

Syntactic Island and Learning Biases: Combining Experimental Syntax and Computational Modeling to Investigate the Language Acquisition Problem

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Outline of the Paper:

1. Intro: Framework of *Types* of Learning Biases
2. Background on Syntactic Islands
3. Creation/Analysis of Corpora with Syntax Annotations
4. A statistical algorithm for learning Syntactic Islands
5. Performance of the Algorithm
6. Rationales and Revelations of Algorithm's Biases
7. Impact of research on Syntactic Theory

Intro: Features of Learning Biases

1. Are they **domain-specific** or **domain-general**?
2. Are they **innate** or **derived** from prior experience?
3. Are they a constraint on the **hypothesis space** or a constraint on the **learning mechanism**?

	Domain-specificity	Innateness	Scope of constraint
Universal Grammar	Language-specific	Innate	Often hypothesis space, could be learning mechanism

Syntactic Island Effects

English *Wh*-word dependencies

- No adjacency between verbs and the pronoun (NP) the verb acts on
Does Jack think that? vs.
What does Jack think ___?
- However, there is still a syntactic/semantic dependency between the verb and the pronoun
- These dependencies are stable over long distances
What does Jack think that Lily said that Sarah heard that David stole ___?

Syntactic Island Effects

English *Wh*-word dependencies

- Syntactic rules do not prohibit dependencies from spanning long distances
- But *wh*- dependencies are prohibited from appearing in some syntactic constructions

Do you think the joke about that offended Jane? vs.

*What do you think the joke about ___ offended Jane?

Syntactic Island Effects

Syntactic constructions that disrupt dependencies are called *syntactic islands*.

- Other constructions in English that encounter island effects are
 - Relative-clause formation
 - Topicalization
 - Adjective-through constructions

Syntactic Island Effects

Sprouse, Wagers & Phillips (2012a) collected real adult acceptability judgments of sentences constructed with syntactic islands

- Four island types investigated
- Semantically intelligible but syntactically ungrammatical
- Ratings on a magnitude scale instead of binary judgments
- Most importantly: 2x2 design of sentences for each island type highlights if there is an island effect

Syntactic Island Effects

Sprouse, Wagers & Phillips (2012a)



- | | |
|--|-----------------------|
| (8) Whether islands | |
| a. Who ___ thinks that Jack stole the necklace? | MATRIX NON-ISLAND |
| b. What does the teacher think that Jack stole ___ ? | EMBEDDED NON-ISLAND |
| c. Who ___ wonders whether Jack stole
the necklace? | MATRIX ISLAND |
| d. *What does the teacher wonder whether
Jack stole ___ ? | EMBEDDED ISLAND |

Syntactic Island Effects

Sprouse, Wagers & Phillips (2012a)

