# Computational models of syntactic acquisition



### August 4, 2017:

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# Today's Plan: Computational models of syntactic acquisition

I. Some non-parametric examples



II. About linguistic parameters



## III. Learning with parameters



# Today's Plan: Computational models of syntactic acquisition

## I. Some non-parametric examples





another <mark>one</mark>



A CONTRACTOR

syntax, semantics

This kitty was bought as a present for someone.

Lily thinks this kitty is pretty.



What's going on here?

Who does Lily think the kitty for is pretty?

What does Lily think is pretty, and who does she think it's for?



#### What's going on here?

There's a dependency between the *wh*-word *who* and where it's understood (the gap)



This dependency is not allowed in English.

One explanation: The dependency crosses a "syntactic island" (Ross 1967)





Lily think the kitty for is pretty?

Who does

What's going on here? x syntactic island (Ross 1967)

Who does Lily think the kitty for \_\_\_\_\_ is pretty?



Jack is somewhat tricksy.

He claimed he bought something.





What's going on here? 💥 syntactic island (Ross 1967)

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought \_\_\_\_ ?



Who does

Jack is somewhat tricksy.

He claimed he bought something.

*Elizabeth wondered if he actually* did and what it was.







What's going on here? 💥 syntactic island (Ross 1967)

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought ? What did Elizabeth wonder whether Jack bought \_\_\_\_ ?



Who does

Jack is somewhat tricksy.

He claimed he bought something.

Elizabeth worried it was something dangerous.







What's going on here? 💥 syntactic island (Ross 1967)

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought ? What did Elizabeth wonder whether Jack bought \_\_\_\_ ? What did Elizabeth worry if Jack bought \_\_\_\_ ?



Who does

Jack bought something.

*Elizabeth met him afterwards.* 



Lily asks Elizabeth about it.







What's going on here? X syntactic island

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought \_\_\_\_ ? *What did Elizabeth wonder whether Jack bought* \_\_\_\_ ? What did Elizabeth worry if Jack bought \_\_\_\_ ? What did you meet the pirate who bought ?



Who does

Jack bought something.

Elizabeth was surprised by it.



Lily asks Elizabeth about it.







## What's going on here? X syntactic island

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought ? *What did Elizabeth wonder whether Jack bought \_\_\_\_?* What did Elizabeth worry if Jack bought \_\_\_\_ ? What did you meet the pirate who bought ? What did that Jack bought \_\_\_\_\_ surprise you?



Who does

Jack bought two things - a kitty and something else.



Elizabeth wants to know about the other thing.





## What's going on here? X syntactic island

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought ? What did Elizabeth wonder whether Jack bought \_\_\_\_ ? What did Elizabeth worry if Jack bought \_\_\_\_ ? What did you meet the pirate who bought ? What did that Jack bought \_\_\_\_\_ surprise you? What did you buy a kitty and \_\_\_\_ ?



Who does

Jack bought a specific kind of kitty.



Elizabeth wants to know about the kind.

Which did you buy \_\_\_\_\_ kitty?





Lily think the kitty for is pretty?



Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought \_\_\_\_\_ ? What did Elizabeth wonder whether Jack bought \_\_\_\_? What did Elizabeth worry if Jack bought \_\_\_\_? What did you meet the pirate who bought \_\_\_? What did that Jack bought \_\_\_\_ surprise you? What did you buy a kitty and \_\_\_\_? Which did you buy \_\_\_\_ kitty ?

### Important: It's not about the length of the dependency.

(Chomsky 1965, Ross 1967)





What's going on here? X syntactic island

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought What did Elizabeth wonder whether Jack bought What did Elizabeth worry if Jack bought \_\_\_\_\_ What did you meet the pirate who bought What did that Jack bought \_\_\_\_\_ surprise you What did you buy a kitty and ? Which did you buy \_\_\_\_\_ kitty ?

Elizabeth

Who does



What did Elizabeth think ?

It's not about the length of the dependency.



What's going on here? X syntactic island

Who does Lily think the kitty for \_\_\_\_\_ is pretty? What did Jack make the claim that he bought ? What did Elizabeth wonder whether Jack bought \_\_\_\_\_ What did Elizabeth worry if Jack bought \_\_\_\_ ? What did you meet the pirate who bought \_\_\_\_? ? What did that Jack bought \_\_\_\_\_ surprise you? What did you buy a kitty and ? Which did you buy \_\_\_\_\_ kitty ?



Elizabeth

Who does

Jack



What did	l Elizabeth think Jack s	aid ?

It's not about the length of the dependency.



Who does Lily think the kitty for \_\_\_\_ is pretty? What did Jack make the claim that he bought\_\_\_\_ ? What did Elizabeth wonder whether Jack bought \_\_\_\_ What did Elizabeth worry if Jack bought \_\_\_ ? What did you meet the pirate who bought \_\_\_? What did that Jack bought \_\_\_ surprise you? What did you buy a kitty and \_\_\_ ? Which did you buy \_\_\_ kitty ?

Jack



Elizabeth

Who does ( 💦

Lily think the kitty for is pretty?



Lily







Adults judge these dependencies to be far worse than many others, including others that are very similar except that they don't cross syntactic islands (Sprouse et al. 2012).





#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior

Sprouse et al. (2012) collected magnitude estimation judgments for four different islands, using a factorial definition that controlled for two salient properties of island-crossing dependencies:

- length of dependency
- (matrix vs. embedded)
- presence of an island structure
  (non-island vs. island)





#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior

Sprouse et al. (2012) length of dependency (matrix vs. embedded) presence of an island structure (non-island vs. island)

Complex NP island stimuli



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Who claimed that Lily forgot the necklace?		matrix non-island
What did the teacher claim that Lily forgot?		embedded   non-island
Who made the claim that Lily forgot the necklace?		matrix   island
*What did the teacher make the claim that Lily forgot	?	embedded   island



#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior

Sprouse et al. (2012) **length** of dependency (matrix vs. embedded) presence of an island structure (non-island vs. island)

Subject island stimuli



Lidz & Gagliardi 2015

Who thinks the necklace is expensive? What does Jack think is expensive? Who \_\_\_\_\_ thinks the necklace for Lily is expensive? matrix island \*Who does Jack think the necklace for is expensive? embedded | island

matrix non-island embedded non-island



#### syntactic island

## Adult knowledge as measured by acceptability judgment behavior

Sprouse et al. (2012) length of dependency (matrix vs. embedded) presence of an island structure (non-island vs. island)

Whether island stimuli





Who \_\_ thinks that Jack stole the necklace?matrix | non-islandWhat does the teacher think that Jack stole \_\_ ?embedded | non-islandWho \_\_ wonders whether Jack stole the necklace?matrix | island\*What does the teacher wonder whether Jack stole \_?embedded | island



#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior

Sprouse et al. (2012) length of dependency (matrix vs. embedded) presence of an island structure (non-island vs. island)

Adjunct island stimuli





Who \_\_\_\_\_\_thinks that Lily forgot the necklace? What does the teacher think that Lily forgot \_\_\_\_\_? Who \_\_\_\_\_worries <u>if Lily forgot the necklace</u>? \*What does the teacher worry <u>if Lily forgot \_\_\_\_</u>? matrix | non-island embedded | non-island matrix | island embedded | island



#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior

Syntactic island = **superadditive** interaction of the two factors (additional unacceptability that arises when the two factors — **length** & presence of an **island** structure — are combined, above and beyond the independent contribution of each factor).





