

Adventures in computational modeling for syntactic acquisition: A look at syntactic islands



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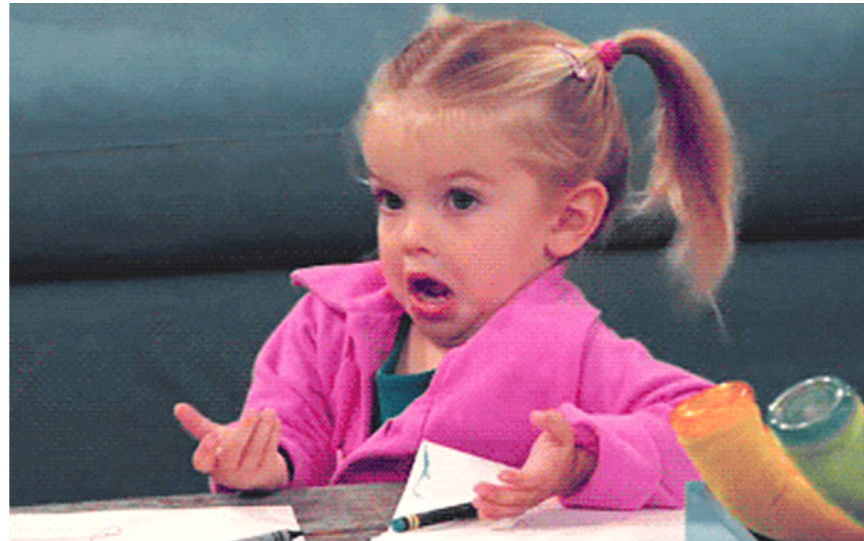
November 4, 2022

Linguistics Colloquium

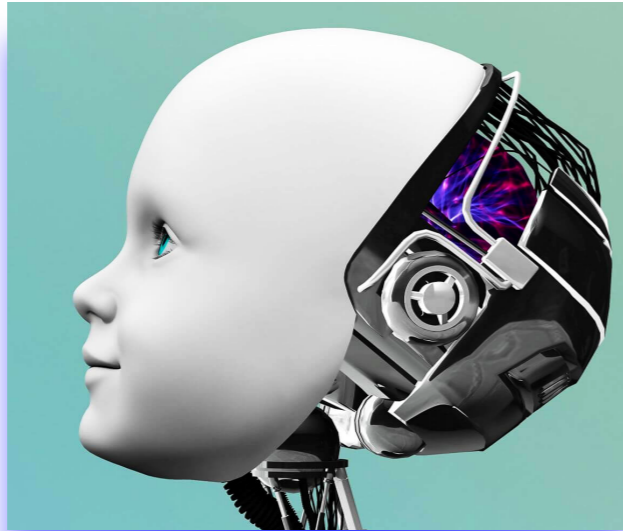
University of Arizona



What's a computational model of acquisition?



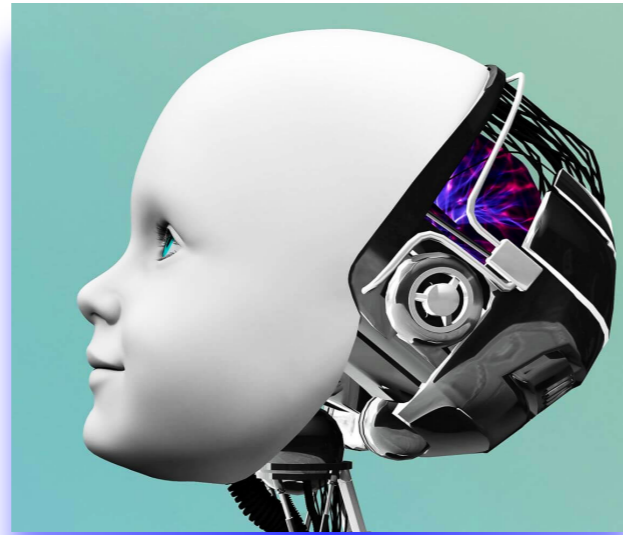
What's a *computational model* of acquisition?



“the *embodiment* of a specific theory about acquisition”

- Pearl in press





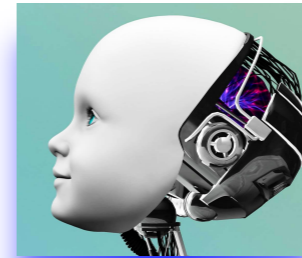
computational model

“...you need to first have a theory about how acquisition works.” - Pearl in press





theory of acquisition



“Then, the model can be used to

- (1) **make all the components** of that acquisition theory **explicit...**” - Pearl in press





theory of acquisition

“Then, the model can be used to

- (1) **make all the components** of that acquisition theory **explicit**,
- (2) **evaluate whether it actually works...**”

- Pearl in press



How?





theory of acquisition

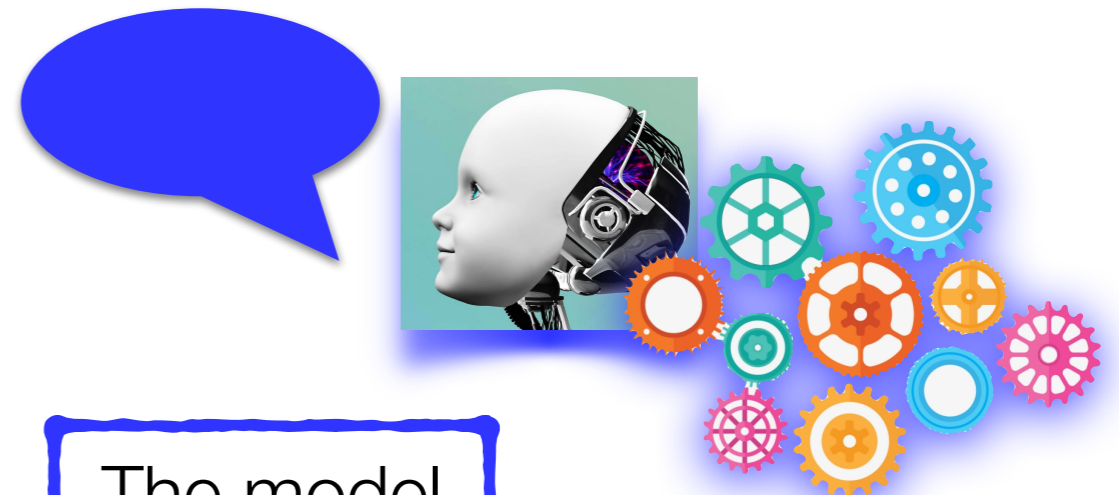
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- (1) make all the components of that acquisition theory explicit,
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- Pearl in press



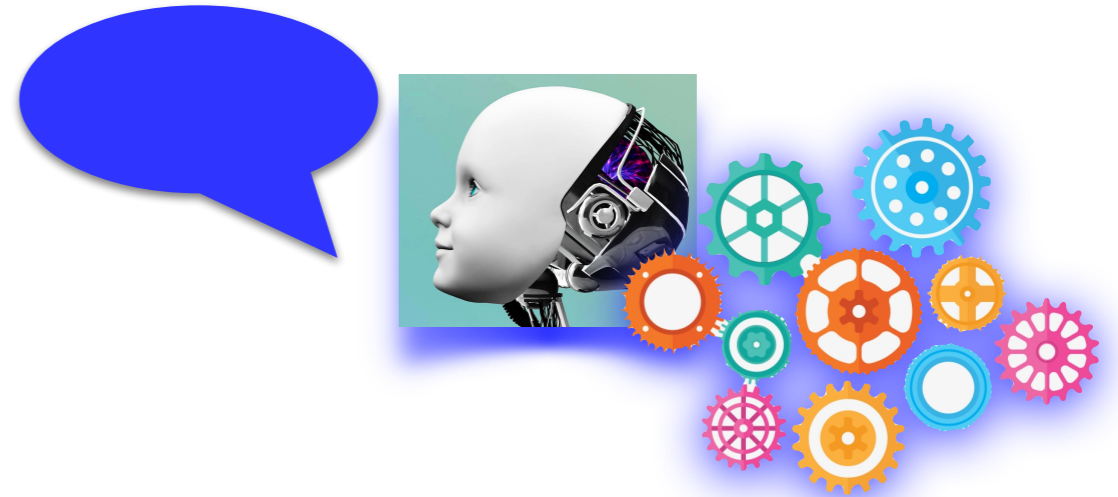
How?



The model
generates
predictions



theory of acquisition



“Then, the model can be used to

- (1) **make all the components** of that acquisition theory **explicit**,
- (2) **evaluate whether it actually works...**”

- Pearl in press



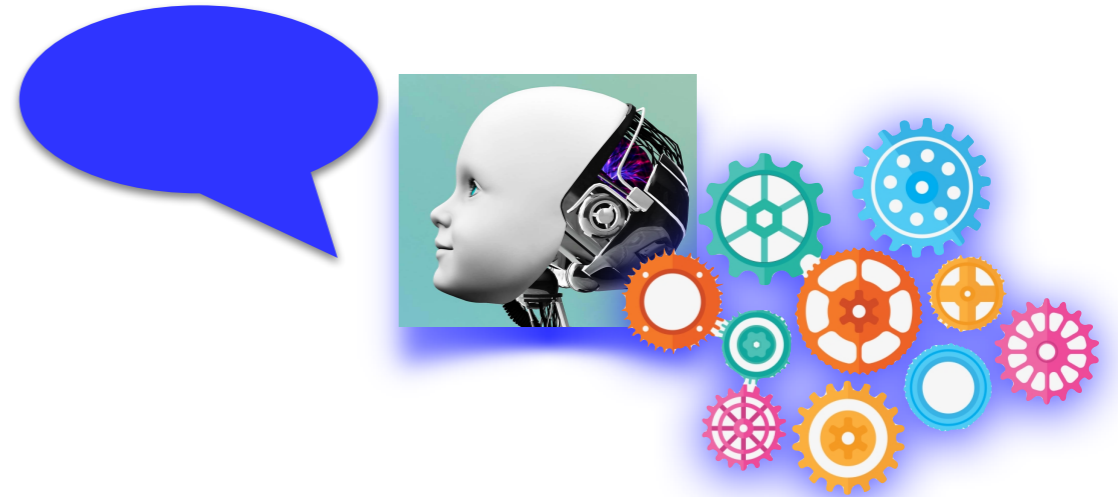
Compare the **model's predictions** against empirical data from children

How?





theory of acquisition



“Then, the model can be used to

- (1) **make all the components** of that acquisition theory **explicit**,
- (2) **evaluate whether it actually works...**”

- Pearl in press



Either they **match** or they **don't**.



How?





theory of acquisition



“Then, the model can be used to

- (1) **make all the components** of that acquisition theory **explicit**,
- (2) **evaluate whether it actually works**, and
- (3) **determine precisely what makes it work** (or not work).”

- Pearl in press





theory of acquisition



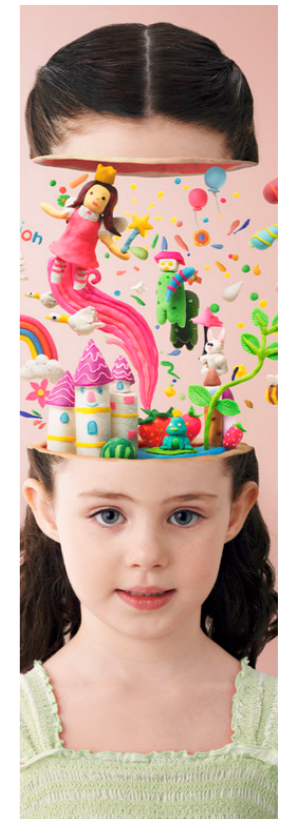
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- Pearl in press

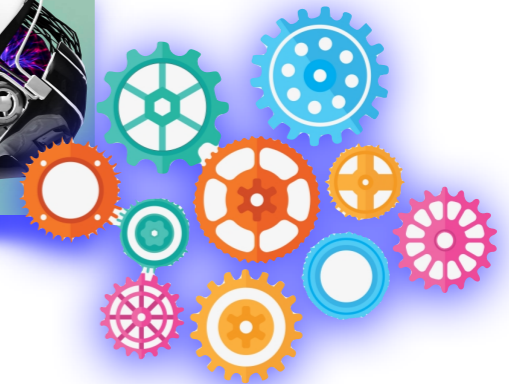


Looking inside a model that implements a theory is easier than looking inside a real child's mind and making sense of it.





theory of acquisition



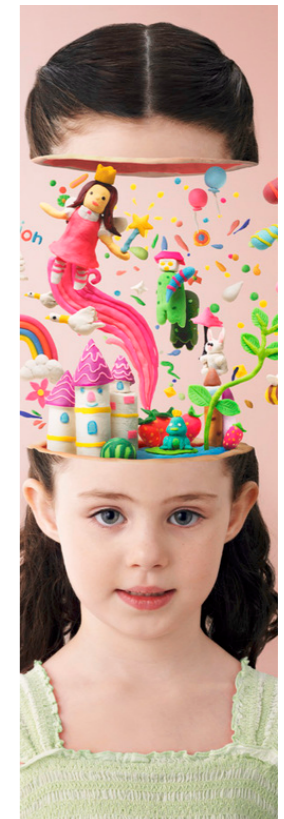
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- (1) **make all the components** of that acquisition theory **explicit**,
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- Pearl in press



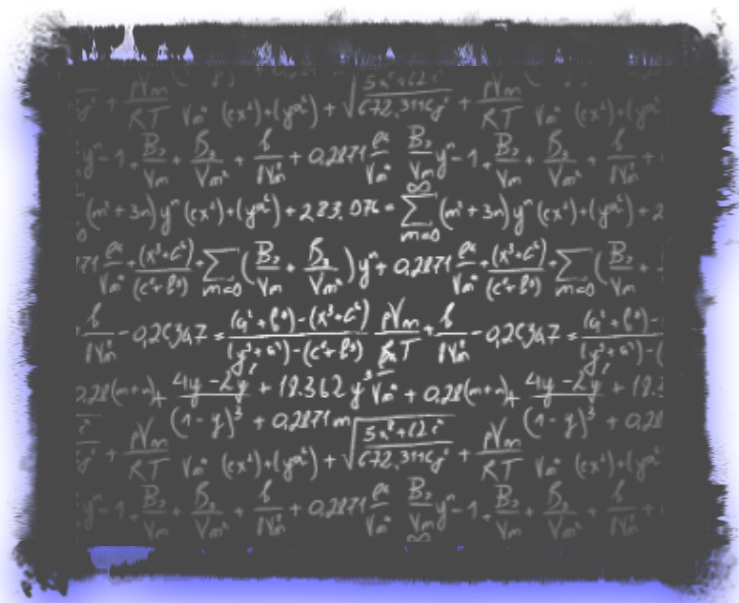
...but an informative model ideally allows us to understand what's going on inside a child's mind.





theory of acquisition

computational model



We can use quantitative techniques to implement a computational model.



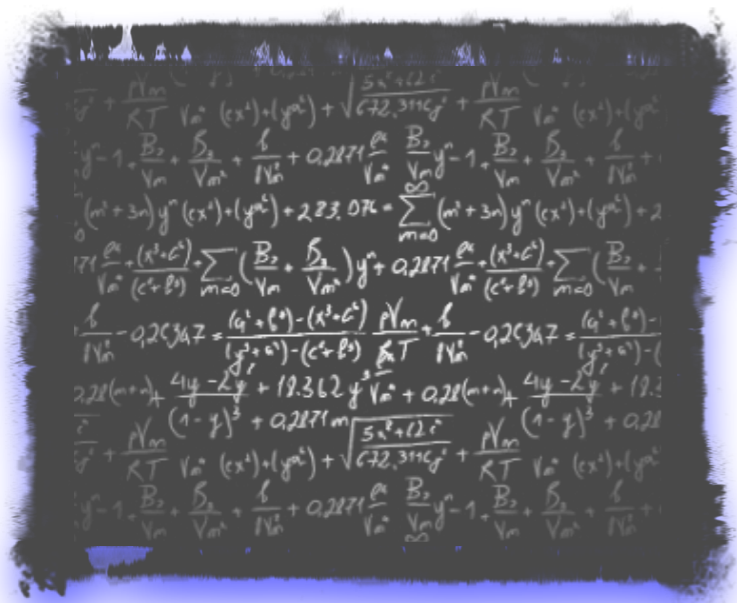
theory of acquisition

computational model

quantitative



One main part: Counting things





computational model



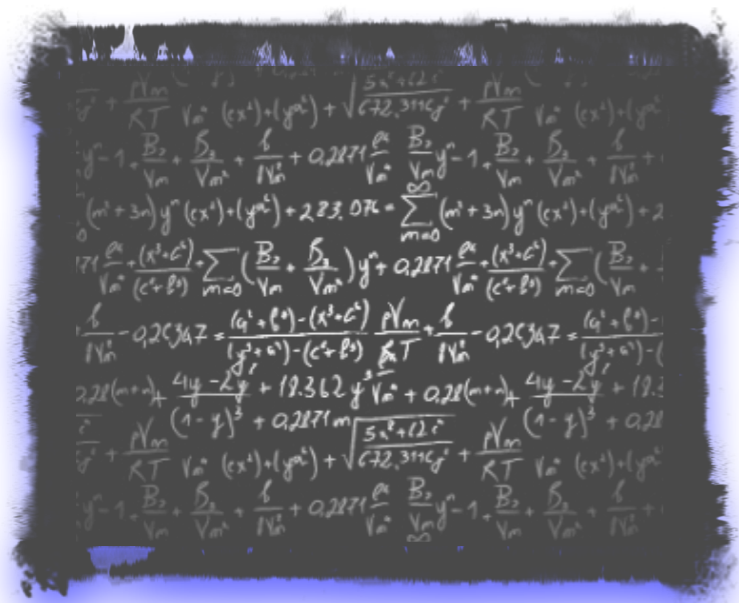
theory of acquisition

quantitative



One main part: Counting things

(sometimes we count a lot of things)





computational model

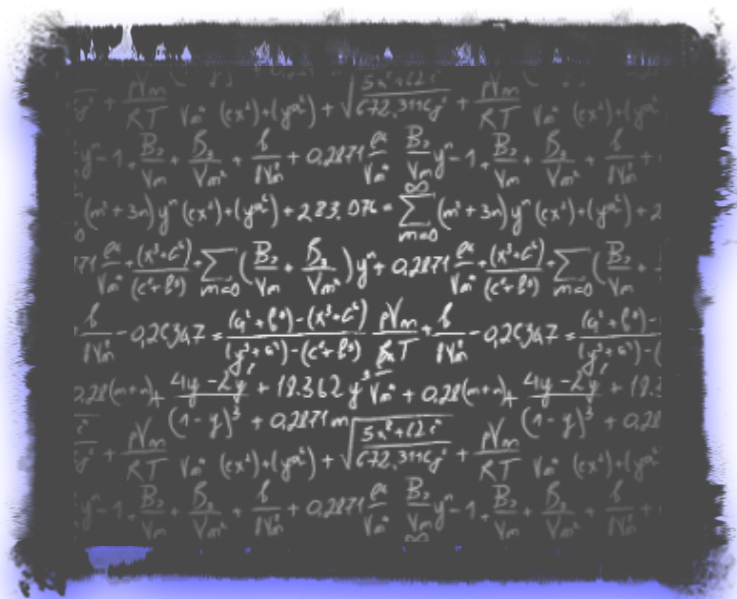


theory of acquisition

quantitative



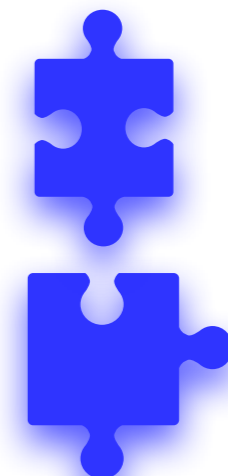
counting

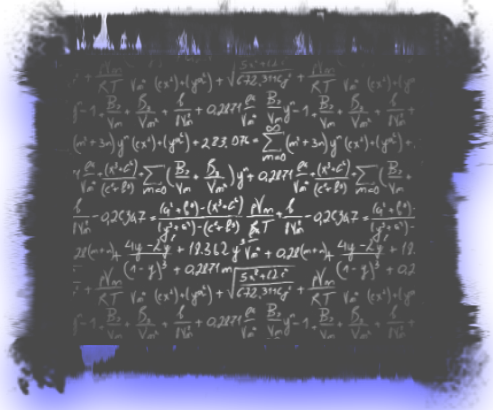


Another part: principled reasoning based on those counts

Bayesian inference

$$p(\text{Hypothesis} | \text{Data}) \propto p(\text{Hypothesis}) \cdot p(\text{Data} | \text{Hypothesis})$$





quantitative



computational model

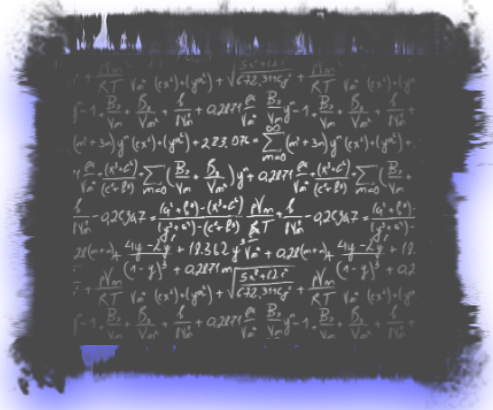


theory of acquisition

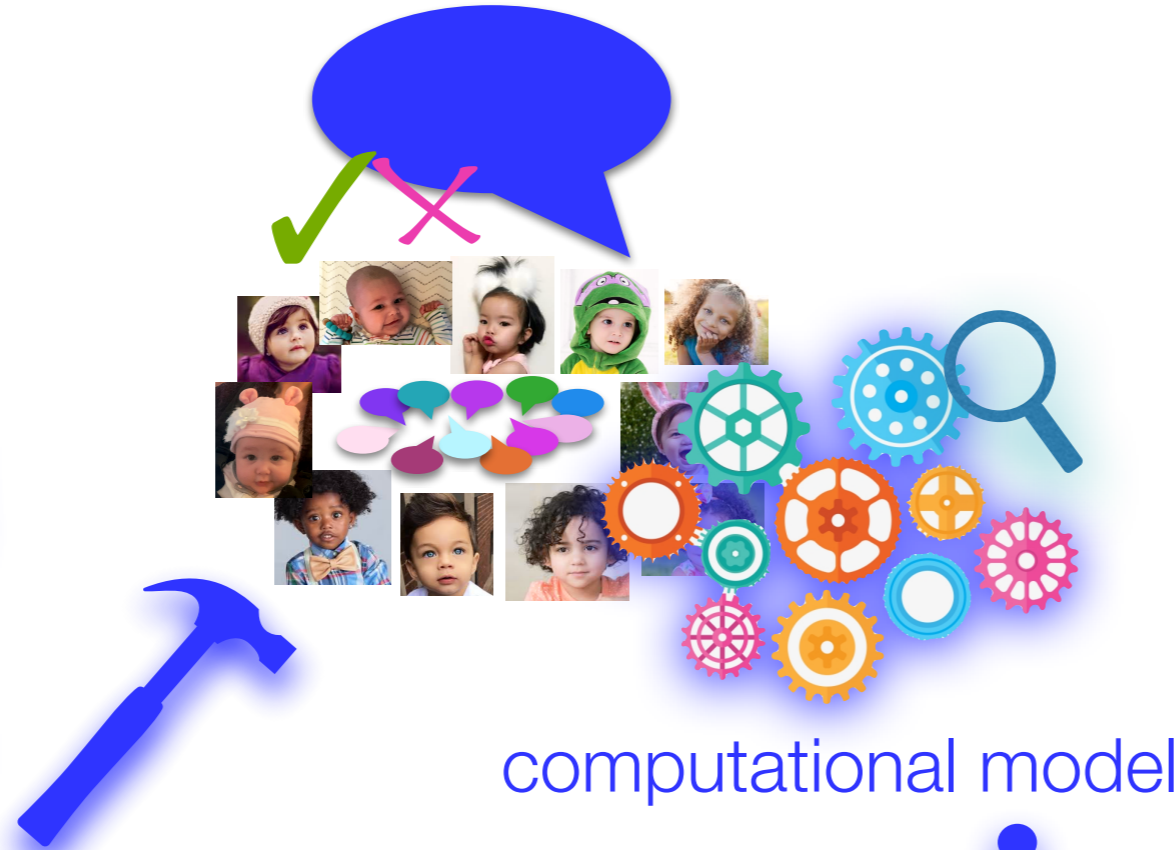


We think the child is learning by counting different parts of her input and reasoning over those counts in a sensible way.





quantitative



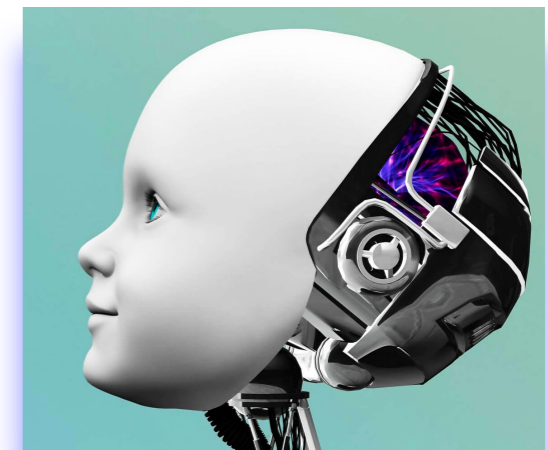
theory of acquisition

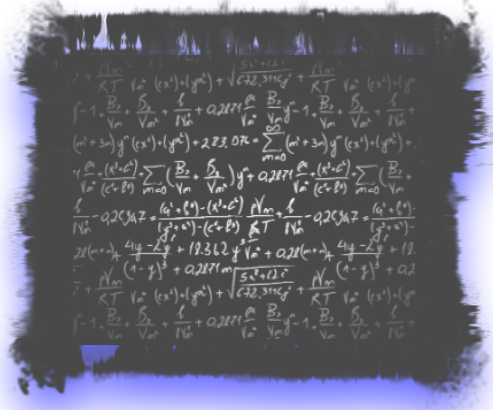


We think the child is learning by **counting** different parts of her input and **reasoning** over those counts in a sensible way.

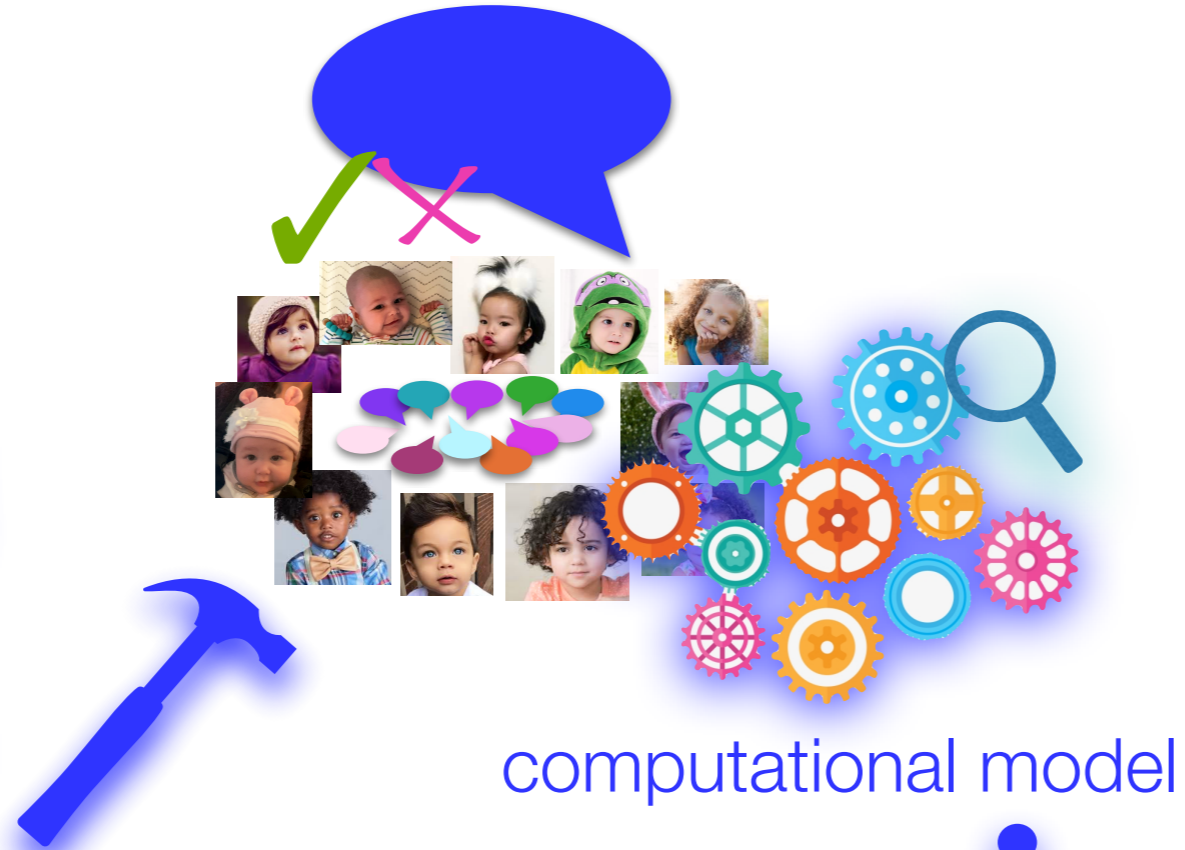


So, the model will **count** those same things and learn about language by doing principled **reasoning** over those counts.

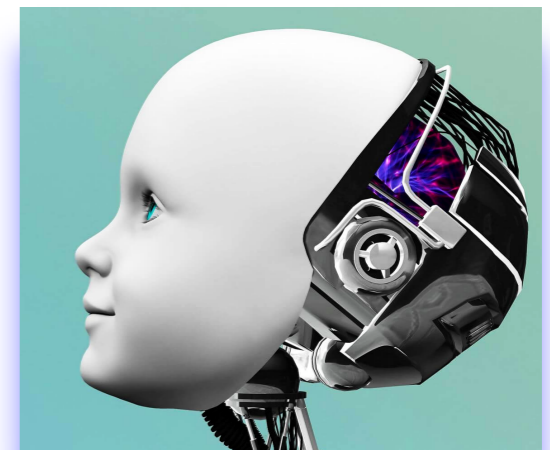




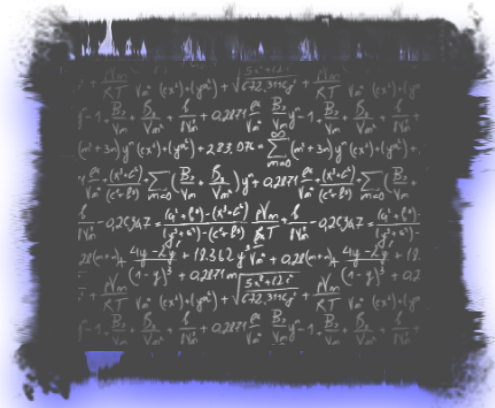
quantitative



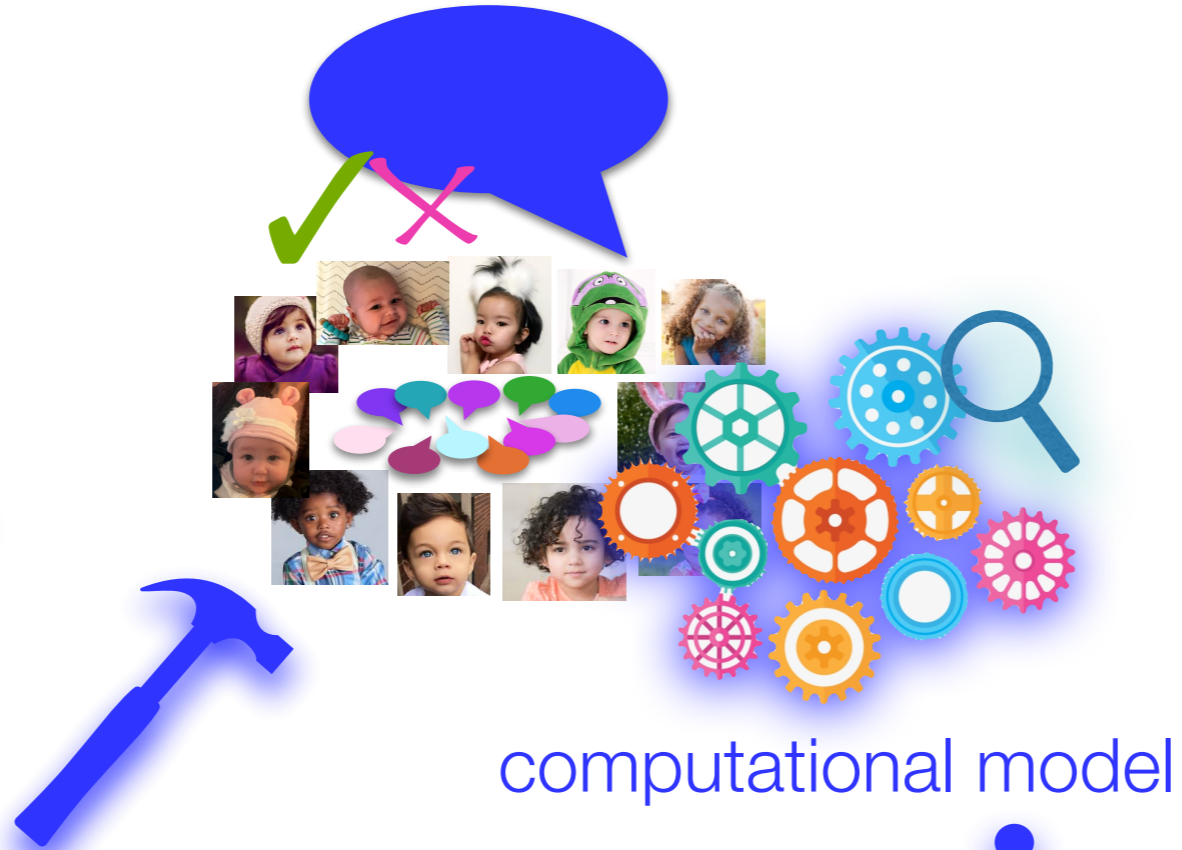
computational model



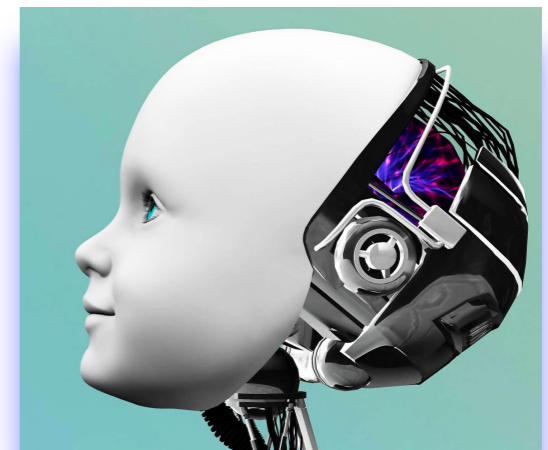
This counting and reasoning is what the **theory of acquisition** is about.



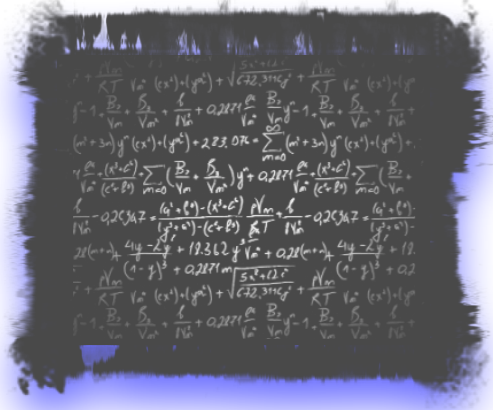
quantitative



computational model



In particular: counting what? And reasoning how?



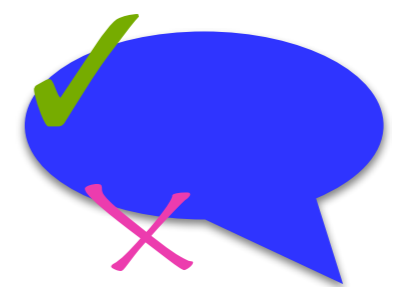
quantitative



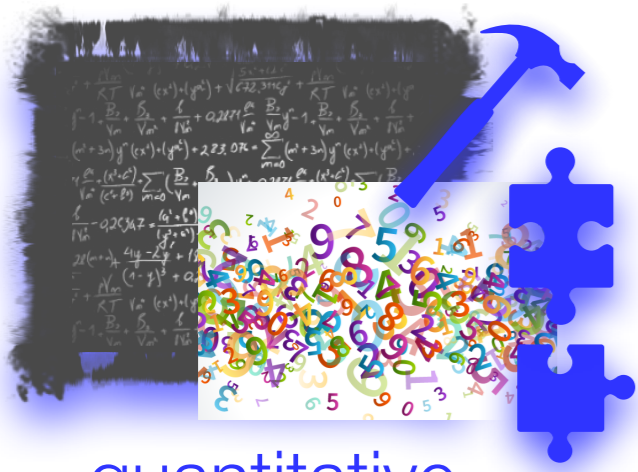
computational model



theory of acquisition



We build the model according to what the theory specifies in order to **evaluate** it. Modeling results can help us refine our theory.



quantitative



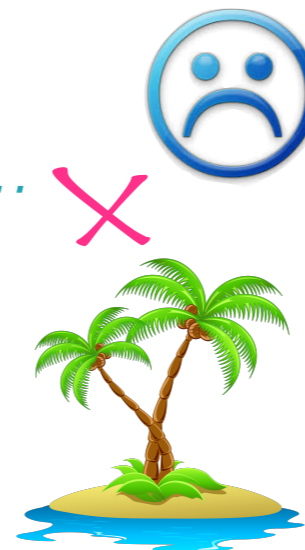
computational model

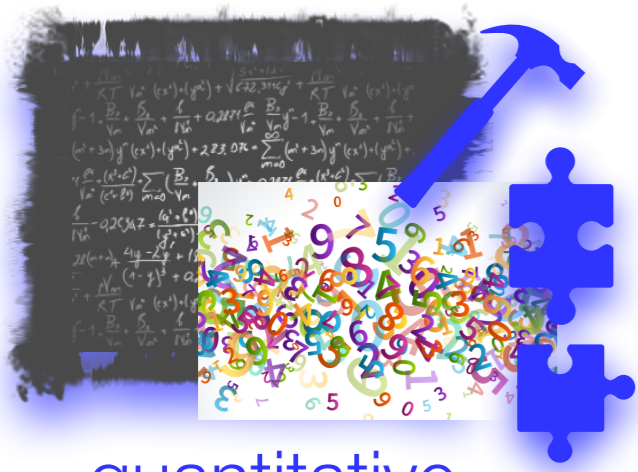


theory of acquisition

Today: A case study with the acquisition of complex syntactic knowledge known as syntactic islands.

Who does...





quantitative



computational model

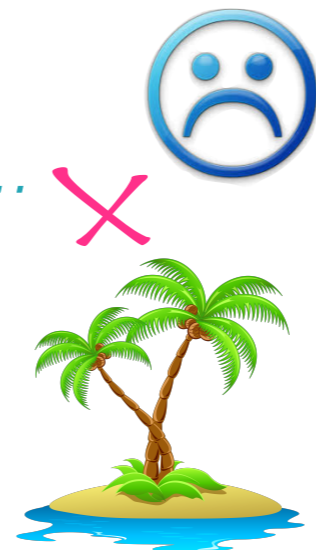


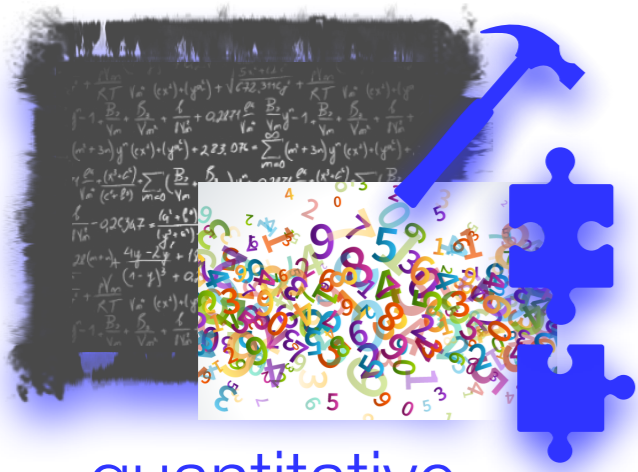
theory of acquisition

Today: A case study with the acquisition of complex syntactic knowledge known as syntactic islands.

Part 1:
About syntactic islands
and their acquisition

Who does...





quantitative



computational model

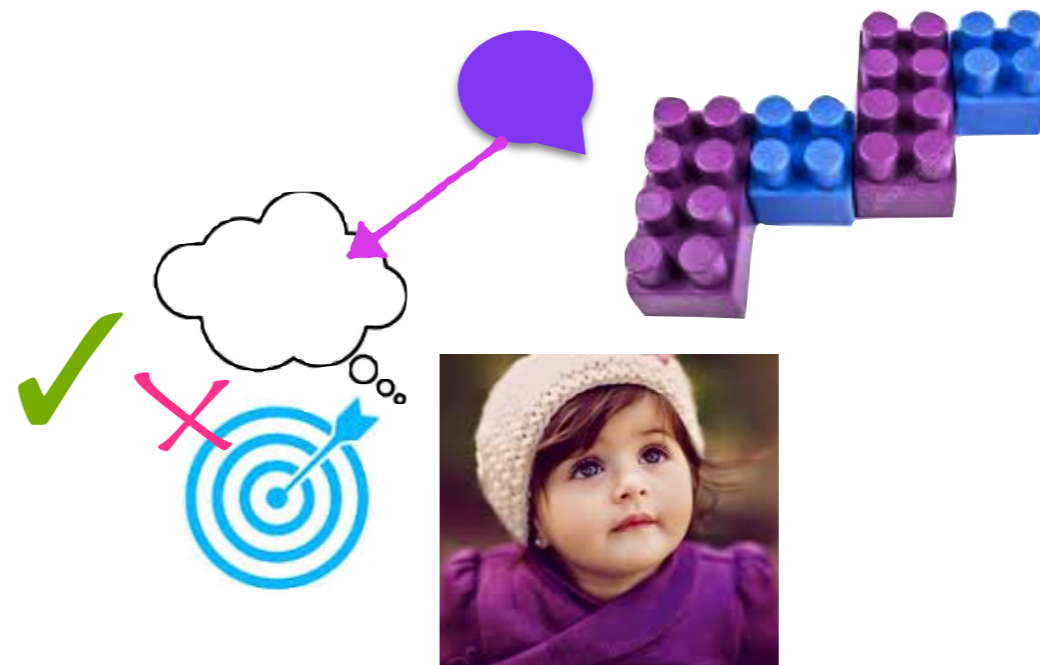


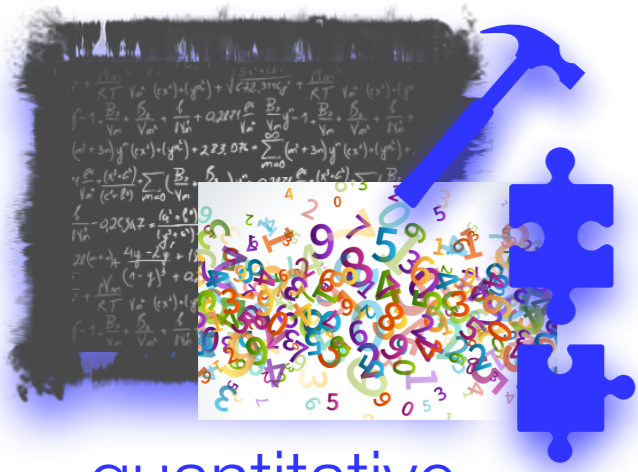
theory of acquisition



1: syntactic islands acquisition

Part 2: Evaluating a theory of acquisition for English that assumes certain building blocks





quantitative



computational model



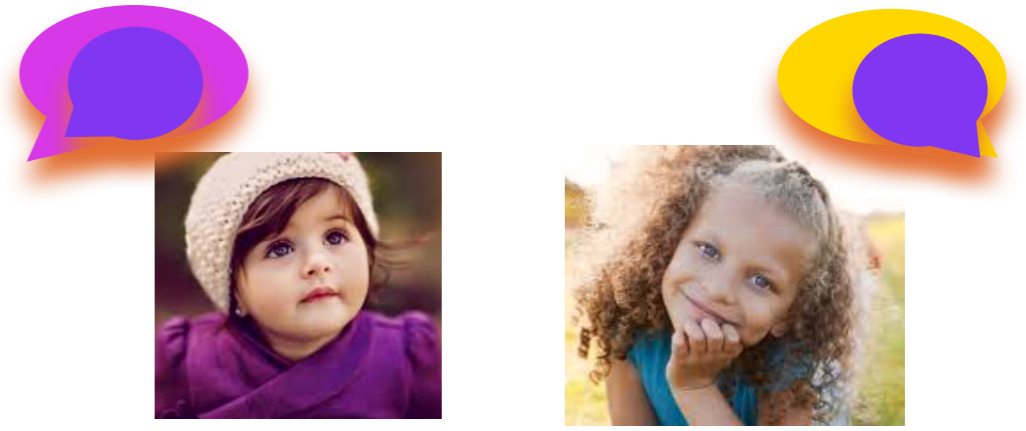
theory of acquisition

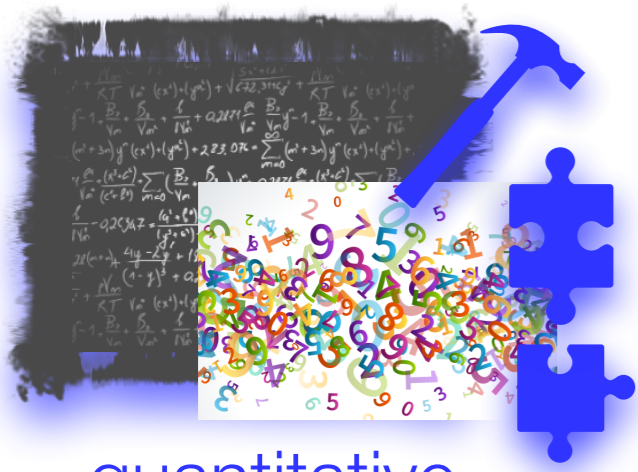


1: syntactic islands acquisition

Part 3: Evaluating this theory when there's **dialectal variation**

2: Evaluating a theory





quantitative



computational model



theory of acquisition

Who does...



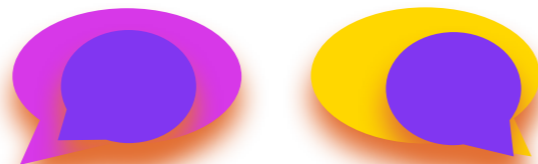
1: syntactic islands acquisition

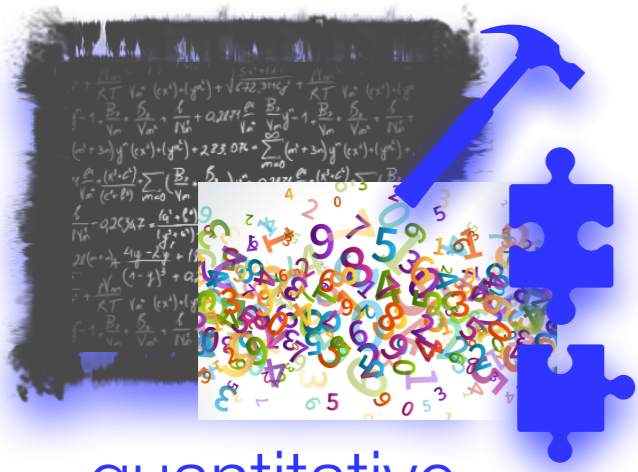
Part 4: Evaluating a variant of this theory where the child learns what the building blocks are first

2: Evaluating a theory



3: dialectal variation





quantitative

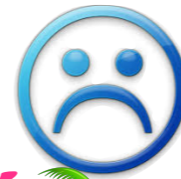


computational model



theory of acquisition

Who does...



1: syntactic islands acquisition



2: Evaluating a theory



3: dialectal variation



4: learning the building blocks





Who does

Syntactic islands
involve *wh*-dependencies.

This kitty was bought as a present for someone.

Lily thinks this kitty is pretty.



What's going on here?

Who does Lily think the kitty for is pretty?



What does Lily think is pretty, and who does she think it's for?





Syntactic islands
involve *wh*-dependencies.

What's going on here?

There's a *dependency* between the *wh*-word *who* and where it's understood (the *gap*)

Who does Lily think the kitty for ___{who} is pretty?



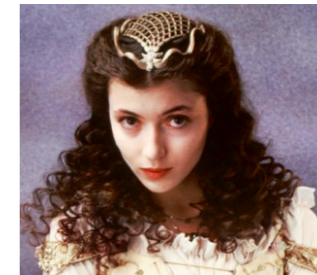


Syntactic islands
involve *wh*-dependencies.

What's going on here?

There's a *dependency* between the *wh*-word *who* and where it's understood (the *gap*)

Who does Lily think the kitty for *who* is pretty?



This dependency is *not allowed* in English.

One explanation: The dependency crosses a
“*syntactic island*” (Ross 1967)





Syntactic islands
involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for who is pretty?

Subject island



Syntactic islands
involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for who is pretty? Subject island



Jack is somewhat tricky.

He claimed he bought something.

What did Jack make the claim that he bought what?





Syntactic islands
involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for *__who* is pretty? Subject island

What did Jack make the claim that he bought *__what*? Complex NP island



Jack is somewhat tricky.

He claimed he bought something.

Elizabeth wondered if he actually did
and what it was.

What did Elizabeth wonder whether Jack bought *__what*?





Syntactic islands
involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for *__who* is pretty? Subject island

What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island



Jack is somewhat tricky.
He claimed he bought something.
Elizabeth worried it was something dangerous.

What did Elizabeth worry if Jack bought *__what*?





Syntactic islands
involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for *__who* is pretty? Subject island

What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island

Important: It's not about the length of the dependency.

(Chomsky 1965, Ross 1967)



Syntactic islands
involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for *__who* is pretty? Subject island

What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island

Important: It's not about the length of the dependency.

Elizabeth



What did Elizabeth think *__what*?





Syntactic islands

involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for __who is pretty? Subject island

What did Jack make the claim that he bought __what? Complex NP island

What did Elizabeth wonder whether Jack bought __what? Whether island

What did Elizabeth worry if Jack bought __what? Adjunct island

Important: It's not about the length of the dependency.

What did Elizabeth think Jack said __what?



Elizabeth



Jack





Syntactic islands involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for __who is pretty? Subject island

What did Jack make the claim that he bought __what? Complex NP island

What did Elizabeth wonder whether Jack bought __what? Whether island

What did Elizabeth worry if Jack bought __what? Adjunct island

Elizabeth



Jack



Important: It's not about the length of the dependency.

What did Elizabeth think Jack said Lily saw __what?



Lily





Syntactic islands

involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for __who is pretty? Subject island

What did Jack make the claim that he bought __what? Complex NP island

What did Elizabeth wonder whether Jack bought __what? Whether island

What did Elizabeth worry if Jack bought __what? Adjunct island

English adults **judge** these dependencies to be **far worse** than many others, including others that are very similar except that they don't cross syntactic islands (Sprouse et al. 2012).





Syntactic islands
involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for __who is pretty? Subject island

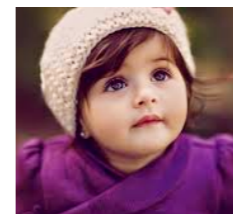
What did Jack make the claim that he bought __what? Complex NP island

What did Elizabeth wonder whether Jack bought __what? Whether island

What did Elizabeth worry if Jack bought __what? Adjunct island



English-learning children strongly **disprefer** one of these dependencies compared to others (de Villiers et al. 2008).





Syntactic islands involve *wh*-dependencies.



syntactic island (Ross 1967)

Who does Lily think the kitty for __who is pretty? Subject island

What did Jack make the claim that he bought __what? Complex NP island

What did Elizabeth wonder whether Jack bought __what? Whether island

What did Elizabeth worry if Jack bought __what? Adjunct island



These judgments and (dis)preferences are a measurable observable behavior that can signal the successful acquisition of syntactic island knowledge.



Syntactic islands
involve *wh*-dependencies.



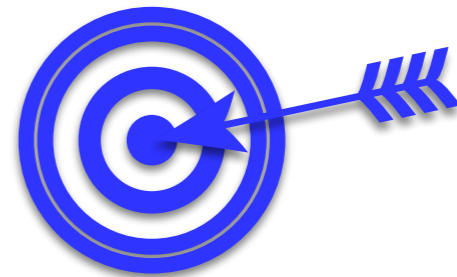
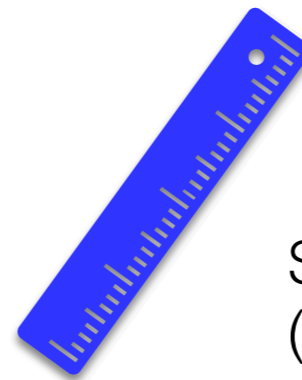
syntactic island (Ross 1967)

Who does Lily think the kitty for __who is pretty? Subject island

What did Jack make the claim that he bought __what? Complex NP island

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What did Elizabeth worry if Jack bought __what? Adjunct island



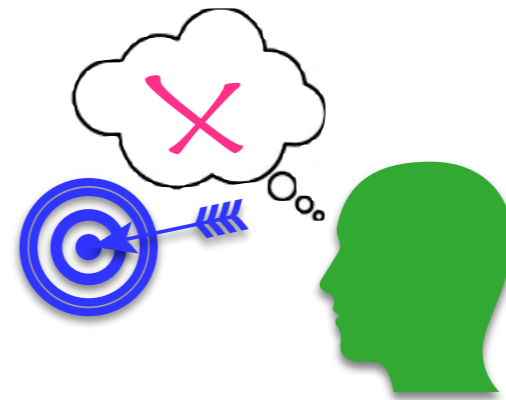
So, these judgments and (dis)preferences can serve as a target for successful acquisition — an outcome we can measure.



Syntactic islands

Adult judgments

= behavioral target outcome

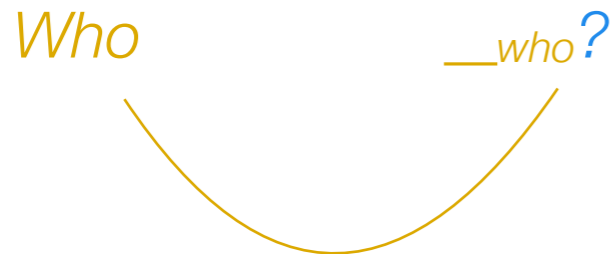


Adult knowledge as measured by **acceptability judgment** behavior

Sprouse et al. 2012: **magnitude estimation judgments**

- factorial definition controlling for two salient properties of island-crossing dependencies

length of dependency
(**matrix vs. embedded**)



presence of an **island** structure
(**non-island vs. island**)

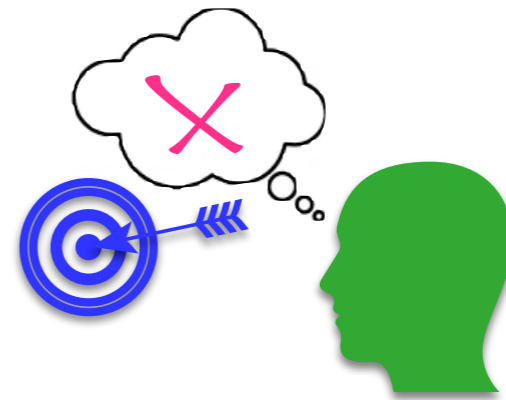




Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix vs. embedded**)

X

presence of an **island** structure
(**non-island vs. island**)

Subject island stimuli

Who ___ thinks [the necklace is expensive]?

What does Jack think [___ is expensive]?

Who ___ thinks [the necklace for Lily] is expensive?

*Who does Jack think [the necklace for ___] is expensive?

matrix | non-island

embedded | non-island

matrix | island

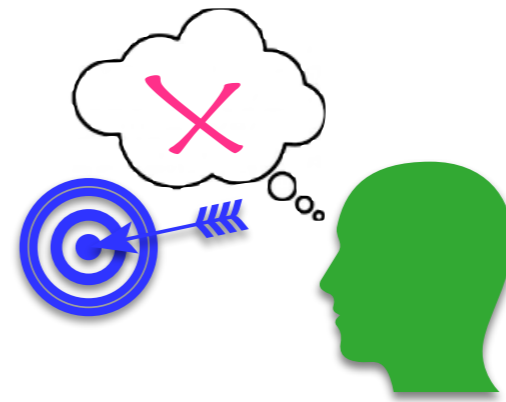
embedded | island



Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix vs. embedded**)

X

presence of an **island** structure
(**non-island vs. island**)

Whether island stimuli

Who ___ thinks [that Jack stole the necklace]?

matrix | non-island

What does the teacher think [that Jack stole ___]?

embedded | non-island

Who ___ wonders [whether Jack stole the necklace]?

matrix | island

*What does the teacher wonder [whether Jack stole ___]?

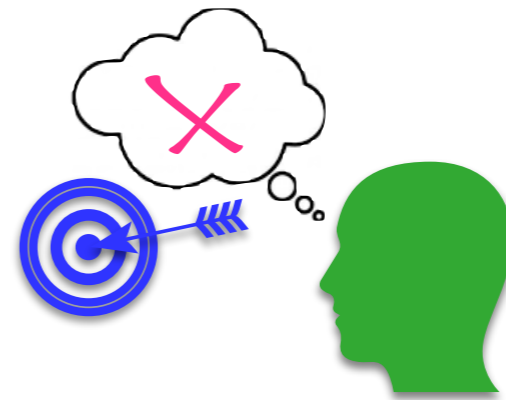
embedded | island



Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix vs. embedded**)

X

presence of an **island** structure
(**non-island vs. island**)

Adjunct island stimuli

Who ___ thinks [that Lily forgot the necklace]?

What does the teacher think [that Lily forgot ___]?

Who ___ worries [if Lily forgot the necklace]?

*What does the teacher worry [if Lily forgot ___]?

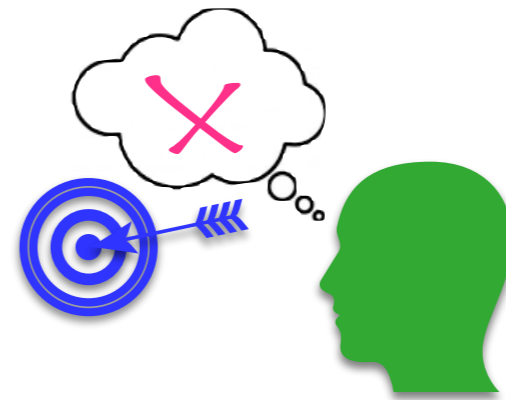
matrix		non-island
embedded		non-island
matrix		island
embedded		island



Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix vs. embedded**)

X

presence of an **island** structure
(**non-island vs. island**)

Complex NP island stimuli

Who ___ claimed [that Lily forgot the necklace]?

matrix | non-island

What did the teacher claim [that Lily forgot ___]?

embedded | non-island

Who ___ made [the claim that Lily forgot the necklace]?

matrix | island

*What did the teacher make [the claim that Lily forgot ___]?

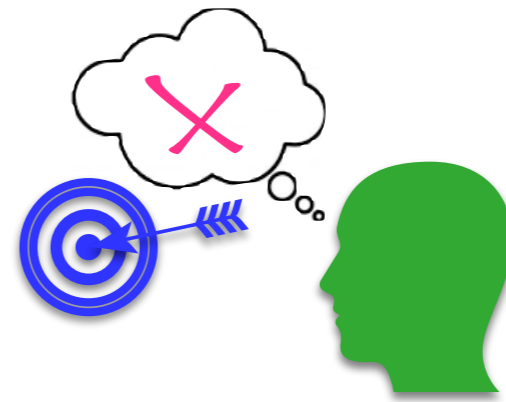
embedded | island



Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix vs. embedded**)

X

presence of an **island** structure
(**non-island vs. island**)

Syntactic island = **superadditive** interaction of the two factors.

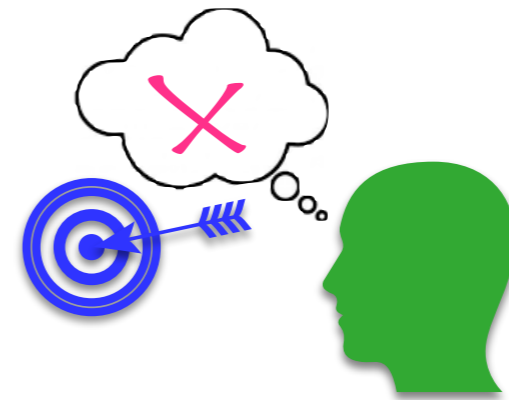
This is **additional unacceptability** that arises when the two factors — **length** & presence of an **island** structure — are combined, above and beyond the independent contribution of each factor.



Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

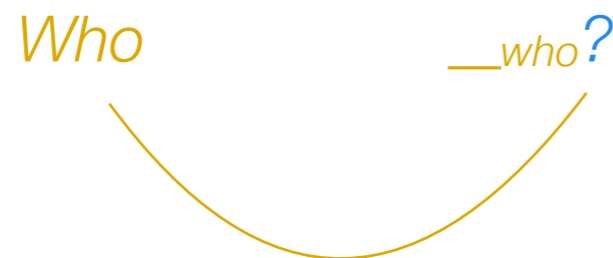
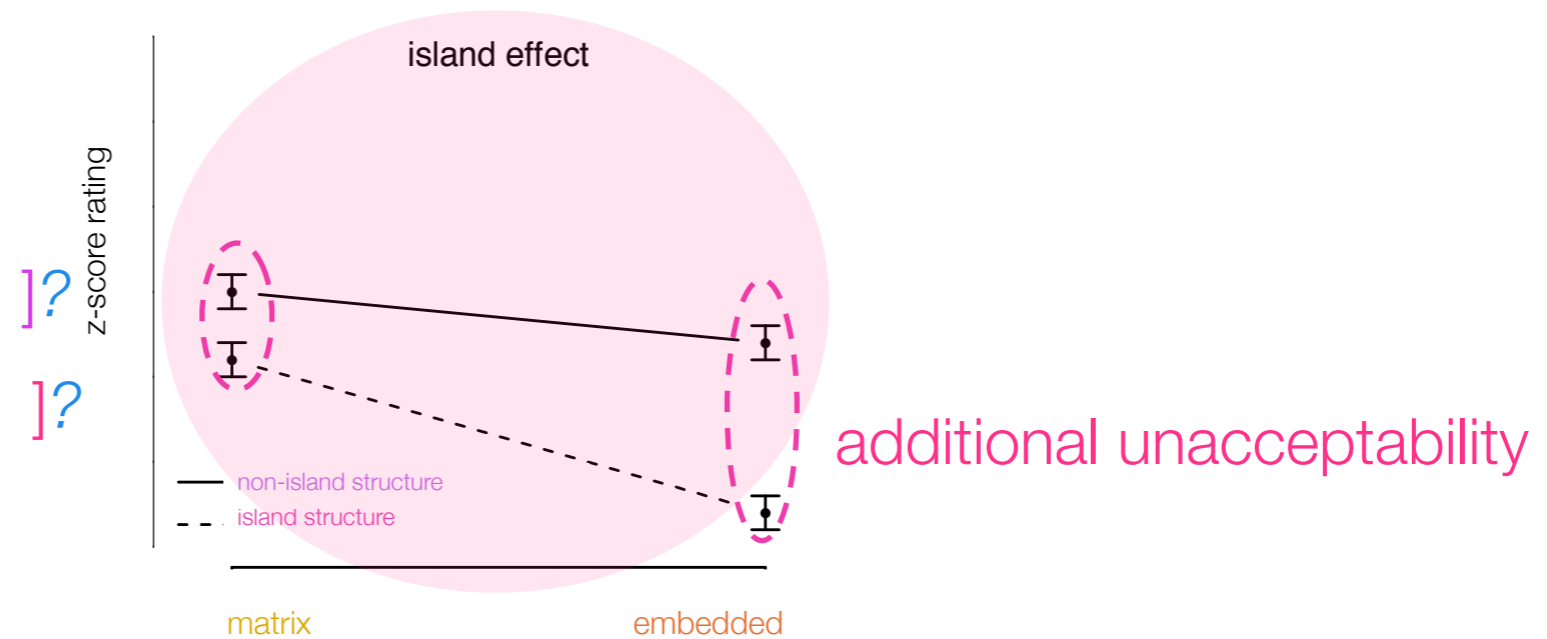
length of dependency
(**matrix vs. embedded**)

X

presence of an **island** structure
(**non-island vs. island**)

Syntactic island = **superadditive** interaction of the two factors

Who [non-island]?
Who [island]?