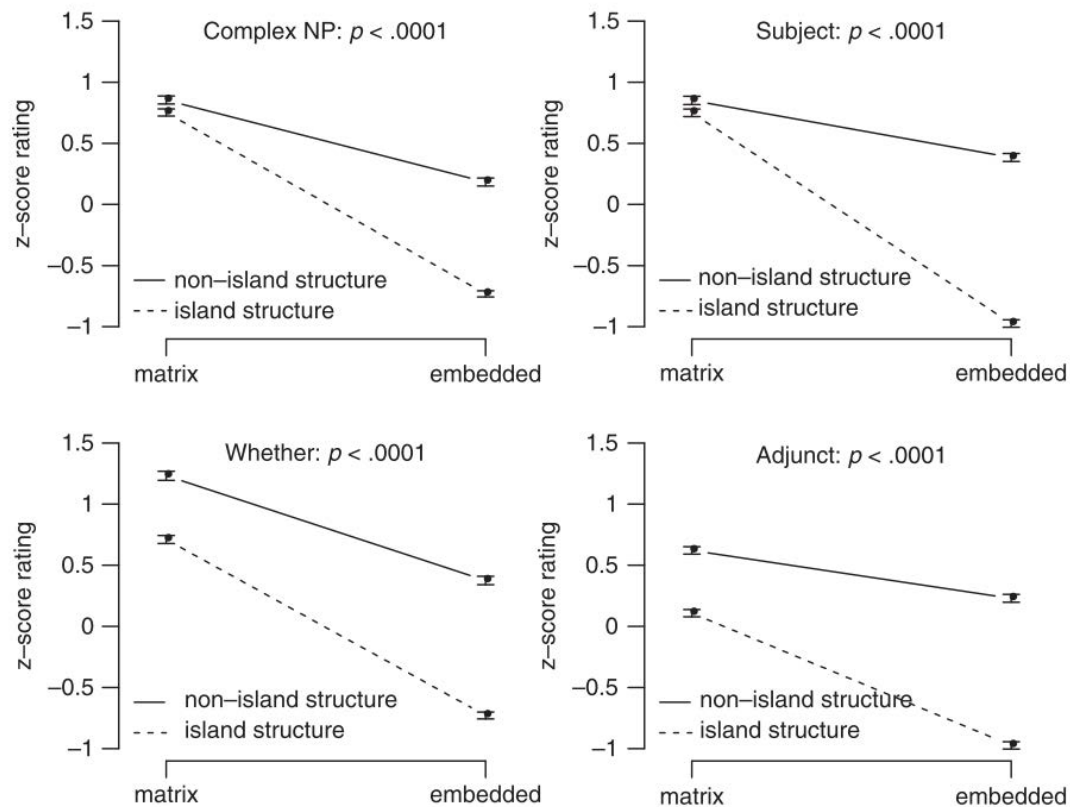


FIGURE 2 Experimentally derived acceptability judgments for the four island types from Sprouse, Wagers & Phillips (2012a) ($N = 173$).

Annotated Corpora Creation

Needed structurally annotated corpora to assess the frequency of the island structures in speech to children.

- 5 well known corpora
- Child-directed speech for children 1-5 years old
- Utterances with Sprouse (2012) type dependencies were quite rare

TABLE 1
The Corpus Analysis of the Child-Directed Speech Samples

<i>Island Type</i>	<i>Syntactic Island Conditions*</i>			
	<i>MATRIX NON-ISLAND</i>	<i>EMBEDDED NON-ISLAND</i>	<i>MATRIX ISLAND</i>	<i>EMBEDDED ISLAND</i>
Complex NP	7	295	0	0
Subject	7	29	0	0
Whether	7	295	0	0
Adjunct	7	295	15	0

Note. These are the child-directed speech samples from CHILDES, given the experimental stimuli used in Sprouse, Wagers & Phillips et al. (2012a) for the four island types examined. The syntactic island condition (which is Ungrammatical) is bolded.

*Note that the number of *MATRIX | NON-ISLAND* data are identical for all four island types since that control structure was identical for each island type (a *wh*-dependency linked to the subject position in the main clause, with the main clause verb (e.g., *thinks*) taking a tensed subordinate clause (e.g., *Lily forgot the necklace*). Similarly, the number of *EMBEDDED | NON-ISLAND* data are identical for Complex NP, Whether, and Adjunct islands since that control structure was identical for those island types (a *wh*-dependency linked to the object position in the embedded clause, with the main clause verb taking a tensed subordinate clause).

Learning Algorithm

Pearl & Sprouse (2013) designed a (non-Bayesian) statistical learning algorithm to work over this type of structural input and attempt to learn that syntactic islands are ungrammatical.

1. Type and quantity of learning input for a child
2. The structure of the hypothesis space
3. The learning process

Algorithm: Input

The possible container nodes are specified.

- Eg. NP, VP, IP, CP

However, to differentiate between certain kinds of sentences used in Sprouse (where humans rate different grammaticality judgments) CP must be further subdivided

- Eg Cp_{that} vs CP_{whether}

Algorithm: Hypothesis Space

The algorithm operates in a hypothesis space that is made of sequences of trigrams of container nodes

- (13) a. [CP Who did [IP she [VP think [CP [IP [NP the gift] [VP was [PP from ___]]]]]]]?
 b. IP VP CP_{null} IP VP PP
 c. start-IP-VP-CP_{null}-IP-VP-PP-end =
 start-IP-VP
 IP-VP-CP_{null}
 VP-CP_{null}-IP
 CP_{null}-IP-VP
 IP-VP-PP
 VP-PP-end

Algorithm: Learning Process

The learner parses all the available data into sequences of trigrams.

Each trigram has a probability

$$\frac{\text{total observations of } t + \alpha}{\text{total observations of all } N \text{ trigrams} + N\alpha}$$

Algorithm: Judgments

To calculate a grammaticality judgment, the algorithm simply multiplies the probability of each container node trigram in an utterance together.

(14) “Where does the reporter think Jack stole from?”

[CP Where does [IP [NP the reporter] [VP think [CP [IP [NP Jack] [VP stole [PP from __]]]]]]]?”

