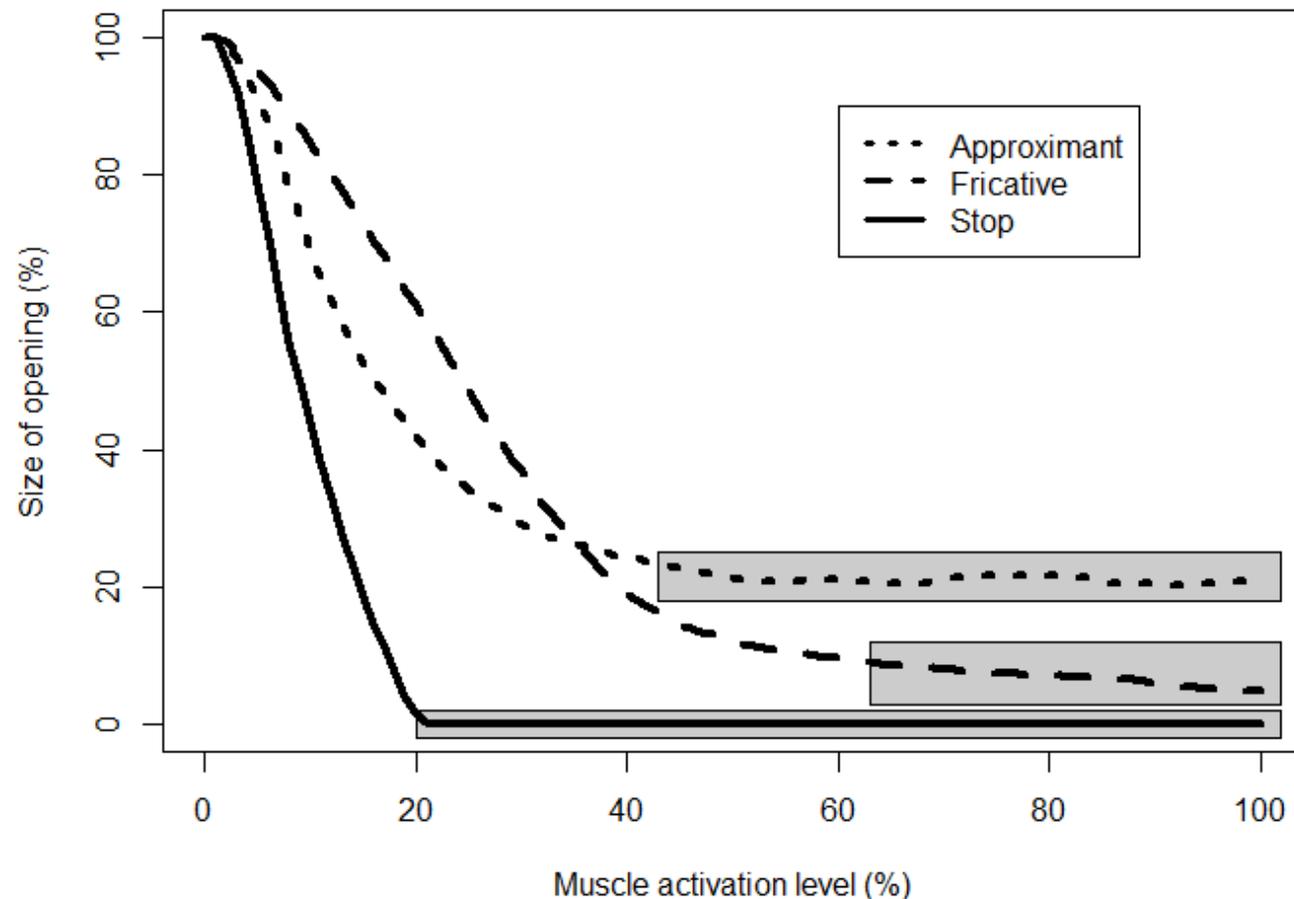
- Grey boxes: areas where 95% of distance to maximum closure has been covered



# Simulation 1: Results

## Takeaway

All three speech postures are robust to variation in activation levels of relevant muscle groups



# Discussion

Why don't we see labial inventories that look [p], [p̚], [p̚]?

- The regions in which frication and approximation are achievable using this configuration are biomechanically unstable.

The sets of muscles associated with the three canonical lip postures are:

1. Robust to intrinsic activation noise (Simulation 1)
2. Robust to extrinsic noise from surrounding muscles (Simulation 2)

Mayer et al. (2021) show this for two additional lip postures

# Discussion

Bears on theories of speech organization and motor control

- Degree of constriction and involved articulators are not independent parameters!
- Primitive units of organization are **modular muscle groupings** that **activate in a fixed proportion** to achieve a **particular functional goal**  
(e.g., Bernstein 1967; Safavynia and Ting 2013; Gick and Stavness 2013; Ting et al. 2015)

Understanding these structures provides explanatory power for linguistic phenomena.

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# Case Study 2: Liu et al. (2022b)



**Lateral bracing:** sides of tongue in contact with hard palate/upper molars

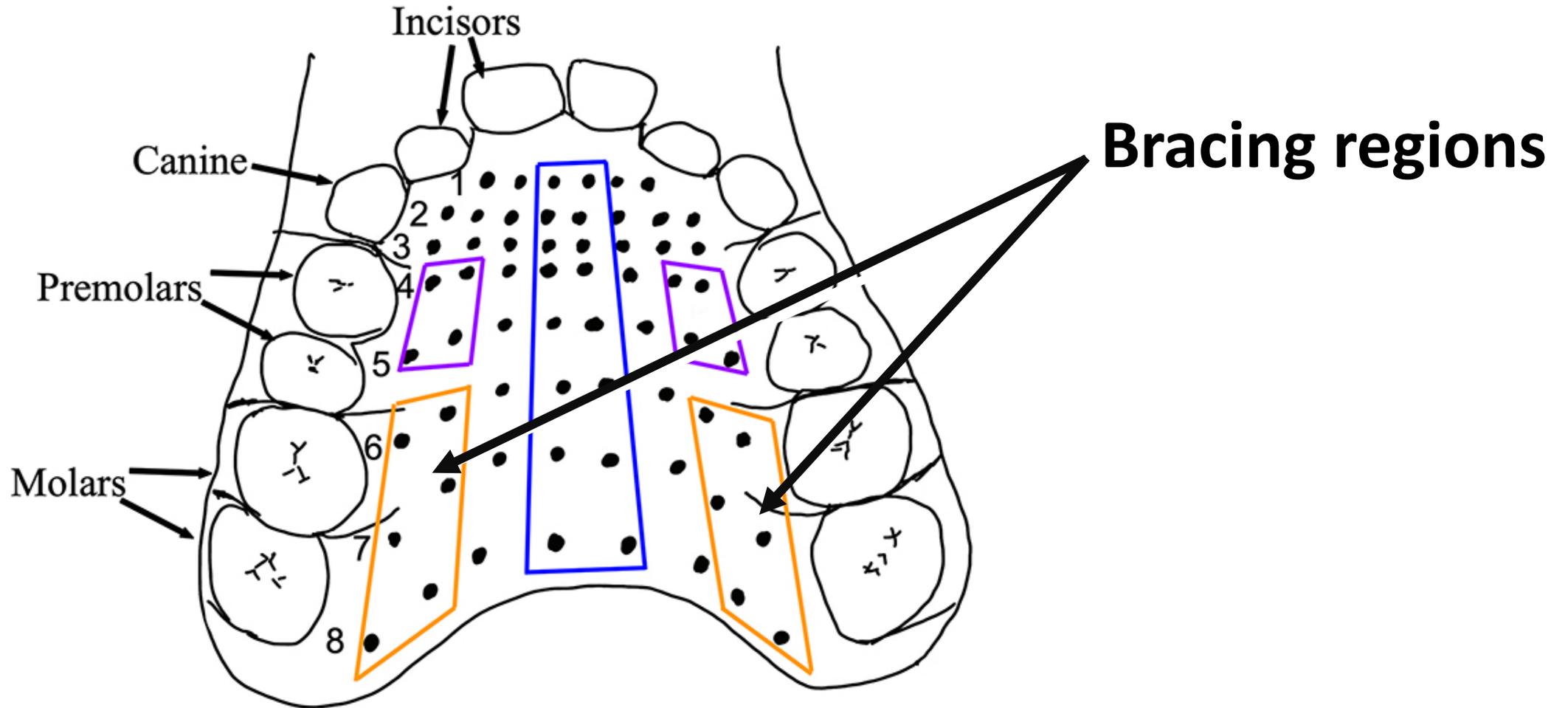
- Similar to oral preparatory phase in swallowing (Mayer et al. 2017)
- Separates central oral tract from buccal cavities (Perkell 1979, a.o.)