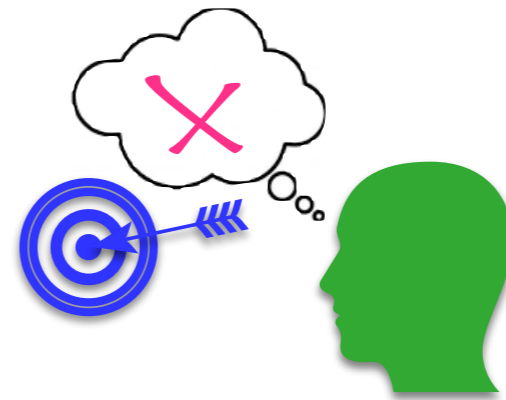




Syntactic islands

Adult judgments

= behavioral target outcome



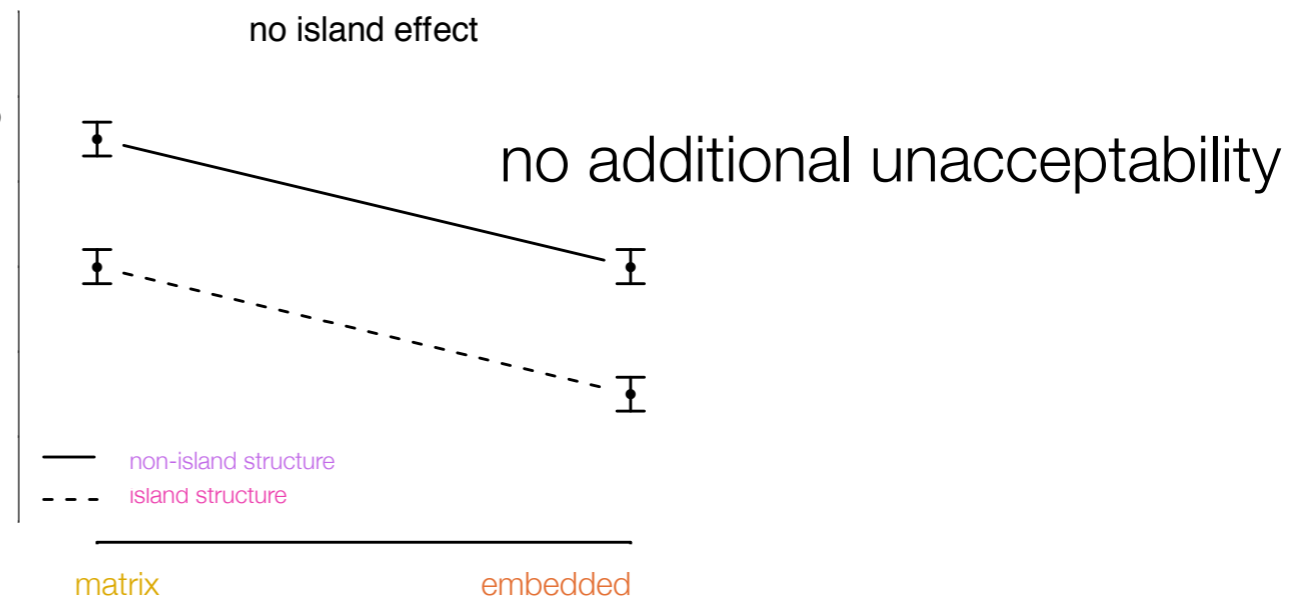
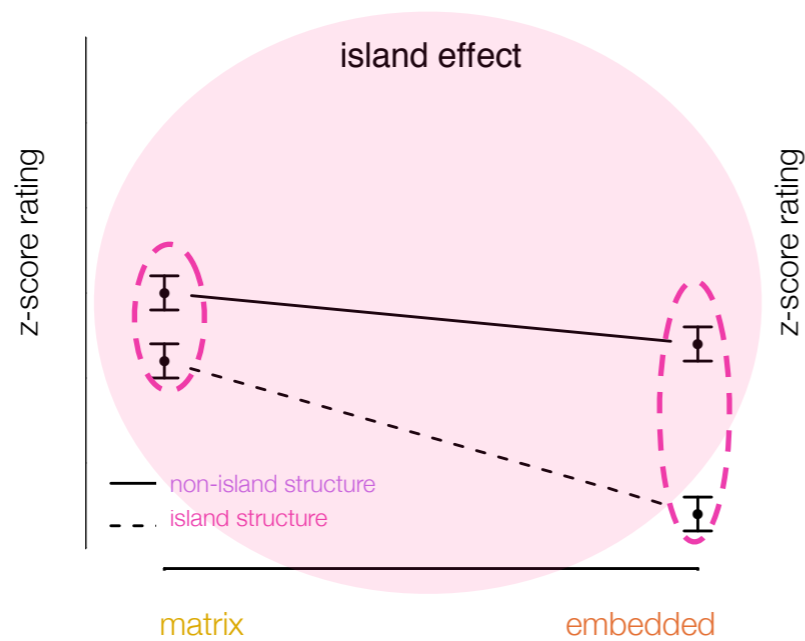
Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix vs. embedded**)

X

presence of an **island** structure
(**non-island vs. island**)

Syntactic island = **superadditive** interaction of the two factors

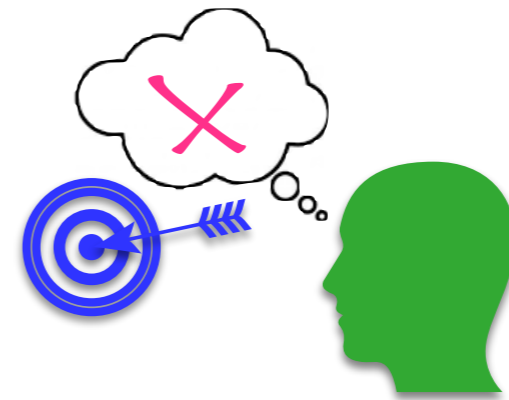




Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

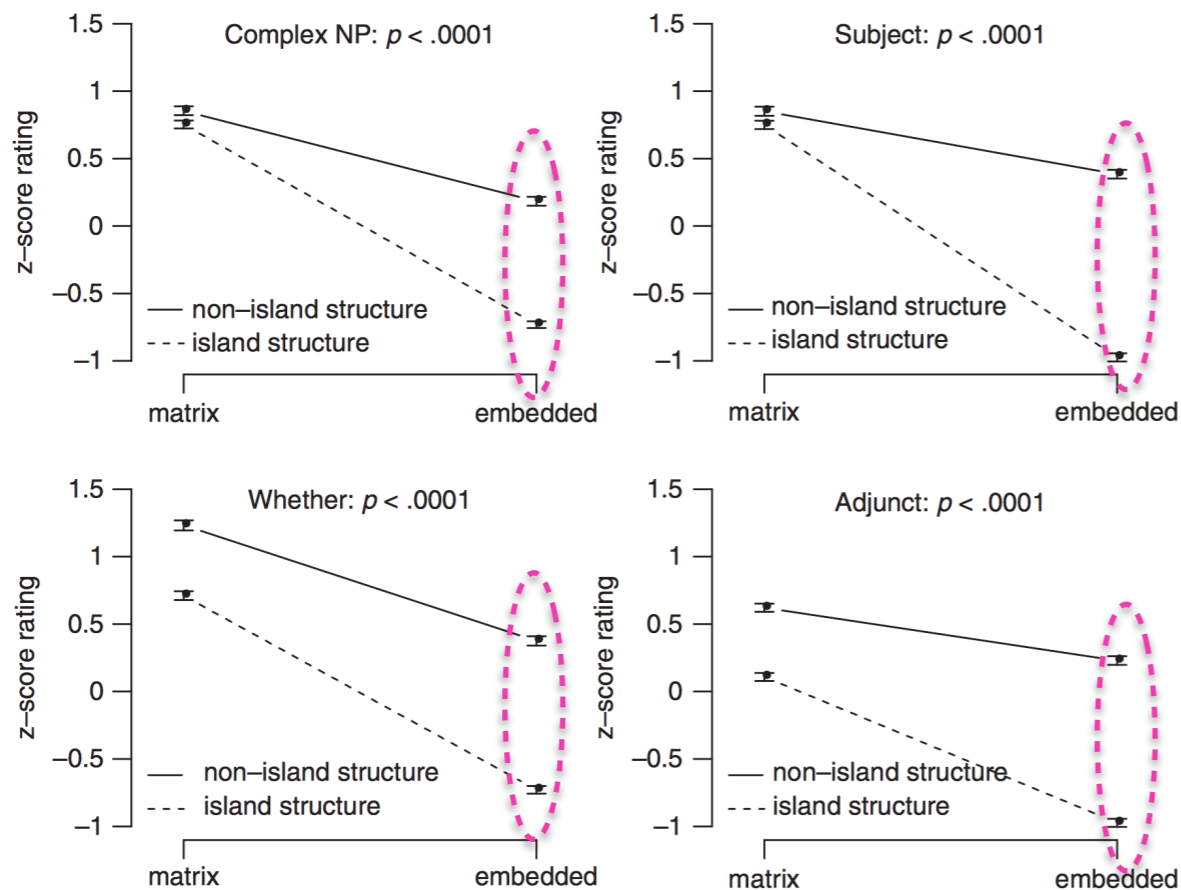
length of dependency
(matrix vs. embedded)

X

presence of an **island** structure
(non-island vs. island)

Syntactic island = **superadditive** interaction of the two factors

Sprouse et al. (2012): acceptability judgments from 173 adult subjects



✓
superadditivity for
all four island types



Syntactic islands

Adult judgments

= behavioral target outcome



Adult knowledge as measured by **acceptability judgment** behavior

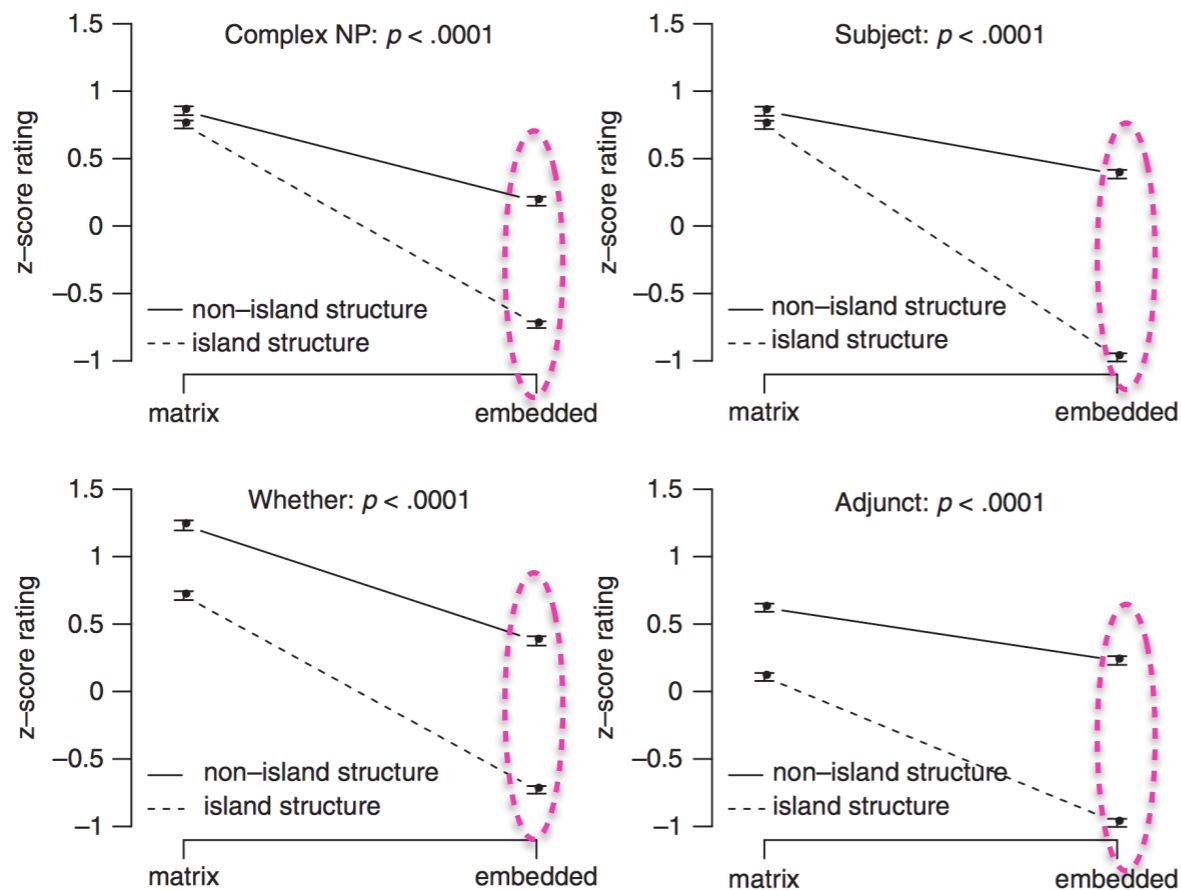
length of dependency
(matrix vs. embedded)

X

presence of an **island** structure
(non-island vs. island)

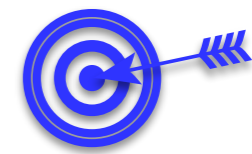
Syntactic island = **superadditive** interaction of the two factors

Sprouse et al. (2012): acceptability judgments from 173 adult subjects



✓
superadditivity for
all four island types

= knowledge that
dependencies
crossing these
island structures
are dispreferred.





Syntactic islands

Child judgments

= behavioral target outcome



Child knowledge as measured by preferred interpretation behavior

De Villiers et al. 2008:

How do children prefer to interpret potentially ambiguous *wh*-questions?



Syntactic islands

Child judgments

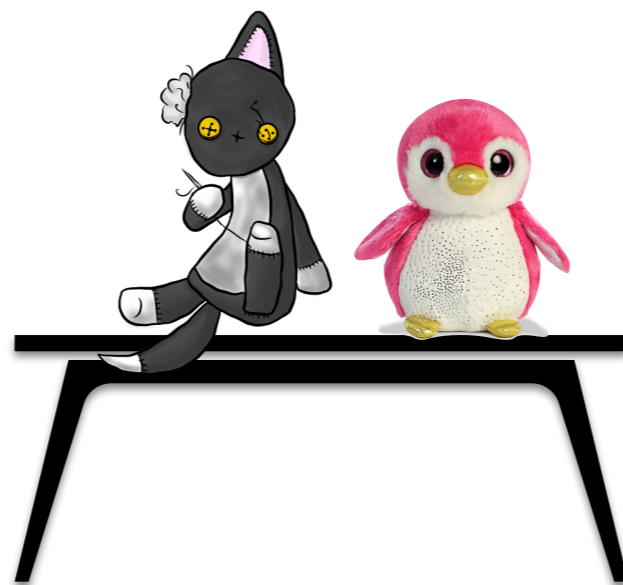
= behavioral target outcome



Child knowledge as measured by preferred interpretation behavior

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy fix the cat that was lying on the table with ___*what*?





Syntactic islands

Child judgments

= behavioral target outcome

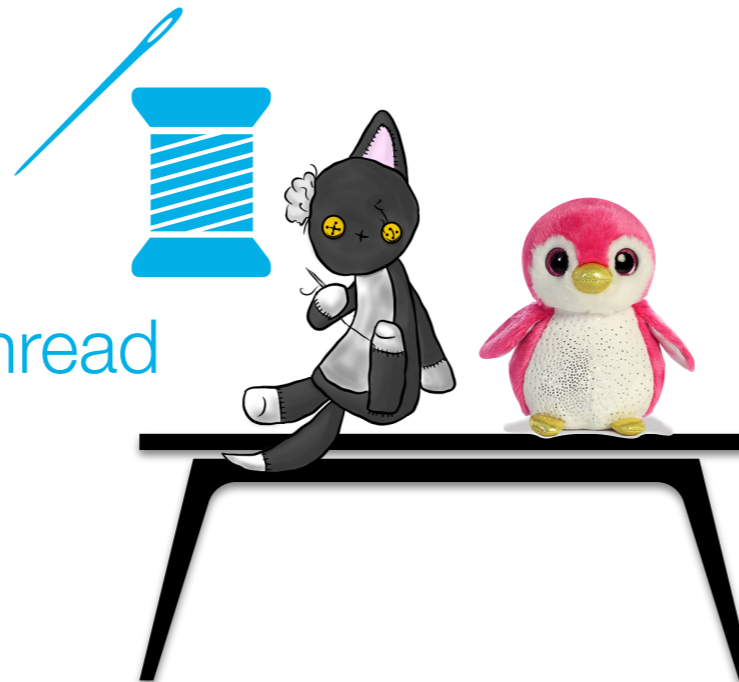


Child knowledge as measured by preferred interpretation behavior

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix the cat *that was lying on the table* [with ___*what*]]?

a needle and thread





Syntactic islands

Child judgments

= behavioral target outcome



Child knowledge as measured by preferred interpretation behavior

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [the cat [that [was [lying [on [the table [with ___*what*]]]]]]]]?



a penguin



Syntactic islands

Child judgments

= behavioral target outcome



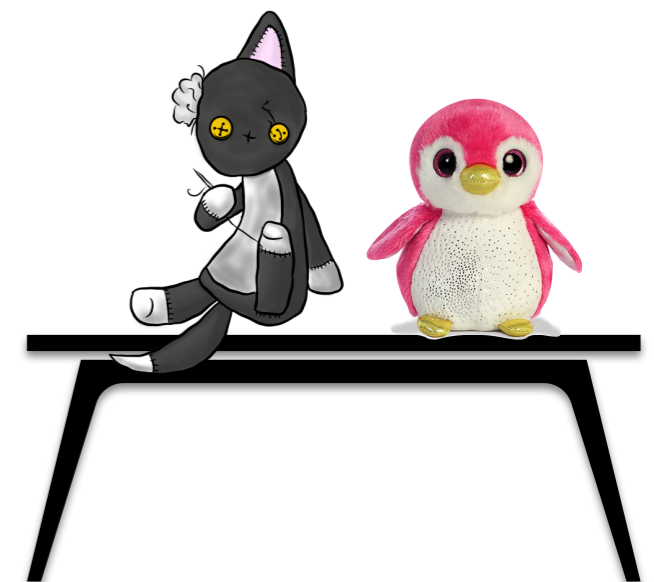
Child knowledge as measured by preferred interpretation behavior

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy fix the cat that was lying on the table with ___*what*?



children strongly prefer this interpretation





Syntactic islands

Child judgments

= behavioral target outcome



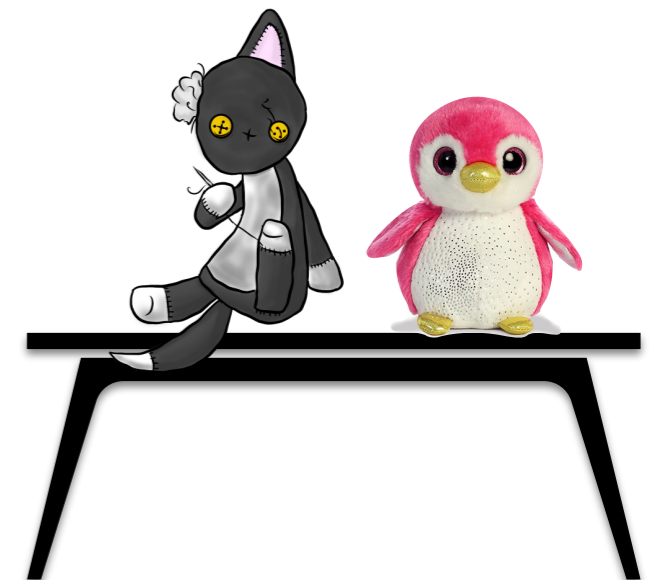
Child knowledge as measured by preferred interpretation behavior

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy fix the cat that was lying on the table with ___*what*?



...and strongly disprefer this interpretation





Syntactic islands

Child judgments

= behavioral target outcome

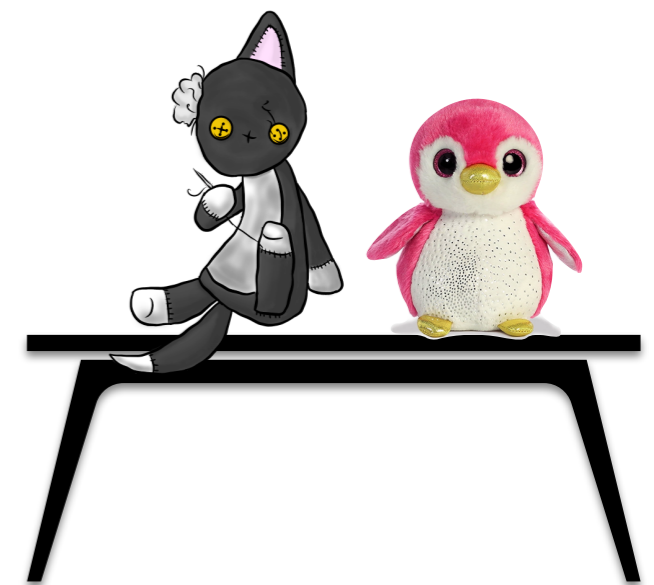


Child knowledge as measured by preferred interpretation behavior

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [the cat [that [was [lying [on [the table [with ___*what*]]]]]]]]?

This means they strongly disprefer the *wh*-dependency this interpretation relies on.





Syntactic islands
Child judgments
= behavioral target outcome

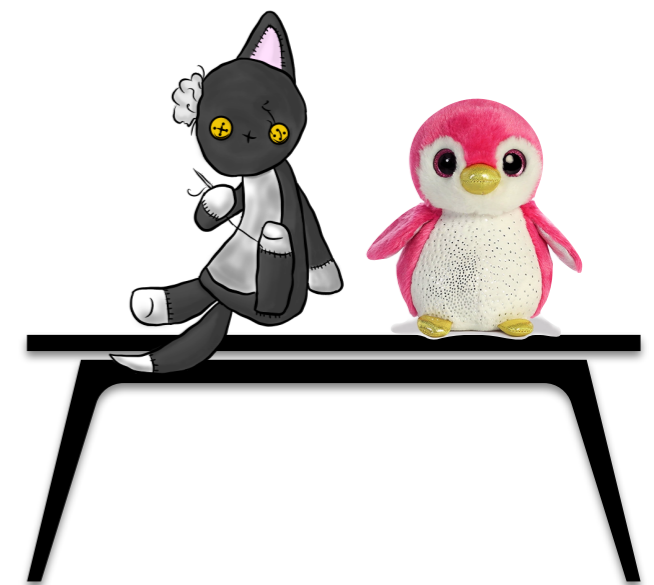


Child knowledge as measured by preferred interpretation behavior

How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [NP the cat [that [was [lying [on [the table [with ___*what*]]]]]]]]?]

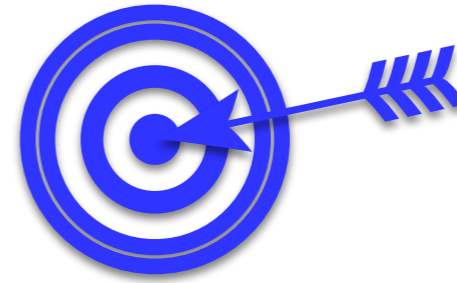
...which is a dependency that
crosses a Complex NP.





Syntactic islands

Adult & child judgments
= behavioral target outcome

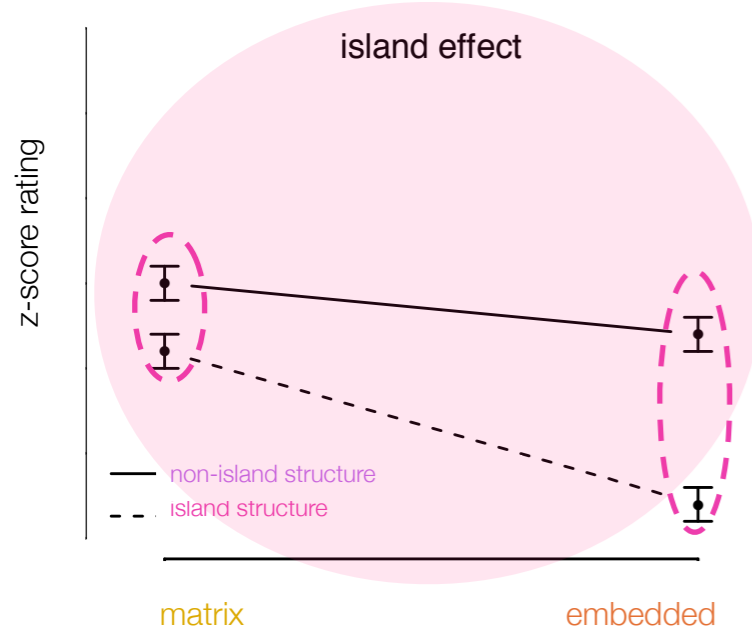
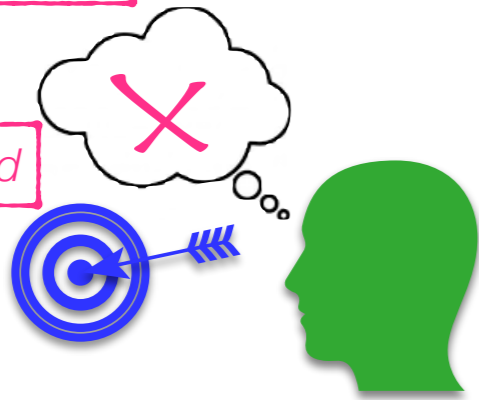


Subject island

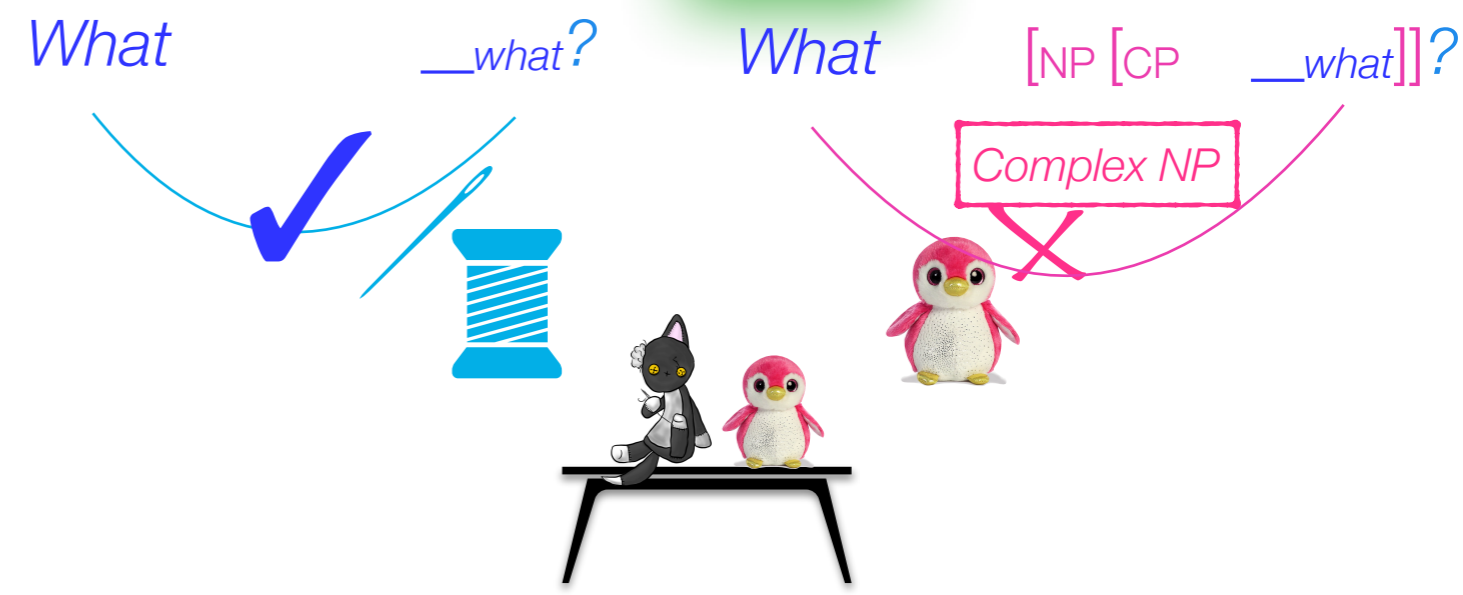
Complex NP island

Whether island

Adjunct island



Sprouse et al. 2012



De Villiers et al. 2008



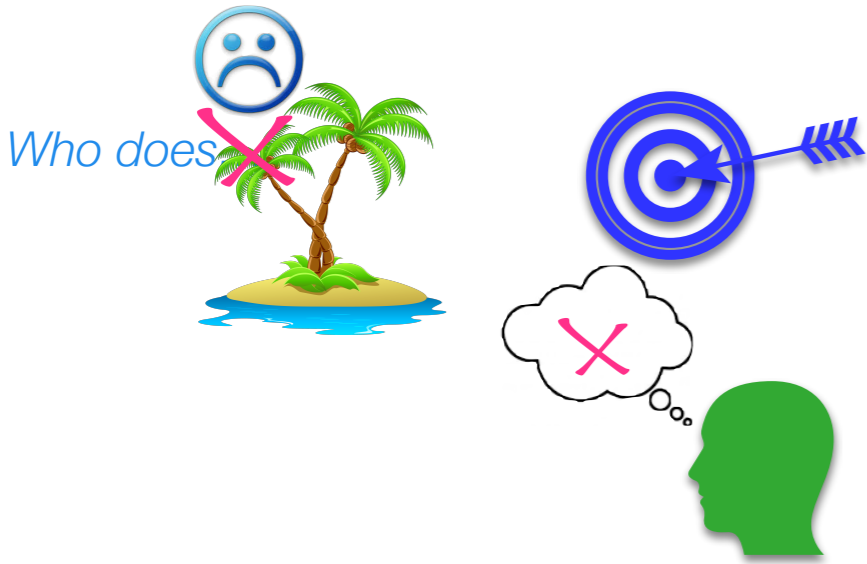
Syntactic islands

How long do children have to learn?

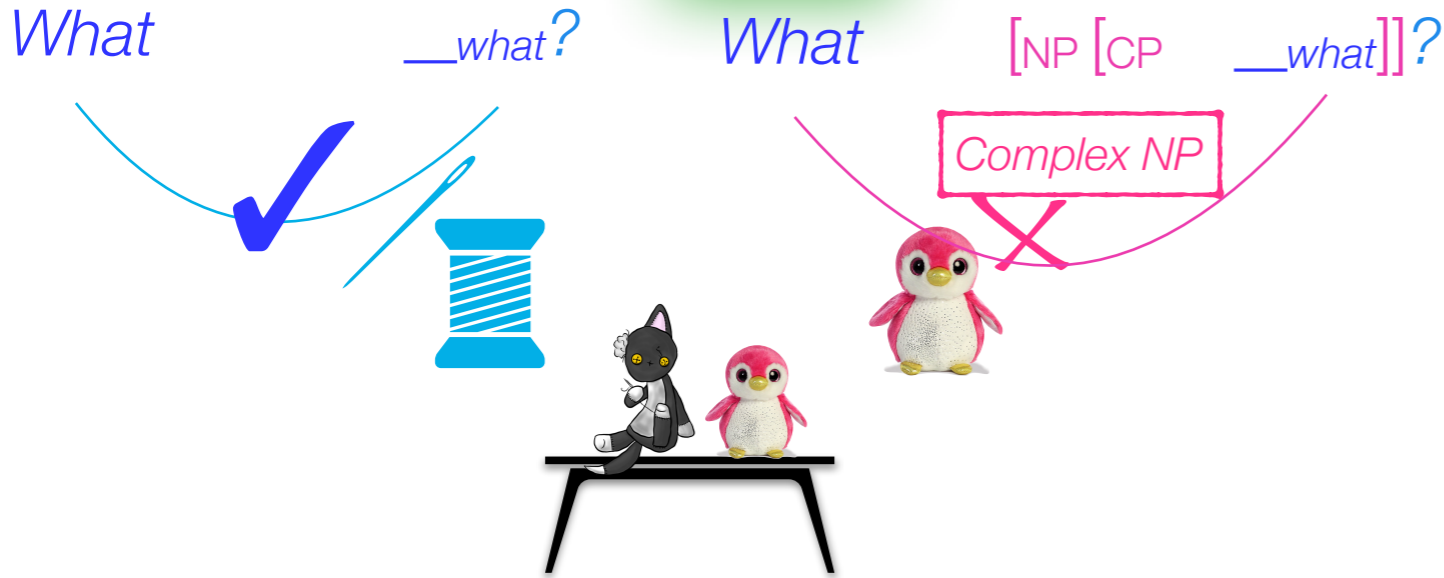


Syntactic islands

How long do children have to learn?

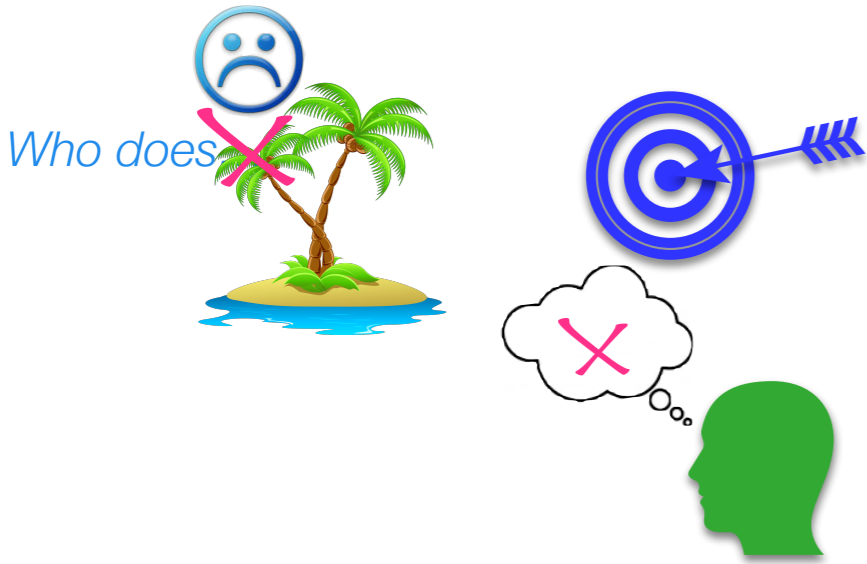


De Villiers et al. 2008:
Data from **four-year-olds**.

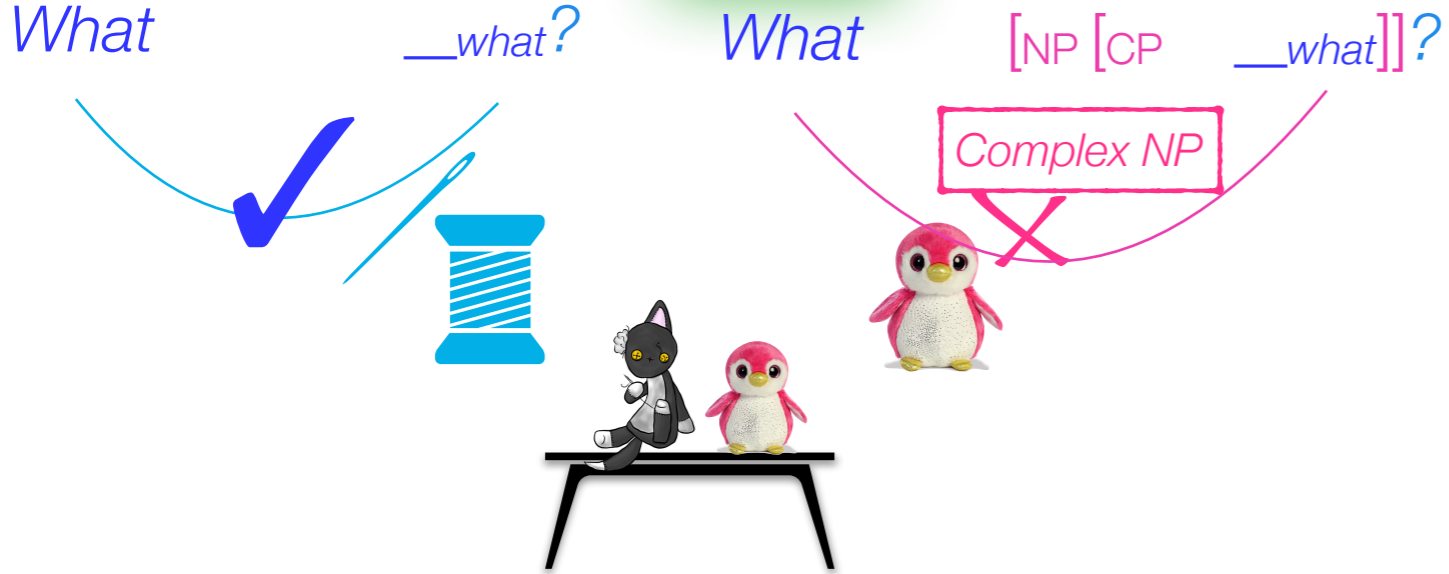


Syntactic islands

How long do children have to learn?



So input through age four.
(<60 months)



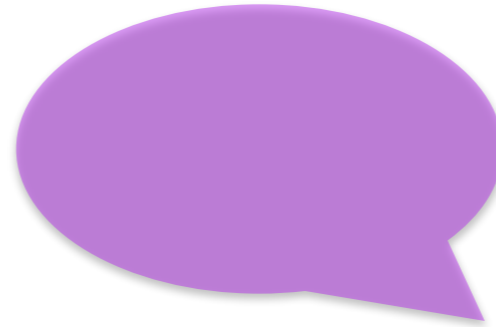
Syntactic islands



Who does

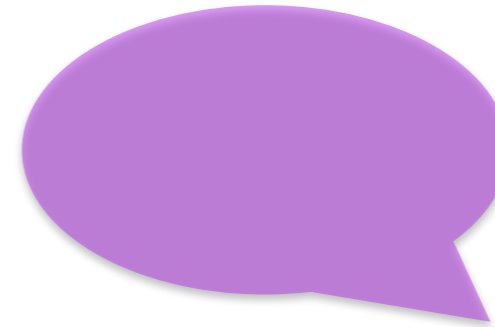


What input do children get?



Syntactic islands

What input do children get?

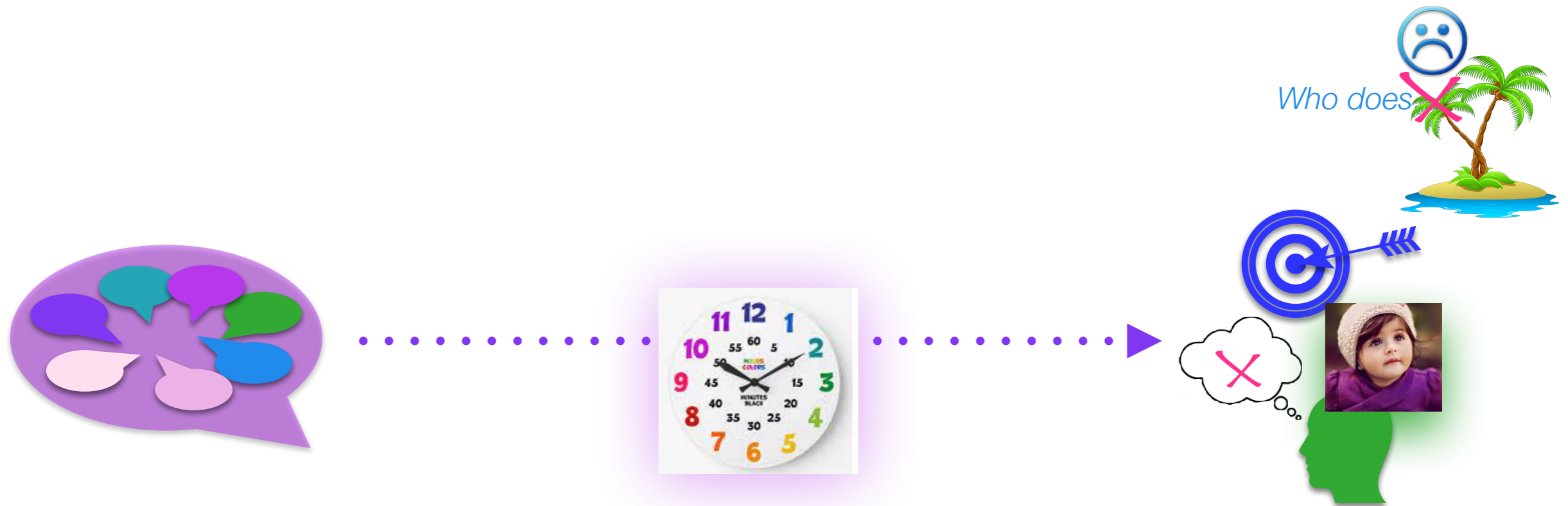


We can estimate this from samples of child-directed speech.



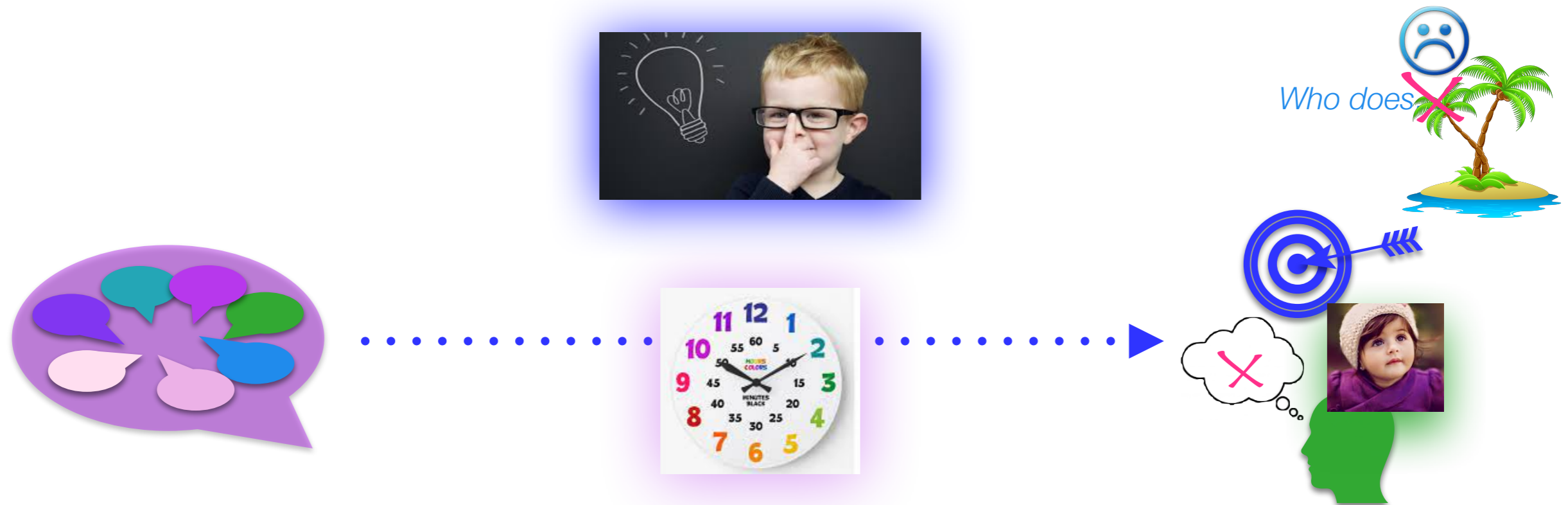
Syntactic islands

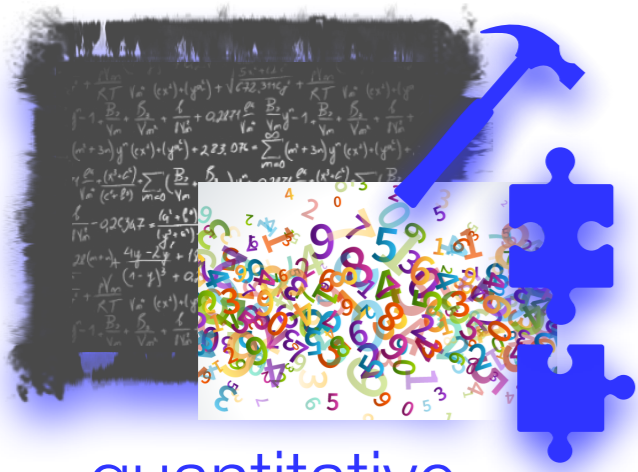
This is the acquisition problem



Syntactic islands

...which is where the theory of acquisition comes in.





quantitative



computational model



theory of acquisition

2: Evaluating a theory

Who does...

1: syntactic islands acquisition

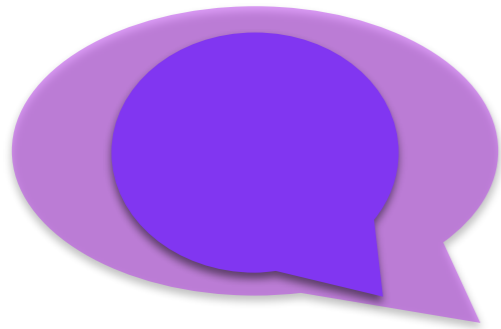


3: dialectal variation

4: learning the building blocks



Syntactic islands: A theory of acquisition

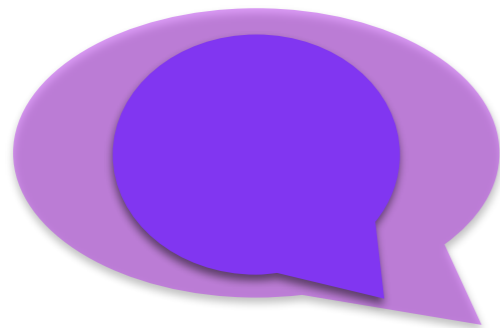


Intuition:

- Learn what you can from the *wh*-dependencies you observe in the input over time



Syntactic islands: A theory of acquisition



Intuition:

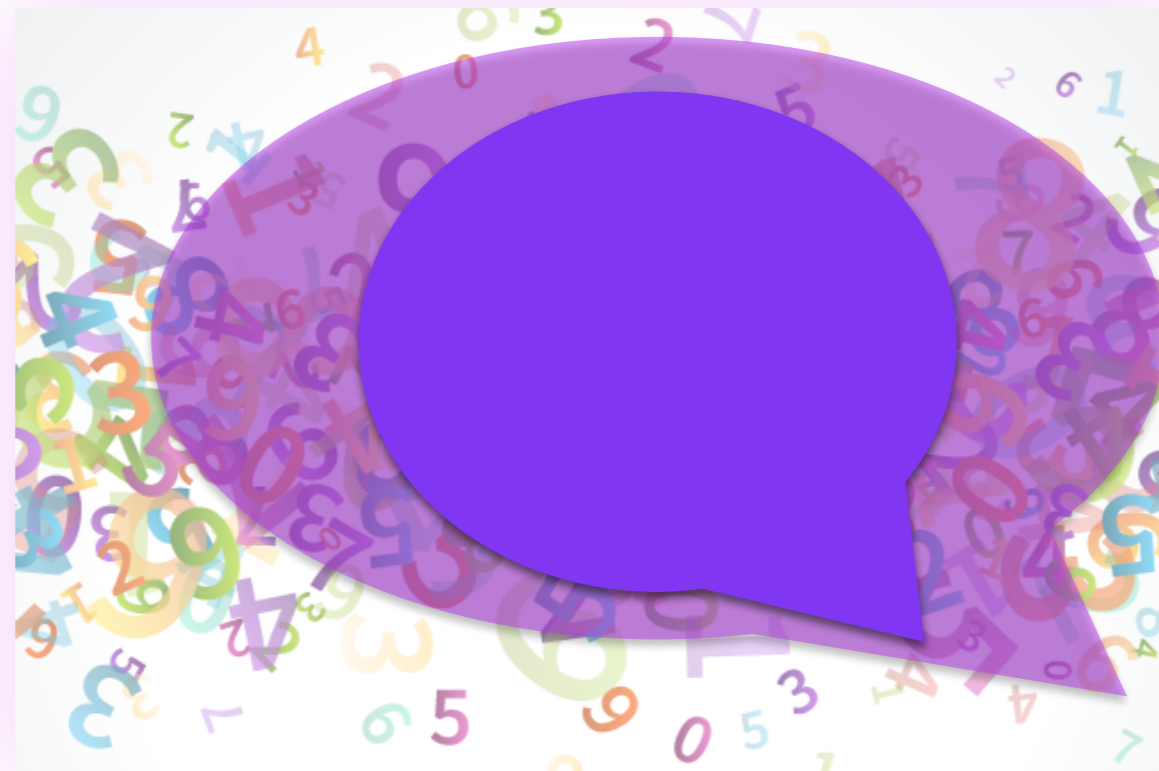
- Learn what you can from the *wh*-dependencies you observe in the input over time
- Apply it to generate behavior for *wh*-dependencies you haven't seen before, like those crossing syntactic islands (and maybe other longer *wh*-dependencies, too).



Syntactic islands: A theory of acquisition



View *wh*-dependencies in terms of their **building blocks** and **track** those building blocks in the input.

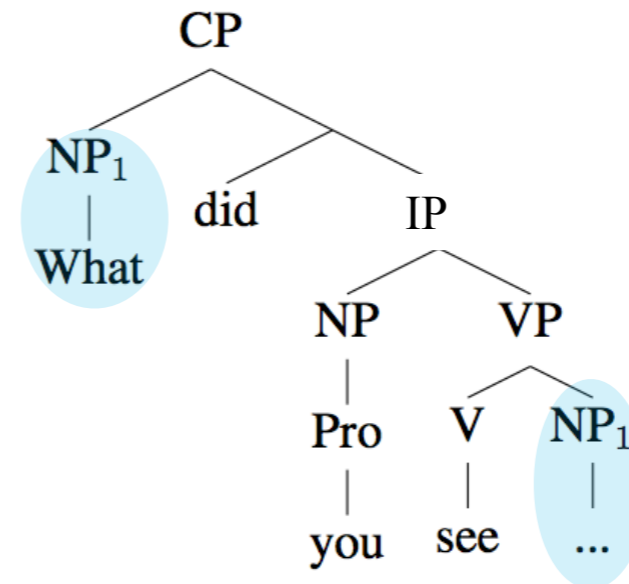


Syntactic islands: A theory of acquisition



Dependencies represented as a **sequence of container nodes**

What phrases **contain** the **gap**
(but not the **wh-word**)?

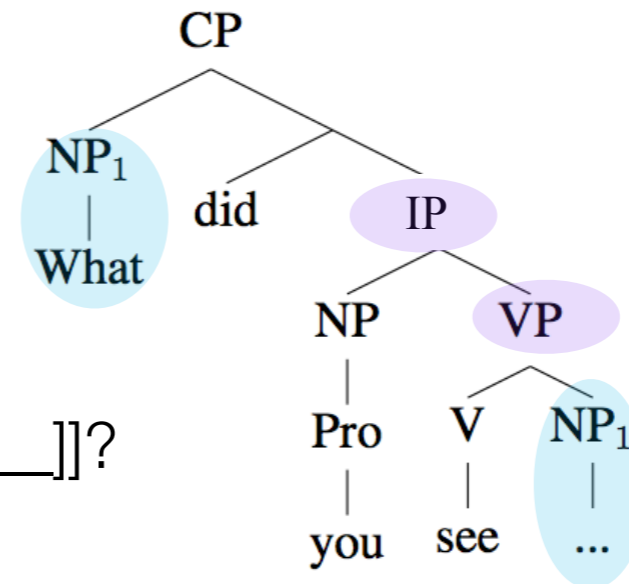


Syntactic islands: A theory of acquisition



Dependencies represented as a **sequence of container nodes**

What phrases **contain** the **gap**
(but not the **wh-word**)?



What did you see ___?
= What did [IP you [VP see ___]]?
= *start-IP-VP-end*

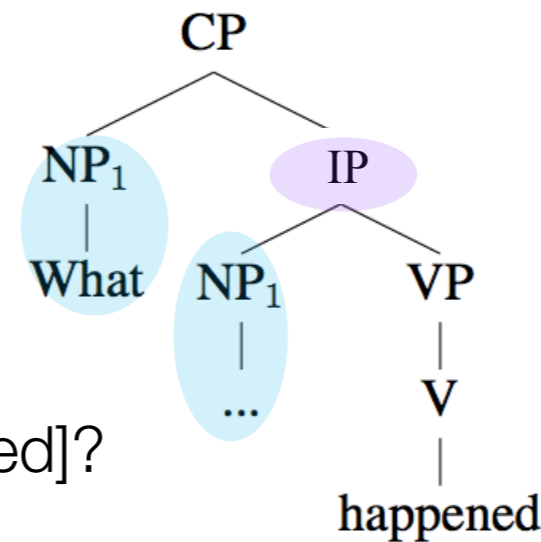
Syntactic islands: A theory of acquisition



Dependencies represented as a **sequence of container nodes**

What phrases **contain** the **gap**
(but not the **wh-word**)?

What did you see ___?
= What did [IP you [VP see ___]]?
= **start-IP-VP-end**



What ___ happened?
= What [IP ___ happened]?
= **start-IP-end**

Syntactic islands: A theory of acquisition



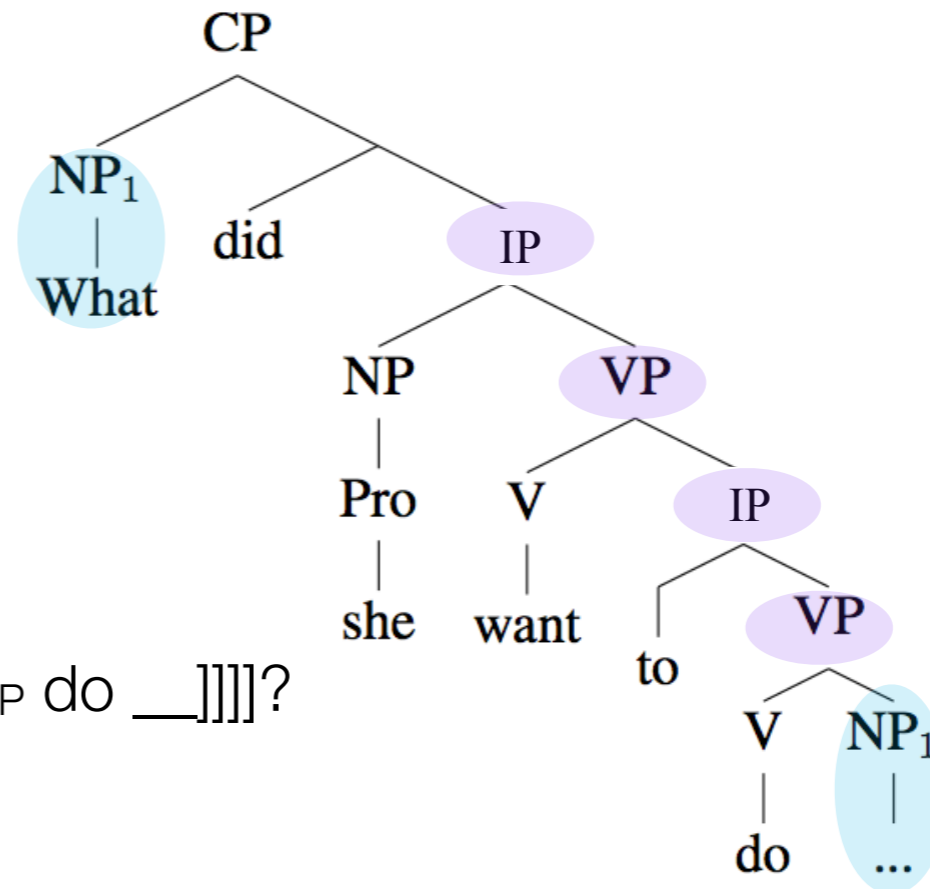
Dependencies represented as a **sequence of container nodes**

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What did you see ___?
= What did [IP you [VP see ___]]?
= **start-IP-VP-end**

What ___ happened?
= What [IP ___ happened]?
= **start-IP-end**

What did she want to do ___?
= What did [IP she [VP want [IP to [VP do ___]]]]?
= **start-IP-VP-IP-VP-end**



Syntactic islands: A theory of acquisition



What did you see ___?
 = What did [_{IP} you [_{VP} see ___]]?
 = *start-IP-VP-end*

What ___ happened?
 = What [_{IP} ___ happened]?
 = *start-IP-end*

What did she want to do ___ ?
 = What did [_{IP} she [_{VP} want [_{IP} to [_{VP} do ___]]]]?
 = *start-IP-VP-IP-VP-end*

(Much) less acceptable dependencies have **low probability segments**

[_{CP} *Who* *did* [_{IP} *Lily* [_{VP} ~~*think*~~ [_{CP-that} [_{IP} [_{NP} *the kitty* [_{PP} *for* ___]] *was pretty* ?]]]]

start-IP-VP-CP_{that}-IP-NP-PP-end

Syntactic islands: A theory of acquisition



What did you see __?
 = What did [IP you [VP see __]]?
 = *start-IP-VP-end*

What __ happened?
 = What [IP __ happened]?
 = *start-IP-end*

What did she want to do __ ?
 = What did [IP she [VP want [IP to [VP do __]]]]?
 = *start-IP-VP-IP-VP-end*

[CP *Who* did [IP Lily [VP ~~think~~ [CP-that [IP [NP the kitty [PP for __]] was pretty ?]]]]]

start-IP-VP-CP_{that}-IP-NP-PP-end



So if children break these dependencies into smaller building blocks, they can identify if a dependency has bad segments (made up of **one or more low probability building blocks**).

