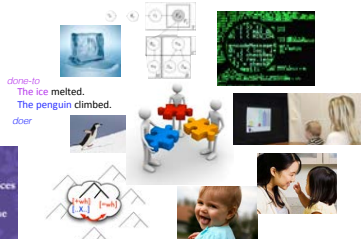


How to know what's necessary: Using computational modeling to specify Universal Grammar

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University of California, Irvine



Mar 18, 2016: Department of Linguistics Colloquium
McGill University

Motivating Universal Grammar

The argument from acquisition: one explicit motivation that highlights the natural link between linguistic representation and language acquisition.

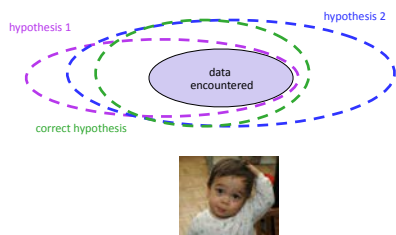
Universal Grammar (UG) allows children to acquire knowledge about language as effectively and rapidly as they do (Chomsky 1980, Crain 1991, Hornstein & Lightfoot 1981, Lightfoot 1982b, Legate & Yang 2002, among many others).



Motivating Universal Grammar

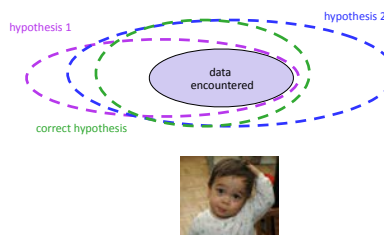
What's so hard about acquiring language?

There seem to be induction problems, given the available data.
(Poverty of the Stimulus, Logical Problem of Language Acquisition, Plato's Problem)



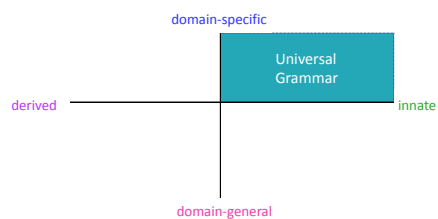
Motivating Universal Grammar

So if the data themselves don't pick out the right answer (and children all seem to), something internal to children must be guiding them.



Motivating Universal Grammar

If that something is both innate and domain-specific, we consider it part of Universal Grammar (UG) (Chomsky 1965, Chomsky 1975).



Motivating the contents of UG



Proposals have traditionally come from characterizing a specific acquisition problem for a particular linguistic phenomenon, and describing the (UG) solution to that specific characterization.

Motivating the contents of UG

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Structure-dependent rules

(Chomsky 1980, Anderson & Lightfoot 2000; Fodor & Crowther 2002; Berwick et al. 2011; Anderson 2013)

Pirates who can dance can often fight well. 
Can pirates who can dance __ often fight well? 



Motivating the contents of UG

Proposals have traditionally come from characterizing a specific acquisition problem for a **particular linguistic phenomenon**, and describing the (UG) solution to that specific characterization.

Constraints on long-distance dependencies

(Chomsky 1973, Huang 1982, Lasnik & Saito 1984, Pearl & Sprouse 2013a, 2013b, 2015)

Where did Jack think Lily bought the necklace from __?

*Where did Jack think the necklace from __ was too expensive?



Motivating the contents of UG

Proposals have traditionally come from characterizing a specific acquisition problem for a **particular linguistic phenomenon**, and describing the (UG) solution to that specific characterization.

English anaphoric *one* representation

(Baker 1978, Pearl & Mis 2011, 2016)

Look – a red bottle! Do you see another *one*?



UG proposals: Generation & evaluation

How to **generate** a learning theory proposal:

Characterize the learning problem precisely and identify a potential solution.

UG proposals: Generation & evaluation

How to **generate** a learning theory proposal:

Characterize the learning problem precisely and identify a potential solution.

Benefit of **computational modeling**:

We can make sure the learning problem is **characterized precisely enough** to implement. It's not always obvious what pieces are missing until you try to build a model of the learning process.

(Pearl 2014, Pearl & Sprouse 2015)



UG proposals: Generation & evaluation

How to **generate** a learning theory proposal:

Characterize the learning problem precisely and identify a potential solution.

How to **evaluate** a learning theory proposal:

See if it's **successful when embedded in a model of the acquisition process** for that learning problem.

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Recently, in computational modeling, we've seen the integration of rich hypothesis spaces with probabilistic/statistical learning mechanisms (Sakas & Fodor 2001, Yang 2004, Pearl 2011, Dillon et al. 2013, Pearl & Sprouse 2013, Pearl et al. 2014, Pearl & Mis 2016, among many others).

UG proposals: Generation & evaluation

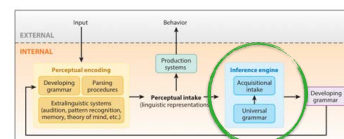
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Characterize the learning problem precisely and identify a potential solution.

How to **evaluate** a learning theory proposal:

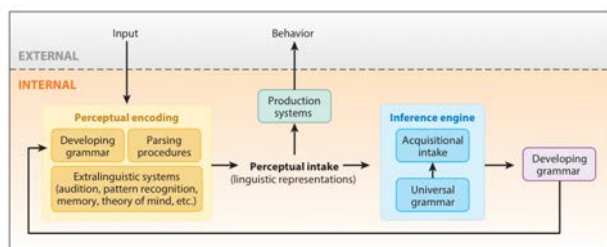
See if it's successful when embedded in a model of the acquisition process for that learning problem.

We've also seen the development of more sophisticated acquisition frameworks that highlight the precise role of UG (Lidz & Gagliardi 2015).



Example: UG determines what data from the perceived input are relevant (acquisitional intake)

The Lidz & Gagliardi (2015) acquisition framework



Lidz & Gagliardi 2015

UG proposals: Generation & evaluation

How to **generate** a learning theory proposal:

Characterize the learning problem precisely and identify a potential solution.

How to **evaluate** a learning theory proposal:

See if it's successful when embedded in a model of the acquisition process for that learning problem.

This computational modeling feedback helps us refine our theories about both the knowledge representation the learning theory relies on and the acquisition process that uses that representation.



UG proposals: Generation & evaluation

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How to **decide** if any components of the proposal are UG:

Examine the components of the successful learning solution.

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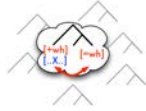
Are they necessarily both domain-specific and innate?

Note: We may use "innate" as a placeholder until we can determine if it's impossible to derive the relevant component (Pearl 2014, Pearl & Mis 2016).

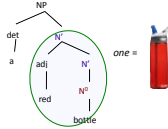


UG proposal refinement: Recent successful forays

Syntactic islands (constraints on *wh*-dependencies):
 Pearl & Sprouse 2013a, 2013b, 2015

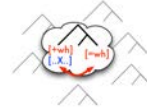


English anaphoric *one*:
 Pearl & Mis 2011, 2016

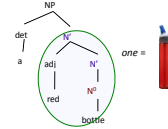


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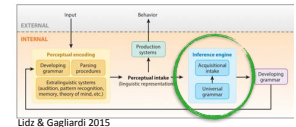


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 Pearl & Mis 2011, 2016



Recurring themes:

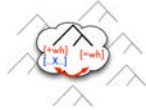
- (1) Broadening the set of relevant data in the acquisitional intake



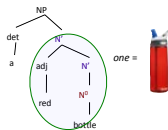
Lidz & Gagliardi 2015

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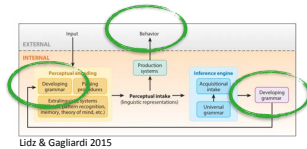


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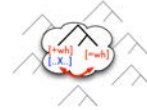
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- (2) Evaluating output by how useful it is



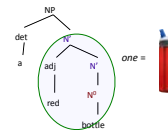
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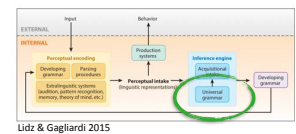


English anaphoric *one*:
 Pearl & Mis 2011, 2016



Recurring themes:

- (1) Broadening the set of relevant data in the acquisitional intake
- (2) Evaluating output by how useful it is
- (3) Not necessarily needing the prior knowledge we thought we did



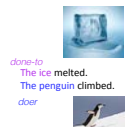
Lidz & Gagliardi 2015

Today's Plan

Overview of how to characterize learning problems precisely enough



New modeling foray: The Linking Problem
 (how and where event participants appear syntactically)



Today's Plan

Overview of how to characterize learning problems precisely enough

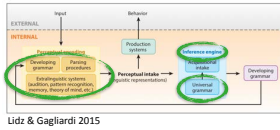


New modeling foray: The Linking Problem
 (how and where event participants appear syntactically)



Characterizing learning problems

Initial state:



Lidz & Gagliardi 2015

Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

Initial state:

- initial knowledge state

ex: grammatical categories exist and can be identified

ex: phrase structure exists and can be identified

ex: participant roles can be identified

N, V, Adj, P, ...

Agent, Patient, Goal, ...



Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

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- initial knowledge state

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ex: phrase structure exists and can be identified

ex: participant roles can be identified

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Agent, Patient, Goal, ...



- learning biases & capabilities

ex: frequency information can be tracked

ex: distributional information can be leveraged

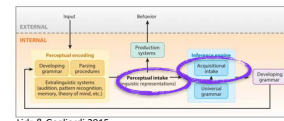


Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

Initial state: initial knowledge state + learning biases & capabilities

Data intake:



Lidz & Gagliardi 2015

Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

Initial state: initial knowledge state + learning biases & capabilities

Data intake:

- encoding + acquisitional intake = data perceived as relevant for learning

(Fodor 1998, Lidz & Gagliardi 2015)

ex: all *wh*-utterances for learning about *wh*-dependencies

ex: all pronoun data when learning about anaphoric *one*

ex: syntactic and conceptual data for learning syntactic knowledge that links with conceptual knowledge

[defined by knowledge & biases/capabilities in the initial state]



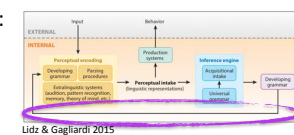
Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

Initial state: initial knowledge state + learning biases & capabilities

Data intake: data perceived as relevant for learning

Learning period:



Lidz & Gagliardi 2015

Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

Initial state: initial knowledge state + learning biases & capabilities

Data intake: data perceived as relevant for learning

Learning period:

- how long children have to reach the target knowledge state (when inference & iteration happen)

ex: 3 years, ~1,000,000 data points

ex: 4 months, ~36,500 data points



Pearl & Sprouse 2015, Pearl & Mis 2016

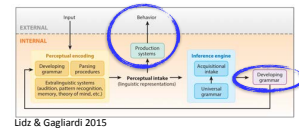
Characterizing learning problems

Initial state: initial knowledge state + learning biases & capabilities

Data intake: data perceived as relevant for learning

Learning period: how long children have to learn

Target state:



Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

Initial state: initial knowledge state + learning biases & capabilities

Data intake: data perceived as relevant for learning

Learning period: how long children have to learn

Target state:

- the knowledge children are trying to attain (as indicated by their behavior)

ex: *Where did Jack think the necklace from ___ was too expensive?

ex: one is category N' when it is not NP

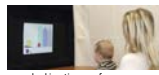
ex:

done-to

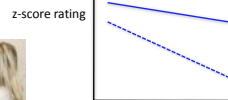
The ice melted.

The penguin climbed.

doer



looking time preferences



Pearl & Sprouse 2015, Pearl & Mis 2016

Characterizing learning problems

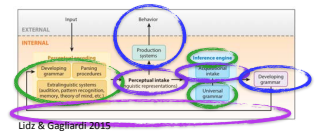
Initial state: initial knowledge state + learning biases & capabilities

Data intake: data perceived as relevant for learning

Learning period: how long children have to learn

Target state: the knowledge children must attain

Once we have all these pieces specified, we should be able to implement an informative model of the learning process.



Pearl & Sprouse 2015, Pearl & Mis 2016

Informing UG (+ acquisition theory)

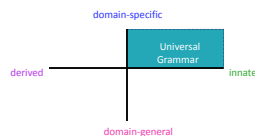
When we identify a successful learning strategy via modeling, this is an existence proof that children could solve that learning problem using the learning biases, knowledge, and capabilities comprising that strategy.

This identifies useful learning strategy components, which we can then examine to see where they might come from.



Initial state

Knowledge 1
Knowledge 2
Capability 1
Bias 1
Bias 2
Bias 3
...



Today's Plan

Overview of how to characterize learning problems precisely enough



The ice melted.
What happened?
The ground's shaking.
The penguin climbed.
Who laughed?
She's winking.

New modeling foray: The Linking Problem (how and where event participants appear syntactically)

done-to

The ice melted.

The penguin climbed.

doer



The Linking Problem

- **Why?** About how conceptual information maps to syntactic structure, and tends to incorporate theoretical machinery to capture the empirical facts (e.g., (r)UTAH, Case Theory)
- **What?** Predicates such as verbs allow a variety of syntactic options for where and how their arguments appear and each predicate has certain linguistic patterns of behavior.

She ^{doer} melted the ice. _{done-to}
 The ice ^{doer} melted. _{done-to}
 The ice was ^{doer} melted. _{done-to}



She ^{doer} *tried* to melt the ice. _{done-to}
 *It ^{doer} *tried* that she ^{doer} melted the ice. _{done-to}

The penguin ^{doer} climbed the hill. _{done-to}
 The penguin ^{doer} climbed. _{done-to}
 The hill was ^{doer} climbed. _{done-to}



The penguin ^{doer} *seemed* to climb the hill. _{done-to}
 It ^{doer} *seemed* that the penguin ^{doer} climbed the hill. _{done-to}

Pearl & Sproule in progress

The Linking Problem: Acquisition

One way to figure out how a new predicate will behave is to determine what kind of predicate it is (i.e., what predicate category it belongs to) with the idea that predicates in the same category behave similarly.

unaccusative

She ^{doer} melted the ice. _{done-to}
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control

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raising

unergative

Pearl & Sproule in progress

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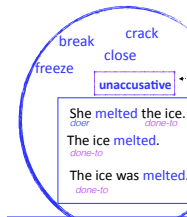
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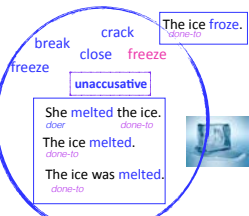
raising

unergative

Pearl & Sproule in progress

The Linking Problem: Acquisition

Knowledge transfer: Once you figure out how one predicate in the category behaves, you know something about how all the predicates in the category behave. This helps you predict how the conceptual arguments will surface syntactically for that new predicate.



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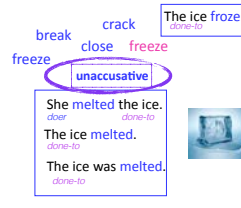
raising

unergative

Pearl & Sproule in progress

The Linking Problem: Acquisition

Important foundation: Making useful predicate categories. What cues are available to do this?



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Pearl & Sproule in progress

The Linking Problem: Available cues


One type of cue: Syntactic cues


Example: Children are very adept at using **syntactic bootstrapping** to learn useful generalizations about how predicates behave (e.g., Fisher et al. 2010, Gutman et al. 2015, Harrigan et al. 2016).

Relevant cue: **syntactic structure**

unaccusative

May be shallow "syntactic skeleton" (Gutman et al. 2015) that includes tense and aspect information or not.





unergative

Pearl & Sproule in progress

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unergative

Pearl & Sproule in progress


The Linking Problem: Available cues


Another type of cue: Conceptual cues (non-linguistic)

Example: **Animacy** is useful for distinguishing predicate classes like **raising** vs. **control** verbs, and young children have been shown to use this cue in experimental studies (Becker 2009, Becker 2015).

control

May be shallow "syntactic skeleton" (Gutman et al. 2015) that includes tense and aspect information or not.





raising

Pearl & Sproule in progress


The Linking Problem: Available cues


Another type of cue: Conceptual cues (non-linguistic)


Example: **Thematic roles** (e.g., *Agent*, *Patient*) that indicate participant roles in an event are salient to very young children (<10 months: Gordon 2003; 6 months: Hamlin, Wynn, & Bloom 2007, Hamlin, Wynn, Bloom, & Mahajan 2011).

control

May be shallow "syntactic skeleton" (Gutman et al. 2015) that includes tense and aspect information or not.







raising

Pearl & Sproule in progress

Thematic roles & how to use them

Syntax She melted the ice with a blow dryer.

