

Psych229: Language Acquisition

Lecture 13
Learning Language Structure

Quick Quiz 5

15 minutes

Announcements

HW4 results: average 27.2 out of 32 (yay!)
...for those received.

If you haven't already turned it in, please do so for
late credit so you don't get a zero.

In-class assignment Thursday (5/15/08)

HW5 due Thursday (5/15/08)

About Language Structure

Sentences are not just strings of words.

The girl danced with the goblin king.

About Language Structure

Sentences are not just strings of words.

Words cluster into larger units called **phrases**, based on their grammatical category.

Noun (N) = girl, goblin, dream, laughter, ...

Determiner (Det) = a, the, an, these, ...

Adjective (Adj) = lovely, stinky, purple, ...

Verb (V) = laugh, dance, see, defeat, ...

Adverb (Adv) = lazily, well, rather, ...

Preposition (P) = with, on, around, towards, ...

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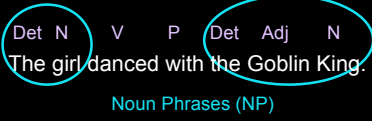
Words cluster into larger units called **phrases**, based on their grammatical category.

Det N V P Det Adj N

The girl danced with the Goblin King.

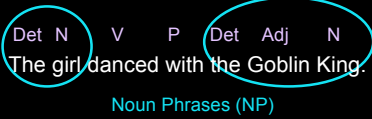
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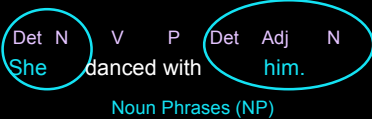
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Can be replaced with pronouns like "he", "she", or "it"

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Det N V P Det Adj N
The girl danced with the Goblin King.

Preposition Phrases (PP)

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Det N V P Det Adj N
The girl danced with the Goblin King.

Preposition Phrases (PP)

Can be replaced with words like "here" and "there"

About Language Structure

Sentences are not just strings of words.
Words cluster into larger units called **phrases**.

Det N V P Det Adj N
The girl danced there.

Preposition Phrases (PP)

Can be replaced with words like "here" and "there"

About Language Structure

Sentences are not just strings of words.
Words cluster into larger units called **phrases**.

Det N V P Det Adj N
The girl danced with the Goblin King.
Verb Phrases (VP)

About Language Structure

Sentences are not just strings of words.
Words cluster into larger units called **phrases**.

Det N V P Det Adj N
The girl danced with the Goblin King.
Verb Phrases (VP)

Can be replaced with words like "do so" and "did so"

About Language Structure

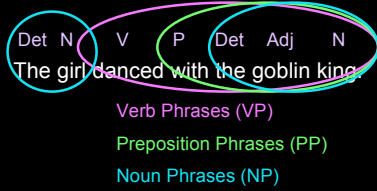
Sentences are not just strings of words.
Words cluster into larger units called **phrases**.

Det N V P Det Adj N
The girl did so.
Verb Phrases (VP)

Can be replaced with words like "do so" and "did so"

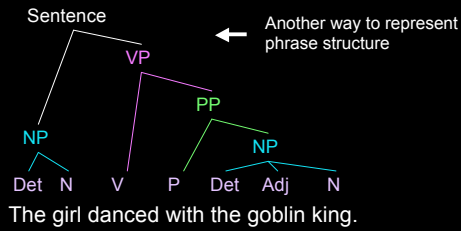
About Language Structure

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About Language Structure

Things that phrases can do:

Have pro-forms replace them

pro-forms: words that have minimal specific meaning and which can stand in for phrases ("he", "she", "there", "here", "do so")

The girl who ate the peach and forgot everything saved Hoggle in the goblin city.

About Language Structure

Things that phrases can do:

Have pro-forms replace them

pro-forms: words that have minimal specific meaning and which can stand in for phrases ("he", "she", "there", "here", "do so")

She saved Hoggle in the goblin city.

The girl who ate the peach and forgot everything saved Hoggle **there**.

The girl who **did so** saved Hoggle in the goblin city.

About Language Structure

Things that phrases can do:

Have pro-forms replace them

pro-forms: words that have minimal specific meaning and which can stand in for phrases ("he", "she", "there", "here", "do so")

* **She** Hoggle in the goblin city. (she saved ≠ phrase)

* The girl who ate the peach and forgot everything saved Hoggle in the **it**. (goblin city ≠ phrase)

The girl who **did so** Hoggle in the goblin city. (ate the peach and forgot everything saved ≠ phrase)

About Language Structure

Things that phrases can do:

Be **conjoined** to other phrases of the same kind: use "and"

The girl who ate the peach and forgot everything saved Hoggle.