Syntactic islands: A theory of acquisition

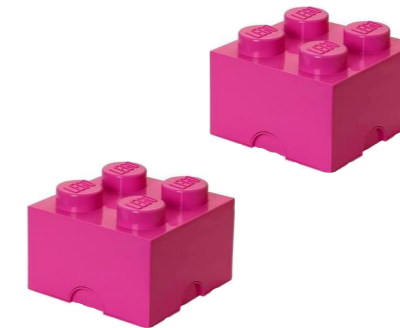


start-IP-VP-end

start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end

start-IP-VP-IP-VP-end



syntactic trigrams

The building blocks: trigrams of container nodes

Syntactic islands: A theory of acquisition

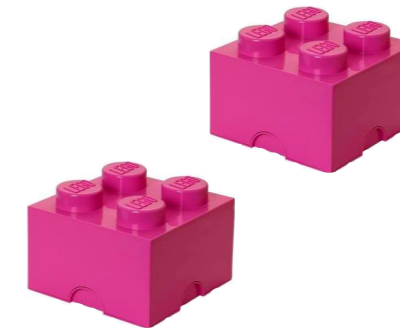


start-IP-VP-end

start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end

start-IP-VP-IP-VP-end



syntactic trigrams

The building blocks: trigrams of container nodes

start-IP-VP-end

start-IP-VP

IP-VP-end

Syntactic islands: A theory of acquisition



start-IP-VP-end *start-IP-VP-CP_{that}-IP-NP-PP-end*
start-IP-end *start-IP-VP-IP-VP-end*



syntactic trigrams

The building blocks: trigrams of container nodes

start-IP-VP-IP-VP-end

start-IP-VP

IP-VP-IP

VP-IP-VP

IP-VP-end

Syntactic islands: A theory of acquisition

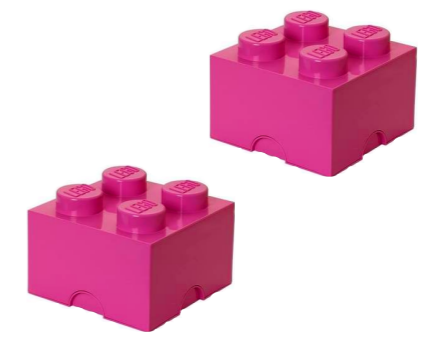


start-IP-VP-end

start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end

start-IP-VP-IP-VP-end



syntactic trigrams

The building blocks: trigrams of container nodes

start-IP-VP

IP-VP-IP

VP-IP-VP

IP-VP-end

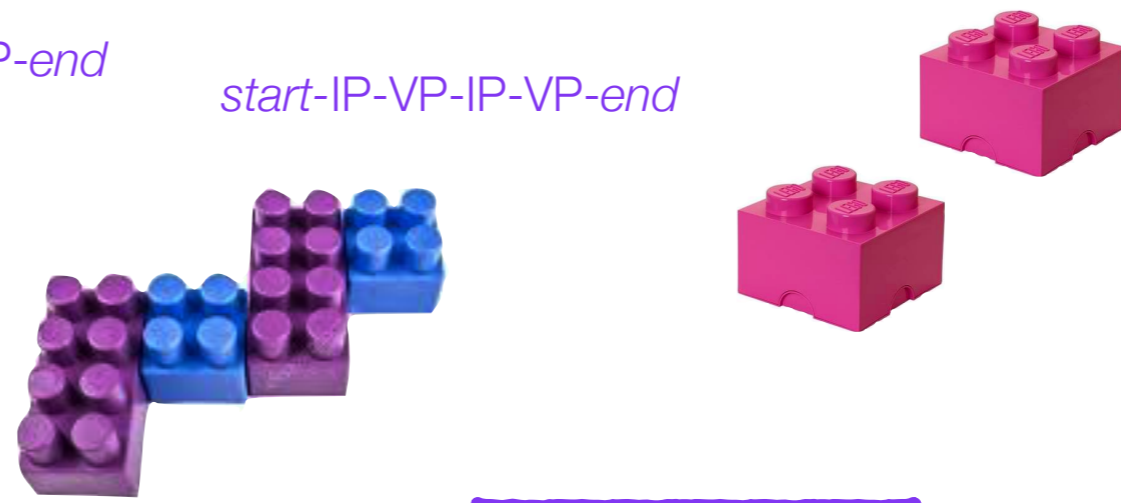
start-IP-end

start-IP-end

Syntactic islands: A theory of acquisition

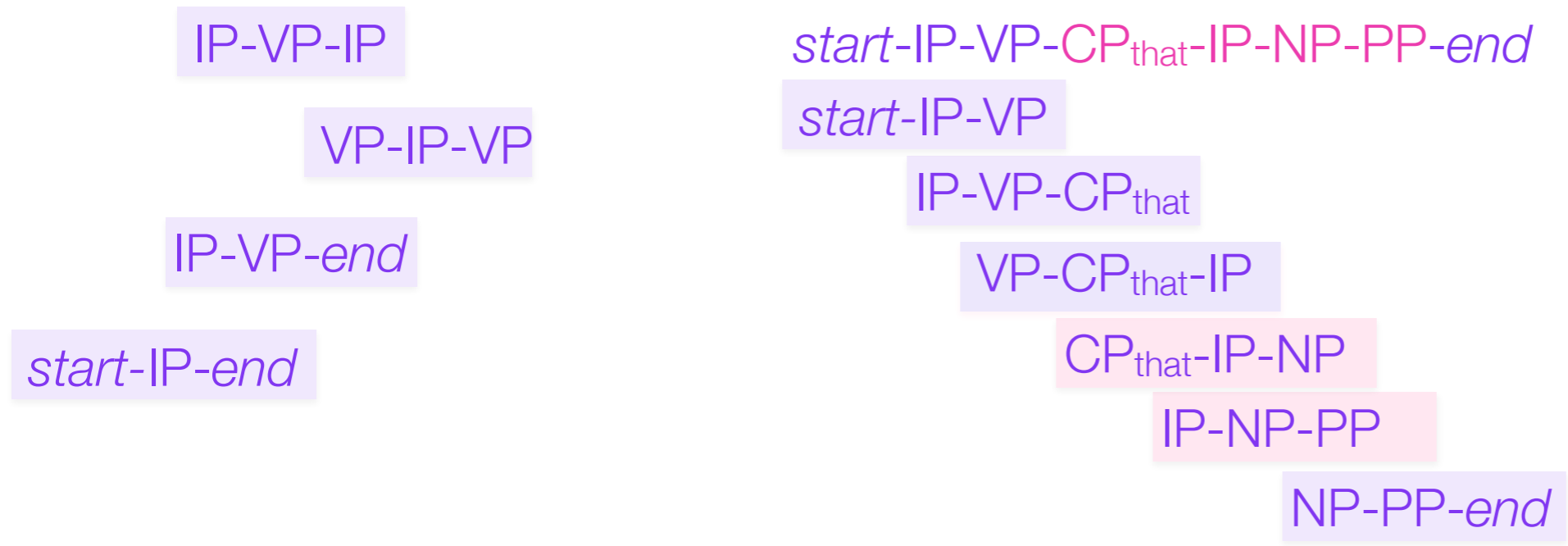


start-IP-VP-end *start-IP-VP-CP_{that}-IP-NP-PP-end*
start-IP-end *start-IP-VP-IP-VP-end*



syntactic trigrams

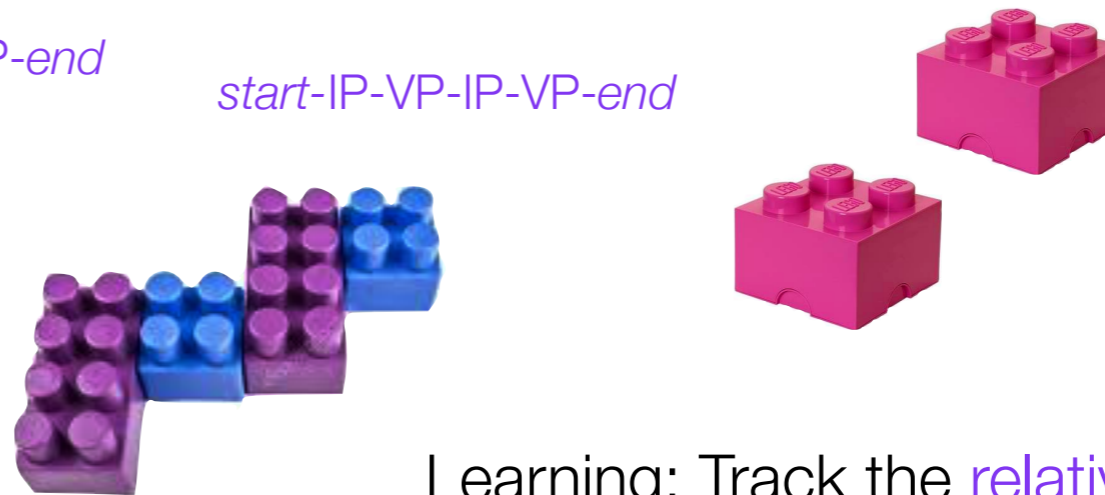
The building blocks: trigrams of container nodes



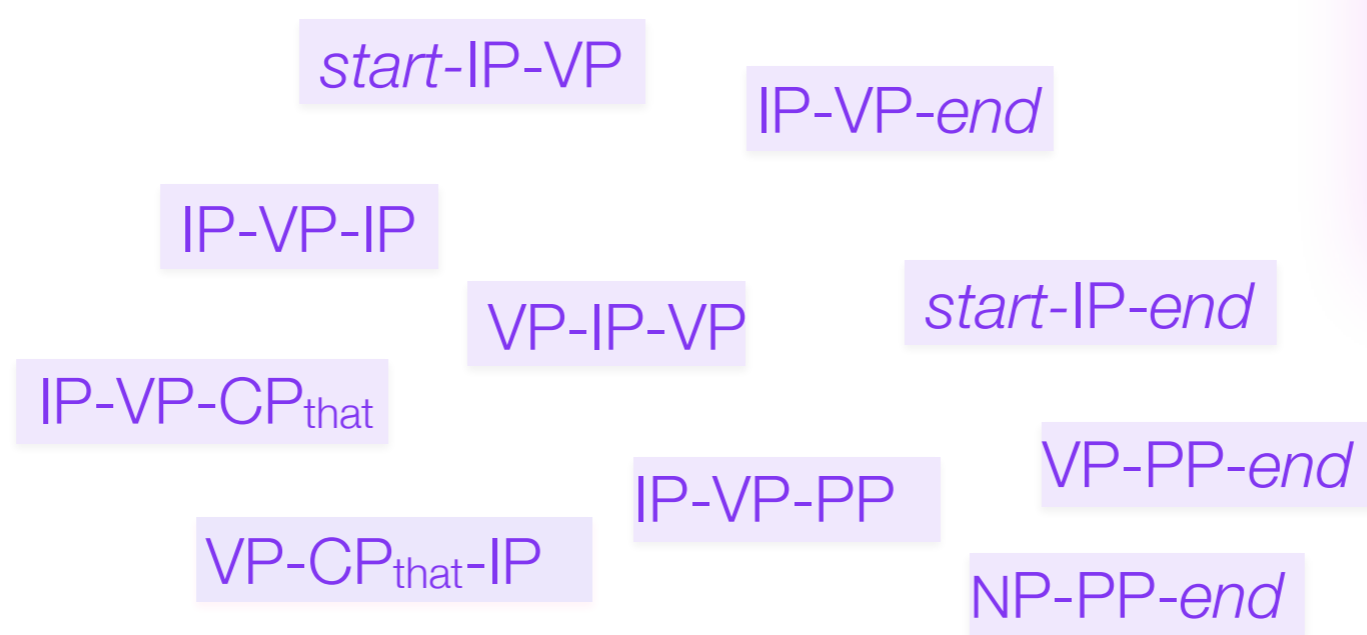
Syntactic islands: A theory of acquisition



start-IP-VP-end *start-IP-VP-CP_{that}-IP-NP-PP-end*
start-IP-end *start-IP-VP-IP-VP-end*



Learning: Track the **relative frequency** of the syntactic trigrams in the input



Syntactic islands: A theory of acquisition

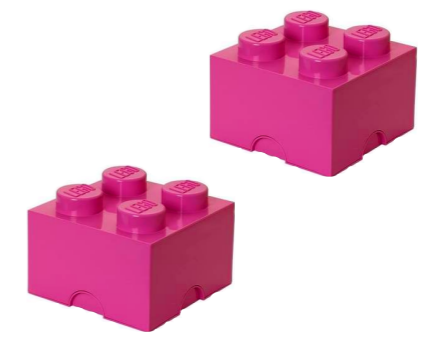


start-IP-VP-end

start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end

start-IP-VP-IP-VP-end



Some of them are common and some of them aren't.

start-IP-VP

start-IP-end

IP-VP-end



IP-VP-CP_{that}

IP-VP-IP

IP-VP-PP

VP-PP-end

VP-CP_{that}-IP

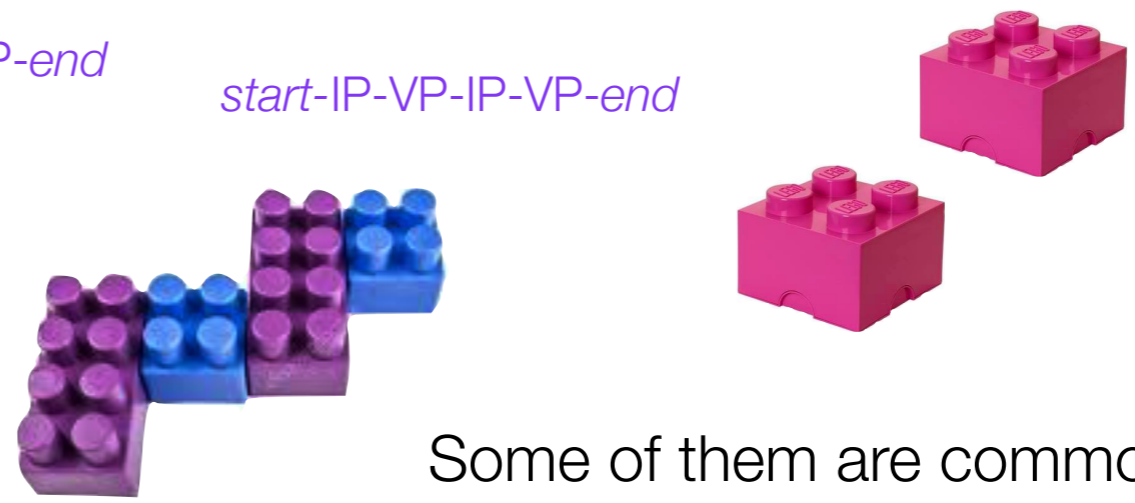
VP-IP-VP

NP-PP-end

Syntactic islands: A theory of acquisition



start-IP-VP-end *start-IP-VP-CP_{that}-IP-NP-PP-end*
start-IP-end *start-IP-VP-IP-VP-end*



Some of them are common and some of them aren't.
 (And some never occur at all.)

start-IP-VP

start-IP-end

IP-VP-end



IP-VP-CP_{that}

IP-VP-IP

IP-VP-PP

VP-PP-end

CP_{that}-IP-NP

IP-NP-PP

VP-CP_{that}-IP

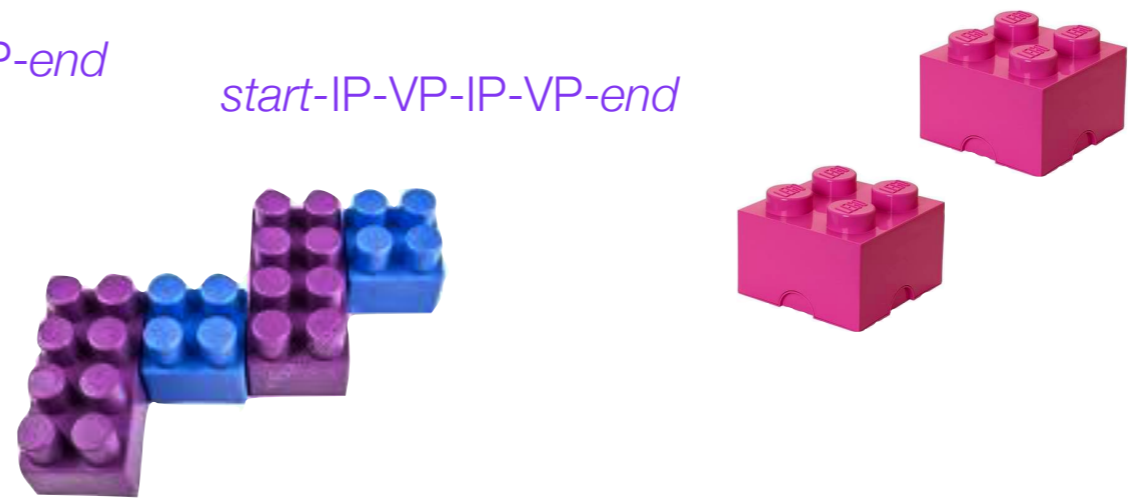
VP-IP-VP

NP-PP-end

Syntactic islands: A theory of acquisition



start-IP-VP-end *start-IP-VP-CP_{that}-IP-NP-PP-end*
start-IP-end *start-IP-VP-IP-VP-end*



Relative syntactic trigram frequency: $= p(t) \approx \frac{\# \text{ trigram}}{\text{total } \# \text{ trigrams}}$

start-IP-VP

start-IP-end

IP-VP-end



IP-VP-CP_{that}

IP-VP-IP

IP-VP-PP

VP-PP-end

CP_{that}-IP-NP

IP-NP-PP

VP-CP_{that}-IP

VP-IP-VP

NP-PP-end

Syntactic islands: A theory of acquisition

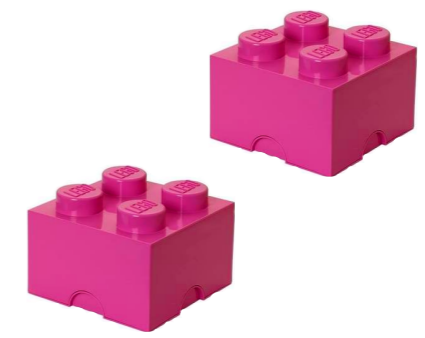


start-IP-VP-end

start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end

start-IP-VP-IP-VP-end



Any *wh*-dependency can then be constructed from its syntactic trigram building blocks

start-IP-VP

start-IP-end

IP-VP-end



IP-VP-CP_{that}

IP-VP-IP

IP-VP-PP

VP-PP-end

CP_{that}-IP-NP

IP-NP-PP

VP-CP_{that}-IP

VP-IP-VP

NP-PP-end

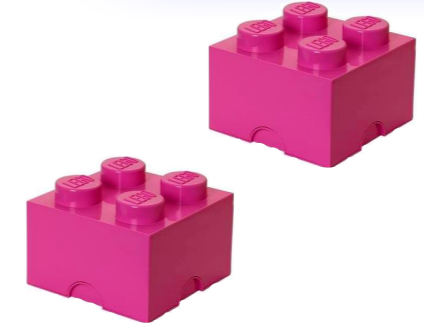
Syntactic islands: A theory of acquisition



start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end

start-IP-VP-IP-VP-end



start-IP-VP-end

start-IP-VP

IP-VP-end

$$\prod_{t \in \text{trigrams}} p(t)$$

start-IP-end

IP-VP-CP_{that}

IP-VP-IP

IP-VP-PP

VP-PP-end

CP_{that}-IP-NP

IP-NP-PP

VP-CP_{that}-IP

VP-IP-VP

NP-PP-end



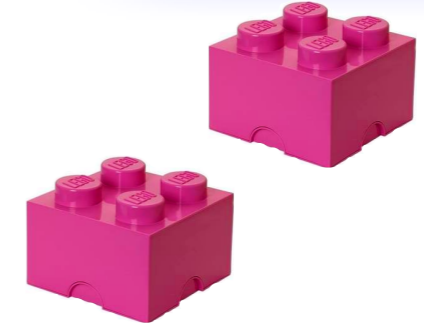
Syntactic islands: A theory of acquisition



start-IP-VP-end

start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end



start-IP-VP-IP-VP-end

start-IP-VP

$$\prod_{t \in \text{trigrams}} p(t)$$

IP-VP-IP

VP-IP-VP

IP-VP-end



start-IP-end

IP-VP-CP_{that}

IP-VP-PP

VP-PP-end

VP-CP_{that}-IP

NP-PP-end

CP_{that}-IP-NP

IP-NP-PP

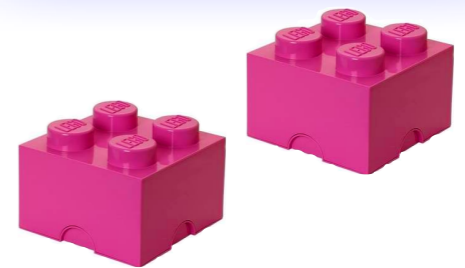
Syntactic islands: A theory of acquisition



start-IP-VP-end

start-IP-end

start-IP-VP-IP-VP-end



start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-VP

IP-VP-CP_{that}

VP-CP_{that}-IP

CP_{that}-IP-NP

IP-NP-PP

NP-PP-end

$$\prod_{t \in \text{trigrams}} p(t)$$

start-IP-end

IP-VP-IP

IP-VP-PP

VP-PP-end

VP-IP-VP



Syntactic islands: A theory of acquisition

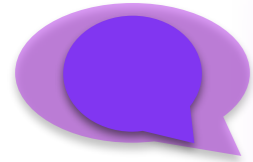


start-IP-VP-end

start-IP-VP-CP_{that}-IP-NP-PP-end

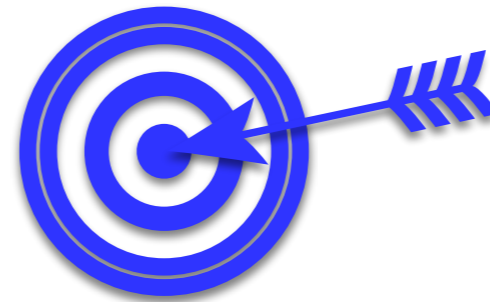
start-IP-end

start-IP-VP-IP-VP-end

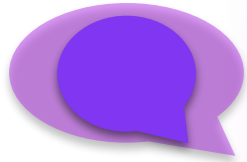


$$\prod_{t \in \text{trigrams}} p(t)$$

A *wh*-dependency's probability can stand in for its predicted acceptability or preference.



Syntactic islands: A theory of acquisition



start-IP-VP-end

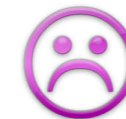
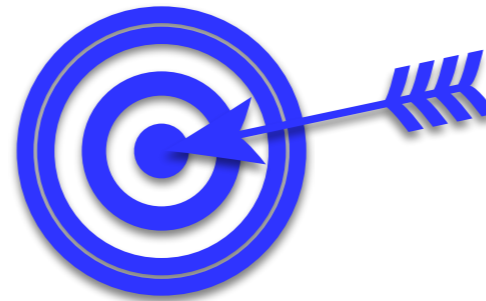
start-IP-VP-CP_{that}-IP-NP-PP-end

start-IP-end

start-IP-VP-IP-VP-end



$$\prod_{t \in \text{trigrams}} p(t)$$

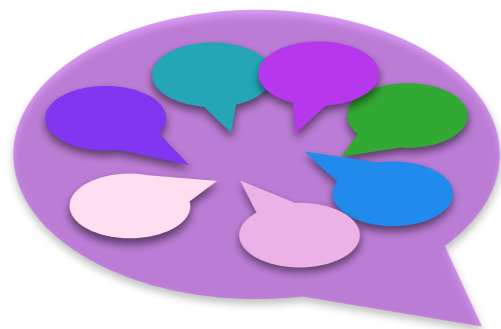
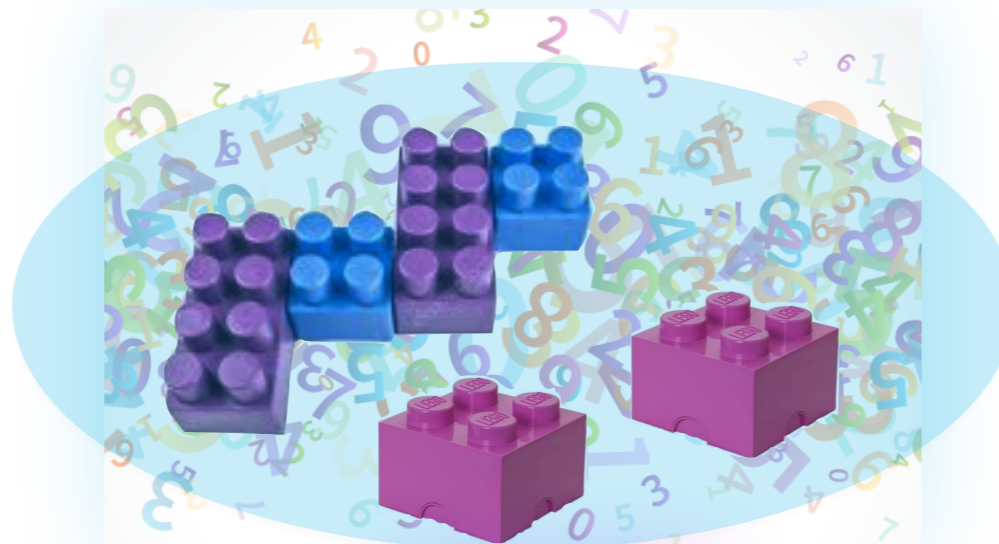


Lower probability dependencies are predicted to be less acceptable (dispreferred), compared to higher probability dependencies.

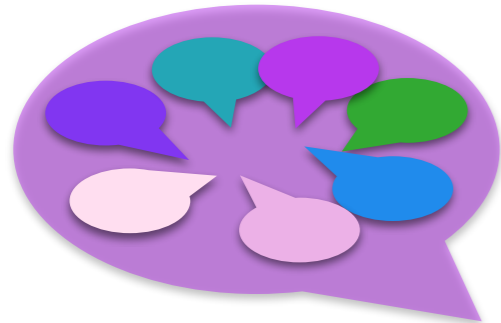
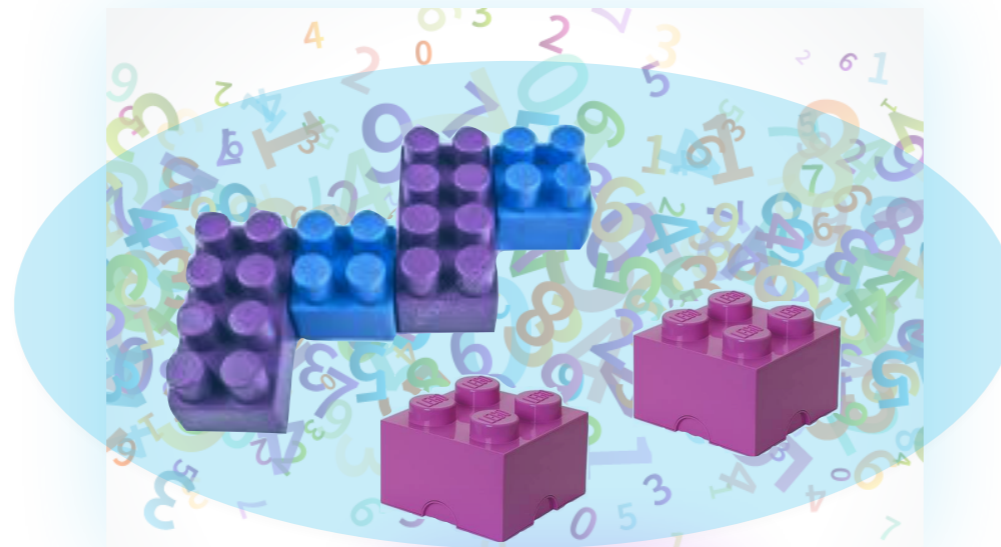


Evaluating the theory

If we learn from the **input** children get **the way this theory specifies**, can this theory **output the behavior** children (should) produce?

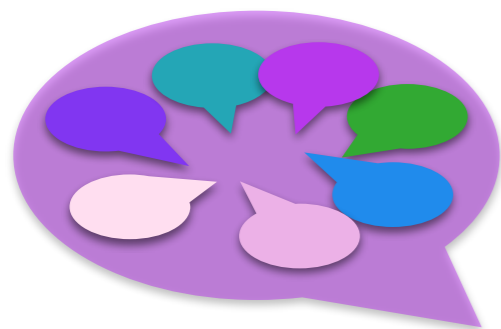
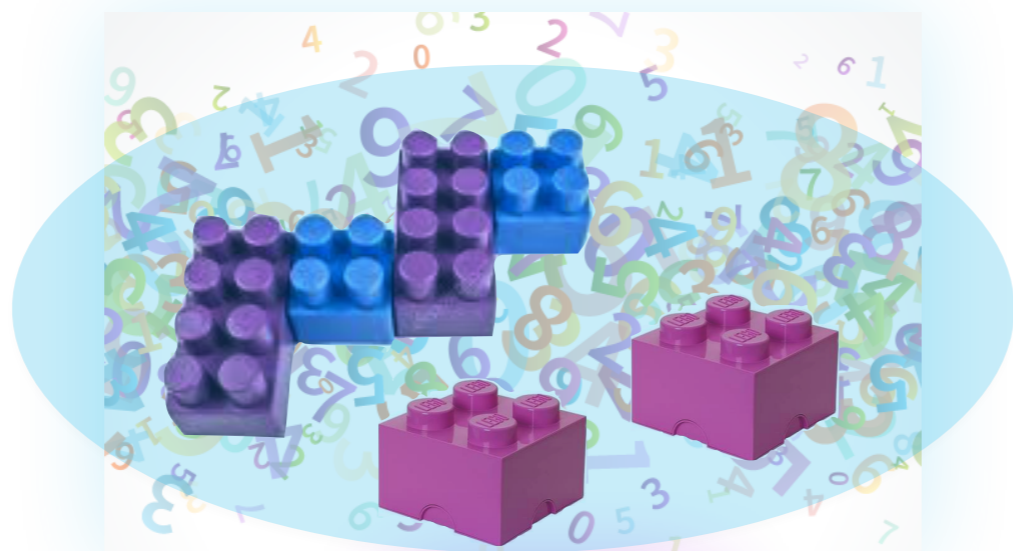


Evaluating the theory



What's the input look like?

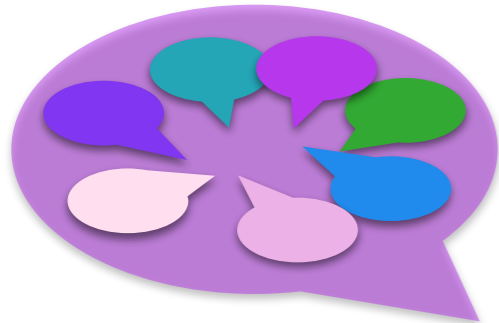
Evaluating the theory



102K utterances ($\approx 21K$ *wh*-dependencies) from the CHILDES Treebank (Pearl & Sprouse 2013) of speech directed at 25 children between the ages of 1 and 5 years old.



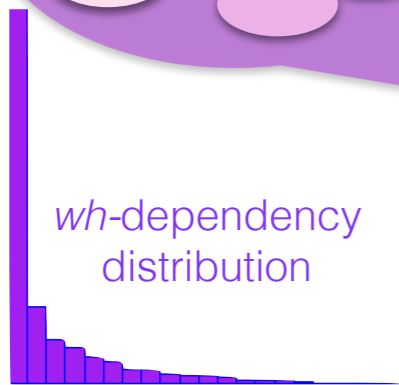
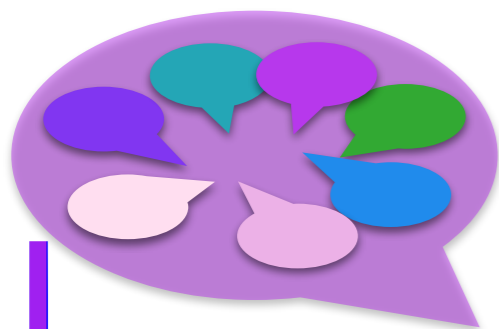
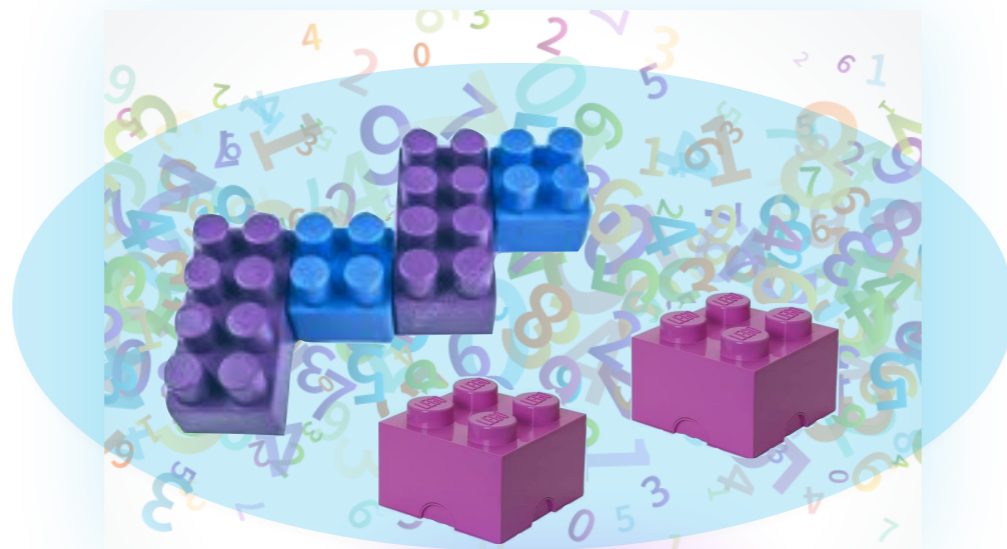
Evaluating the theory



This lets us estimate which *wh*-dependencies children hear and how often they hear them (the *wh*-dependency distribution).



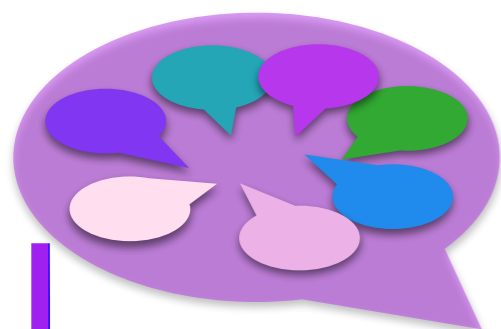
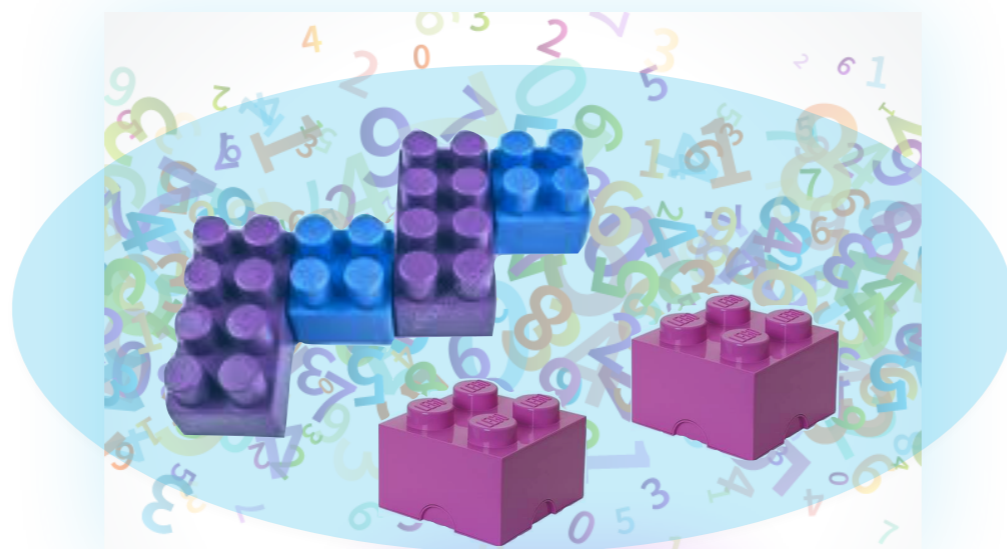
Evaluating the theory



#

We can then estimate how many *wh*-dependencies children hear during the learning period.
(<60 months)

Evaluating the theory

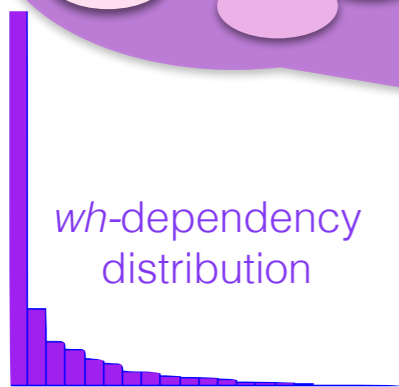
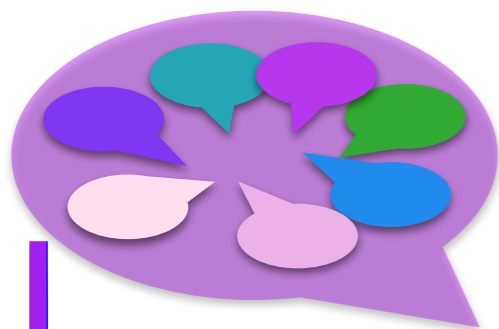
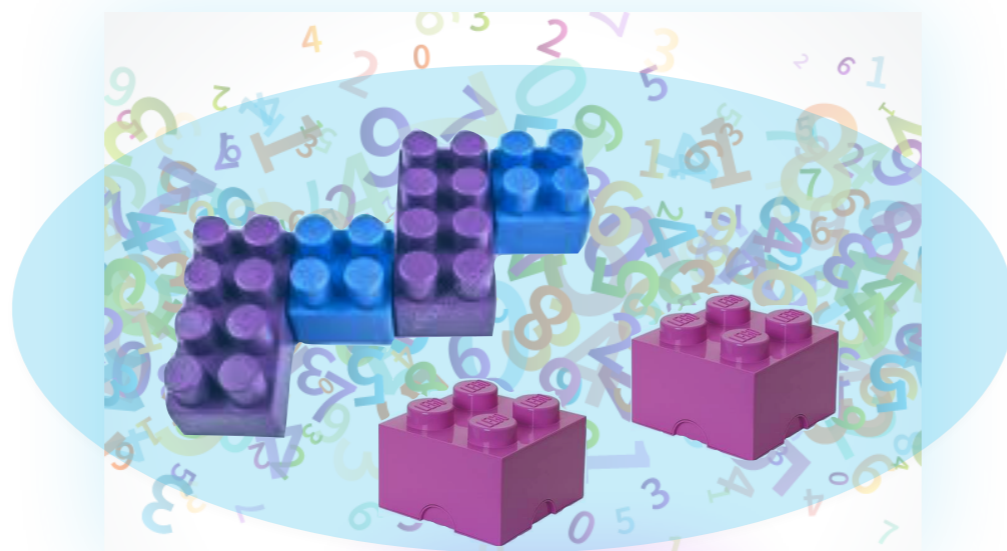


#

(<60 months)

Children begin to represent the full structure of *wh*-dependencies (e.g., *wh*-questions and relative clauses) around **20 months**: Seidl et al. 2003, Gagliardi et al. 2016, Perkins & Lidz 2020.

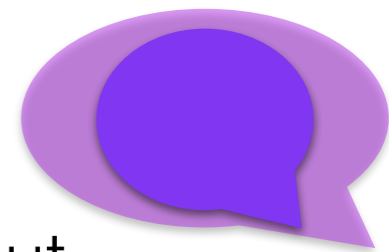
Evaluating the theory



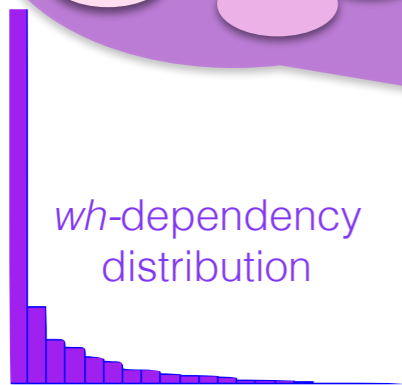
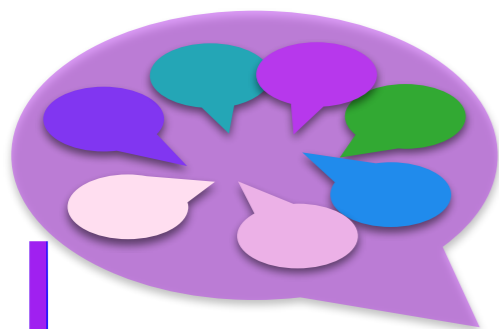
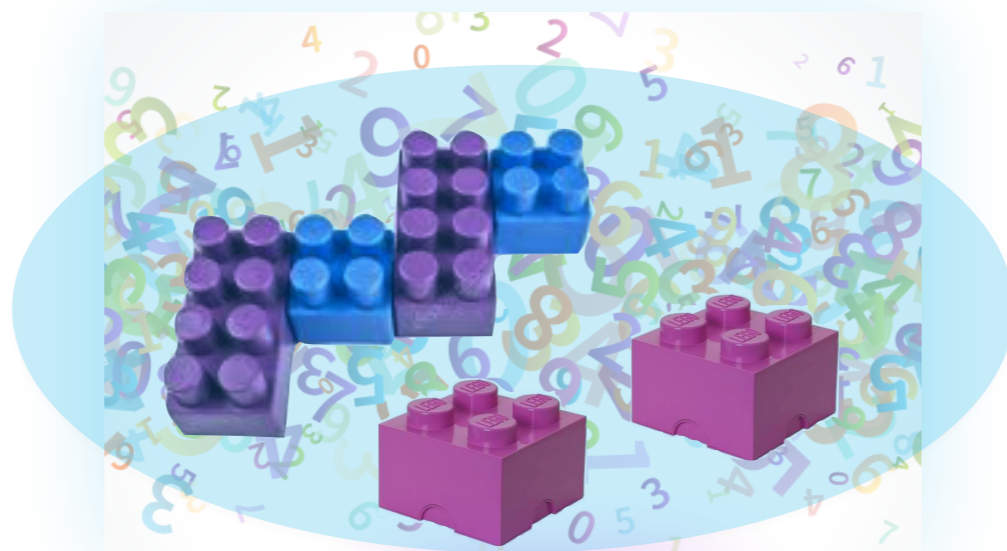
#

(20 months \leq age < 60 months)

Educated guess: This is when children can start processing *wh-dependencies* reliably from their input.



Evaluating the theory



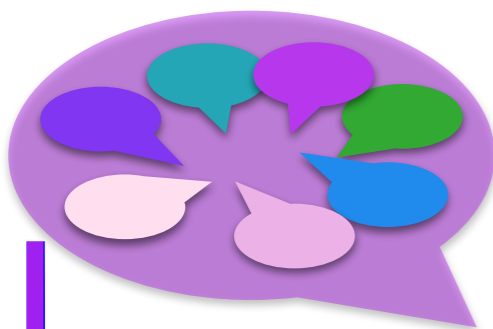
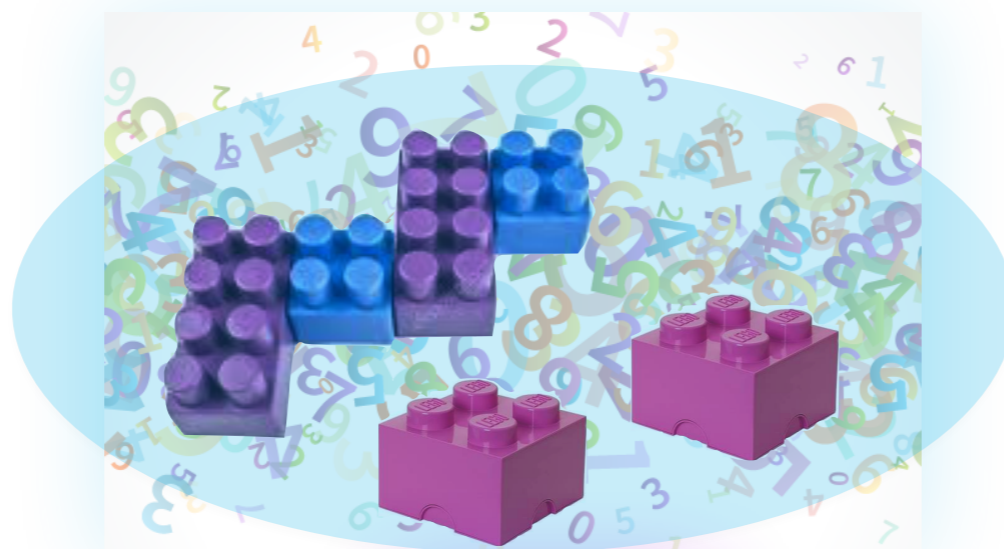
#

(20 months \leq age < 60 months)



How many minutes is this? In particular, children are awake for only a certain portion of the day at different ages (Davis et al. 2004).

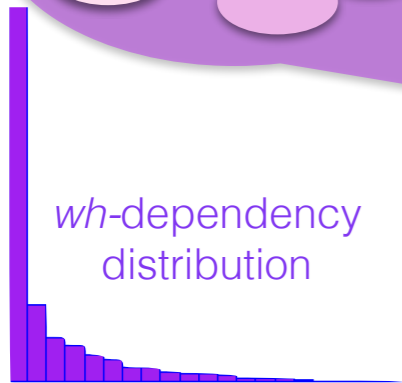
Evaluating the theory



#

(20 months ≤ age < 60 months)

wh-dependency distribution



age	age range	waking	total waking hours	cumulative waking hrs
one	20-23 months	10	11 hrs/day * 365 days/yr * 4/12 = 1216.67	1216.67
two	24-35 months	11	11 hrs/day * 365 days/yr = 4015	5231.67
three	36-47 months	12	12 hrs/day * 365 days/yr = 4380	9611.67
four	48-59 months	12.5	12.5 hrs/day * 365 days/yr = 4562.5	14174.17

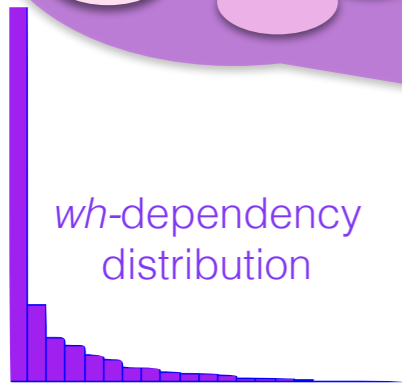
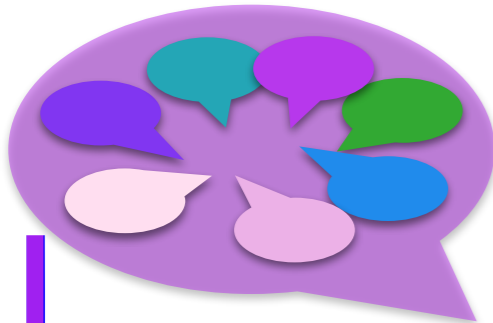
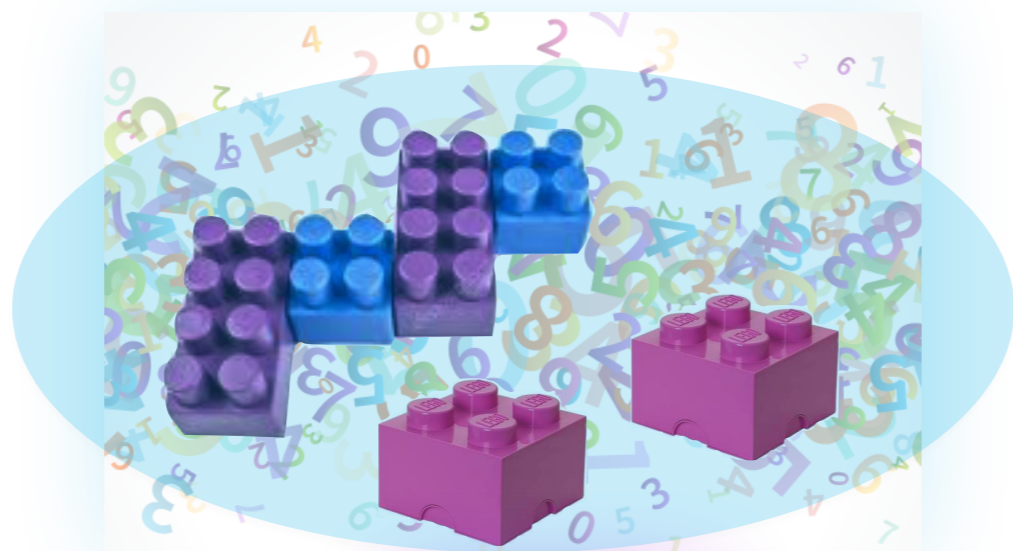
cumulative waking mins

14174.17 * 60 min/hour

850450.2

How many minutes

Evaluating the theory



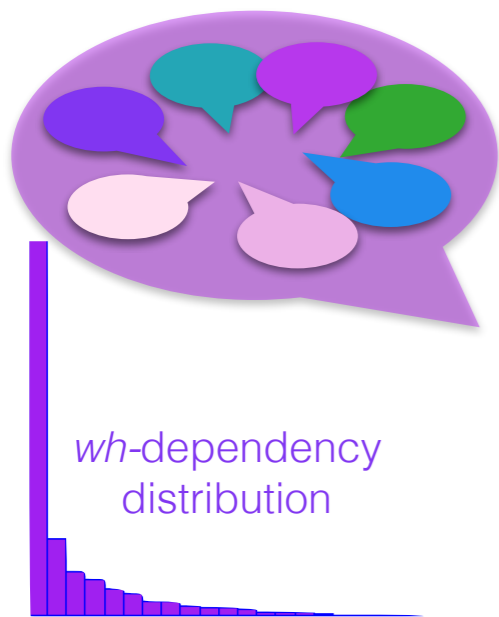
(≈ 850450 minutes)



How many *wh*-dependencies is this?

#

Evaluating the theory

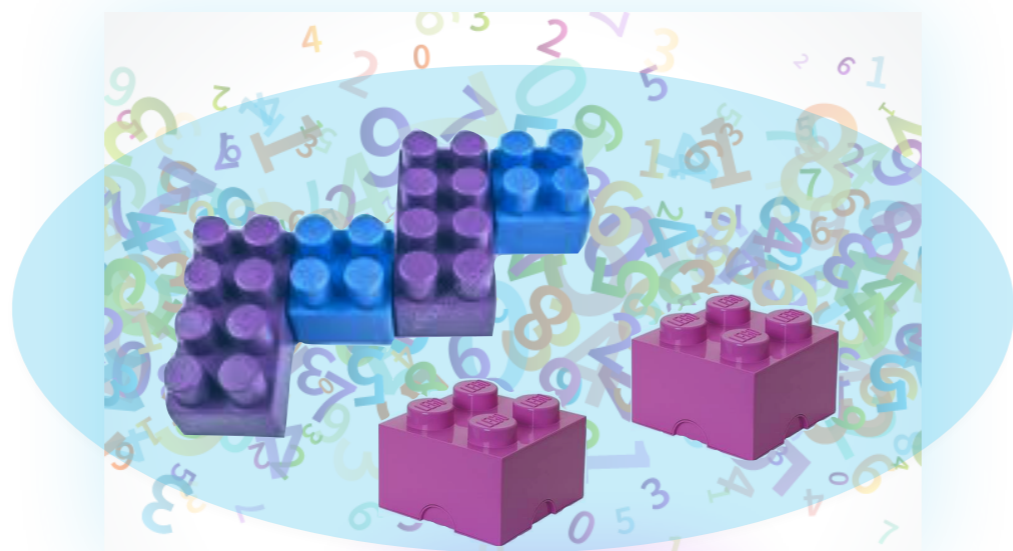


(≈ 850450 minutes)



Hoff-Ginsberg (1998) and Rowe (2012): #
Estimates of **utterances per minute** in speech directed at children from different backgrounds.

Evaluating the theory



Data from children from higher socio-economic status (SES) backgrounds.

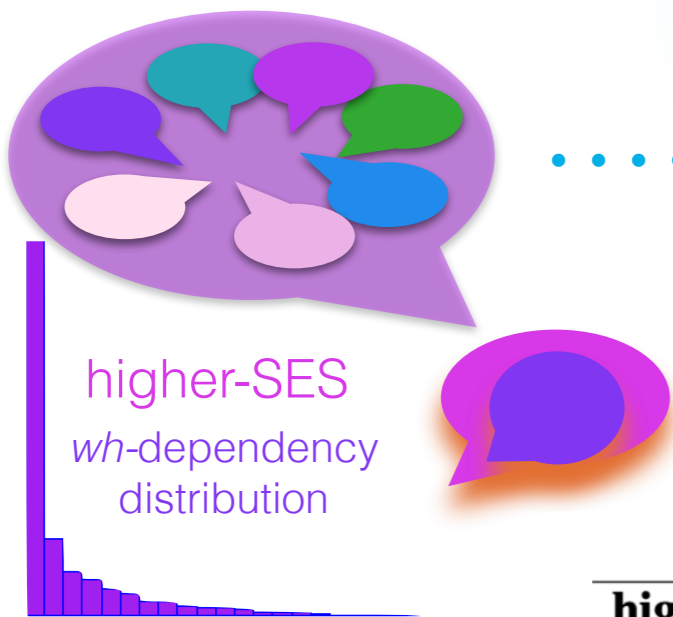
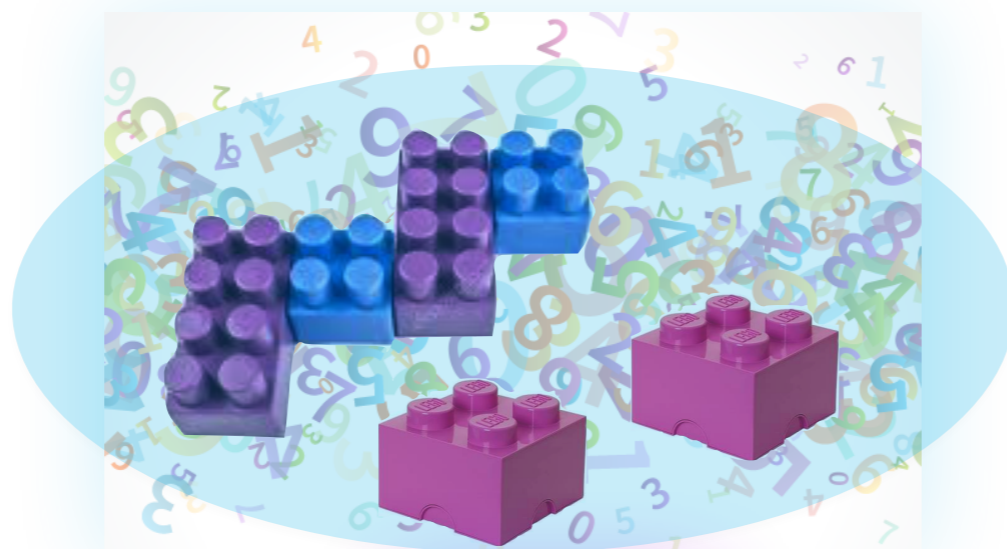


(≈ 850450 minutes)



#

Evaluating the theory

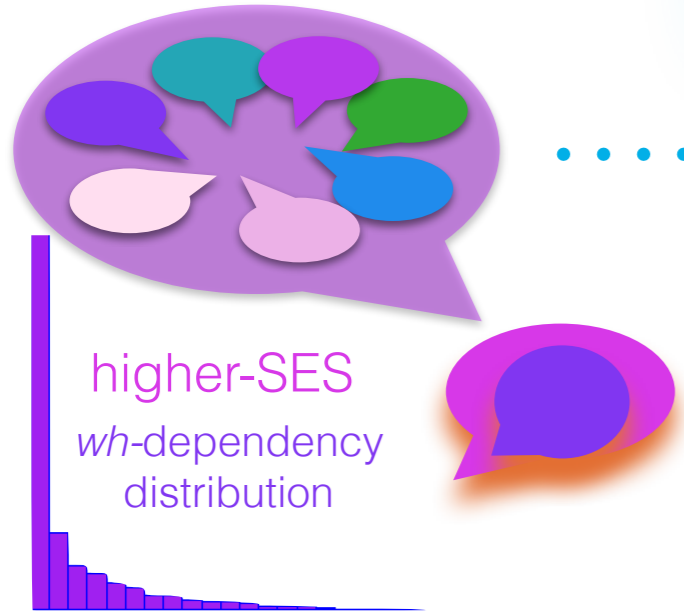
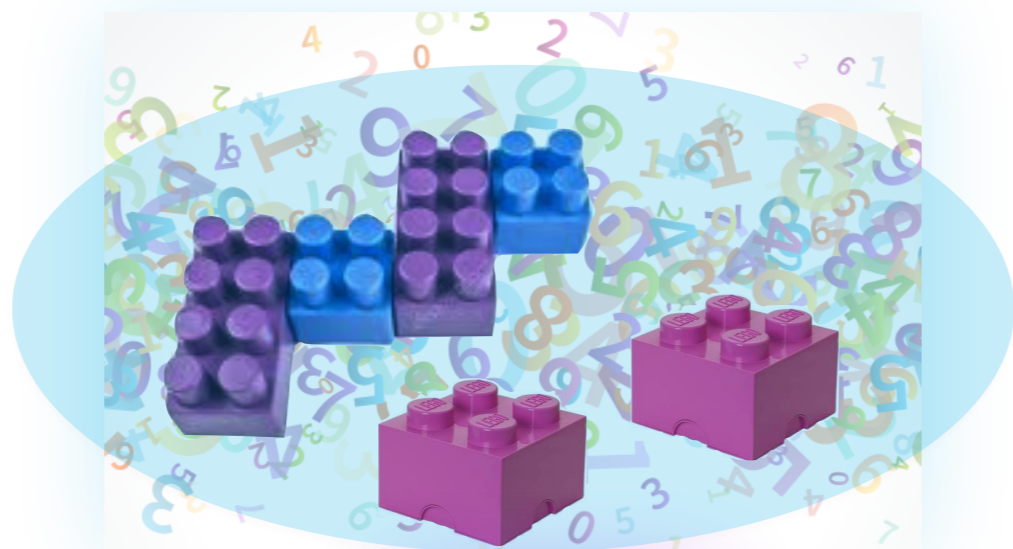


from our own
corpus samples:
rate of *wh-*
dependencies/
utterance



	utt/min	*	min	*	wh-dep/utt	=	total wh-dep
higher-SES		*	850,450.2	*	20,932/101,838		
- 2 s.d.	7.4					=	1,293,545
- 1 s.d.	11.6					=	2,027,719
average	15.8		#			=	2,761,893
+ 1 s.d.	20.0					=	3,496,067
+ 2 s.d.	24.2					=	4,230,241

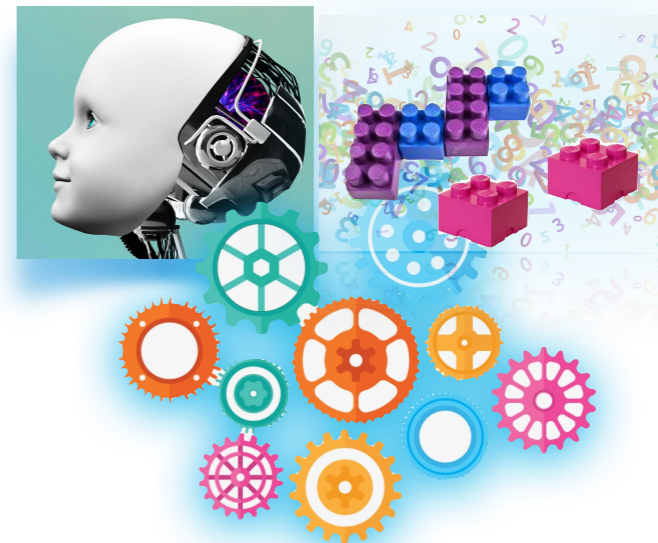
Evaluating the theory



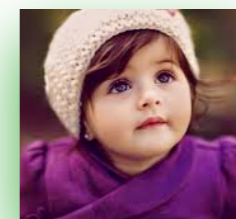
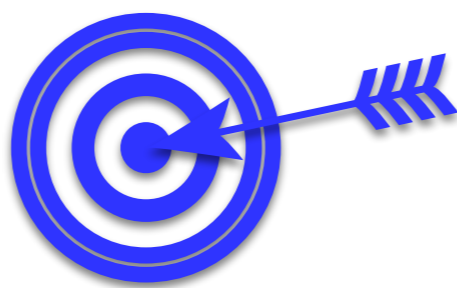
≈ 1.3 million - 4.2 million
wh-dependencies

Can the modeled learner produce the appropriate observable behavior?

Evaluating the theory



Reminder: Target behavior

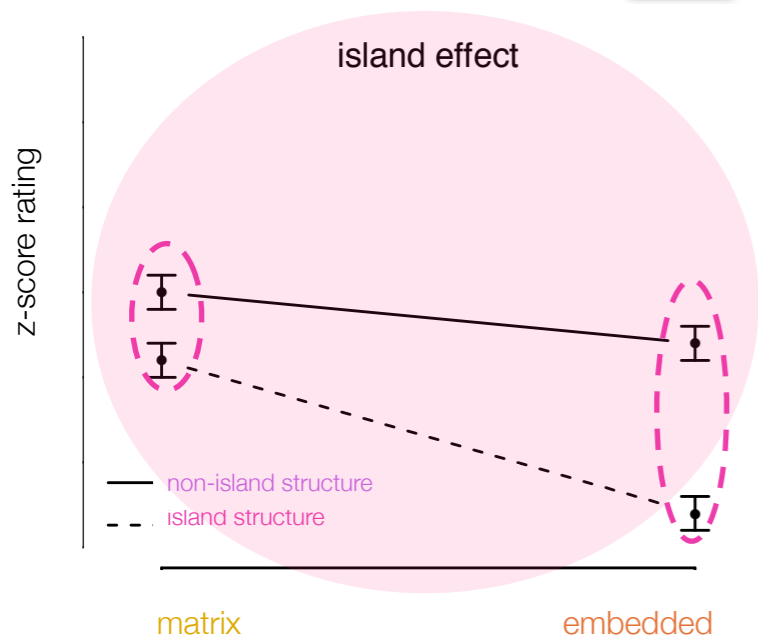


Subject island

Complex NP island

Whether island

Adjunct island



Sprouse et al. 2012

What

__what?

What

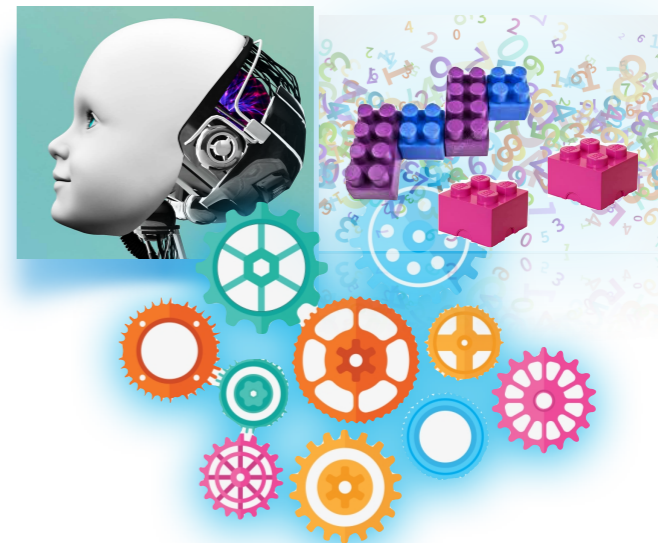
[NP [CP __what]]?



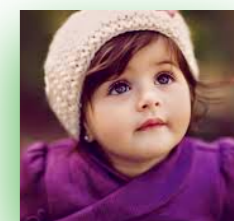
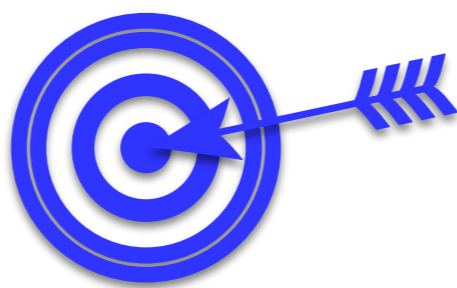
Complex NP

De Villiers et al. 2008

Evaluating the theory



Reminder: Target behavior



Subject island

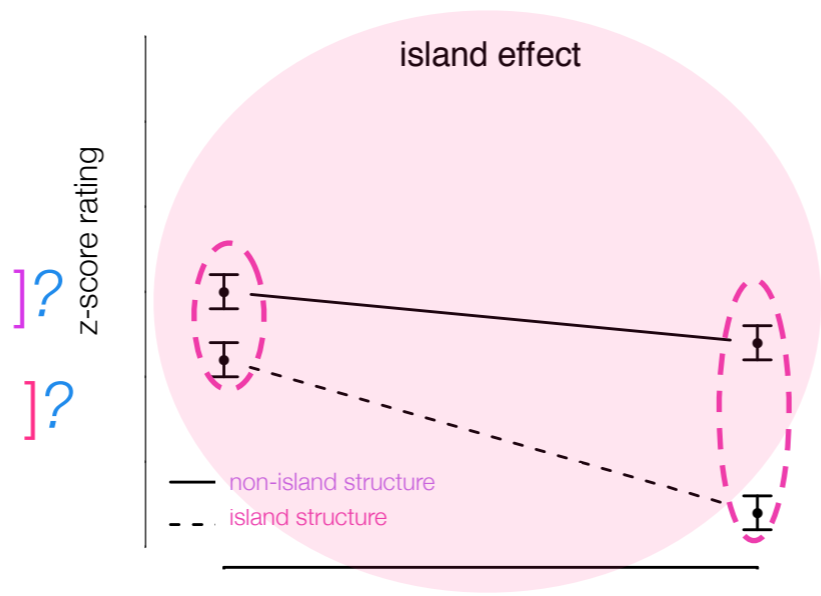
Complex NP island

Whether island

Adjunct island



Who [non-island
Who [island



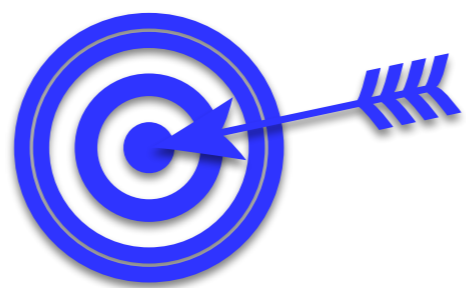
Looking for **superadditivity** in selected **judgments** as the sign of syntactic islands knowledge



Evaluating the theory



Reminder: Target behavior



Subject island

Complex NP island

Whether island

Adjunct island



Each set of island stimuli from Sprouse et al. 2012...

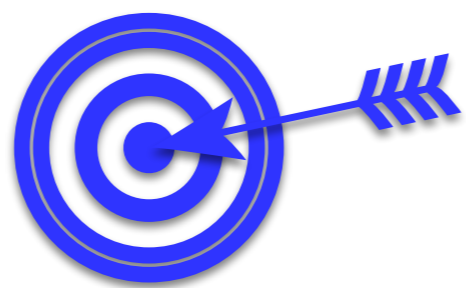
Complex NP island stimuli

- | | |
|--|-----------------------|
| Who ___ claimed [that Lily forgot the necklace]? | matrix non-island |
| What did the teacher claim [that Lily forgot ___]? | embedded non-island |
| Who ___ made [the claim that Lily forgot the necklace]? | matrix island |
| *What did the teacher make [the claim that Lily forgot ___]? | embedded island |

Evaluating the theory



Reminder: Target behavior



Subject island

Complex NP island

Whether island

Adjunct island



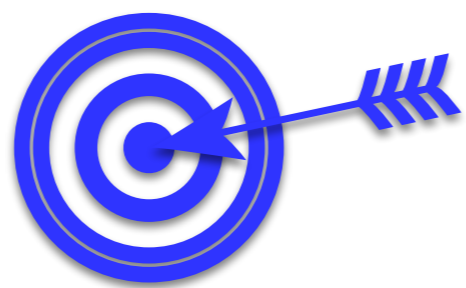
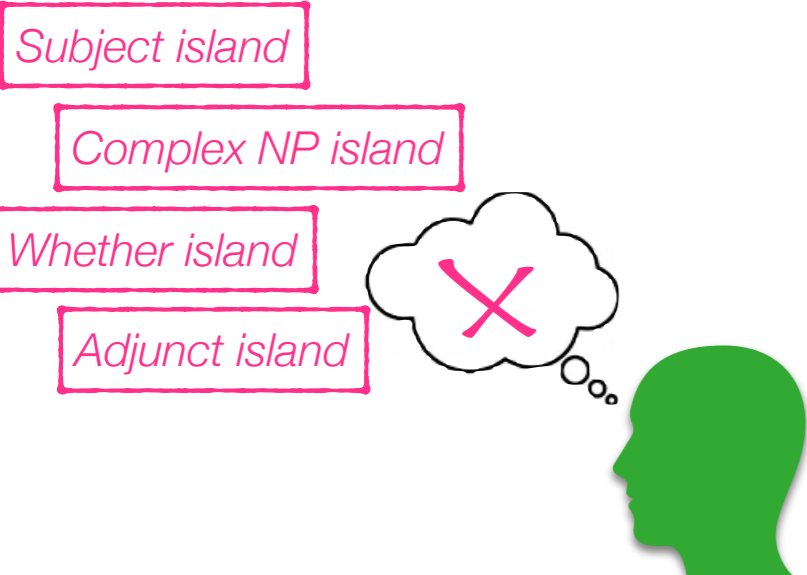
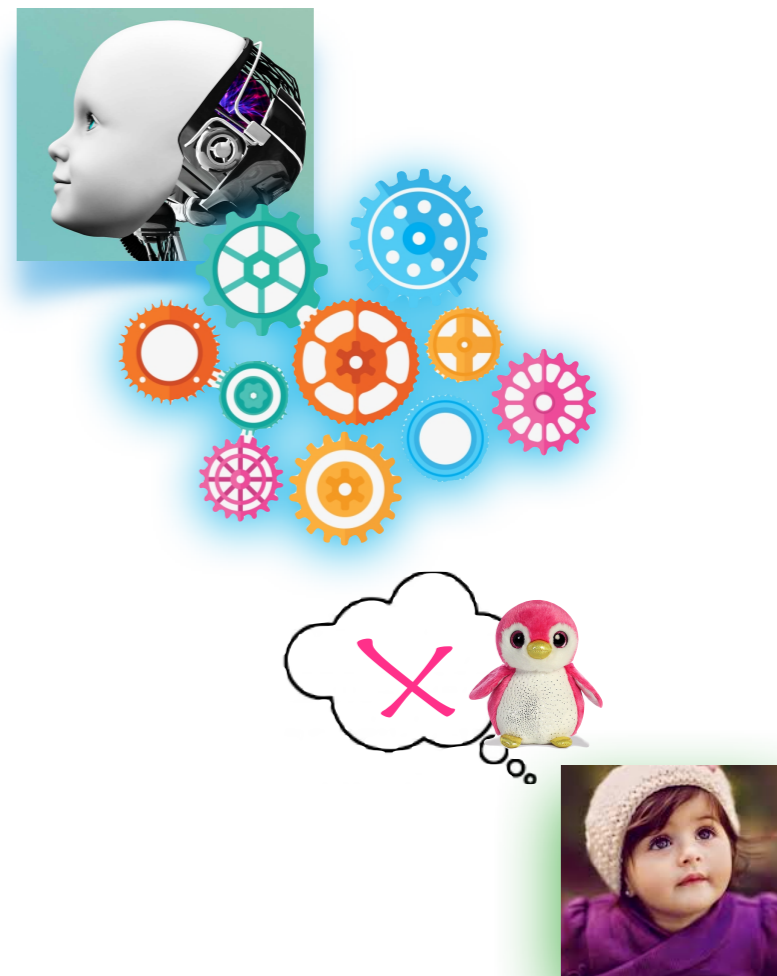
Each *wh*-dependency from the island stimuli of Sprouse et al. 2012
• can be transformed into container node sequences

Complex NP island stimuli

<i>start-IP-end</i>	matrix		non-island
<i>start-IP-VP-CP_{that}-IP-VP-end</i>	embedded		non-island
<i>start-IP-end</i>	matrix		island
<i>start-IP-VP-NP-CP_{that}-IP-VP-end</i>	embedded		island

Evaluating the theory

Reminder: Target behavior



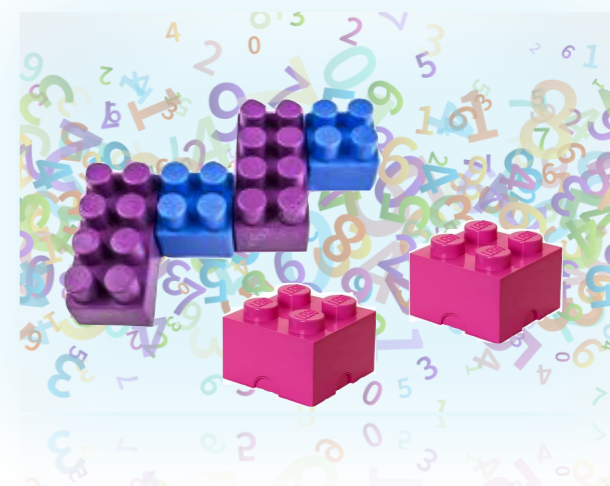
Each *wh*-dependency from the island stimuli of Sprouse et al. 2012

- can be transformed into container node sequences
- can be broken into syntactic trigram building blocks and have its probability calculated

Complex NP island stimuli

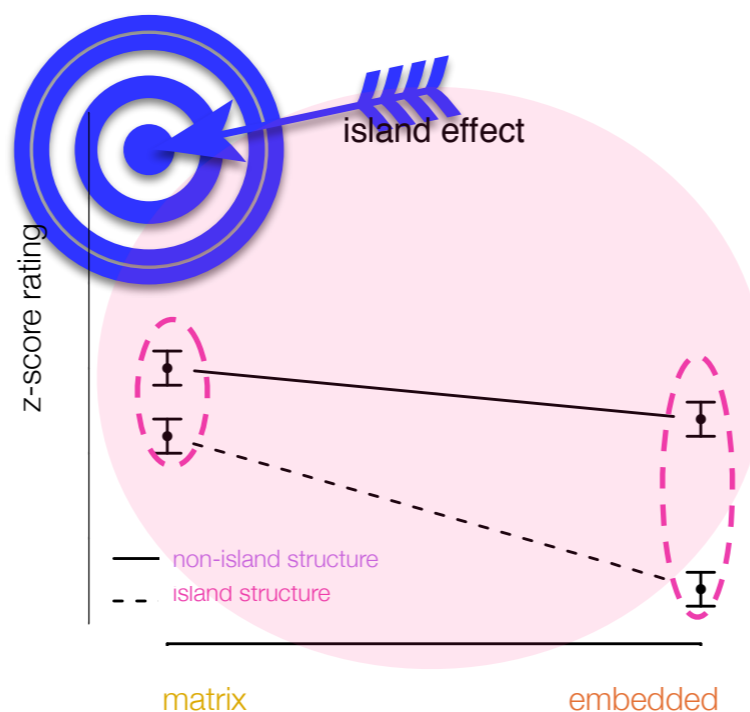
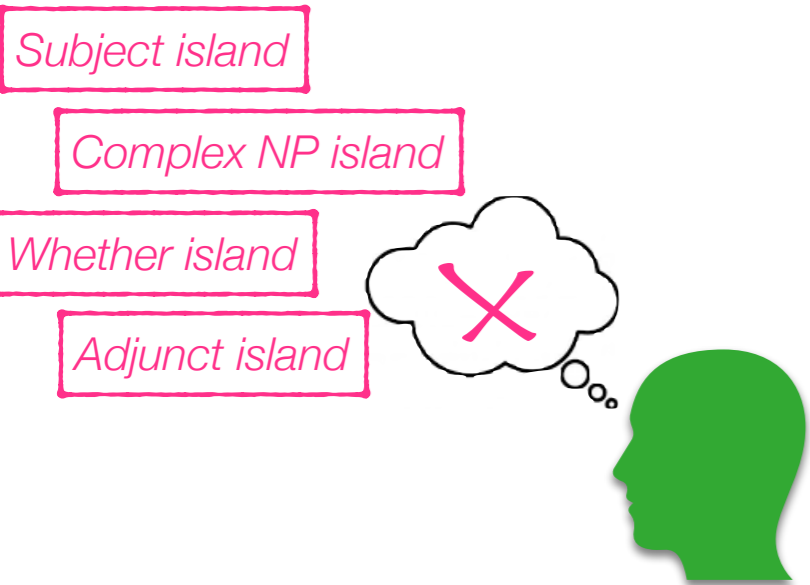
<i>start-IP-end</i>	matrix		non-island
<i>start-IP-VP-CP_{that}-IP-VP-end</i>	embedded		non-island
<i>start-IP-end</i>	matrix		island
<i>start-IP-VP-NP-CP_{that}-IP-VP-end</i>	embedded		island

$$\prod_{t \in \text{trigrams}} p(t)$$



Evaluating the theory

Reminder: Target behavior

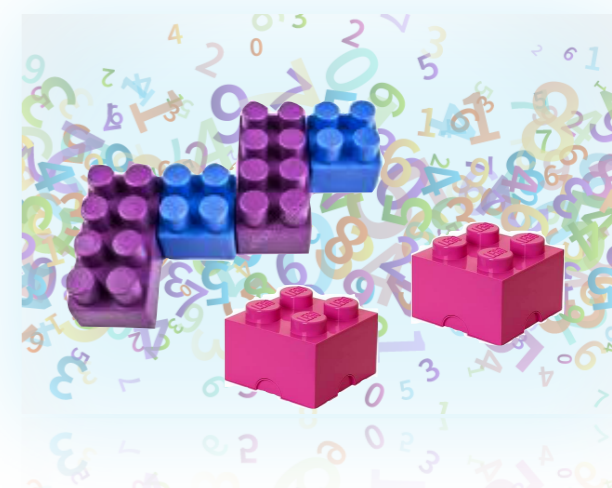


These probabilities can then be plotted to see if **superadditivity** is present in the predicted acceptability judgments.