Subject Object Indirect Object



How do we get from here to here?



thematic-roles

(likely derived from lower level conceptual info) = Agent, Experiencer, Patient, Theme, Goal, Source, Instrument...

Thematic roles & how to use them

Syntax She melted the ice with a blow dryer.

Subject Object Indirect Object



Mapping to Syntax

UG knowledge

The Uniformity of Theta Assignment Hypothesis:

Baker 1988, Baker 1997, Dowty 1991, Fillmore 1968, Grimshaw 1990, Jackendoff 1987, Perlmutter & Postal 1984, Speas 1990

UTAH

Intermediate representations

Thematic roles map to one of three categories.

thematic-roles

(likely derived from lower level conceptual info) = Agent, Experiencer, Patient, Theme, Goal, Source, Instrument...

Thematic roles & how to use them

Syntax She melted the ice with a blow dryer.

Subject Object Indirect Object



Mapping to Syntax

UG knowledge

The (relativized) Uniformity of Theta Assignment Hypothesis:
Larson 1988, Larson 1990

UTAH

rUTAH

Intermediate representations

Thematic roles map to one of three categories.

Thematic roles are ordered with respect to each other.

thematic-roles

(likely derived from lower level conceptual info) = Agent, Experiencer, Patient, Theme, Goal, Source, Instrument...

Thematic roles & how to use them

Syntax She melted the ice with a blow dryer.

Subject Object Indirect Object



Mapping to Syntax

UG knowledge

Standard UTAH and rUTAH implementations typically assume this part is included.

UTAH

rUTAH

Intermediate representations

Thematic roles map to one of three categories.

Thematic roles are ordered with respect to each other.

thematic-roles

(likely derived from lower level conceptual info) = Agent, Experiencer, Patient, Theme, Goal, Source, Instrument...

Thematic roles & how to use them

If children expect the mapping to hold, it may be especially salient to them when it doesn't. Such instances would be accounted for by movement.

UG knowledge

UTAH

rUTAH



Agent > Experiencer > Theme > Patient > (Source, Goal, Instrument)

+exp-mapping



Thematic roles & how to use them

If children expect the mapping to hold, it may be especially salient to them when it doesn't. Such instances would be accounted for by movement.

UG knowledge

UTAH

rUTAH



Agent > Experiencer > Theme > Patient > (Source, Goal, Instrument)

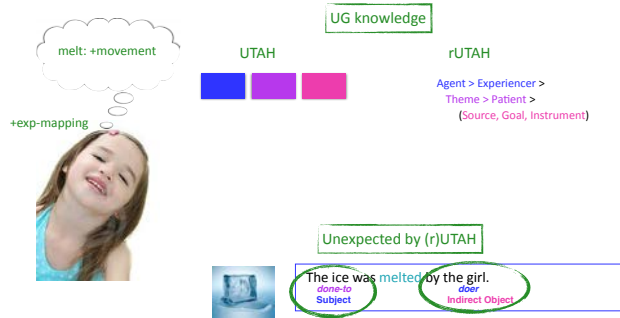
+exp-mapping



The ice was melted by the girl.
done-to Subject done Indirect Object

Thematic roles & how to use them

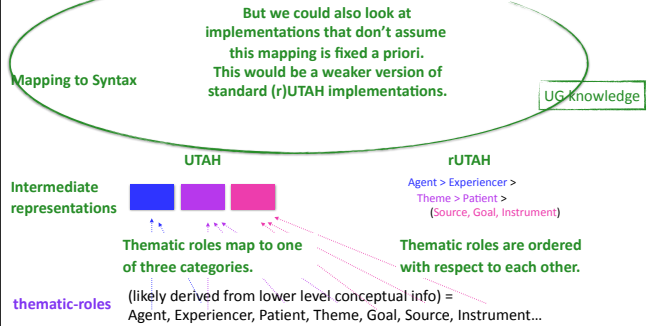
If children expect the mapping to hold, it may be especially salient to them when it doesn't. Such instances would be accounted for by movement.



Pearl & Sprouse in progress

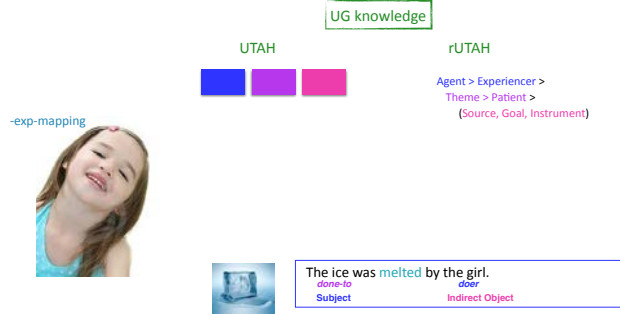
Thematic roles & how to use them

Syntax She melted the ice with a blow dryer.



Thematic roles & how to use them

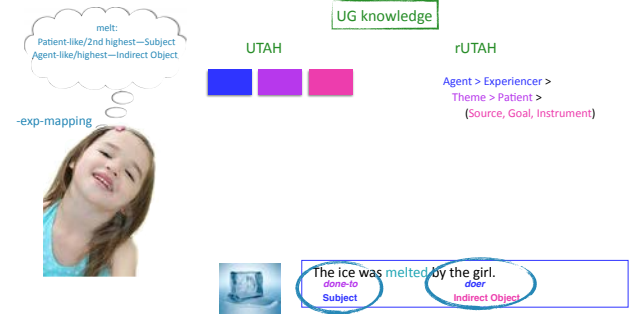
Alternatively, children could simply track the distributions of where intermediate representation roles appear with respect to grammatical positions. (No absolute expectation yet that the mapping will hold. This is something children would have to infer through exposure to the input.)



Pearl & Sprouse in progress

Thematic roles & how to use them

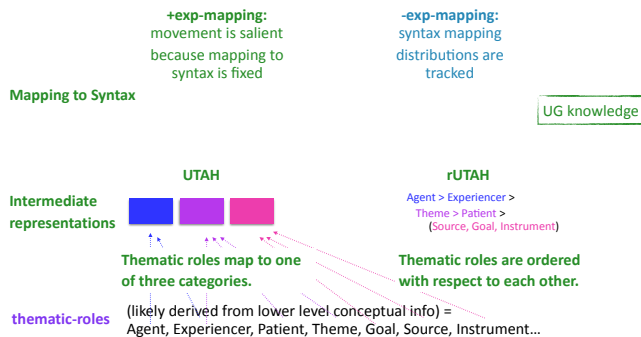
Alternatively, children could simply track the distributions of where intermediate representation roles appear with respect to grammatical positions. (No absolute expectation yet that the mapping will hold. This is something children would have to infer through exposure to the input.)



Pearl & Sprouse in progress

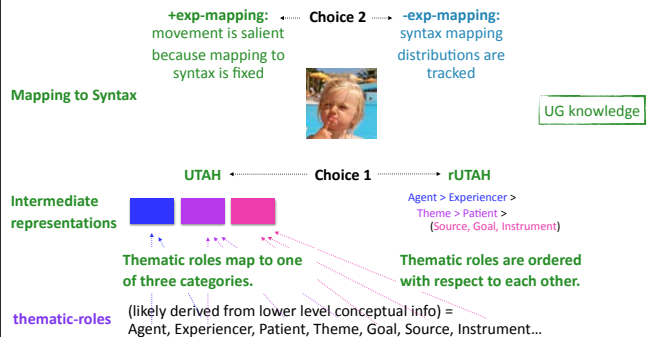
Thematic roles & how to use them

Syntax She melted the ice with a blow dryer.



Thematic roles & how to use them

Syntax She melted the ice with a blow dryer.



Potential learning strategies



UG knowledge options

UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

Pearl & Sproule in progress

Potential learning strategies



UG knowledge options

UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

Additional learner information: Syntactic options (+/- tense & aspect)

+ some available tense and aspect information

She melted the ice → NP V_{past} NP
 The ice melted → NP V_{past}
 The ice was melted → NP V_{past_participle}
 The ice was melting → NP V_{progressive_participle}

ignore available tense and aspect information

She melted the ice → NP V NP
 The ice melted → NP V
 The ice was melted → NP V
 The ice was melting → NP V

Pearl & Sproule in progress

Potential learning strategies



UG knowledge options

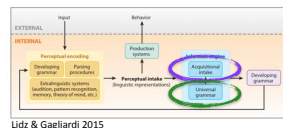
UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

+ some available tense and aspect information
 The ice was melted → NP V_{past_participle}

8 different variants, which all cause different acquisitional intakes

UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

ignore available tense and aspect information
 The ice was melted → NP V



Pearl & Sproule in progress

Learning strategy options

Syntax She melted the ice with a blow dryer.
 Subject Object Indirect Object

-tense/aspect info ← Choice 3 → +tense/aspect info
 +exp-mapping: ← Choice 2 → -exp-mapping:
 movement is salient because mapping to syntax is fixed
 syntax mapping distributions are tracked

Mapping to Syntax



UG knowledge

UTAH ← Choice 1 → rUTAH
 Agent > Experiencer > Theme > Patient > Source, Goal, Instrument
 Thematic roles map to one of three categories.
 Thematic roles are ordered with respect to each other.
 (likely derived from lower level conceptual info) = Agent, Experiencer, Patient, Theme, Goal, Source, Instrument...

Potential learning strategies



UG knowledge options

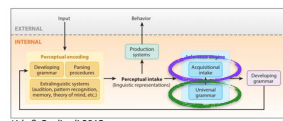
UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

+ some available tense and aspect information
 The ice was melted → NP V_{past_participle}

8 different variants, which all cause different acquisitional intakes

UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

ignore available tense and aspect information
 The ice was melted → NP V



Pearl & Sproule in progress

Initial state

The ability to identify and extract all relevant information reliably (syntactic + conceptual cues) + sufficient statistical learning abilities to track and use this information.



UG knowledge options

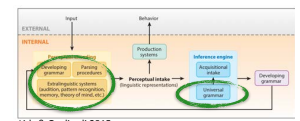
UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

+ some available tense and aspect information
 The ice was melted → NP V_{past_participle}

8 different variants, which all cause different acquisitional intakes

UTAH, -exp-mapping
 UTAH, +exp-mapping
 rUTAH, -exp-mapping
 rUTAH, +exp-mapping

ignore available tense and aspect information
 The ice was melted → NP V

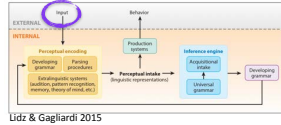


Pearl & Sproule in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

"it's falling off"

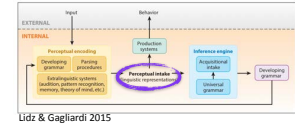
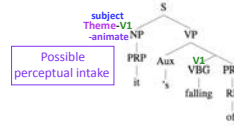


Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

"it's falling off"

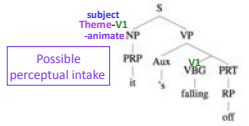


Pearl & Sprouse in progress

Acquisitional intake options

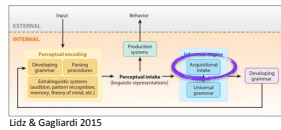
(from Brown-Eve corpus from CHILDES Treebank)

"it's falling off"



Acquisitional intake

(1) UTAH, -exp-mapping, +some available tense and aspect information

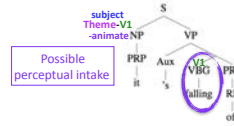


Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

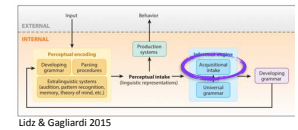
"it's falling off"



Acquisitional intake

(1) UTAH, -exp-mapping, +some available tense and aspect information

FALL

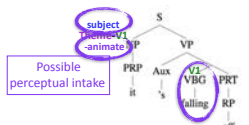


Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

"it's falling off"

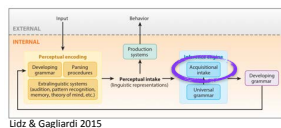


Acquisitional intake

(1) UTAH, -exp-mapping, +some available tense and aspect information

FALL

-animate subject: 1

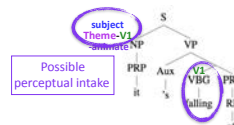


Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

"it's falling off"

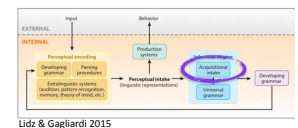


Acquisitional intake

(1) UTAH, -exp-mapping, +some available tense and aspect information

FALL

-animate subject: 1
Patient-like as subject: 1



Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)



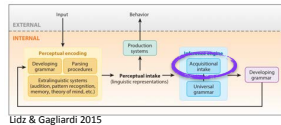
Acquisitional intake

(1) UTAH, -exp-mapping, +some available tense and aspect information

FALL

-animate subject: 1
Patient-like as subject: 1
NP V_{present_participle} PRT

Note: CHILDES Treebank syntactic encoding captures these distinctions:
(i) present (VBP) vs. past tense (VBD)
(ii) present participle (VBG) vs. past participle (VBN)
(iii) non-finite usage (VB)

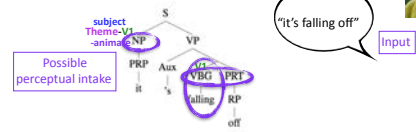


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Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

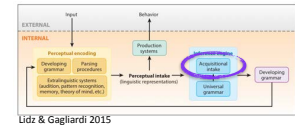


Acquisitional intake

(2) UTAH, -exp-mapping, -some available tense and aspect information

FALL

-animate subject: 1
Patient-like as subject: 1
NP V PRT



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Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

Theme is expected to map to object, not subject. Indicator of movement.

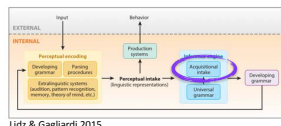


Acquisitional intake

(3) UTAH, +exp-mapping, -some available tense and aspect information

FALL

-animate subject: 1
+movement: 1
NP V PRT

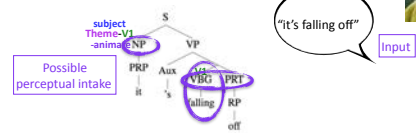


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Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

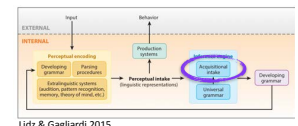


Acquisitional intake

(4) UTAH, +exp-mapping, +some available tense and aspect information

FALL

-animate subject: 1
+movement: 1
NP V_{present_participle} PRT



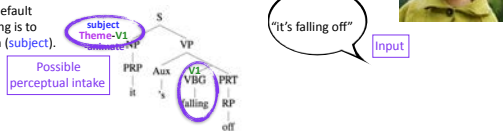
Lidz & Gagliardi 2015

Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

Theme is only role so is default highest. Expected mapping is to highest syntactic position (subject).

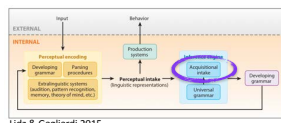


Acquisitional intake

(5) rUTAH, +exp-mapping, +some available tense and aspect information

FALL

-animate subject: 1
+movement: 0
NP V_{present_participle} PRT

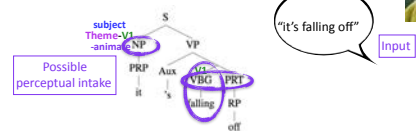


Lidz & Gagliardi 2015

Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

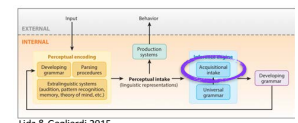


Acquisitional intake

(6) rUTAH, +exp-mapping, -some available tense and aspect information

FALL

-animate subject: 1
+movement: 0
NP V PRT



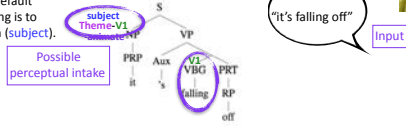
Lidz & Gagliardi 2015

Pearl & Sprouse in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

Theme is only role so is default highest. Expected mapping is to highest syntactic position (subject).