Also used pervasively in speech:

- Forms closed aeroacoustic tube (Gick et al. 2017)
- Facilitates movement of tongue (Stone 1990)
- Provides somatosensory feedback (Stevens and Perkell 1977)

Liu, Y., Luo, S., Łuszczuk, M., Mayer, C., Shamei, A., de Boer, G., & Gick, B. (2022). Robustness of lateral tongue bracing under bite block perturbation. *Phonetica*, 79(6), 523-549.

# Lateral bracing



# Lateral bracing in speech

Lateral bracing is maintained almost constantly during speech

(Gick et al. 2017, Liu et al. 2022a,b)

- Exceptions are lateral sounds like /l/ and some low vowels like /a/

Liu et al. (2022a) propose that bracing be treated as a speech **posture**

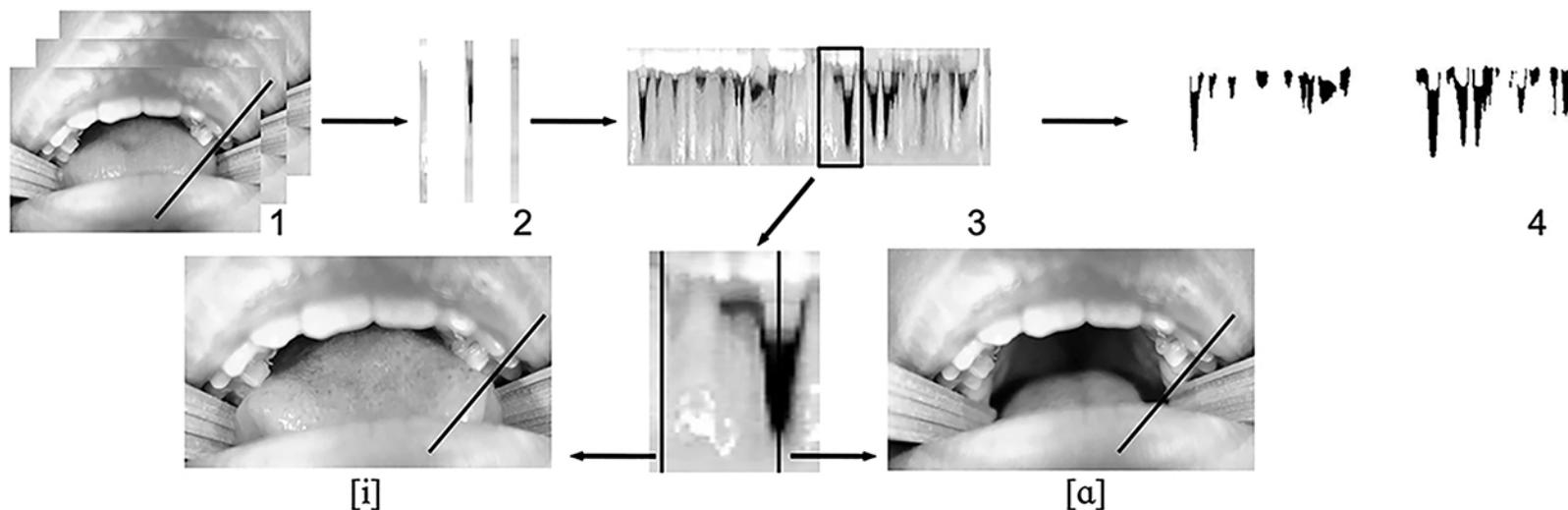
- A substratum of tonic muscle activation underlying other movements

**Question:** Other body postures exhibit robustness to perturbation. Is lateral bracing robust in the same way?

# Part 1: Experimental study

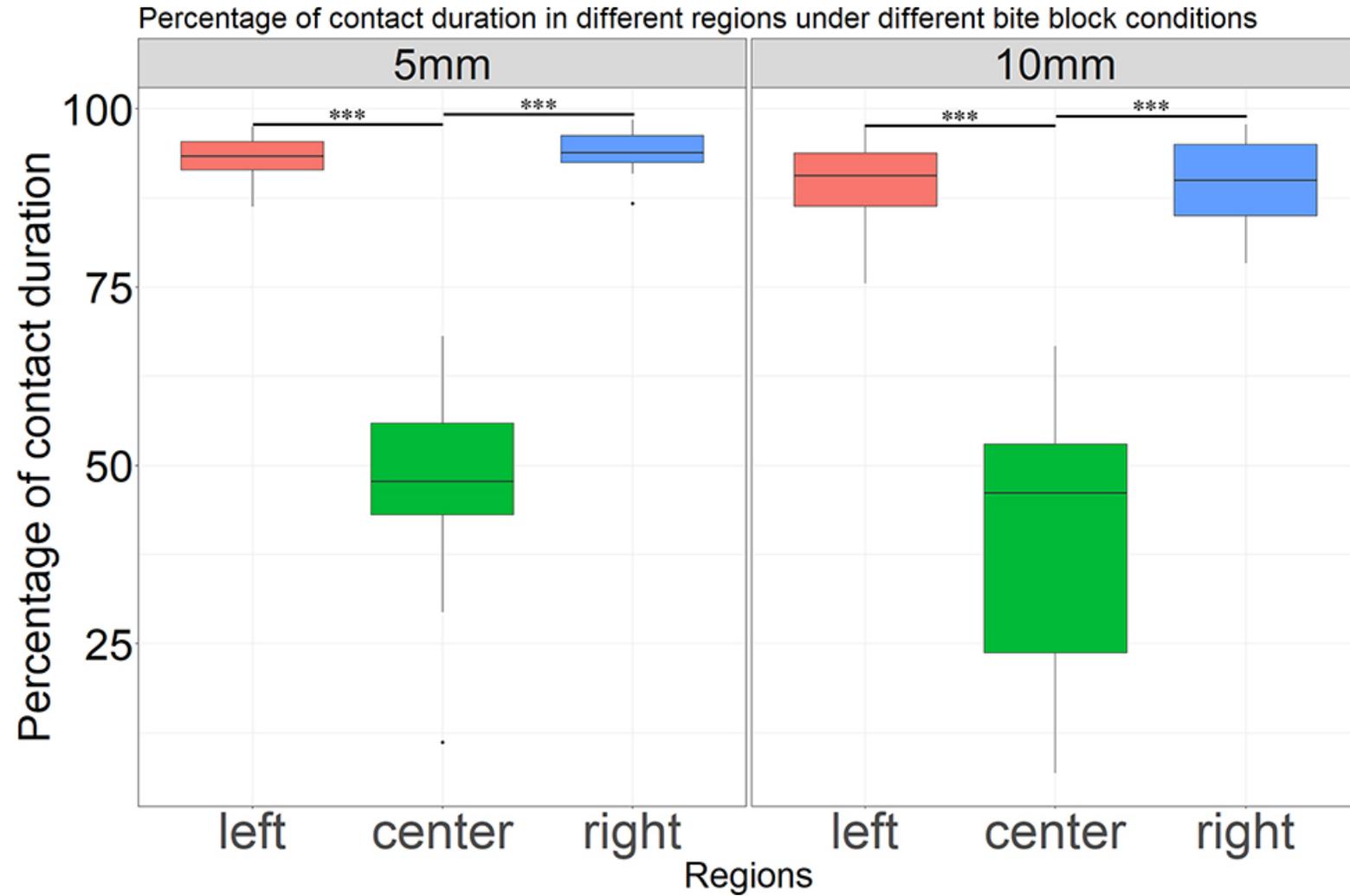
Perturbed speakers using 5mm and 10mm bite blocks between teeth