Lidz & Gagliardi 2015



#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior





Lidz & Gagliardi 2015

Superadditivity present for all islands tested = Knowledge that dependencies cannot cross these island structures is part of adult knowledge about syntactic islands.

Pearl & Sprouse 2013a, 2013b, 2015



#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior





Lidz & Gagliardi 2015

Importance for acquisition: This is one kind of target behavior that we'd like a modeled child to produce.



#### syntactic island

### Adult knowledge as measured by acceptability judgment behavior





Lidz & Gagliardi 2015

### So if we're focusing on these *wh*dependencies and that specific target state, what does children's input look like?



Pearl & Sprouse 2013a, 2013b, 2015



### Children's input really doesn't look so helpful

Data from five corpora of child-directed speech (Brown-Adam, Brown-Eve, Brown-Sarah, Suppes, Valian) from CHILDES (MacWhinney 2000): speech to 25 children between the ages of one and five years old.

= 813,036 words

= 31,247 utterances containing a *wh*-dependency





### Children's input really doesn't look so helpful

Data from five corpora of child-directed speech = **31,247** utterances containing a *wh*-dependency

	grammatical stimuli			syntactic island	
	MATRIX + NON-ISLAND	EMBEDDED + NON-ISLAND	MATRIX H	- EMBEDDED + ISLAND	
Complex NP	7	295	0	0	
Subject	7	29	0	0	
Whether	7	295	0	0	
Adjunct	7	295	15	0	

These kinds of utterances are fairly rare in general the most frequent appears about 0.9% of the time (295 of 31,247.)







### Children's input really doesn't look so helpful

Data from five corpora of child-directed speech = **31,247** utterances containing a *wh*-dependency

	gr	ammatical stii	muli syr	ntactic island
	MATRIX + NON-ISLAND	EMBEDDED + NON-ISLAND	MATRIX + E	MBEDDED + SLAND
Complex NP	7	295	0	0
Subject	7	29	0	0
Whether	7	295	0	0
Adjunct	7	295	15	0

Being grammatical doesn't necessarily mean an utterance will appear in the input at all.







### Children's input really doesn't look so helpful

Data from five corpora of child-directed speech = **31,247** utterances containing a *wh*-dependency

	grammatical stimuli			syntactic island	
	MATRIX + NOM-ISLAND	EMBEDDED + NON-ISLAND	MATRIX + L	EMBEDDED + SLAND	
Complex NP	7	295	0	0	
Subject	7	29	0	0	
Whether	7	295	0	0	
Adjunct	7	295	15	0	





Lidz & Gagliardi 2015

Unless the child is sensitive to very small frequencies, it's difficult to tell the difference between grammatical and ungrammatical dependencies sometimes...



### Children's input really doesn't look so helpful

Data from five corpora of child-directed speech = **31,247** utterances containing a *wh*-dependency

	grammatical stimuli			syntactic island	
	MATRIX + NON-ISLAND	EMBEDDED + NON-ISLAND	MATRIX + ISLAND	EMBEDDED + ISLAND	
Complex NP	7	295	0	0	
Subject	7	29	0	0	
Whether	7	295	0	0	
Adjunct	7	295	15	0	





Lidz & Gagliardi 2015

...and impossible to tell no matter what the rest of the time. This looks like an **induction problem** for the language learner if we're looking for direct evidence in the input.



### Children's input really doesn't look so helpful

Data from five corpora of child-directed speech = **31,247** utterances containing a *wh*-dependency

Important: Some grammatical utterances never appeared at all. This means that **only a subset of grammatical utterances appeared**, and the child has to **generalize appropriately from this subset**.











Data from five corpora of child-directed speech = **31,247** utterances containing a *wh*-dependency

So what kinds of dependencies *are* in the input?





### So what kinds of dependencies *are* in the input?

Data from five corpora of child-directed speech = **31,247** utterances containing a *wh*-dependency

### A lot of simpler ones!

76.7%	What did you see?
12.8%	What happened?
5.6%	What did she want to do?
2.5%	What did she read from?
4 4 0 /	

1.1% What did she think he said \_\_\_?





Lidz & Gagliardi 2015



Pearl & Sprouse 2013a, 2013b, 2015



### The induction problem



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Items

Encountered

What did you see \_\_? What \_\_ happened?

•••





### The induction problem





Lidz & Gagliardi 2015

#### Grammatical wh-questions

What did you see \_\_? What \_\_ happened? Who did Jack think that Lily saw \_\_? What did Jack think \_\_ happened?


# Children's input









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Ungrammatical wh-questions: Syntactic islands Who does Lily think the kitty for \_\_\_\_ is pretty? What did Jack make the claim that he bought \_\_\_\_ ? What did Elizabeth wonder whether Jack bought \_\_\_\_ What did Elizabeth worry if Jack bought \_\_\_ ?



Previous learning theories suggested children need syntactic-island-specific innate knowledge.







Subjacency (Chomsky 1973, Huang 1982, Lasnik & Saito 1984)

A dependency cannot cross two or more bounding nodes.









Subjacency (Chomsky 1973, Huang 1982, Lasnik & Saito 1984)

Bounding nodes come from a fixed set (CP, IP, and/or NP). The ones that act as a bounding nodes for a given language must be learned.













An alternative learning strategy proposes children need less-specific linguistic prior knowledge along with probabilistic learning.

Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)





Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure







Subjacency (Chomsky 1973, Huang 1982, Lasnik & Saito 1984)

can't cross 2+ bounding nodes
from a fixed set (CP, IP, and/or NP)



Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure Dependencies represented as a sequence of **container nodes** 





Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of container nodes

#### 







uco 2012a 2012b 201E)

Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of container nodes

#### CP How to describe this dependency: NP did IP What phrases is the gap inside but the *wh*-word What NP VP isn't inside? NP Pro you see What did you see \_\_? = What did [IP you [VP see \_\_]]? = IP - VP







Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

L<sub>CN1</sub> ... L<sub>CN2</sub> ...

A dependency can't cross a very low probability region of structure

 $l_{CN3} \cdots l_{CN4} \cdots j_{CN5} \cdots$ 

Dependencies represented as a sequence of **container nodes** 

#### What did you see \_\_? = What did [IP you [VP see \_\_]]? = IP-VP

Wh ...

```
What ____ happened?
= What [<sub>IP</sub> ____ happened]?
= IP
```







Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

Wh ...

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of **container nodes** 

What did you see \_\_? = What did [IP you [VP see ]]? = IP-VPWhat <u>happened</u>? = What [<sub>IP</sub> \_\_\_\_ happened]? = IPWhat did she want to do ?

= What did  $[_{IP}$  she  $[_{VP}$  want  $[_{IP}$  to  $[_{VP}$  do ]]]]?= IP-VP-IP-VP



do



 $l_{CN1} \cdots l_{CN2} \cdots$ П L<sub>CN3</sub> ... L<sub>CN4</sub> ... J<sub>CN5</sub> ...



Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of container nodes

What did you see \_\_? = What did [IP you [VP see \_\_]]? = IP-VP What \_\_ happened? = What [IP \_\_ happened]? = IP What did she want to do \_\_? = What did [IP she [VP want [IP to [VP do \_\_]]]]? = IP-VP-IP-VP What did she read from \_\_? = What did [IP she [VP read [PP from \_\_]]]]? = IP-VP-PP





Wh ... [<sub>CN1</sub> ... (<sub>CN2</sub> ... [<sub>CN3</sub> ... [<sub>CN4</sub> ... [<sub>CN5</sub> ... \_]





Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of **container nodes** 



Container node: phrase structure node that contains dependency

[CP What do [IP you [VP like [PP in this picture?]]]]



Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of **container nodes** 





Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of **container nodes** 





Subjacency-ish (Pearl & Sprouse 2013a, 2013b, 2015)

A dependency can't cross a very low probability region of structure

Dependencies represented as a sequence of **container nodes** 



Low probability container node sequences have to be learned for the language



#### In common: Local structural anomaly is the problem

A dependency can't cross a very low probability sequence of container nodes



Implemented in an algorithmic-level learning model that learned from realistic samples of child-directed speech.





A dependency can't cross a very low probability sequence of container nodes





Intuition: Learn what you can from the dependencies you do actually observe in the data and apply it to make a judgment about the dependencies you haven't seen before, like these syntactic islands.



A dependency can't cross a very low probability sequence of container nodes





Intuition: Learn what you can from the dependencies you do actually observe in the data and apply it to make a judgment about the dependencies you haven't seen before, like these syntactic islands.

That is, leverage a broader set of data to make syntactic generalizations.









#### What information is there to leverage exactly?









#### What information is there to leverage exactly?

This relates to the strategy children use for learning and then generating predictions about the grammaticality of dependencies.



\_]]



What information is there to leverage exactly?

syntax

syntactic island

#### Strategy

(1) Pay attention to the structure of dependencies.

What did she want to do  $\_$ ? = What did [<sub>IP</sub> she [<sub>VP</sub> want [<sub>IP</sub> to [<sub>VP</sub> do  $\_$ ]]]]? = IP-VP-IP-VP





Syntax syntactic island

What information is there to leverage exactly?

#### Strategy

(1) Pay attention to dependency structure.

(2) Break these dependency structures into smaller pieces made up of three units (trigrams) that you can track the frequency of in the input you encounter.

IP-VP =	IP =
begin-IP-VP	begin-IP-end
IP-VP-end	
IP-VP-IP-VP	IP-VP-PP
= <i>begin</i> -IP-VP	= <i>begin</i> -IP-VP
IP-VP-IP	IP-VP-PP
VP-IP-VP	VP-PP-end
IP-VP-e	end



Syntax syntactic island

What information is there to leverage exactly?

#### Strategy

(1) Pay attention to dependency structure.

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IP-VP =	IP =	bogin ID V/D - 96/225
begin-IP-VP	begin-IP-end	$Degini-iP-VP = \frac{60}{225}$
IP_\/P_end	5	IP-VP-end = 83/225
		<i>begin-</i> IP <i>-end</i> = 13/225
	IP-VP-PP	IP-VP-IP = 6/225
	= begin-IP-VP	VP-IP-VP = 6/225
= begin-IP-VP	IP-VP-PP	IP-VP-PP = 3/225
IP-VP-IP	VP-PP-end	VP_PP_end = 3/225
VP-IP-V	VP	VI = II = CIIU = S/22S
IP-VP- <i>end</i>		•••



syntax syntactic island

What information is there to leverage exactly?

#### Strategy

(1) Pay attention to dependency structure.

(2) Break these dependency structures into smaller pieces made up of three units (trigrams) that you can track the frequency of in the input you encounter.

IP-VP =	IP =	
begin-IP-VP	begin-IP-end	beg
IP-VP-end	d	IP-V
IP-VP-IP-VP = <i>begin</i> -IP-VP IP-VP-IF VP-IP	IP-VP-PP = begin-IP-VP IP-VP-PP VP-PP-end P-VP	beg IP-V VP- IP-V VP-
IP	-VP-end	•••

*in-IP-VP = 86/225* /P-*end* = 83/225 jin-IP-end = 13/225/P-IP = 6/225IP-VP = 6/225/P-PP = 3/225PP-end = 3/225

Note that some of these trigrams appear in multiple dependencies that commonly occur in children's input. This will be helpful!



Syntax syntactic island

What information is there to leverage exactly?

#### Strategy

(1) Pay attention to dependency structure.

(2) Break dependency structures into trigrams that you can track the frequency of.

(3) Use trigram frequency to calculate the probability of that trigram occurring in a dependency.

*begin*-IP-VP = 86/225 IP-VP-*end* = 83/225 *begin*-IP-*end* = 13/225 IP-VP-IP = 6/225 VP-IP-VP = 6/225 IP-VP-PP = 3/225 VP-PP-*end* = 3/225 p(begin-IP-VP) = 0.38 p(IP-VP-end) = 0.37 p(begin-IP-end) = 0.06 p(IP-VP-IP) = 0.03 p(VP-IP-VP) = 0.03 p(IP-VP-PP) = 0.01p(VP-PP-end) = 0.01



Syntax syntactic island

What information is there to leverage exactly?

#### Strategy

- (1) Pay attention to dependency structure.
- (2) Break dependency structures into trigrams that you can track the frequency of.
- (3) Calculate the trigram probability in a dependency.

(4) When you see a new dependency, break it down into its trigrams and then calculate its probability, based on the trigram probabilities.

```
What does Jack want __?

= What does [_{IP} Jack [_{VP} want __]]?

= IP-VP

= begin-IP-VP

IP-VP-end

p(IP-VP) = p(begin-IP-VP)*p(IP-VP-end)

= 0.38 * 0.37 = 0.14
```



Syntax syntactic island

[]] What information is there to leverage exactly?

#### Strategy

(1) Pay attention to dependency structure.

(2) Break dependency structures into trigrams that you can track the frequency of.

(3) Calculate the trigram probability in a dependency.