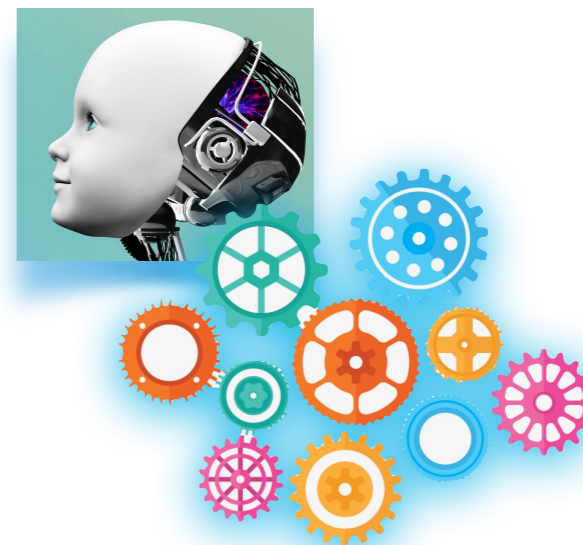
Complex NP island stimuli

<i>start-IP-end</i>	matrix		non-island
<i>start-IP-VP-CP_{that}-IP-VP-end</i>	embedded		non-island
<i>start-IP-end</i>	matrix		island
<i>start-IP-VP-NP-CP_{that}-IP-VP-end</i>	embedded		island

$$\prod_{t \in \text{trigrams}} p(t)$$



Evaluating the theory



Reminder: Target behavior

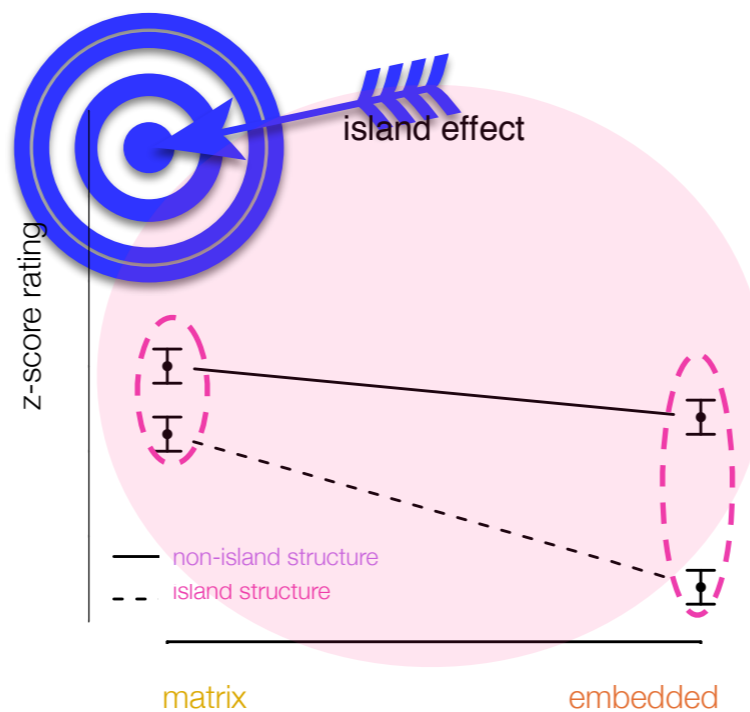


Subject island

Complex NP island

Whether island

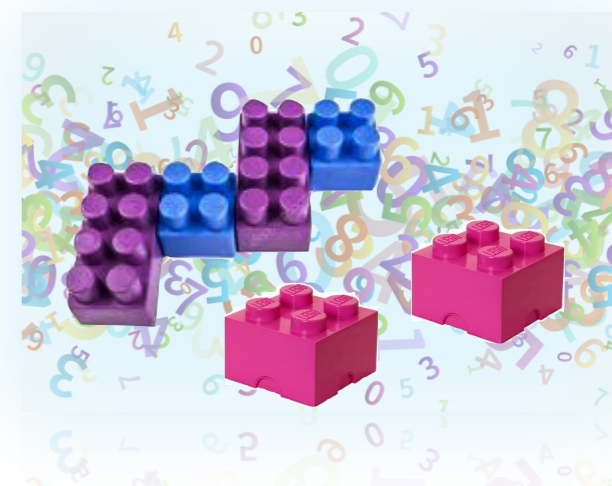
Adjunct island

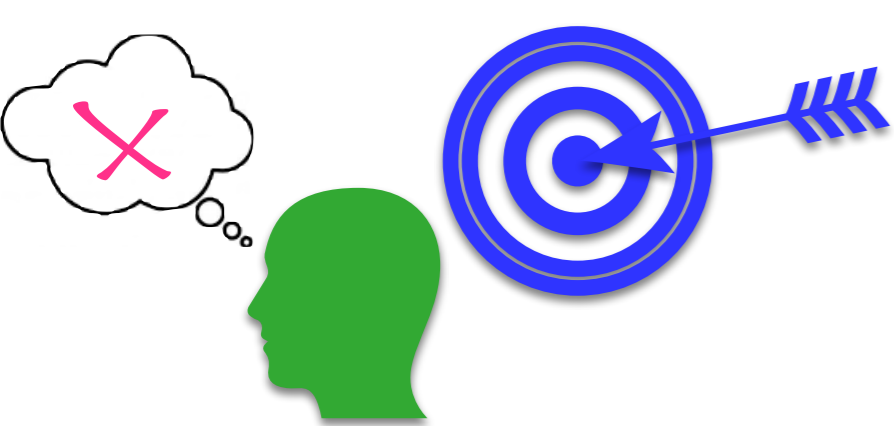


If so, then we predict the modeled child has syntactic island knowledge that allows the same judgment pattern as adults, learned from the building blocks in children's input.

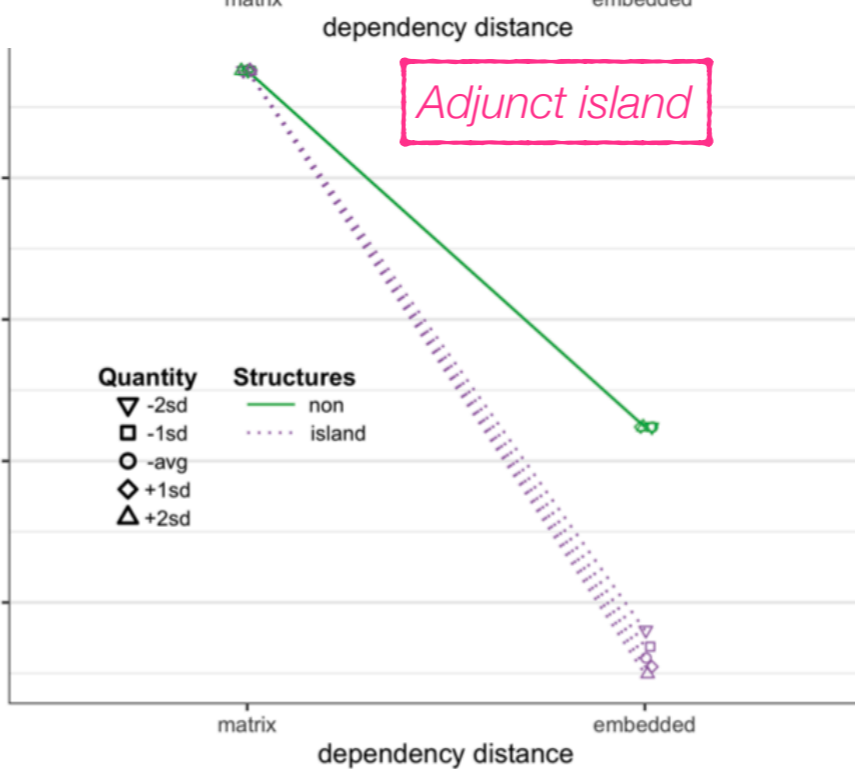
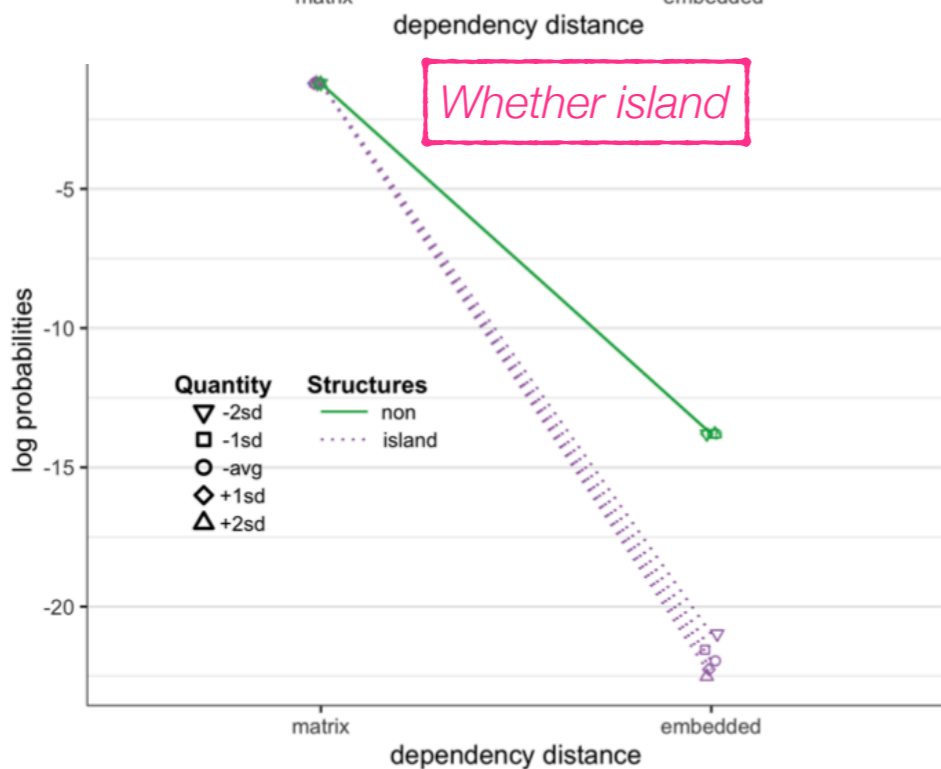
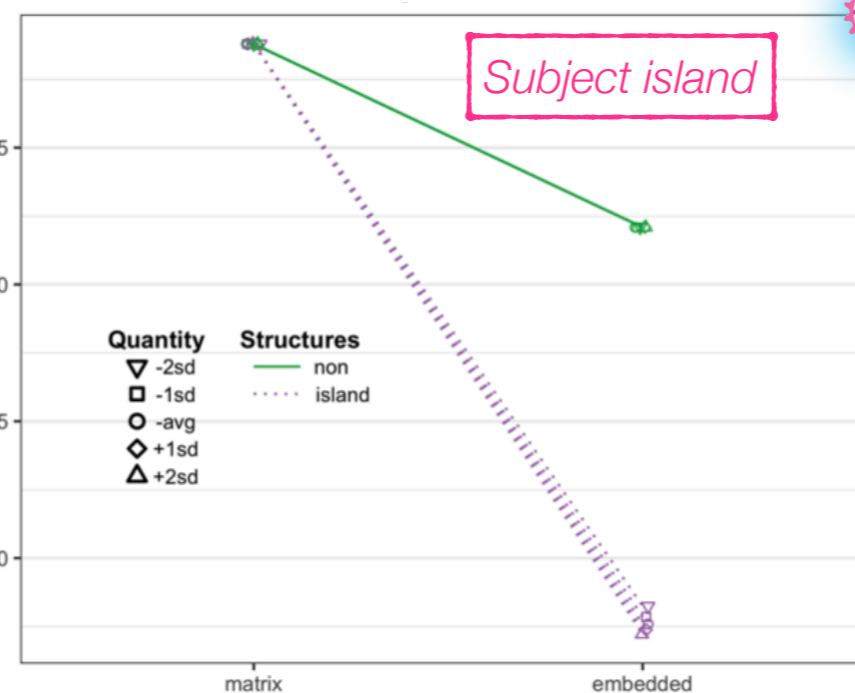
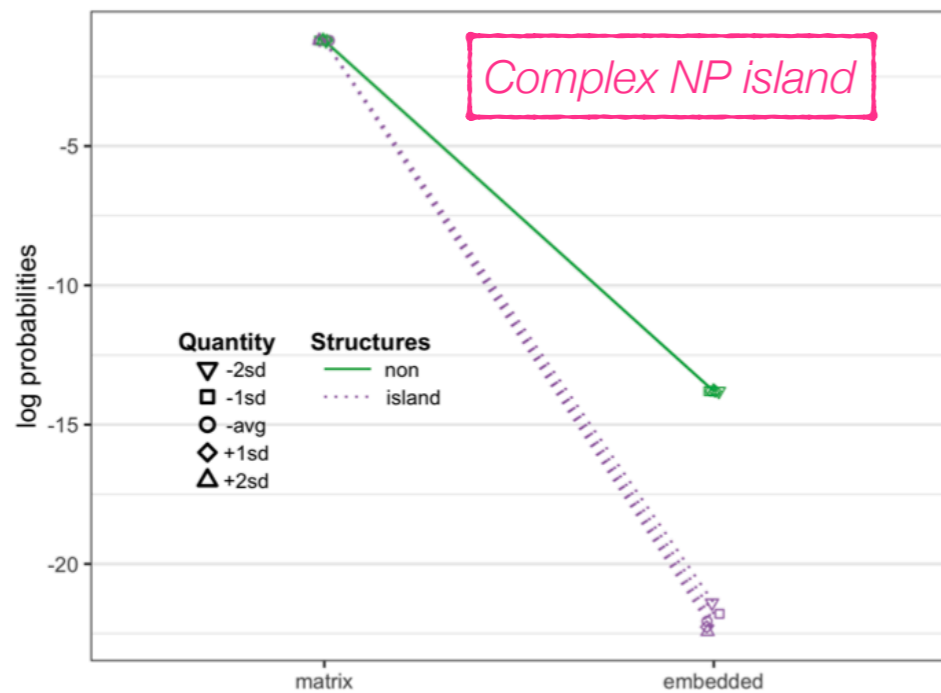
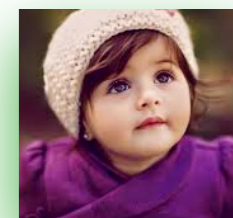
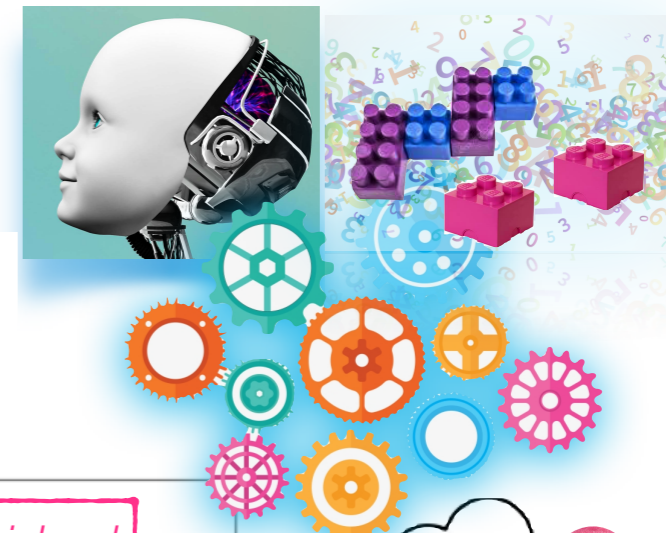


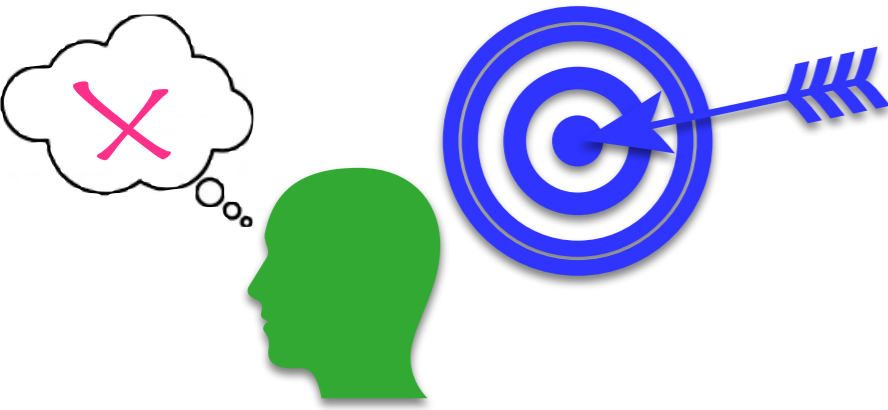
$$\prod_{t \in \text{trigrams}} p(t)$$



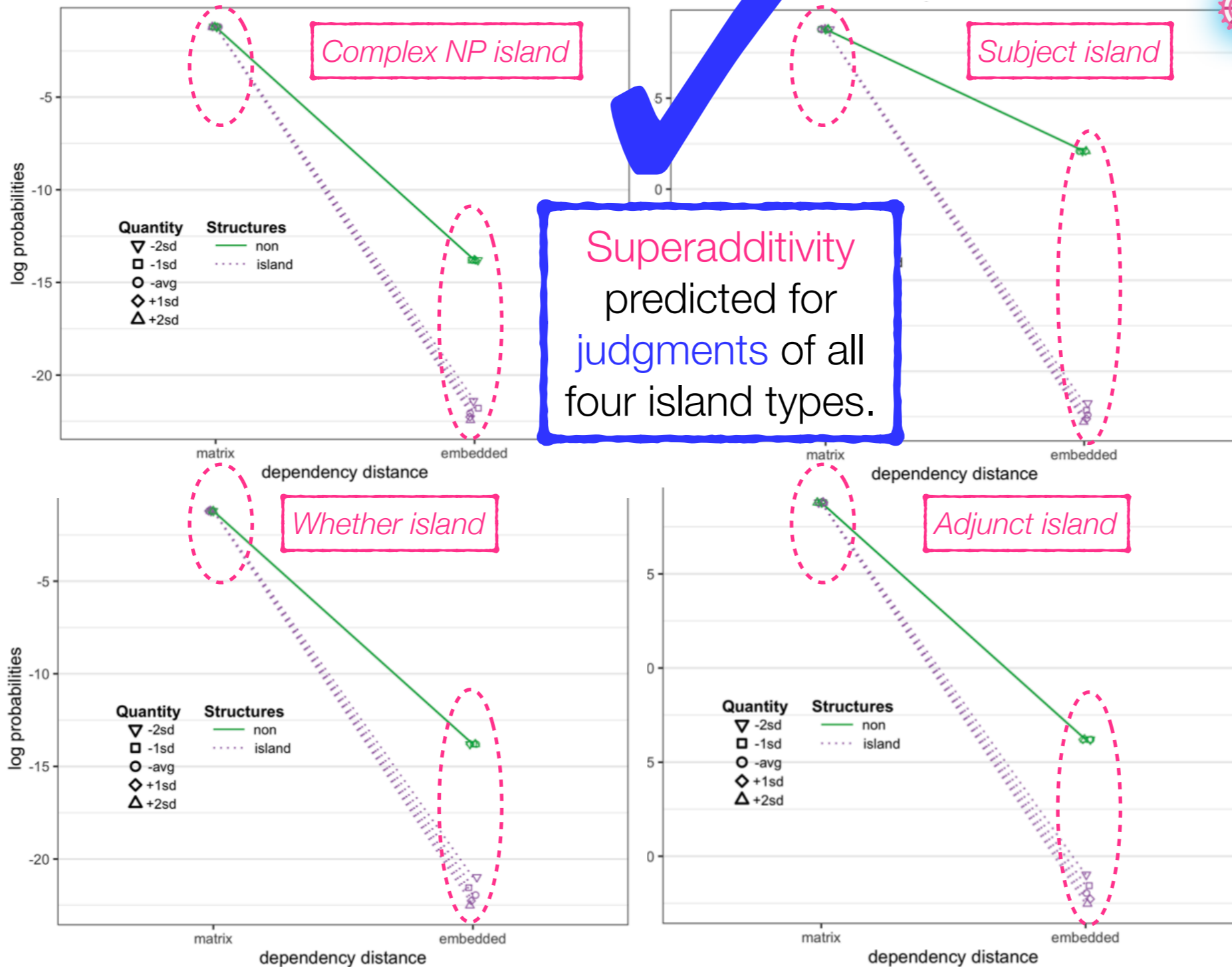
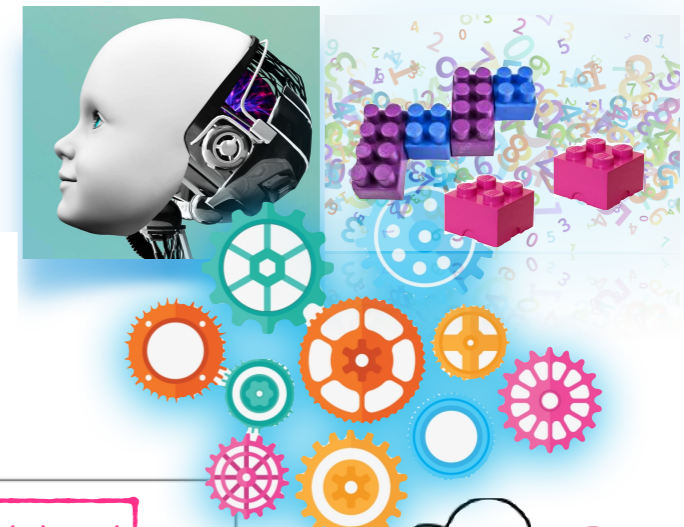


Evaluating the theory

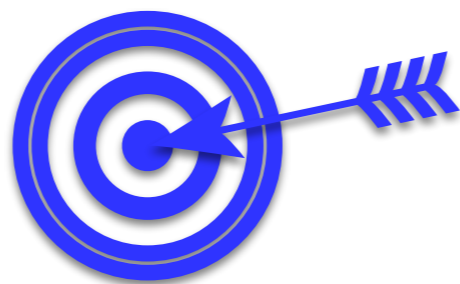
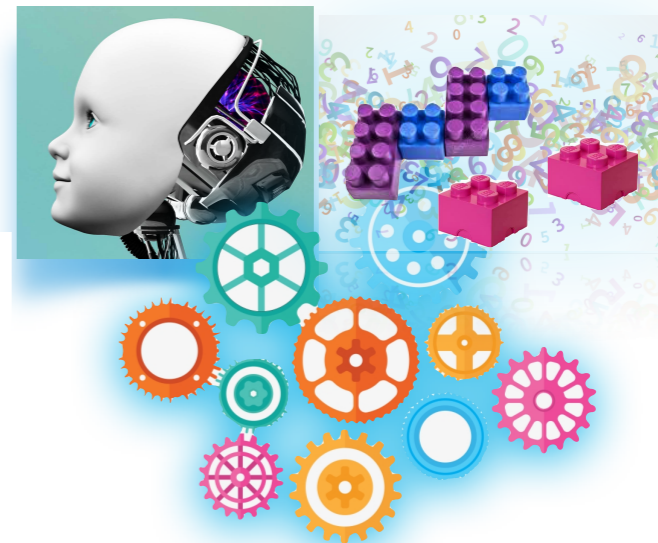




Evaluating the theory



Evaluating the theory



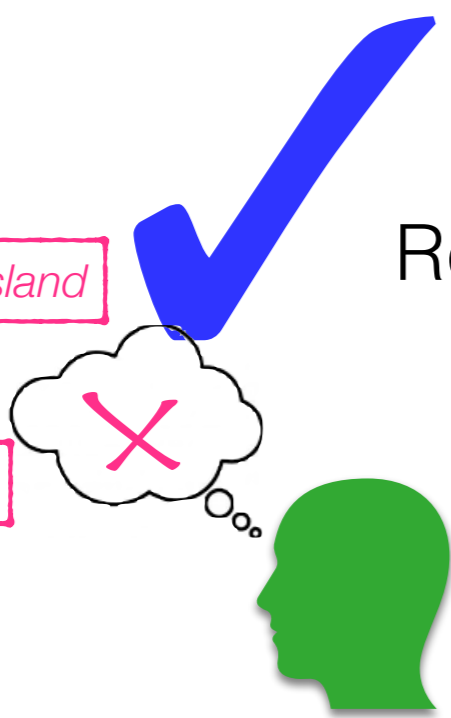
Reminder: Target behavior

Subject island

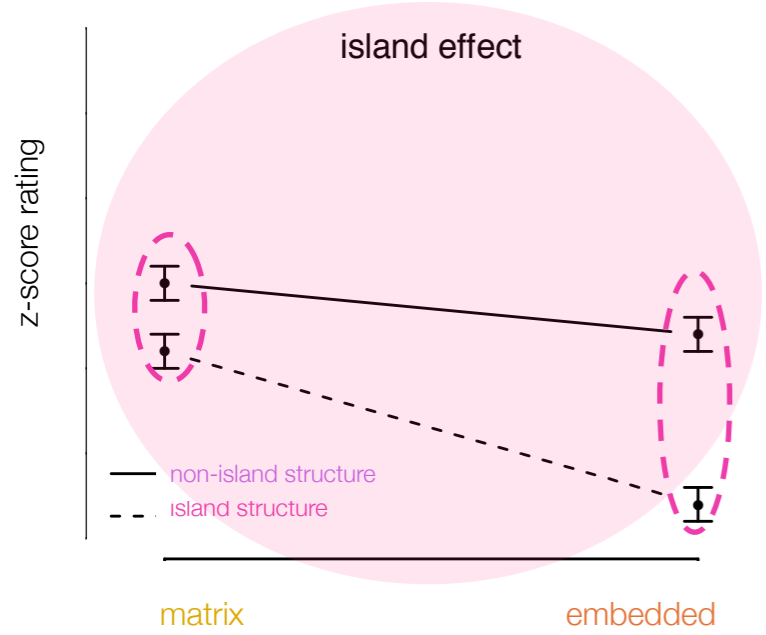
Complex NP island

Whether island

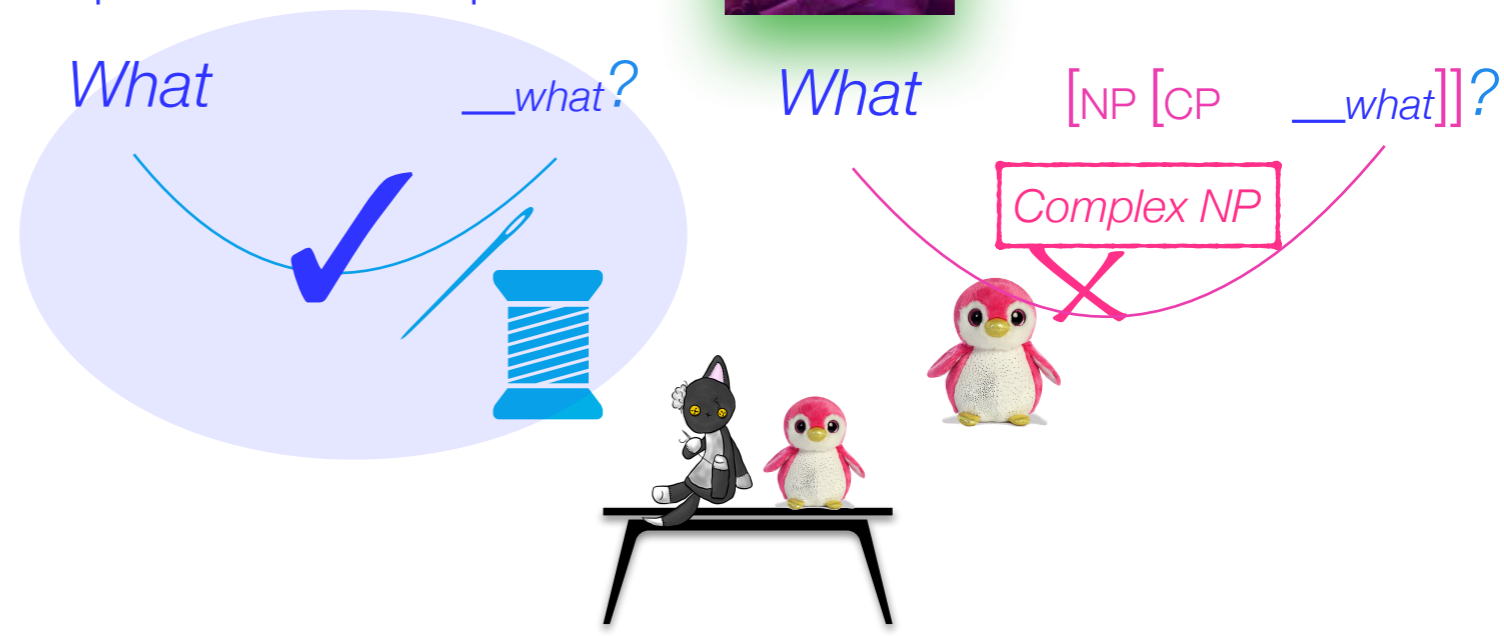
Adjunct island



Children prefer this interpretation.

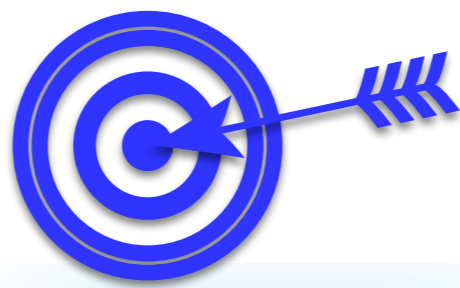
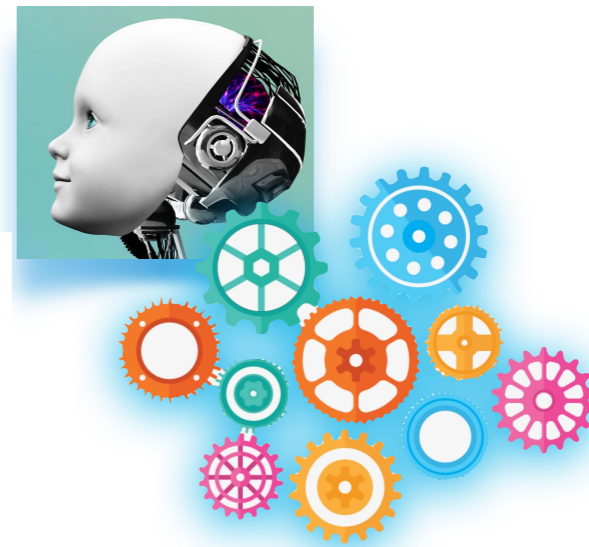


Sprouse et al. 2012



De Villiers et al. 2008

Evaluating the theory



$$\prod_{t \in \text{trigrams}} p(t)$$

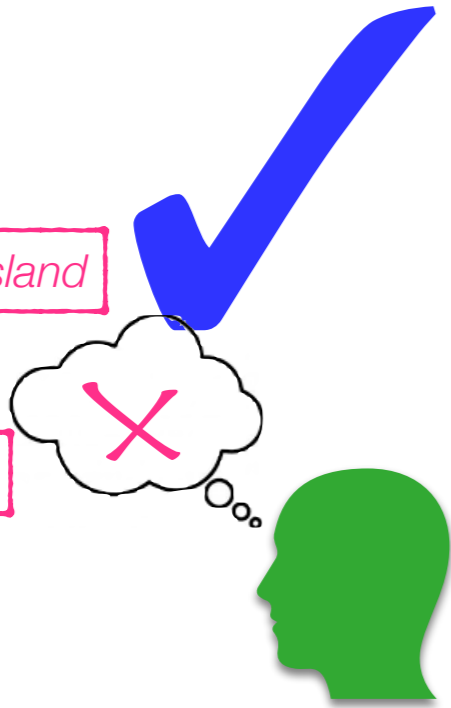


Subject island

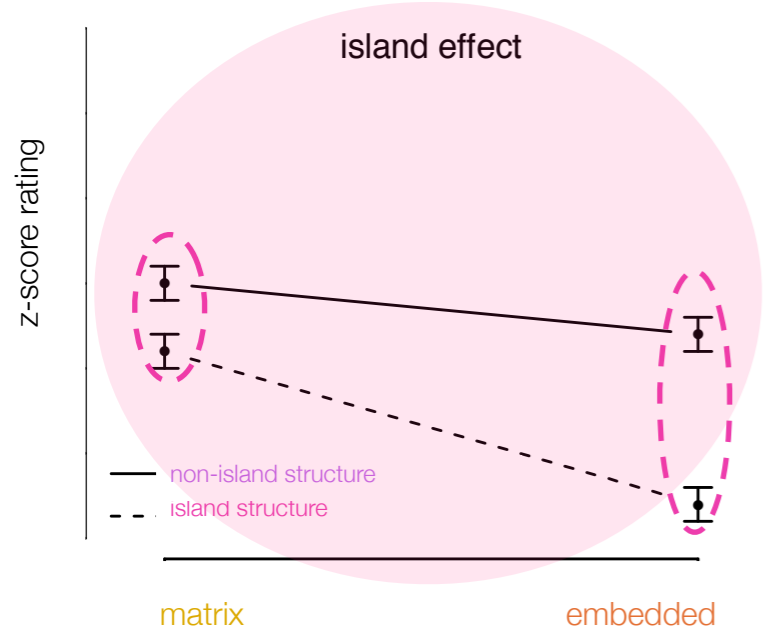
Complex NP island

Whether island

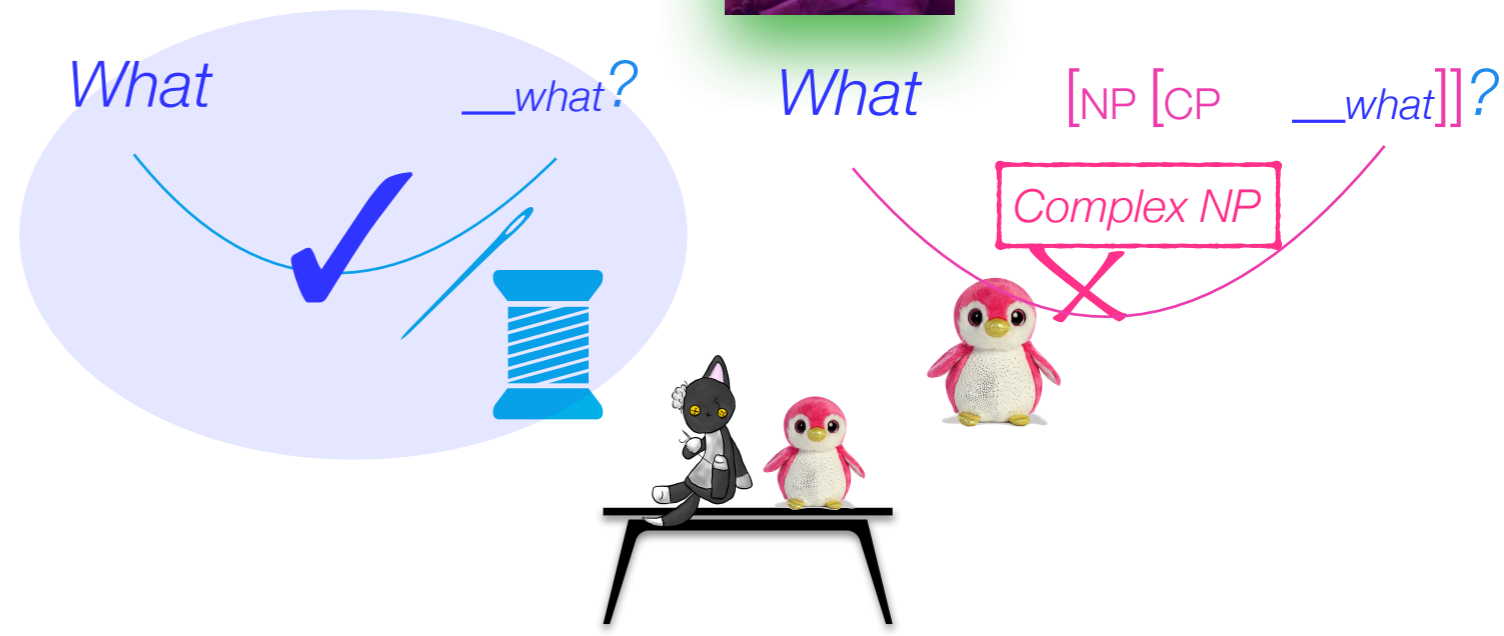
Adjunct island



The *wh*-dependency this interpretation relies on is 10^{18} times more probable than the other one.

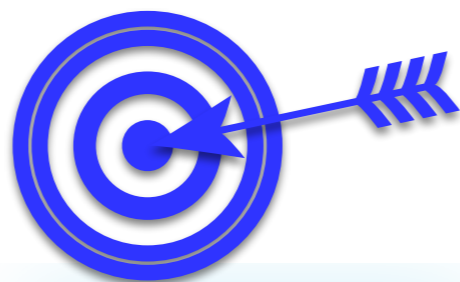
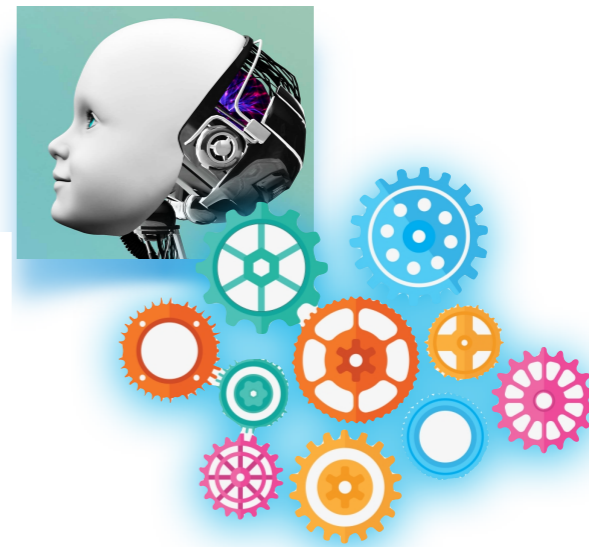


Sprouse et al. 2012



De Villiers et al. 2008

Evaluating the theory



$$\prod_{t \in \text{trigrams}} p(t)$$



So, the modeled child **prefers** it.

Subject island

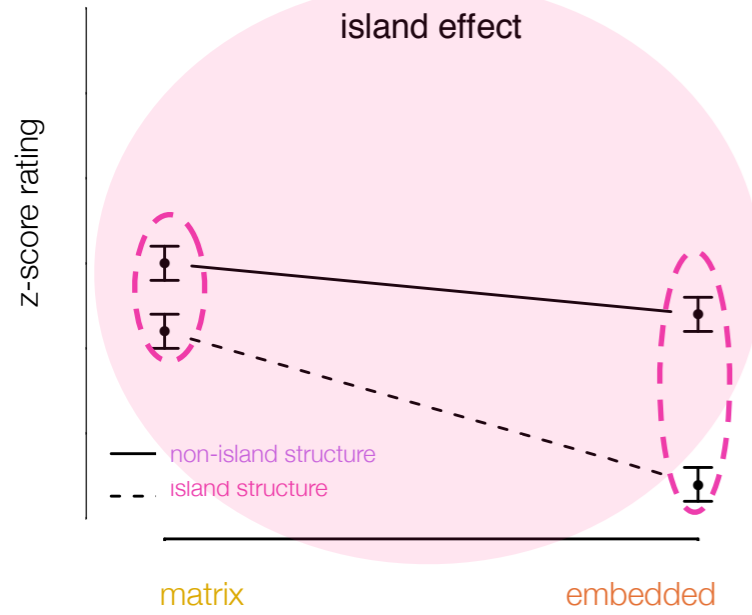


Complex NP island

Whether island



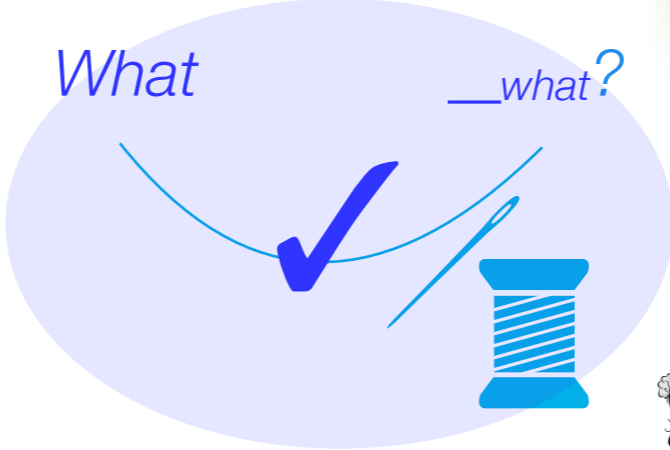
Adjunct island



Sprouse et al. 2012

What

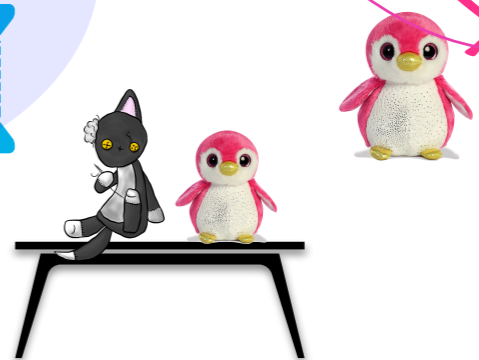
__what?



What

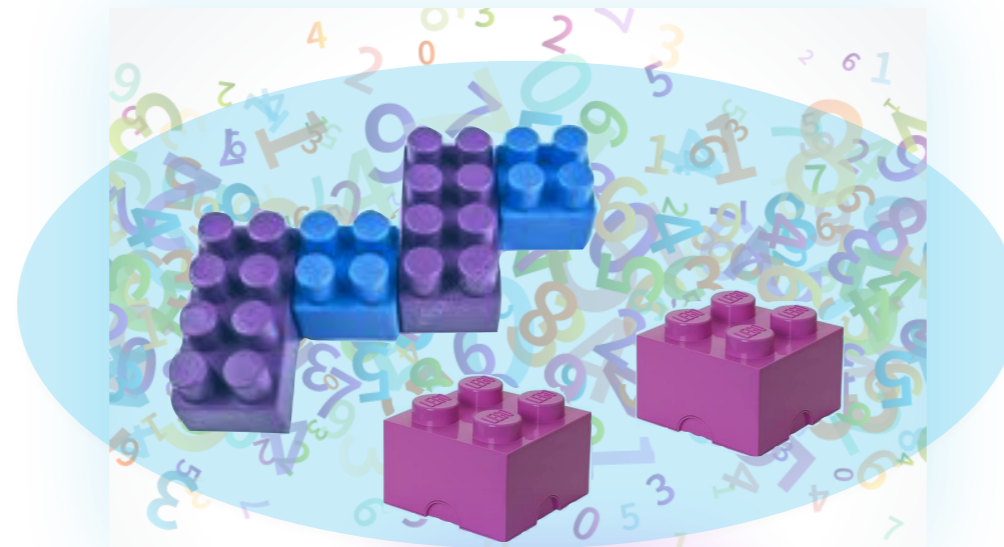
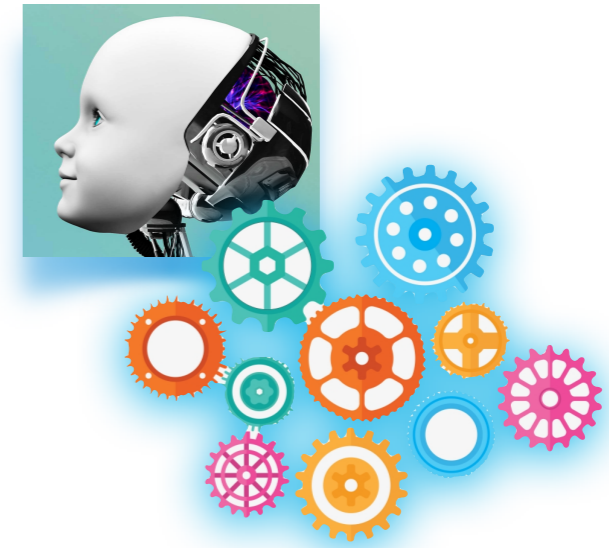
[NP [CP __what]]?

Complex NP



De Villiers et al. 2008

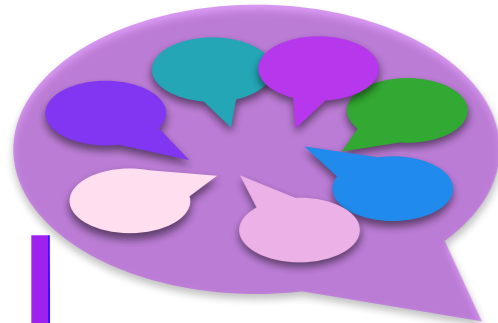
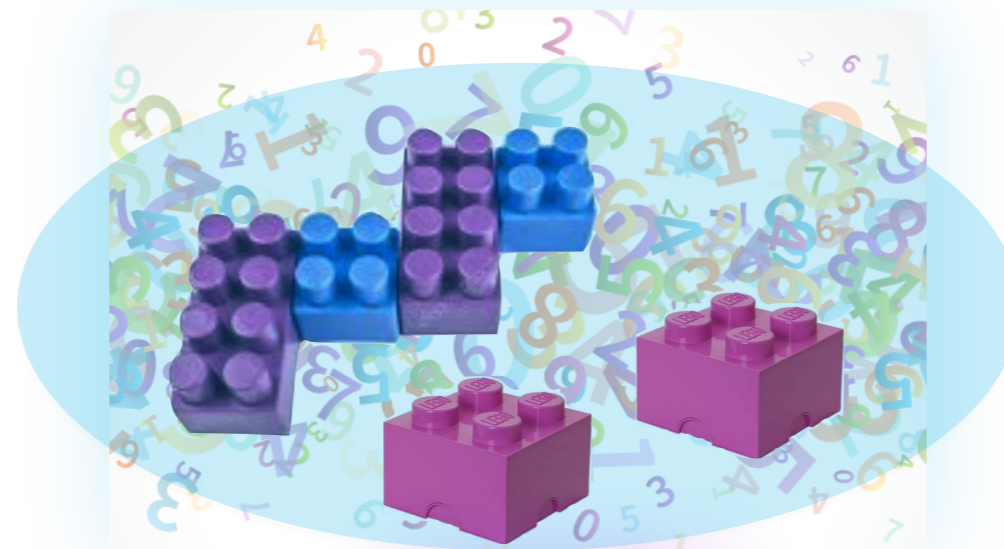
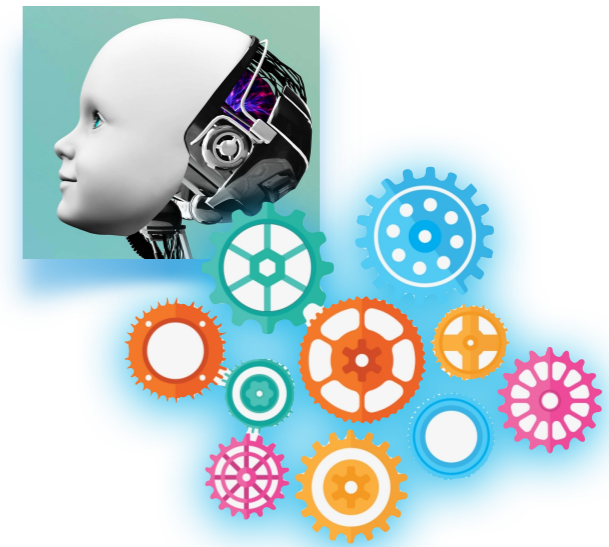
Takeaway:
This theory can work for learning
knowledge about syntactic islands.



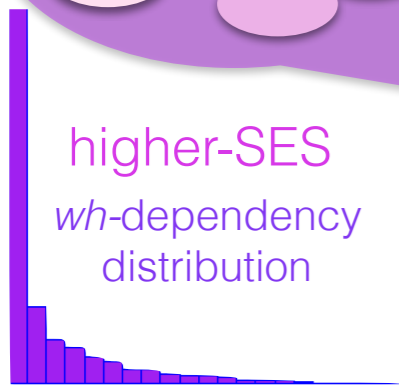
#



Key idea: Learning about the building blocks of *wh*-dependencies leads to knowledge about syntactic islands.

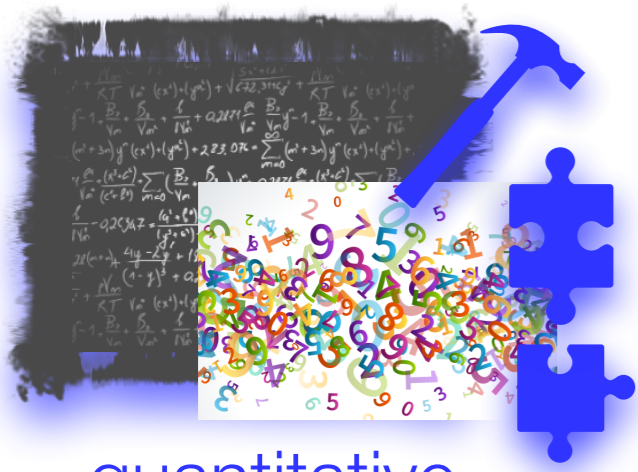


higher-SES
wh-dependency
distribution



#





quantitative



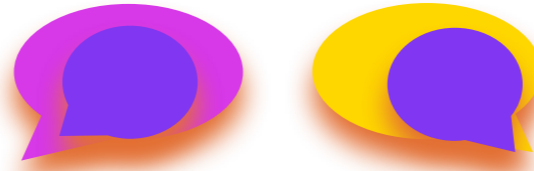
computational model



theory of acquisition

3: dialectal variation

Who does...



1: syntactic islands acquisition



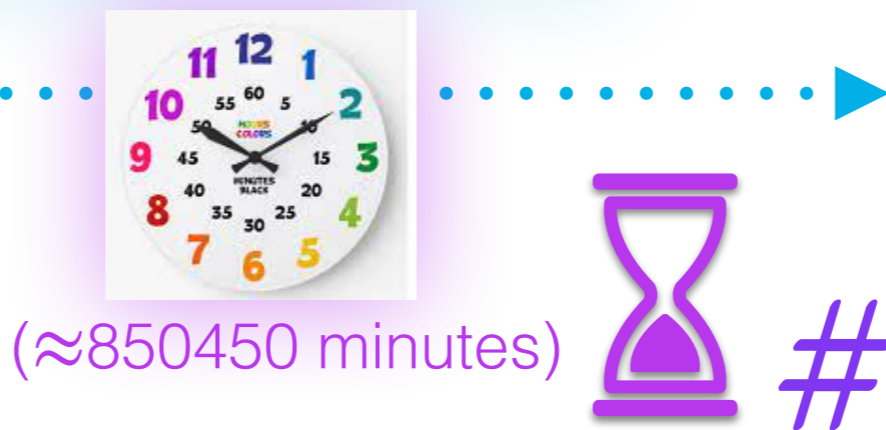
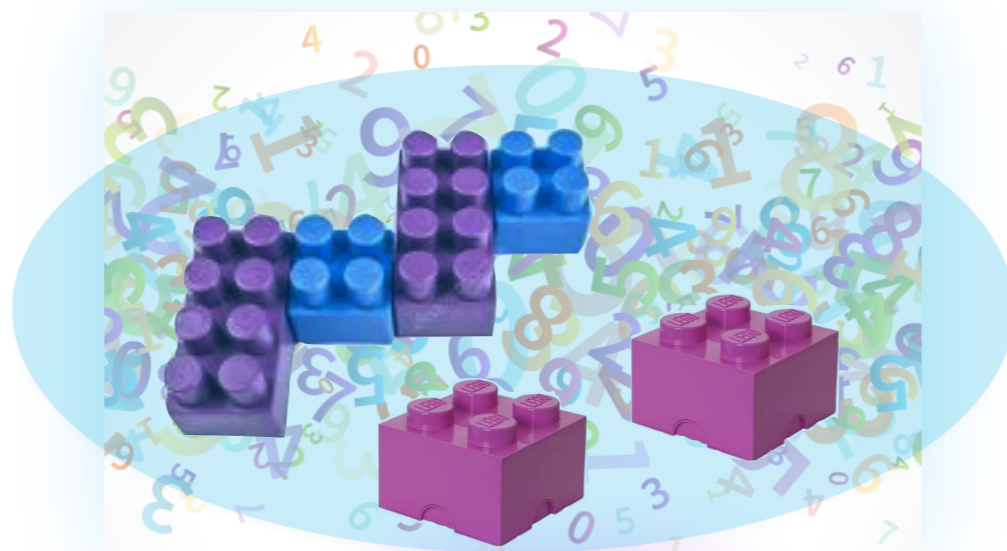
2: Evaluating a theory



4: learning the building blocks

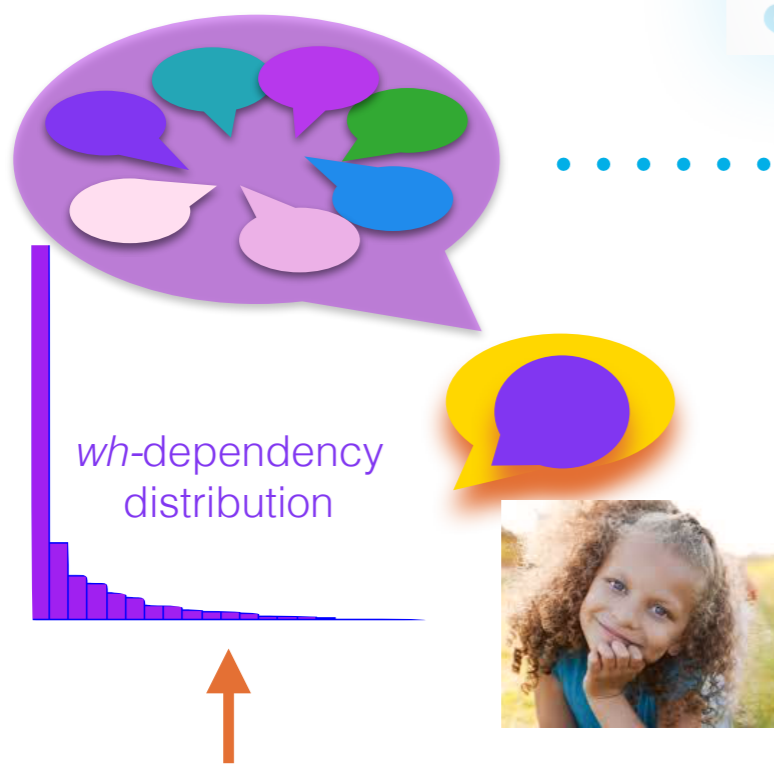
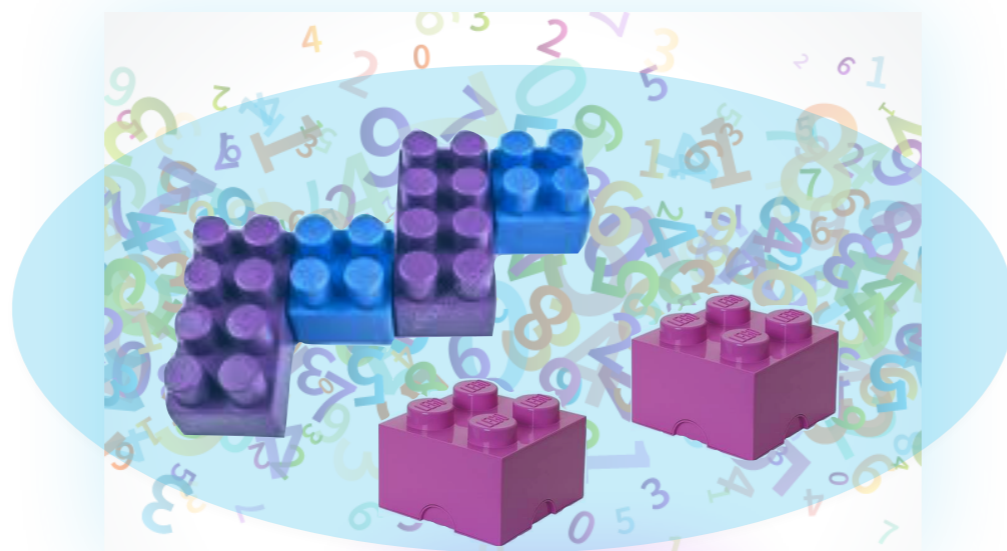


Evaluating the theory across dialects

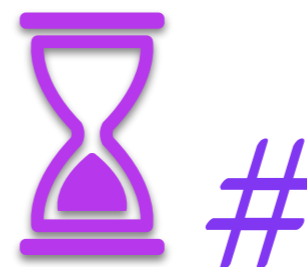


Our previous input sample came from speech directed at children from **higher-SES** backgrounds.

Evaluating the theory across dialects

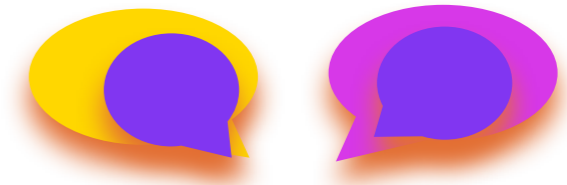


(≈ 850450 minutes)



What about children from lower-SES backgrounds?

Input differences across SES



Lower-SES language input can differ from **higher-SES** input in both **overall quantity of speech and the quality of that speech** (Hart & Risley 1995, Huttenlocher et al. 2010, Rowe 2012, Schwab & Lew-Williams 2016, Rowe et al. 2017).



Input differences across SES



Quality can be measured by different aspects of the input, like diversity of vocabulary ...

kitty penguin penguin
kitty penguin penguin kitty
kitty penguin kitty penguin
penguin kitty kitty



whale seal penguin
kitty birdie monkey
kitty puppy monkey penguin
cat



Input differences across SES



Quality can be measured by different aspects of the input, like diversity of vocabulary, diversity of syntactic constructions, and frequency of decontextualized speech.

The kitty wasn't there

Because we're going tomorrow



We saw her yesterday, didn't we?
The penguins should be at the zoo
Because the penguins were being fed.
The kitty wasn't there
Because we're going tomorrow
We'll see the kitty on Friday



Input differences across SES



What we don't know: Do input differences impact the *wh*-dependency distribution in a way that could affect the acquisition of syntactic island knowledge?

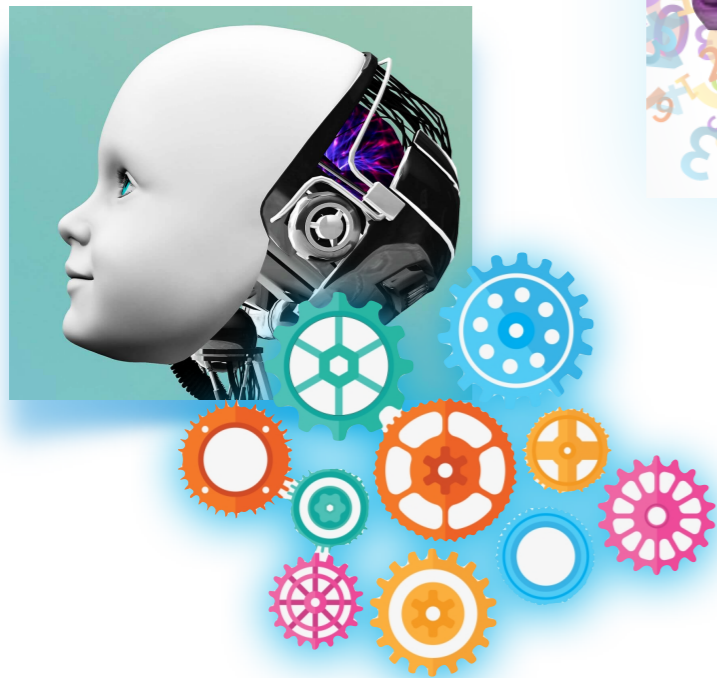
What happened? What did you do?
Who did you think that saw the kitty?
What happened? What happened?
Who did you think that you saw? What did you see?
Who did you see? What happened?



Input differences across SES for this theory



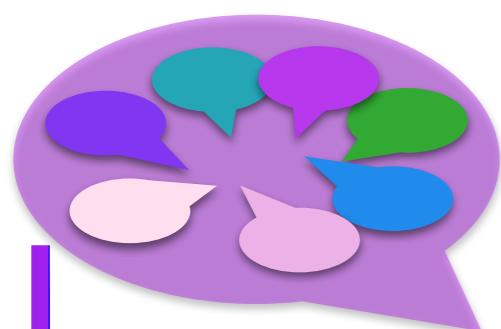
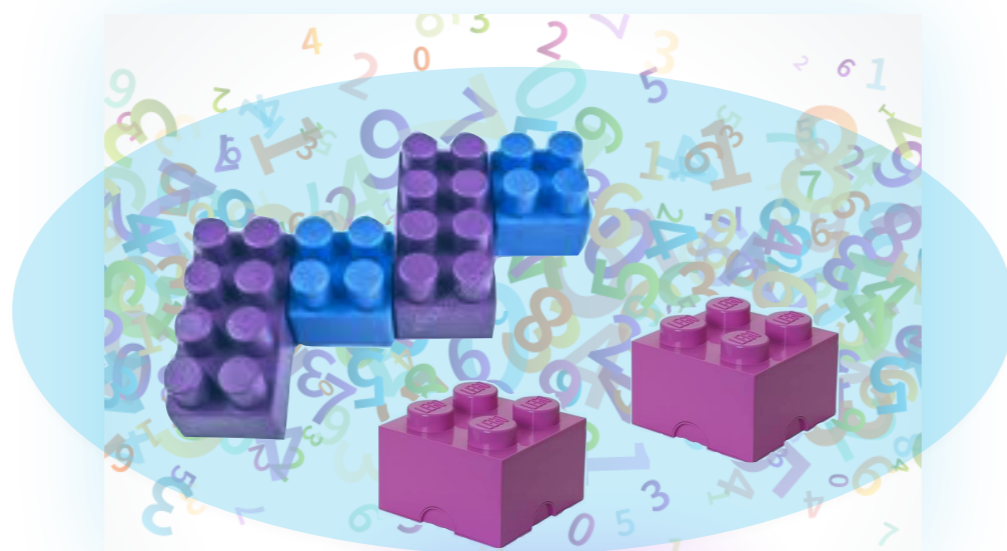
What we don't know: Do input differences impact the *wh*-dependency building block distribution in a way that could affect the acquisition of syntactic island knowledge?