Bracing measured using camera



(a) Videokymogram illustration and two corresponding frames in an enlarged section

# Results



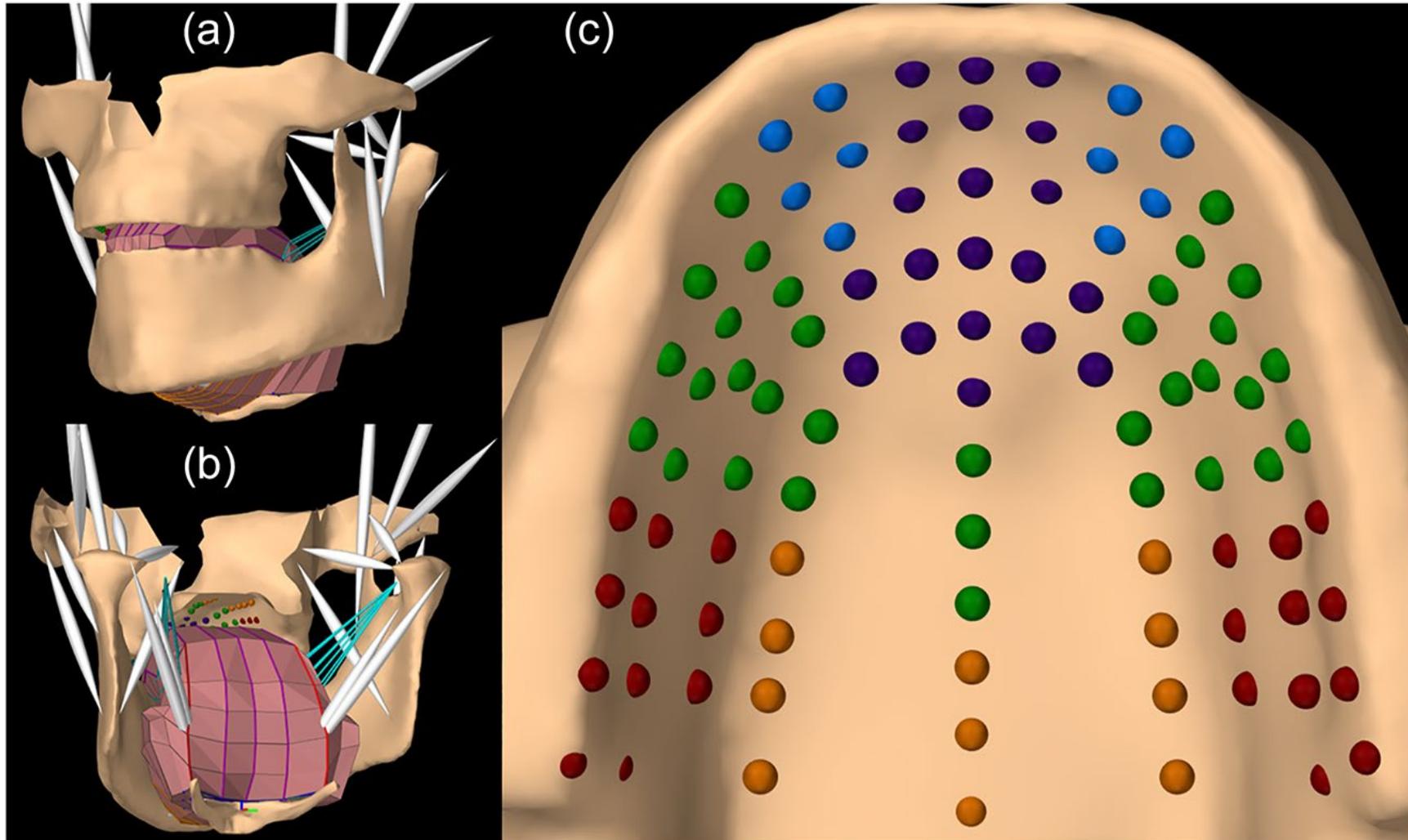
# Part 2: Simulation study

**Question:** does maintaining lateral bracing under perturbation require active effort?

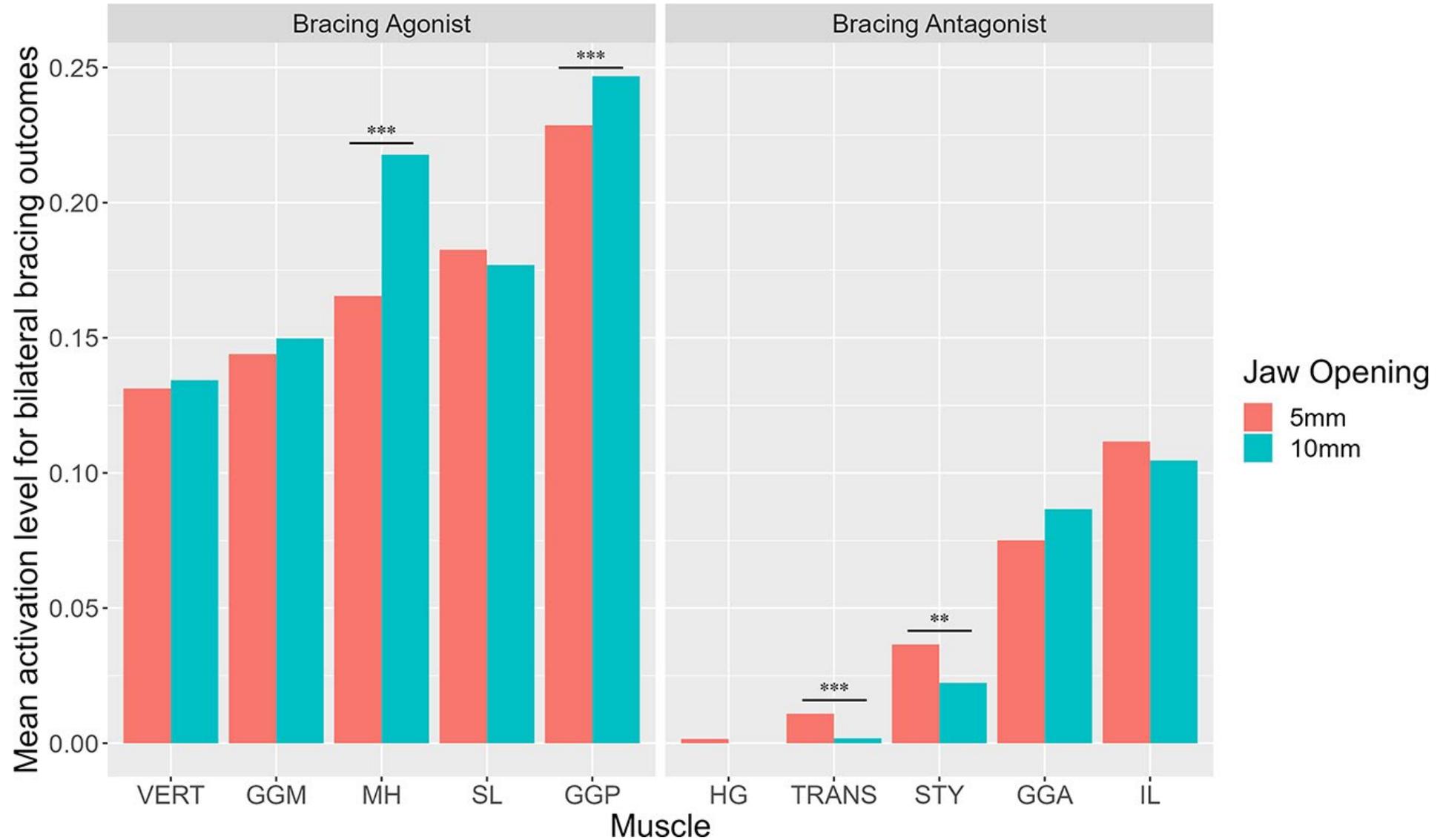
## **Simulation study:**

- Activated 10 intrinsic and extrinsic tongue muscles at all combinations of 3 different activation levels ( $3^{10} = \sim 70k$  simulations)
- Two conditions: 5mm vs. 10mm jaw aperture
- Detected bracing outcomes using virtual electropalatogram

# Virtual electropalatogram



# Results



# Discussion

Lateral bracing is actively maintained during speech

- Behaves like other body postures

Future directions:

- How unilateral bracing is achieved (Azreen et al. in press)