About Language Structure

Things that phrases can do:

Be **conjoined** to other phrases of the same kind: use "and"

The girl who ate the peach and forgot everything saved Hoggle.

Ludo saved Hoggle.

He saved Hoggle.

Ludo = NP

About Language Structure

Things that phrases can do:

Be **conjoined** to other phrases of the same kind: use "and"

Ludo and the girl who ate the peach and forgot everything saved Hoggle.

Ludo = NP

The girl who ate the peach and forgot everything = NP

About Language Structure

Things that phrases can do:

Be **conjoined** to other phrases of the same kind: use "and"

The girl who **and Ludo** ate the peach and forgot everything saved Hoggle.

Ludo = NP

The girl who ≠ NP

About Language Structure

Things that phrases can do:

Move around in the sentence without making the sentence sound too odd

The girl who ate the peach and forgot everything saved Hoggle in the goblin city.

About Language Structure

Things that phrases can do:

Move around in the sentence without making the sentence sound too odd

In the goblin city, the girl who ate the peach and forgot everything saved Hoggle.

In the goblin city = PP

About Language Structure

Things that phrases can do:

Move around in the sentence without making the sentence sound too odd

* Who ate the, the girl peach and forgot everything saved Hoggle in the goblin city.

who ate the = phrase

About Language Structure

Things that phrases can do (summary):

Be replaced by very generic single word forms (pro-forms)

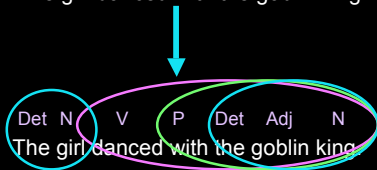
Be conjoined to other phrases of the same kind

Move around in the sentence without making the sentence sound too odd

Computational Problem

How do children figure out which words belong together (as phrases) and which words don't?

Det N V P Det Adj N
The girl danced with the goblin king.



Learning Phrases

One way we've seen that children can learn things is by tracking the statistical information available.

Saffran, Aslin, & Newport (1996):

Transitional Probability is something 8 month olds can track

who's afraid of the big bad wolf

Posit a word boundary at the minimum of the transitional probabilities between syllables

Learning Phrases

One way we've seen that children can learn things is by tracking the statistical information available.

Thompson & Newport (2007):

Transitional Probability to divide words into phrases?

the girl and the dwarf...

Posit a phrase where the transitional probability is high?

A look at real language properties in action with transitional probabilities

Example: Optional phrases

A B C D E F
The goblin easily steals the child.

A look at real language properties in action with transitional probabilities

Example: Optional phrases

A B C D E F
The goblin easily steals the child.

ABCDEF ← If the child only ever sees this order of categories, there's no way to know how the words break up into phrases.

A look at real language properties in action with transitional probabilities

Example: Optional phrases

A B C D E F
The goblin easily steals the child.

ABCDEF But suppose C is an optional word/phrase.
(easily is an adverb that can be left out)

ABDEF Data without C sometimes will appear.

The goblin steals the child.

A look at real language properties in action with transitional probabilities

Example: Optional phrases

A B C D E F
The goblin easily steals the child.

ABCDEF
ABDEF
With the optional phrase left out, the transitional probability of (BC) is less than 1. A transitional probability learner posits a phrase boundary there. Conclusion: AB is a unit, CDEF is a unit.
the goblin (= NP)
easily steals the child (= VP)

The goblin steals the child.

A look at real language properties in action with transitional probabilities

Example: Optional phrases

A B C D E F
The goblin easily steals the child.

ABCDEF
ABDEF
With the optional phrase put in, the transitional probability of (BD) is less than 1. A transitional probability learner posits a phrase boundary there. Conclusion: AB is a unit, DEF is a unit.
the goblin (= NP)
steals the child (= VP)

The goblin steals the child.

Artificial Language Experiments

Adults listened to data from an artificial language for 20 minutes on multiple days

Properties of the artificial language: similar to real language properties

optional phrases (the goblin chased a chicken in the castle)

repeated phrases (NP Verb NP)

moved phrases (In the castle the goblin chased a chicken)

Artificial Language Experiments

Baseline pattern: ABCDEF

real language parallel

A B C D E F
The goblin easily steals the child.