Sequence: start-IP-VP-CP_{null}-IP-VP-PP-end

Trigrams: start-IP-VP

IP-VP-CP_{null}

VP-CP_{null}-IP

CP_{null}-IP-VP

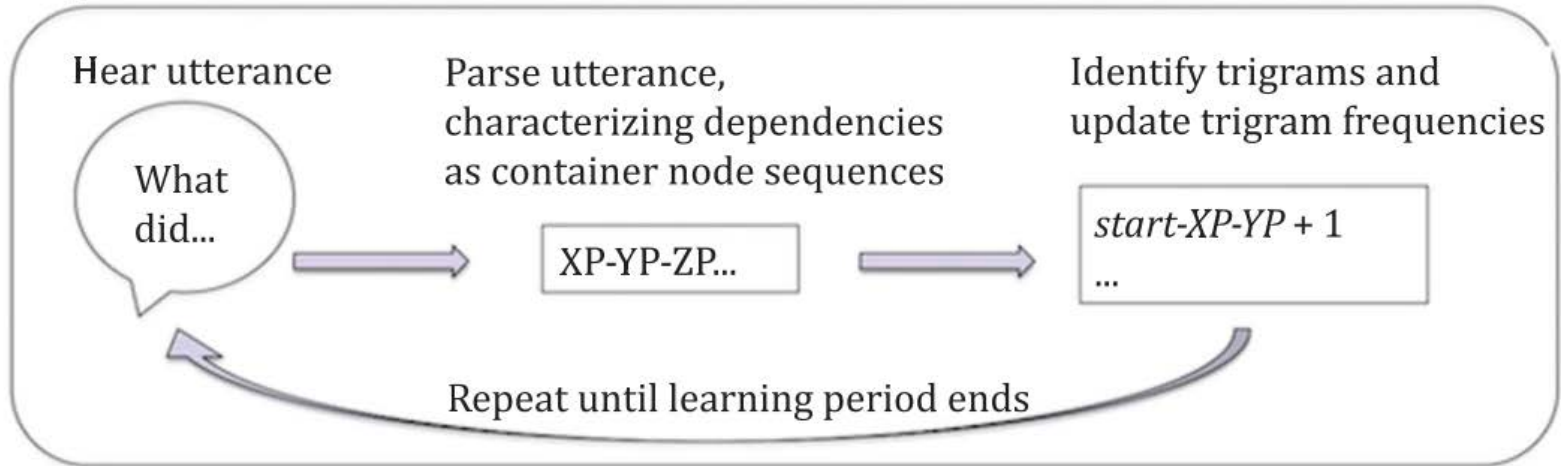
IP-VP-PP

VP-PP-end

Probability(IP-VP-CP_{null}-IP-VP-PP) =

$p(\text{start-IP-VP}) * p(\text{IP-VP-CP}_{\text{null}}) * p(\text{VP-CP}_{\text{null}}\text{-IP}) * p(\text{CP}_{\text{null}}\text{-IP-VP}) * p(\text{IP-VP-PP}) * p(\text{VP-PP-end})$