(4) When you see a new dependency, break it down into its trigrams and then calculate its probability, based on the trigram probabilities.

```
What does Jack want to do that for __?

= What does [_{IP} Jack [_{VP} want [_{IP} to [_{VP} do that [_{PP} for __]]?

= IP-VP-IP-VP-PP

= begin-IP-VP

IP-VP-IP

VP-IP-VP

VP-IP-VP

VP-PP-end

What does Jack want to do that for __?

= (IP-VP-IP-IP-IP-IP) for __]?

= (IP-VP-IP-VP-PP) = p(begin-IP-VP)*p(IP-VP-IP)*p(VP-IP-IP)*p(VP-IP-IP)*p(VP-IP)*p(VP-IP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(VP-IP)*p(V
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Syntax syntactic island

What information is there to leverage exactly?

#### Strategy

(1) Pay attention to dependency structure.

(2) Break dependency structures into trigrams that you can track the frequency of.

(3) Calculate the trigram probability in a dependency.

(4) When you see a new dependency, break it down into its trigrams and then calculate its probability, based on the trigram probabilities.

#### Subject island dependency

What do you think that the joke about \_\_\_\_\_ offended Jack?

= What do [ $_{IP}$  you [ $_{VP}$  think [ $_{CP}$  that [ $_{IP}$  [ $_{NP}$  the joke [ $_{PP}$  about \_\_\_]]]]] offended Jack?

- = IP-VP-CP-NP-PP
- = *begin*-IP-VP
  - IP-VP-CP
    - VP-CP-IP
      - CP-IP-NP
        - IP-NP-PP NP-PP-*end*
- p(IP-VP-CP-IP-NP-PP) = p(begin-IP-VP)\*p(IP-VP-CP)\*p(VP-CP-S)\*p(CP-IP-NP)\*p(IP-NP-PP)\*p(NP-PP-end) = 0.86\*0.01\*0.001\*0.00\*0.00\*0.02 = 0.00



Syntax syntactic island

What information is there to leverage exactly?

#### Strategy

- (1) Pay attention to dependency structure.
- (2) Break dependency structures into trigrams that you can track the frequency of.
- (3) Calculate the trigram probability in a dependency.
- (4) Break a new dependency into its trigrams and calculate its probability.

(5) Use calculated dependency probabilities as the basis for grammaticality judgments. Lower probability dependencies are dispreferred, compared to higher probability dependencies.



p(IP-VP-CP-IP-NP-PP) = 0.00





Use calculated dependency probabilities as the basis for grammaticality judgments. Lower probability dependencies are dispreferred, compared to higher probability dependencies.

For each set of island stimuli from Sprouse et al. (2012), we generate grammaticality preferences for the modeled learner based on the **dependency's perceived probability** and use this as a stand-in for acceptability.





Looking for superadditivity as a sign of syntactic island knowledge





Use calculated dependency probabilities as the basis for grammaticality judgments. Lower probability dependencies are dispreferred, compared to higher probability dependencies.



Looking for superadditivity as a sign of syntactic island knowledge





Use calculated dependency probabilities as the basis for grammaticality judgments. Lower probability dependencies are dispreferred, compared to higher probability dependencies.



Each dependency is characterized by a container node sequence, whose probability can be calculated and then plotted.










#### What's going on?

Why are the island-spanning dependencies so much worse than the grammatical ones?







#### What's going on?

Why are the island-spanning dependencies so much worse than the grammatical ones?



Let's look inside them and see!



- a. Complex NP
  - (i) \* What did [ $_{IP}$  the teacher [ $_{VP}$  make [ $_{NP}$  the claim  $_{CP_{that}}$  that [ $_{IP}$  Lily  $_{VP}$  forgot \_ ]]]]]?
  - (ii) start-IP-VP-NP-CP<sub>that</sub>-IP-VP-end
  - (iii) Low probability:





- b. Subject
  - (i) \* Who does  $[_{IP} \text{ Jack } [_{VP} \text{ think } [_{CP_{null}} [_{IP} [_{NP} \text{ the necklace } [_{PP} \text{ for } ]] \text{ is expensive}]]]]?$
  - (ii) start-IP-VP-CP<sub>null</sub>-IP-NP-PP-end

(iii) Low probability: CP<sub>null</sub>-IP-NP



- c. Whether
  - (i) \* What does  $[_{IP}$  the teacher  $[_{VP}$  wonder  $[_{CP_{whether}}$  whether  $[_{IP}$  Jack  $[_{VP}$  stole \_ ]]]]]?
  - (ii) *start*-IP-VP-CP<sub>whether</sub>-IP-VP-end
  - (iii) Low probability:







# Learning strategies



#### In common: Local structural anomaly is the problem

The way Subjacency-ish implements this local structural anomaly can allow the development of syntactic island knowledge without relying on prior knowledge about bounding nodes and how many a dependency is limited to crossing.



Less reliance on island-specific prior knowledge

# Learning strategies



#### Less reliance on island-specific prior knowledge



# Today's Plan: Computational models of syntactic acquisition

#### I. Some non-parametric examples





another <mark>one</mark>



A CONTRACTOR

syntax, semantics

syntax, semantics

another one

"Oh look — a pretty kitty!"



"Look — there's another one!"





syntax, semantics

another one

"Oh look — a pretty kitty!"





"Look — there's another one!"

Interpretation: another pretty kitty same syntactic category as antecedent

???

syntax, semantics

another one

"Oh look — a pretty kitty!"





"Look — there's another one!"

Interpretation: another

same syntactic category as antecedent

???

bigger than a plain Noun

Noun | pretty kitty

syntax, semantics

another one

antecedent

"Oh look — a pretty kitty!"





"Look — there's another one!" Interpretation: another the pretty kitty same syntactic category as antecedent ??? smaller than a full Noun Phrase



syntax, semantics

another one

"Oh look — a pretty kitty!"



"Look — there's another one!"

Interpretation: another

same syntactic category as antecedent

???

In-between category **Noun'** that includes strings with nouns and modifiers+nouns



syntax, semantics

another one

antecedent

"Oh look — a pretty kitty!"





"Look — there's another one!"

Interpretation: another

same syntactic category as antecedent

This is why we can also interpret one as just kitty.





syntax, semantics

another one

"Oh look — a pretty kitty!"



"Do you see another one?"







syntax, semantics

another one

"Oh look — a pretty kitty!"



"Do you see another one?"







syntax, semantics

#### another one

"Oh look — a pretty kitty!"



"Do you see another one?"

pretty kitty Noun'





3.50 3.00 2.50 2.50 1.50 1.00 0.50

0.00



Anaphoric



Lidz, Waxman, & Freedman 2003: 18-month-old interpretations

J. Lidz et al. / Cognition 89 (2003) B65-B73

syntax, semantics

another one

"Oh look — a pretty kitty!"



"What do you see now?"





another one pretty kitty Noun'



syntax, semantics

another one

"Oh look — a pretty kitty!"



"What do you see now?"





another one pretty kitty Noun'



syntax, semantics

#### another one

"Oh look — a pretty kitty!"



# Shows baseline looking preference

J. Lidz et al. / Cognition 89 (2003) B65-B73



"What do you see now?"





another one pretty kitty Noun'



syntax, semantics

another one

"Oh look — a pretty kitty!"



#### Shows baseline looking preference which is counteracted with "Do you see another one?"

J. Lidz et al. / Cognition 89 (2003) B65-B73



"What do you see now?"





another one pretty kitty Noun'



syntax, semantics

another one

"Oh look — a pretty kitty!"



#### "Do you see another kitty?"





another one pretty kitty Noun'



syntax, semantics

another one

"Oh look — a pretty kitty!"



"Do you see another kitty?"





another one pretty kitty Noun'



syntax, semantics

#### another one

"Oh look — a pretty kitty!"



# Shows baseline looking preference

J. Lidz et al. / Cognition 89 (2003) B65-B73

"Do you see another kitty?"





another one pretty kitty Noun'





syntax, semantics

another one

"Oh look — a pretty kitty!"



#### "Do you see another pretty kitty?"





another one pretty kitty Noun'



syntax, semantics

another one

"Oh look — a pretty kitty!"



"Do you see another pretty kitty?"





another one pretty kitty Noun'



syntax, semantics

3.50

3.00

2.50

2.00

1.50

1.00

0.00

3.50 .

(seconds) 2.50 ·

**Division** 1.50

0.00

Time 2.00

ean 0.50

(seconds)

Time

Looking

ean 0.50 another one

"Oh look — a pretty kitty!"

Same looking pattern as "another one" "Do you see another pretty kitty?"









#### syntax, semantics

#### another one

"Oh look — a pretty kitty!"





Noun' pretty kitty

"Do you see another one ?"



Several learning strategies implemented with algorithmic-level modeled learners, given realistic samples of English child-directed speech.

Pearl & Mis 2016



