Psych 215L: Language Acquisition

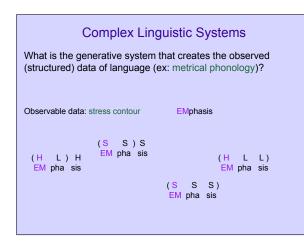
Lecture 17 Complex Systems

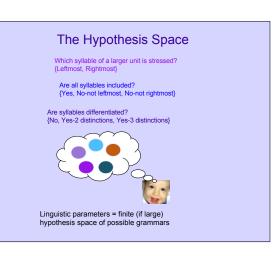
Complex Linguistic Systems

What is the generative system that creates the observed (structured) data of language (ex: metrical phonology)?

Observable data: stress contour

EMphasis





Modeling learnability vs. modeling acquirability

- Modeling learnability
 - □ "Can it be learned at all by a simulated learner?"
 - "ideal", "rational", or "computational-level" learners
 what is possible to learn
- Modeling acquirability (Johnson 2004)
 - "Can it be learned by a simulated learner that is constrained in the ways humans are constrained?"
 - □ more "realistic" or "cognitively inspired" learners
 - $\hfill\square$ what is possible to learn if you're human

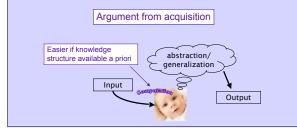
Knowledge Representation Motivations

 One traditional motivation for proposals of knowledge representation (such as parameters): The knowledge representation helps explain the constrained variation observed in adult linguistic knowledge across the languages of the world

Argument from constrained cross-linguistic variation

Knowledge Representation Motivations

Another (sometimes implicit) motivation for proposals of knowledge representation: Having this knowledge representation pre-specified allows children to acquire the right generalizations from the data as quickly as they seem to do



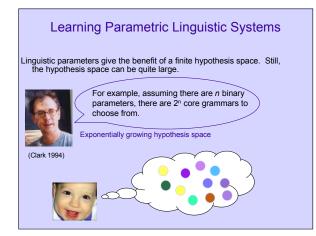
Knowledge Representation Motivations

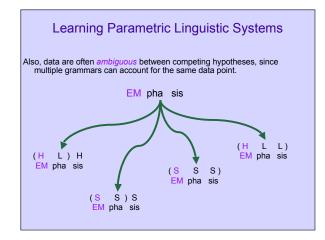
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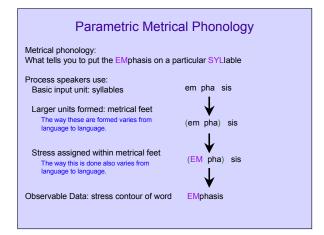
Argument from acquisition

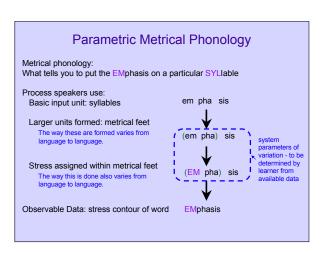
Pearl 2008, 2009, 2011

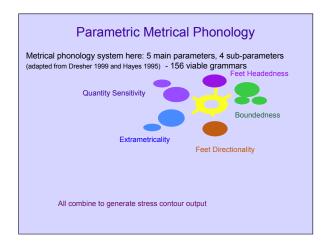
- Using computational methods and available empirical data, we can quantify this argument and explicitly test different proposals for knowledge representation
- At the same time, we can explore how acquisition could proceed if children were using these different knowledge representations