Acquisition Process



Grammaticality Preferences

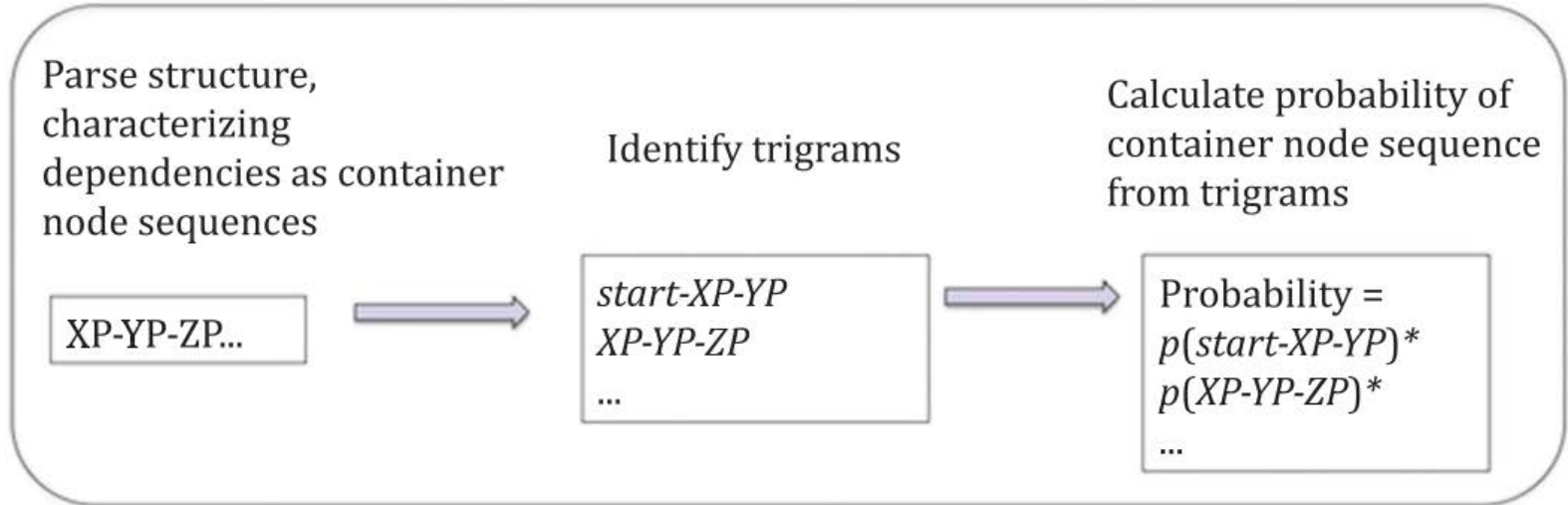


FIGURE 3 Steps in the acquisition process and calculation of grammaticality preferences (color figure available online).

Corpora Results

TABLE 2
Basic Composition of the Child-Directed and Adult-Directed Input Corpora

	<i>Child-Directed: Speech</i>	<i>Adult-Directed:Speech</i>	<i>Adult-Directed:Text</i>
Total Utterances	101838	74576	24243
Total <i>wh</i> -Dependencies	20923	8508	4230

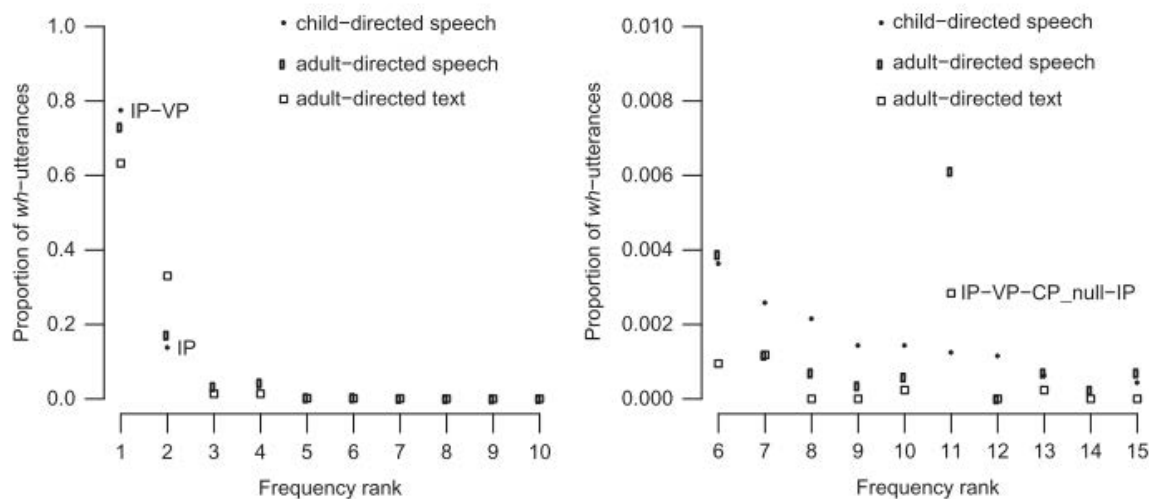


FIGURE 4 The 15 most frequent *wh*-dependency types in the three corpora types. The left panel displays the 10 most frequent *wh*-dependency types for each of the three corpora types, with IP-VP and IP dominating all three corpora types (IP-VP: rank 1, IP: rank 2). The right panel displays the 6th–15th most frequent *wh*-dependency types on a smaller y-axis scale (0–.01) in order to highlight the small amount of variation between corpora types for these dependency types.