another one



Noun' pretty kitty

#### **English child-directed speech**

Problem: Most direct evidence children encounter is ambiguous.

#### Syntactically (SYN) ambiguous data

(92% according to corpus study by Pearl & Mis 2011, 2016):

"Look – a kitty! Oh, look – another one."







another one



Noun' pretty kitty

#### **English child-directed speech**

Problem: Most direct evidence children encounter is ambiguous.

#### Syntactically (SYN) ambiguous data

(92% according to corpus study by Pearl & Mis 2011, 2016):

"Look – a kitty! Oh, look – another one."

Antecedent = "kitty"

Referent







syntax, semantics

another one



Noun' pretty kitty

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another one





pretty kitty

#### **English child-directed speech**

Problem: Most direct evidence children encounter is ambiguous.

#### Referentially and syntactically (REF-SYN) ambiguous

(8% according to corpus study by Pearl & Mis 2011, 2016)

"Look – a pretty kitty! Oh, look – another one."







syntax, semantics

another one

92% SYN ambiguous

Noun' pretty kitty

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another one



92% SYN ambiguous

pretty kitty

Noun'

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Problem: Most direct evidence children encounter is ambiguous.

#### Referentially and syntactically (REF-SYN) ambiguous

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"Look – a pretty kitty! Oh, look – another one."

Antecedent = "pretty kitty" OR

Antecedent = "kitty"









another one



92% SYN ambiguous

pretty kitty

Noun'

#### **English child-directed speech**

Problem: Most direct evidence children encounter is ambiguous.

#### Referentially and syntactically (REF-SYN) ambiguous

(8% according to corpus study by Pearl & Mis 2011, 2016)

"Look – a pretty kitty! Oh, look – another one."

Antecedent = "pretty kitty" ???

Antecedent = "kitty"











another one



92% SYN ambiguous

pretty kitty

Noun'

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(8% according to corpus study by Pearl & Mis 2011, 2016)

"Look – a pretty kitty! Oh, look – another one."





Antecedent = "pretty kitty" ???

Antecedent = "kitty"





92% SYN ambiguous 8% REF-SYN ambiguous

syntax, semantics

#### English child-directed speech

Problem: Most direct evidence children encounter is ambiguous.

- Unambiguous (UNAMB) data
- What we wish were there but isn't

0% according to corpus study by Pearl & Mis 2011, 2016

"Look – a pretty kitty!

Hmmm - there doesn't seem to be another one here, though."









another one



92% SYN ambiguous 8% REF-SYN ambiguous

#### English child-directed speech

Problem: Most direct evidence children encounter is ambiguous.

Unambiguous (UNAMB) data

What we wish were there but isn't

0% according to corpus study by Pearl & Mis 2011, 2016

"Look – a pretty kitty!

Can't have "**kitty**" as its antecedent, because there *is* another kitty here. This would be a false thing to say.

Hmmm - there doesn't seem to be another **one** here, though."





kitty







Noun'

syntax, semantics

another one

syntax, semantics

92% SYN ambiguous8% REF-SYN ambiguous

English child-directed speech

Problem: Most direct evidence children encounter is ambiguous.

Unambiguous (UNAMB) data

What we wish were there but isn't

0% according to corpus study by Pearl & Mis 2011, 2016

"Look – a **pretty kitty**!

Must have "pretty kitty" as its antecedent.

another one

Hmmm - there doesn't seem to be another **one** here, though."











Noun'

syntax, semantics

92% SYN ambiguous 8% REF-SYN ambiguous

English child-directed speech

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Must have "pretty kitty" as its antecedent.

Hmmm - there doesn't seem to be another one here, though."







another one





Noun'

English child-directed speech Problem: Most direct evidence children encounter is ambiguous. syntax, semantics

another one

92% SYN ambiguous8% REF-SYN ambiguous

Noun' pretty kitty

How do children learn the right generalizations for interpreting one?



English child-directed speech Problem: Most direct evidence children encounter is ambiguous.

### 92% SYN ambiguous 8% REF-SYN ambiguous

Noun' pretty kitty

another one



#### How do children learn the right generalizations for interpreting one?



Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence (being more selective about what you learn from) & learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data to learn from & learning from in it more sophisticated ways



English child-directed speech Problem: Most direct evidence children encounter is ambiguous.

92% SYN ambiguous 8% REF-SYN ambiguous

How do children learn the right generalizations for interpreting one?

Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

Pearl & Mis (2016): Leveraging a broader set of data

Learning from it in more sophisticated ways





another one



syntax, semantics

English child-directed speech Problem: Most direct evidence children encounter is ambiguous.

92% SYN ambiguous 8% REF-SYN ambiguous

syntax, semantics

How do children learn the right generalizations for interpreting *one*? Regier & Gahl (2004), Pearl & Lidz (2009): Pearl & Mis (2016):

Filtering the direct evidence

### Learning from it in more sophisticated ways









another one



Pearl & Mis (2016): Leveraging a broader set of data

English child-directed speech Problem: Most direct evidence children encounter is ambiguous.

92% SYN ambiguous 8% REF-SYN ambiguous

syntax, semantics

another one



Noun' pretty kitty



How do children learn the right generalizations for interpreting *one*?

Pearl & Mis (2016): Leveraging a broader set of data

#### Learning from it in more sophisticated ways

Regier & Gahl (2004), Pearl & Lidz (2009):

#### **Filtering the direct evidence**



English child-directed speech Problem: Most direct evidence children encounter is ambiguous.

8% REF-SYN ambiguous

syntax, semantics

How do children learn the right generalizations for interpreting one?

Pearl & Mis (2016): Leveraging a broader set of data

Learning from it in more sophisticated ways

Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

Ignore these data 92% SYN ambiguous

"Look – a **kitty**!

another one

Oh, look – another one."







Noun' pretty kitty

English child-directed speech Problem: Most direct evidence children encounter is ambiguous. syntax, semantics

another one



Noun' pretty kitty

How do children learn the right generalizations for interpreting *one*?

Pearl & Mis (2016): Leveraging a broader set of data

#### Learning from it in more sophisticated ways

Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

Ignore these data 92% SYN ambiguous

"Look – a pretty kitty!

Oh, look – another one."

and learn from these data using Bayesian inference

8% REF-SYN ambiguous





**English child-directed speech** Problem: Most direct evidence children encounter is ambiguous.

92% SYN ambiguous 8% REF-SYN ambiguous

syntax, semantics

How do children learn the right generalizations for interpreting *one*?

Regier & Gahl (2004), Pearl & Lidz (2009): **Filtering the direct evidence** 

#### Learning from it in more sophisticated ways

#### Pearl & Mis (2016): Leveraging a broader set of data









another one

English child-directed speech Problem: Most direct evidence children encounter is ambiguous.

92% SYN ambiguous 8% REF-SYN ambiguous

syntax, semantics

How do children learn the right generalizations for interpreting *one*? Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data

Learn from data like these that involve other pronouns

"Look – a pretty kitty!

I want to pet it."



another one





**English child-directed speech** Problem: Most direct evidence children encounter is ambiguous.

92% SYN ambiguous 8% REF-SYN ambiguous

syntax, semantics

How do children learn the right generalizations for interpreting *one*? Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data

Learn from data like these that involve other pronouns

I want to pet **it**."

"Look – a pretty kitty!

Key: modifier is included in antecedent. Implication: May want to include the modifier whenever it's an option.

*one* pretty kitty



another one



pretty kitty

Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

#### Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data

> Algorithmic-level implementation of these strategies Evaluated on whether they matched 18-month-old looking preferences.













Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

#### Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data





Noun' pretty kitty





#### **Algorithmic-level**

Both were successful at generating the 18month-old behavior. We can then look inside the modeled learners and see what the underlying representations were.

syntax, semantics



#### syntax, semantics

another one







Noun'

#### Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data



Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence

Adult representations Noun' pretty kitty

But...required additional situational context to be present to succeed.





another one





Regier & Gahl (2004), Pearl & Lidz (2009): **Filtering the direct evidence** 

But...required additional situational

context to be present to succeed.

"Look – a pretty kitty!

Oh, look – another one."

small











**big-eared** 

Less robust

Adult representations

Noun'

pretty kitty

Needed to have a lot of alternative options so it's a suspicious coincidence that the referent is pretty if "pretty" wasn't actually included in the antecedent.

light-eved



Pearl & Mis (2016): Leveraging a broader set of data



Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence Less robust

#### Learning from it in more sophisticated ways



another one

syntax, semantics



Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence Less robust

Learning from it in more sophisticated ways





another one

syntax, semantics

pretty kitty



Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence Less robust

Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data

More robust

syntax, semantics

another one

Noun' pretty kitty



#### **Algorithmic-level**



By modeling, we have two concrete proposals for how children learn the knowledge they do by 18 months.

This also motivates future experimental work to distinguish these two possibilities.



Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence Less robust

Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data

More robust

#### **Algorithmic-level**



This also motivates future experimental work to distinguish these two possibilities.



"This kitty likes the **cup** of milk but not the **one** of water."

> Adults generally don't like this because it forces *one* to be category Noun.





Noun'



another one

Regier & Gahl (2004), Pearl & Lidz (2009): Filtering the direct evidence <br/>
Less robust

Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data

More robust

syntax, semantics

#### **Algorithmic-level**



This also motivates future experimental work to distinguish these two possibilities.





"This kitty likes the cup of milk but not the one of water."

> When do children have this same judgment? Is it before 18 months?

another <mark>one</mark>





syntax, semantics

another one

Noun' pretty kitty

#### Learning from it in more sophisticated ways

Pearl & Mis (2016): Leveraging a broader set of data

More robust

#### **Algorithmic-level**





**By 18 months** Regier & Gahl (2004), Pearl & Lidz (2009): **Filtering the direct evidence** 



"This kitty likes the **cup** of milk but not the **one** of water."

> When do children have this same judgment? Is it before 18 months?

syntax, semantics

another one

Noun' pretty kitty





# Today's Plan: Computational models of syntactic acquisition

I. Some non-parametric examples



II. About linguistic parameters



### III. Learning with parameters



# Today's Plan: Computational models of syntactic acquisition

### II. About linguistic parameters



### **About linguistic parameters**



# What are linguistic parameters? How do they work? What exactly are they supposed to do?



### **About linguistic parameters**

A parameter is meant to be something that can account for multiple observations in some domain.

Parameter for a statistical model: determines what the model predicts will be observed in the world in a variety of situations

Parameter for our mental (and linguistic) model: determines what *we* predict will be observed in the world in a variety of situations







#### Statistical parameter

- The normal distribution is a statistical model that uses **two parameters**:
  - $\boldsymbol{\mu}$  for the mean
  - $\sigma$  for the standard deviation

If we know the values of these parameters, we can make predictions about the probability of data we rarely or never see.





Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Suppose this is a model of **how many minutes late** I'll be to class.

Let's use the model with  $\mu = 0$  and  $\sigma^2 = 0.2$ .





Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Let's use the model with  $\mu = 0$  and  $\sigma^2 = 0.2$ .

How probable is it that I'll be 5 minutes late, given these parameter values?



Not very probable!



Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Let's use the model with  $\mu = 0$  and  $\sigma^2 = 0.2$ .

5 minutes late? 🗙

What about right on time? 🖌



Much more probable!


We can tell this just by knowing the values of the two **Not very probable!** statistical parameters. These parameter values allow us to infer the probability of the observable behavior.



Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Let's shift to the model with  $\mu$  = -2 and  $\sigma^2$  = 0.5.





Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Let's shift to the model with  $\mu$  = -2 and  $\sigma$ <sup>2</sup> = 0.5.

How probable is it that I'll be 5 minutes late, given these parameter values?



Not very probable!



Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Let's shift to the model with  $\mu$  = -2 and  $\sigma^2$  = 0.5.

5 minutes late? 🗙

What about right on time? 🗙



Not very probable!



 $\phi^{0.0}$ 

0.2

0.0

-5

Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Let's shift to the model with  $\mu$  = -2 and  $\sigma^2$  = 0.5.

5 minutes late? X On time? X

What about 2 minutes early?

Changing the parameter values changes the behavior we predict we'll observe.

Much more probable!

-1

0

Х

1

2

3



Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Observing different quantities of data with particular values can tell us which values of  $\mu$  and  $\sigma^2$ are most likely, if we know we're trying to determine the values of  $\mu$  and  $\sigma^2$  in function  $\phi(X)$ 



Observing data points distributed like the green curve tells us that  $\mu$  is likely to be around -2 and  $\sigma^2$  is likely to be around 0.5.



Statistical parameter μ for the mean

 $\sigma$  for the standard deviation

Important similarity to linguistic parameters:

We don't see the process that generates the data, but only the data themselves. This means that in order to form our expectations about X, we are, in effect, reverse engineering the observable data.





Statistical parameter  $\mu$  for the mean  $\sigma$  for the standard deviation

Our knowledge of the underlying function/principle that generates these data -  $\phi(X)$  - as well as the associated parameters -  $\mu$ , and  $\sigma^2$  - allows us to represent an infinite number of expectations about the behavior of variable X.





Both linguistic principles and linguistic parameters are often thought of as innate domain-specific abstractions that connect to many structural properties about language.

Linguistic principles correspond to the properties that are invariant across all human languages.

#### **About linguistic parameters**

Comparison:  $\mu$  and  $\sigma^2$  determine the exact form of the curve that represents the probability of observing certain data. While different values for these parameters can produce many different curves, these curves share their underlying form due to the common invariant function.



Both linguistic principles and linguistic parameters are often thought of as innate domain-specific abstractions that connect to many structural properties about language.

Linguistic parameters correspond to the properties that vary across human languages

About linguistic parameters for language acquisition



Parameters connecting to multiple structural properties is a very good thing from the perspective of someone trying to acquire language (like a child). This is because a child can learn about a parameter's value by observing many different kinds of examples in the language.