- Interplay between postural and transient movements
- How important is bracing for effective tongue control?

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# Bootstrapping speech

Keven and Akins (2017) propose that infant tongue protrusion is an innate motor behavior, not imitation.

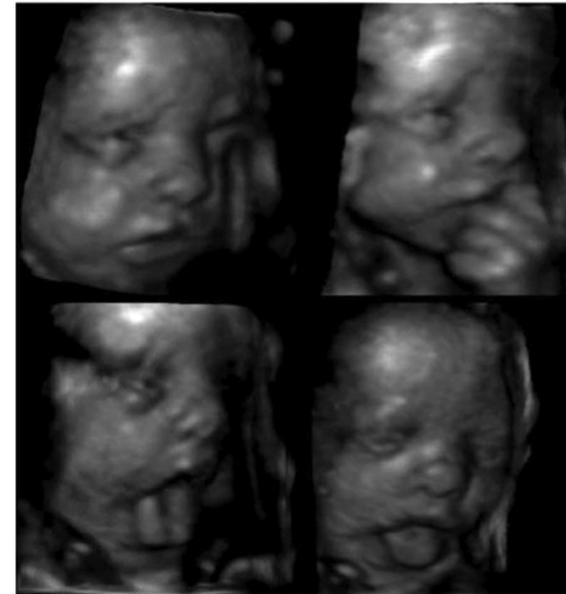
- Serves as a starting point for ‘bootstrapping’ other motor behaviors.

Mayer et al. (2017) propose that speech movements may be bootstrapped from aerodigestive movements.

(a)



(b)

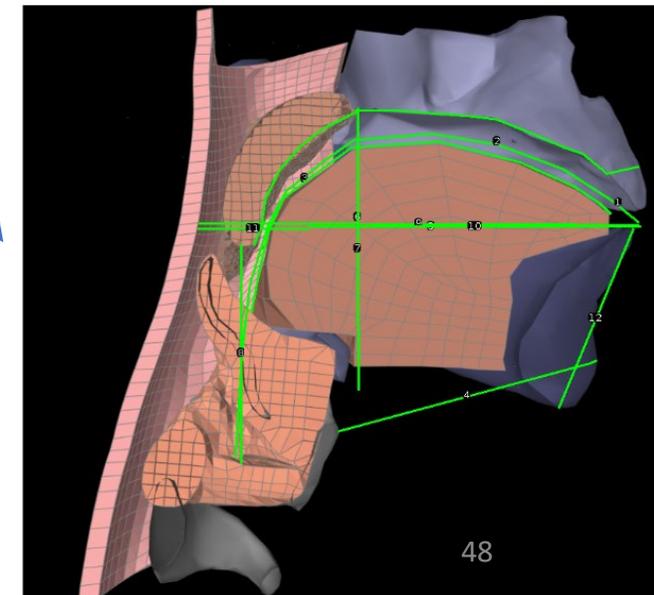
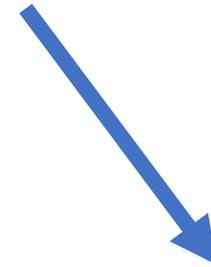
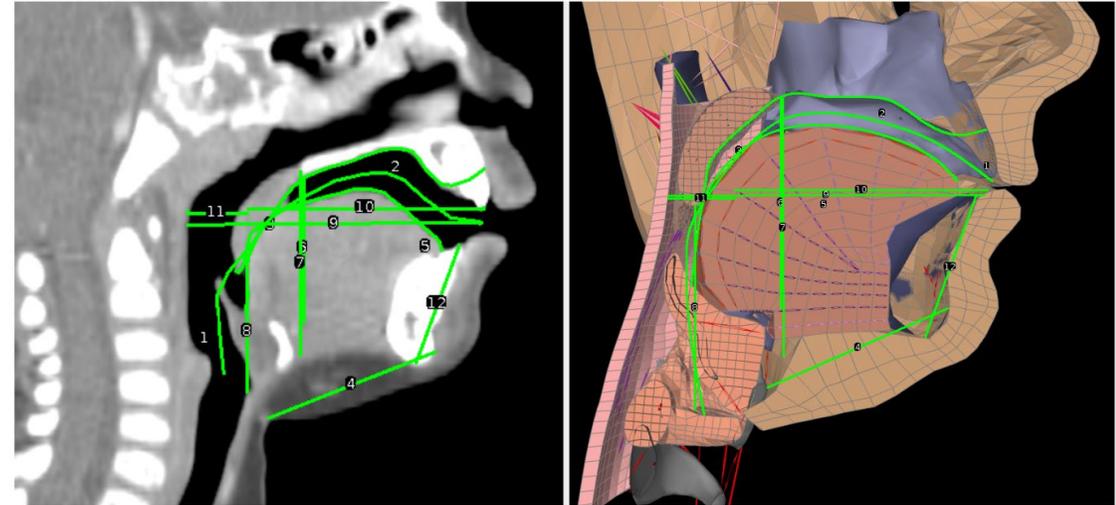


# A (very preliminary) infant vocal tract model

Mayer et al. (2018) created a simple infant vocal tract model by warping adult model

Want to make a model based on infant imaging data, etc.