Learner Probability Results

TABLE 3

Inferred Grammaticality of Different *Wh*-Dependencies from Sprouse, Wagers & Phillips (2012a),
Represented with Log Probability

		<i>Child-Directed Speech</i>	<i>Adult-Directed Speech & Text</i>
Grammatical Dependencies			
Matrix Subject	IP	-1.21	-0.93
Embedded Subject	IP-VP-CP _{null} -IP	-7.89	-7.67
Embedded Object	IP-VP-CP _{that} -IP-VP	-13.84	-11.00
Island-Spanning Dependencies			
Complex NP	IP-VP-NP-CP _{that} -IP-VP	-19.81	-18.93
Subject	IP-VP-CP _{null} -IP-NP-PP	-20.17	-20.36
Whether	IP-VP-CP _{whether} -IP-VP	-18.54	-18.46
Adjunct	IP-VP-CP _{if} -IP-VP	-18.54	-18.46

Child Directed Speech Results:

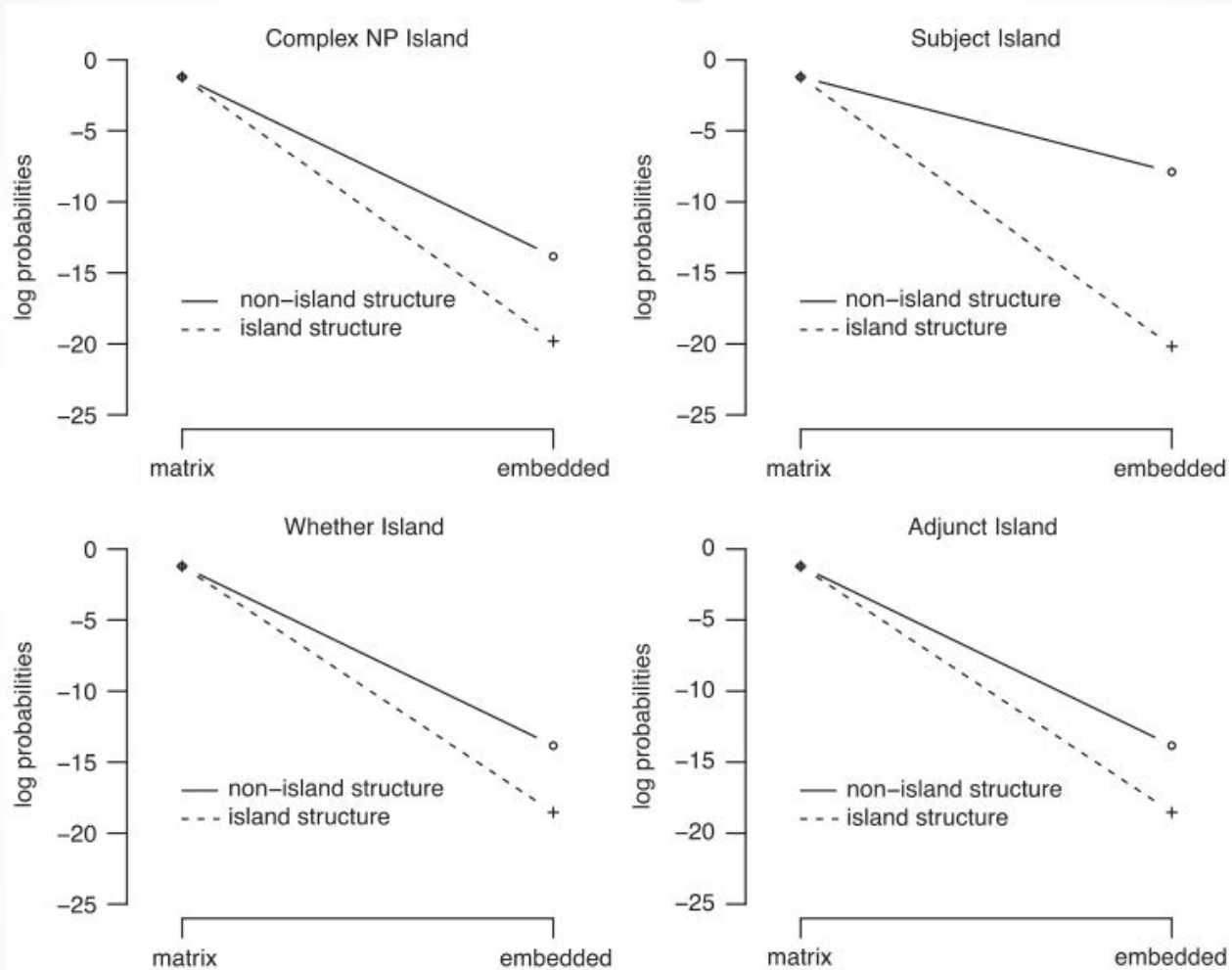


FIGURE 5 Log probabilities derived from a learner using child-directed speech.