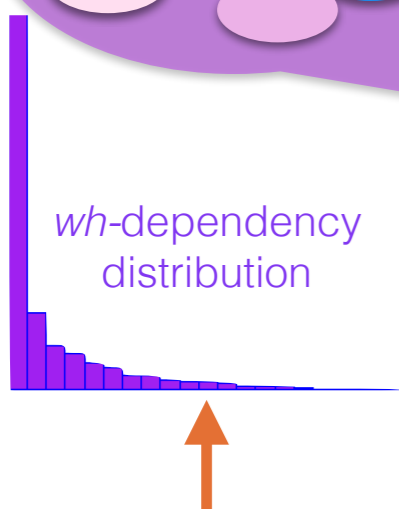
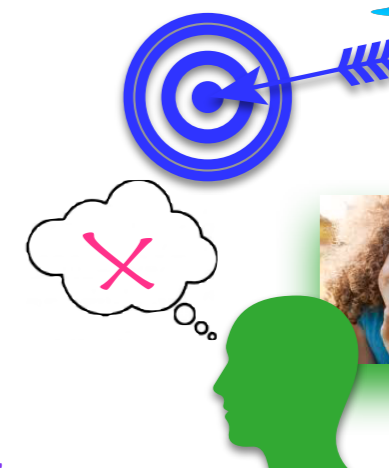
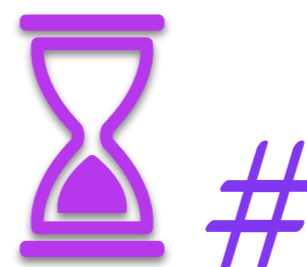
Let's find out!



Evaluating the theory across dialects

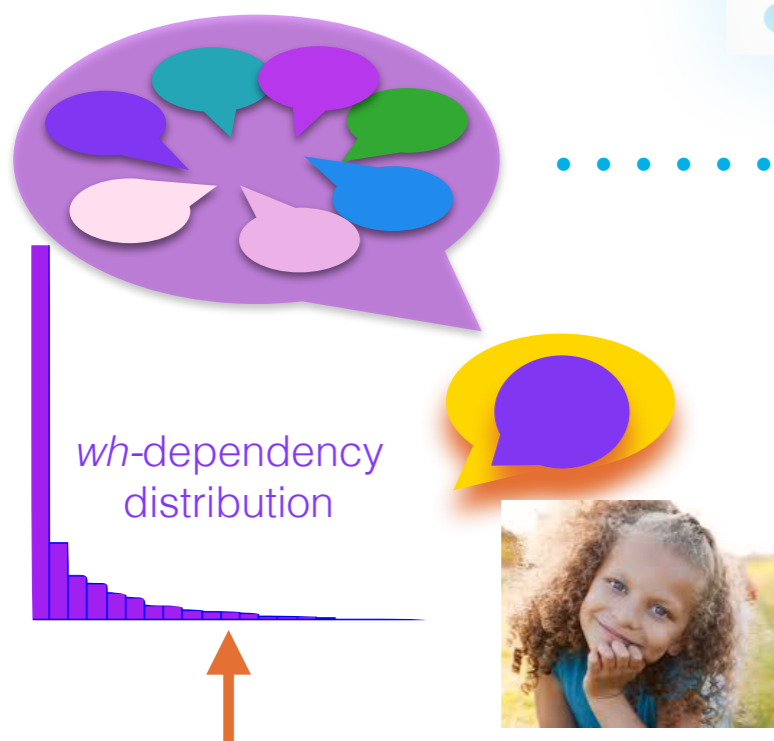
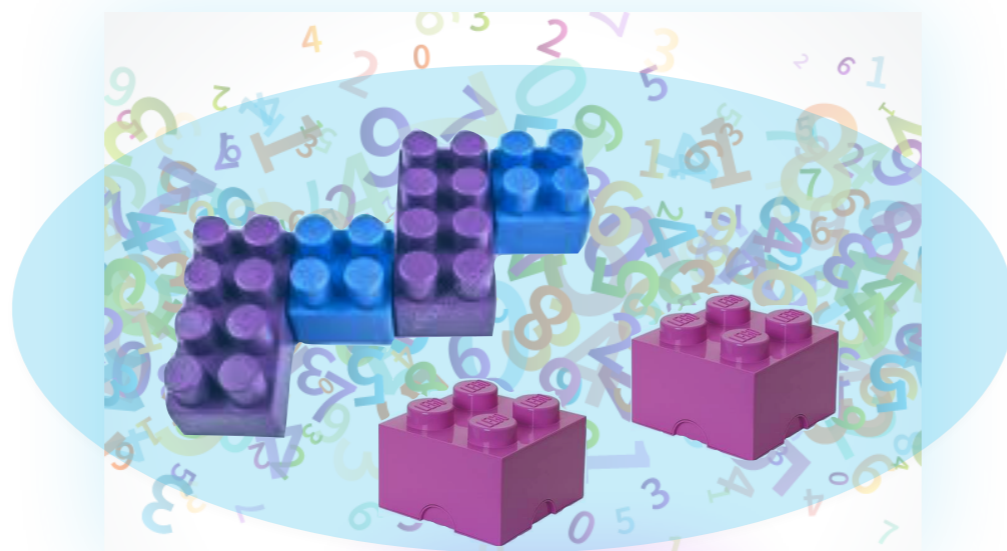


(≈ 850450 minutes)

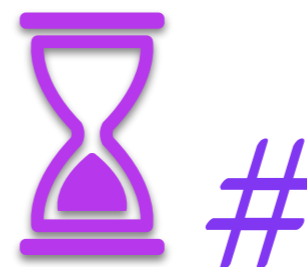


31.8K utterances (3.9K *wh*-dependencies) from a subpart of the HSLLD corpus (Dickinson & Tabors 2001) in the CHILDES Treebank (Pearl & Sprouse 2013) of speech directed at 78 lower-SES children between the ages of 3 and 5.

Evaluating the theory across dialects

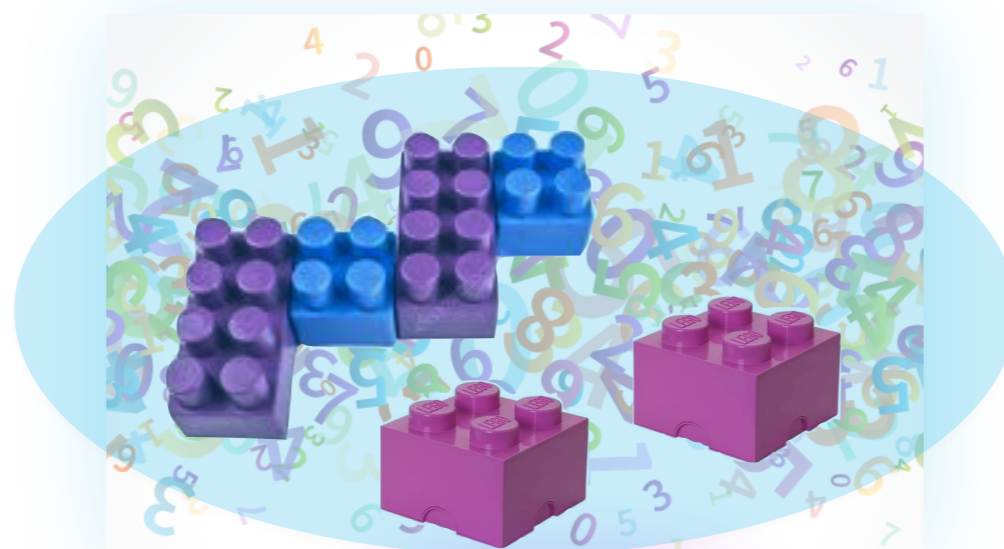
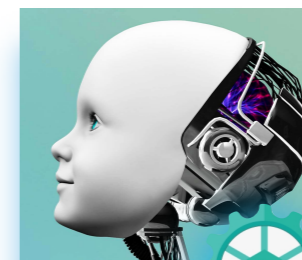


(≈ 850450 minutes)

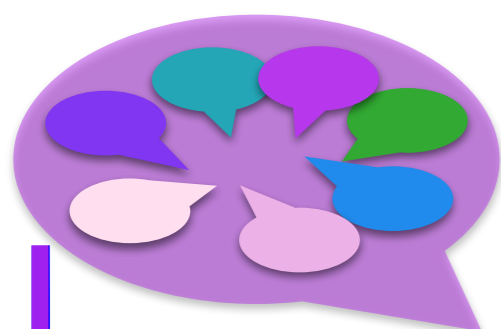


Note: Lower-SES was defined by the creators of the HSLLD corpus according to **maternal education** (6 years to some post-high school education) and **annual income** (70% reported < \$20K/year).

Evaluating the theory across dialects



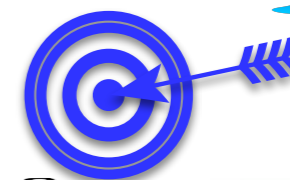
Who does



wh-dependency distribution



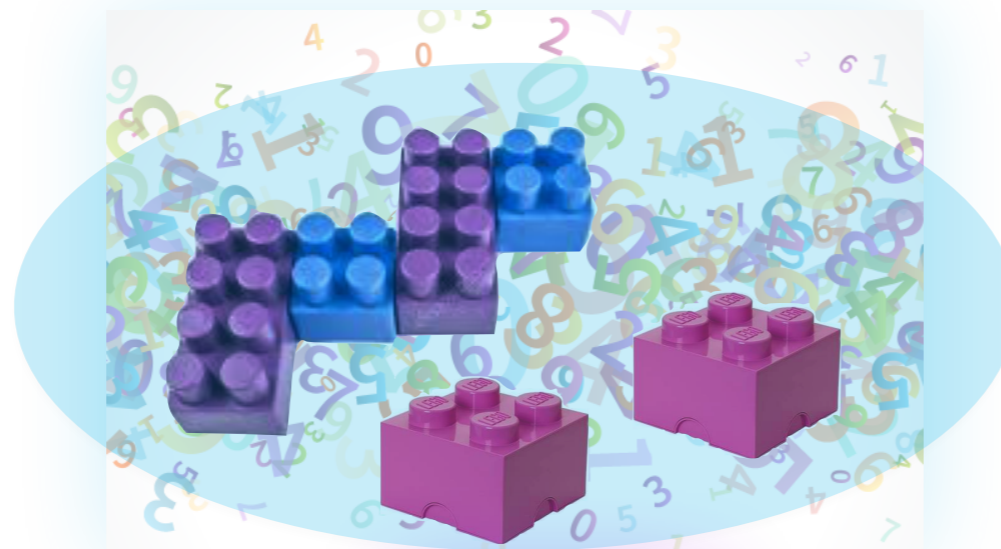
(≈ 850450 minutes)



#

Hoff-Ginsberg (1998) and Rowe (2012):
Estimates of **utterances per minute** in speech directed at children from different backgrounds.

Evaluating the theory across dialects

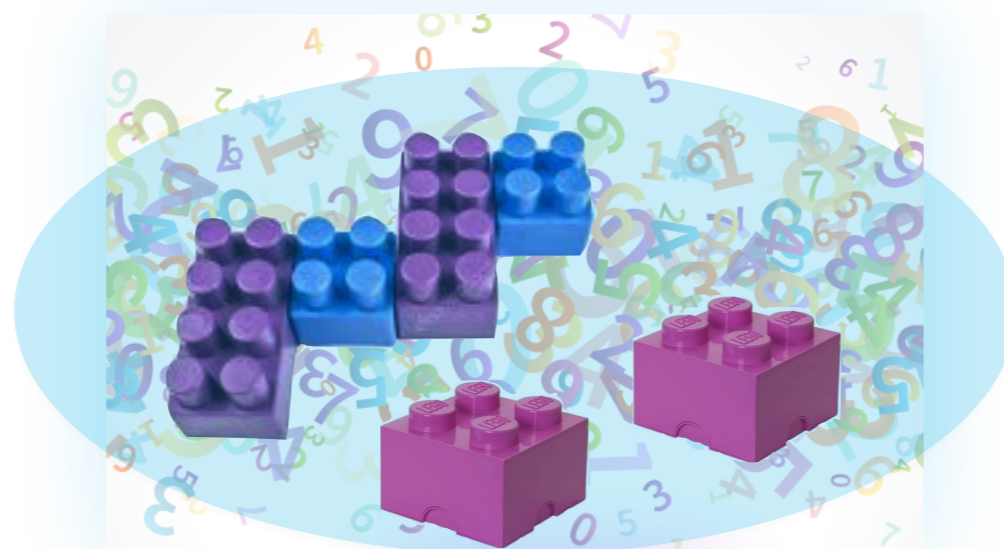
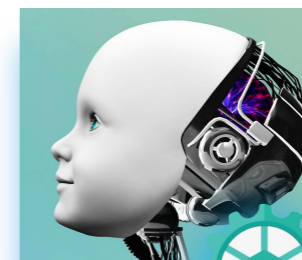


(≈ 850450 minutes)

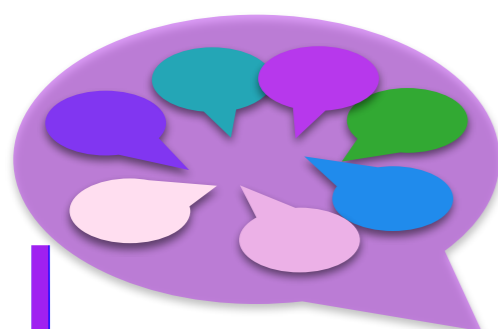
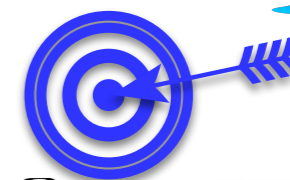


Data from children from lower socio-economic status (SES) backgrounds.

Evaluating the theory across dialects



Who does



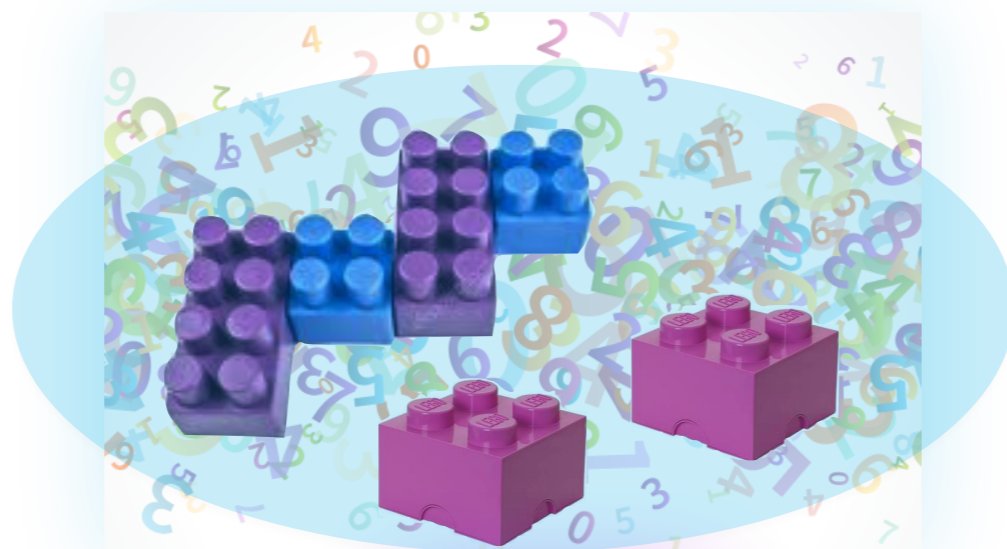
wh-dependency distribution



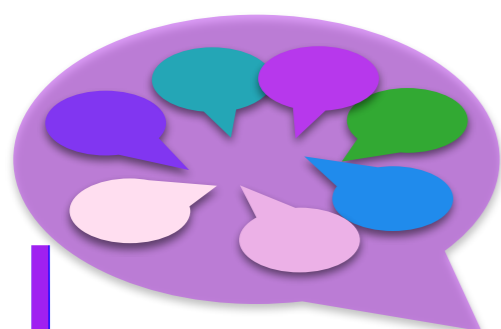
from our own corpus samples:
rate of *wh-dependencies/utterance*

	utt/min	*	min	*	wh-dep/utt	=	total wh-dep
lower-SES		*	850,450.2	*	3,904/31,875		
- 2 s.d.	4.6					=	479,144
- 1 s.d.	8.8					=	916,624
average	13.0		#			=	1,354,103
+ 1 s.d.	17.2					=	1,791,583
+ 2 s.d.	21.4					=	2,229,063

Evaluating the theory across dialects



Who does

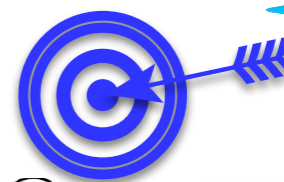


lower-SES
wh-dependency
distribution



#

≈ 479K- 2.2 million
wh-dependencies

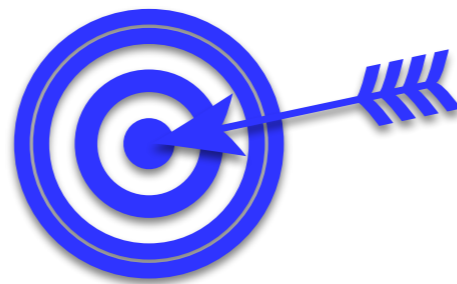


Can the modeled child
produce the appropriate
observable behavior?

Evaluating the theory across dialects



Reminder: Target behavior

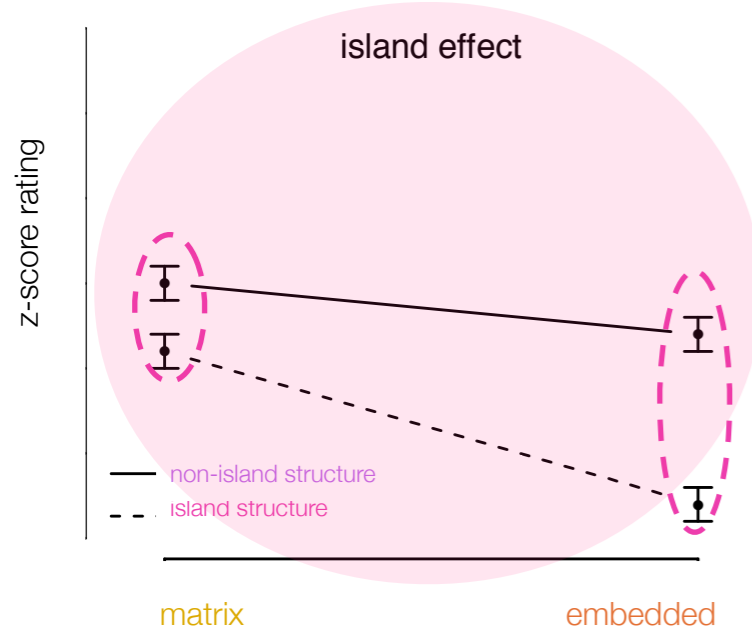


Subject island

Complex NP island

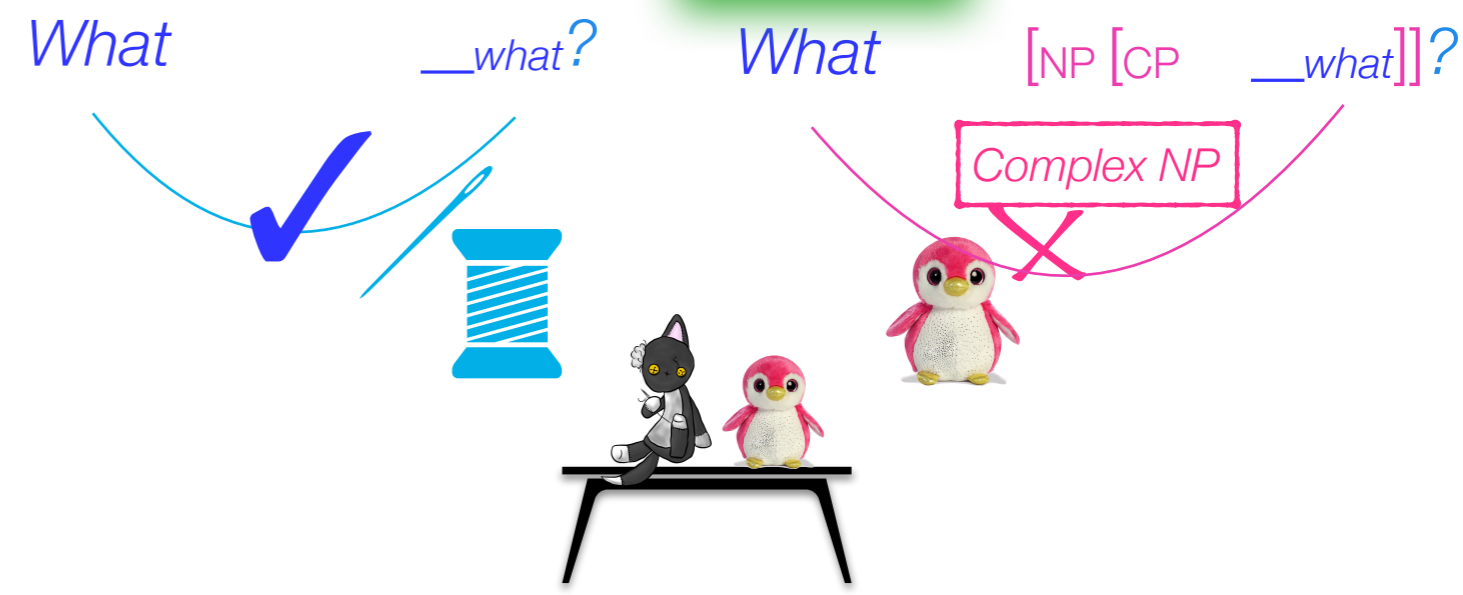
Whether island

Adjunct island



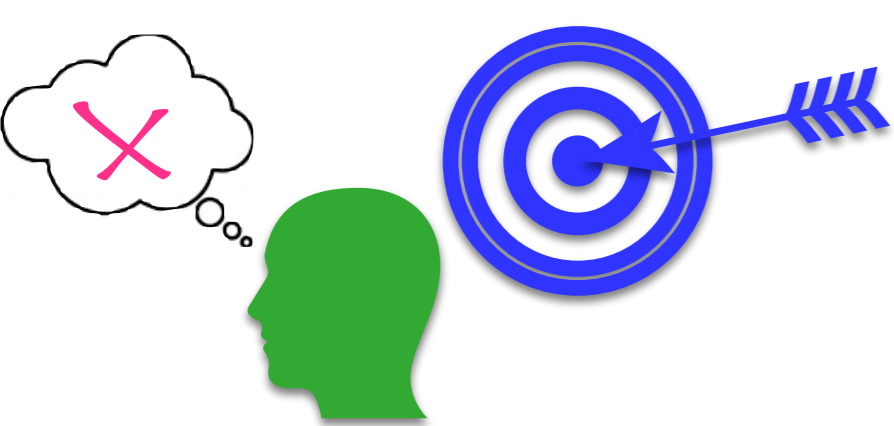
higher-SES *Sprouse et al. 2012*

lower-SES *Bates et al. in prep.*

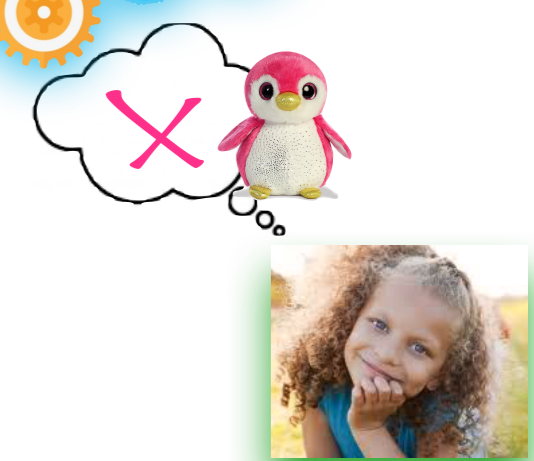
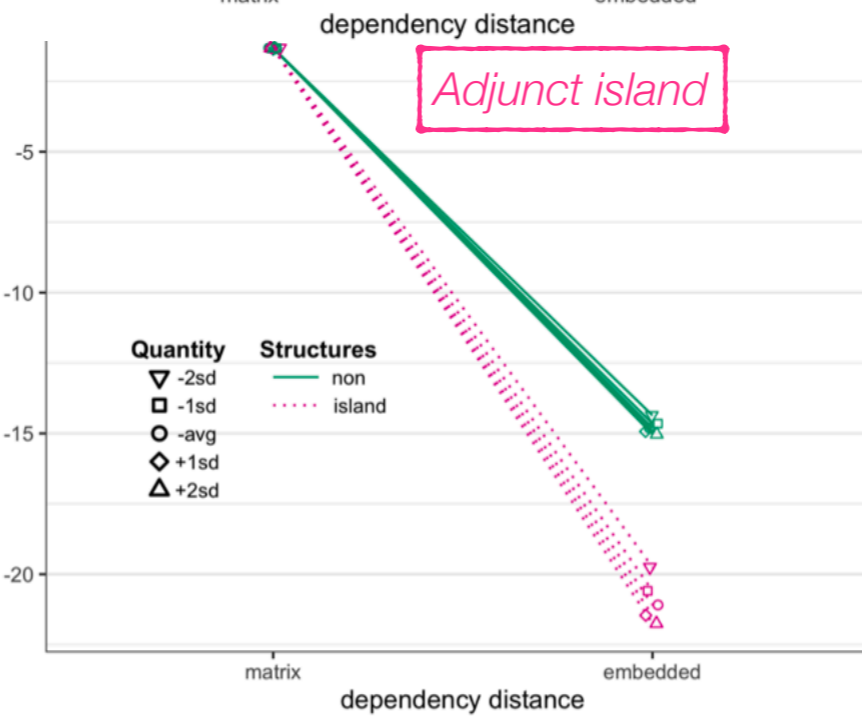
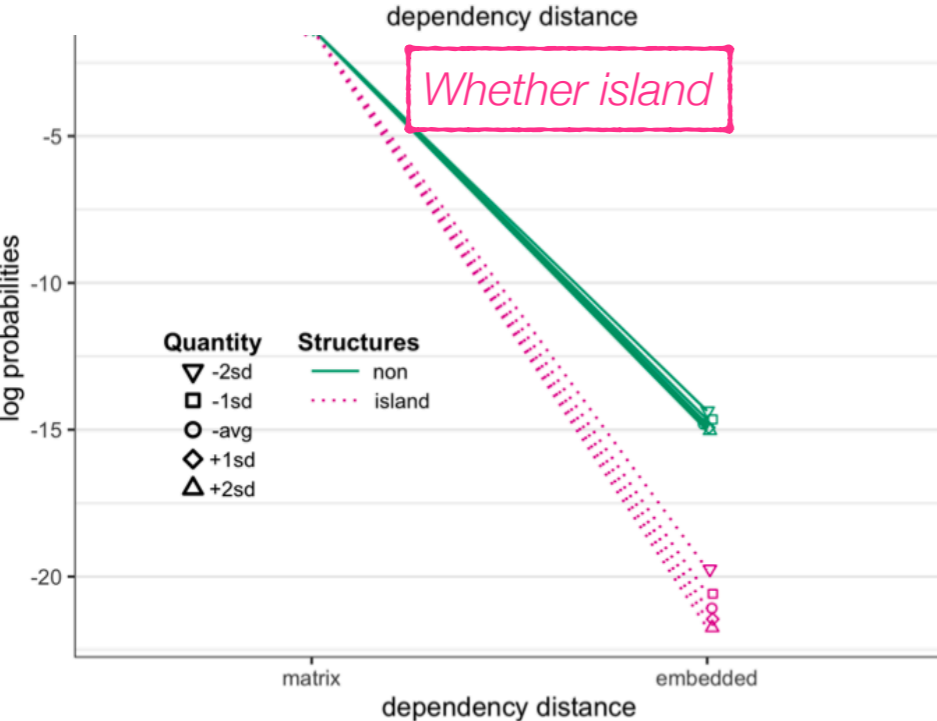
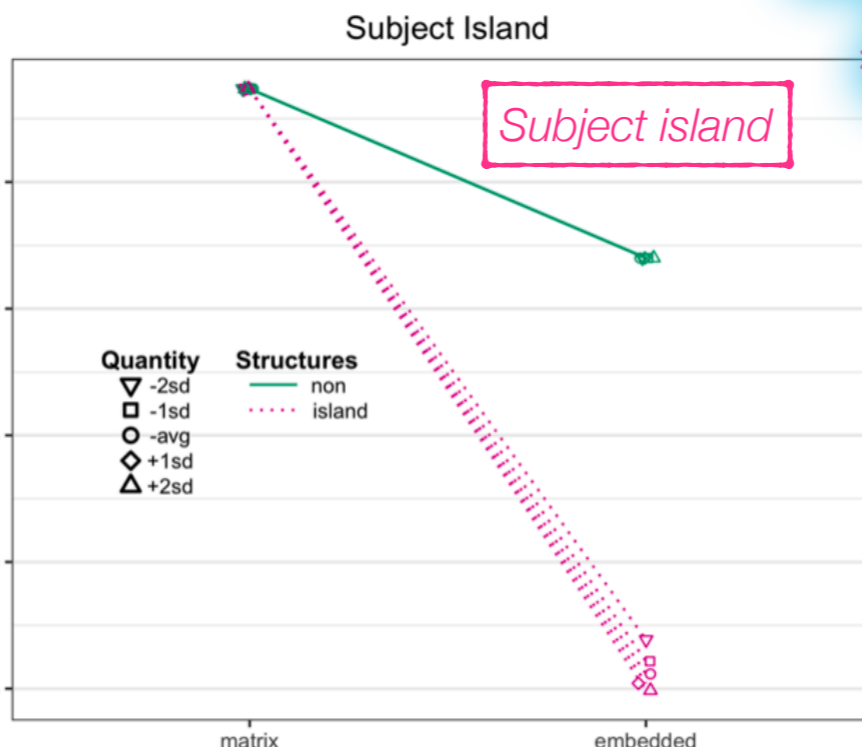
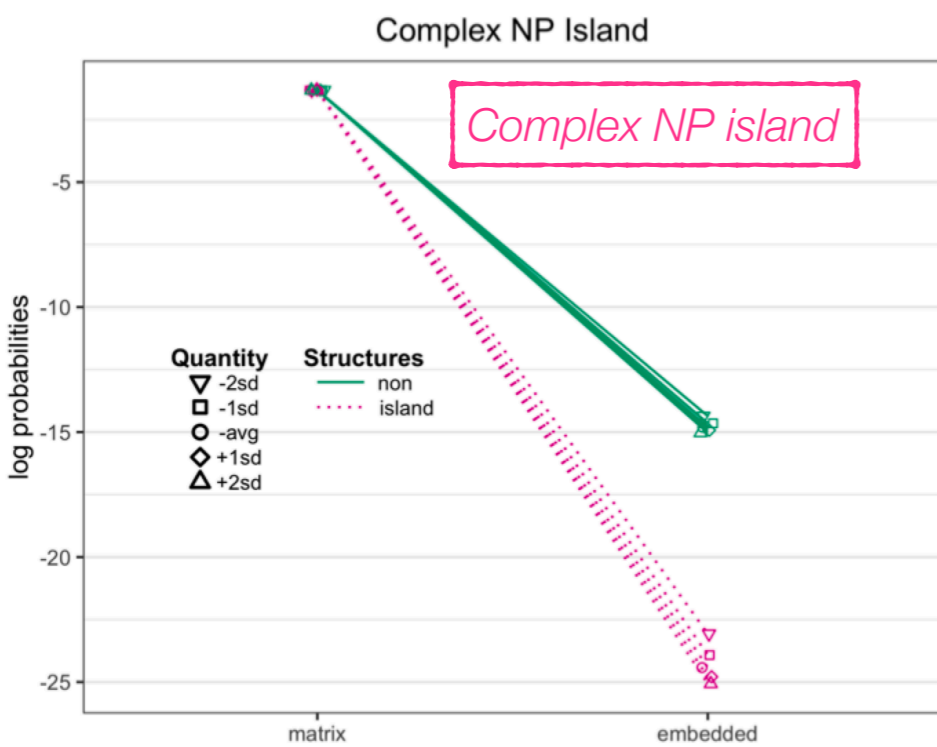


higher-SES *De Villiers et al. 2008*

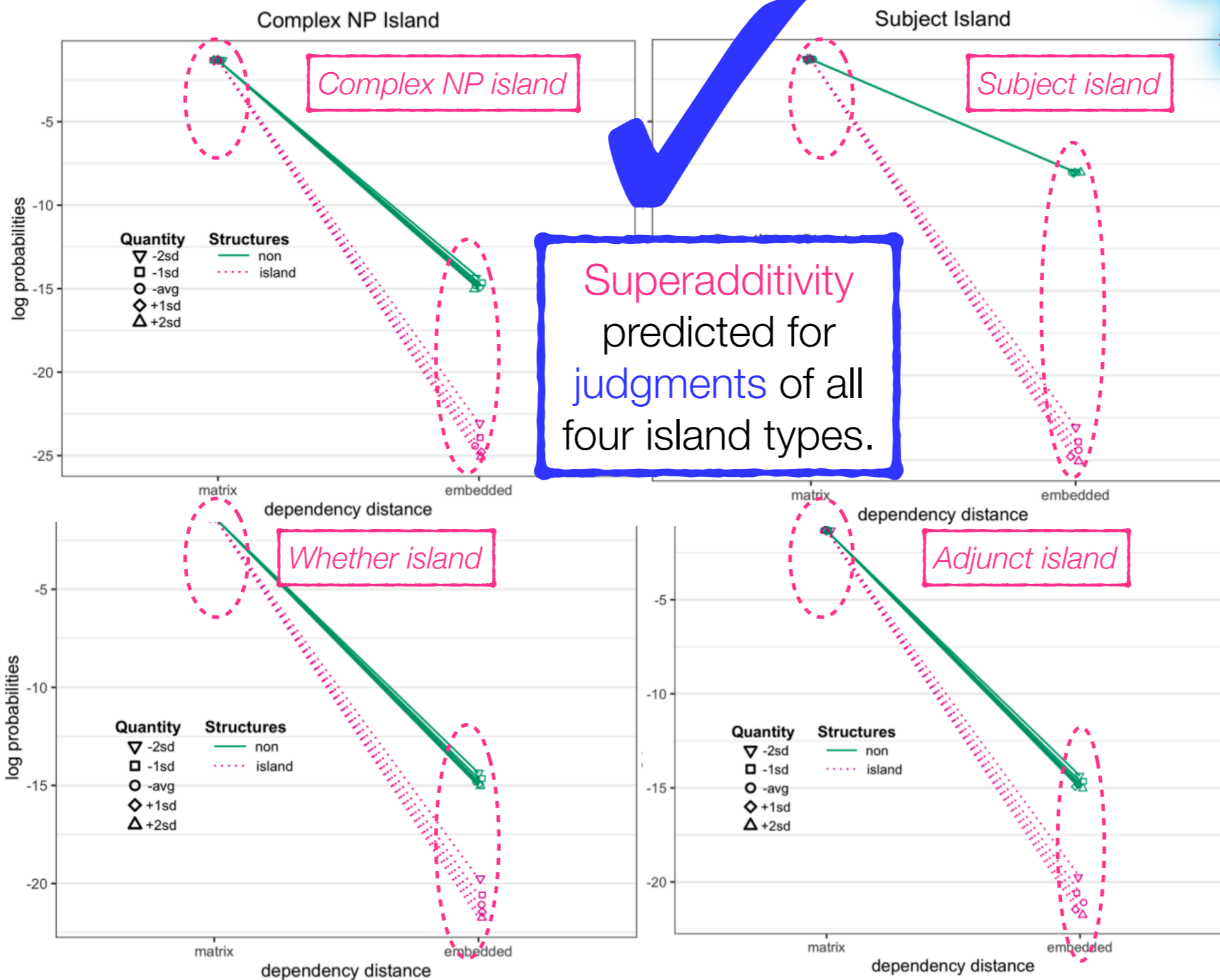
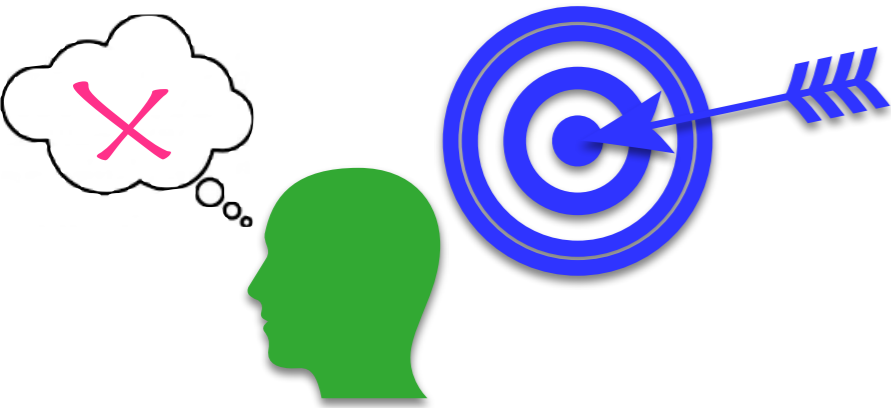
lower-SES



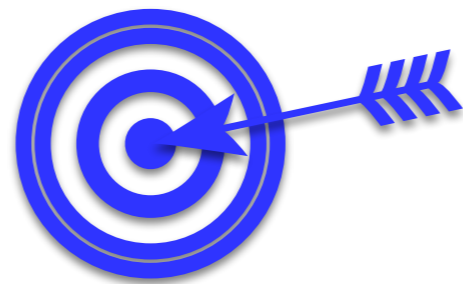
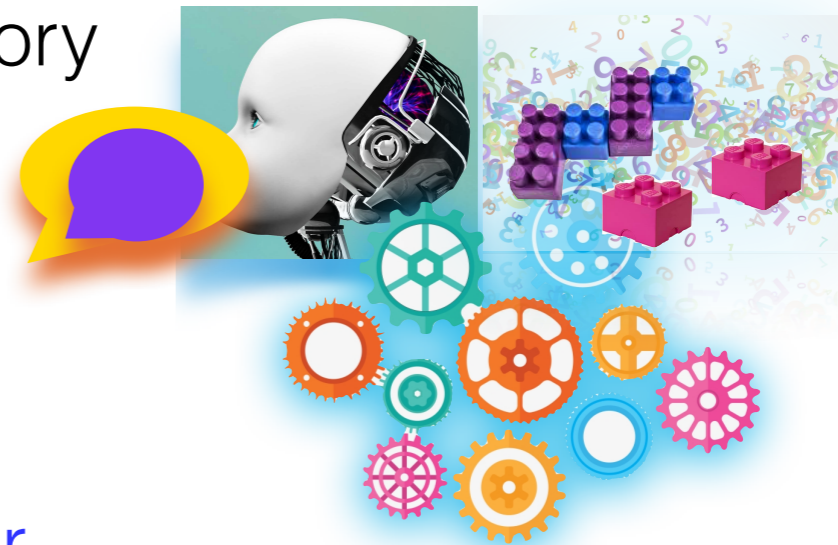
Evaluating the theory across dialects



Evaluating the theory across dialects



Evaluating the theory across dialects



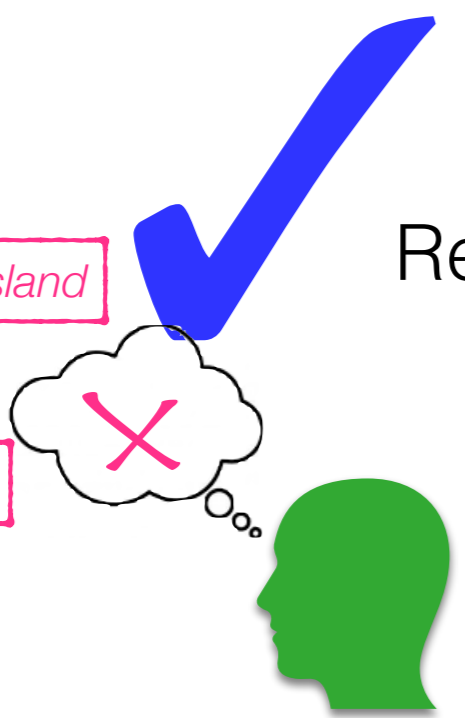
Reminder: Target behavior

Subject island

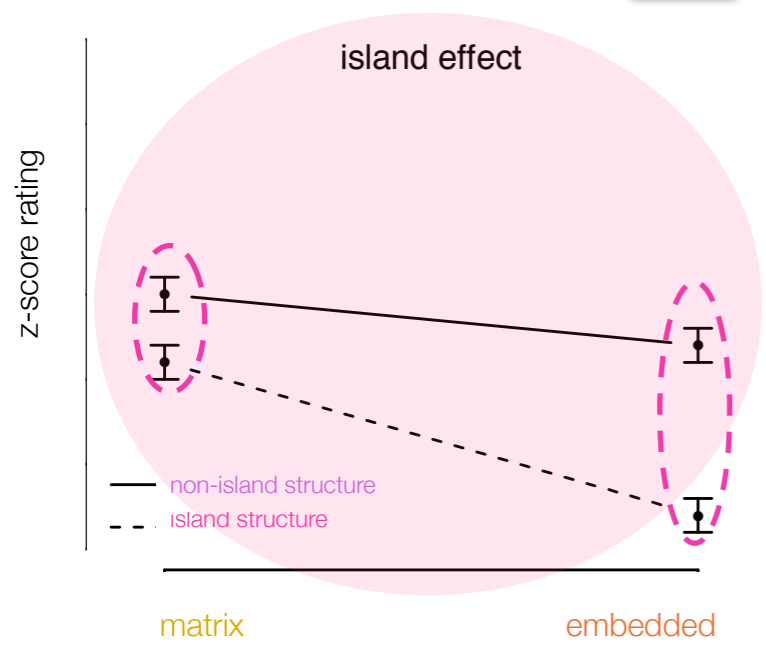
Complex NP island

Whether island

Adjunct island



Children prefer this interpretation.



higher-SES *Sprouse et al. 2012*
 lower-SES *Bates et al. in prep.*

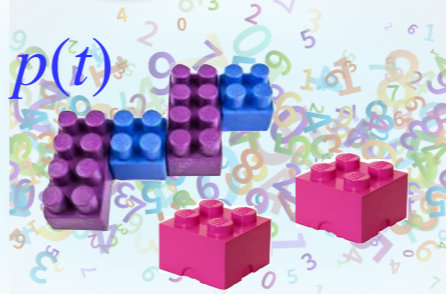


higher-SES *De Villiers et al. 2008*
 lower-SES

Evaluating the theory across dialects



$$\prod_{t \in \text{trigrams}} p(t)$$



The *wh*-dependency this interpretation relies on is 10^{21} times more probable than the other one.



Subject island

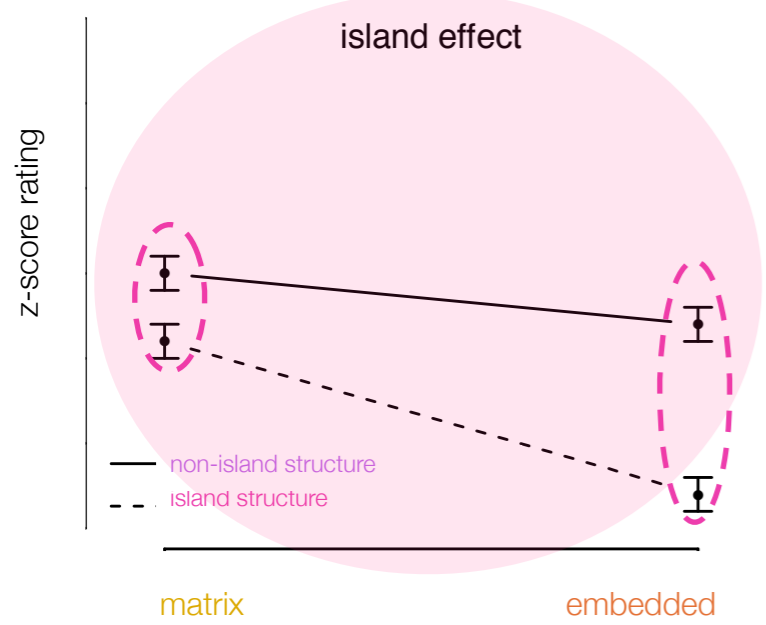


Complex NP island

Whether island

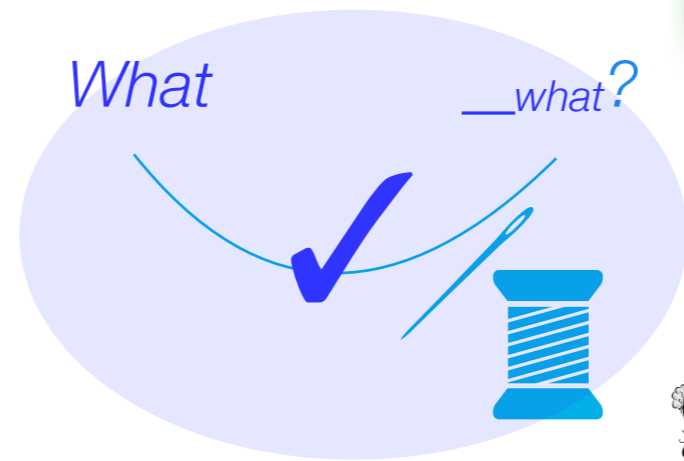


Adjunct island



higher-SES *Sprouse et al. 2012*

lower-SES *Bates et al. in prep.*



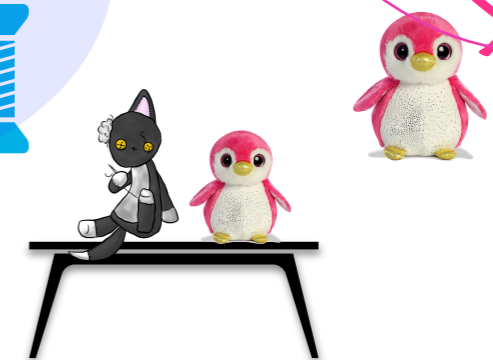
What

__what?

What

[NP [CP __what]]?

Complex NP



higher-SES

De Villiers et al. 2008

lower-SES

Evaluating the theory across dialects



$$\prod_{t \in \text{trigrams}} p(t)$$



So, the modeled child **prefers** it.

Subject island

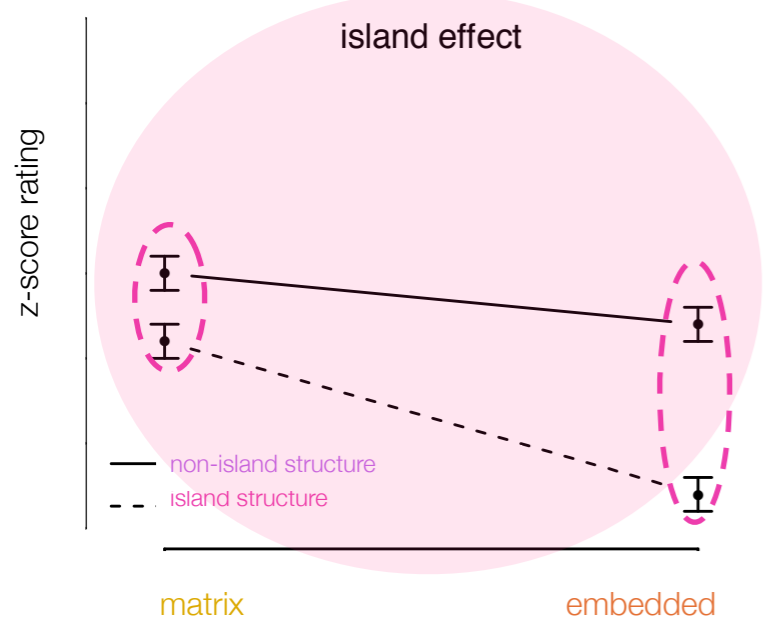


Complex NP island

Whether island

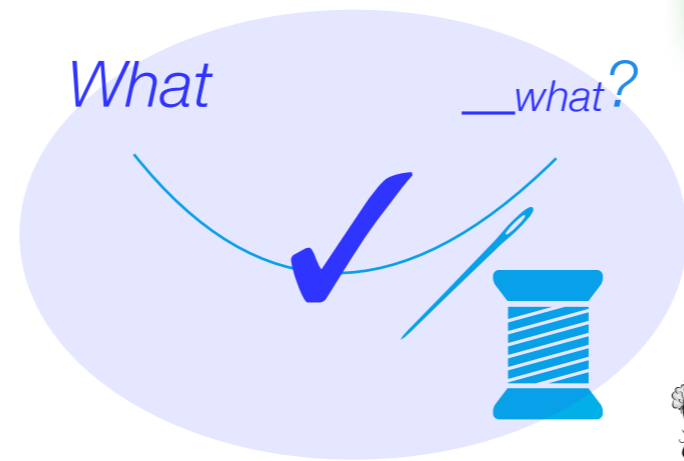


Adjunct island



higher-SES *Sprouse et al. 2012*

lower-SES *Bates et al. in prep.*



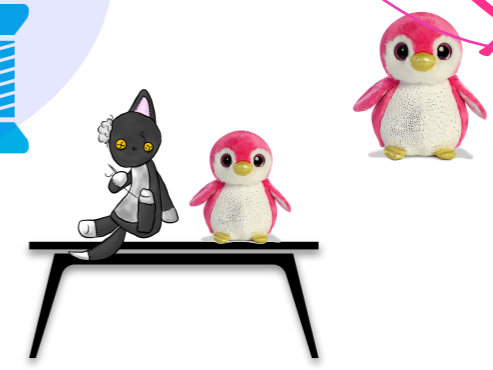
What

__what?

What

[NP [CP __what]]?

Complex NP

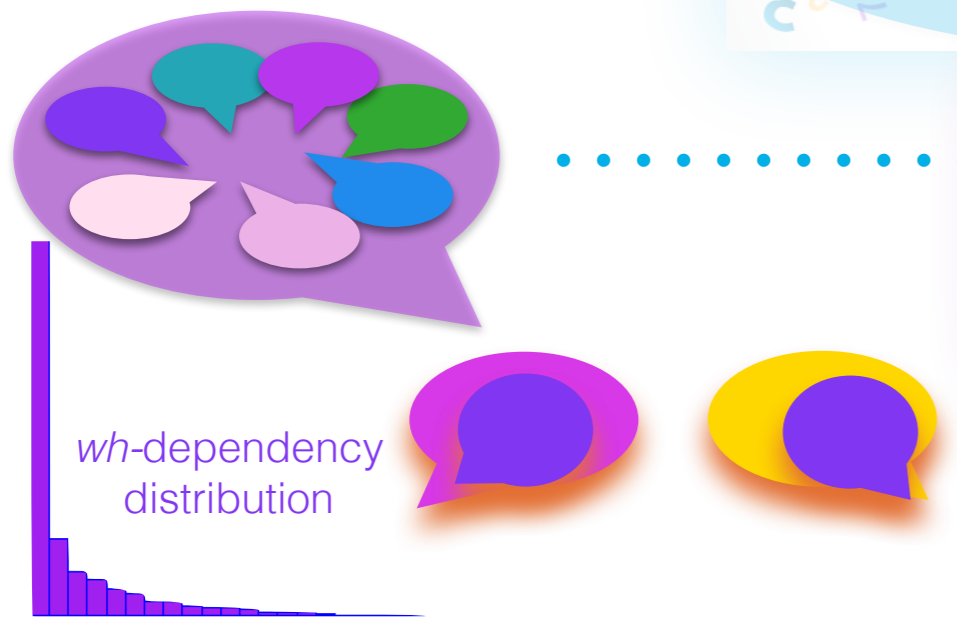
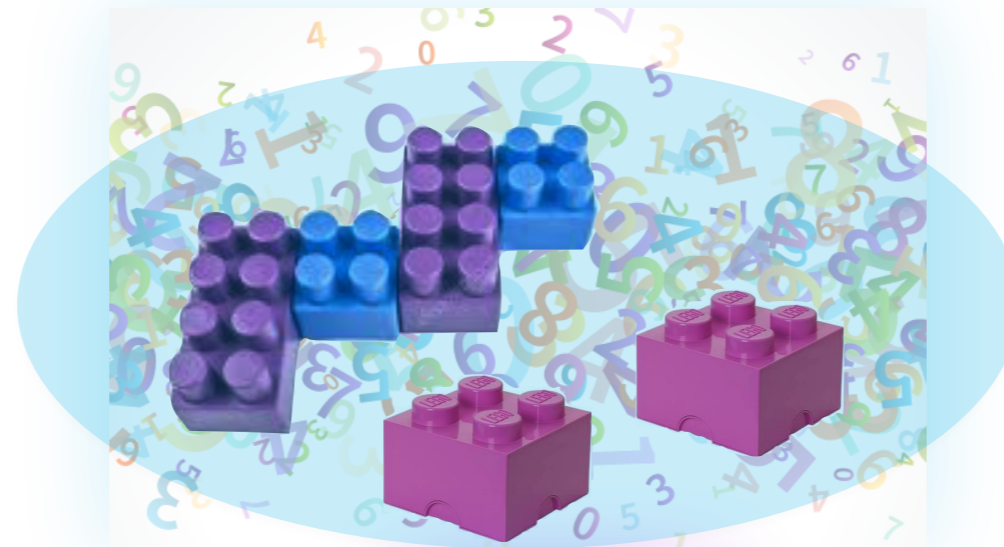
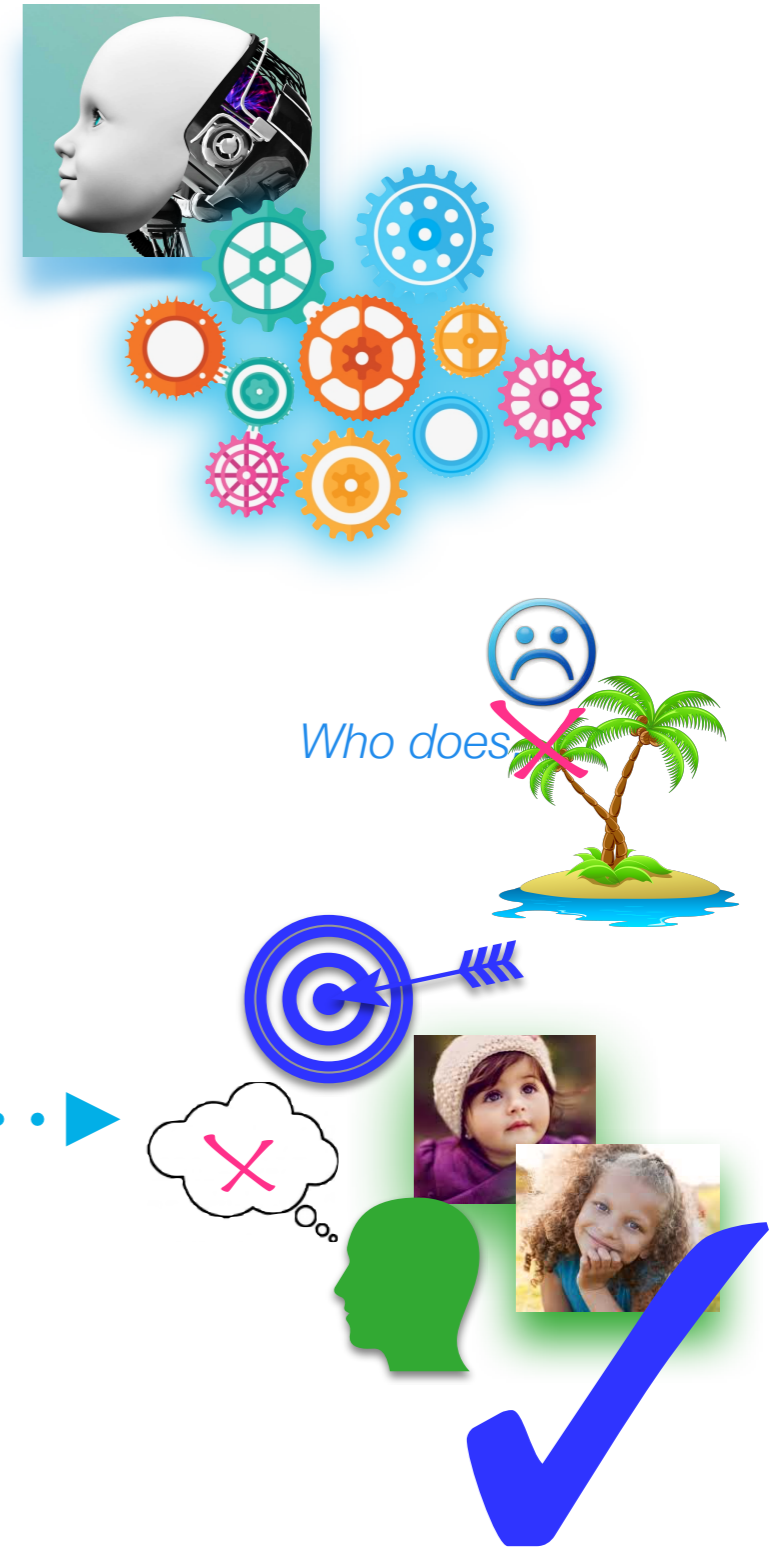


higher-SES

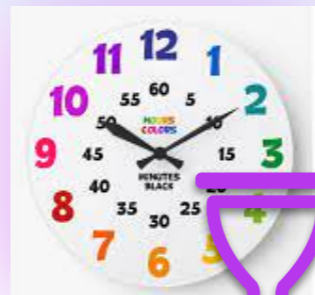
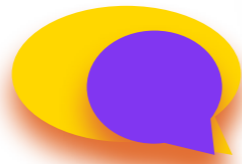
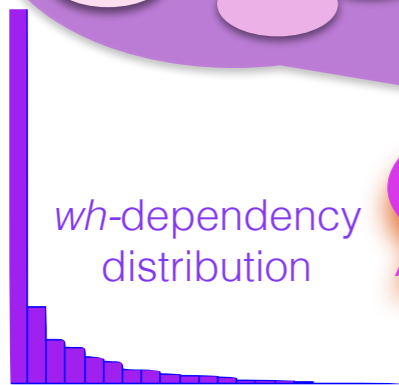
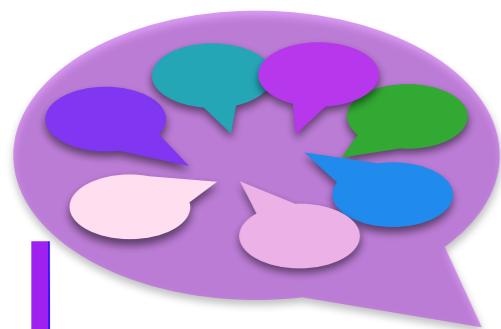
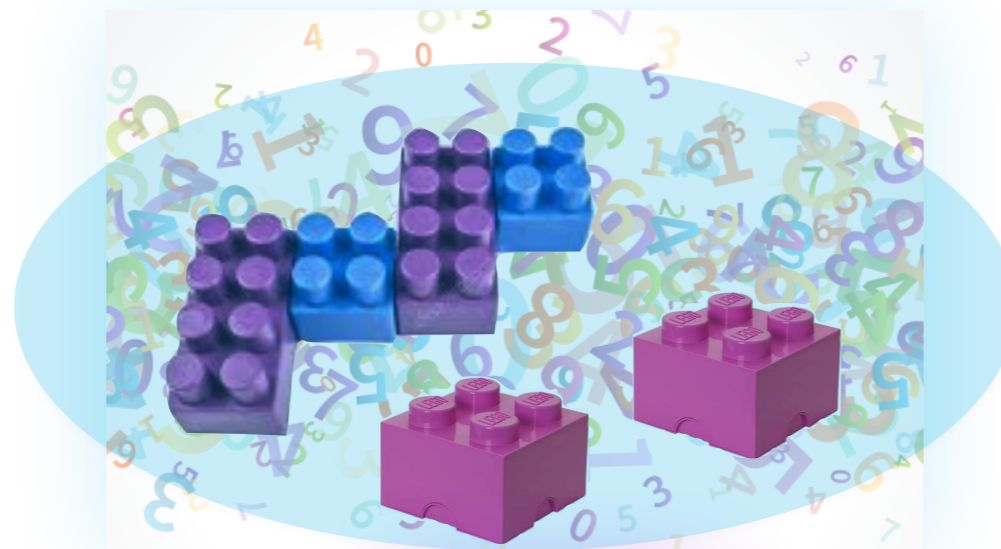
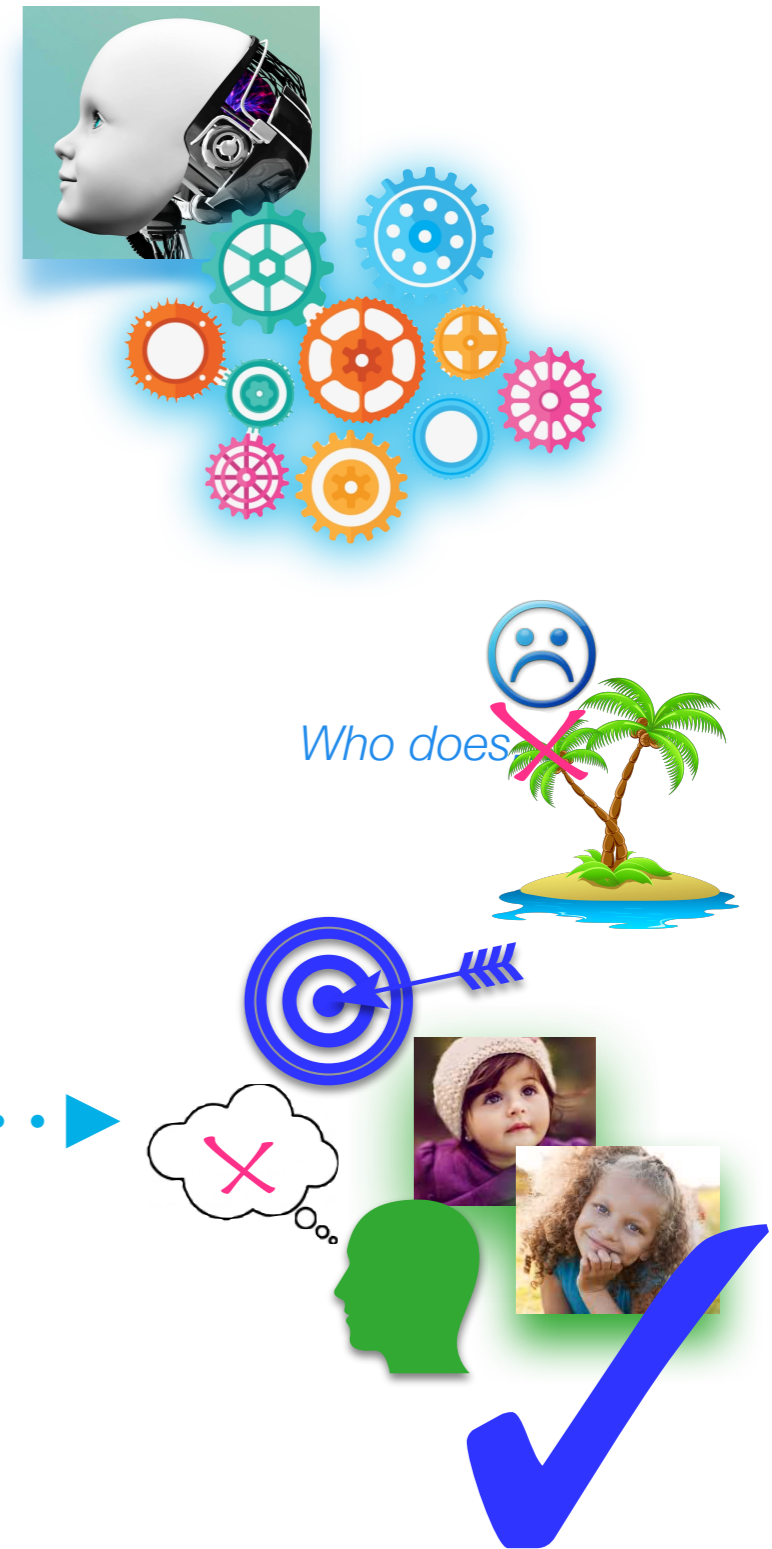
De Villiers et al. 2008

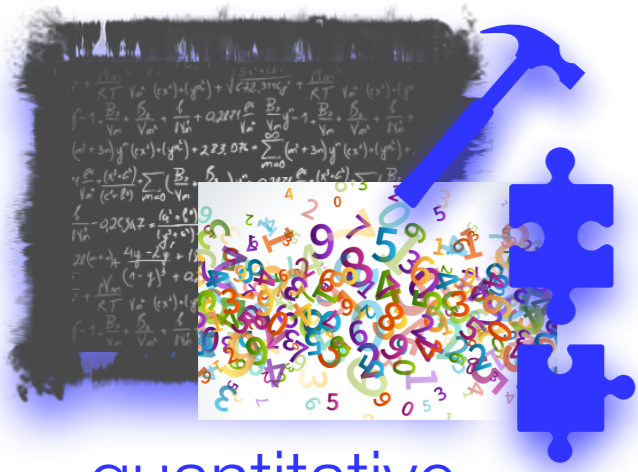
lower-SES

Takeaway:
This theory can work for learning
knowledge about syntactic islands
across dialects.



Key idea (again): Learning about the **building blocks** of *wh*-dependencies leads to **knowledge** about syntactic islands even when there's **input variation**.





quantitative



computational model



theory of acquisition

4: learning the building blocks



Who does...