- Hard to come across for healthy populations!

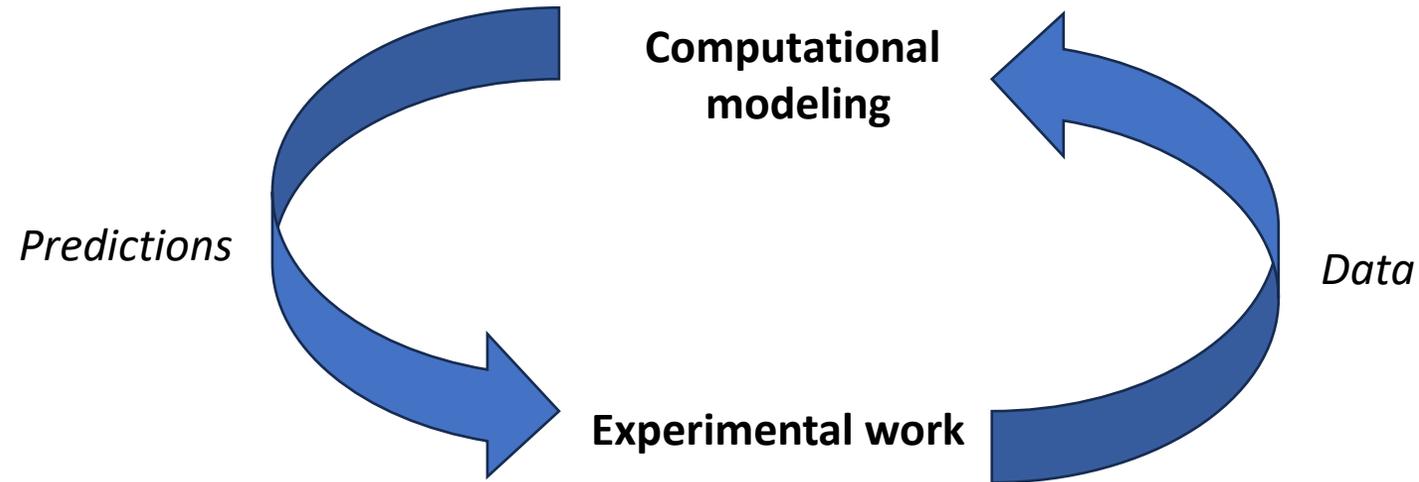


# Conclusion

Models of the vocal tract can provide insight into

- how speech movements are controlled
- how biomechanics shapes speech

**Goal:** ‘close the loop’ between experimental and computational work



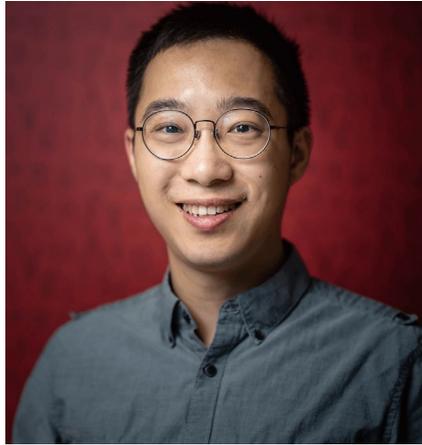
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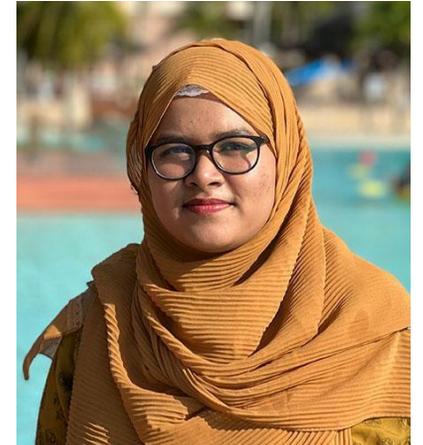
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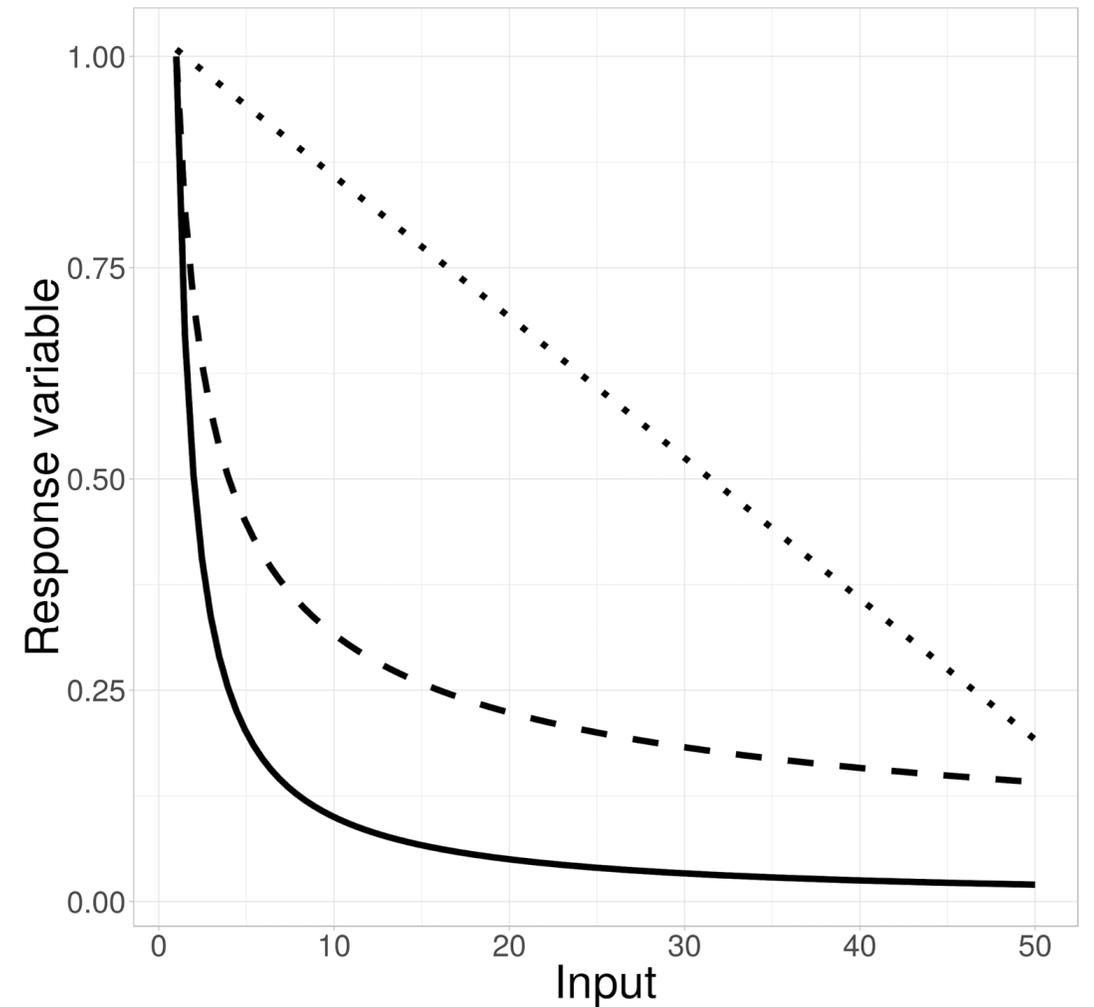