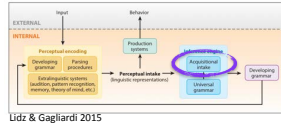


Acquisitional intake

(7) rUTAH, -exp-mapping, -some available tense and aspect information

FALL

-animate subject: 1
Highest role as subject: 1
NP V PRT

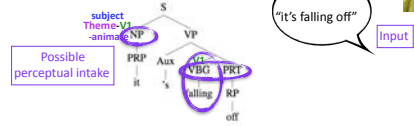


Lidz & Gagliardi 2015

Pearl & Sproule in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)

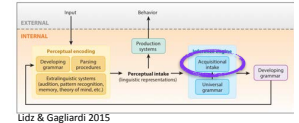


Acquisitional intake

(8) rUTAH, -exp-mapping, +some available tense and aspect information

FALL

-animate subject: 1
Highest role as subject: 1
NP V_{present_participle} PRT

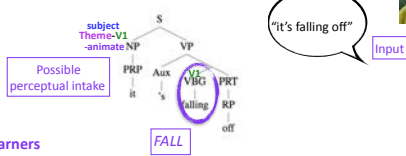


Lidz & Gagliardi 2015

Pearl & Sproule in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)



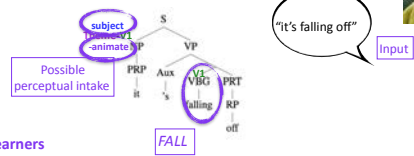
Comparison: 8 learners

FALL

Pearl & Sproule in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)



Comparison: 8 learners

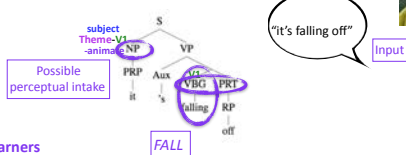
FALL

animacy
-animate subject: 1
All 8 learners

Pearl & Sproule in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)



Comparison: 8 learners

FALL

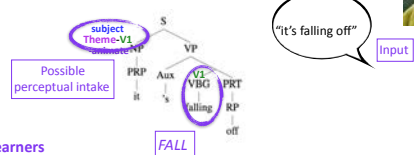
animacy
-animate subject: 1
+tense/aspect
NP V_{present_participle} PRT
4 learners

-tense/aspect
NP V PRT
4 learners

Pearl & Sproule in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)



Comparison: 8 learners

FALL

animacy
-animate subject: 1
+tense/aspect
NP V_{present_participle} PRT
-tense/aspect
NP V PRT

UTAH
Patient-like as subject
2 learners

rUTAH
Highest as subject
2 learners

UTAH
Patient-like as subject
2 learners

rUTAH
Highest as subject
2 learners

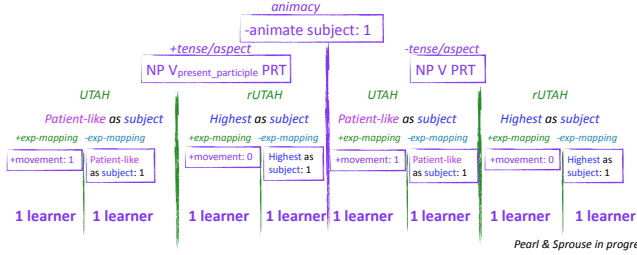
Pearl & Sproule in progress

Acquisitional intake options

(from Brown-Eve corpus from CHILDES Treebank)



Comparison: 8 learners



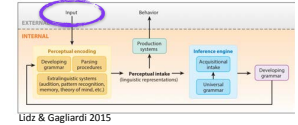
Pearl & Sproule in progress

Acquisitional intake: Input data

Data come from the Brown-Eve corpus (Brown 1973), with syntactic & thematic annotations provided by the CHILDES Treebank (Pearl & Sproule 2013).

This corpus contains speech directed at one child between the ages of 18 and 27 months.

There are 14,246 utterances total, comprised of 63,267 word tokens. Of the 289 verb lexical items that appear, 102 occur 10 or more times.



Lidz & Gagliardi 2015

Pearl & Sproule in progress

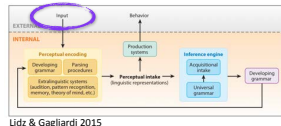
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This corpus contains speech directed at one child between the ages of 18 and 27 months.

There are 14,246 utterances total, comprised of 63,267 word tokens. Of the 289 verb lexical items that appear, 102 occur 10 or more times.

Focus on learning the predicate categories for these for now.
Intuition: Frequent enough to be useful to distributionally learn from.

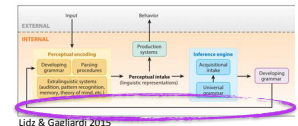


Lidz & Gagliardi 2015

Pearl & Sproule in progress

Learning period

Basic question: Is it possible for the child to use the **acquisitional intake** to achieve the **target knowledge/behavior** in the **amount of time** children typically get to do it, given the incremental nature of learning and children's cognitive constraints?



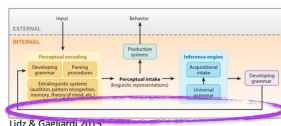
Lidz & Gagliardi 2015

Pearl & Sproule in progress

Learning period

Basic question: Is it possible for the child to use the **acquisitional intake** to achieve the **target knowledge/behavior** in the **amount of time** children typically get to do it, given the incremental nature of learning and children's cognitive constraints?

However, before we try to answer this, there's an **even more basic question** that's often worth asking.



Lidz & Gagliardi 2015

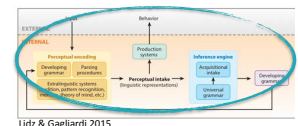
Pearl & Sproule in progress

Learning period

Even more

Basic question: Is it possible for the child to use the **acquisitional intake** to achieve the **target knowledge/behavior**? in the **amount of time** children typically get to do it, given the incremental nature of learning and children's cognitive constraints?

However, before we try to answer this, there's an **even more basic question** that's often worth asking.



Lidz & Gagliardi 2015

Pearl & Sproule in progress

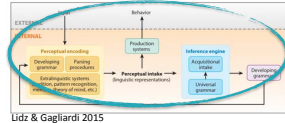
Learning period



Even more

Basic question: Is it possible for the child to use the **acquisitional intake** to achieve the **target knowledge/behavior**? in the amount of time children typically get to do it, given the incremental nature of learning and children's cognitive constraints?

This is the goal of learnability approaches (often posed at the computational-level of analysis [Marr 1982]): Frank et al. 2009, Goldwater et al. 2009, Pearl et al. 2010, Pearl 2011, Legate & Yang 2012, Dillon et al. 2013, Doyle & Levy 2013, Feldman et al. 2013, Orita et al. 2013



Lidz & Gagliardi 2015

Pearl & Sproule in progress

Learning period

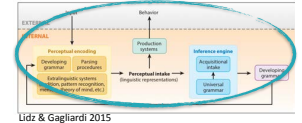


Even more

Basic question: Is it possible for the child to use the **acquisitional intake** to achieve the **target knowledge/behavior**? in the amount of time children typically get to do it, given the incremental nature of learning and children's cognitive constraints?

This is the goal of learnability approaches (often posed at the computational-level of analysis [Marr 1982]): Frank et al. 2009, Goldwater et al. 2009, Pearl et al. 2010, Pearl 2011, Legate & Yang 2012, Dillon et al. 2013, Doyle & Levy 2013, Feldman et al. 2013, Orita et al. 2013

This kind of analysis is very helpful for determining if this implementation of the acquisition task is the right one. In particular, if children are sensitive to this information in the perceptual intake, is that enough to yield the target knowledge/behavior? Are these useful learning assumptions for children to have to create the acquisitional intake? Are these useful representations?



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Pearl & Sproule in progress

Learning period

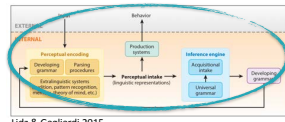


Even more

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This is typically implemented as an **ideal learner model**, which isn't concerned with the cognitive limitations and incremental learning restrictions children have.



Lidz & Gagliardi 2015

Pearl & Sproule in progress

(That is, **useful** for children is different from **useable** by children in real life.)

Learning period

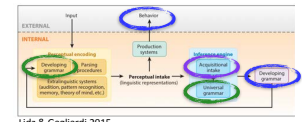


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So, for an **ideal learner**, learning period considerations aren't as important as considerations about the **initial state**, **data intake**, and **target knowledge/behavior**.



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Pearl & Sproule in progress

Learning period

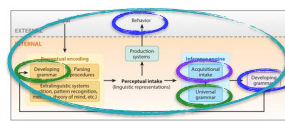


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Practical note: Doing a computational analysis is often a really good idea to make sure we've got the **right conceptualization of the acquisition task** (see Pearl 2011 for the trouble you can get into when you don't do this first).



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Pearl & Sproule in progress

Learning period

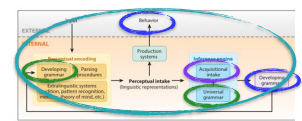


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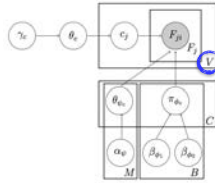
So, that's why we're going to start with a **computational-level model** of the acquisition process.



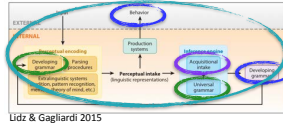
Lidz & Gagliardi 2015

Pearl & Sproule in progress

Learning process: Computational-level



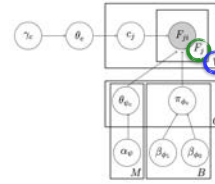
Generative model of how the observable data for each verb are created. **FALL**



Lidz & Gagliardi 2015

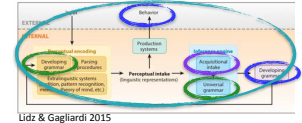
Pearl & Sproule in progress

Learning process: Computational-level



Each verb is observed in a certain number of instances in the input. **FALL**

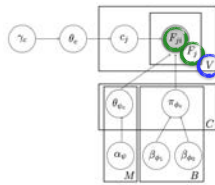
"it's falling off"
"she fell down" "don't fall!"
"is London Bridge falling down?"



Lidz & Gagliardi 2015

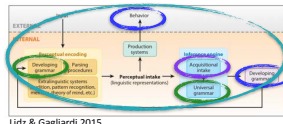
Pearl & Sproule in progress

Learning process: Computational-level



Each instance is observed some number of times. **FALL**

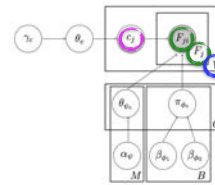
(3x) "it's falling off"
"she fell down" "don't fall!"
"is London Bridge falling down?"



Lidz & Gagliardi 2015

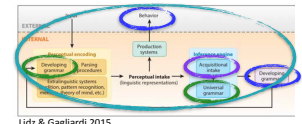
Pearl & Sproule in progress

Learning process: Computational-level



Each verb belongs to some class which determines its linguistic behavior. **FALL** unaccusatives

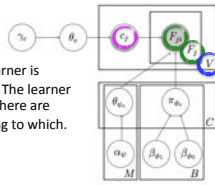
(3x) "it's falling off"
"she fell down" "don't fall!"
"is London Bridge falling down?"



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Pearl & Sproule in progress

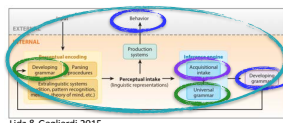
Learning process: Computational-level



Each verb belongs to some class which determines its linguistic behavior. **FALL** unaccusatives

The class is the main thing the learner is trying to figure out for each verb. The learner doesn't know how many classes there are beforehand, or which verbs belong to which.

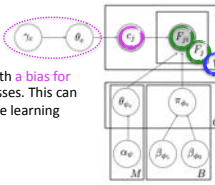
(3x) "it's falling off"
"she fell down" "don't fall!"
"is London Bridge falling down?"



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Pearl & Sproule in progress

Learning process: Computational-level



Each verb belongs to some class which determines its linguistic behavior. **FALL** unaccusatives

However, the learner does begin with a bias for fewer classes, rather than more classes. This can be adjusted automatically during the learning process.

(3x) "it's falling off"
"she fell down" "don't fall!"
"is London Bridge falling down?"



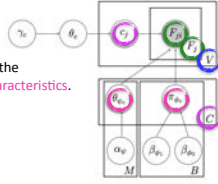
Lidz & Gagliardi 2015

Pearl & Sproule in progress

Learning process: Computational-level



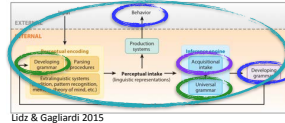
Depending on the **class** of the verb, the observed usage will have **certain characteristics**.



Each **verb** belongs to some **class** which determines its linguistic behavior.

FALL unaccusatives

(3x) "it's falling off"
 "she fell down"
 "don't fall!"
 "is London Bridge falling down?"



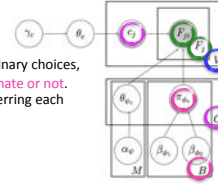
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Pearl & Sproule in progress

Learning process: Computational-level



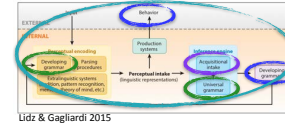
These characteristics can include binary choices, such as whether the subject is **animate or not**. Each class has a **probability** of preferring each option.



Each **verb** belongs to some **class** which determines its linguistic behavior.

FALL unaccusatives

(3x) ^{anim} "it's falling off"
 "she fell down"
 "don't fall!"
 "is London Bridge falling down?"



Lidz & Gagliardi 2015

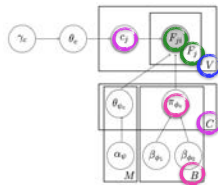
Pearl & Sproule in progress

Learning process: Computational-level



Binary properties include:

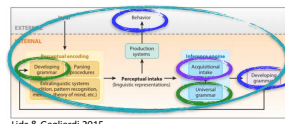
- +/-animate subject
- +/-animate object
- +/-animate indirect object
- +/-movement (when +exp-mapping)



Each **verb** belongs to some **class** which determines its linguistic behavior.

FALL unaccusatives

(3x) ^{anim} "it's falling off"
 "she fell down"
 "don't fall!"
 "is London Bridge falling down?"



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Pearl & Sproule in progress

Learning process: Computational-level



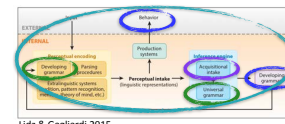
The learner doesn't know these probabilities beforehand, and **begins with no bias** towards either. This can be adjusted automatically during the learning process.



Each **verb** belongs to some **class** which determines its linguistic behavior.

FALL unaccusatives

(3x) ^{anim} "it's falling off"
 "she fell down"
 "don't fall!"
 "is London Bridge falling down?"



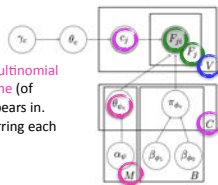
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Pearl & Sproule in progress

Learning process: Computational-level



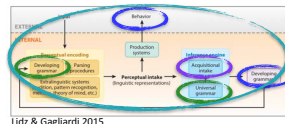
These characteristics also include **multinomial** choices, such as **which syntactic frame** (of however many there are) a verb appears in. Each class has a **probability** of preferring each option.



Each **verb** belongs to some **class** which determines its linguistic behavior.

FALL unaccusatives

(3x) ^{anim} "it's falling off"
 NP V - PRT
 "she fell down"
 "don't fall!"
 "is London Bridge falling down?"