1: syntactic islands acquisition



2: Evaluating a theory



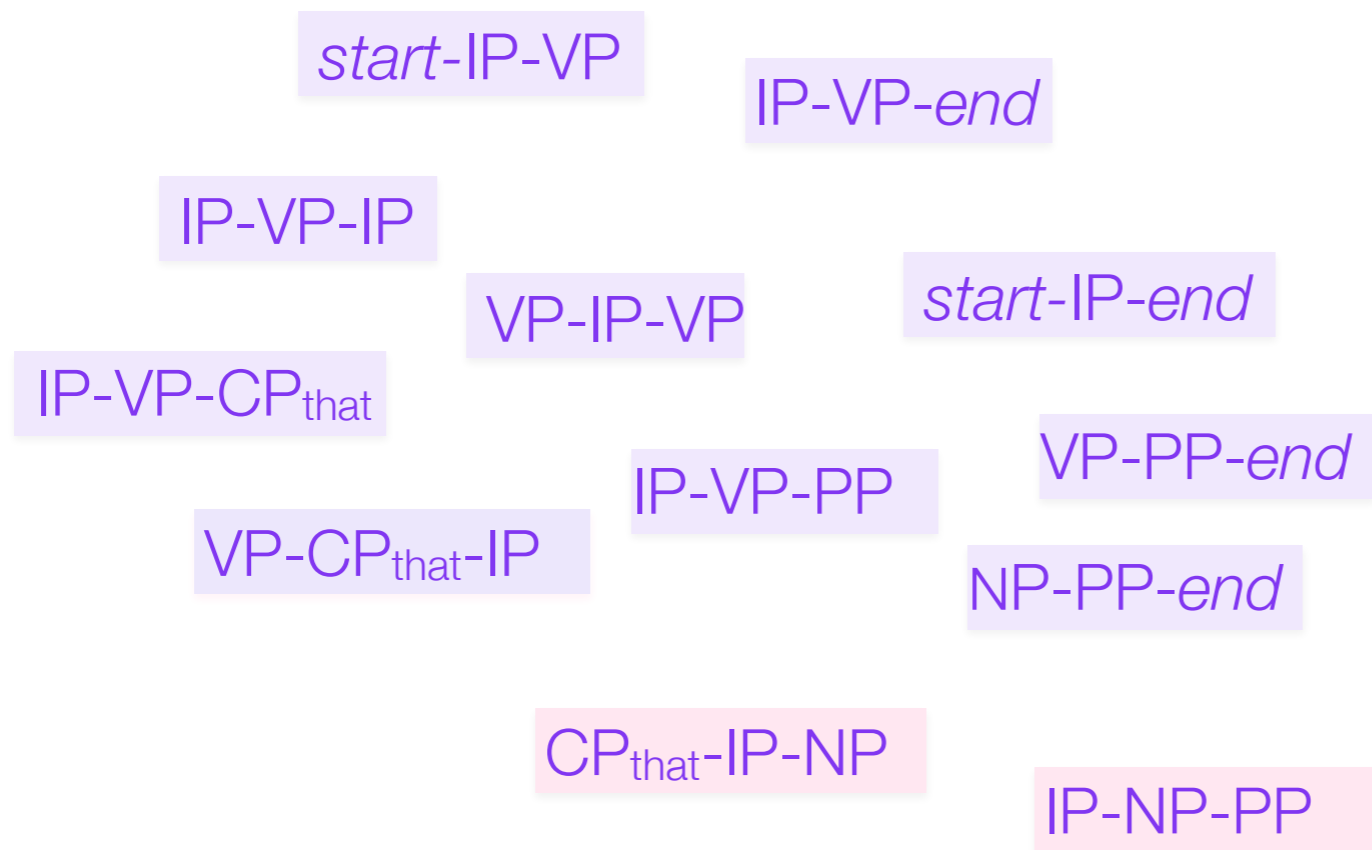
3: dialectal variation



Learning the building blocks

The building blocks from Pearl & Sprouse (2013) were **pre-specified**.

The modeled child already knew to look for **syntactic trigrams** of a certain kind.

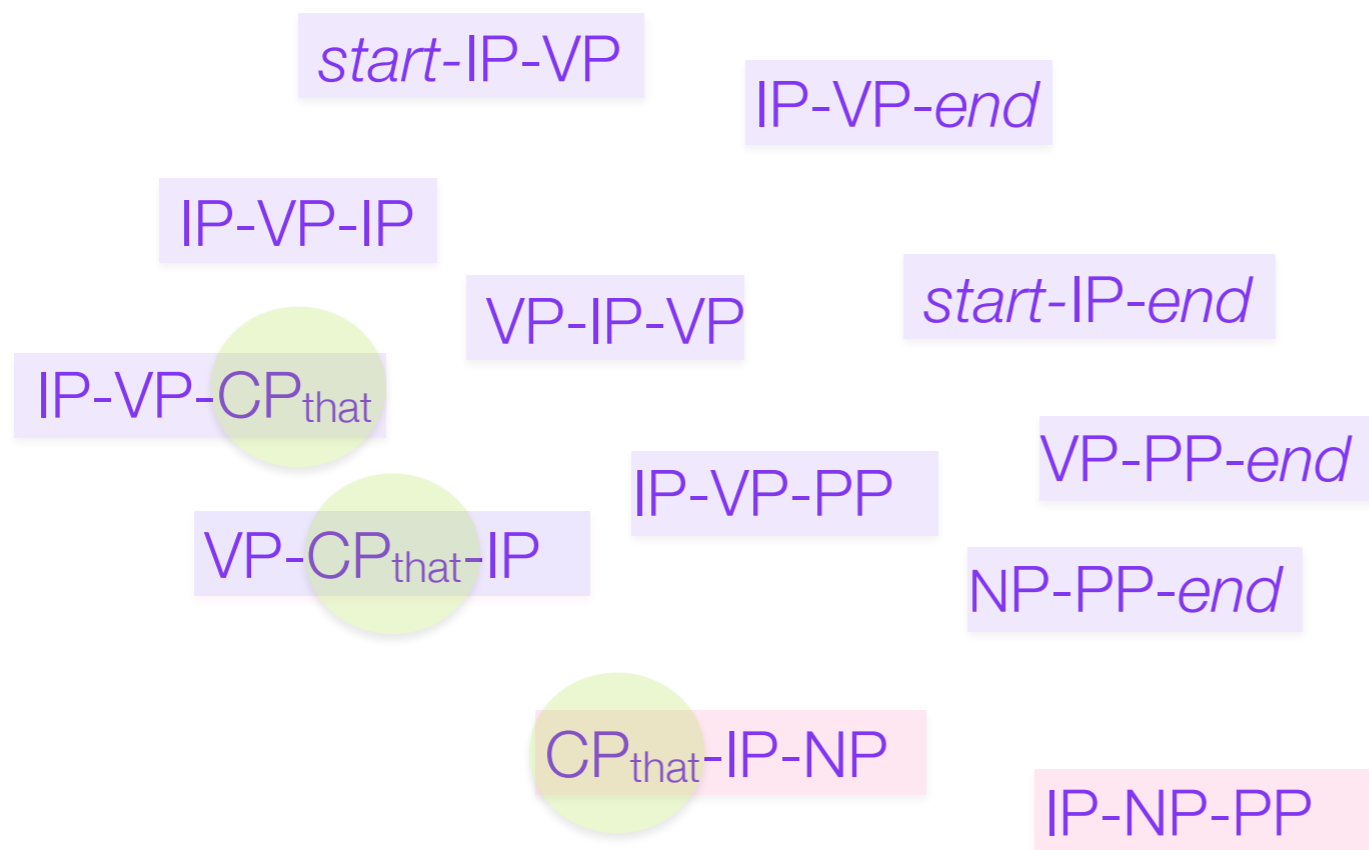


Learning the building blocks

In particular:

(1) Look for groups of three units

(2) If the unit is a CP, include the **lexical item**



Learning the building blocks



...CP_{that}...

Empirical motivation for the CP lexical item:
Two of the islands (Whether and Adjunct) only differ from more acceptable *wh*-dependencies by the complementizer used.



What does the teacher think [that Lily forgot __]?

Whether *What does the teacher wonder [whether Lily forgot __]?

Adjunct *What does the teacher worry [if Lily forgot __]?

embedded | non-island

embedded | island

embedded | island

Learning the building blocks



...CP_{that}...

Empirical motivation for the CP lexical item:
Two of the islands (Whether and Adjunct) only differ from more acceptable *wh*-dependencies by the complementizer used.



start-IP-VP-CP_{that}- IP-VP-end

Whether

* *start-IP-VP-CP_{whether}-IP-VP-end*

Adjunct

* *start-IP-VP-CP_{if}- IP-VP-end*

embedded | non-island

embedded | island

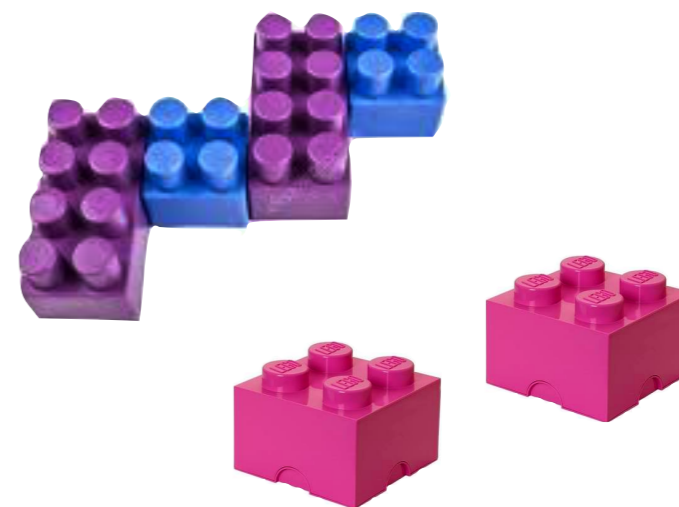
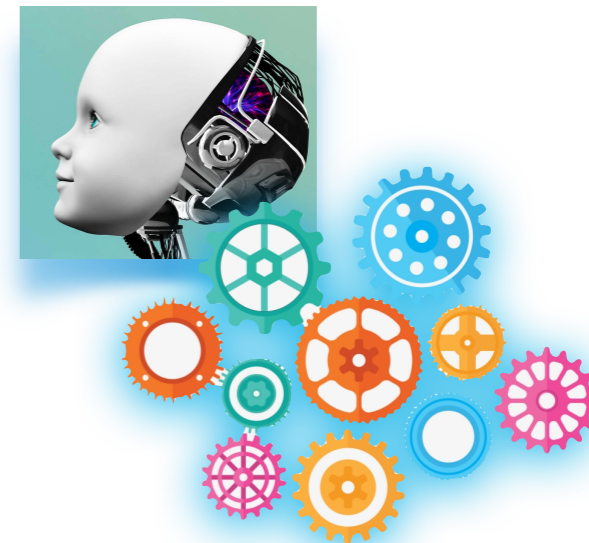
embedded | island

Learning the building blocks



...CP_{that}...

So the building blocks need to include this lexical item type.



start-IP-VP-CP_{that}- IP-VP-end

Whether

* *start-IP-VP-CP_{whether}-IP-VP-end*

Adjunct

* *start-IP-VP-CP_{if}- IP-VP-end*

embedded | non-island

embedded | island

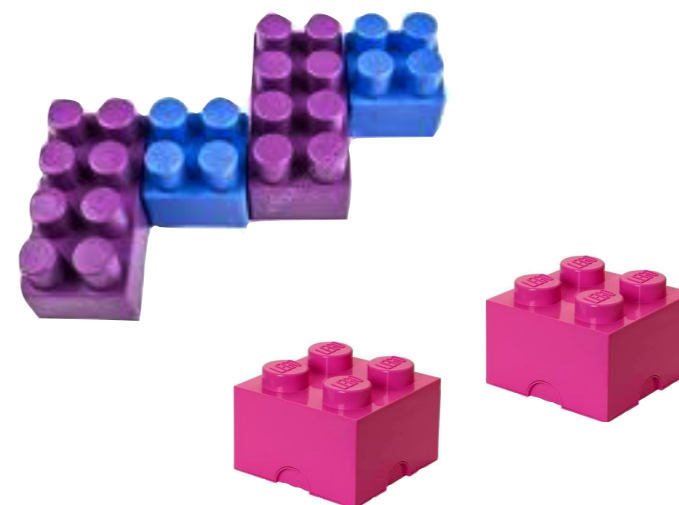
embedded | island

Learning the building blocks



...CP_{that}...

Is this the only one needed?



start-IP-VP-CP_{that}- IP-VP-end

Whether

* *start-IP-VP-CP_{whether}-IP-VP-end*

Adjunct

* *start-IP-VP-CP_{if}- IP-VP-end*

embedded | non-island

embedded | island

embedded | island

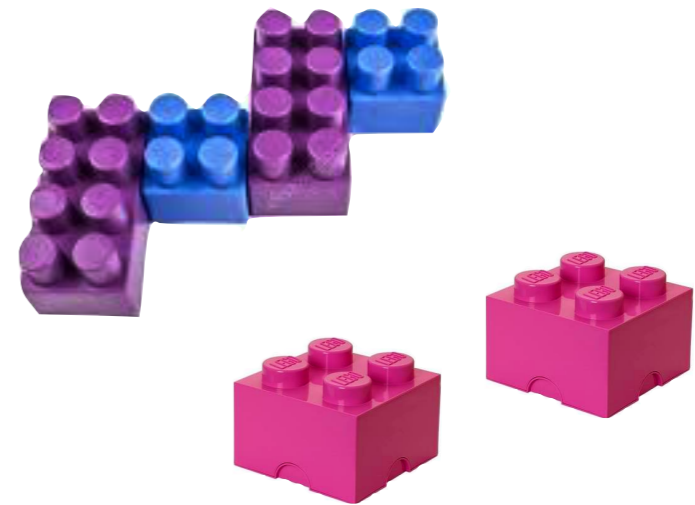
Learning the building blocks



...CP_{that}...



Liu et al 2019: Acceptability of *wh*-dependencies can depend on the **lexical item in the main verb**.



What did she **think** [that he saw ___]?
What did she **say** [that he saw ___]?



What did she **whine** [that he saw ___]?
What did she **mumble** [that he saw ___]?

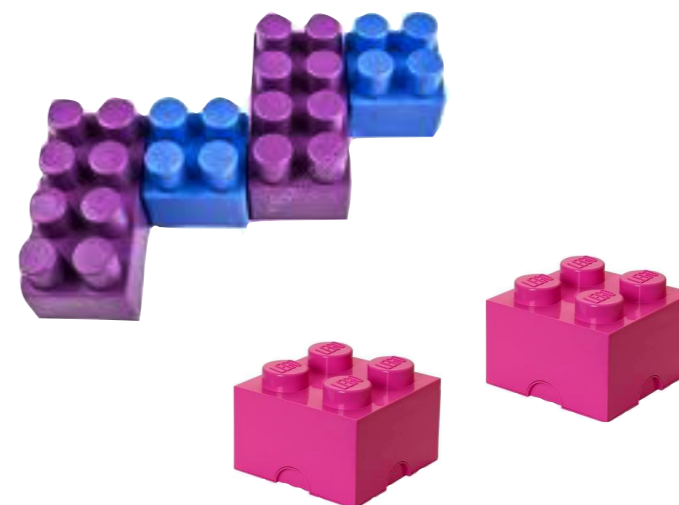
Learning the building blocks



...CP_{that}...



Liu et al 2019: Acceptability of *wh*-dependencies can depend on the **lexical item in the main verb**.



*start-IP-VP*_{think}
*start-IP-VP*_{say}

-CP_{that}-IP-VP-*end*
-CP_{that}-IP-VP-*end*



*start-IP-VP*_{whine}
*start-IP-VP*_{mumble}

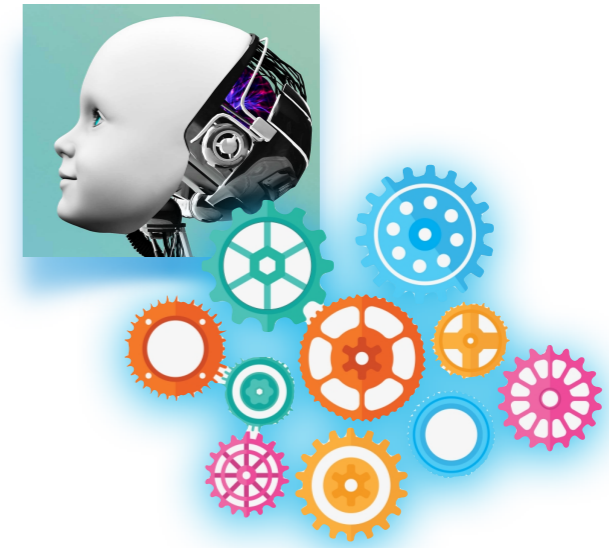
-CP_{that}-IP-VP-*end*
-CP_{that}-IP-VP-*end*

Learning the building blocks

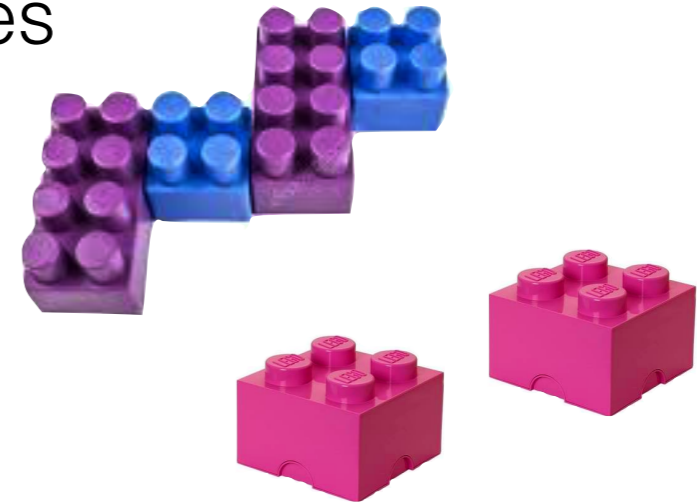


...CP_{that}...

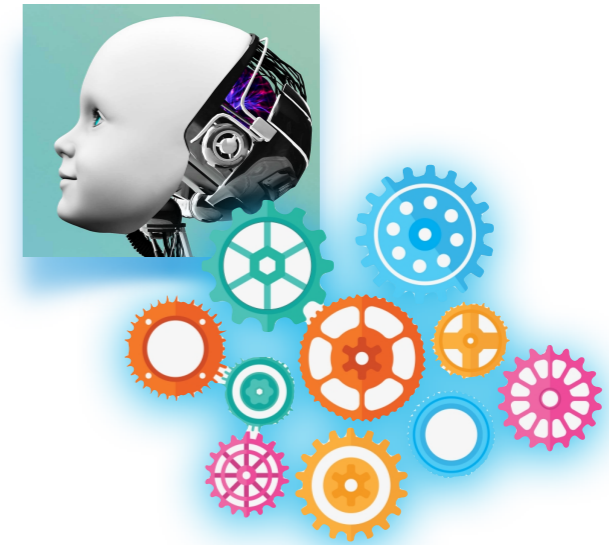
...VP_{think}...



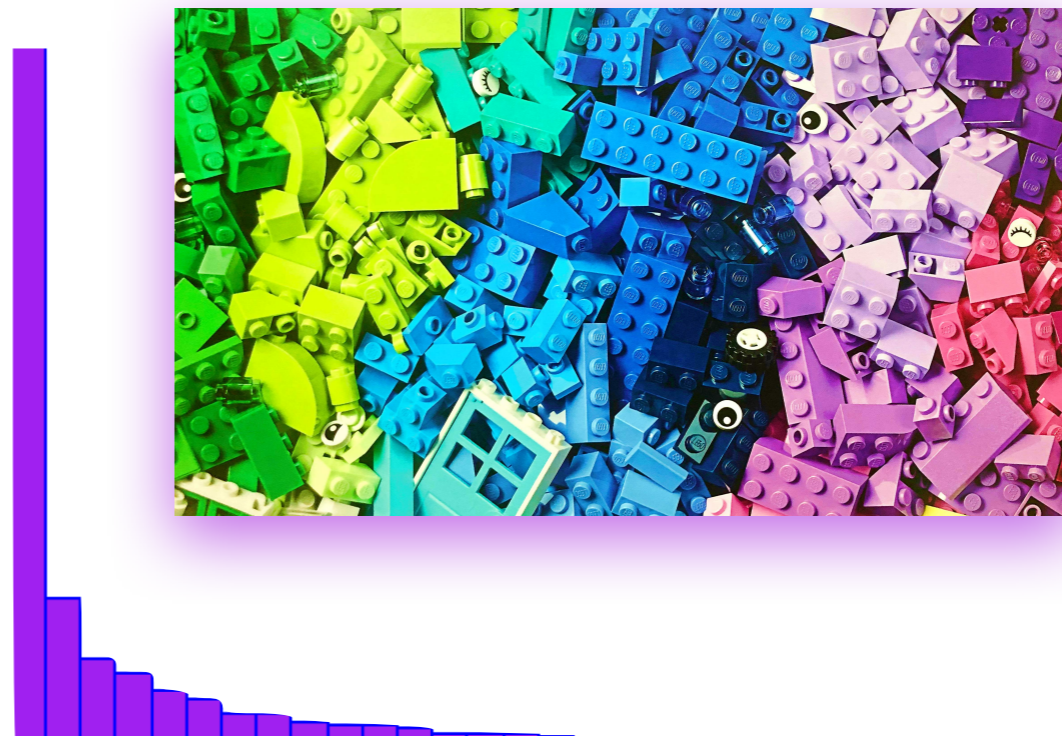
Bigger question: Are there other lexical item types the building blocks need to include?



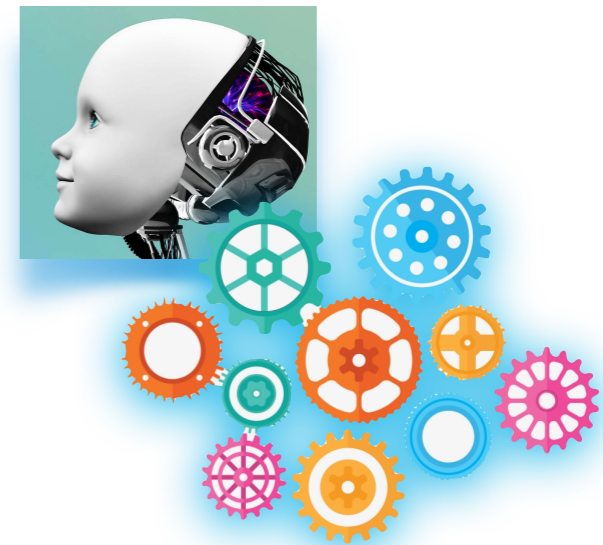
Learning the building blocks



Idea: What if the child is trying to learn *what the best building blocks are* at the same time she learns about their distributions in the input?



Learning the building blocks



the best building blocks

Before:

- (1) Look for groups of three units
- (2) If the unit is a CP, include the **lexical item**

start-IP-VP

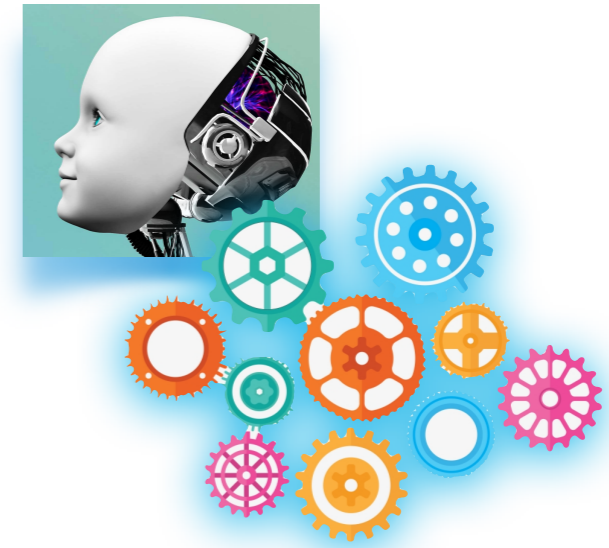
IP-VP-end

IP-VP-CP_{that}

VP-CP_{that}-IP



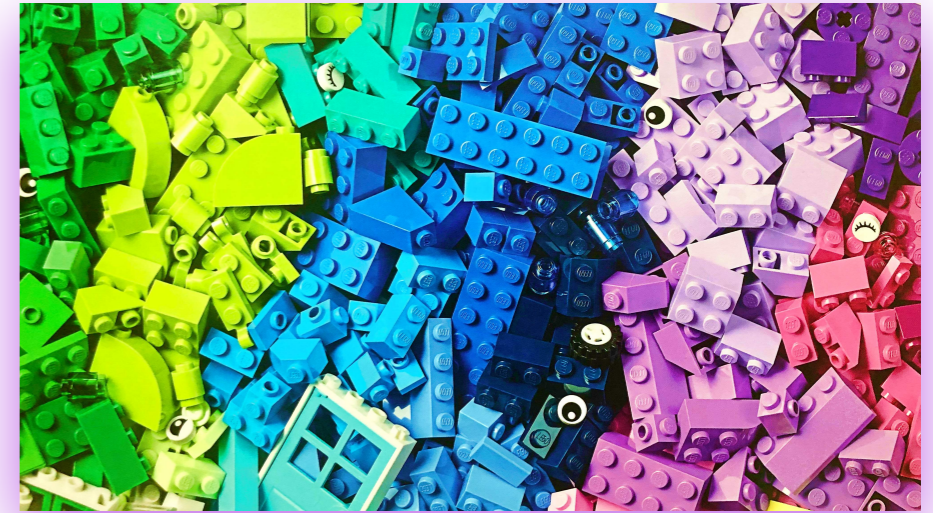
Learning the building blocks



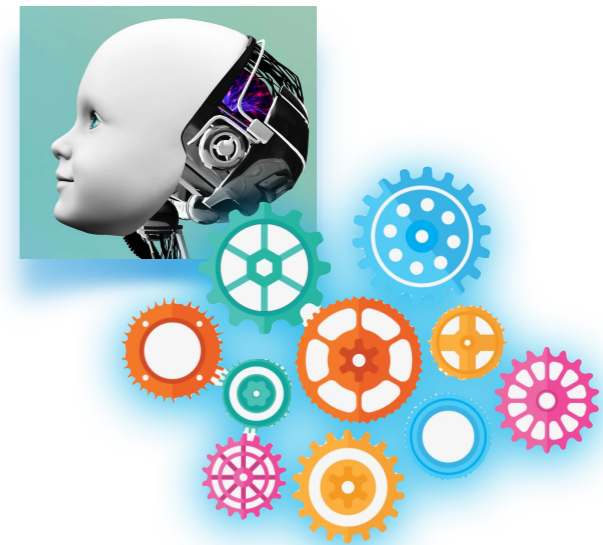
the best building blocks

- (1) Look for groups of ~~three units~~
- (2) If the unit is a CP, include the **lexical item**

Maybe the best size is
sometimes bigger than three
and sometimes smaller.



Learning the building blocks



the best building blocks

- (1) Look for groups of ~~three units~~
- (2) If the unit is a CP, include the lexical item



start-IP-VP

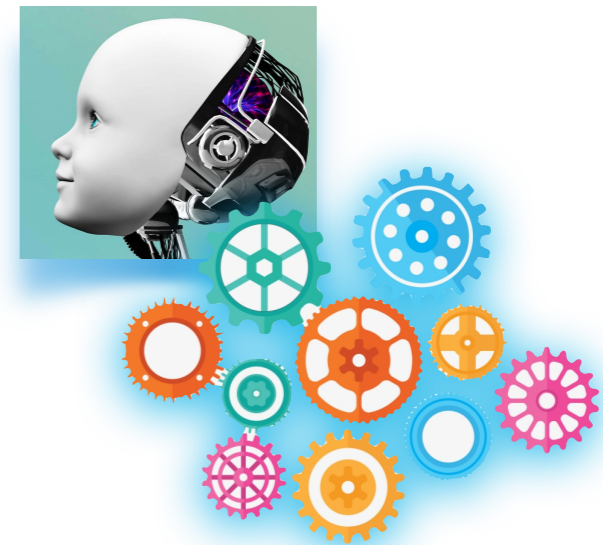
IP-VP-end

IP-VP-CP_{that}

VP-CP_{that}-IP

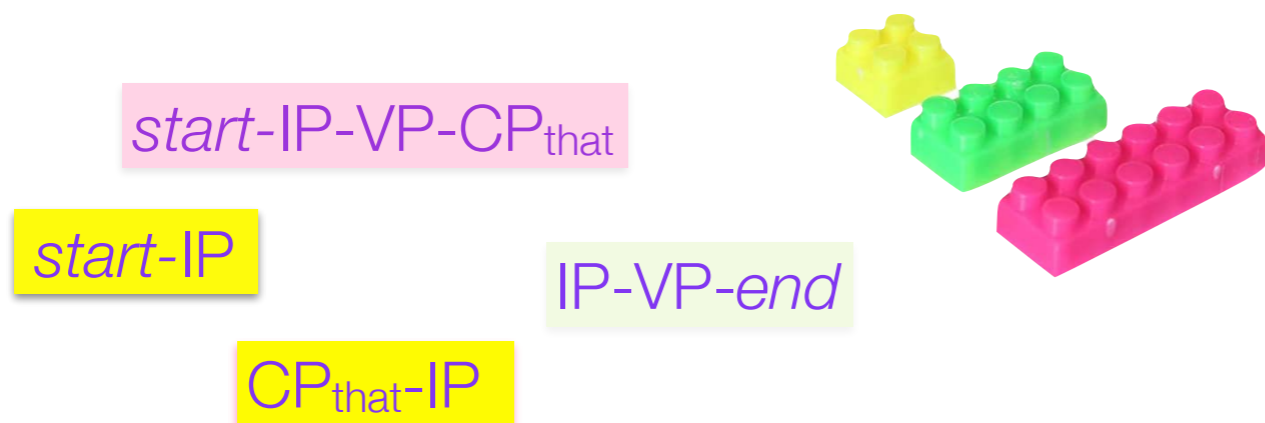


Learning the building blocks

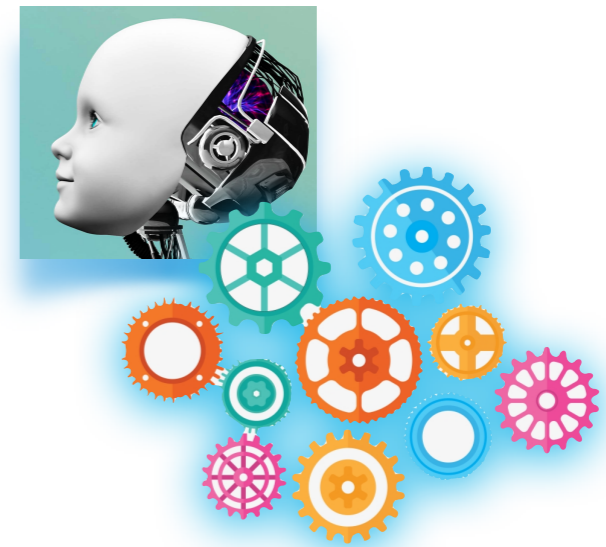


the best building blocks

- (1) Look for groups of ~~three units~~
- (2) If the unit is a CP, include the lexical item



Learning the building blocks



the best building blocks

- (1) Look for the best-sized units
- (2) ~~If the unit is a CP~~, include the lexical item

Maybe the lexical item is needed
sometimes...but sometimes not.



start-IP-VP_{think}-CP_{that}

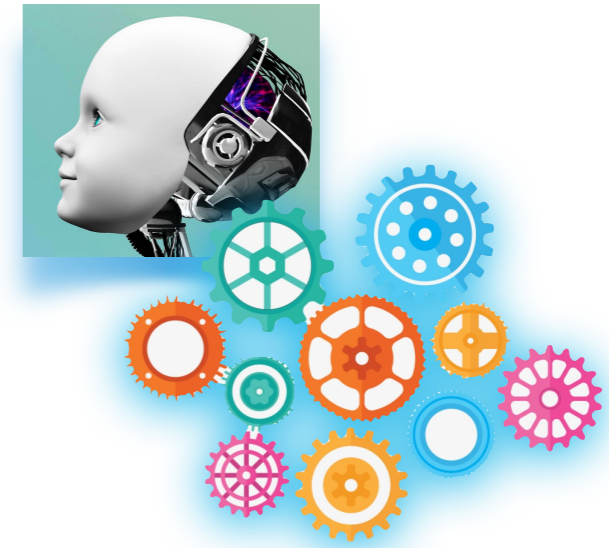
start-IP

IP-VP-end

CP_{that}-IP

start-IP-VP_{say}-CP_{that}

Learning the building blocks



the best building blocks

- (1) Look for the best-sized units
- (2) Sometimes include the lexical item

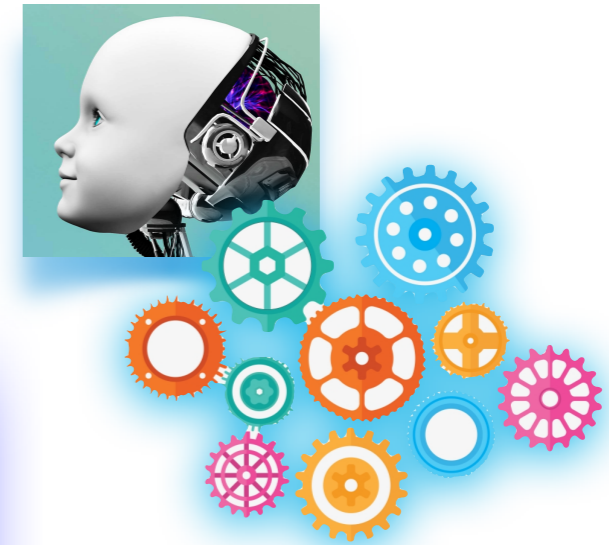
Maybe the lexical item is needed
sometimes...but sometimes not.



Learning the building blocks

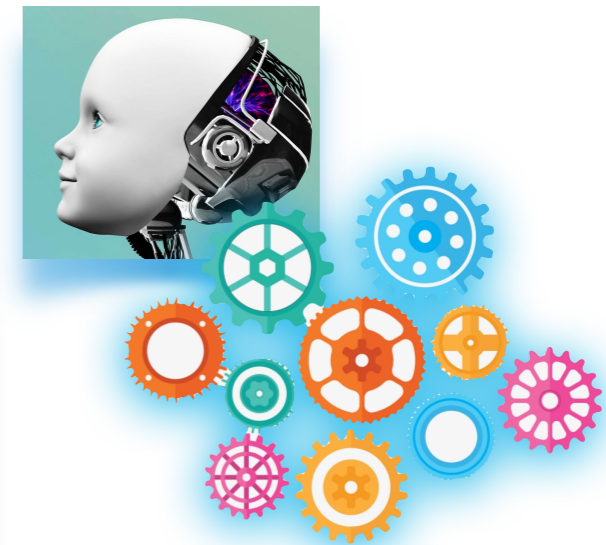
How can the child learn what the best building blocks are?

- (1) Look for the best-sized units
- (2) Sometimes include the lexical item



Learning the building blocks

How can the child learn what the best building blocks are?



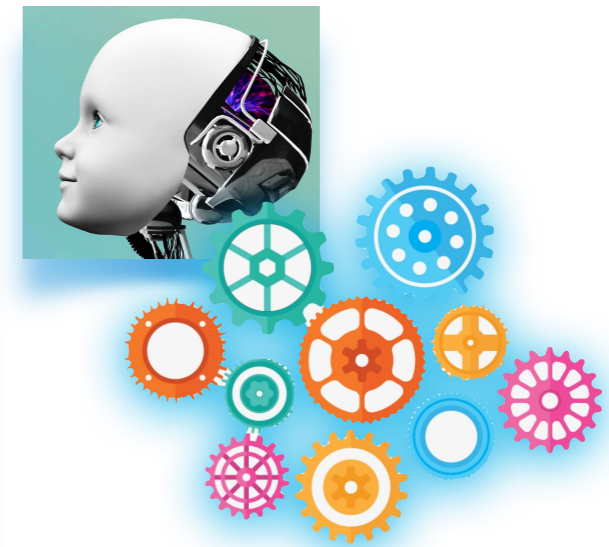
- (1) Look for the best-sized units
- (2) Sometimes include the lexical item



Theory: Look for an “efficient” set of building blocks.

Learning the building blocks

How can the child learn what the best building blocks are?



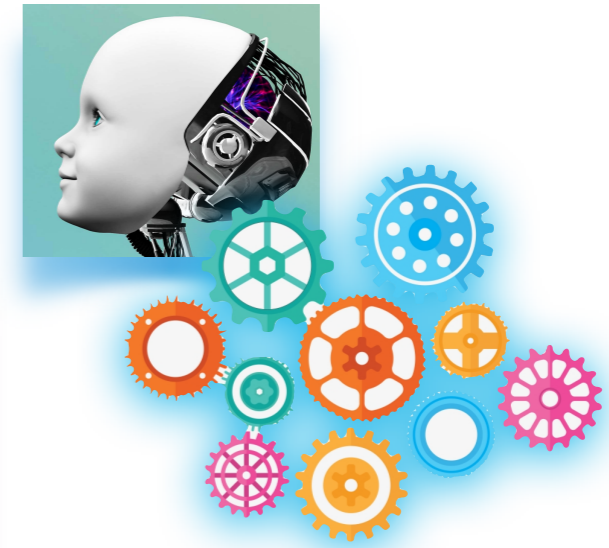
- (1) Look for the best-sized units
- (2) Sometimes include the lexical item



Efficient building blocks allow the representation of current and future *wh*-dependencies to be more probable.

Learning the building blocks

How can the child learn what the best building blocks are?



- (1) Look for the best-sized units
- (2) Sometimes include the lexical item



Efficient building blocks allow the representation of current and future *wh*-dependencies to be more probable.

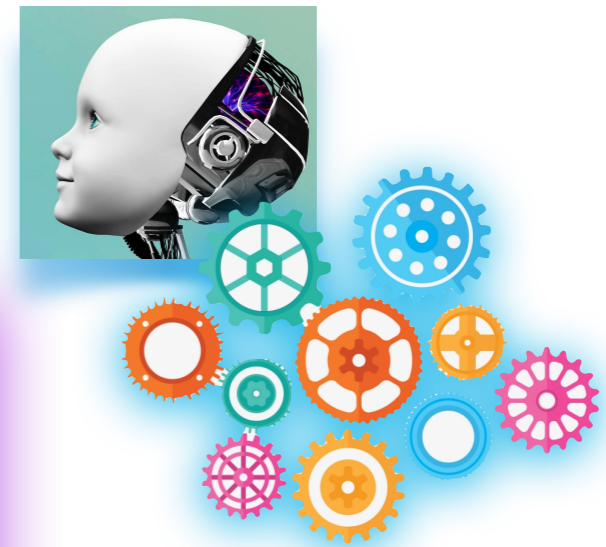


Why? One idea: Higher probability *wh*-dependencies are faster to process (comprehending or producing).

Learning the building blocks



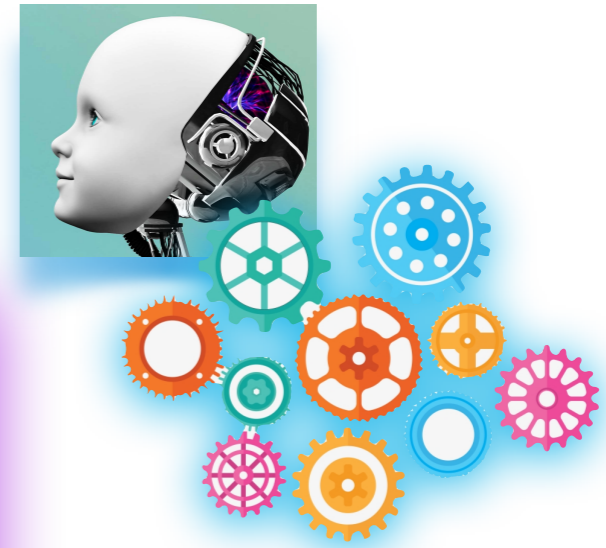
learning efficient building blocks



How? Look for building blocks that are a **balance** between
(1) how big they are
(2) how fast they are to put together to make a *wh*-dependency



Learning the building blocks



learning efficient building blocks



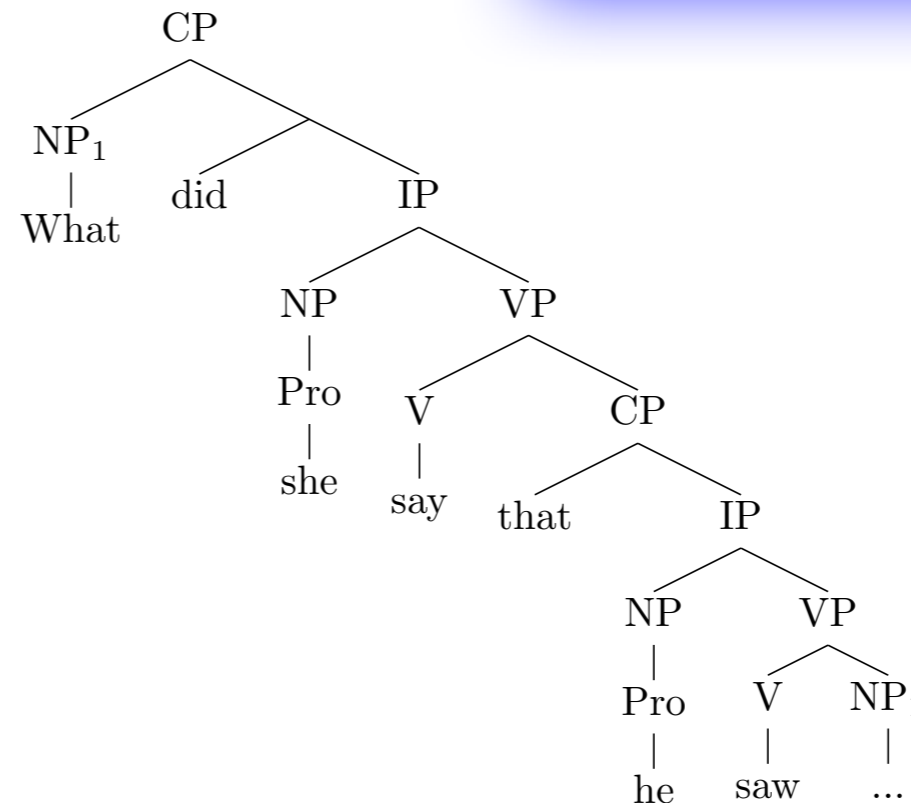
a balance between

(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency



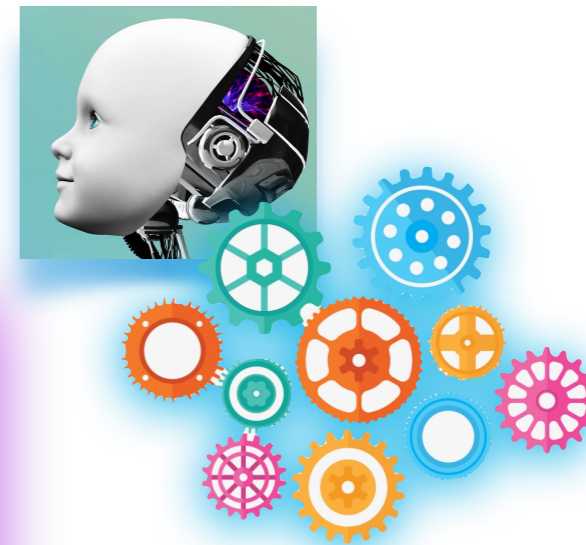
What did she say that he saw ___ ?



Learning the building blocks



learning efficient building blocks



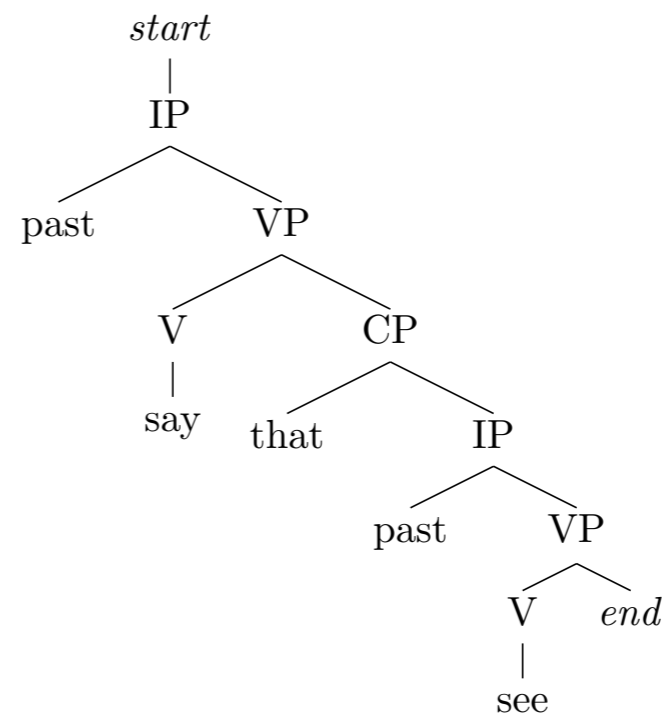
a balance between

(1) how big they are

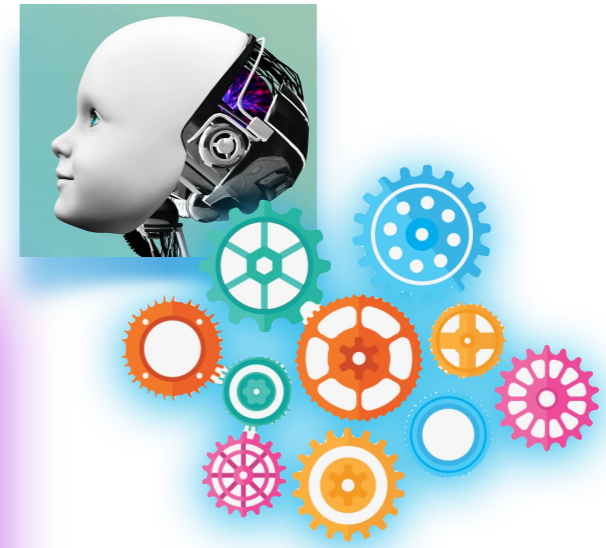
(2) how fast they are to put together to make a *wh*-dependency



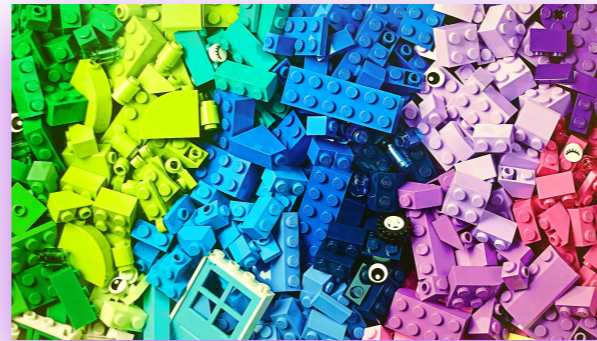
start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end



Learning the building blocks



learning efficient building blocks



a balance between

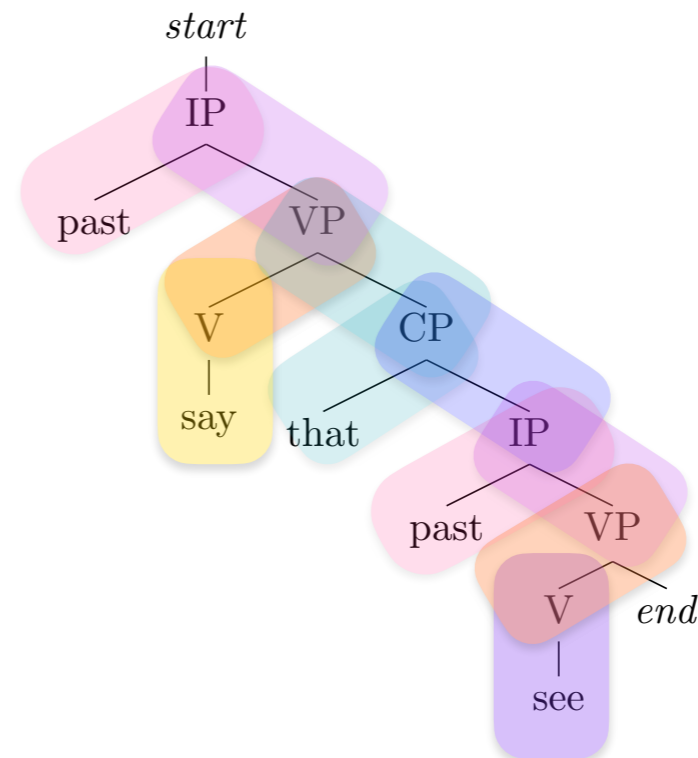
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

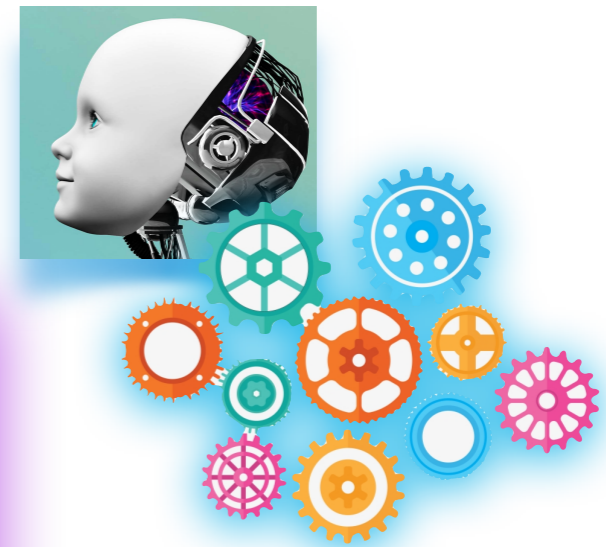


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

Pieces can be **small**, so that many of them make up a *wh*-dependency



Learning the building blocks



learning efficient building blocks



a balance between

(1) how big they are

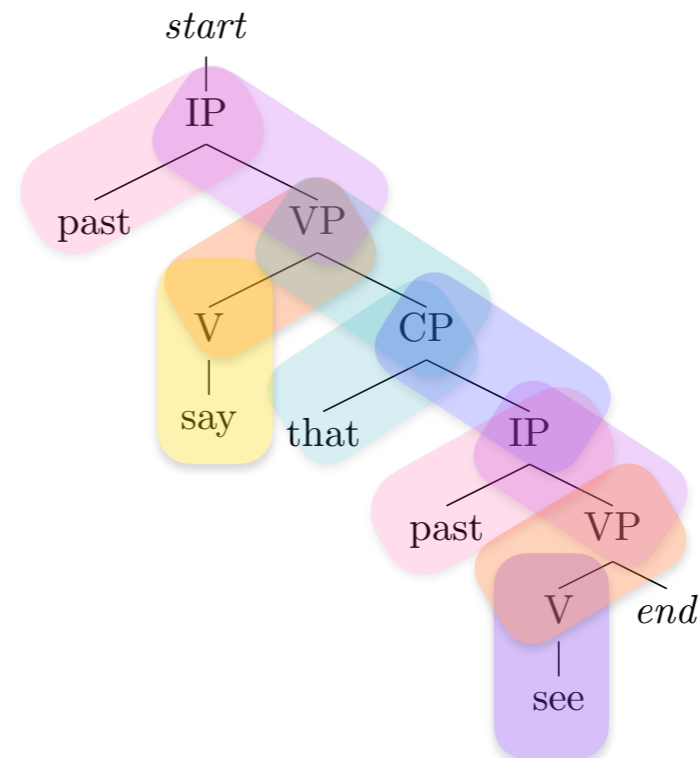
(2) how fast they are to put together to make a *wh*-dependency



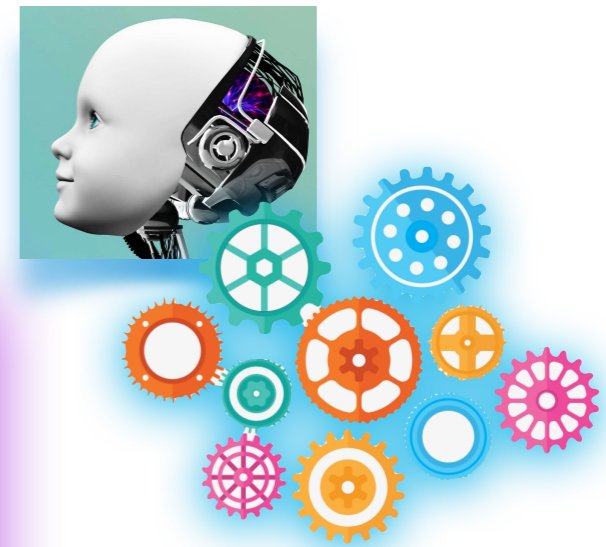
start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end



It may be slower to put together many small pieces.



Learning the building blocks



learning efficient building blocks



a balance between

(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

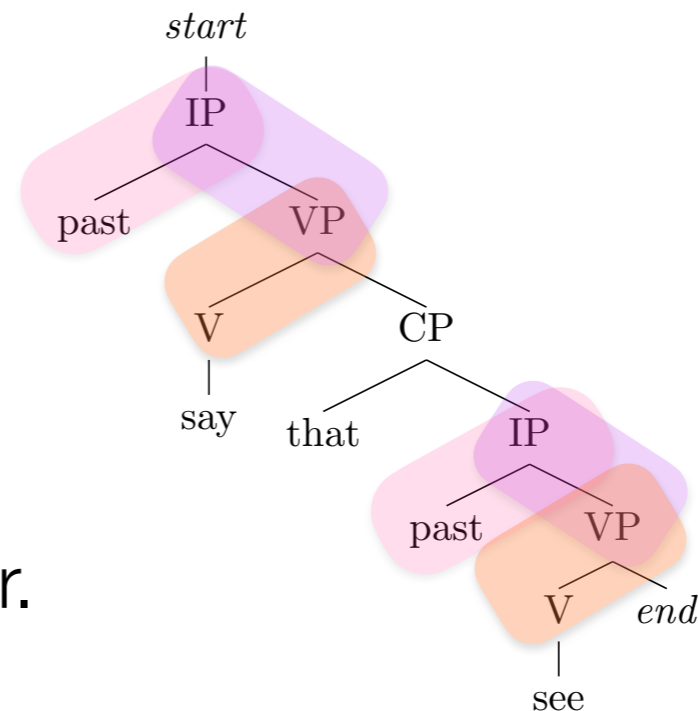


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

many smaller



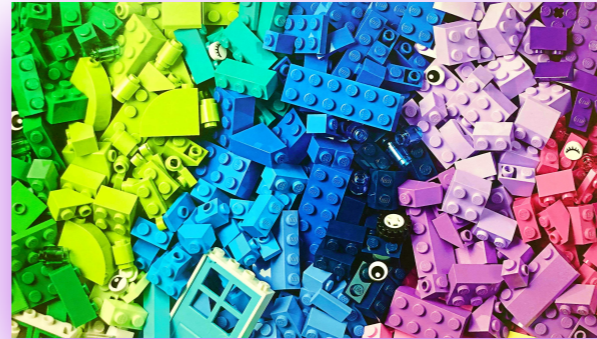
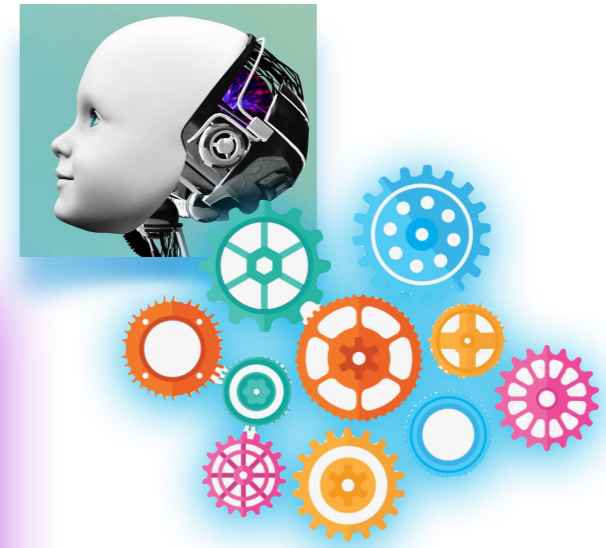
slower because many



But these pieces may get reused, so that makes them faster to put together.



Learning the building blocks



learning efficient building blocks



a balance between

(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

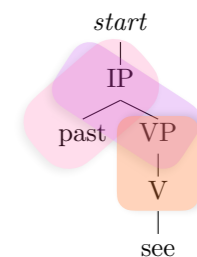
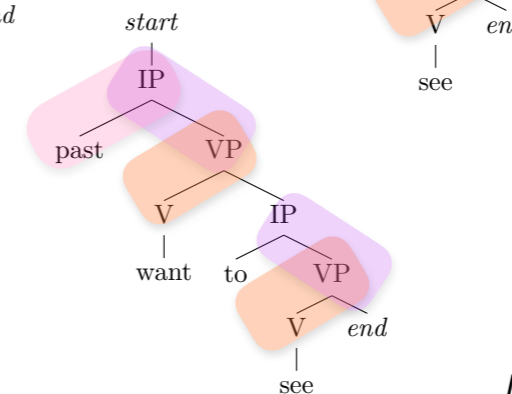
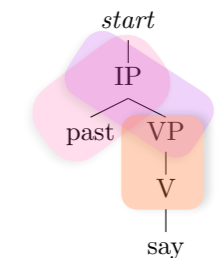
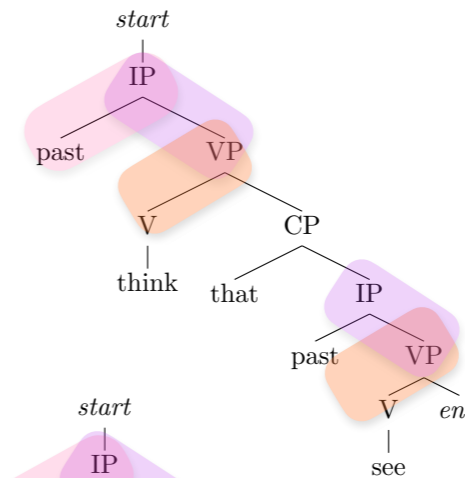
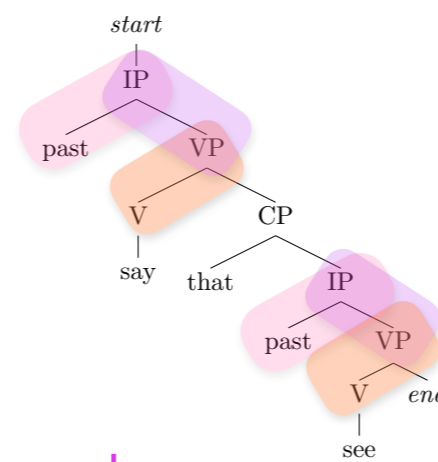


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

many smaller



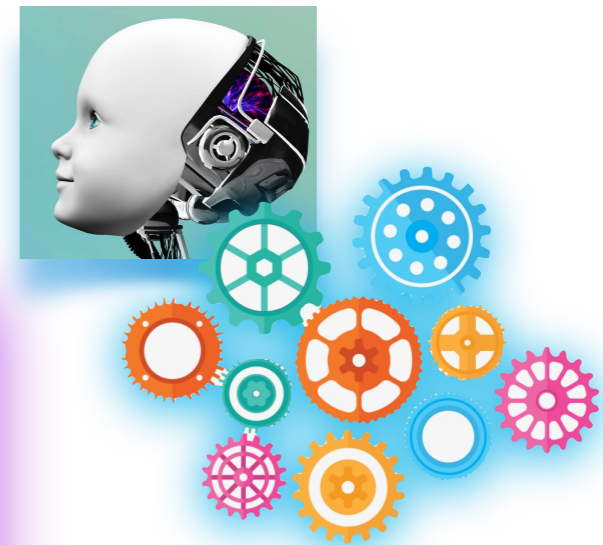
slower because many



But these pieces may get reused, so that makes them faster to put together.



Learning the building blocks



learning efficient building blocks



a balance between

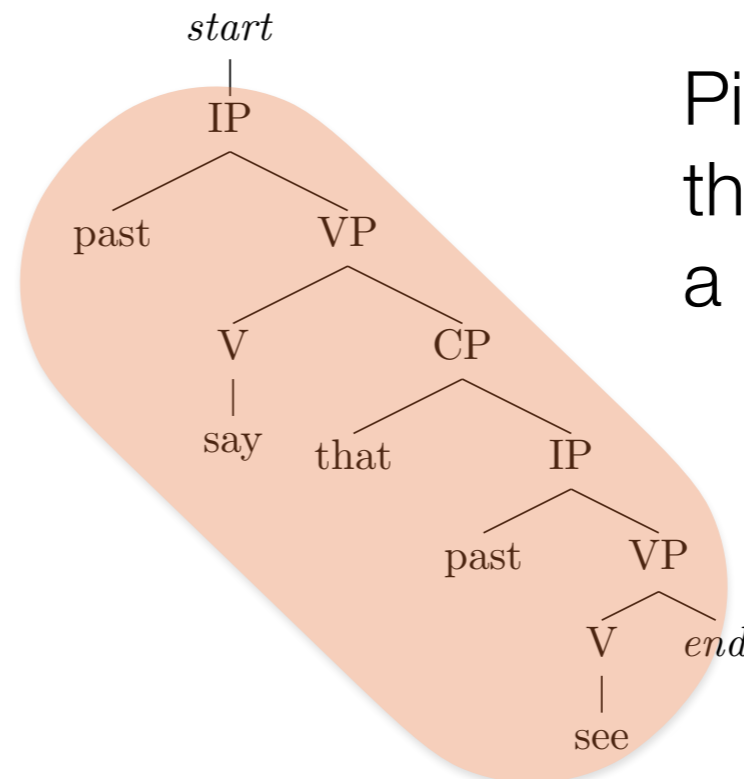
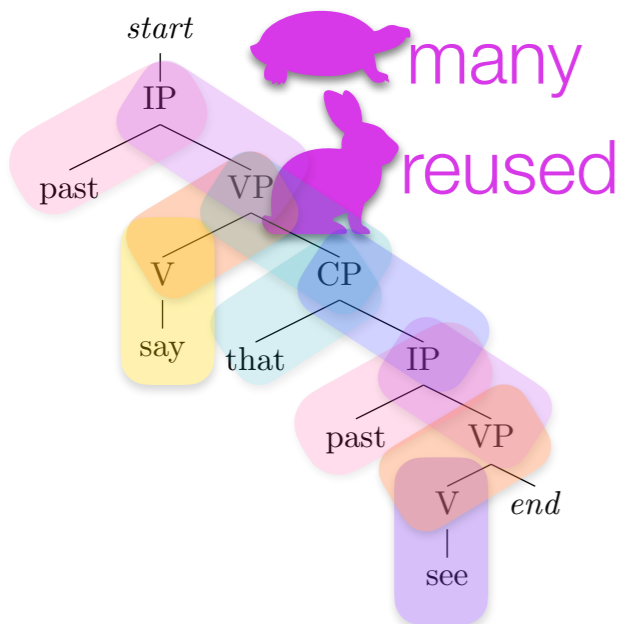
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency



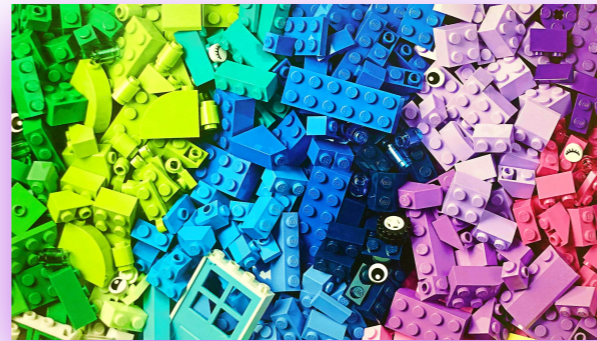
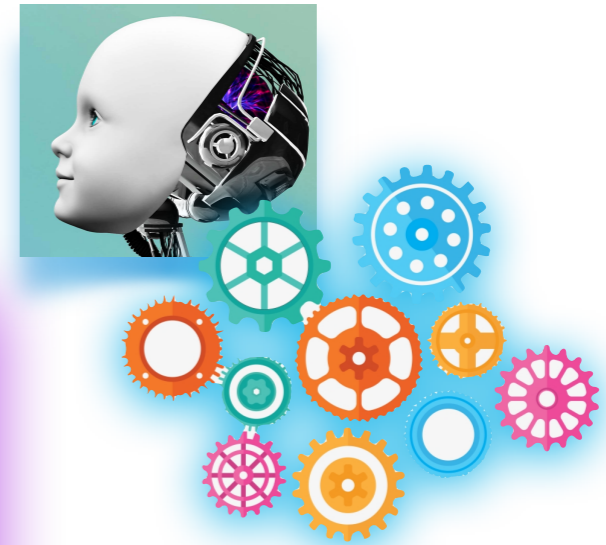
start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

many smaller



Pieces can be big, so that only one makes up a *wh*-dependency

Learning the building blocks



learning efficient building blocks



a balance between

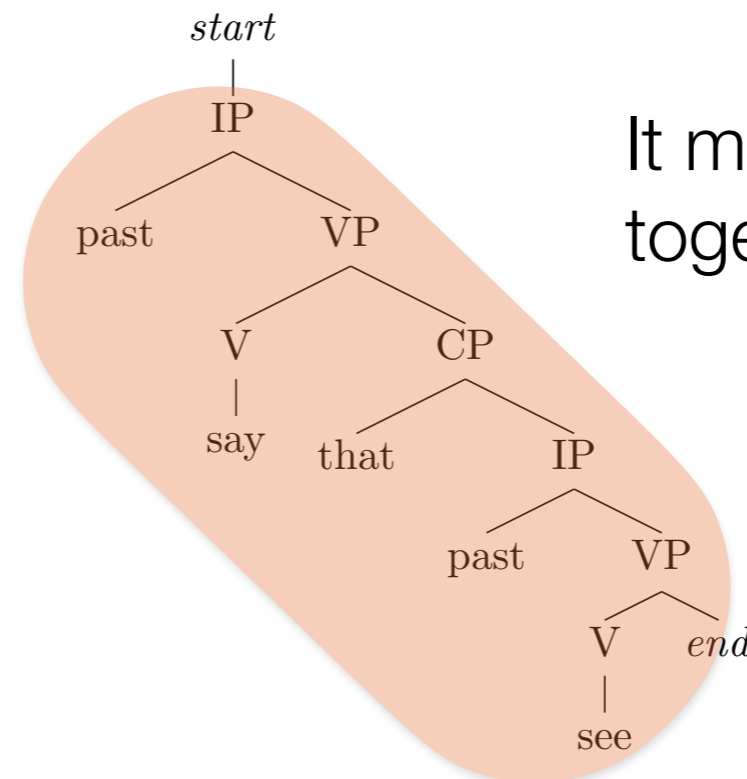
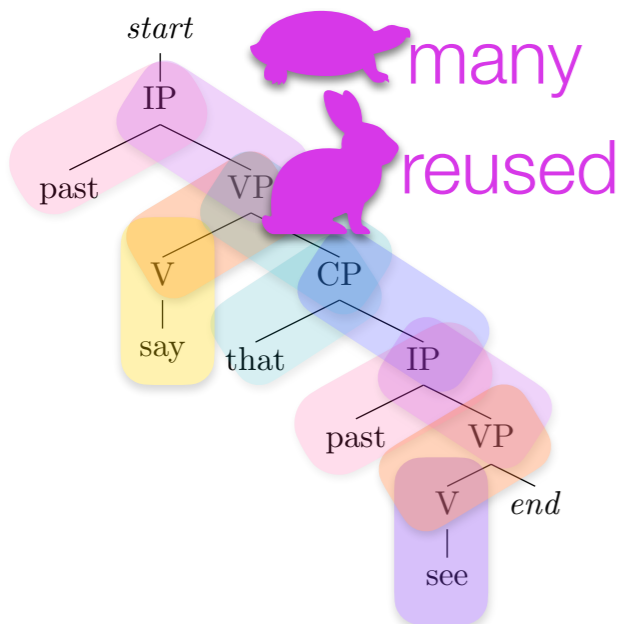
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency



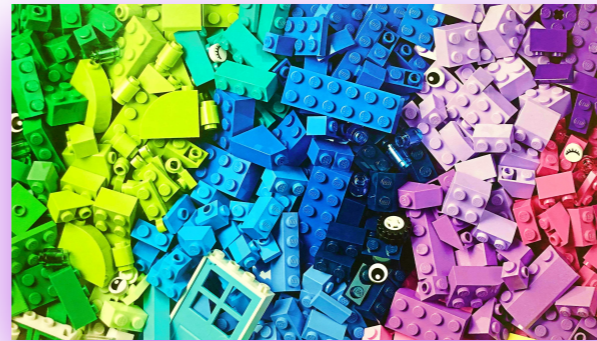
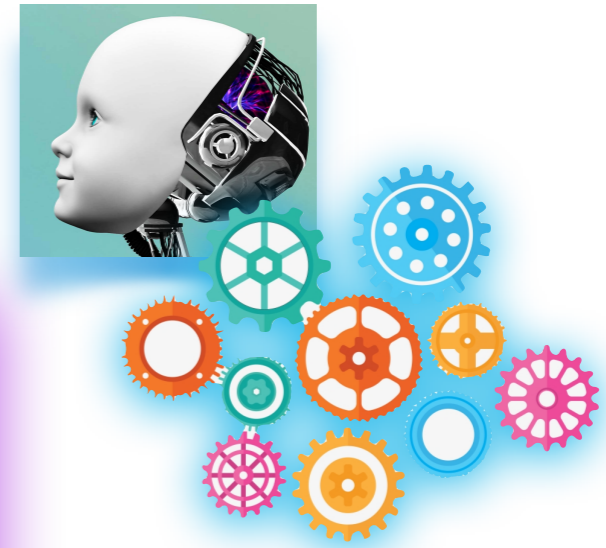
start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

many smaller



It may be faster to put together one big piece.

