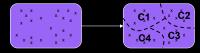
# Psych 215L: Language Acquisition

Lecture 6
Speech Perception III

## Speech Perception: Computational Problems

Divide sounds into contrastive categories at the same time as segmenting words from fluent speech



 $\Theta uw dejndz uz nntowldændhauds fins nn nmbud$ 

Өлиw dejndʒлz ∧ntowld ænd haлds∫трs ∧п∧mbлd "through dangers untold and hardships unnumbered"

# Order of acquisition?

"It is often implicitly assumed...infants first learning about the phonetic categories in their language and subsequently using those categories to help them map word tokens onto lexical items. However, infants begin to segment words from fluent speech as early as 6 months (Bortfeld, Morgan, Golinkoff, & Rathbun, 2005) and this skill continues to develop over the next several months (Jusczyk & Aslin, 1995; Jusczyk, Houston, & Newsome, 1999). Discrimination of non-native speech sound contrasts declines during the same time period, between 6 and 12 months (Werker & Tees, 1984). This suggests an alternative learning trajectory in which infants simultaneously learn to categorize both speech sounds and words, potentially allowing the two learning processes to interact."

# What we know about infants

Maye, Werker, & Gerken 2002: infants show sensitivity to statistical distribution of acoustic data points

Mixture of Gaussians (MoGs) modeling approaches building on this ability:

- Boer and Kuhl 2003: Expectation Maximization (EM) algorithm (Dempster, Laird, & Rubin 1977) to learn the locations of three vowel categories from formant data.
- Toscano & McMurray 2008, Vallabha et al. 2007: EM to learn multiple dimensions for both consonant and vowel data
- McMurray, Aslin, and Toscano 2009: gradient descent algorithm similar to EM to learn a stop consonant voicing contrast.

## Feldman, Griffiths, & Morgan 2009

Use MoG approach within a non-parametric Bayesian framework.

Why? Allows extension of the model to the word level (instead of only including the phonemic category level).

Phonetic dimensions used to describe input data:

- formant values (F1, F2)
- voice onset time

Words: Sequences of phonetic values, where each phoneme corresponds to a discrete set of phonetic values

## Sample Input

Input Stream: ADAABDABDC



Figure 1: A fragment of a corpus presented to the model. Asterisks represent speech sounds, and lines represent word boundaries. The model does not know which categories generated the speech sounds, and needs to recover categories A.

B, C, and D from the data.

Learner's job is to recover (1) A, B, C, D distributions

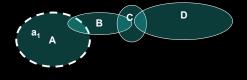
(2) words ADA, AB, D, AB, and DC

### **Distributional Model**

Model goal: learn the phoneme inventory (ignore information about words and word boundaries)

Phoneme inventory = {A, B, C, D, ...}

Sounds are assumed to be produced by the speaker selecting a category from the phoneme inventory and then sampling a phonetic value from the Gaussian associated with that category.



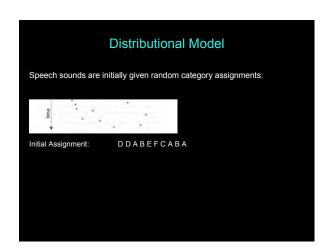
### **Distributional Model**

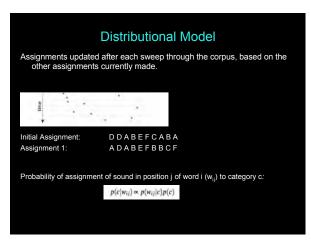
Learner inference process: Dirichlet process (Ferguson 1973)
Properties of the Dirichlet process:

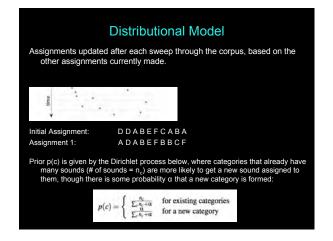
- (1) Allow learner to consider potentially infinite number of categories
- (2) Bias  $(\alpha)$  determines how strong preference for fewer categories is

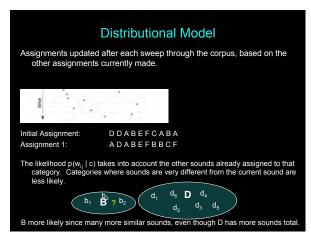
Learner begins with a prior that is very weak (so real data will overshadow it and learner will adjust beliefs accordingly).

Learner goal: Recover the sequence of categories that produced the observed sounds (acoustic values).







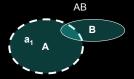


#### Lexical-Distributional Model

Model goal: learn the phoneme inventory and the lexicon, where lexical items are sequences of phonemes

Phoneme inventory = {A, B, C, D, ...} <u>Lexicon</u> = {ADA, AB, D, DC, ...}

The corpus is generated by a speaker selecting a word from the lexicon, and then sampling a phonetic value for each phoneme in that word.