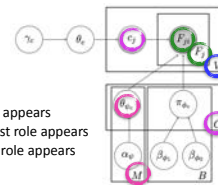
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Pearl & Sproule in progress

Learning process: Computational-level



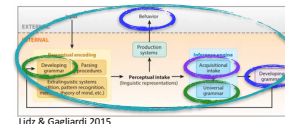
Multinomial properties include: which syntactic frame is used (if -exp-mapping) where the Agent-like/Highest role appears where the Patient-like/next-Highest role appears where the Goal-like/third-highest role appears



Each **verb** belongs to some **class** which determines its linguistic behavior.

FALL unaccusatives

(3x) ^{anim} "it's falling off"
 NP V - PRT
 "she fell down"
 "don't fall!"
 "is London Bridge falling down?"



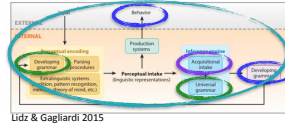
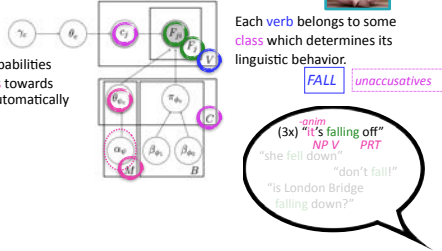
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Pearl & Sproule in progress

Learning process: Computational-level



The learner doesn't know these probabilities beforehand, and **begins with no bias** towards any of them. This can be adjusted automatically during the learning process.



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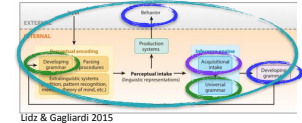
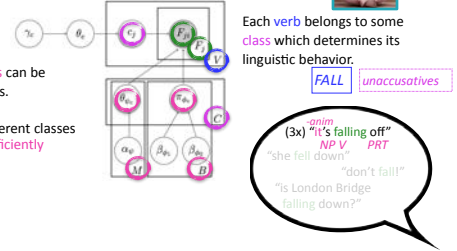
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Learning process: Computational-level



All the characteristics for each class can be inferred during the learning process.

Expectation: The learner forms different classes because the characteristics are sufficiently different for each class.



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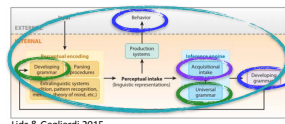
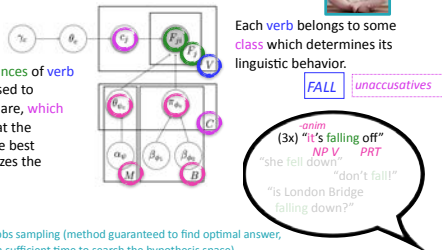
Learning process: Computational-level



Summary: Using the **observed instances of verb usage**, Bayesian inference can be used to determine **how many classes** there are, **which class** each verb belongs to, and what the **characteristics are of each class**. The best answer will be the one that maximizes the probability of the **observed data**.

$$P_{c_j} = P(c_j | c_{-j}, \gamma_c, F_{-j}, \lambda) = P_{c_j} * P_{c_j} * P_{c_j}$$

+ Gibbs sampling (method guaranteed to find optimal answer, given sufficient time to search the hypothesis space)



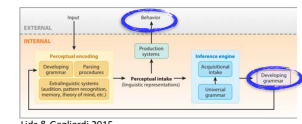
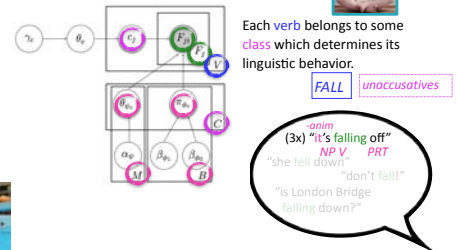
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Learning process: Computational-level



Goal: Determine if the information provided (**syntactic & conceptual cues**) is **sufficient** to identify **useful verb classes** this way.

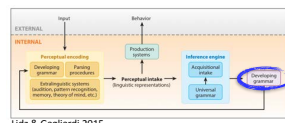


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Target state: Useful verb classes

Adult knowledge is the eventual target state for acquisition, and there are a variety of verb distinctions that have different syntactic and/or thematic role implications. Do some of these distinctions fall out directly by using the conceptual and syntactic cues we're using?



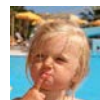
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Pearl & Sproule in progress

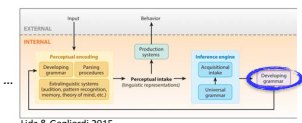
Target state: Useful verb classes

Adult knowledge is the eventual target state for acquisition, and there are a variety of verb distinctions that have different syntactic and/or thematic role implications. Do some of these distinctions fall out directly by using the conceptual and syntactic cues we're using?

Transitive, single object "Jack ___ it."



+ = bite, eat, forget, kick, understand, ...
- = cough, laugh, sleep, sneeze, ...



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Pearl & Sproule in progress

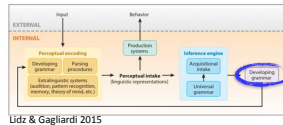
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Adult knowledge is the eventual target state for acquisition, and there are a variety of verb distinctions that have different syntactic and/or thematic role implications. Do some of these distinctions fall out directly by using the conceptual and syntactic cues we're using?

- Transitive, single object "Jack ___ it."
- Transitive, double object "Jack ___ Lily the thing."



- + = allow, bring, pour, send, ...
- = bite, eat, laugh, sleep, understand...



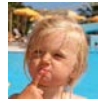
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Pearl & Sproule in progress

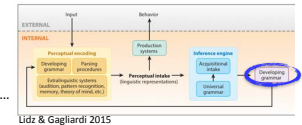
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Adult knowledge is the eventual target state for acquisition, and there are a variety of verb distinctions that have different syntactic and/or thematic role implications. Do some of these distinctions fall out directly by using the conceptual and syntactic cues we're using?

- Transitive, single object "Jack ___ it."
- Transitive, double object "Jack ___ Lily the thing."
- Psych, subject experienter "Jack ___ it."
Experiencer SubjectMatter



- + = love, miss
- = bite, eat, laugh, sleep, understand...



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Pearl & Sproule in progress

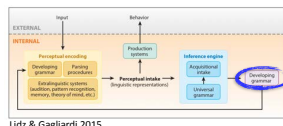
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- Transitive, single object "Jack ___ it."
- Transitive, double object "Jack ___ Lily the thing."
- Psych, subject experienter "Jack ___ it."
Experiencer SubjectMatter
- Psych, object experienter "It ___ Jack."
Causer Experiencer



- + = bother, surprise, worry, ...
- = bite, eat, laugh, sleep, understand...



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Pearl & Sproule in progress

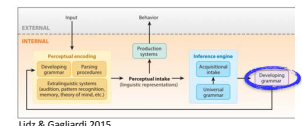
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- Psych, subject experienter "Jack ___ it."
Experiencer SubjectMatter
- Psych, object experienter "It ___ Jack."
Causer Experiencer
- Unergative "Jack ___."
Agent-like



- + = cry, dance, listen, play, ...
- = bounce, follow, push, shake, ...



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Pearl & Sproule in progress

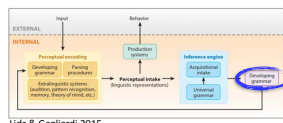
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- Transitive, single object "Jack ___ it."
- Transitive, double object "Jack ___ Lily the thing."
- Psych, subject experienter "Jack ___ it."
Experiencer SubjectMatter
- Psych, object experienter "It ___ Jack."
Causer Experiencer
- Unergative "Jack ___."
Agent-like
- Unaccusative "Jack ___."
Patient-like



- + = bounce, break, freeze, melt, ...
- = call, find, help, see, ...



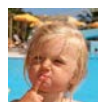
Lidz & Gagliardi 2015

Pearl & Sproule in progress

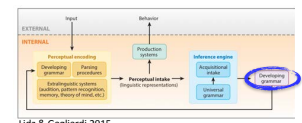
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- Transitive, single object "Jack ___ it."
- Transitive, double object "Jack ___ Lily the thing."
- Psych, subject experienter "Jack ___ it."
Experiencer SubjectMatter
- Psych, object experienter "It ___ Jack."
Causer Experiencer
- Unergative "Jack ___."
Agent-like
- Unaccusative "Jack ___."
Patient-like
- Passivizable "It was ___-en."
Patient-like



- + = answer, bounce, melt, open, ...
- = fall, go, happen, stare, ...



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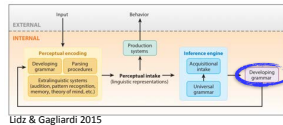
Target state: Useful verb classes

Adult knowledge is the eventual target state for acquisition, and there are a variety of verb distinctions that have different syntactic and/or thematic role implications. Do some of these distinctions fall out directly by using the conceptual and syntactic cues we're using?

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win." <i>Agent-like</i>
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win." <i>Agent-like</i>
Psych, subject experiencer	"Jack ___ it." <i>Experiencer SubjectMatter</i>	Control-subject	"Jack ___ to win." <i>Agent-like</i> <i>Agent-like₂</i>
Psych, object experiencer	"It ___ Jack." <i>Causer Experiencer</i>	Raising-subject	"Jack ___ to win." <i>Agent-like</i>
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___." <i>Patient-like</i>		
Passivizable	"It was ___-en." <i>Patient-like</i>		



+= allow, like, love, understand...
-= fall, go, happen, stare...



Pearl & Sproule in progress

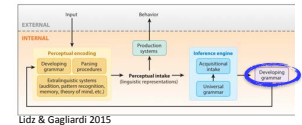
Target state: Useful verb classes

Adult knowledge is the eventual target state for acquisition, and there are a variety of verb distinctions that have different syntactic and/or thematic role implications. Do some of these distinctions fall out directly by using the conceptual and syntactic cues we're using?

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win." <i>Agent-like</i>
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win." <i>Agent-like</i>
Psych, subject experiencer	"Jack ___ it." <i>Experiencer SubjectMatter</i>	Control-subject	"Jack ___ to win." <i>Agent-like</i> <i>Goal-like</i>
Psych, object experiencer	"It ___ Jack." <i>Causer Experiencer</i>	Raising-subject	"Jack ___ to win." <i>Agent-like</i>
Unergative	"Jack ___."		
Unaccusative	"Jack ___." <i>Patient-like</i>		
Passivizable	"It was ___-en." <i>Patient-like</i>		



+= ask, name, pick, tell...
-= fall, go, happen, stare...



Pearl & Sproule in progress

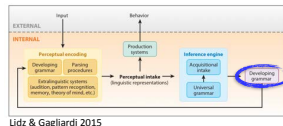
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Psych, subject experiencer	"Jack ___ it." <i>Experiencer SubjectMatter</i>	Control-subject	"Jack ___ to win." <i>Agent-like</i> <i>Agent-like₂</i>
Psych, object experiencer	"It ___ Jack." <i>Causer Experiencer</i>	Raising-subject	"Jack ___ to win." <i>Agent-like</i>
Unergative	"Jack ___."		
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Passivizable	"It was ___-en." <i>Patient-like</i>		



+= ask, forget, try, want...
-= fall, go, happen, stare...

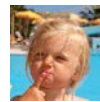


Pearl & Sproule in progress

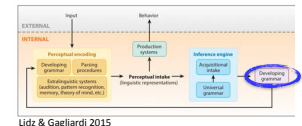
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Psych, subject experiencer	"Jack ___ it." <i>Experiencer SubjectMatter</i>	Control-subject	"Jack ___ to win." <i>Agent-like</i> <i>Goal-like</i>
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Unergative	"Jack ___."		
Unaccusative	"Jack ___." <i>Patient-like</i>		
Passivizable	"It was ___-en." <i>Patient-like</i>		



+= come, happen, seem, use...
-= fall, go, kick, stare...



Pearl & Sproule in progress

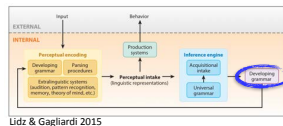
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Psych, object experiencer	"It ___ Jack." <i>Causer Experiencer</i>	Raising-subject	"Jack ___ to win." <i>Agent-like</i>
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___." <i>Patient-like</i>		
Passivizable	"It was ___-en." <i>Patient-like</i>		



+= care, hope, insist, wish...
-= fall, go, kick, stare...



Pearl & Sproule in progress

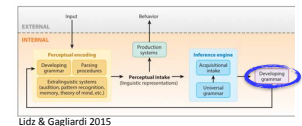
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Psych, object experiencer	"It ___ Jack." <i>Causer Experiencer</i>	Raising-subject	"Jack ___ to win." <i>Agent-like</i>
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___." <i>Patient-like</i>	whether-complement	"Jack ___ whether we won."
Passivizable	"It was ___-en." <i>Patient-like</i>		



+= check, forget, tell, wonder...
-= fall, go, kick, stare...

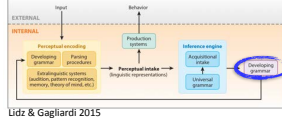


Pearl & Sproule in progress

Target state: Children's developing representations

Also, it may well be that some of these distinctions are more salient to children than others.

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win."
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win."
Psych, subject experiencer	"Jack ___ it."	Control-subject	"Jack ___ to win."
Psych, object experiencer	"It ___ Jack."	Raising-subject	"Jack ___ to win."
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___."	whether-complement	"Jack ___ whether we won."
Passivizable	"It was ___ -en."		



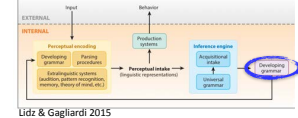
Pearl & Sprouse in progress



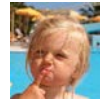
Target state: Children's developing representations

Transitives (with a single object) seem to be recognized as early as 28 months old in English: Yuan & Fisher 2009, Scott & Fisher 2009.

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win."
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win."
Psych, subject experiencer	"Jack ___ it."	Control-subject	"Jack ___ to win."
Psych, object experiencer	"It ___ Jack."	Raising-subject	"Jack ___ to win."
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___."	whether-complement	"Jack ___ whether we won."
Passivizable	"It was ___ -en."		



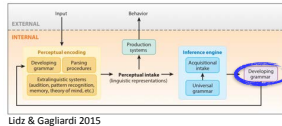
Pearl & Sprouse in progress



Target state: Children's developing representations

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Depez 1993, Depez 1994): children under 2 years old

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win."
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win."
Psych, subject experiencer	"Jack ___ it."	Control-subject	"Jack ___ to win."
Psych, object experiencer	"It ___ Jack."	Raising-subject	"Jack ___ to win."
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___."	whether-complement	"Jack ___ whether we won."
Passivizable	"It was ___ -en."		



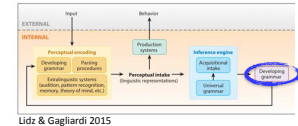
Pearl & Sprouse in progress



Target state: Children's developing representations

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win."
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win."
Psych, subject experiencer	"Jack ___ it."	Control-subject	"Jack ___ to win."
Psych, object experiencer	"It ___ Jack."	Raising-subject	"Jack ___ to win."
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___."	whether-complement	"Jack ___ whether we won."
Passivizable	"It was ___ -en."		



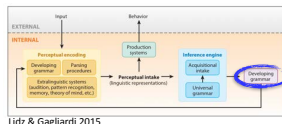
Pearl & Sprouse in progress



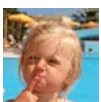
Target state: Children's developing representations

Passives seem to be used appropriately by 4 years old (with the correct structural features available by 3 years old): Crain, Thornton & Murasugi, 1987, Budwig 1990, Tomasello, Brooks, & Stern 1998, Huttenlocher et al. 2004.

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win."
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win."
Psych, subject experiencer	"Jack ___ it."	Control-subject	"Jack ___ to win."
Psych, object experiencer	"It ___ Jack."	Raising-subject	"Jack ___ to win."
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___."	whether-complement	"Jack ___ whether we won."
Passivizable	"It was ___ -en."		