# Appendix slides

# Quantal regions

A region of a function in which **large variation (error)** in one dimension effects **little response** in some other (task) dimension

- Solid line: strongly quantal
- Dashed line: fairly quantal
- Dotted line: not quantal



# Simulation 1 & 2: Muscle sets and ranges

	OOPs	OOPi	OOMs	OOMi	MENT	RIS	LLSAN	LLS
<b>Bilabial</b>	–	–	30	30	20	20	–	–
<b>Labiodental</b>	–	–	–	26	26	26	36	50
<b>Rounded</b>	40	40	–	–	–	–	–	–

**Table 1:** Maximum muscle stress (kPA) used for the three lip constrictions.

**OOMs/i:** superior/inferior marginal orbicularis oris

**OOPs/i:** superior/inferior peripheral orbicularis oris

**MENT:** mentalis

**RIS:** risorius

**LLSAN:** levator labii superioris alaeque nasi

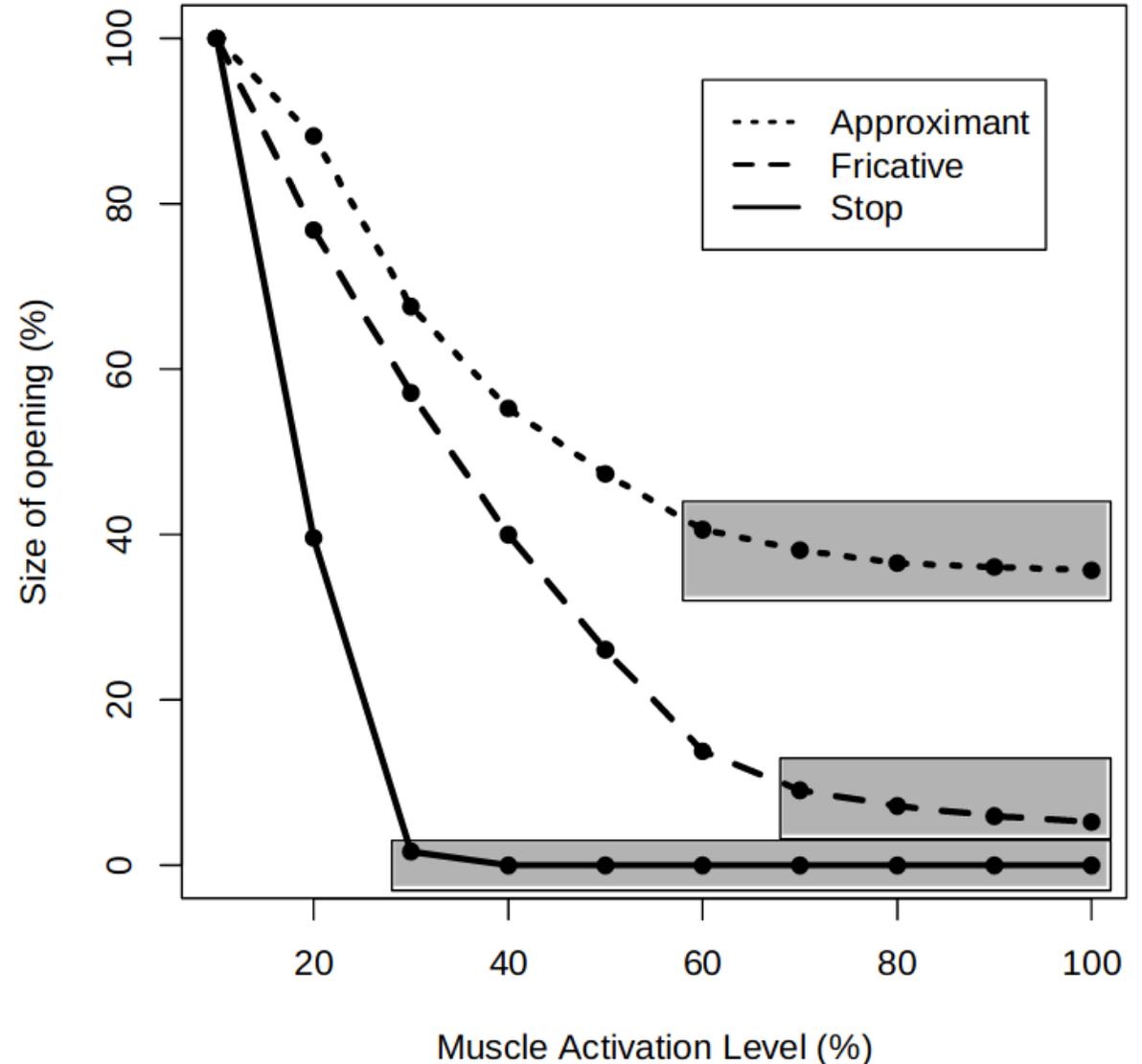
**LLS:** levator labii superioris

**Simulation 2** noise muscles: above muscles, plus depressor anguli oris, buccinator, depressor labii inferior, levator anguli oris, zygomaticus

# Simulation 1: Q-scores

The **Q-score** of a function quantifies quantality (Moisik and Gick 2017):

- Compares first derivative in earlier and later ranges
- Based on heuristics in Moisik & Gick (2017):
  - Stop is *strongly quantal*
  - Fricative and approximant are *moderately quantal*



# Simulation 1 & 2: Calculating opening size

**Simulation 1:** Count pixels in coronal images, convert to mm<sup>2</sup>

- Labiodental calculated between lower lip and upper teeth
- Other sounds between lower lip and upper lip

**Simulation 2:** Calculate minimum opening size along a series of cutting planes

- Necessary because of large number of simulations

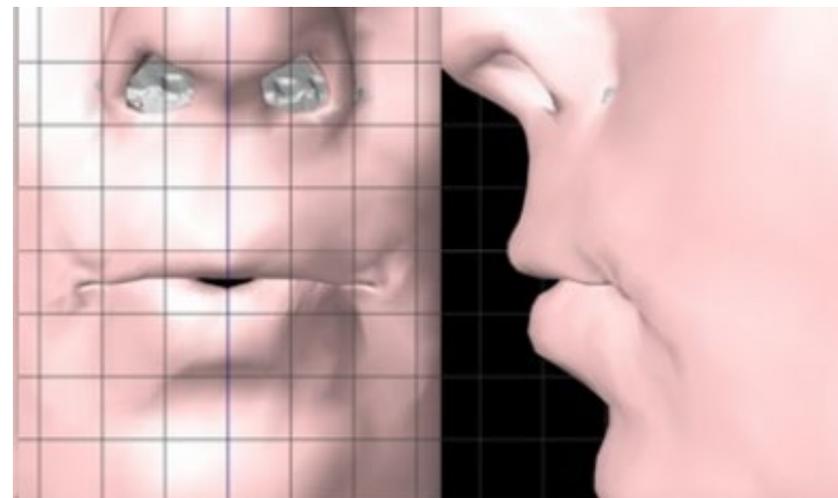
Probabilistic sampling of inputs done using the BatchSim tool

# Simulation 2: Robustness to surrounding muscles

**Question:** Are these postures robust to interference from surrounding muscles?

Focus on approximant (activating OOP)

- No contact, easier to see variable effects



**Two types** of simulations:

1. Is lip constriction stable when there is surrounding muscle noise?
2. How does degree of OOP activation affect this stability?