Nonsense Words Assigned to Each Form Class

A Words	B Words	C Words	D Words	E Words	F Words
KOF (oaf)	HOX (box)	JES (dress)	SOT (coat)	FAL (pal)	KER (her)
DAZ (has)	NEB (web)	REL (fell)	ZOR (core)	TAF (waif)	NAV (have)
MER (her)	LEV (rev)	TID (bid)	LUM (bum)	RUD (bud)	SIB (bib)

Artificial Language Phrases

AB

CD

EF

How do we tell if learning happened?

Baseline assessment: Can subjects actually realize all these nonsense words belong to 6 distinct categories? Can they categorize?

kof hox jes sot fal ker is the same as
daz neb tid zor rud sib

How do we tell if learning happened?

Baseline assessment: Can subjects actually realize all these nonsense words belong to 6 distinct categories? Can they categorize?

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daz neb tid zor rud sib

See if they can tell the difference between the correct order they were exposed to (ABCDEF) and some other pattern they never heard (ABCDCF)

kof hox jes sot fal ker is right
kof hox jes sot rel ker is wrong

How do we tell if learning happened?

Phrase learning assessment: If they can categorize, do they learn what the phrases are (AB CD EF)?

Example: test between AB and non-phrase BC

Sample test item - which one do they think belongs together?

kof hox vs. hox jes

Learning a language with optional phrases

Baseline pattern: ABCDEF

Other patterns heard (phrases AB CD EF missing):
CDEF, ABEF, ABCD

kof hox jes sot fal ker
rel zor taf nav
mer neb rud sib
daz lev tid lum

Control subjects:

Control language (remove one adjacent pair at a time)

Control patterns heard:

ABCDEF, BCDE, CDEF, ABEF, ABCF, ABCD

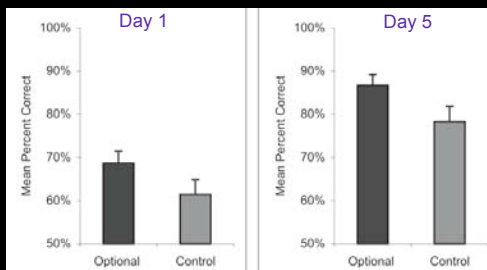
Learning a language with optional phrases

Transitional Probabilities in the Optional Phrase language and the Control language are different. The Optional Phrase language has **lower probability across phrase boundaries than within phrases**. The control language has the same probability no matter what.

	A→B	B→C	C→D	D→E	E→F
Optional phrases	1.00	0.80	1.00	0.80	1.00
Optional control	0.90	0.90	0.90	0.90	0.90

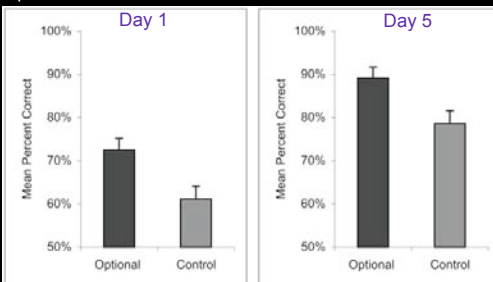
Optional Language Learning: Categorization

Above chance performance, improvement with more exposure to language, similar performance for test group as for control group



Optional Language Learning: Phrases

Test group with informative transitional probabilities generally doing better than the control group with uninformative probabilities.



Learning a language with repeated phrases

Baseline pattern: ABCDEF

Other patterns heard (phrases AB CD EF repeated):
ABCDEFAB, ABCDEFCD, ABCDEFEF

kof hox jes sot fal ker
kof hox rel zor taf nav daz neb
mer neb jes zor rud sib tid sot
daz lev tid lum fal nav taf ker

Control subjects:

Control language (repeat one adjacent pair at a time)

Control patterns heard:

ABCDEF, ABCDEFAB, ABCDEFBC, ABCDEFCD, ABCDEFDE,
ABCDEFFA

Learning a language with repeated phrases

Transitional Probabilities in the Repeated Phrase language and the Control language are different. The Repeated Phrase language has lower probability across phrase boundaries than within phrases. The control language has almost the same probability no matter what.

	A→B	B→C	C→D	D→E	E→F
Repeated phrases	1.00	0.86	1.00	0.86	1.00
Repeated control	0.92	0.94	0.92	0.94	0.93

Learning a language with moved phrases

Baseline pattern: ABCDEF

Other patterns heard (phrases AB CD EF moved):
ABCDEF, ABEFCD, CDABEF, CDEFAB,
EFABCD, EFCADB

Example strings heard:

kof hox jes sot fal ker
daz neb rel taf nav zor

...