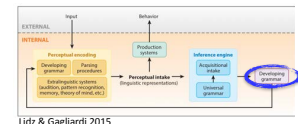
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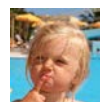
Target state: Children's developing representations

Children seem to figure out object-experiencer psych verbs before subject-experiencer psych verbs in English, though they seem to sort them both out by age 4 or 5 (Hartshorne, Pogue, & Snedeker 2015).

Transitive, single object	"Jack ___ it."	Raising-to-object (ECM)	"Jack ___ her to win."
Transitive, double object	"Jack ___ Lily the thing."	Control-object	"Jack ___ her to win."
Psych, subject experiencer	"Jack ___ it."	Control-subject	"Jack ___ to win."
Psych, object experiencer	"It ___ Jack."	Raising-subject	"Jack ___ to win."
Unergative	"Jack ___."	that-complement	"Jack ___ that we won."
Unaccusative	"Jack ___."	whether-complement	"Jack ___ whether we won."
Passivizable	"It was ___ -en."		



Pearl & Sprouse in progress

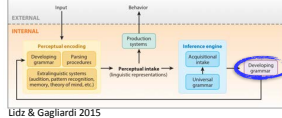


Target state: Children's developing representations

Give these developmental data, we may be particularly interested in these useful verb classes.

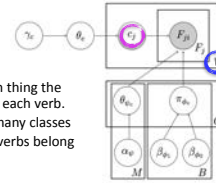
Transitive, single object "Jack ___ it."
 Transitive, double object "Jack ___ Lily the thing."
 Psych, subject experiencer "Jack ___ it."
 Psych, object experiencer "It ___ Jack."
 Unergative "Jack ___"
 Unaccusative "Jack ___"
 Passivizable "It was ___-en."

Raising-to-object (ECM) "Jack ___ her to win."
 Control-object "Jack ___ her to win."
 Control-subject "Jack ___ to win."
 Raising-subject "Jack ___ to win."
 that-complement "Jack ___ that we won."
 whether-complement "Jack ___ whether we won."



Pearl & Sproule in progress

Target state: Evaluating the results



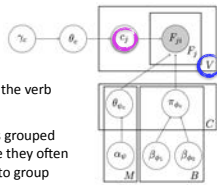
Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Remember: The class is the main thing the learner is trying to figure out for each verb. The learner doesn't know how many classes there are beforehand, or which verbs belong to which.

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

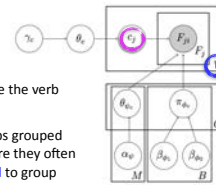
FALL unaccusatives

Question: How homogeneous are the verb classes each learner infers?

That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's useful to group together verbs of the same kind.

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How homogeneous are the verb classes each learner infers?

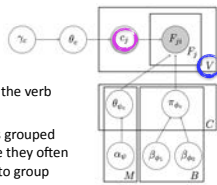
That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's useful to group together verbs of the same kind.

Implementation: Pairwise precision $0.0 \leq \text{PairPrec} \leq 1.0$

of pairs in inferred class that are the same kind
 total # of pairs in inferred class

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How homogeneous are the verb classes each learner infers?

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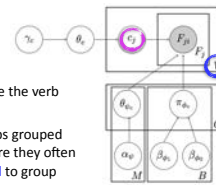
of pairs in inferred class that are the same kind
 total # of pairs in inferred class

Example: inferred class 6

FALL COME
 HAPPEN WAKE
 CHIRP

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

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of pairs in inferred class that are the same kind
 total # of pairs in inferred class

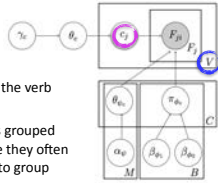
Example: inferred class 6

FALL COME
 HAPPEN WAKE
 CHIRP

Comparison class: unaccusatives

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How **homogeneous** are the verb classes each learner infers?

That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's **useful** to group together verbs of the same kind.

Implementation: Pairwise precision $0.0 \leq \text{PairPrec} \leq 1.0$

of pairs in inferred class that are the same kind
total # of pairs in inferred class

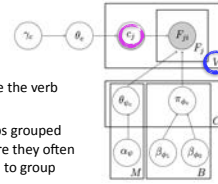
Example: inferred class 6



Comparison class: unaccusatives

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

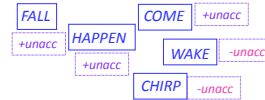
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Implementation: Pairwise precision $0.0 \leq \text{PairPrec} \leq 1.0$

of pairs in inferred class that are the same kind
total # of pairs in inferred class

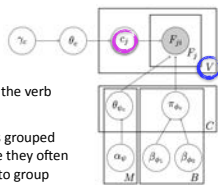
Example: inferred class 6



Comparison class: unaccusatives

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How **homogeneous** are the verb classes each learner infers?

That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's **useful** to group together verbs of the same kind.

Implementation: Pairwise precision $0.0 \leq \text{PairPrec} \leq 1.0$

of pairs in inferred class that are the same kind
total # of pairs in inferred class = 10

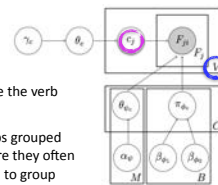
Example: inferred class 6



Comparison class: unaccusatives

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How **homogeneous** are the verb classes each learner infers?

That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's **useful** to group together verbs of the same kind.

Implementation: Pairwise precision $0.0 \leq \text{PairPrec} \leq 1.0$

of pairs in inferred class that are the same kind = 4
total # of pairs in inferred class = 10

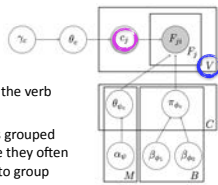
Example: inferred class 6



Comparison class: unaccusatives

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How **homogeneous** are the verb classes each learner infers?

That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's **useful** to group together verbs of the same kind.

Implementation: Pairwise precision = 0.40

of pairs in inferred class that are the same kind = 4
total # of pairs in inferred class = 10

Not very homogeneous for unaccusatives

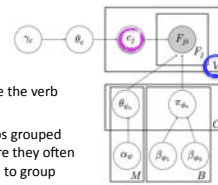
Example: inferred class 6



Comparison class: unaccusatives

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

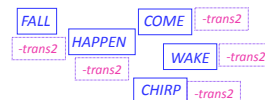
Question: How **homogeneous** are the verb classes each learner infers?

That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's **useful** to group together verbs of the same kind.

Implementation: Pairwise precision

of pairs in inferred class that are the same kind
total # of pairs in inferred class

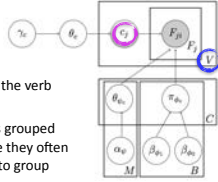
Example: inferred class 6



Comparison class: transitive, double object

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How homogeneous are the verb classes each learner infers?

That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's useful to group together verbs of the same kind.

Implementation: Pairwise precision

of pairs in inferred class that are the same kind
total # of pairs in inferred class = 10

fall-happen, fall-come, fall-wake, fall-chirp, happen-come, happen-wake, happen-chirp, come-wake, come-chirp, wake-chirp

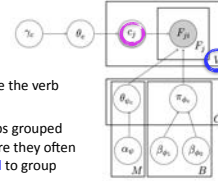
Example: inferred class 6



Comparison class: transitive, double object

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

Question: How homogeneous are the verb classes each learner infers?

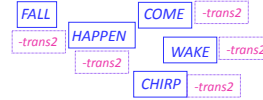
That is, when we look at the verbs grouped together into an inferred class, are they often the same kind of verb? It's useful to group together verbs of the same kind.

Implementation: Pairwise precision = 1.00

of pairs in inferred class that are the same kind = 10
total # of pairs in inferred class = 10

fall-happen, fall-come, fall-wake, fall-chirp, happen-come, happen-wake, happen-chirp, come-wake, come-chirp, wake-chirp

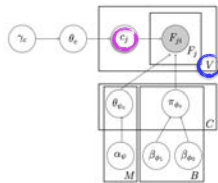
Example: inferred class 6



Comparison class: transitive, double object

Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

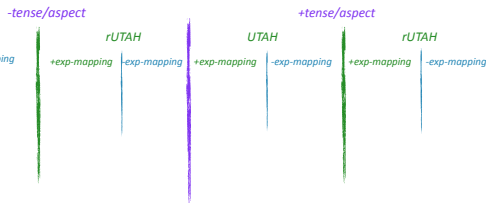
8 learner options



PairPrec

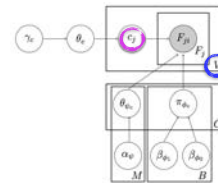
Inferred Classes

Average across all inferred classes.



Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

8 learner options

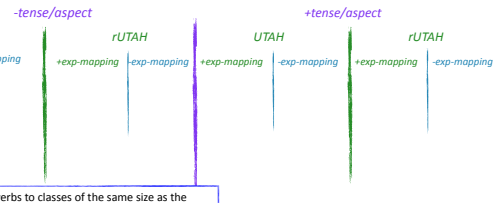


PairPrec

Inferred Classes

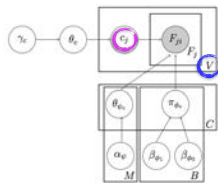
Random baseline

When we randomly assign the verbs to classes of the same size as the inferred classes. This is how much utility there is in deciding to make this many classes and make them of these sizes.



Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

8 learner options



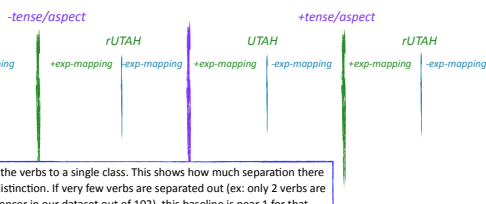
PairPrec

Inferred Classes

Random baseline

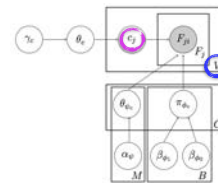
One Class Baseline

When we assign all the verbs to a single class. This shows how much separation there is, using this adult distinction. If very few verbs are separated out (ex: only 2 verbs are psych-object experiencer in our dataset out of 102), this baseline is near 1 for that distinction. Upshot: dividing into classes for that distinction isn't terribly useful to begin with.



Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

8 learner options



PairPrec

Inferred Classes

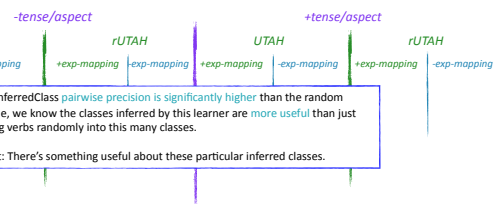
Random baseline

One Class Baseline

Score

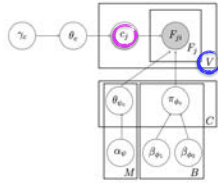
If the InferredClass pairwise precision is significantly higher than the random baseline, we know the classes inferred by this learner are more useful than just dividing verbs randomly into this many classes.

Upshot: There's something useful about these particular inferred classes.



Pearl & Sproule in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

8 learner options

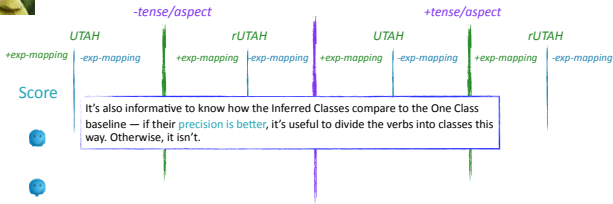


PairPrec

Inferred Classes

Random baseline

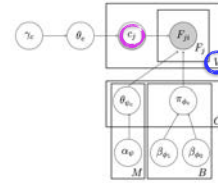
One Class Baseline



It's also informative to know how the Inferred Classes compare to the One Class baseline — if their precision is better, it's useful to divide the verbs into classes this way. Otherwise, it isn't.

Pearl & Sproue in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

8 learner options

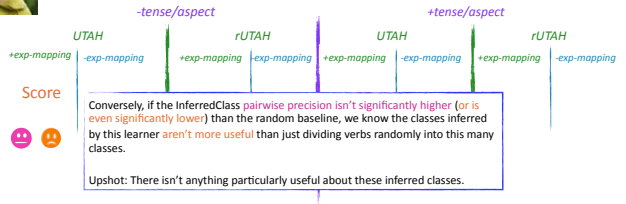


PairPrec

Inferred Classes

Random baseline

One Class Baseline

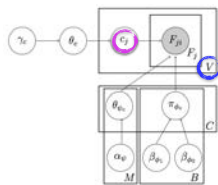


Conversely, if the InferredClass pairwise precision isn't significantly higher (or is even significantly lower) than the random baseline, we know the classes inferred by this learner aren't more useful than just dividing verbs randomly into this many classes.

Upshot: There isn't anything particularly useful about these inferred classes.

Pearl & Sproue in progress

Target state: Evaluating the results



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

8 learner options

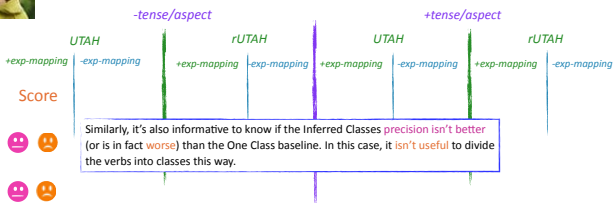


PairPrec

Inferred Classes

Random baseline

One Class Baseline



Similarly, it's also informative to know if the Inferred Classes precision isn't better (or is in fact worse) than the One Class baseline. In this case, it isn't useful to divide the verbs into classes this way.

Pearl & Sproue in progress

Target state: Evaluating the results

For now, let's focus on the classes we know children distinguish.

by 2 years old

Transitive, single object

"Jack ___ it."

Agent-like Patient-like

Unergative

"Jack ___."

Agent-like

Unaccusative

"Jack ___."

Patient-like

by 3 or 4 years old

Control-subject

"Jack ___ to win."

Agent-like₁ Agent-like₂

Raising-subject

"Jack ___ to win."

Agent-like

Passivizable

"It was ___ -en."

Patient-like

Psych, object experiencer

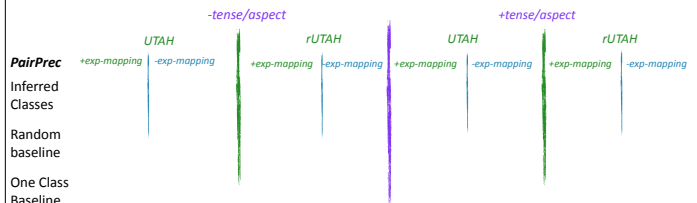
"It ___ Jack."

Causer Experiencer

Psych, subject experiencer

"Jack ___ it."

Experiencer SubjectMatter



Pearl & Sproue in progress

Target state: Evaluating the results

Transitives (with a single object) seem to be recognized as early as 28 months old in English: Yuan & Fisher 2009, Scott & Fisher 2009.

Transitive, single object

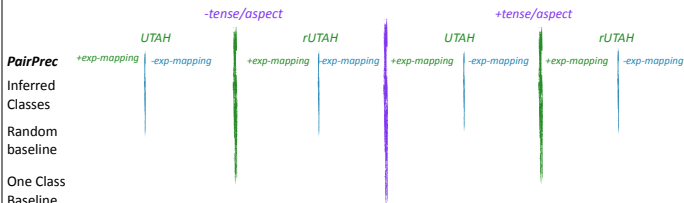
"Jack ___ it."

Agent-like Patient-like

80 of 102:

drop, help, want ...

Transitives-1obj



Pearl & Sproue in progress

Target state: Evaluating the results

Transitives (with a single object) seem to be recognized as early as 28 months old in English: Yuan & Fisher 2009, Scott & Fisher 2009.

Transitive, single object

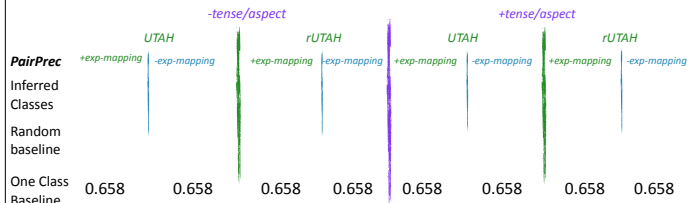
"Jack ___ it."