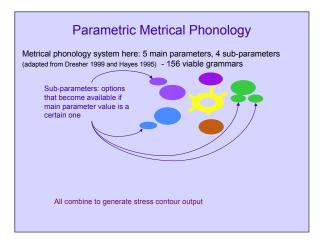


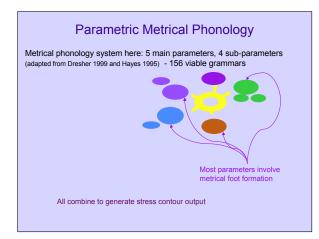


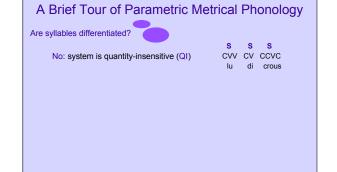


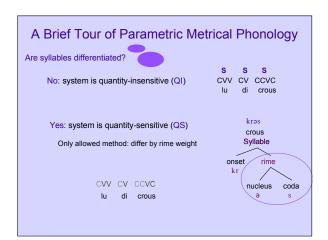


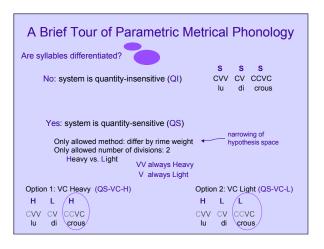


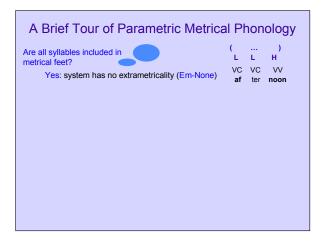


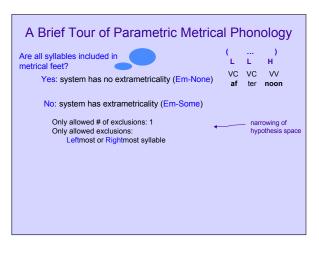


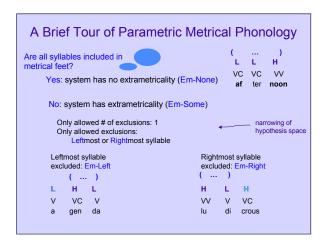


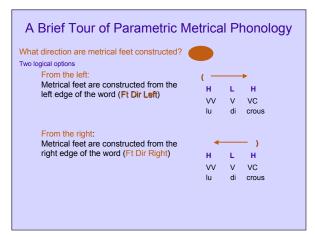


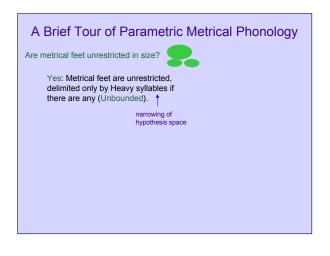


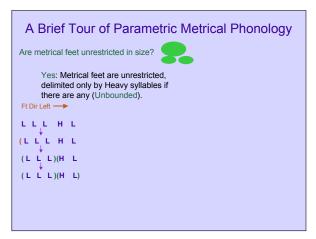


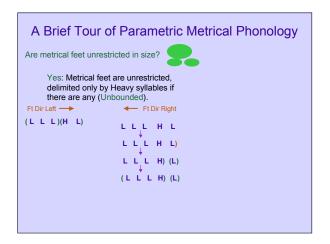


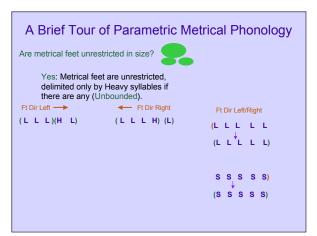


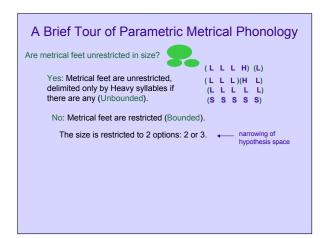


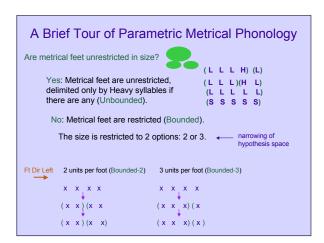


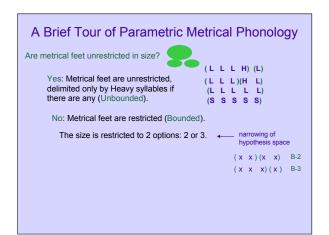


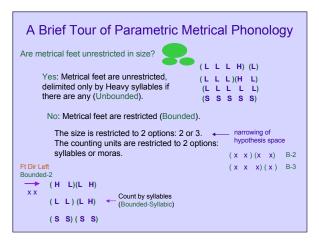


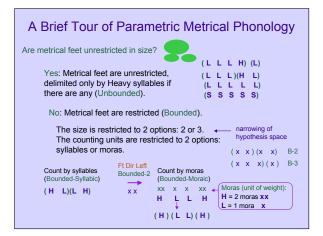


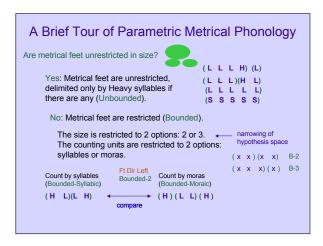


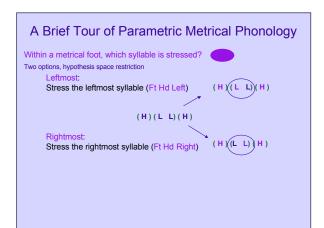


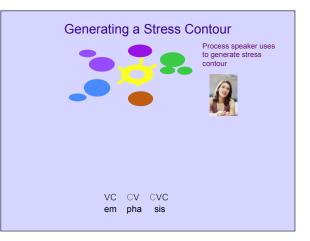


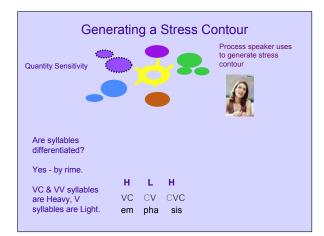


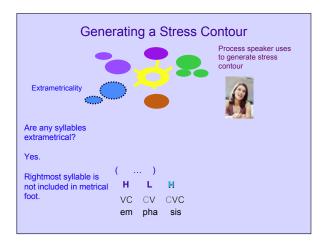


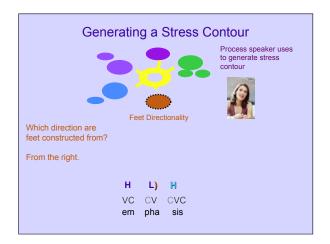


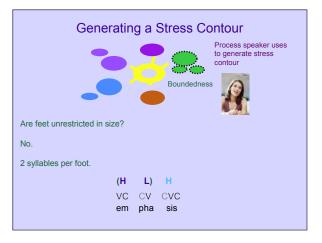


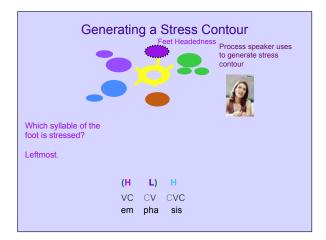


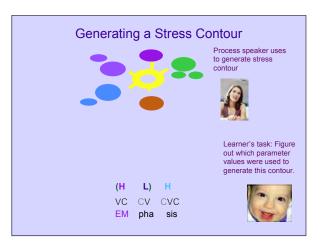


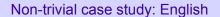












- Non-trivial because there are many data that are ambiguous for which parameter value or constraint ranking they implicate
- Non-trivial because there are many irregularities
 - Analysis of child-directed speech (8 -15 months) from Brent corpus (Brent & Siskind 2001) from CHILDES (MacWhinney 2000): 504084 tokens, 7390 types
 - For words with 2 or more syllables:
 - 174 unique syllable-rime type combinations (ex: closed-closed (VC VC))
 - 85 of these 174 have more than one stress contour associated with them (unresolvable): no one grammar can cover all the data
 - Ex for VC VC type: her SELF

AN swer

SOME WHERE

Cognitively inspired learners using parameters



Target state = grammar for English (Halle & Vergnaud 1987, Dresher & Kaye 1990, Dresher 1999) derived from cross-linguistic variation and adult linguistic knowledge: quantity sensitive, VC syllables are heavy, rightmost syllable is extrametrical, feet are constructed from the right, feet are 2 syllables, feet are headed on the left

Premise: This is the grammar that best describes the systematic data of English, even if there are exceptions.