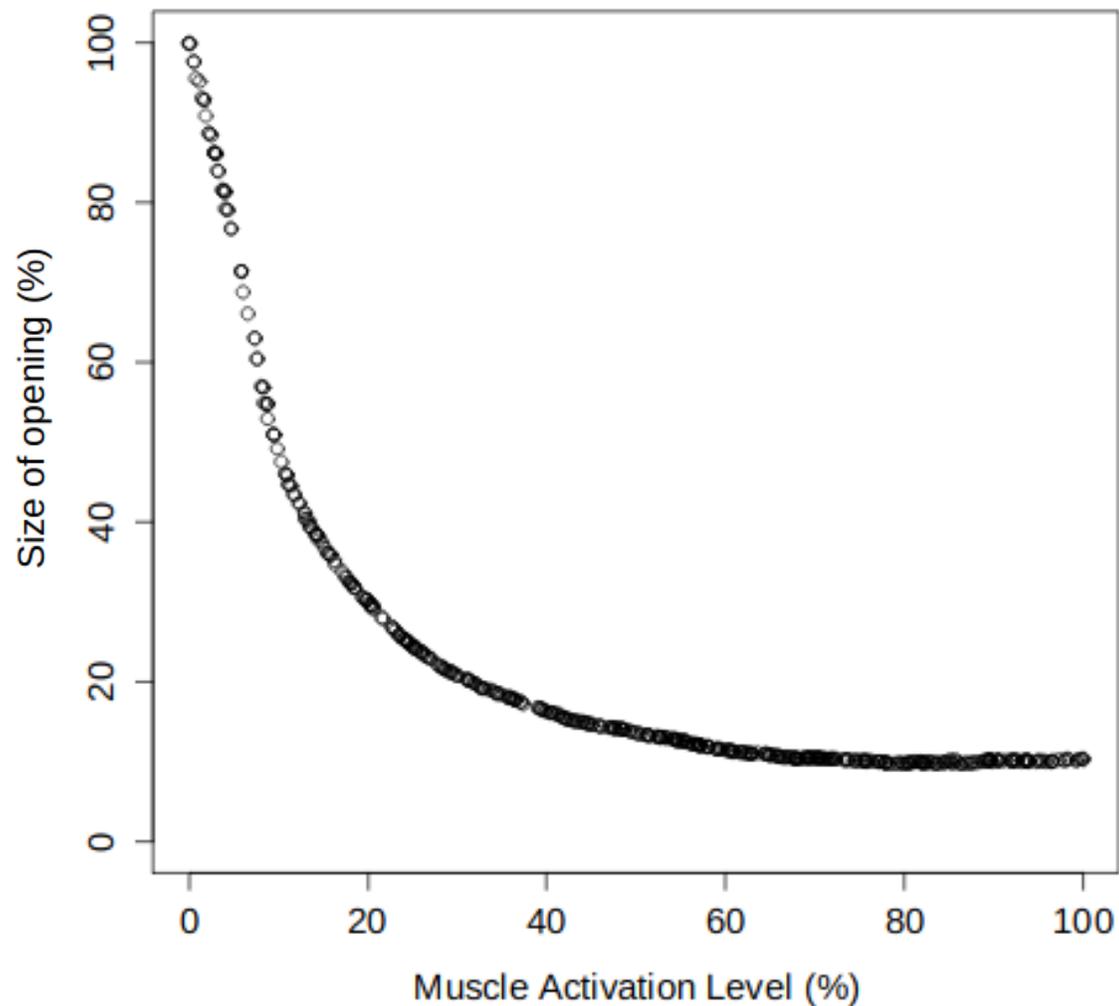
# Simulation 2: Type 1

Sampled OOP activation  $\sim U(0\%, 100\%)$

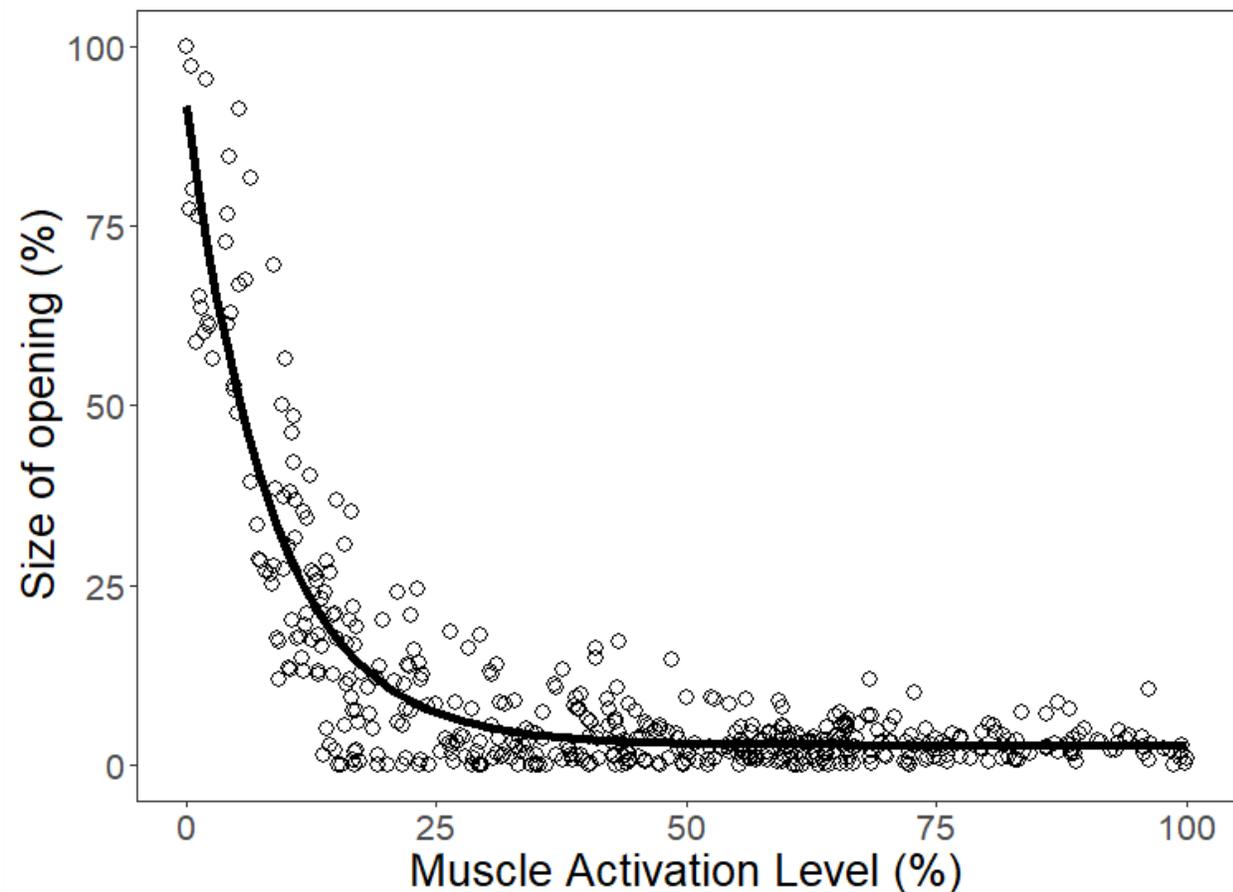
1. Without activation of surrounding muscles (same as Sim. 1)
1. With activation of surrounding muscles  $\sim U(0\%, 5\%)$