Learning the building blocks



learning efficient building blocks



a balance between

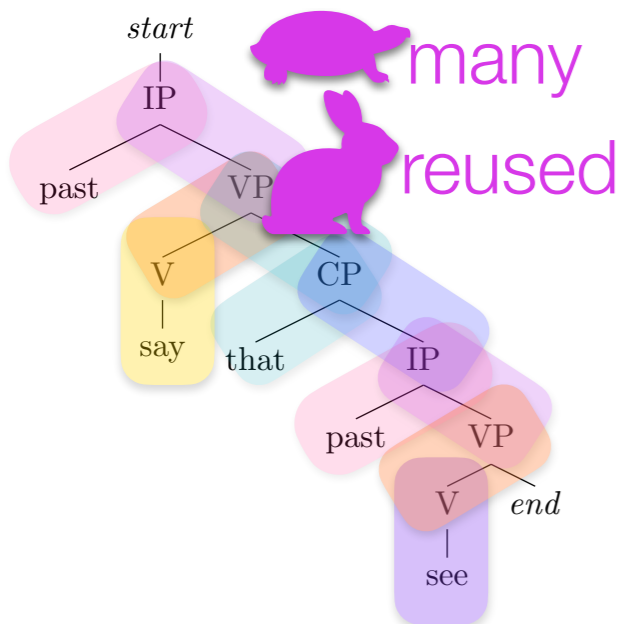
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

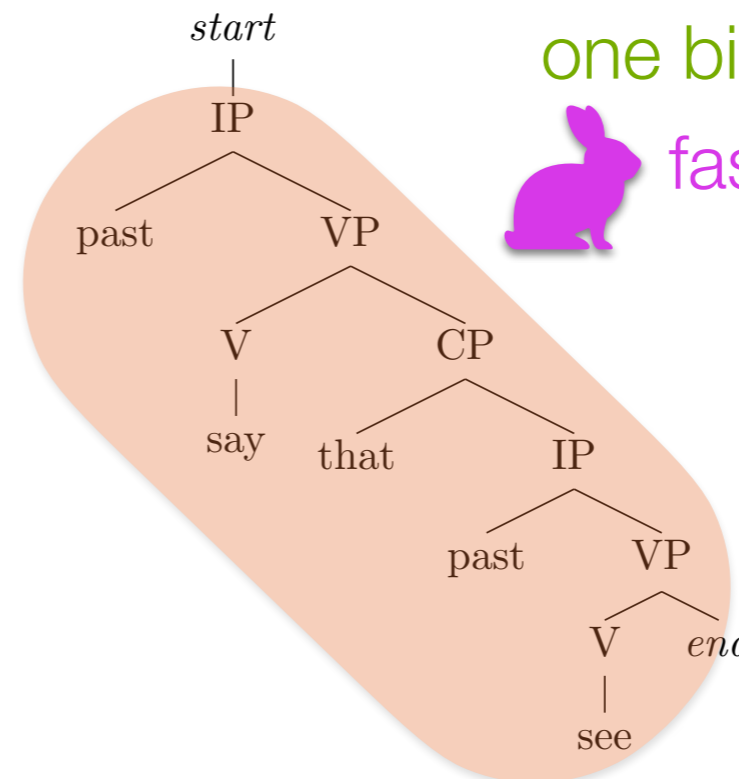


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

many smaller

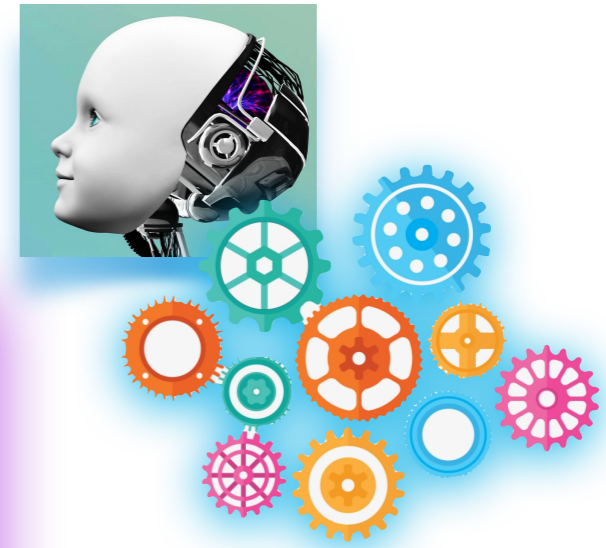


one big



It may be slower if the piece is used rarely.

Learning the building blocks



learning efficient building blocks



a balance between

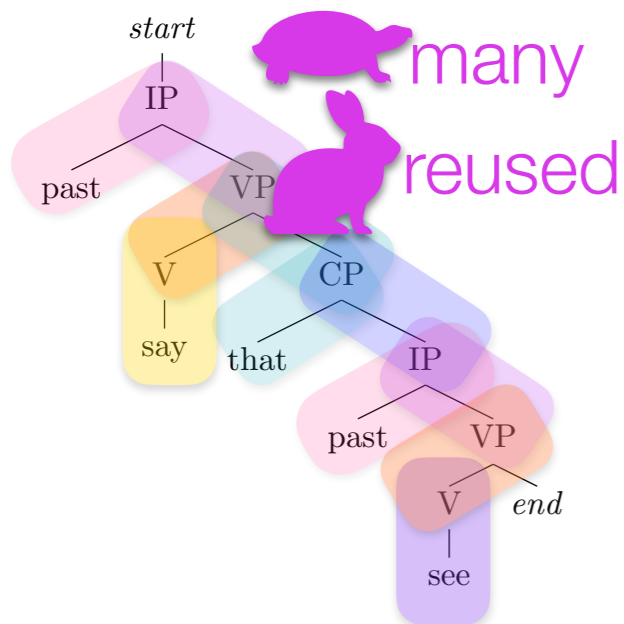
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

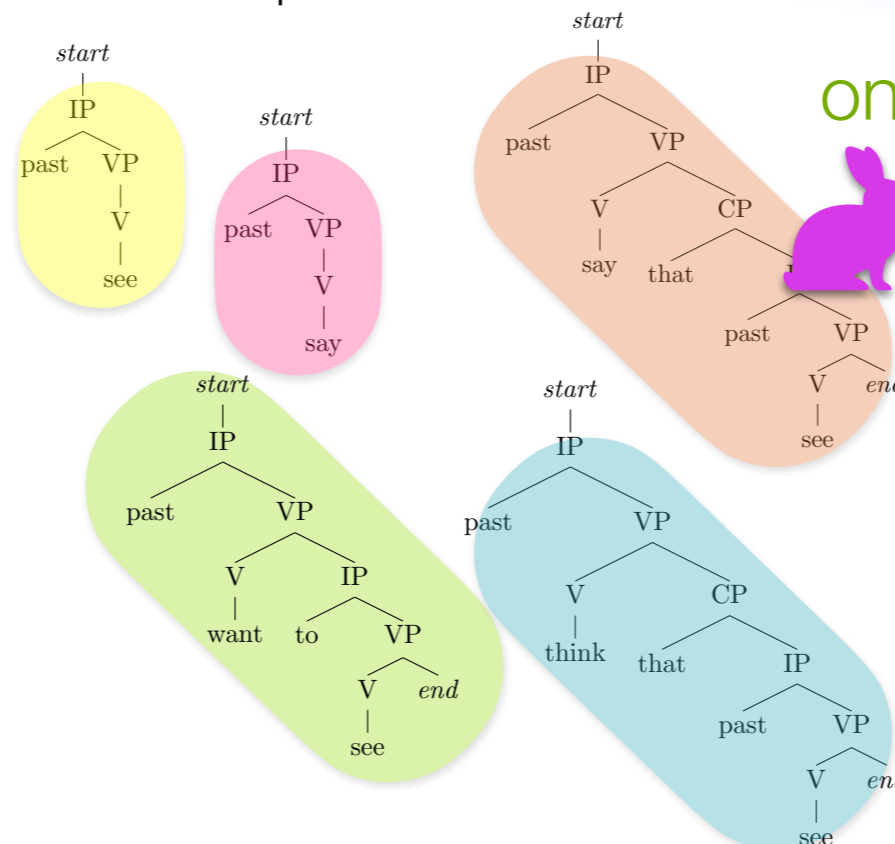


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

many smaller



many reused

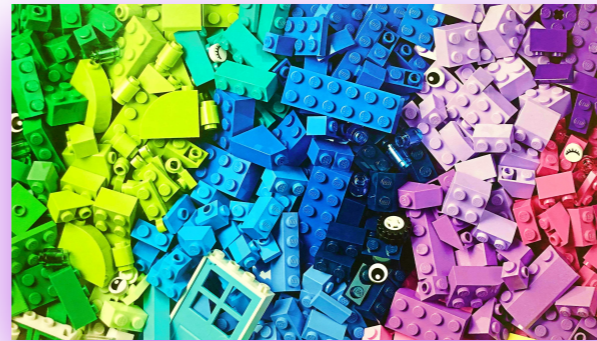
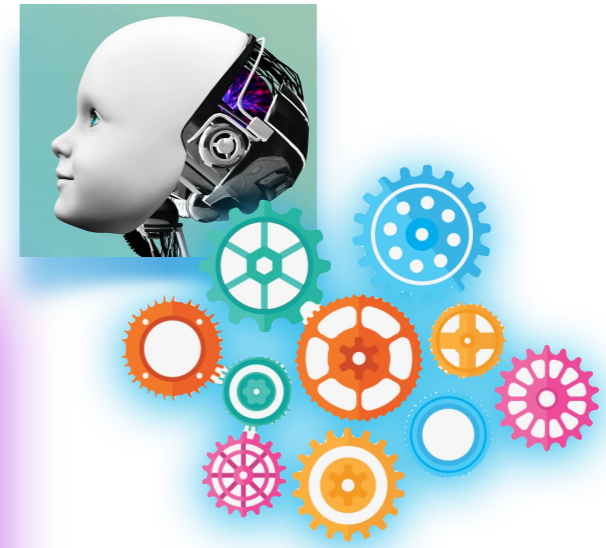


one big

faster because one

It may be slower if the piece is used rarely.

Learning the building blocks



learning efficient building blocks



a balance between

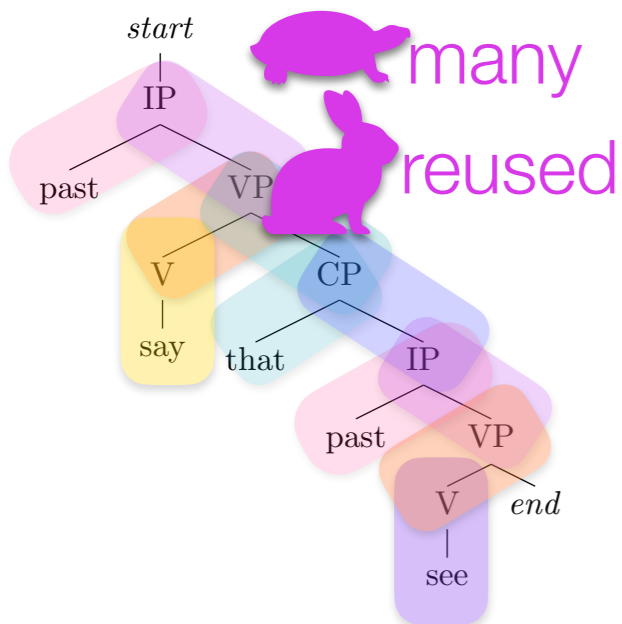
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency



start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

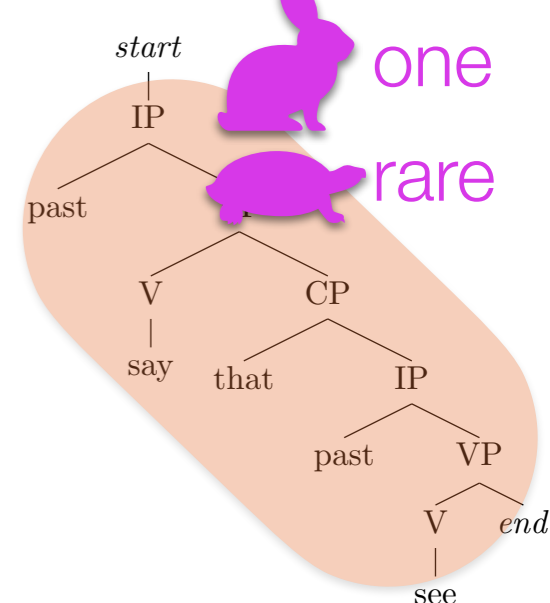
many smaller



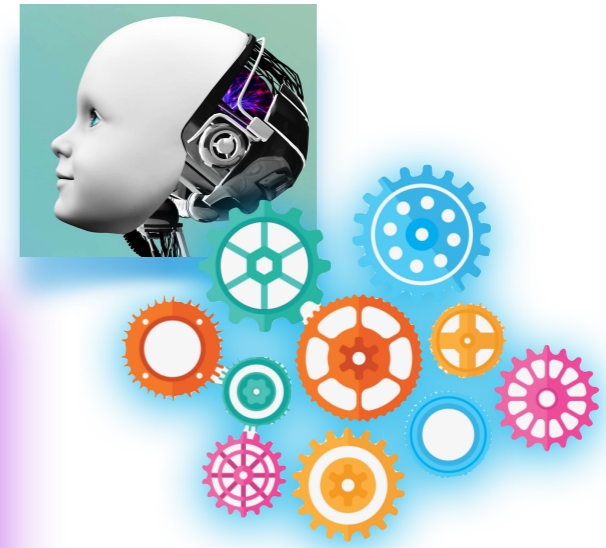
The most efficient option is probably a balance of bigger and smaller blocks that collectively are faster to put together.



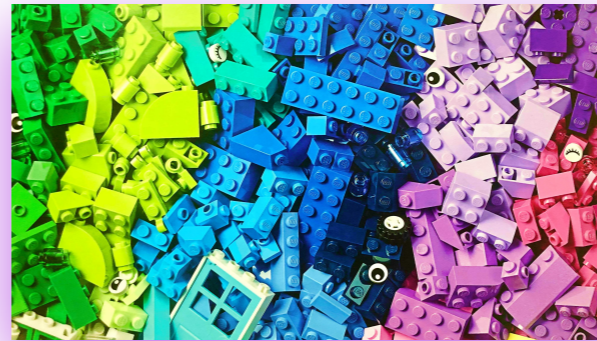
one big



Learning the building blocks



learning efficient building blocks



a balance between

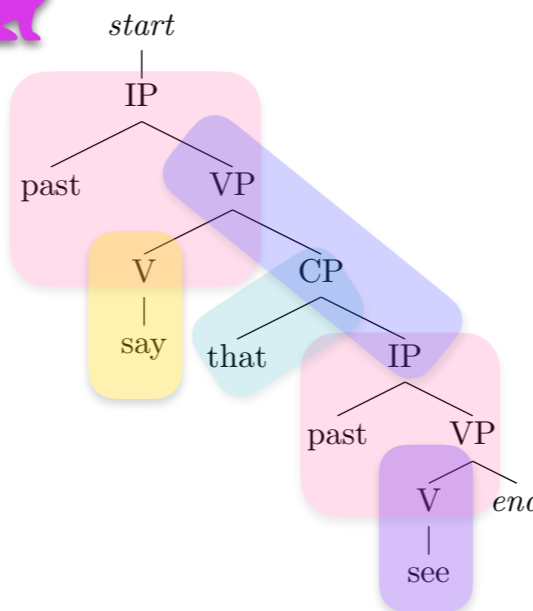
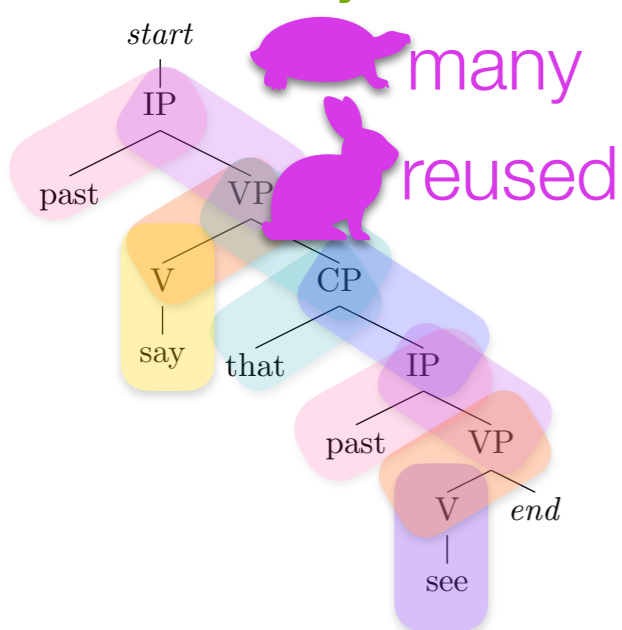
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

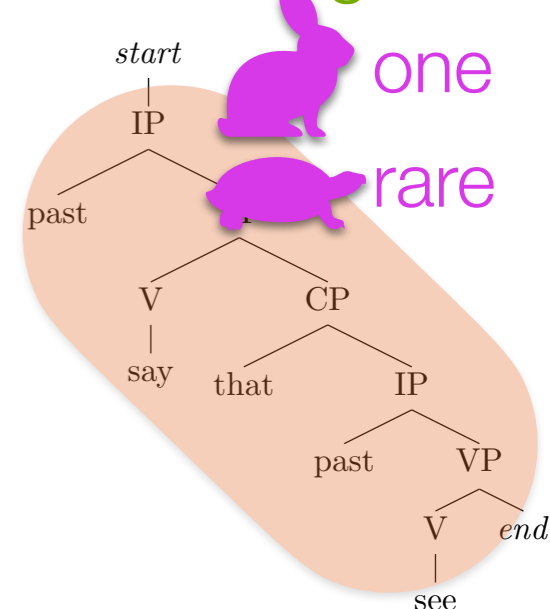


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

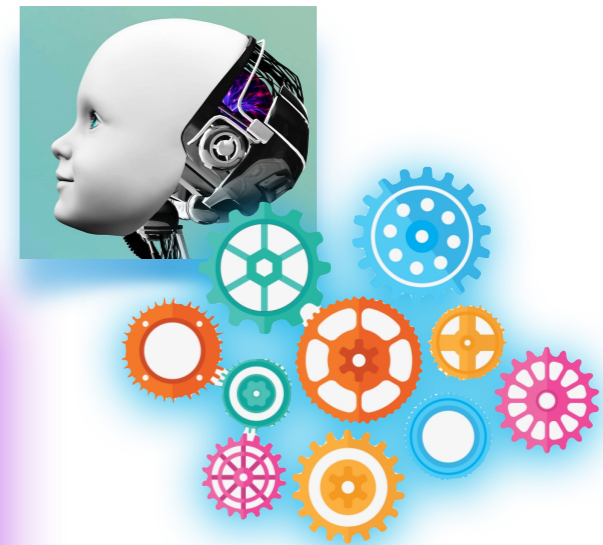
many smaller



one big



Learning the building blocks



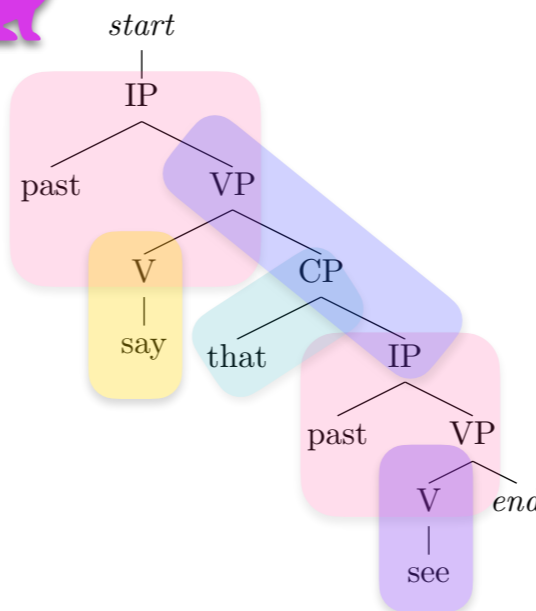
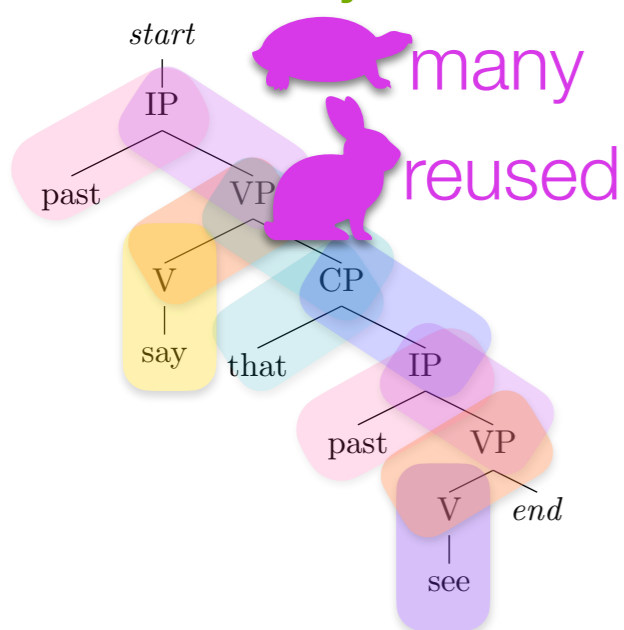
learning efficient building blocks



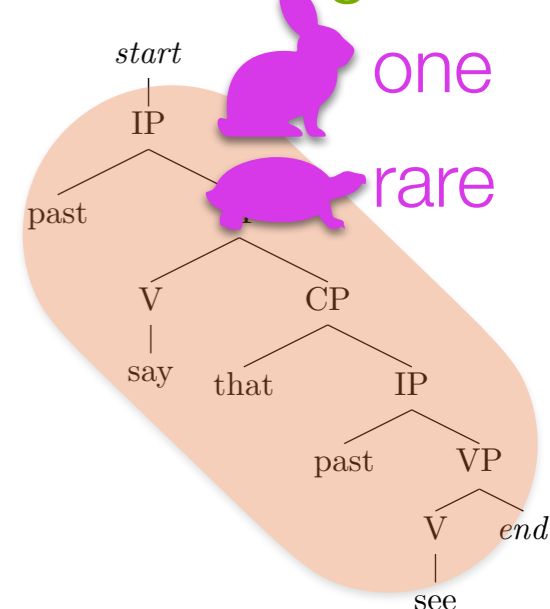
How can children find the best balance?



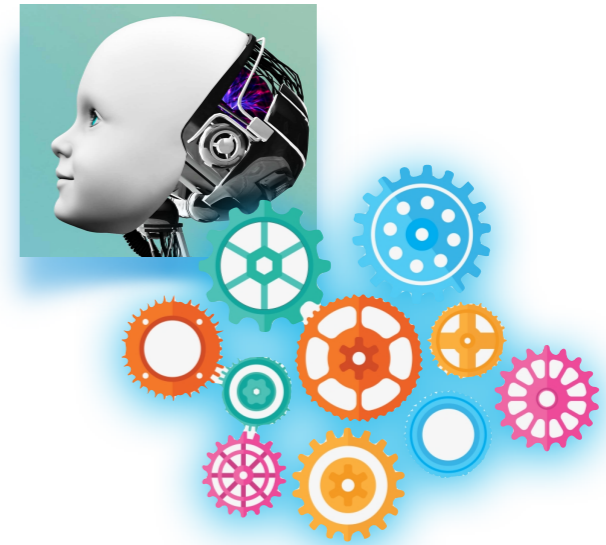
many smaller



one big



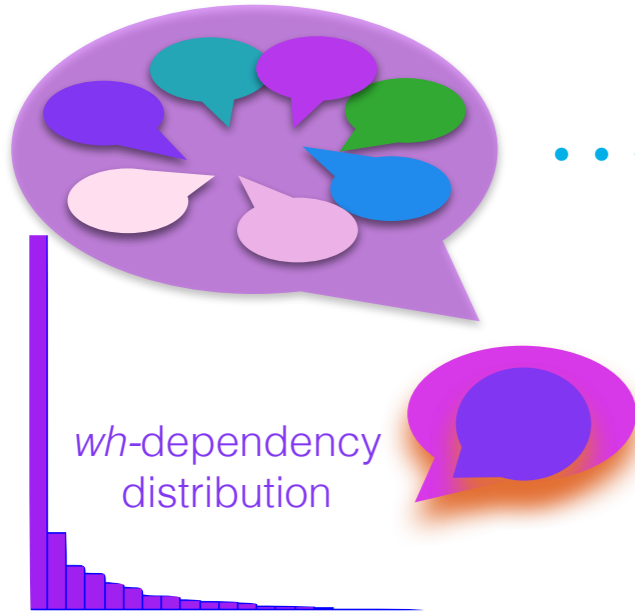
Learning the building blocks

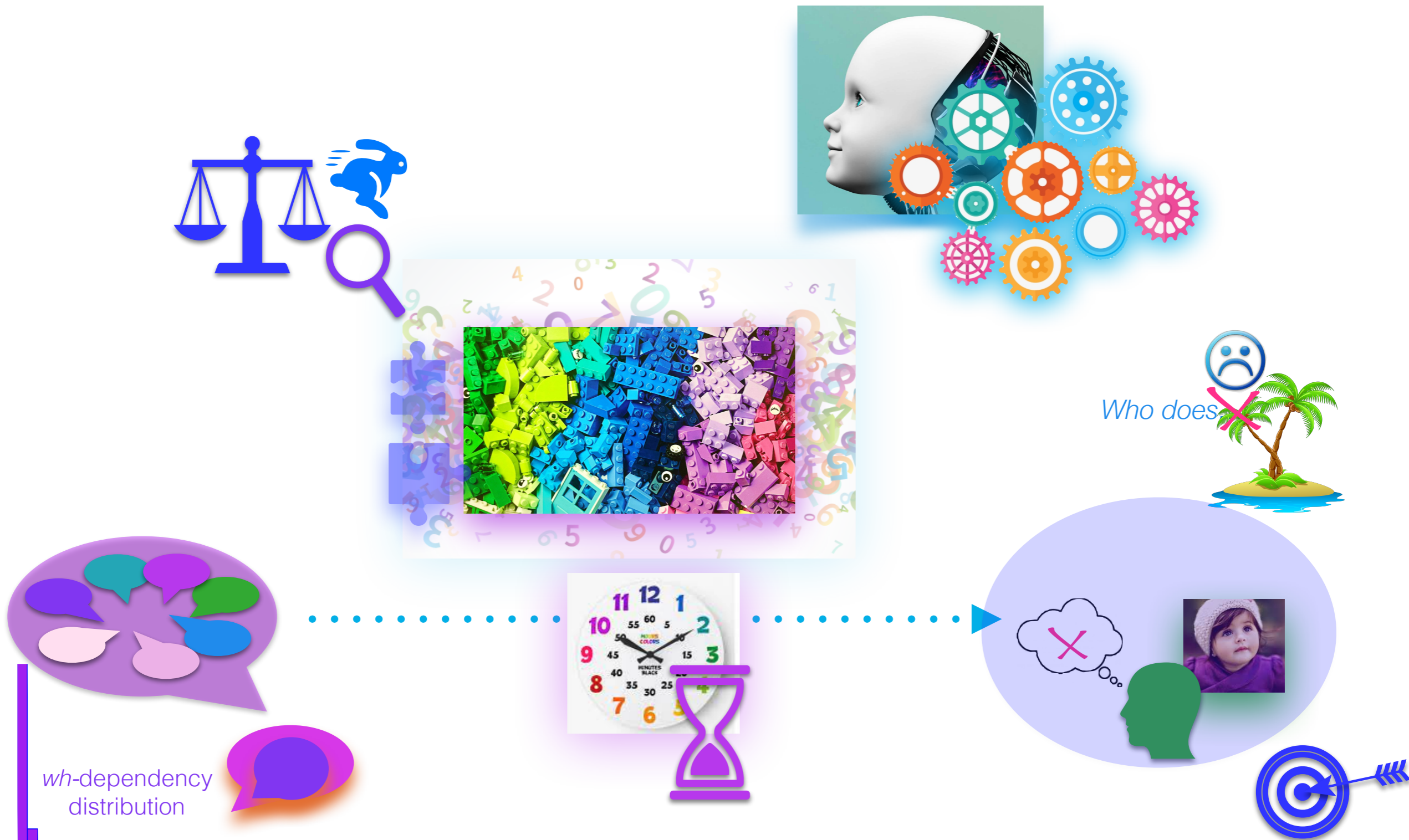


Use Bayesian inference to search through the hypothesis space of all possible building blocks (O'Donnell 2015) and find an efficient set for children's input.

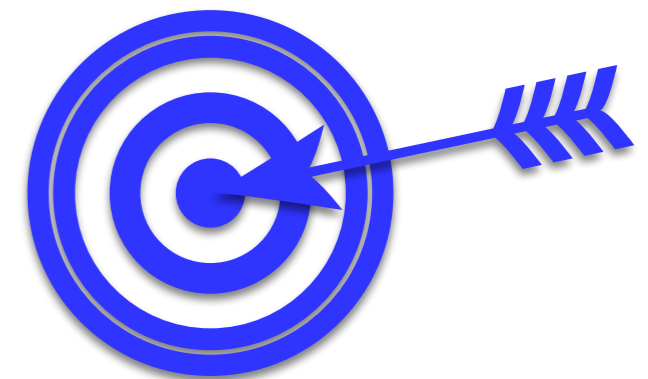
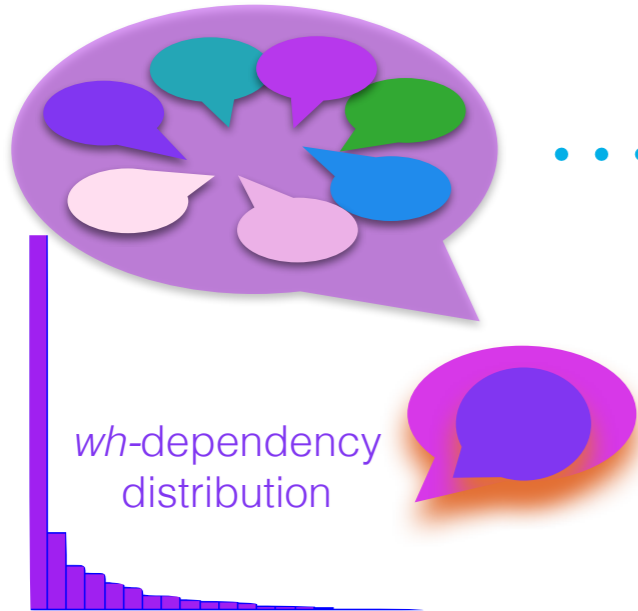
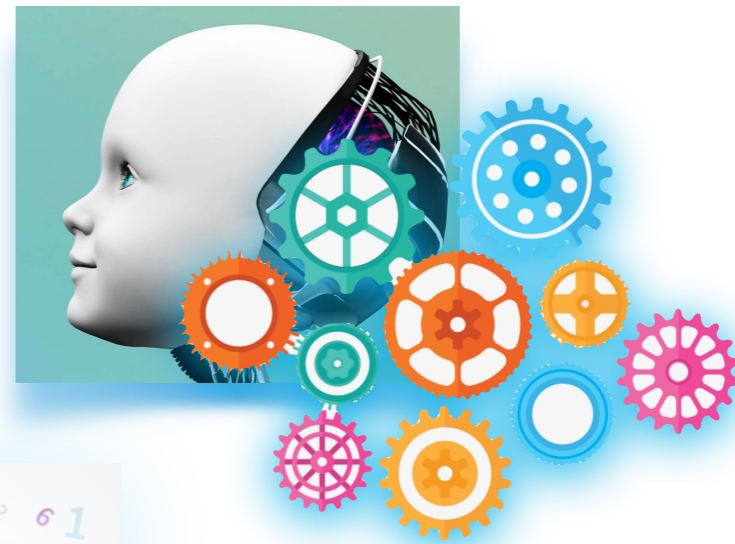


So that's what the modeled child will do

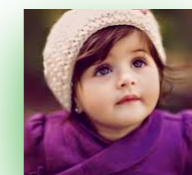




There's additional **target behavior** about *wh*-dependencies we'd like to capture.



Before:
 Adult judgments + child preferences of
 certain *wh*-dependencies





certain *wh*-dependencies

Subject island

Complex NP island

Whether island

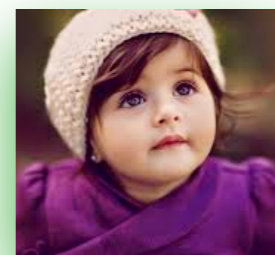
Adjunct island



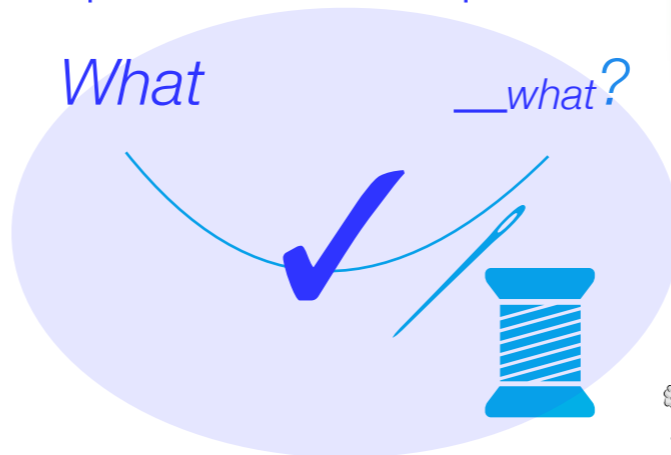
Before: Target behavior



certain *wh*-dependencies

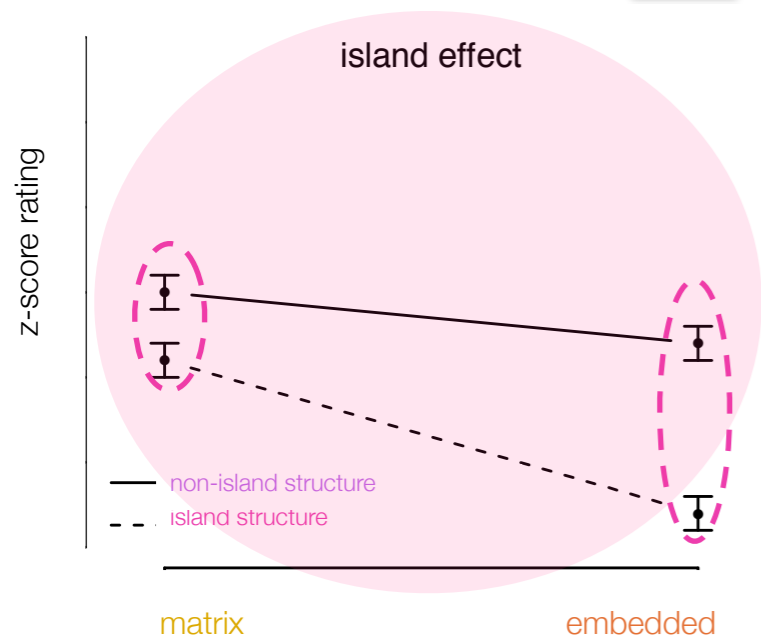


Children prefer this interpretation.



What [NP [CP *what*]]?

Complex NP



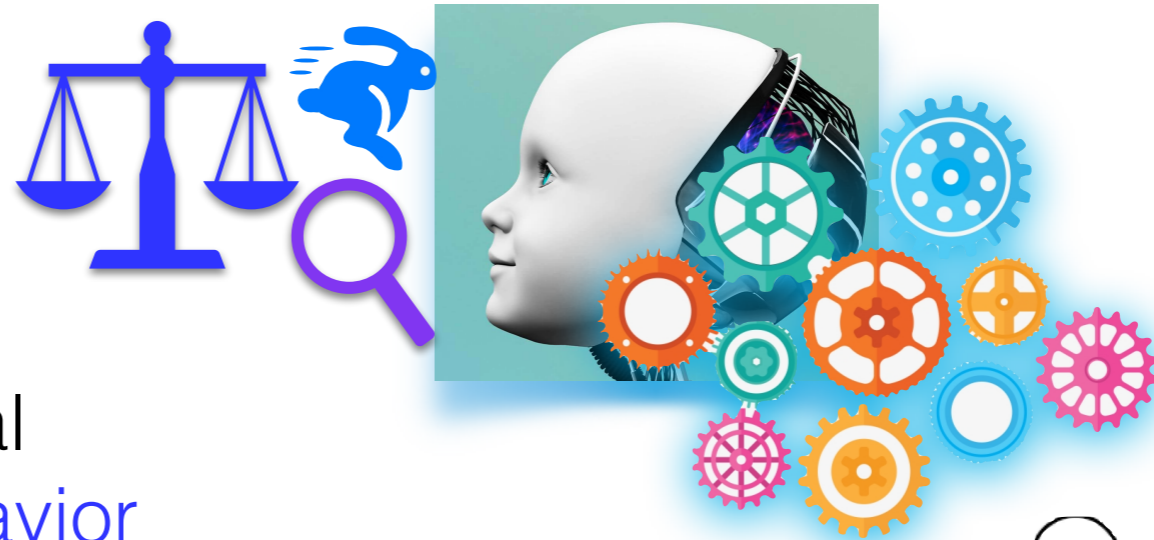
higher-SES *Sprouse et al. 2012*

lower-SES *Bates et al. in prep.*

higher-SES

De Villiers et al. 2008

lower-SES



certain *wh*-dependencies

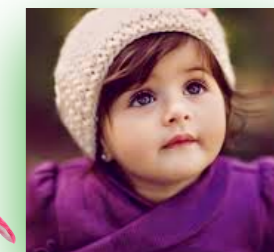
+ additional target behavior with *wh*-dependencies that vary main verb frequency

Subject island

Complex NP island

Whether island

Adjunct island



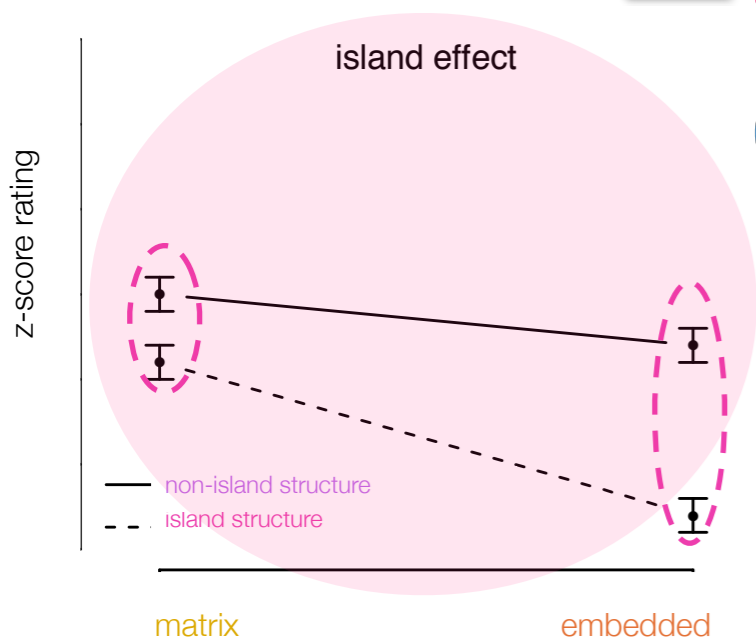
What did she think [that he saw ___]?

What did she say [that he saw ___]?

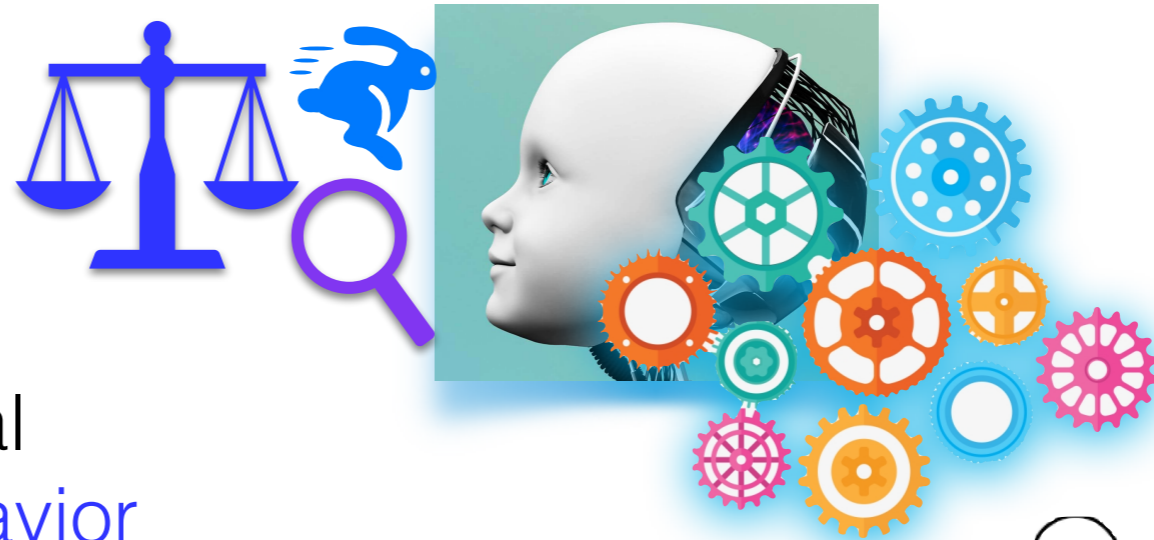


What did she whine [that he saw ___]?

What did she mumble [that he saw ___]?



Liu et al. 2019



certain *wh*-dependencies

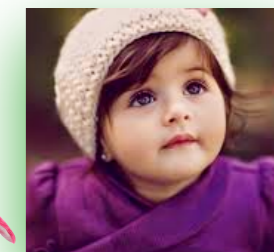
+ additional target behavior with *wh*-dependencies that vary main verb frequency

Subject island

Complex NP island

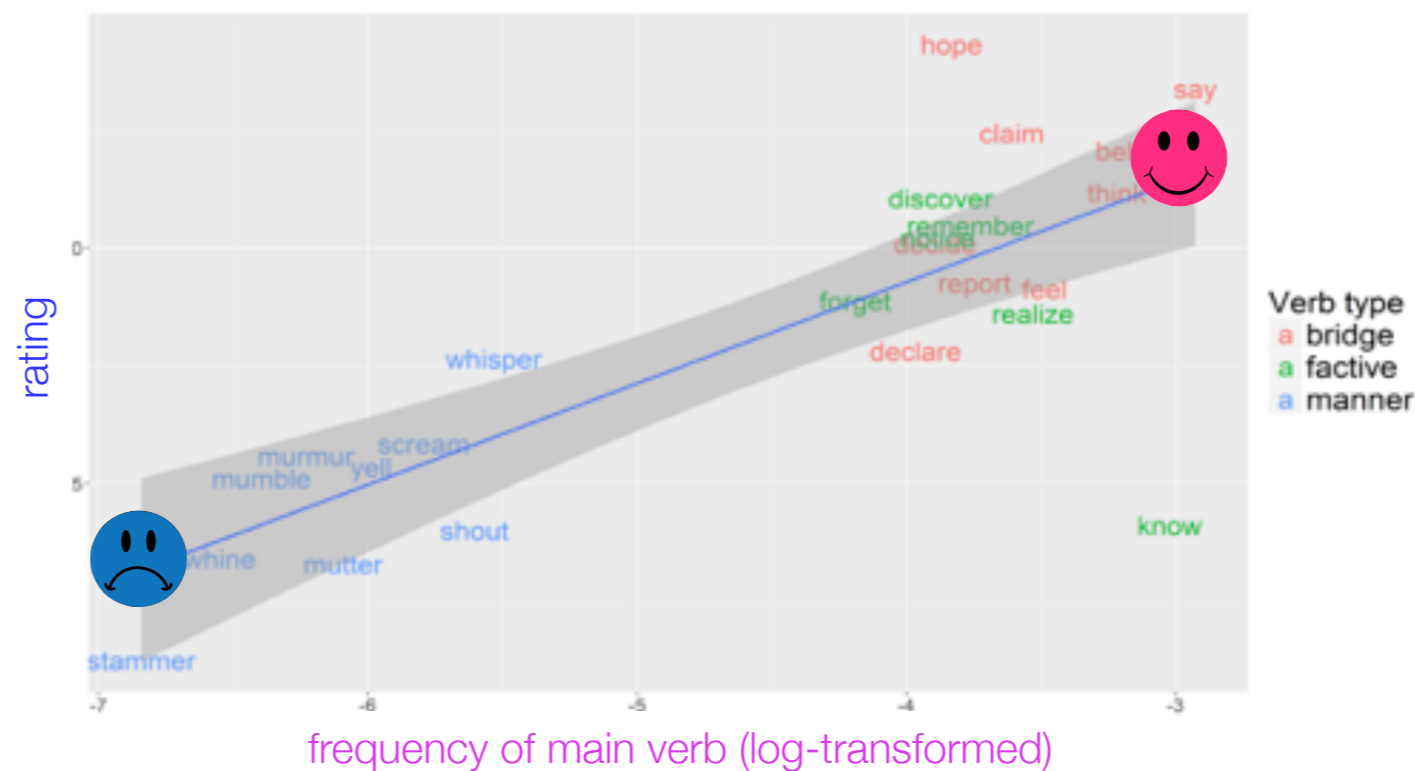
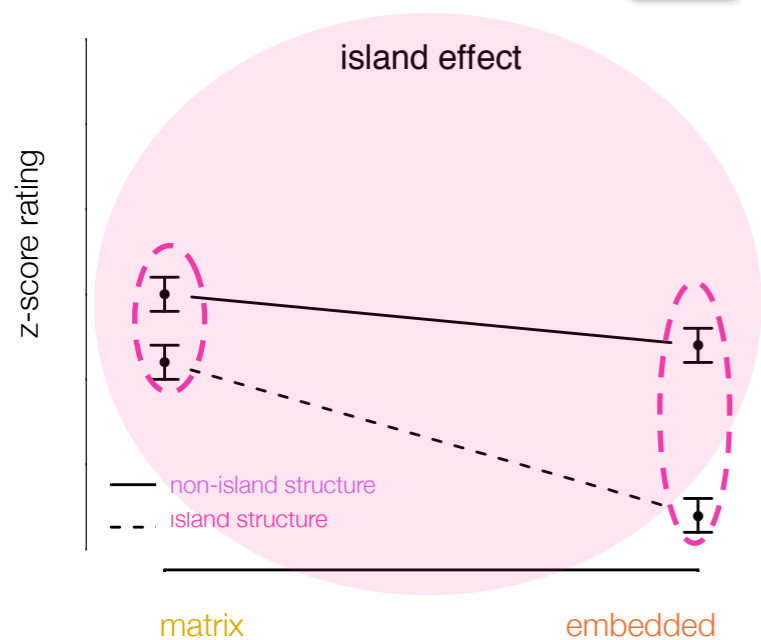
Whether island

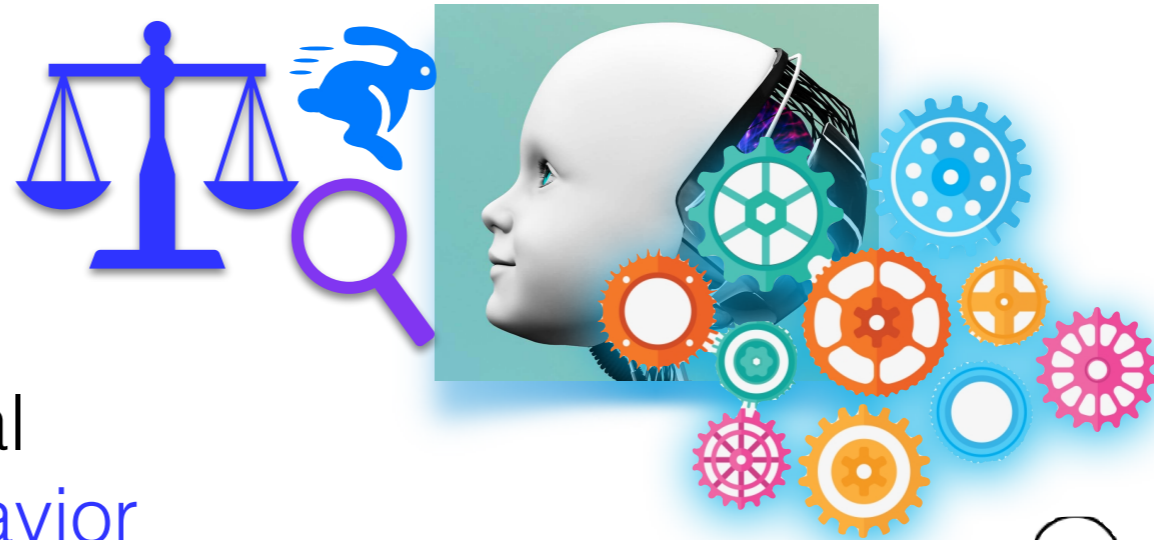
Adjunct island



What did she VERB [that he saw __]?

Liu et al. 2019





certain *wh*-dependencies

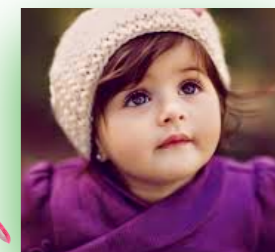
+ additional target behavior with *wh*-dependencies that vary main verb frequency

Subject island

Complex NP island

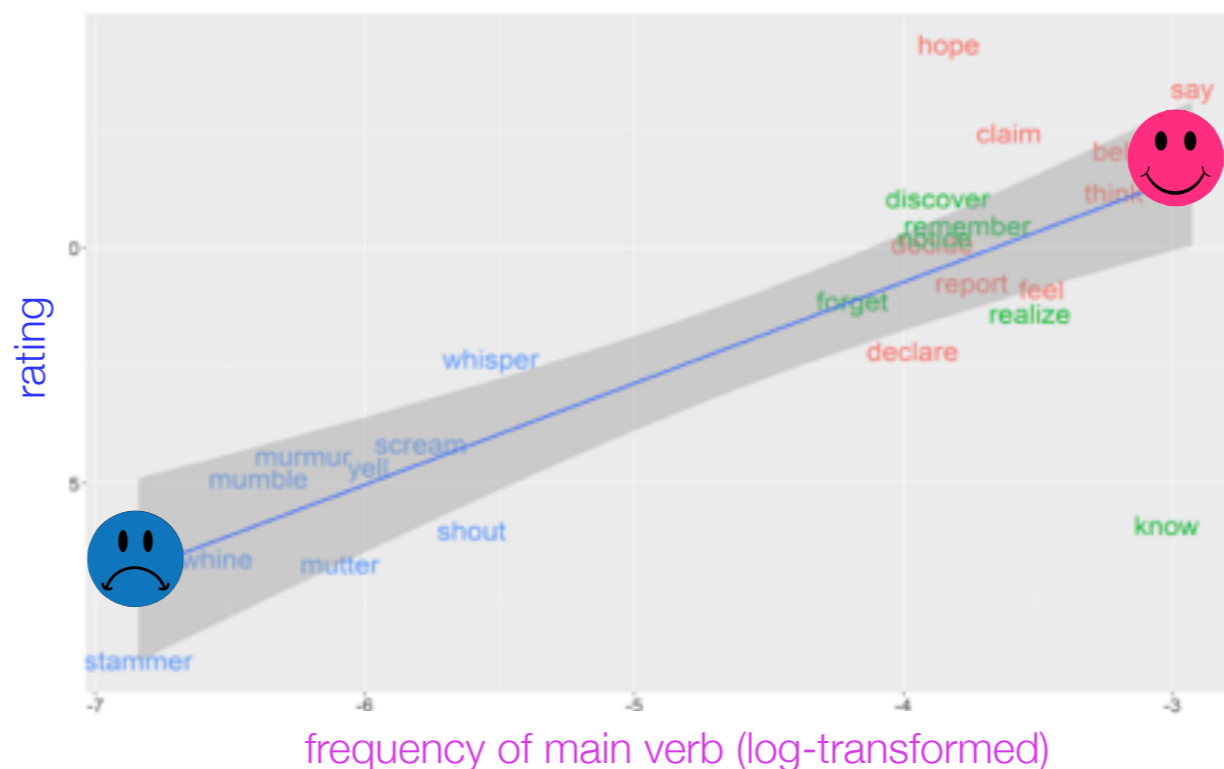
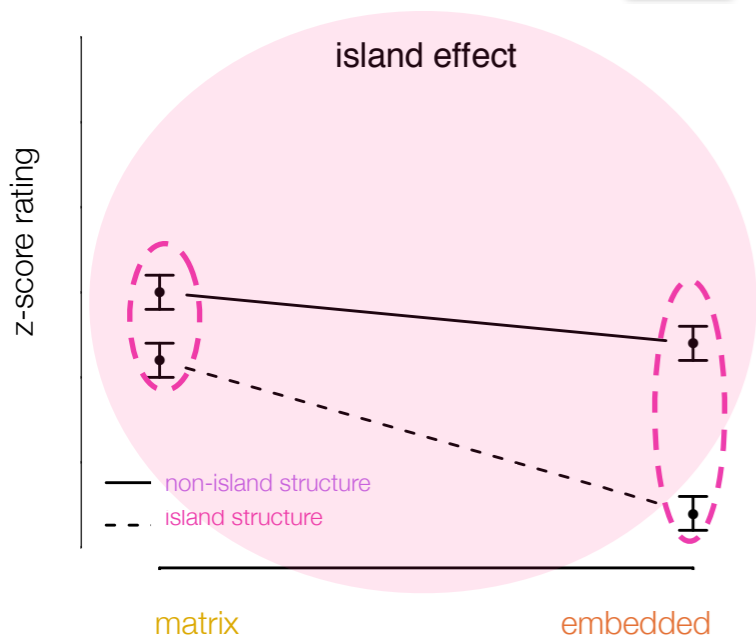
Whether island

Adjunct island



What did she VERB [that he saw ___]?

Liu et al. 2019



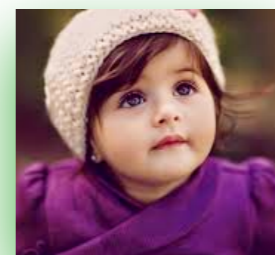
Important pattern: Positive correlation + between main verb frequency and judged acceptability.



Before: Target behavior

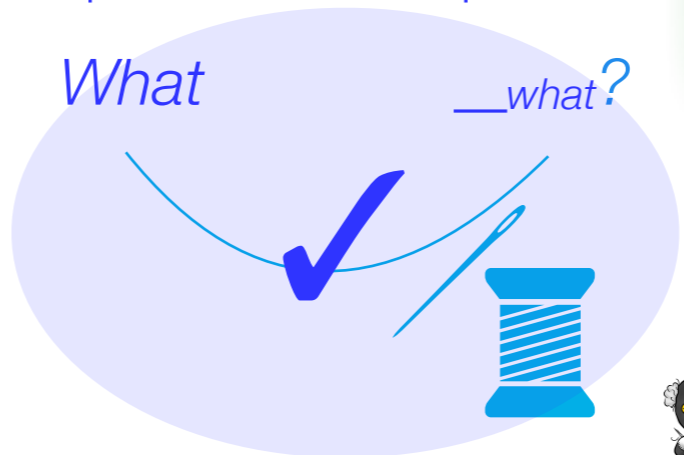


certain *wh*-dependencies



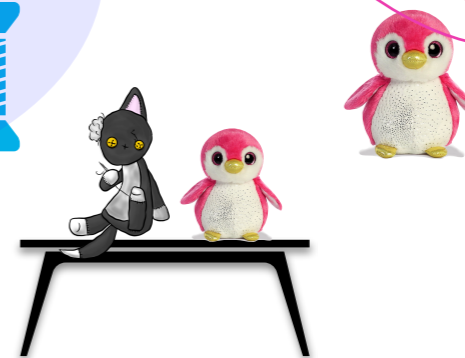
Children prefer this interpretation.

What __*what*?



What [NP [CP __*what*]]?