Agent-like Patient-like

80 of 102:

drop, help, want ...

Transitives-1obj



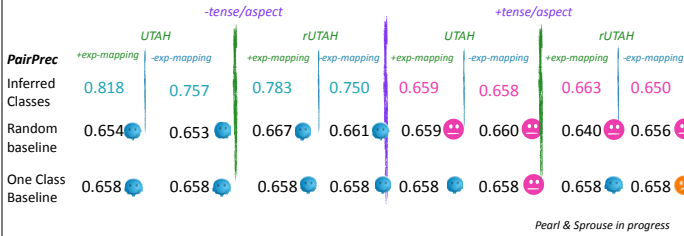
Pearl & Sproue in progress

Target state: Evaluating the results

Transitives (with a single object) seem to be recognized as early as 28 months old in English: Yuan & Fisher 2009, Scott & Fisher 2009.

Transitive, single object "Jack ___ it."
Agent-like Patient-like
80 of 102: drop, help, want ...

Transitives-1obj



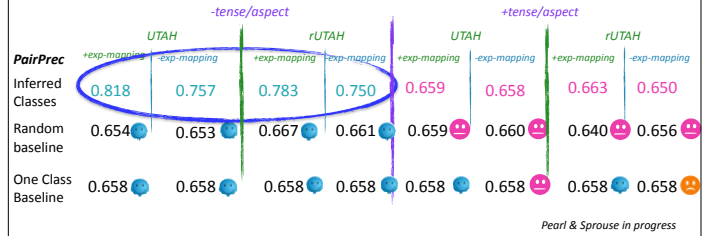
Target state: Evaluating the results

Transitives (with a single object) seem to be recognized as early as 28 months old in English: Yuan & Fisher 2009, Scott & Fisher 2009.

Transitive, single object "Jack ___ it."
Agent-like Patient-like
80 of 102: drop, help, want ...

For identifying +/-transitive-single-object, the inferred classes for all learners who ignore tense/aspect information are better than the random baseline and better than just not bothering to make more than one class. However, this isn't true when the learners pay attention to tense/aspect information.

Transitives-1obj



Target state: Evaluating the results

Transitives (with a single object) seem to be recognized as early as 28 months old in English: Yuan & Fisher 2009, Scott & Fisher 2009.

Transitive, single object "Jack ___ it."
Agent-like Patient-like
80 of 102: drop, help, want ...

Upspot: Children shouldn't pay attention to tense/aspect information. This doesn't inform UTAH vs. rUTAH or +/-exp-mapping.

Also, the simple syntactic skeleton is sufficient for syntactic cue information.

Transitives-1obj

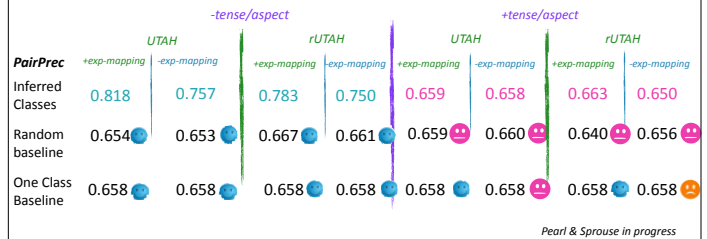


Target state: Evaluating the results

Transitives (with a single object) seem to be recognized as early as 28 months old in English: Yuan & Fisher 2009, Scott & Fisher 2009.

Transitive, single object "Jack ___ it."
Agent-like Patient-like
80 of 102: drop, help, want ...

Transitives-1obj



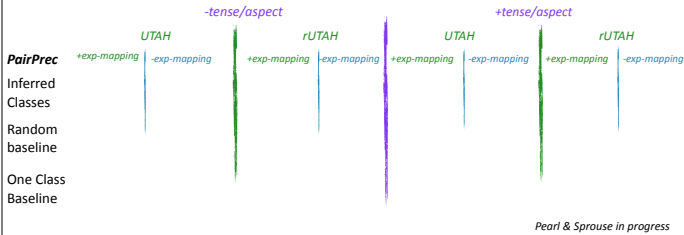
Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

Unaccusative "Jack ___"
Patient-like
15 of 102: break, drop, fall, ...

Unaccusatives

Transitives-1obj



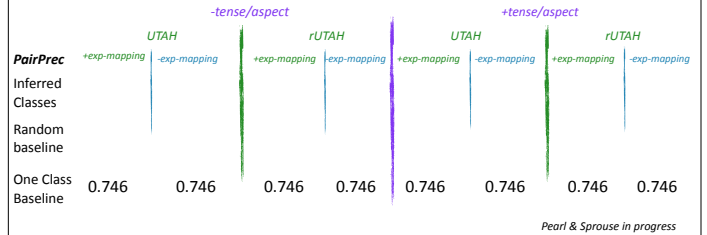
Target state: Evaluating the results

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Unaccusative "Jack ___"
Patient-like
15 of 102: break, drop, fall, ...

Unaccusatives

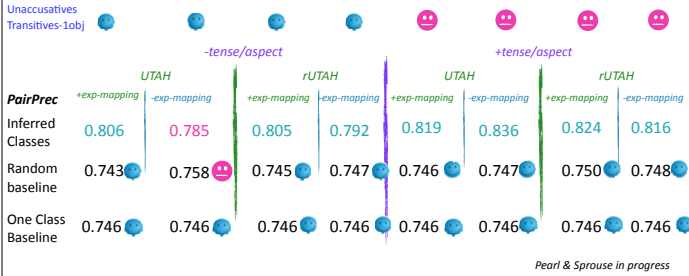
Transitives-1obj



Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

Unaccusative "Jack _____" 15 of 102:
Patient-like break, drop, fall, ...

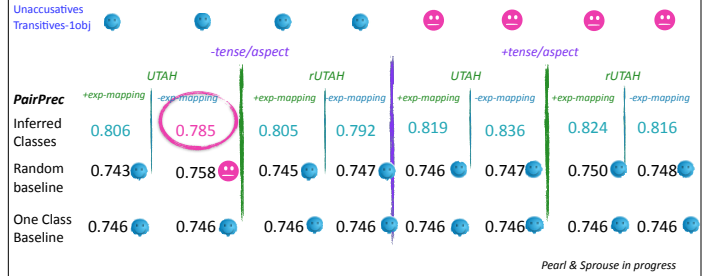


Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

Unaccusative "Jack _____" 15 of 102:
Patient-like break, drop, fall, ...

For identifying +/-unaccusative, the inferred classes for all learners but one are better than the random baseline, and all are better than just not bothering to make more than one class.

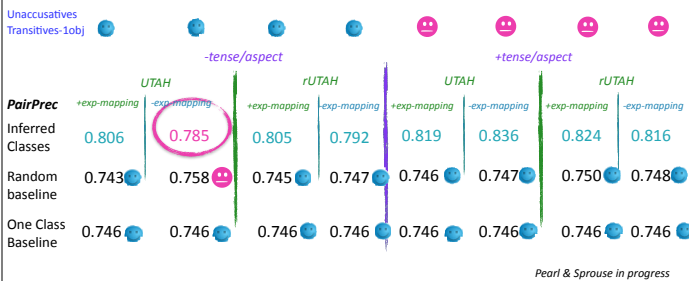


Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

Unaccusative "Jack _____" 15 of 102:
Patient-like break, drop, fall, ...

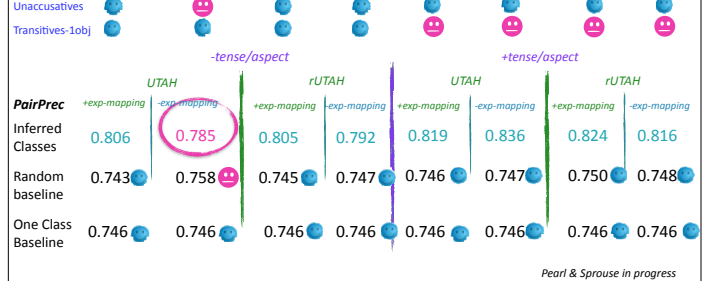
Upspot: Either UTAH or rUTAH will work. But if children are using the UTAH classification of thematic roles, they need to either expect the mapping to hold absolutely or heed tense/aspect information. Given this, the simple syntactic skeleton is sufficient for syntactic cue information.



Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

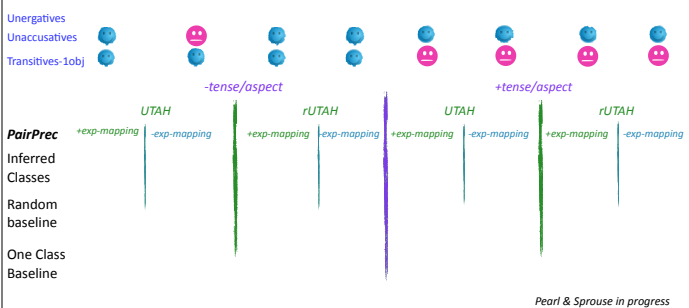
Unaccusative "Jack _____" 15 of 102:
Patient-like break, drop, fall, ...



Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

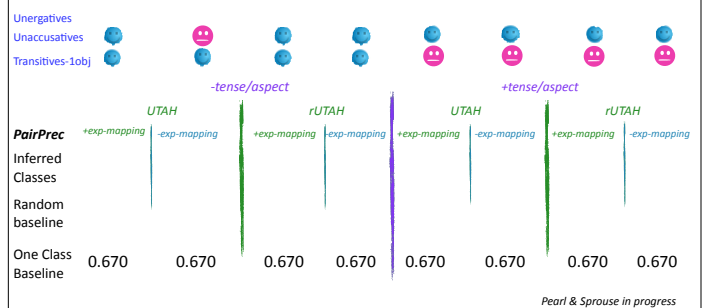
Unergative "Jack _____" 21 of 102:
Agent-like climb, jump, sleep ...



Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

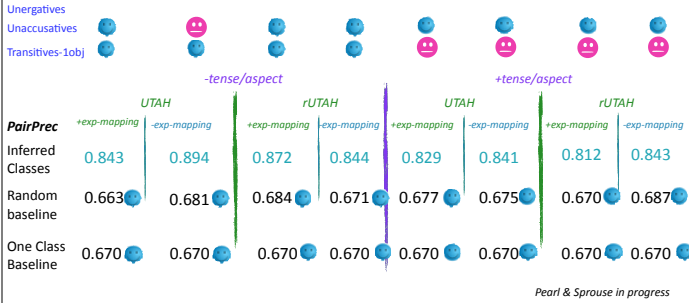
Unergative "Jack _____" 21 of 102:
Agent-like climb, jump, sleep ...



Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

Unergative "Jack _____" Agent-like
21 of 102: climb, jump, sleep ...

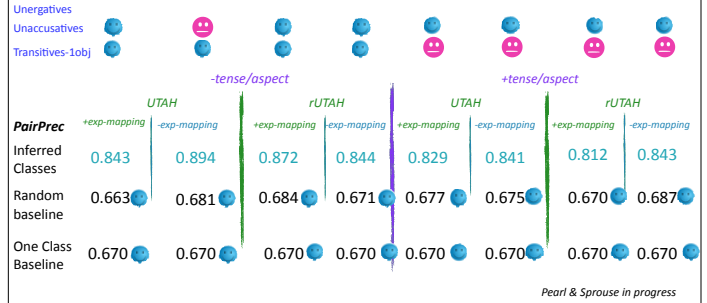


Target state: Evaluating the results

Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

Unergative "Jack _____" Agent-like
21 of 102: climb, jump, sleep ...

For identifying +/-unergative, the inferred classes for all learners are better than the random baseline, and all are better than just not bothering to make more than one class.

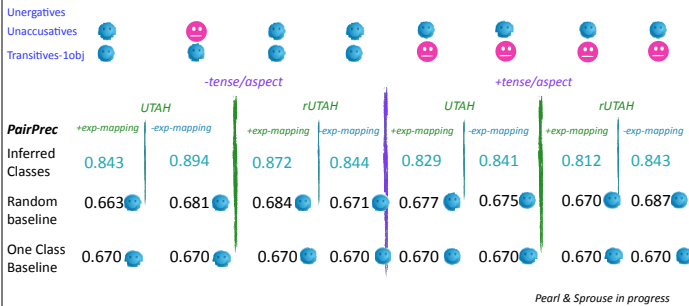


Target state: Evaluating the results

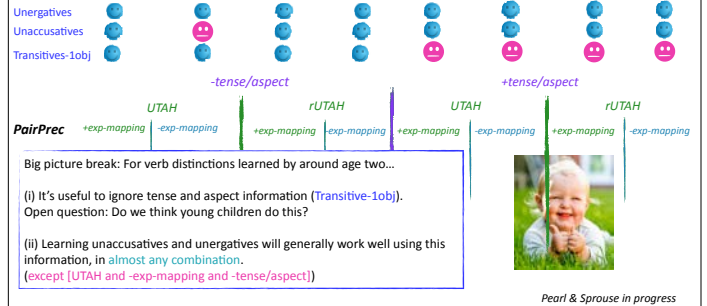
Unaccusatives seem to be distinguished early from unergatives: Hebrew (Friedmann 2007), Italian (Snyder et al. 1995), English (Pierce 1989, Pierce 1992, Deprez 1993, Deprez 1994): children under 2 years old.

Unergative "Jack _____" Agent-like
21 of 102: climb, jump, sleep ...

Upspot: Unergatives are easy with any of this prior knowledge, which includes using the simple syntactic skeleton for syntactic cue information.



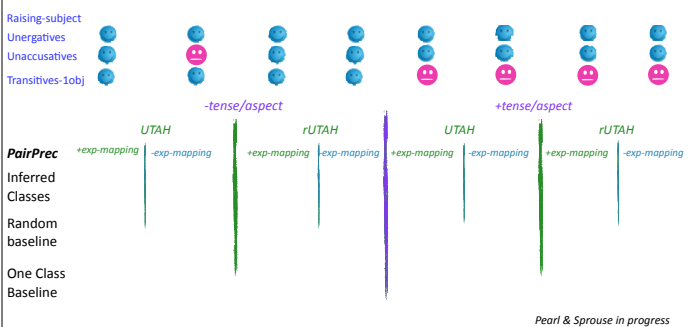
Target state: Evaluating the results



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

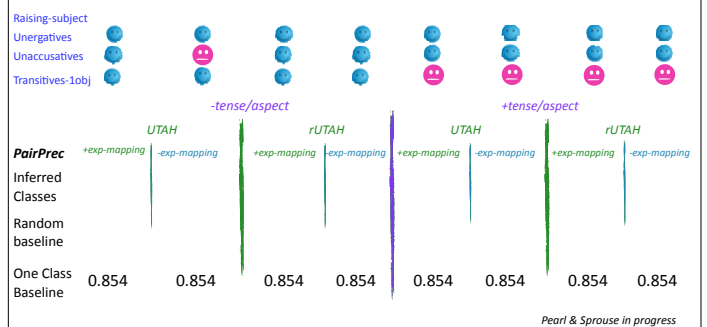
Raising-subject "Jack _____ to win." Agent-like
8 of 102: happen, keep, need...



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

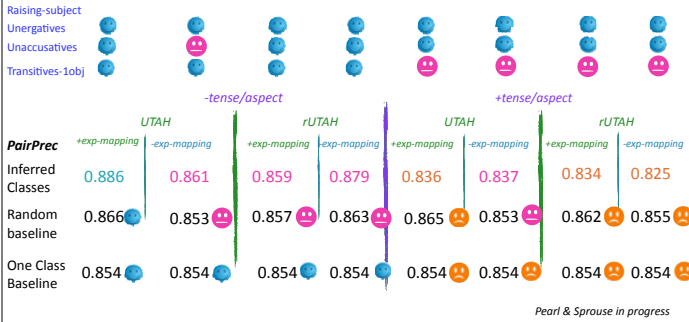
Raising-subject "Jack _____ to win." Agent-like
8 of 102: happen, keep, need...