Control subjects:

Control language (move one adjacent pair at a time)

Control patterns heard:

ABCDEF, ABEFCD, CDABEF, CDEFAB, EFABCD, EFCADB,
BCAFDE, AFDEBC, DEAFBC, DEBCAF

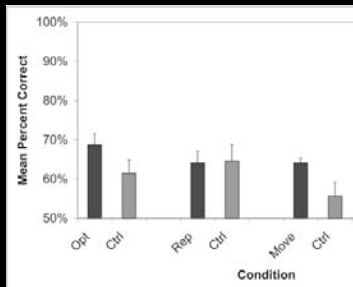
Learning a language with moved phrases

Transitional Probabilities in the Moved Phrase language and the Control language are different. The Moved Phrase language has lower probability across phrase boundaries than within phrases. The control language has the same probability no matter what.

	A→B	B→C	C→D	D→E	E→F
Moved phrases	1.00	0.60	1.00	0.60	1.00
Moved control	0.78	0.78	0.78	0.78	0.78

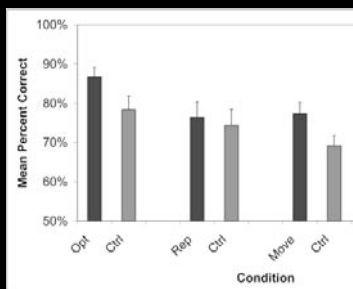
Artificial Language Learning: Categorization, Day 1

Generally above chance performance (50%), control group performing about the same or a little worse than test groups.



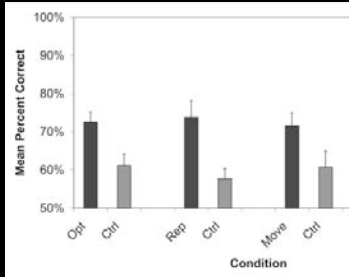
Artificial Language Learning: Categorization, Day 5

General improvement, though test groups still a little better than control groups. Still, subjects generally capable of categorization.



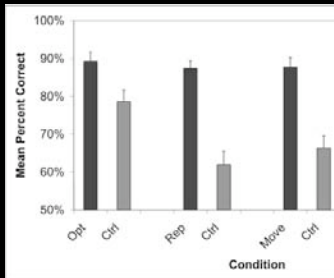
Artificial Language Learning: Phrases, Day 1

In each case, even after only 20 minutes of exposure (day 1), test subjects are better than control subjects for each of the languages with optional, repeated, or moved phrases.



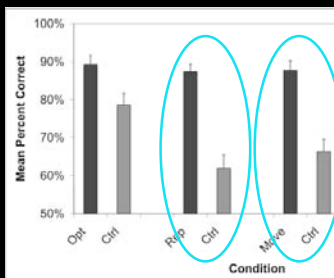
Artificial Language Learning: Phrases, Day 5

After 5 days of exposure (100 minutes), the difference between control subjects and test subjects becomes apparent.



Artificial Language Learning: Phrases, Day 5

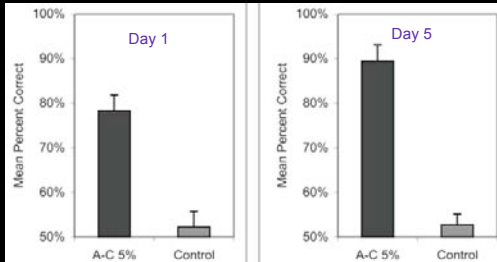
After 5 days of exposure (100 minutes), the difference between control subjects and test subjects becomes apparent.



Some properties seem easier to pick up on than others (repeated and movement language subjects are much better than control subjects).

Artificial Language: Phrases

Test subjects much better than control subjects. Second prediction is supported: **finding phrases is easier** when more variations are available, even though there are more patterns to learn.



Statistically Learning Phrases

Thompson & Newport (2007): Adults can learn phrases in artificial languages if there are "sentences" that show the kinds of variation real sentences can have.

Interesting: When there are more variation types (optional, repeated, *and* moving phrases), adults are even better at unconsciously identifying phrases.

Open Question: How well will this work for real language data? (Remember Gambell & Yang (2006) found that transitional probabilities don't work so well for word segmentation when the data is realistic.)

Questions?