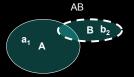


#### Lexical-Distributional Model

Model goal: learn the phoneme inventory and the lexicon, where lexical items are sequences of phonemes

Phoneme inventory = {A, B, C, D, ...} Lexicon = {ADA, AB, D, DC, ...}

The corpus is generated by a speaker selecting a word from the lexicon, and then sampling a phonetic value for each phoneme in that word.



### Lexical-Distributional Model

Learner inference process: Dirichlet process (Ferguson 1973) over phonemes and lexicon items

Properties of the Dirichlet process:

- (1) Allow learner to consider potentially infinite number of categories (phonemes or lexicon items)
- (2) Bias ( $\alpha$ ) determines how strong preference for fewer categories is (phonemes: fewer categories)

(lexicon: fewer items, shorter items)

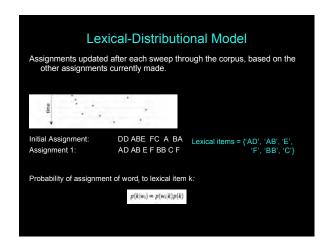
Learner goal: Recover the sequence of categories that produced the observed sounds (acoustic values) and the sequence of words produced (by identifying the lexicon items that produced them).

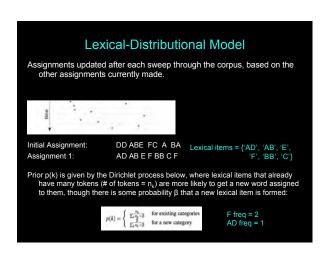
#### Lexical-Distributional Model

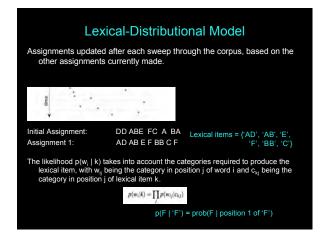
Words initially hypothesized and assigned to random lexical items, and speech sounds in those words are initially given random category assignments:

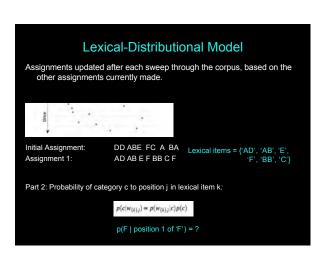


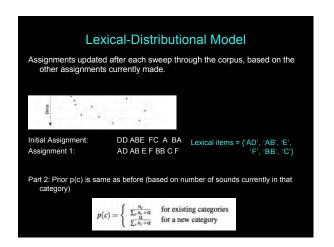
Initial Assignment: DD ABE FC A BA Lexical Items: {'DD', 'ABE', 'FC', 'A', 'BA'}

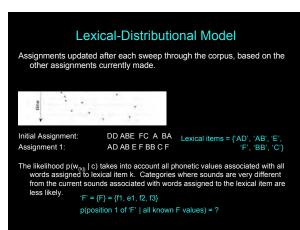


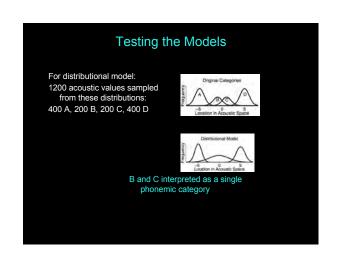


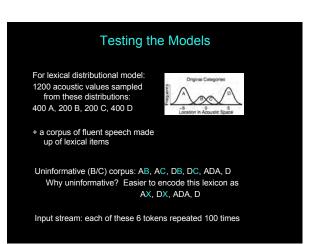












# **Testing the Models**

For lexical distributional model: 1200 acoustic values sampled from these distributions: 400 A, 200 B, 200 C, 400 D



+ a corpus of fluent speech made up of lexical items

Uninformative (B/C) corpus: B and C (unsurprisingly) are merged



(Upshot: Minimal pairs are harmful to phonemic category learning)

# **Testing the Models**

For lexical distributional model: 1200 acoustic values sampled from these distributions: 400 A, 200 B, 200 C, 400 D



+ a corpus of fluent speech made up of lexical items

Informative (B/C) corpus: AB, DC, ADA, D
Why informative? Can't encode this lexicon any more compactly

Input stream: 200 AB, 200 DC, 100 ADA, 100 D

# Testing the Models

For lexical distributional model: 1200 acoustic values sampled from these distributions: 400 A, 200 B, 200 C, 400 D



+ a corpus of fluent speech made up of lexical items

Informative (B/C) corpus: Now B and C are found as separate (small acoustic differences viewed as relevant)



# Testing the Models

Distributional models on men vowel data



Distributional model merges many categories together.