Biased learner, using only unambiguous data

- Pearl (2008): Success is guaranteed as long as the parameters are learned in a particular order.
- However...this requires the learner to identify unambiguous data and know/derive the appropriate parameter-setting order, which may not be trivial.
- So...is this selective learning bias really necessary? How well do unbiased learners do?

Two psychologically plausible probabilistic update procedures



Naïve Parameter Learner (NParLearner)

Probabilistic generation & testing of grammars. (incremental) Hypothesis update: Linear reward-penalty (Bush & Mosteller 1951)

Two psychologically plausible probabilistic update procedures

Naïve Parameter Learner (NParLearner)

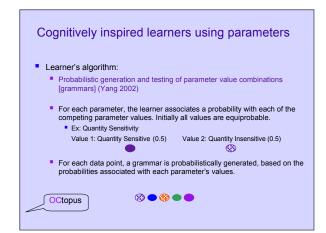


Probabilistic generation & testing of grammars. (incremental) Hypothesis update: Linear reward-penalty Yang (2002) (Bush & Mosteller 1951)



MAP Bayesian Learner (BayesLearner)

Probabilistic generation & testing of grammars. (incremental) Hypothesis update: Bayesian updating (Chew 1971: binomial distribution)



Cognitively inspired learners using parameters				
 The selected grammar is then used to generate a stress contour, based on the syllable structure of the word. WC V VC oc to pus 				
If the generated contour matches the observed contour, all participating parameter values are rewarded. If it mismatches, all values are punished.				
OCtopus OC to pus oc TO pus				
Over time (as measured in data points encountered), the probability associated with a parameter value will approach either 1.0 or 0.0, based on rewards and/or punishments. Once the probability is close enough, the learner sets the appropriate parameter value.				

Probabilistic learning for English

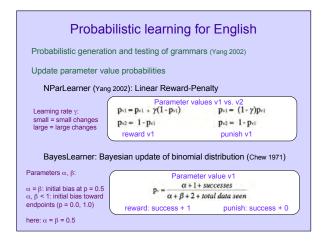
Probabilistic generation and testing of grammars (Yang 2002)

Update parameter value probabilities

NParLearner (Yang 2002): Linear Reward-Penalty

Learning rate γ: small = small changes large = large changes

 $\begin{array}{l} p_{v1} = p_{v1} + \frac{\text{Parameter values v1 vs. v2}}{\gamma(1 - p_{v1})} & p_{v1} = (1 - \gamma)p_{v1} \end{array}$ $p_{v2} = 1 - p_{v1}$ $p_{v2} = 1 - p_{v1}$ reward v1 punish v1



Probabilistic learning for English: Modifications

Probabilistic generation and testing of grammars (Yang 2002)

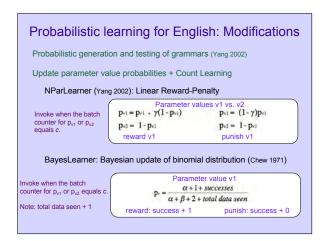
Update parameter value probabilities

Count-learning: smooth out some of the irregularities in the data, better deal with complex systems (Yang 2002)

Implementation (Yang 2002):

Matching contour = increase parameter value's batch counter by 1 Mismatching contour = decrease parameter value's batch counter by 1

Invoke update procedure (Linear Reward-Penalty or Bayesian Updating) when count limit *c* is reached.