About linguistic parameters for language acquisition



"The richer the deductive structure associated with a particular parameter, the greater the range of potential 'triggering' data which will be available to the child for the 'fixing' of the particular parameter" – Hyams (1987)



About linguistic parameters for language acquisition



Parameters can be especially useful when a child is trying to learn the things about language structure that are otherwise hard to learn, perhaps because they are very complex properties themselves or because they appear very infrequently in the available data.



About linguistic parameters for language acquisition

An issue: The observable data are often the result of a combination of interacting parameters.

This can make it hard to figure out what parameter values might have produced the observable data - even if the child already knows what the parameters are.

Observable data can be ambiguous for which parameter values they signal.



0

Subject Verb Object



Example Parameter 1: Head-directionality

Edo/English: Head-first

Basic word order: Subject Verb Object [SVO]

Prepositions: Preposition Noun Phrase





Example Parameter 1: Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final 🔅 IP /P Basic word order: NP Subject Object Verb [SOV] **Subject** NP Verb **Object Postpositions:** PP Noun Phrase Postposition NP Ρ Postposition Object

**Interacting parameters** 

0

Example Parameter 1: Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final :

Example Parameter 2: Verb Second (V2)

German: +V2 Verb moves to second phrasal position, some other phrase moves to the first position

Sarah das BuchliestSarah the bookreads

Underlying form of the sentence





Example Parameter 1: Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final :

Example Parameter 2: Verb Second (V2)

German: +V2 Verb moves to second phrasal position, some other phrase moves to the first position

> Sarah liest <sub>Sarah</sub> das Buch <sub>liest</sub> Sarah reads the book

Observable form of the sentence





Example Parameter 1: Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final :

Example Parameter 2: Verb Second (V2)

German: +V2 Verb moves to second phrasal position, some other phrase moves to the first position

Sarah das BuchliestSarah the bookreads

Underlying form of the sentence





Example Parameter 1: Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final :

Example Parameter 2: Verb Second (V2)

German: +V2 Verb moves to second phrasal position, some other phrase moves to the first position

Das Buch liest Sarah das Buch liest The book reads Sarah

Observable form of the sentence





Example Parameter 1: Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final

Example Parameter 2: Verb Second (V2)

English: -V2 🔅 Verb doesn't move.

# Sarah reads the book

Underlying form of the sentence

Observable form of the sentence













#### Which grammars can analyze this data point?















# What do the grammars that can analyze this data point have in common?









(though there are more head-first)





We don't know whether the true grammar is +V2 or -V2 since there's a grammar of each kind.





We don't know whether the true grammar is +V2 or -V2 since there's a grammar of each kind.

(though there are more +V2)





This data point isn't unambiguous for any of the parameters we're interested in because **the parameters interact**...even though we feel like it might be somewhat informative for head-first and +V2 because these occur in more grammars that are compatible.



Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final 🔅

Example Parameter 3: Subject drop

Spanish: +subj-drop

Ellos beben they drink-3rd-pl

"They drink"








# **Interacting parameters**

Head-directionality Edo/English: Head-first Japanese/Navajo: Head-final 🔅

Example Parameter 3: Subject drop

English: -subj-drop





"They drink"



















-subj-drop requires subject to be overt





-subj-drop









There's more than one grammar compatible with this data point...even though we feel like it *should definitely* be informative for head-final (since that's the only value in the compatible grammars).





But technically, this is still an ambiguous data point because more than one grammar will work....





# Today's Plan: Computational models of syntactic acquisition

I. Some non-parametric examples



II. About linguistic parameters



# III. Learning with parameters



# Today's Plan: Computational models of syntactic acquisition

### III. Learning with parameters





# A language's grammar = combination of parameter values







### A language's grammar = combination of parameter values







Variational learning (Yang 2002, 2004, 2012): use reinforcement learning to learn which value (for each parameter) that the native language uses for its grammar. This is a combination of using linguistic knowledge & statistical learning.



#### Variational learning



Idea taken from evolutionary biology:

In a population, individuals compete against each other. The fittest individuals survive while the others die out.



# How do we translate this to learning with parameters?



#### Variational learning



The fittest **individuals** survive while the others die out.

Individual = grammar (combination of parameter values that represents the structural properties of a language)



#### Variational learning



The **fittest** individuals survive while the others die out.

Fitness = how well a grammar can analyze the data the child encounters







#### Variational learning



A child's mind consists of a population of grammars that are competing to analyze the data in the child's native language.



#### Variational learning





Intuition: The most successful (fittest) grammar will be the native language grammar because it can analyze all the data the child encounters. This grammar will "win", once the child encounters enough native language data. This is because none of the other competing grammars can analyze all the data.



If this is the native language grammar, this grammar can analyze all the intake while the others can't.

#### Variational learning

0.3 0.8 0.7 0.1

0.3 0.9

0.2



At any point in time, a grammar in the population will have a **probability** associated with it. This represents the child's belief that this grammar is the correct grammar for the native language.

#### Variational learning

0.3 0.8 0.7

0.2

0.1

0.9

0.3

0.2



Before the child has encountered any native language data, all grammars are **equally likely**. So, initially all grammars have the same probability, which is 1 divided the number of grammars available.

#### Variational learning





Since there are 11 grammars here, each begins with probability 1/11.



As the child encounters data from the native language, some of the grammars will be more fit because they are better able to account for the syntactic properties of the intake.

Other grammars will be less fit because they cannot account for some of the data encountered.



Grammars that are more compatible with the native language data intake will have their **probabilities increased** while grammars that are less compatible will have their **probabilities decreased** over time.



After the child has encountered enough data from the native language, the native language grammar should have a probability near 1.0 while the other grammars have a probability near 0.0.

# 0.3 0.8 0.7 0.2 01 Learning with parameters **Variational learning** 0.8 0.7 0.2 0.3 0.9

The power of **unambiguous data**:

Unambiguous data from the native language can only be analyzed by grammars that use the **native language's parameter value**.

# 0.8 0.7 0.3 0.2 01 Learning with parameters **Variational learning** 0.3 0.9 0.8 0.7 0.2

This makes unambiguous data very influential data for the child to encounter, since these data are only compatible with the parameter value that is correct for the native language.

#### **Variational learning**

0.2 0.3 0.8 0.7 0.1



### Problem: Do unambiguous data exist for entire grammars?

This requires data that are incompatible with every other possible parameter value of every other possible grammar....

#### **Variational learning**





This seems unlikely for real language data because linguistic parameters connect with different types of patterns, which may have nothing to do with each other, or parameters may interact with each other.