Target state: Evaluating the results

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Raising-subject "Jack ___ to win." 8 of 102:
Agent-like happen, keep, need...

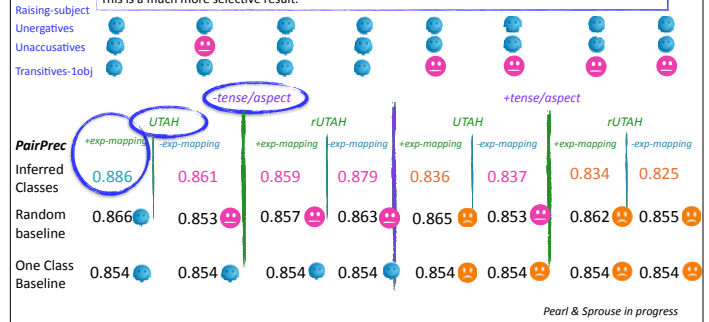


Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

Raising-subject "Jack ___ to win." 8 of 102:
Agent-like happen, keep, need...

For identifying +/-raising-subject, only one learner does better than the random baseline, and several do worse. (Some do better than not bothering to make multiple classes at all... but often not by much.) This is a much more selective result.

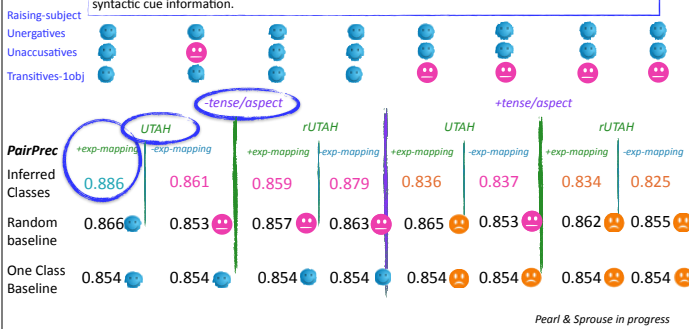


Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

Raising-subject "Jack ___ to win." 8 of 102:
Agent-like happen, keep, need...

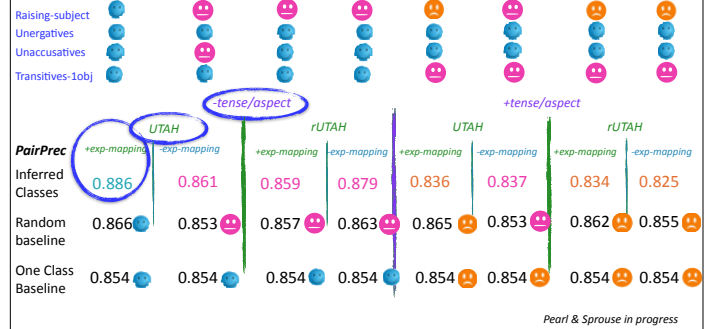
Upspot: Only UTAH will work, and only if children expect the mapping to hold absolutely and ignore tense/aspect information. In this case only, the simple syntactic skeleton is (barely?) sufficient for syntactic cue information.



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

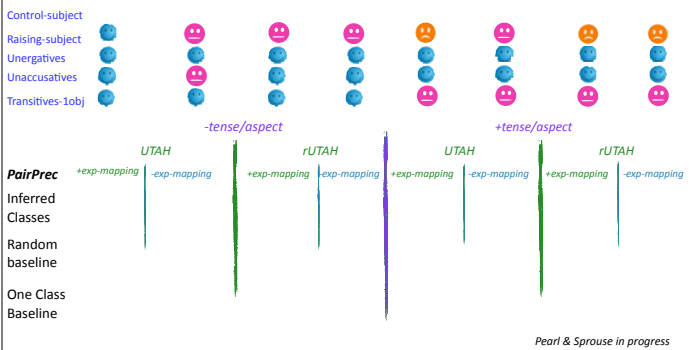
Raising-subject "Jack ___ to win." 8 of 102:
Agent-like happen, keep, need...



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

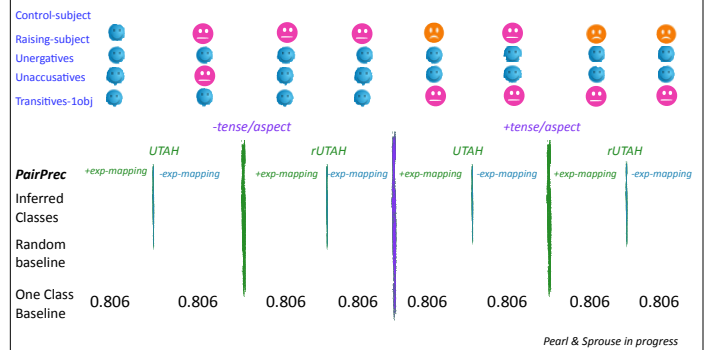
Control-subject "Jack ___ to win." 11 of 102:
Agent-like₁ forget, try, want...



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

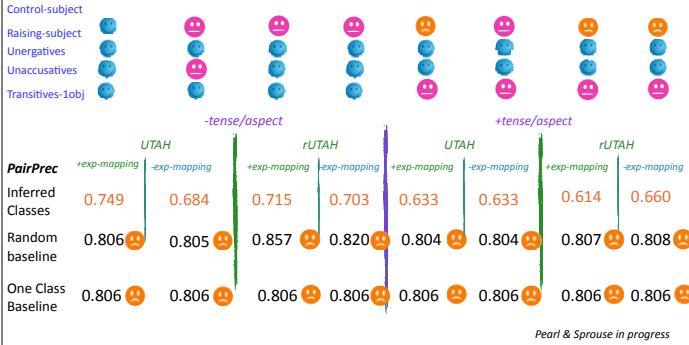
Control-subject "Jack ___ to win." 11 of 102:
Agent-like₁ forget, try, want...



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

Control-subject "Jack to win." 11 of 102:
Agent-like₁ Agent-like₂ forget, try, want...



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

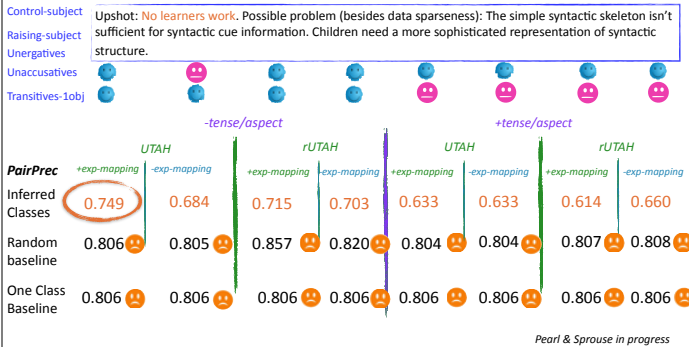
Control-subject "Jack to win." 11 of 102:
Agent-like₁ Agent-like₂ forget, try, want...



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

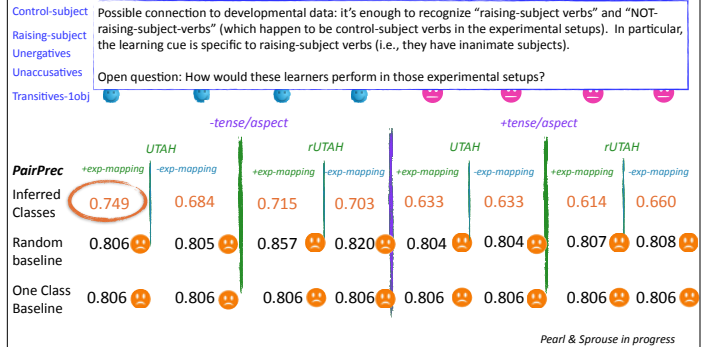
Control-subject "Jack to win." 11 of 102:
Agent-like₁ Agent-like₂ forget, try, want...



Target state: Evaluating the results

By 3 to 4 years old, English children have figured out that inanimate subjects can distinguish between raising-subject and control-subject verbs (Becker 2014). In particular, raising-subject verbs allow inanimate subjects. So, they've likely figured out these classes.

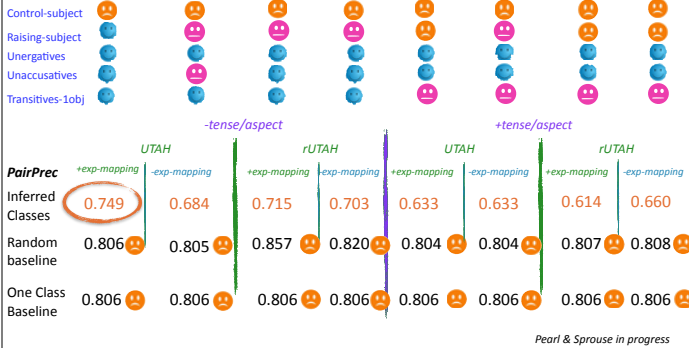
Control-subject "Jack to win." 11 of 102:
Agent-like₁ Agent-like₂ forget, try, want...



Target state: Evaluating the results

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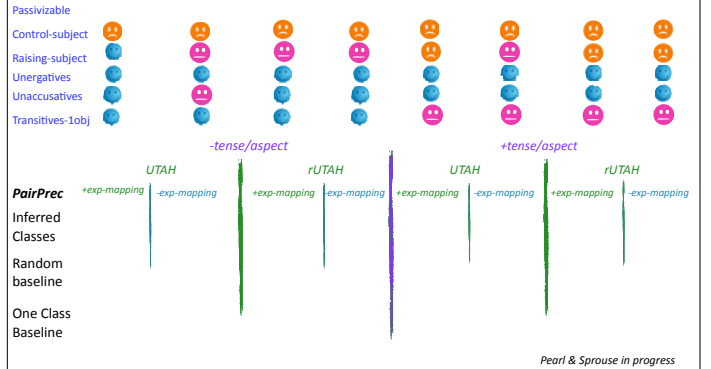
Control-subject "Jack to win." 11 of 102:
Agent-like₁ Agent-like₂ forget, try, want...



Target state: Evaluating the results

Passives seem to be used appropriately by 4 years old (with the correct structural features available by 3 years old): Crain, Thornton & Murasugi, 1987, Budwig 1990, Tomasello, Brooks, & Stern 1998, Huttenlocher et al. 2004.

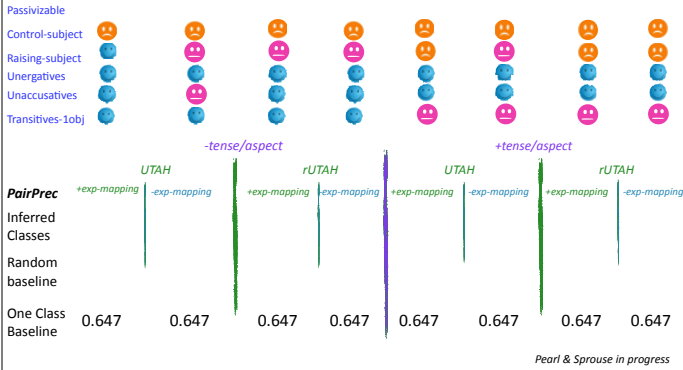
Passivizable "It was -en." 79 of 102:
Patient-like buy, like, turn...



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Passivizable "It was ___-en." Patient-like 79 of 102: buy, like, turn...



Pearl & Sprouse in progress

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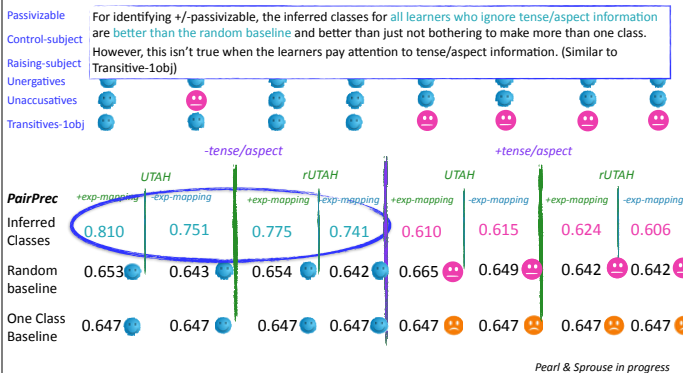


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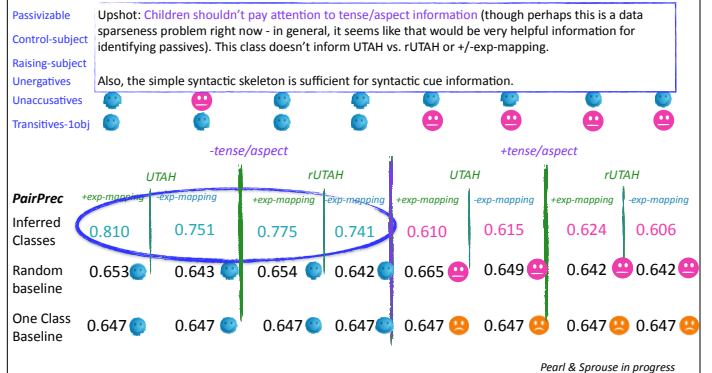


Pearl & Sprouse in progress

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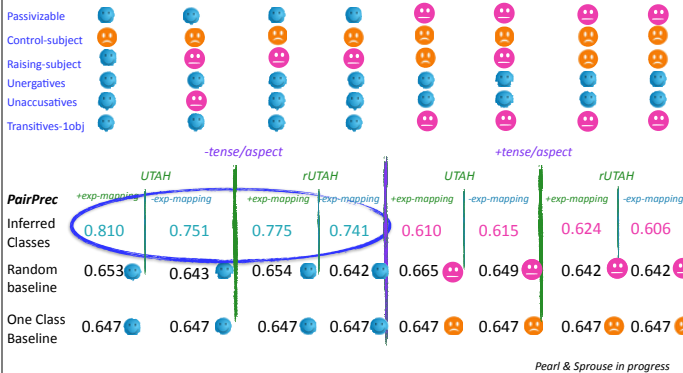


Pearl & Sprouse in progress

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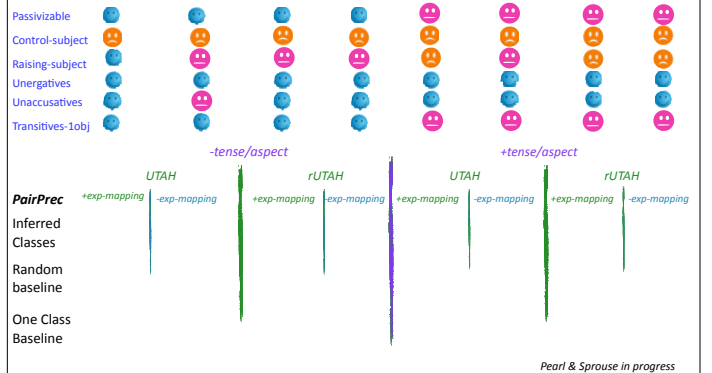


Pearl & Sprouse in progress

Target state: Evaluating the results

Children seem to figure out object-experiencer psych verbs before subject-experiencer psych verbs in English, though they seem to sort them both by age 4 or 5 (Hartshorne, Pogue, & Snedeker 2015).