Cognitively inspired learners using parameters

Empirical grounding

- Learner's input based on the number of words likely to be heard on average in a 6 month period: 1,666,667. (Akhtar et al. (2004), citing Hart & Risley (1995)).
- Input distributions derived from child-directed speech distributions.
 - Brent corpus (Brent & Siskind 2001): 8 15 months
 Child's syllabification of words: MRC Psycholinguistics Database
 - (Wilson 1988)
 - Associated stress contour: CALLHOME American English Lexicon (Canavan et al. 1997)

Cognitively inspired learners using parameters

Learner's algorithm:

- Incremental update: words are processed one at a time, as they are encountered. (Assumes word segmentation is operational. Jusczyk, Houston, & Newsome (1999) suggests that 7-month-olds can segment some words successfully.)
- Words are divided into syllables, with syllable rime identified as closed (VC), short (V), long (VV), or superlong (VVC). Jusczyk, Goodman, & Baumann (1999) and Turk, Jusczyk, & Gerken (1995) suggest young infants are sensitive to syllables and properties of syllable structure.
- Sub-parameters are not set until the main parameter is set. This is based on the idea that children only consider information about a sub-parameter if they have to.

Probabilistic learning for English

Goal: Converge on English values after learning period is over

Learning Period Length: 1,666,667 words (based on estimates of words heard in a 6 month period, using Akhtar et al. (2004)).

QS, QSVCH, Em-Some, Em-Right, Ft Dir Right, Bounded, Bounded-2, Bounded-Syllabic, Ft Hd Left

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Syllabic, Ft Hu Leit		
Model	Success rate (1000 runs)	6
NParLearner, y = .001, .0025, .01, .025	0.0%	6
BayesLearner	0.0%	1

Examples of incorrect target grammars

NParLearner: Em-None, Ft Hd Left, Unb, Ft Dir Left, QI QS, Em-None, QSVCH, Ft Dir Rt, Ft Hd Left, B-Mor, Bounded, Bounded-2

BayesLearner: QS, Em-Some, Em-Right, QSVCH, Ft Hd Left, Ft Dir Rt, Unb

Bounded, B-Syl, QI, Ft Hd Left, Em-None, Ft Dir Left, B-2

Probabilistic learning for English

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QS, QSVCH, Em-Some, Em-Right, Ft Dir Right, Bounded, Bounded-2, Bounded-

Syllabic, Ft Hd Left		
Model	Success rate (1000 runs)	
NParLearner, y = .001, .0025, .01, .025	0.0%	
BayesLearner	0.0%	1
NParLearner + Counting,		
γ = .001, .0025, .01, .025, c = 2, 5, 7, 10, 15, 20	0.033%	
BayesLearner + Counting,		
c = 2, 5, 7, 10, 15, 20	0.0%	

Acquirability results: parameters

- Four different implementations of reward/punishment tried (two Naïve Parameter Learner variants that use Linear reward-penalty schemes (Yang 2002) and two incremental Bayesian variants)
- Only one variant (one of the linear reward-penalty ones) was ever successful at converging on the adult English grammar, and then only once every 3000 runs! This seems like very poor performance from these cognitively inspired learners.



Problem with constrained learners?

- Maybe the problem is with the constrained learning algorithms: Are they identifying sub-optimal grammars for the data they encounter?
 - If so, ideal learners should find the optimal grammars that are most compatible with the English child-directed speech data

Premise: The adult English grammar is the grammar that best describes the systematic data of English, even if there are exceptions. Implication: The adult English grammar is the grammar that is best able to generate the stress contours for the English data (most compatible).

English grammar compatibility with data:

- Generates contours matching 73.0% observable data tokens, where every instance of a word is counted (62.1% types, where frequency is factored out and a word is counted only once no matter how often it occurs)
- Note: not expected to be at 100% because of irregularities in English data