#### **Variational learning**



# Key: Parameters are separable components of grammars



0.2 0.3 0.8 0.7 0.1

#### **Variational learning**



A variational learner can take advantage of the fact that grammars are really sets of parameter values.



0.2 0.3 0.8 0.7 0.1

#### **Variational learning**





Parameter values can be probabilistically accessed, depending on the level of belief (probability) the learner currently has in each one.



#### **Variational learning**





p = .2\*.3\*.8\*.3\*.9

Parameter values can be probabilistically accessed, depending on the level of belief (probability) the learner currently has in each one.



#### **Variational learning**





Parameter values can be probabilistically accessed, depending on the level of belief (probability) the learner currently has in each one.


## Learning with parameters

#### **Variational learning**





p = .8\*.3\*.8\*.3\*.9

Parameter values can be probabilistically accessed, depending on the level of belief (probability) the learner currently has in each one.



## Learning with parameters

#### **Variational learning**





Parameter values can be probabilistically accessed, depending on the level of belief (probability) the learner currently has in each one.



## Learning with parameters

#### **Variational learning**





p = .2\*.7\*.2\*.7\*.1

Parameter values can be probabilistically accessed, depending on the level of belief (probability) the learner currently has in each one.



For each data point encountered in the input...



0.2 0.3 0.8 0.7 0.1 0.2 0.3 0.8 0.7 0.1 0.8 0.7 0.2 0.3 0.9

For each data point encountered in the input...

(1) Choose a grammar to test out on a particular data point. Select a grammar by choosing a set of parameter values, based on the probabilities associated with each parameter value.

Denison, Bonawitz, Gopnik, & Griffiths 2013: Experimental evidence from 4 and 5-year-olds suggests that children are sensitive to the probabilities of complex representations (which parameters are), and so this kind of sampling is not unrealistic.

#### **Variational learning**







For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

If this grammar can analyze the data point, increase the probability of all participating parameter values slightly (reward each value).





For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for reward:

 $p_v$  = previous value of successful parameter value  $p_o$  = previous value of opposing parameter value





p = .8\*.3\*.8\*.3\*.9

1st parameter

= .8

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for reward:

$$p_v = 0.8$$
  
 $p_0 = 0.2$ 







1st parameter

= .2

= .8

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for reward:

$$p_v = 0.8$$

$$p_0 = 0.2$$

$$p_{v\_updated} = p_v + \gamma(1 - p_v)$$
  
 $p_{o\_updated} = (1 - \gamma)p_o$ 

 $\gamma$  = learning rate (ex:  $\gamma$  = .125)

#### Variational learning





1st parameter

= .2

= .8

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for reward:

$$p_v = 0.8$$
  
 $p_o = 0.2$ 

$$p_{v_updated} = 0.8 + 0.125(1 - 0.8)$$
  
 $p_{o_updated} = (1 - 0.125)0.2$ 

 $\gamma$  = learning rate (ex:  $\gamma$  = .125)

#### Variational learning





1st parameter

= .2

**= .8** 

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for reward:

$$p_v = 0.8$$
  
 $p_o = 0.2$ 

 $p_{v\_updated} = 0.825$  $p_{o\_updated} = 0.175$  Variational learning







For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for reward:

$$p_v = 0.8$$

$$p_0 = 0.2$$

 $p_{v\_updated} = 0.825$  $p_{o\_updated} = 0.175$ 

Do this for all the other parameters, too.





For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.



0.175 0.38 0.825 0.62 0.09 0.825 0.62 0.175 0.38 0.91

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

But what happens if the selected grammar can't account for the data point?

Then all the participating parameter values are punished.



# Variational learning





1st parameter

= .2

8. =

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for punishment:

 $p_v$  = previous value of unsuccessful parameter value  $p_o$  = previous value of opposing parameter value





1st parameter

= .2

8. =

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for punishment:

$$p_v = 0.8$$
  
 $p_o = 0.2$ 





1st parameter

= .2

8. =

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for punishment:

$$p_v = 0.8$$
  

$$p_o = 0.2$$
  

$$p_{v\_updated} = (1-\gamma)p_v$$
  

$$p_{o\_updated} = \gamma + (1-\gamma)p_o$$

 $\gamma$  = learning rate (ex:  $\gamma$  = .125)

#### **Variational learning**





1st parameter

= .2

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for punishment:

$$p_v = 0.8$$
  
 $p_o = 0.2$   
 $p_{v\_updated} = (1-0.125)0.8$   
 $p_o \ updated = 0.125 + (1-0.125)0.2$ 





1st parameter

= .2

8. =

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for punishment:

$$p_v = 0.8$$
  
 $p_o = 0.2$ 

 $p_{v\_updated} = 0.70$  $p_{o\_updated} = 0.30$  Variational learning





For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.

Actual update equation for punishment:

$$p_v = 0.8$$
  
 $p_o = 0.2$ 

$$p_{v\_updated} = 0.70$$
  
 $p_{o\_updated} = 0.30$ 

Do this for all the other parameters, too.

## Variational learning





For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.



0.30 0.26 0.70 0.74 0.21

For each data point encountered in the input...

(1) Choose a grammar.

(2) Try to analyze the data point with this grammar.

(3) Update parameter value probabilities.





Problem ameliorated! Unambiguous data are much more likely to exist for individual parameter values instead of entire grammars.







Unambiguous data are much more likely to exist for individual parameter values instead of entire grammars.



















Because this data point is unambiguous for head-final, grammars using that value would be rewarded and its probability as a parameter value would become 1.0 over time.

Head-directionality Subject drop (subj-drop)







Meanwhile, grammars using head-first would be punished every time, and its probability as a parameter value would approach 0.0 over time.







Implication: The more unambiguous data there are, the faster the native language's parameter value will "win" (reach a probability near 1.0). This means that the child will learn the associated structural pattern faster.







0.8 0.7 **1.0** 0.3 0.9

Head-directionality

Example: the more unambiguous headfinal data the child encounters, the faster a child should learn that the native language prefers objects before verbs as the basic order.

Subject Object Verb





Is it true that the amount of unambiguous data the child encounters for a particular parameter strongly impacts when the child learns that structural property of the language?





0.3 0.0 0.7 0.1

0.2

#### Striking evidence that this is true

Table 1: The qualitative fit Yang discovered between the unambiguous data advantage (Adv) perceived by a VarLearner in its acquisitional intake and the observed age of acquisition (AoA) in children for six parameter values across different languages.

Param Value	Language	Unambiguous Form	Unambiguous Ex	Adv	AoA
+wh-fronting	English	wh-fronting in questions	Who did you see?	25%	<1;8
+topic-drop	Chinese	null objects	Wŏ méi kànjiàn	12%	<1;8
			I not see		
			"I didn't see (him)"		
+pro-drop	Italian	null subjects in questions	Chi hai visto	10%	<1;8
			who have seen		
			"Who have you seen?"		
+verb-raising	French	Verb Adverb	Jean voit souvent Marie	7%	1;8
			Jean sees often Marie		
			"Jean often sees Marie"		
-pro-drop	English	expletive subjects	There's a penguin on the ice.	1.2%	3;0
+verb-second	German	Object Verb Subject	Pinguine liebe ich.	1.2%	3;0-3;2
	Dutch		penguins like I		
			"I like penguins"		
-scope-marking	English	long-distance wh questions	Who do you think is on the ice?	0.2%	>4.0
	_	without medial-wh			







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		without medial-wh			
				All All S	

The more unambiguous data there are for one value over another (its advantage)...







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0.2 0.3 0.0 0.7 0.1 0.2 0.3 0.0 0.7 0.1 0.8 0.7 1.0 0.3 0.9



The more unambiguous data there are for one value over another (its advantage), the earlier it seems to be learned.



# Thank you!





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0.8 0.7 0.2 0.3 0.9



another one





Who does... is pretty?