Psych, subject-experiencer, "Jack ___ it." Experiencer-Subject Matter 0 of 102



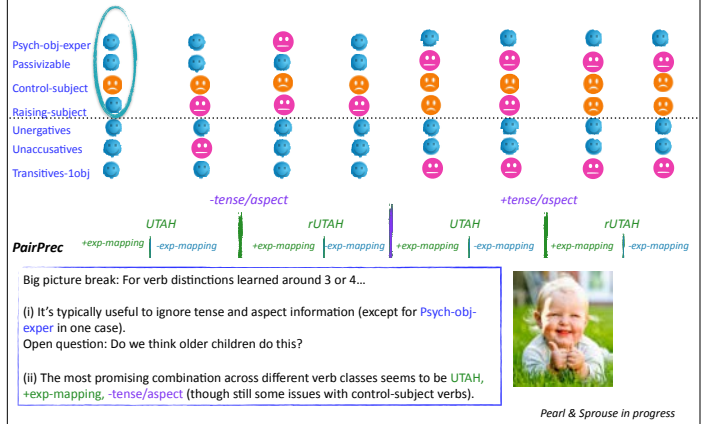
Pearl & Sprouse in progress

Target state: Evaluating the results

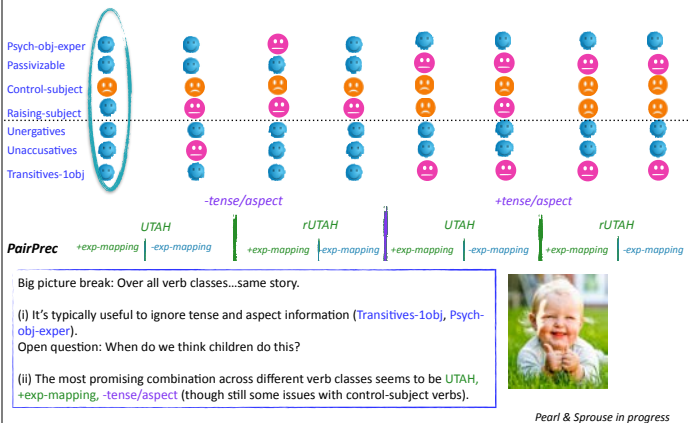
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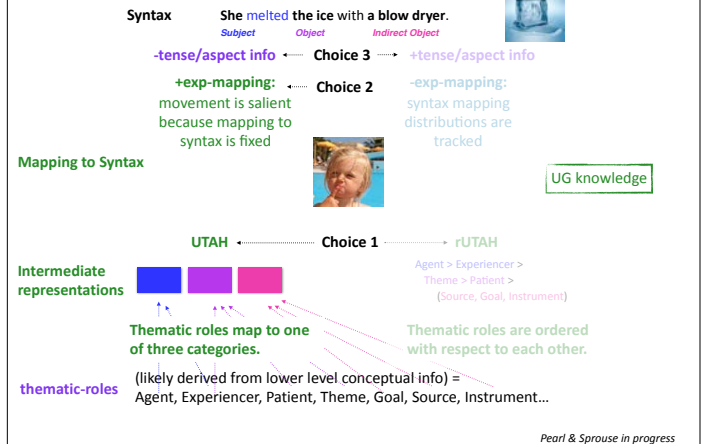
Target state: Evaluating the results



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Learning strategy options



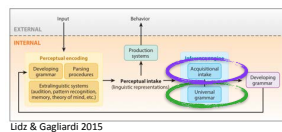
UG proposal refinement

The Linking Problem: Pearl & Sproue in progress

Refining ideas about what implementations of Universal Grammar are consistently useful for acquisition (Ambridge et al. 2014, Pearl 2014): UTAH, expect the mapping to syntax a priori

Refining ideas about what needs to be true about the acquisitional intake for this implementation to be useful: abstract away from surface tense/aspect information

Larger point: Connection between theories of linguistic representation and theories of language acquisition



What next?

Near future:

Test these learners on a larger data set to combat potential data sparseness issues. (In progress: annotating Valian corpus, which has ~25,000 utterances. Current studies with Brown-Eve corpus, which has ~14,000 utterances.)



What next?



Near future:

Other ways to evaluate the output of the modeled learners.

- (1) **Additional quantitative analysis:** Other clustering metrics for assessing quality of inferred verb classes (ARI, VM, etc.)
- (2) **Qualitative analysis:** Which verbs of each class is a learner consistently getting right? Are these more important/more useful in some respect? What do the errors look like, and do they look like the kind of thing children do?
- (3) **Comparison with behavioral data:** Does a learner, using the verb classes it's inferred, perform the same way children do in experimental setups?
- (4) **Utility of inferred classes:** Can we identify a specific acquisition task that depends on verb classes, and see if the inferred classes are useful for that task (Phillips & Pearl 2015, Bar-Sever & Pearl 2016)? This can tell us if they're good classes, even if they don't match adult verb classes.



Pearl & Sprouse in progress

What next?



Further future:

- (1) **Alternative theories:** Are there other options for linking thematic role information to syntactic structure that we can explore in this framework? What about linking conceptual information, if we're not so sure thematic roles are there?
- (2) **More sophisticated syntactic cues:** What kind of structure is necessary for children to know in order to capture some of the trickier distinctions?
- (3) **More realistic assumptions about children:**
 - What if children only have some thematic roles available initially (and some syntactic structure), which they later build on? Do these theories still work/not work? For example, children might not begin by expecting a mapping to syntax to be there (< 2 years old: +/-exp-mapping didn't matter), but then derive it from experience and then expect the mapping by 3 to 4 years old (3-4 years old: +exp-mapping does better).
 - What happens when we embed these theories in a learning model that learns incrementally and has cognitive constraints?



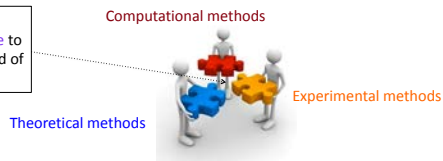
Pearl & Sprouse in progress

Big picture:

Understanding how children make linguistic generalizations

Precisely defining the components of any learning problem is necessary for making progress on how children solve that learning problem, which requires insights from many different methods.

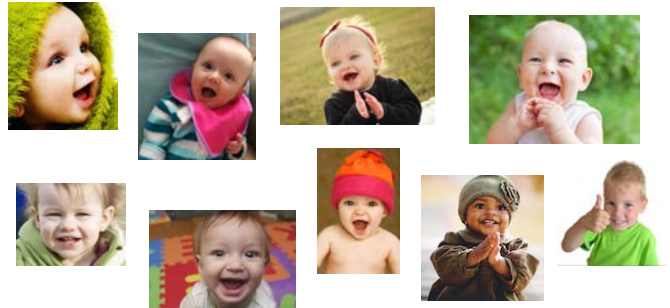
Given a specific initial state, a learner must use the data intake to reach the target state by the end of the learning period.



Biggest picture:

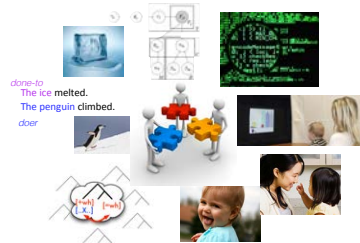
Computational acquisition modeling

This technique is a useful tool — so let's use it to inform our theories of representation and acquisition!



Thank you!

Jon Sprouse



This work was supported in part by NSF grant BCS-1347028.

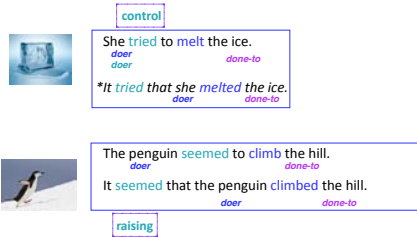


Thematic roles & how to use them

One idea about how children could use thematic role information: (r)UTAH.

The (relativized) Uniformity of Theta Assignment Hypothesis UG knowledge

UTAH: Baker 1988, Baker 1997, Dowty 1991, Fillmore 1968, Grimshaw 1990, Jackendoff 1987, Perlmutter & Postal 1984, Speas 1990
Each thematic role maps to a specific syntactic position (grammatical role).



Pearl & Sproule in progress

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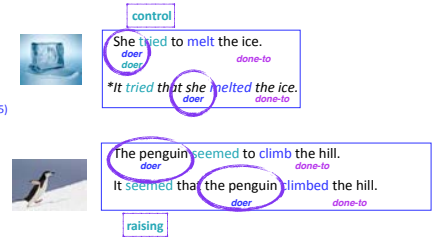
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Agent-like = grammatical subject

Agent
Causer
Experiencer
Possessor

("internal cause" = Rappaport-Hovav 1995)



Pearl & Sproule in progress

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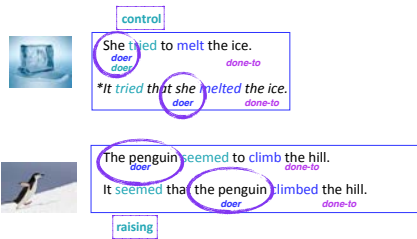
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Causer
Experiencer ("Baker: only when subject")
Possessor

("internal cause" = Rappaport-Hovav 1995)

She fears spiders.
Experiencer
Spiders frighten her.
Experiencer



Pearl & Sproule in progress

Thematic roles & how to use them

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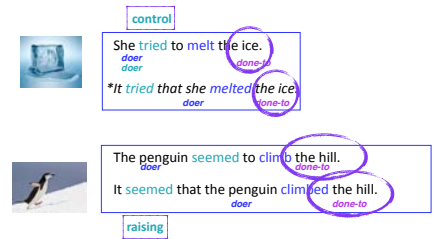
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Agent-like = grammatical subject

Patient-like = grammatical object

Patient
Theme
Experiencer
Subject Matter

("external cause")



Pearl & Sproule in progress

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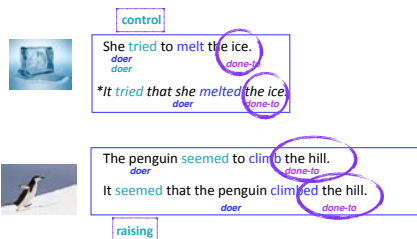
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Patient
Theme
Experiencer ("Baker: only when not subject")
Subject Matter

("external cause")

She fears spiders.
Experiencer
Spiders frighten her.
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Pearl & Sproule in progress

Thematic roles & how to use them

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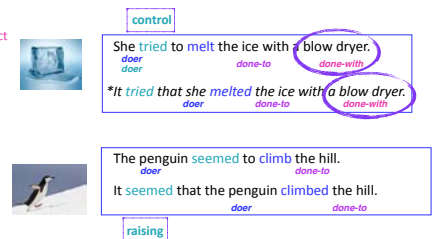
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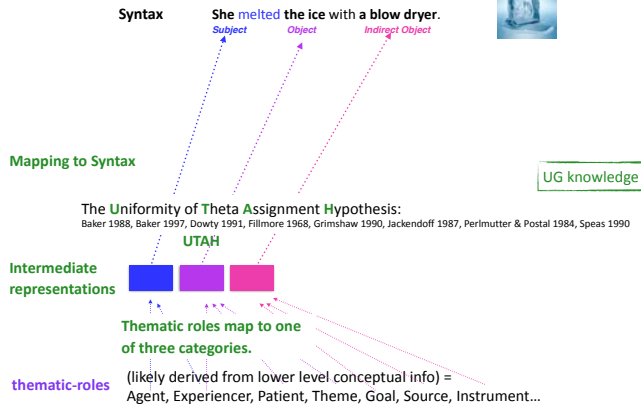
Goal-like = grammatical indirect object

Location
Source
Goal
Benefactor
Instrument



Pearl & Sproule in progress

Thematic roles & how to use them



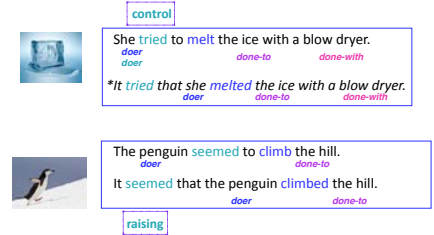
Thematic roles & how to use them

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The (relativized) Uniformity of Theta Assignment Hypothesis **UG knowledge**

rUTAH: Larson 1988, Larson 1990

Thematic roles are ordered relative to each other, with the highest thematic role mapping to the highest grammatical role (subject > object > indirect object).



Pearl & Sproule in progress

Thematic roles & how to use them

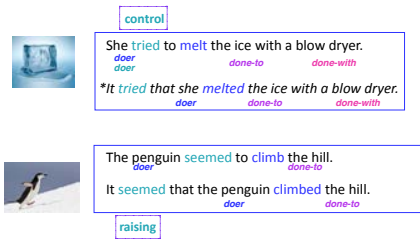
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Basic intuition:
doer (Agent-like) >
done-to (Patient-like) >
done-for/with (Goal-like)



Pearl & Sproule in progress

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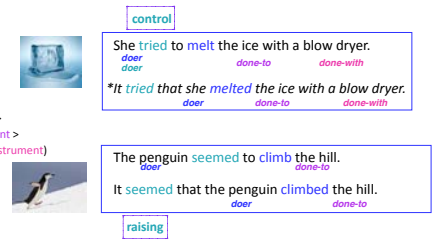
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An example implementation:
Agent > Causee > Experiencer > Possessor >
Subject Matter > Causee > Theme > Patient >
(Location, Source, Goal, Benefactor, Instrument)



Pearl & Sproule in progress

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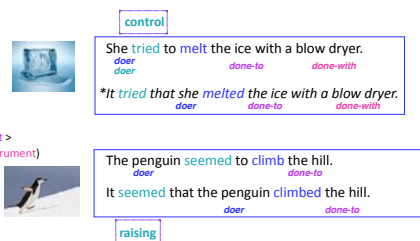
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Note: You don't need to have every role relatively ranked. If some are unranked with respect to each other, the order in which they get mapped to grammatical positions doesn't matter.



Pearl & Sproule in progress

Thematic roles & how to use them

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The (relativized) Uniformity of Theta Assignment Hypothesis **UG knowledge**

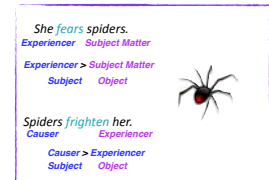
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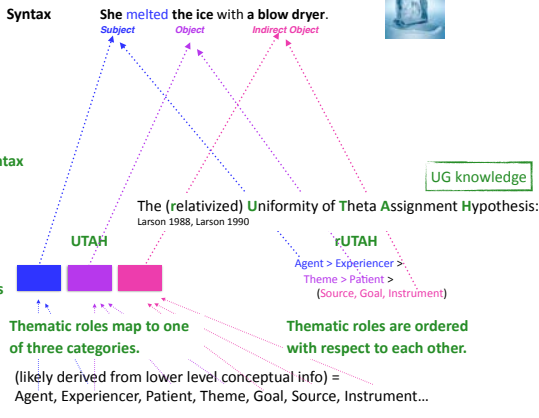
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This relative ranking can help deal with certain situations, like those involving Experiencers.



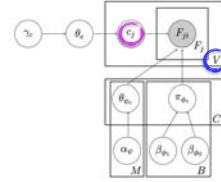
Pearl & Sproule in progress

Thematic roles & how to use them



Target state: Evaluating the results

The different learners tend to infer different numbers of verb classes on average (results over 10 runs of each learner).



Each verb belongs to some class which determines its linguistic behavior.

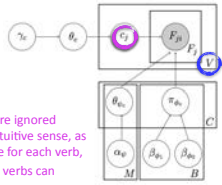
FALL unaccusatives

Classes	-tense/aspect				+tense/aspect			
Avg #	10	UTAH 13.4	10.8	rUTAH 8.2	38.5	UTAH 40.4	32.6	rUTAH 43.8
PairPrec	+exp-mapping	-exp-mapping	+exp-mapping	-exp-mapping	+exp-mapping	-exp-mapping	+exp-mapping	-exp-mapping
Inferred Classes								
Random baseline								
One Class Baseline								

Pearl & Sproule in progress

Target state: Evaluating the results

The different learners tend to infer different numbers of verb classes on average (results over 10 runs of each learner).



Each verb belongs to some class which determines its linguistic behavior.

FALL unaccusatives

General tendency: When tense/aspect are ignored fewer classes are inferred. This makes intuitive sense, as there are fewer syntactic frames possible for each verb, so the syntactic distribution for different verbs can appear more similar.

Classes	-tense/aspect				+tense/aspect			
Avg #	10	UTAH 13.4	10.8	rUTAH 8.2	38.5	UTAH 40.4	32.6	rUTAH 43.8
PairPrec	+exp-mapping	-exp-mapping	+exp-mapping	-exp-mapping	+exp-mapping	-exp-mapping	+exp-mapping	-exp-mapping
Inferred Classes								
Random baseline								
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Pearl & Sproule in progress