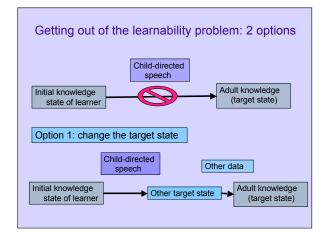
Problem for any parametric learner

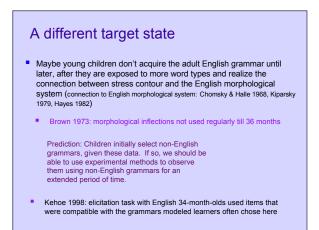
- Average compatibility of grammars selected by constrained learners:
 73.6% by tokens (63.3% by types)
 - (Highest compatibility in hypothesis space: 76.5% by tokens, 70.3% by types)
- The cognitively inspired learners are identifying the more optimal grammars for this data set - it's just that these grammars don't happen to be the adult English grammar!
 - Learnability Implication: The problem isn't because these learners are constrained. Unconstrained learners would have the same problem.
 - English grammar compared to other 155 grammars
 - Ranked 52nd by tokens, 56th by types
 - English grammar is barely in the top third unsurprising that probabilistic learners rarely select this grammar, given the child-directed speech data!

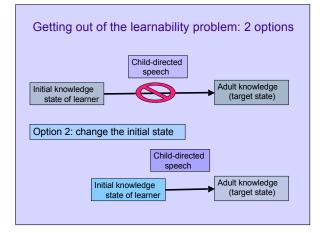
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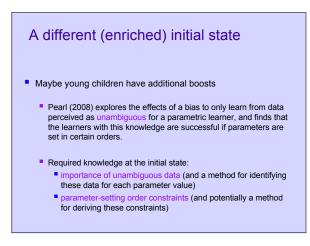
 Parametric child learner has a learnability problem: can't get to adult target state given the data available to children











Unambiguous data bias

Why learning from unambiguous data works: The unambiguous data favor the English grammar, so English becomes the optimal grammar.

However, they make up a small percentage of the available data (never more than 5%) so their effect can be washed away in the wake of ambiguous data if the ambiguous data are learned from as well and the parameters are not learned in an appropriate order.

Bigger picture: Testing proposals of knowledge representation

- Began by exploring cognitively plausible learners to test theories about knowledge representation (argument from acquisition)
- When they failed at the acquisition task, we asked what the cause of the failure was - due to learners being constrained or due to something about the language acquisition computation?
- Led us to examine learnability considerations, given the data
 Highlighted learnability issues for probabilistic learners seeking optimal solutions given child-directed speech data

A useful framework: what comes next

- Change knowledge representation
 - Theoretical + computational investigations: perhaps different parameters or constraints make the adult English grammar more acquirable from child-directed speech
 - Different theoretical proposals can be motivated and tested via computational methods

A useful framework: what comes next

- Change premise about trajectory of children's acquisition
 - Experimental investigations: exploring English children's initial knowledge states before they have knowledge of morphology and adult lexicon items
 - This then informs future computational investigations and thus any arguments from acquisition for a given theoretical proposal of knowledge representation

About that target state...

Analysis of adult-directed conversational speech CALLFRIEND corpus (Canavan & Zipperlen 1996), North American English portion: recorded telephone conversations between adults

82,487 word tokens, 4,417 word types

Parametric English grammar (somewhat better but not the best):

63.7% token compatibility, 52.1% type compatibility

ranked 34th by tokens, 36th by types

Interesting: Best grammar in hypothesis space differs only by one parameter value (QI instead of English's QS): 66.6% token compatibility, 56.3% type compatibility

Parametric English grammar is not the best for adult conversational speech either

Potential explanation: linguists use items that appear infrequently in conversations when making their theories, under the assumption that these items are part of the adult knowledge state

Worth testing experimentally: the English adult knowledge state (do adults make the generalizations that linguists think they do, or are some of the crucial items exceptions that adults do not include in their generative system?)

A useful framework: what comes next

- Change learner's initial knowledge state
 - Computational investigations: strategies learners can use to solve acquisition problem as currently defined
 - Describe the required initial knowledge state to make acquisition possible for learners using specific knowledge representations, thereby creating a way to explicitly compare different knowledge representations
 - Knowledge representations requiring a less enriched initial state may be more desirable