The gradient descent algorithm used by Vallabha et al. 2007 has the same problem.



# **Testing the Models**

Lexical-distributional model on men vowel data: includes made-up corpus of 5000 word tokens (presumably with no minimal pairs)

Lexical-distributional model makes fine distinctions.





# **Testing the Models**

Distributional models on men, women, & children vowel data: much more overlap in categories



Distributional model merges many categories together.



The gradient descent algorithm used by Vallabha et al. 2007 has the same problem.



# Testing the Models

Lexical-distributional model on men, women, & children vowel data: much more overlap in categories + 5000 hypothetical lexical items (presumably with no minimal pairs)



Lexical-distributional model again makes many fine distinctions.



# Accuracy & Completeness Scores

Hit = two sounds correctly placed in same category

False alarm = two sounds incorrectly placed in same category

Miss = two sounds incorrectly placed in different categories

Accuracy = hits/(hits + false alarms)
Completeness = hits/(hits + misses)

|     |              | Lexical-<br>Distrib. | Distrib. | Gradient<br>Descent |
|-----|--------------|----------------------|----------|---------------------|
| (a) | Accuracy     | 0.97                 | 0.63     | 0.56                |
|     | Completeness | 0.98                 | 0.93     | 0.94                |
| (b) | Accuracy     | 0.99                 | 0.54     | 0.40                |
|     | Completeness | 0.99                 | 0.85     | 0.95                |

Table 1: Accuracy and completeness scores for learning wowel categories based on productions by (a) men and (b) all speakers. For the Bayesian learners, these were computed at the annealed solutions; for the gradient descent learner, they

Note: Annealing = method of allowing more variability during learning early on (allows a learner to escape local maxima more easily)

## Take-away points

"...not wish to suggest that a purely distributional learner cannot acquire phonetic categories. The simulations presented here are instead meant to demonstrate that in a language where phonetic categories have substantial overlap, an interactive system, where learners can use information from words that contain particular speech sounds, can increase the robustness of phonetic category learning."

## Take-away points

"The first key assumption is that speech sounds in phonetic categories follow the same Gaussian distribution regardless of phonetic or lexical context. In actual speech data, acoustic characteristics of sounds change in a context-dependent manner due to coarticulation with neighboring sounds (e.g. Hillenbrand, Clark, & Nearey, 2001). A lexical-distributional learner hearing reliable differences between sounds in different words might erroneously assign coarticulatory variants of the same phoneme to different categories, having no other mechanism to deal with context-dependent variability. Such variability may need to be represented explicitly if an interactive learner is to categorize coarticulatory variants together."

# Take-away points

"A second assumption concerns the lexicon used in the vowel simulations, which was generated from our model. Generating a lexicon from the model ensured that the learner's expectations about the lexicon matched the structure of the lexicon being learned, and allowed us to examine the influence of lexical information in the best case scenario. However, several aspects of the lexicon, such as the assumption that phonemes in lexical items are selected independently of their neighbors, are unrealistic for natural language. In future work we hope to extend the present results using a lexicon based on child-directed speech."

# To consider: acquiring phonetic categories vs. phonemic categories?

Dillon, Dunbar, & Idsardi (2010) Manuscript: "...it is remarkable that research on the acquisition of categories and the relations between them has proceeded, for the most part, independent of one another. We argue that this has led to the implicit view that phonological acquisition is a 'two-stage' process: phonetic categories are first acquired, and then subsequently mapped onto abstract phoneme categories. We suggest an alternative conception of the phonological acquisition problem that sidesteps this apparent inevitability, and acquires phonemic categories in a single stage."

# To consider: acquiring phonetic categories vs. phonemic categories?

What's the difference between phonetic & phonemic categories?

Dillon, Dunbar, & Idsardi (2010) Manuscript: "...purely allophonic variants of a given phoneme—ones that do not have phonemic status in their own right elsewhere in the language—should simply fail to show effects of categorical status. This generates predictions for phonological processing and phonological typology. For processing tasks that are sensitive to categorization...the allophonic variants should not necessarily convey the same perceptual advantage that fully phonemic contrasts do (a prediction borne out by Kazanina et al, 2006)."

# To consider: acquiring phonetic categories vs. phonemic categories?

Example: Inuktitut vowel pronunciation is conditioned on whether the vowel precedes a consonant with the uvular feature. These variants would probably be picked up by a distributional learner as separate categories. A lexical-distributional learner would probably have the same problem since these categories would appear in different lexical items and not easily be attributable to minimal pairs unless the learner knew to pay attention to the uvular feature.