# Simulation 2: Type 1 Results

## No surrounding noise



## Surrounding noise



# Simulation 2: Type 2

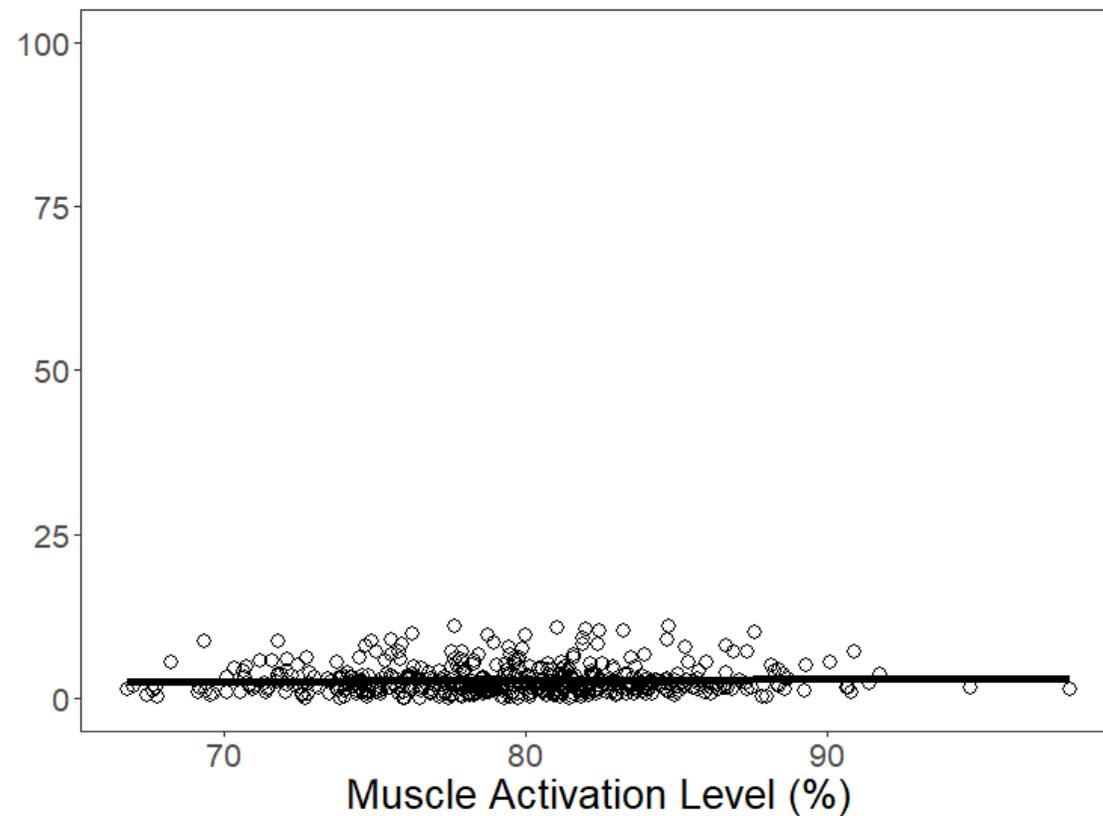
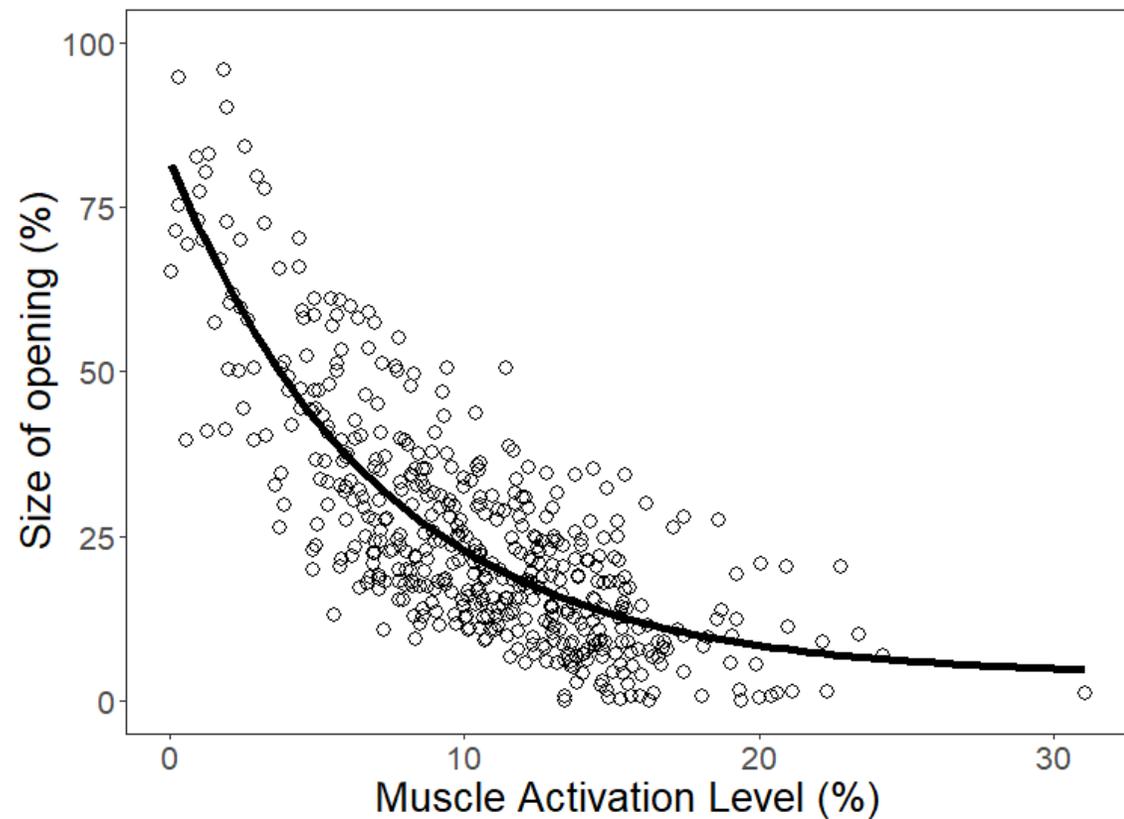
Sampled OOP activation from **two distributions**

1. **Low activation**  $\sim N(\underline{10\%}; 10\%)$

1. **High activation**  $\sim N(\underline{80\%}; 10\%)$

Other muscles  $\sim U(0\%, 5\%)$

# Simulation 2: Type 2 Results



# Simulation 2: Type 2 Results

Higher OOP activation reduces interference from surrounding muscles

- Variability in **high activation** region is significantly lower

The high activation region falls in the quantal region in Simulation 1!

- Same region is **robust** to both intrinsic and extrinsic activation noise