Adult Directed Results:

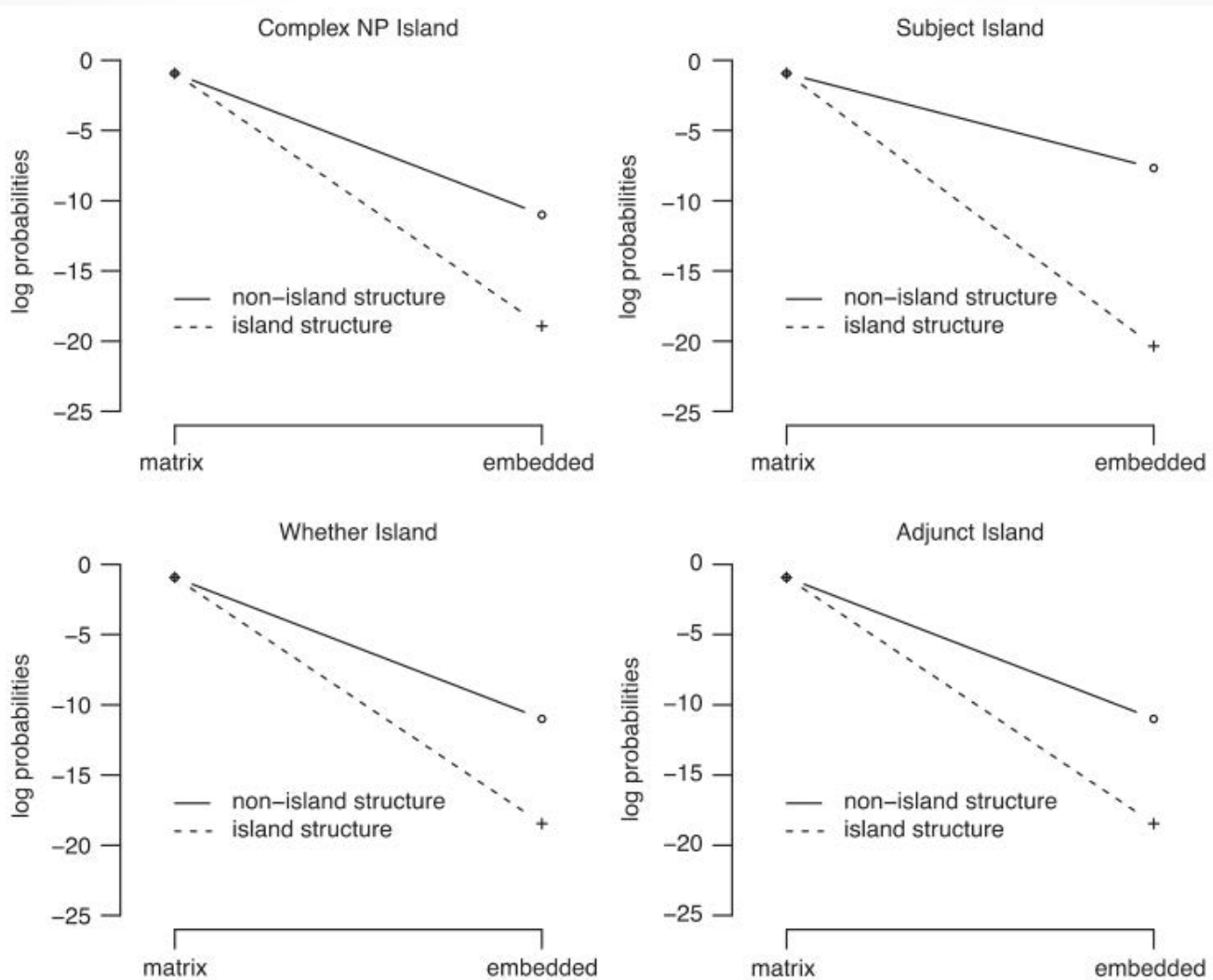


FIGURE 6 Log probabilities derived from a learner using adult-directed speech and text.

Relation to Syntactic Theory

The paper discusses a few scenarios that this algorithm cannot account for

These scenarios primarily arise due to the use of container node trigrams without further specificity

- Parasitic gaps & Across-the-Board
- Italian *Wh*- question dependencies
- Compartmentalizer *That* behavior

Relation to Syntactic Theory

In summary:

Everything is an empirical question