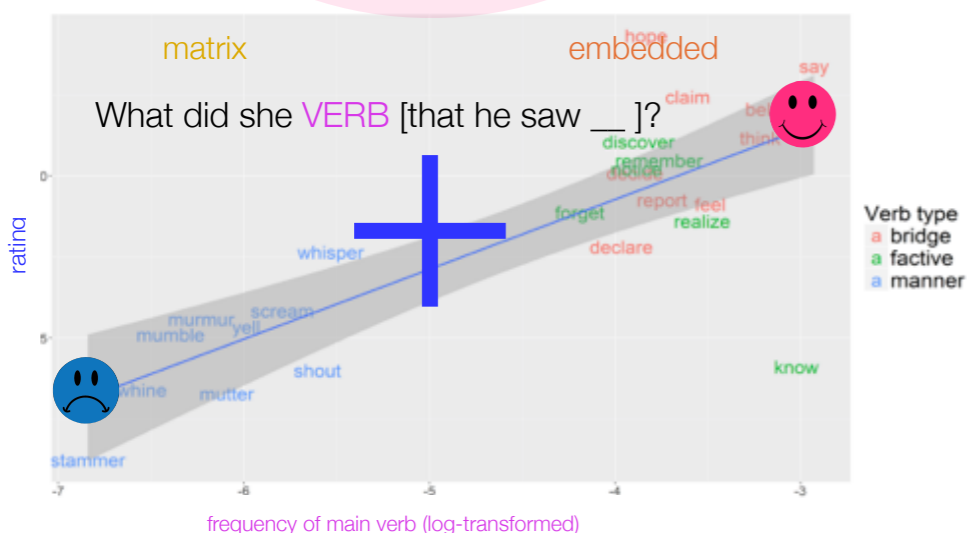
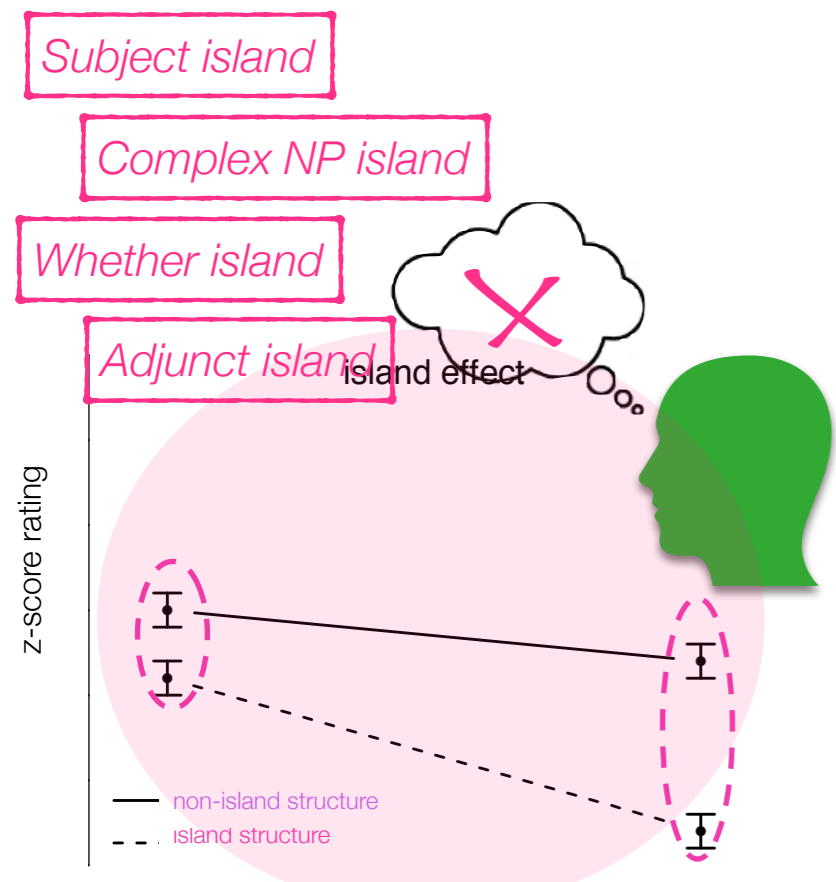
Complex NP

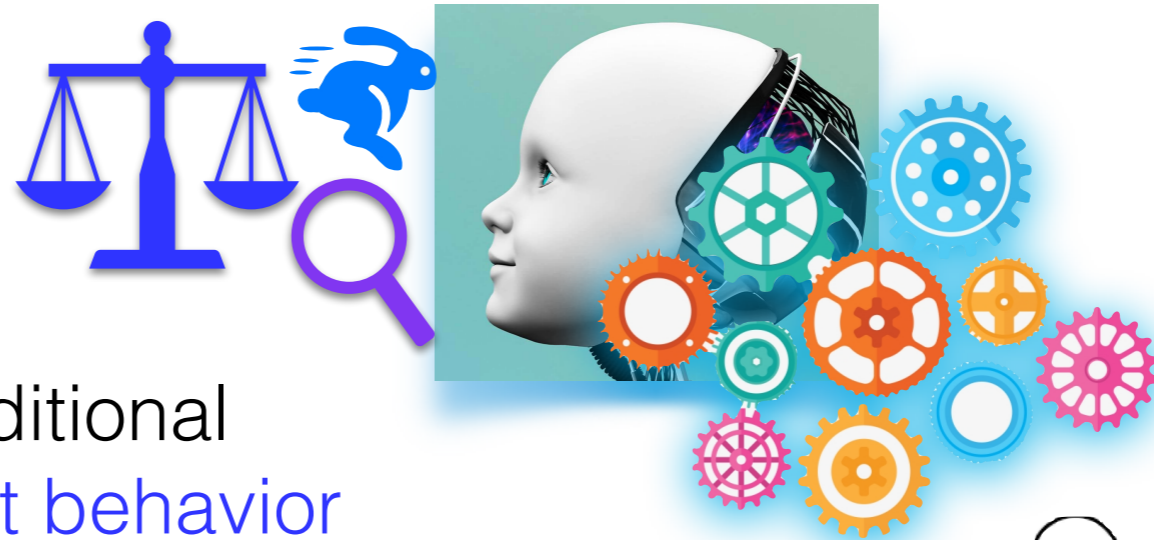


higher-SES

De Villiers et al. 2008

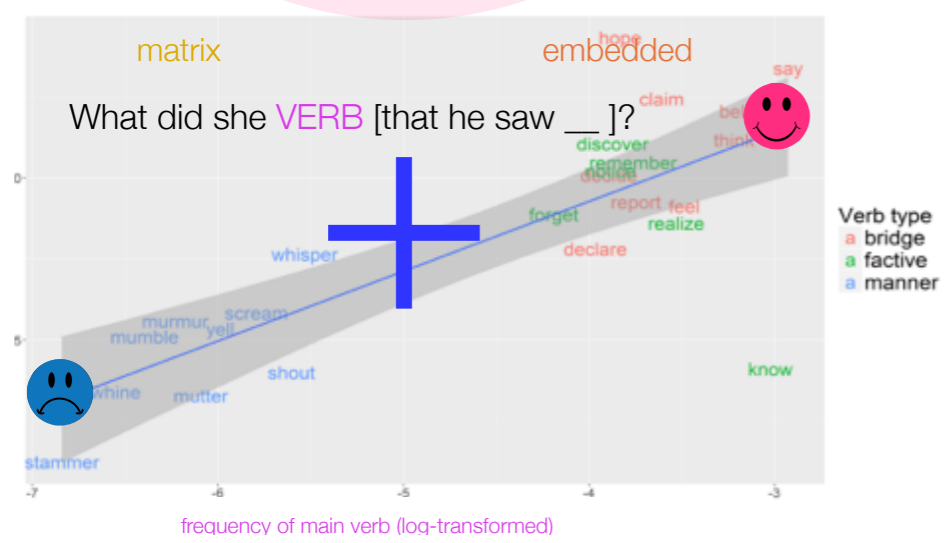
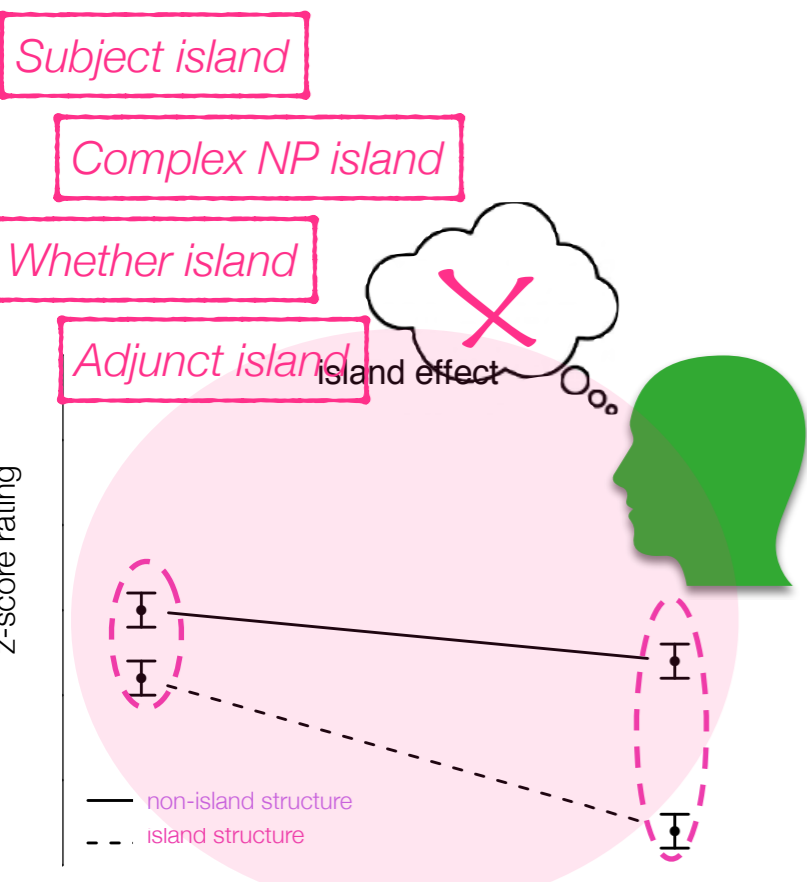
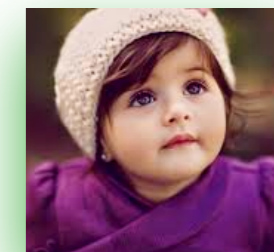
lower-SES





+ additional target behavior with other *wh*-dependencies

- Who did the little sister ask how to see?
- Who did the boy ask what to bring?
- How did the mom learn what to bake?
- How did the girl ask where to ride?
- How did the boy who sneezed drink the milk?



Who
How

__who?
__how?

✓

Who [CP-how __who]?

Who [CP-what __who]?

How [CP-what __how]?

How [CP-where __how]?

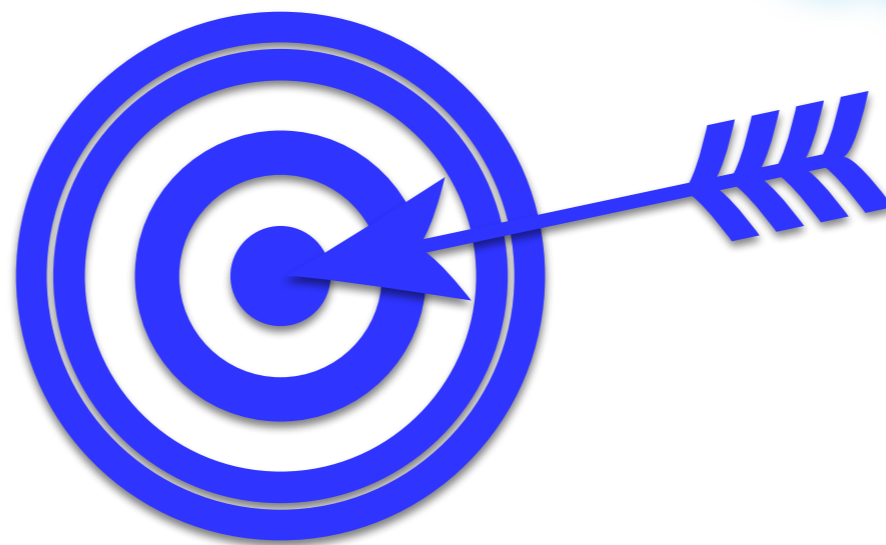
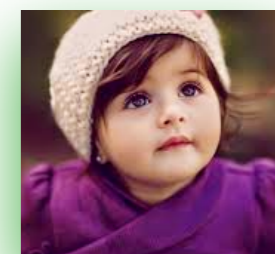
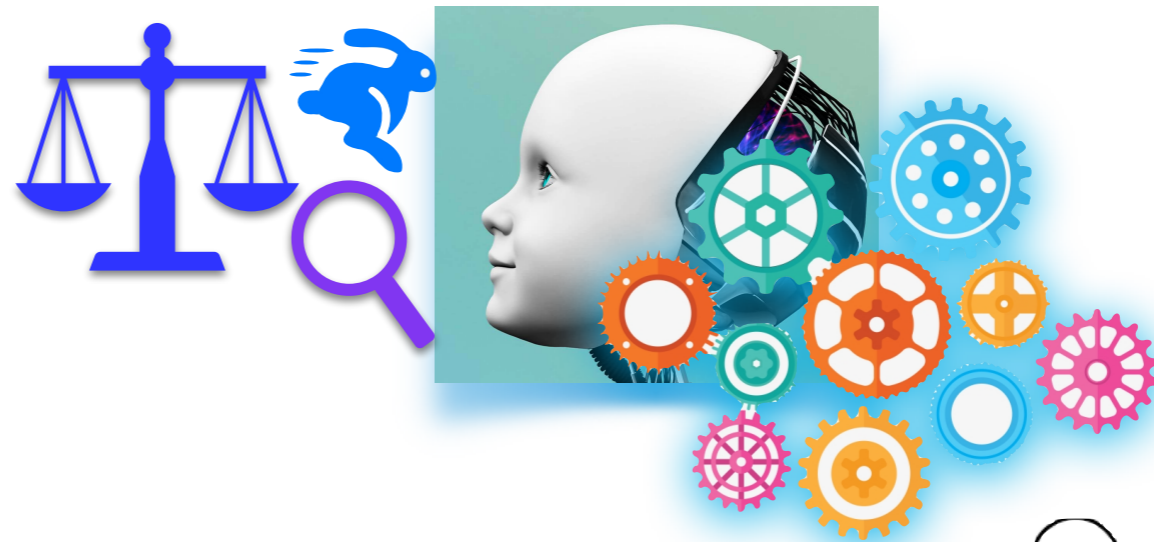
How [NP [CP-who __how]]?

higher-SES

lower-SES

De Villiers et al. 2008

Dickson et al. 2022, in prep.



Subject island

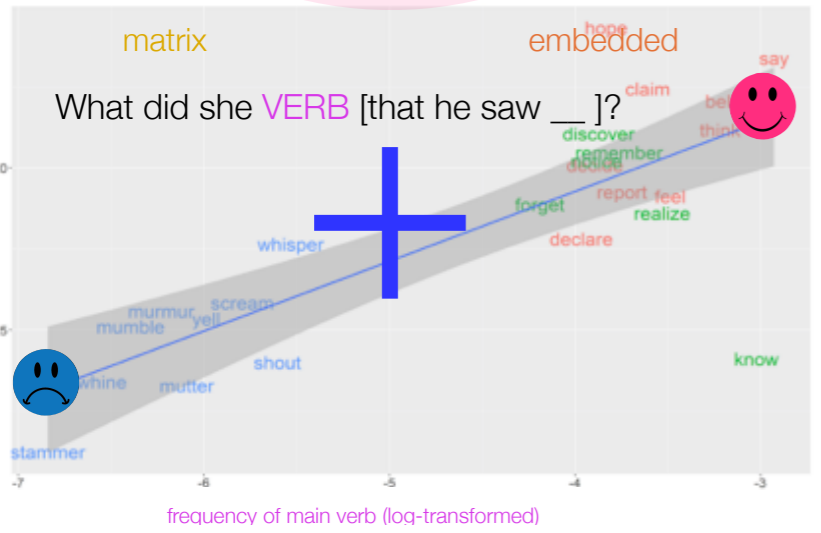
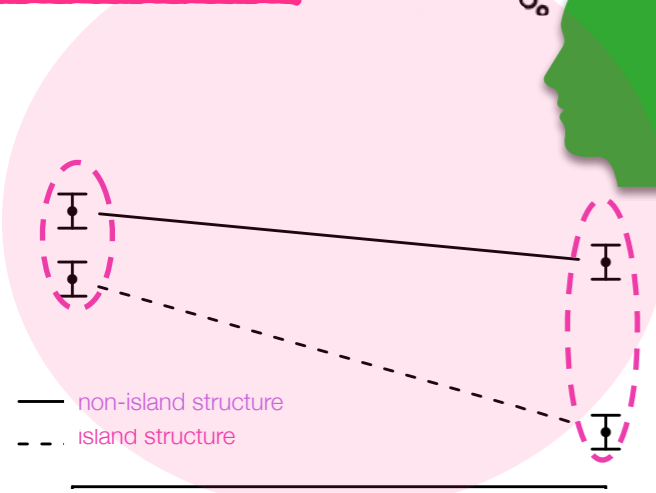
Complex NP island

Whether island

Adjunct island



z-score rating



Who
How

__who?
__how?



Who [CP-how __who]?

Who [CP-what __who]?

How [CP-what __how]?

How [CP-where __how]?

How [NP [CP-who __how]]?

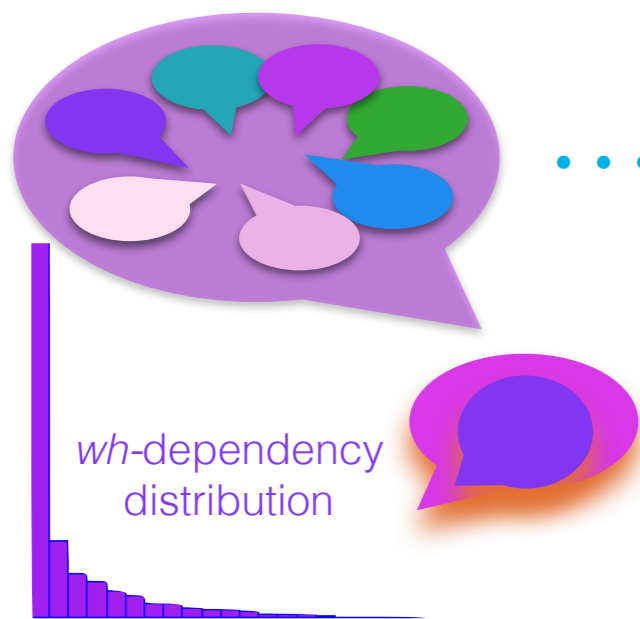
higher-SES

lower-SES

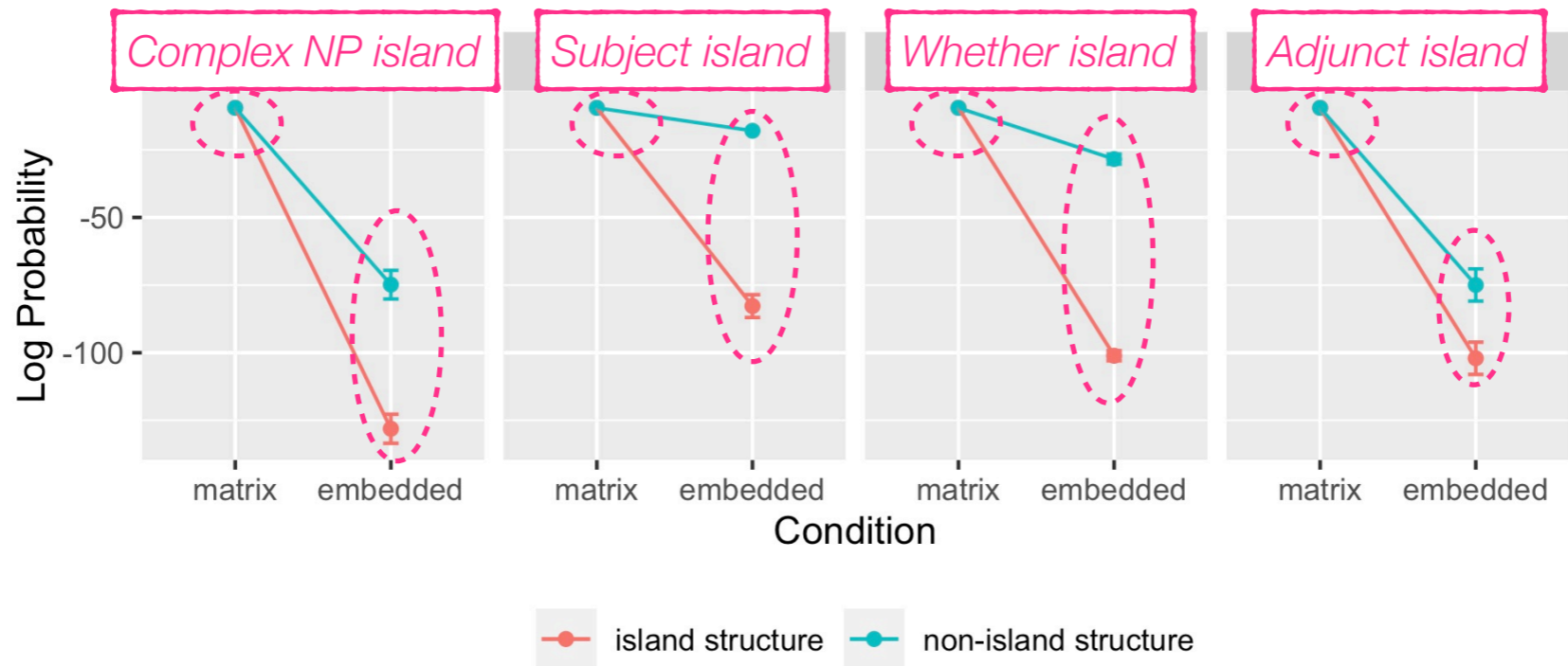
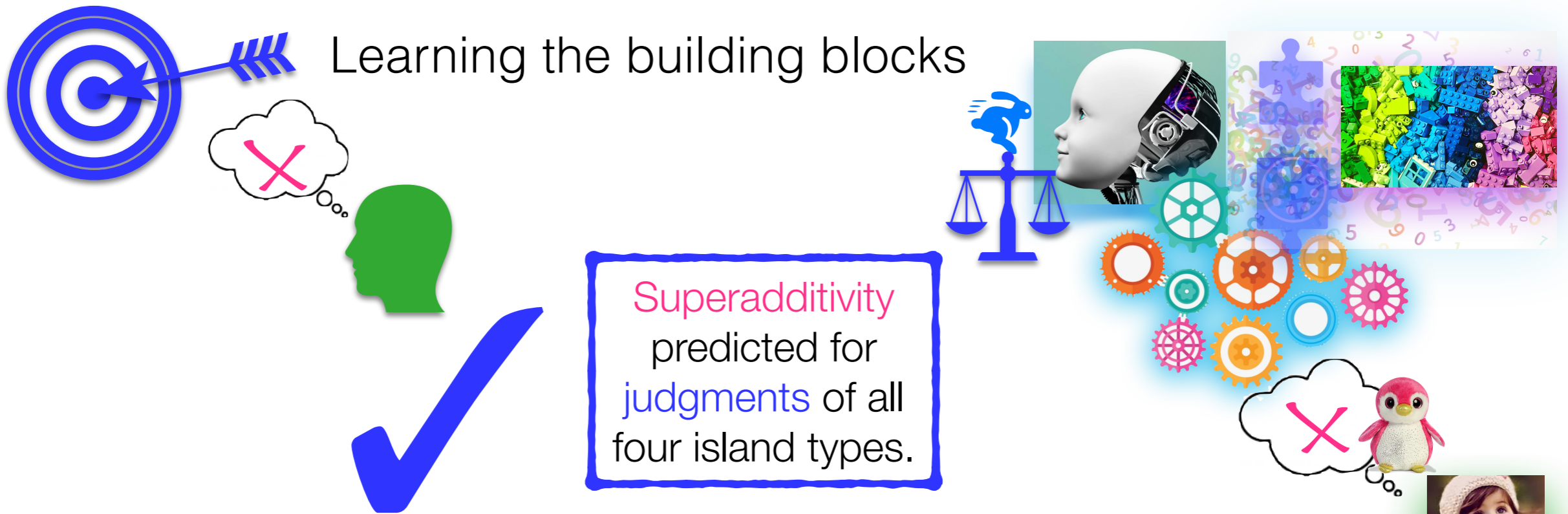
De Villiers et al. 2008

Dickson et al. 2022, in prep.

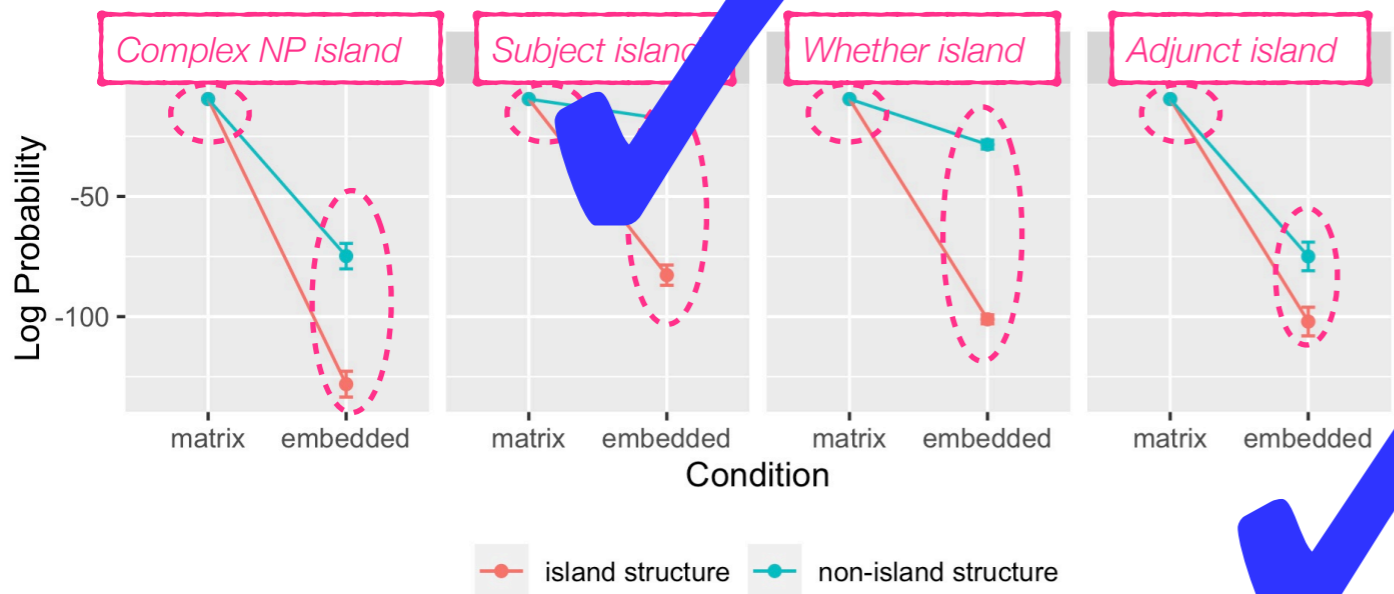
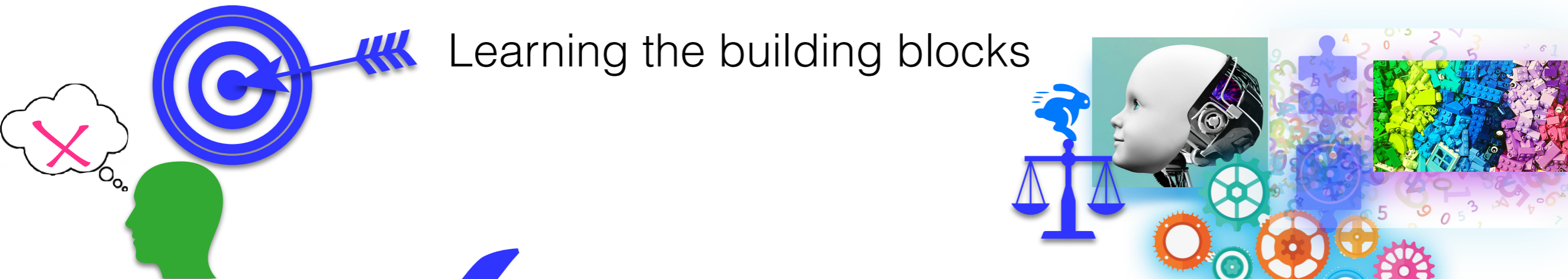
So what does the **modeled child** do?



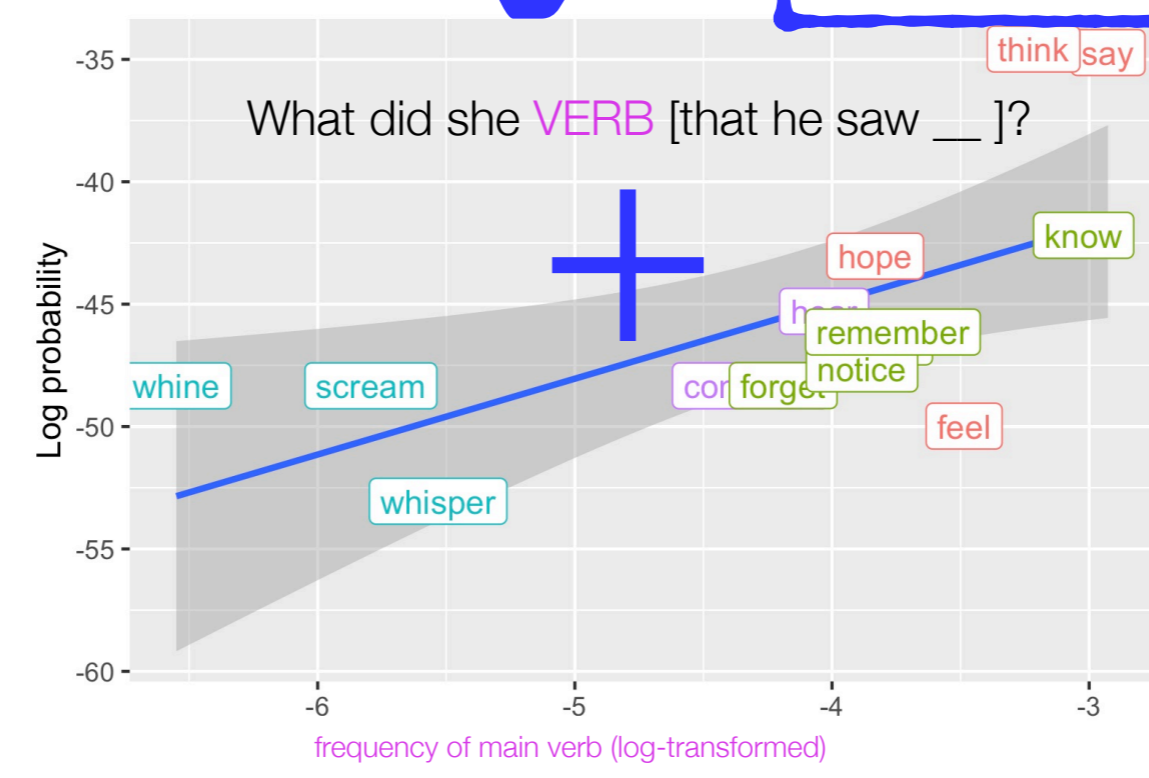
Learning the building blocks



Learning the building blocks

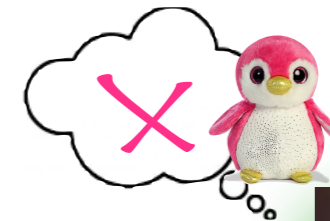
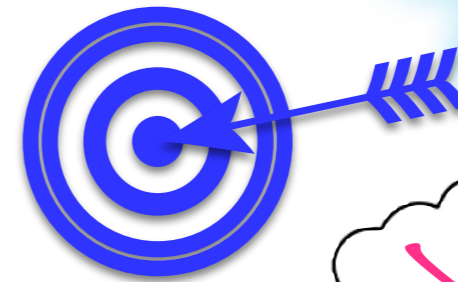


Positive correlation predicted with verb frequency for judgments of this *wh*-dependency.

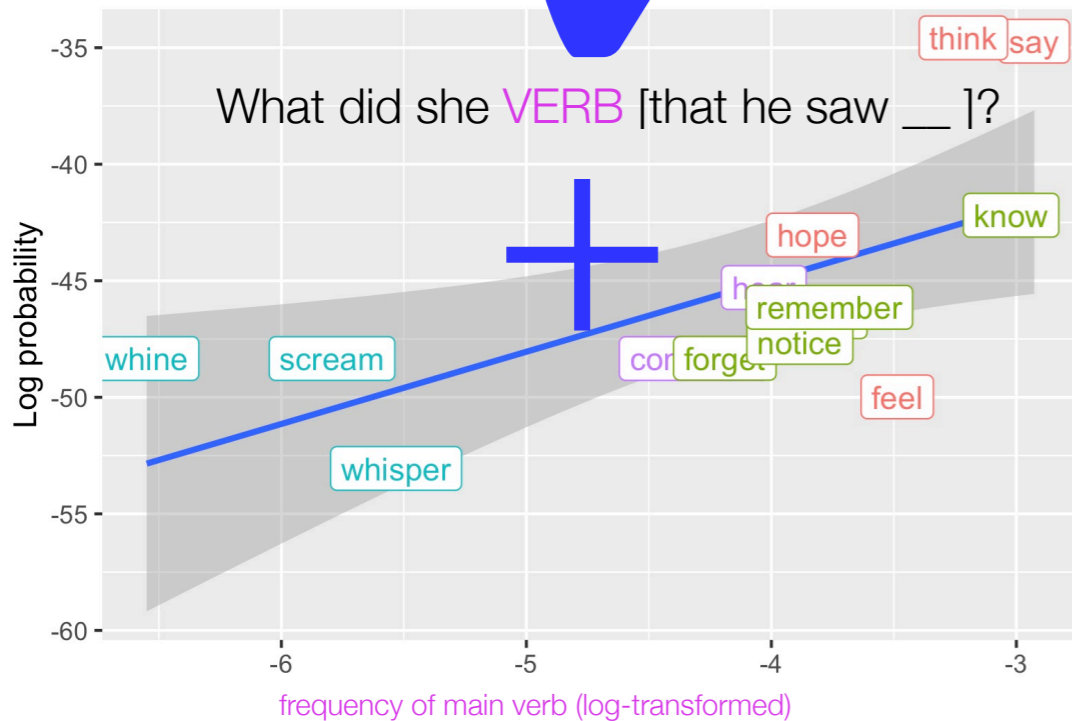
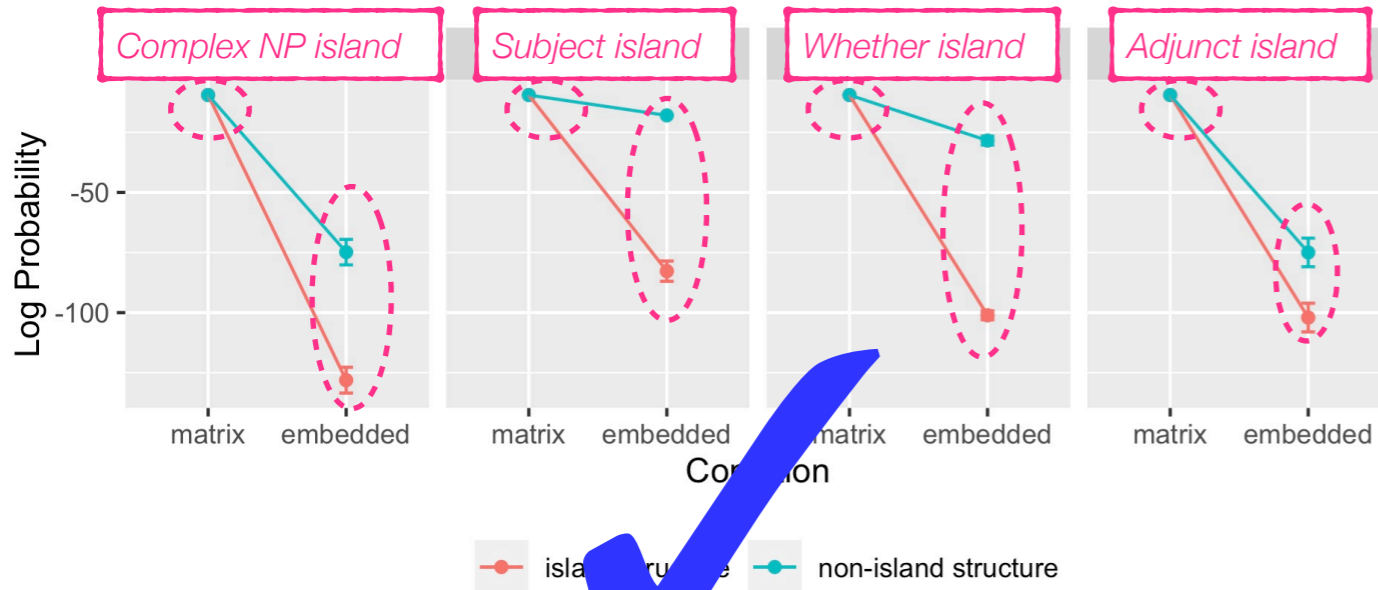


- Verb type
- a bridge
 - a factive
 - a manner
 - a other

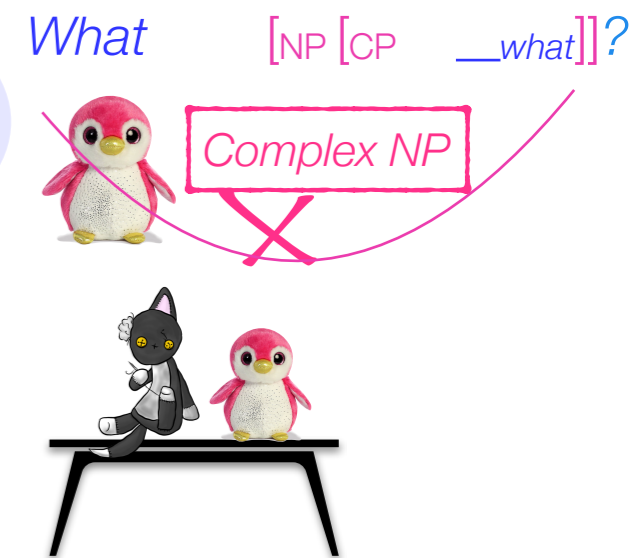
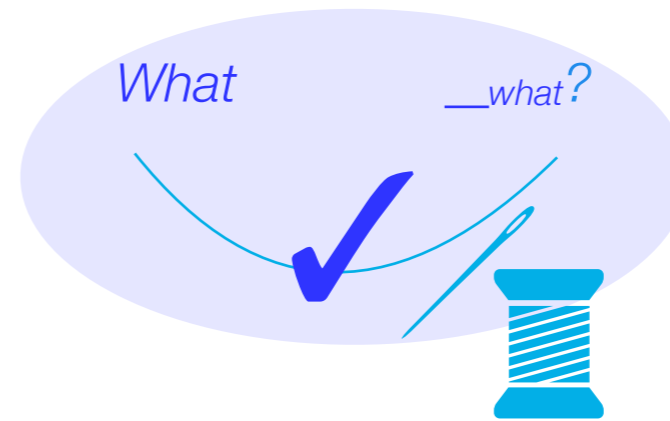
Learning the building blocks



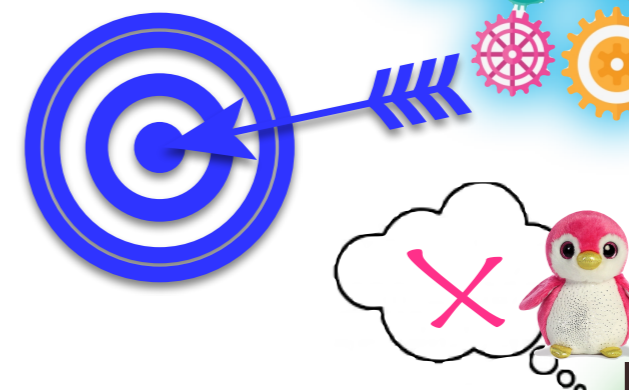
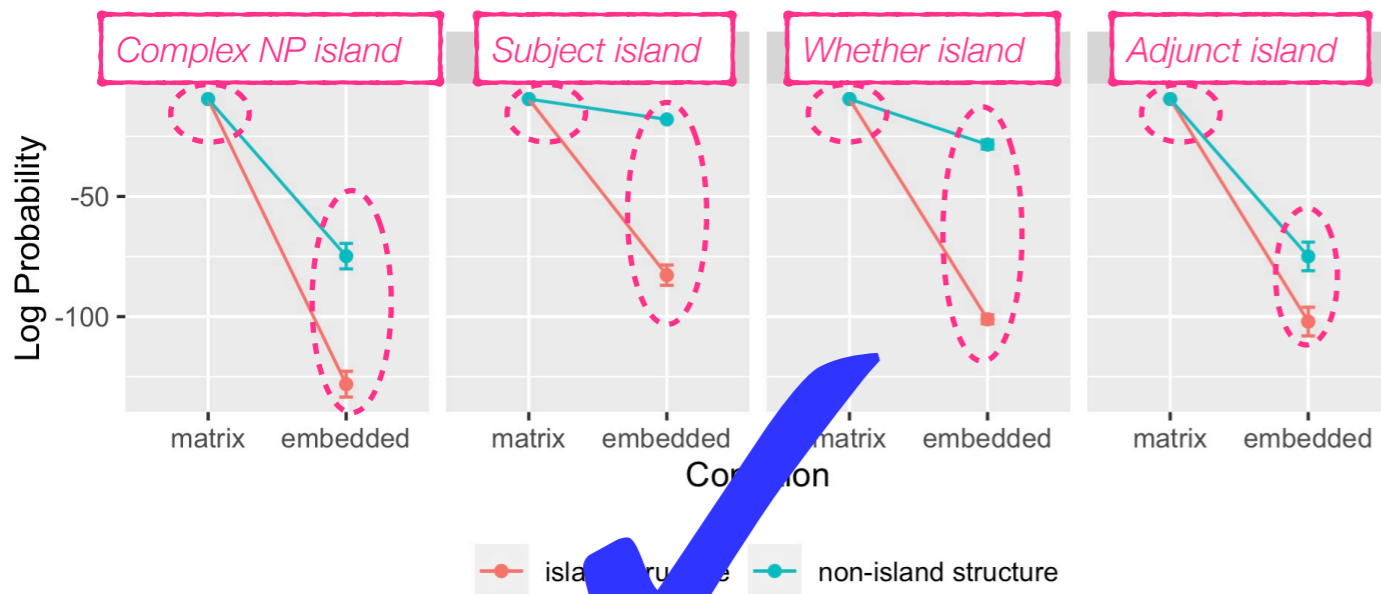
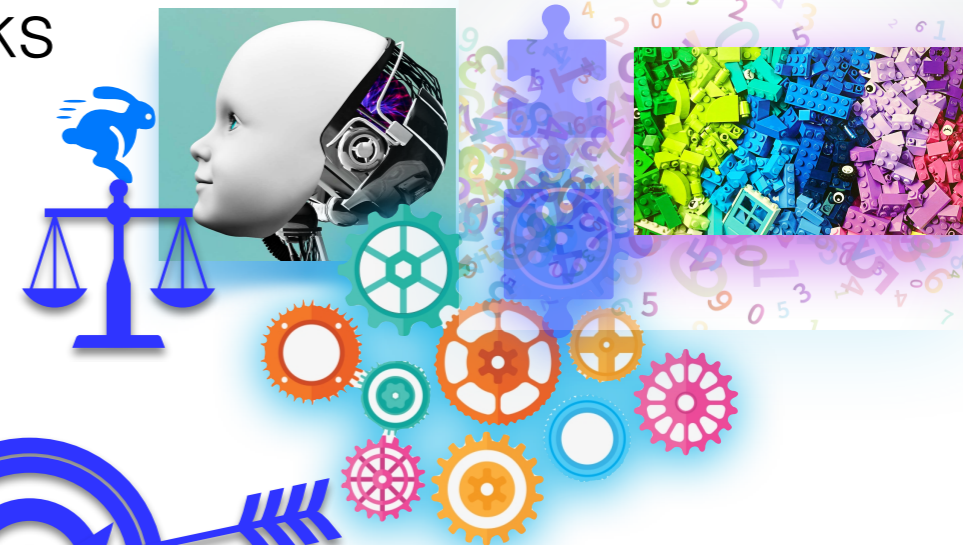
Children prefer this interpretation.



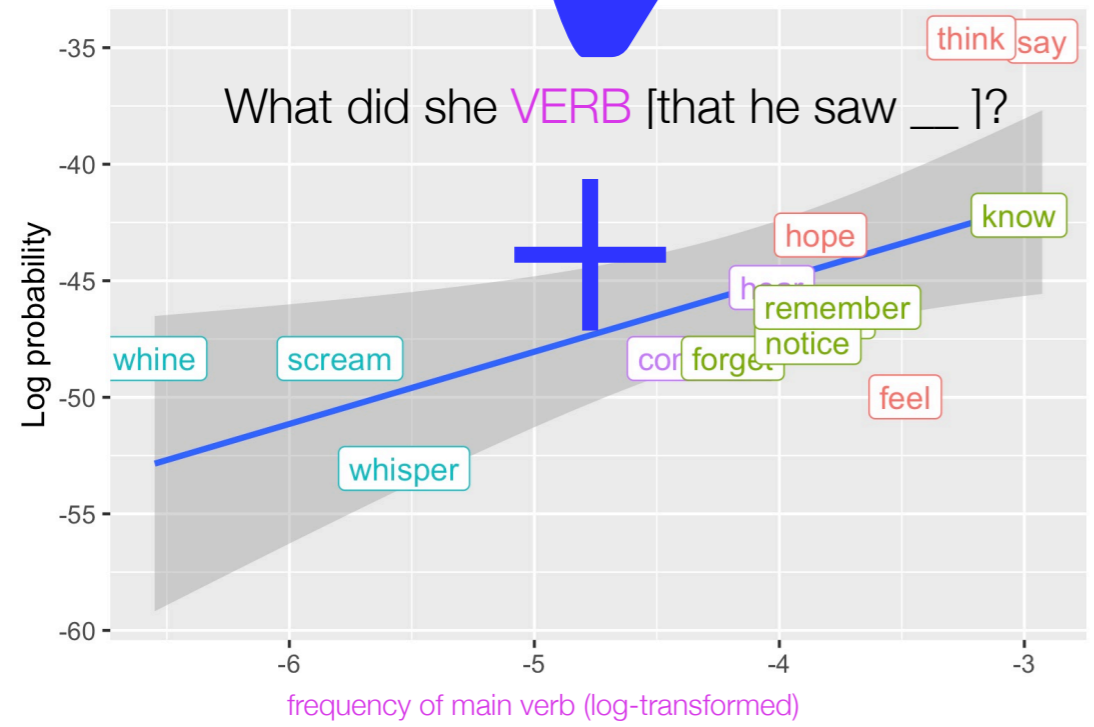
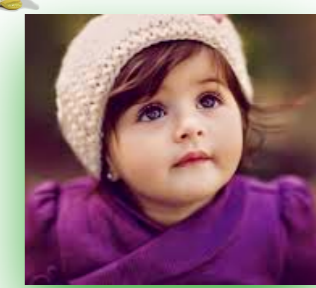
- Verb type
- a bridge
 - a factive
 - a manner
 - a other



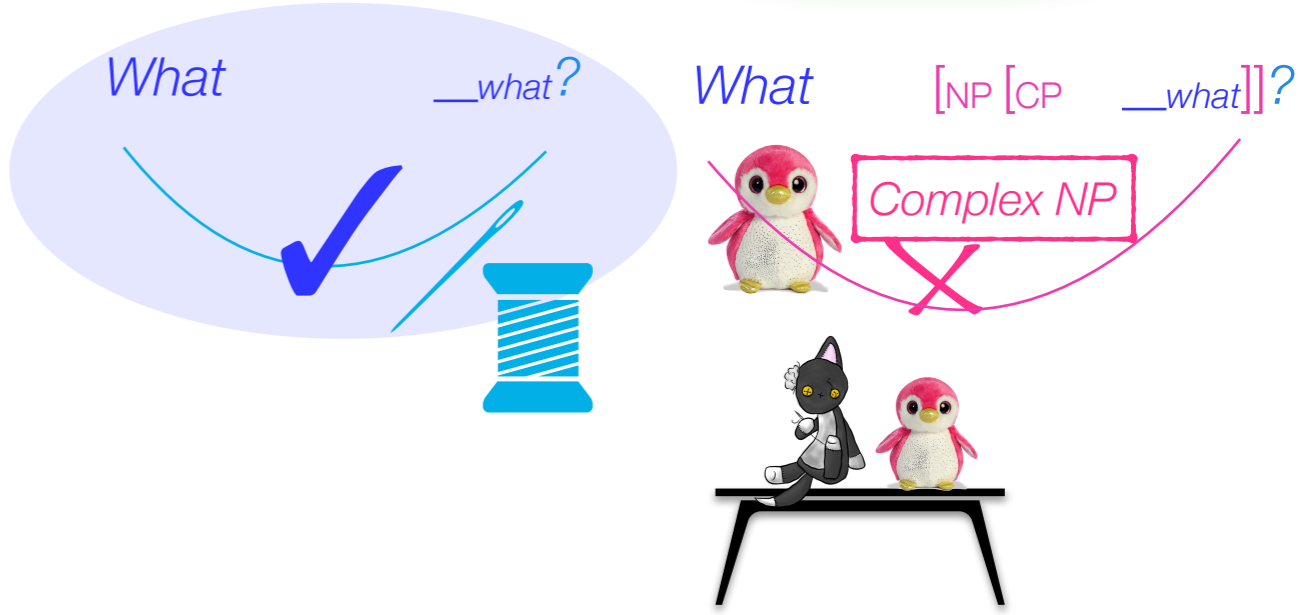
Learning the building blocks



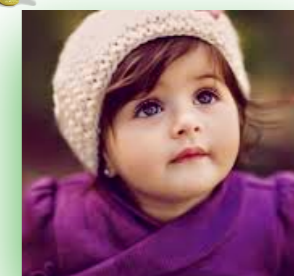
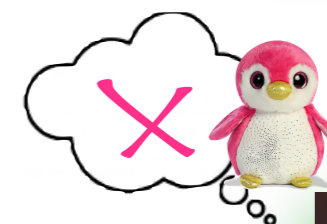
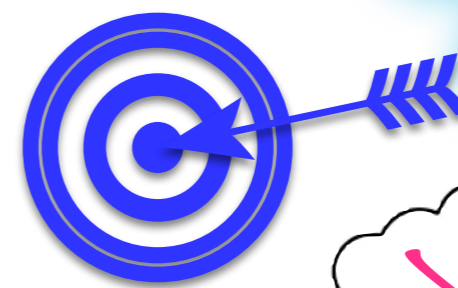
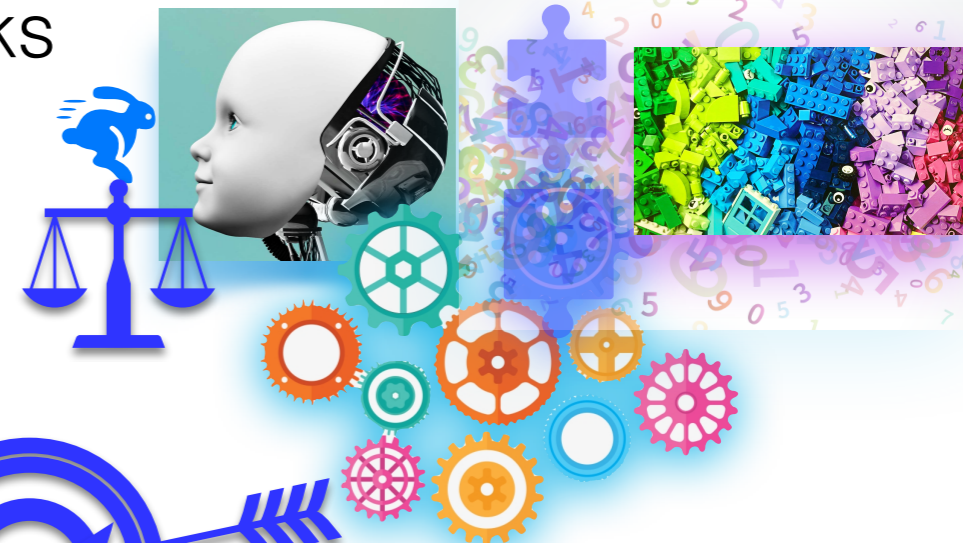
The *wh*-dependency this interpretation relies on is 10^5 times more probable than the other one.



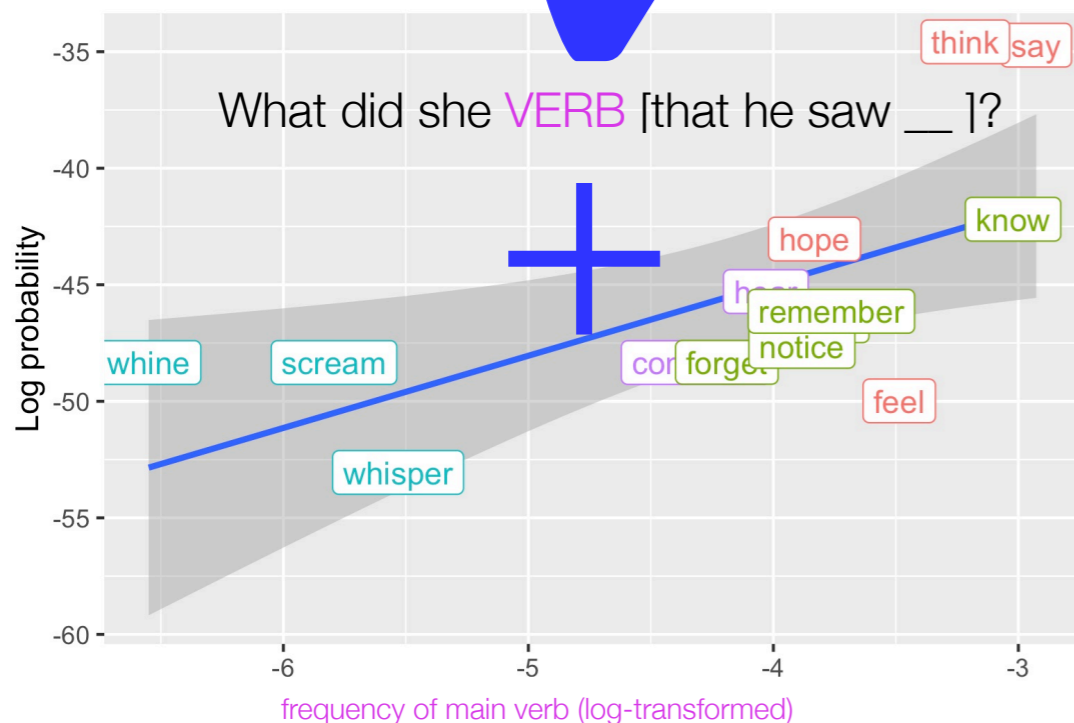
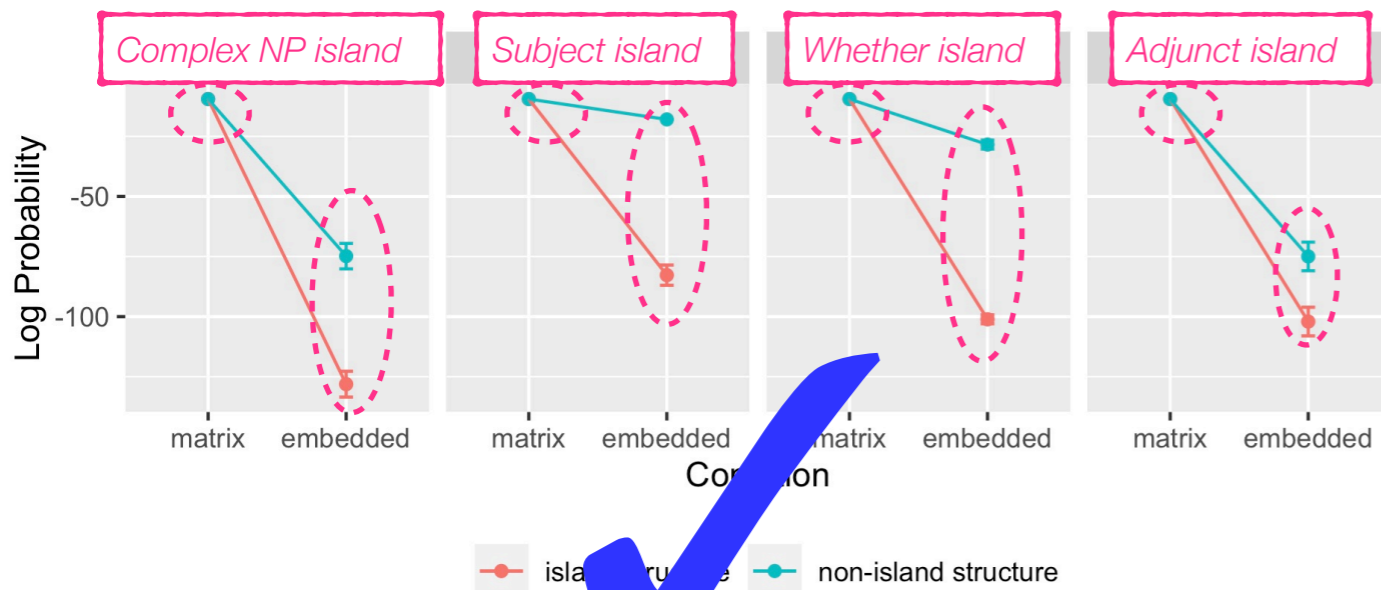
- Verb type
- a bridge
 - a factive
 - a manner
 - a other



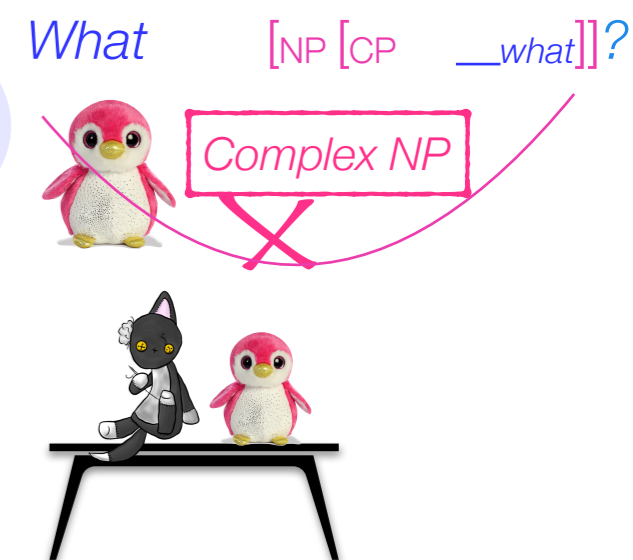
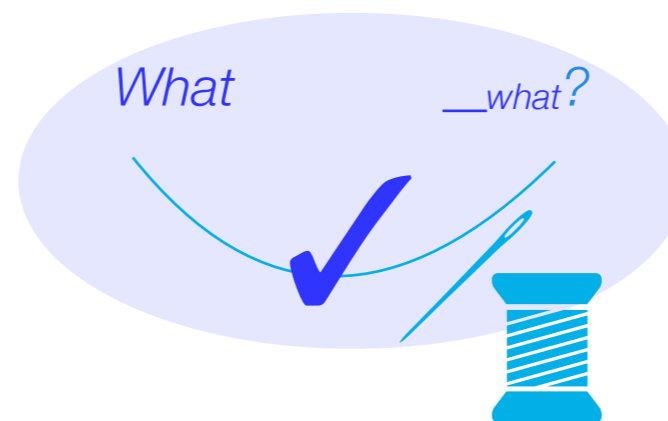
Learning the building blocks



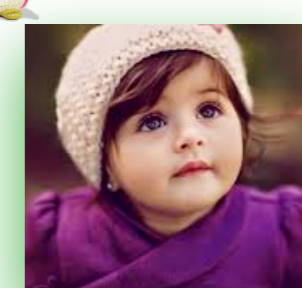
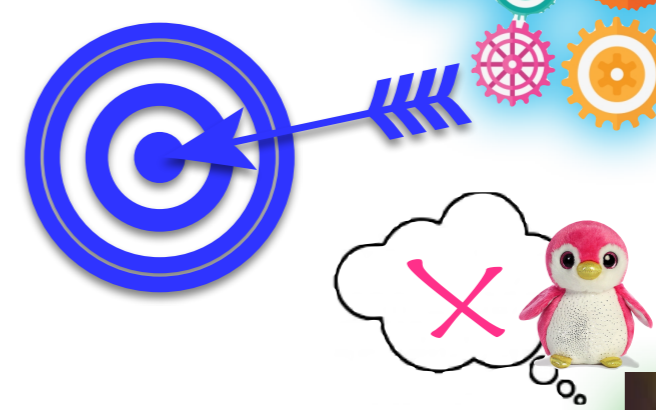
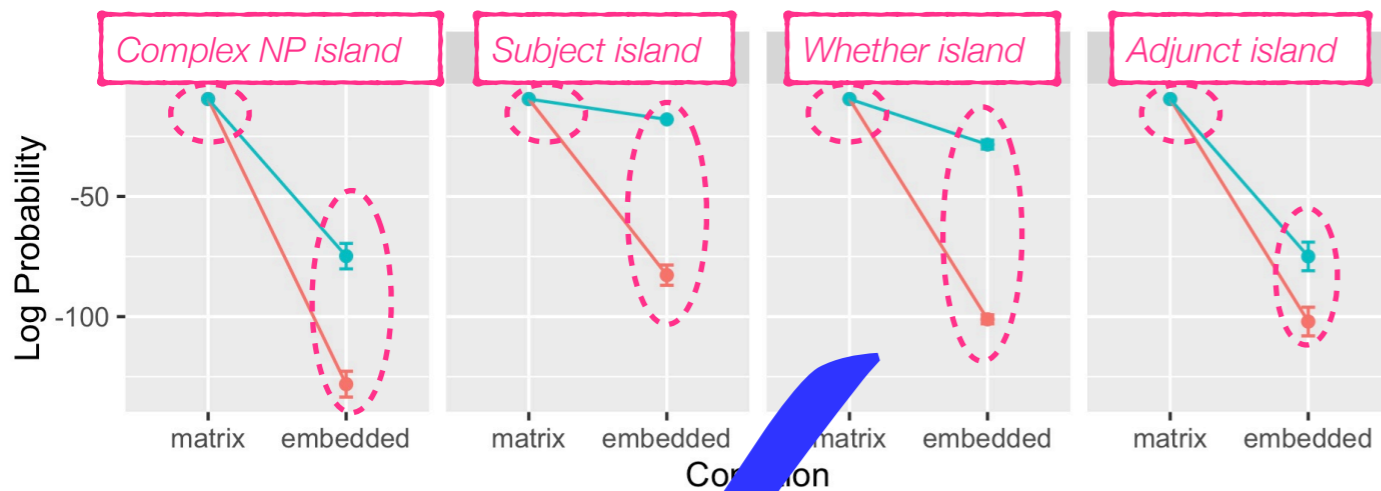
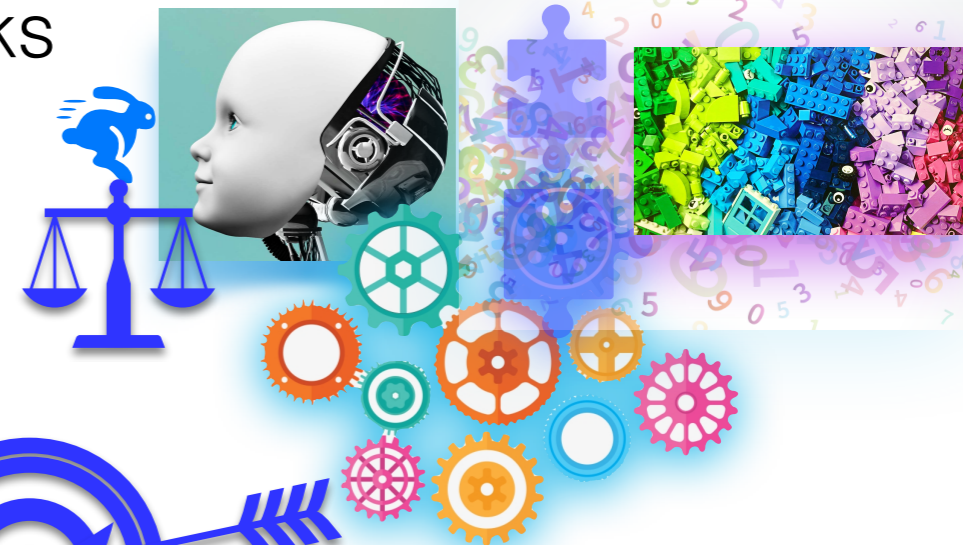
So, the modeled child prefers it.



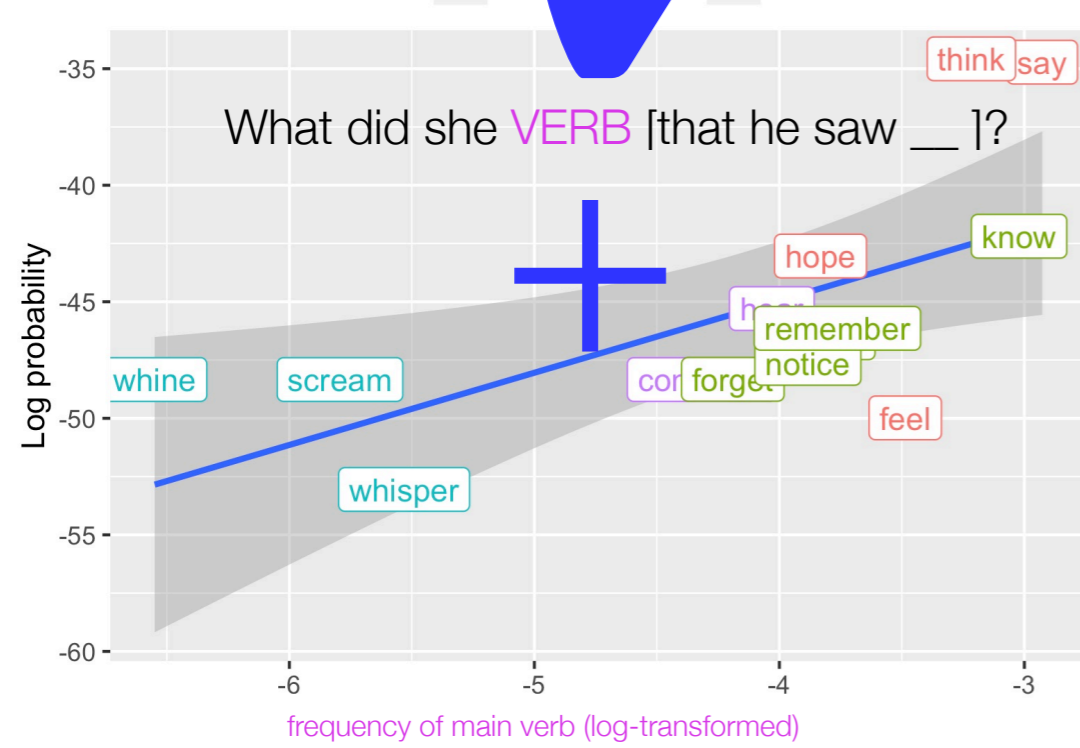
- Verb type
- a bridge
 - a factive
 - a manner
 - a other



Learning the building blocks

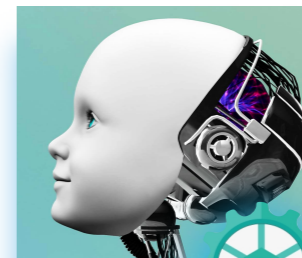


The modeled child also prefers the child-preferred ones for the other *wh*-dependencies.



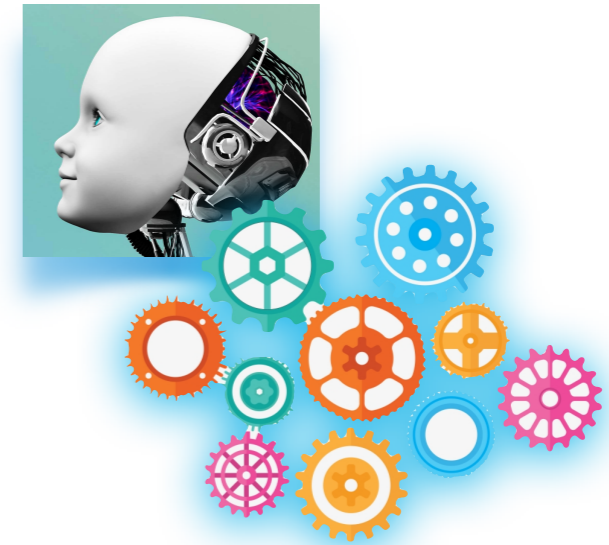
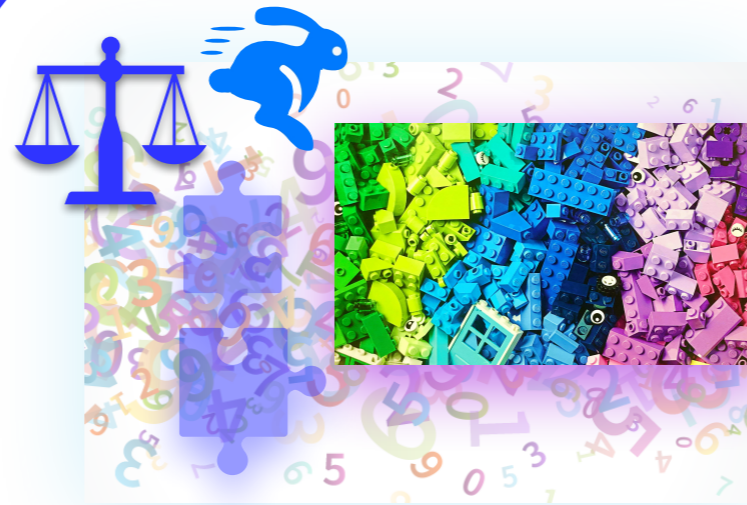
<i>Who</i>	<i>__who?</i>	<i>Who</i>	[CP-how <i>__who</i>]?
<i>How</i>	<i>__how?</i>	<i>Who</i>	[CP-what <i>__who</i>]?
		<i>How</i>	[CP-what <i>__how</i>]?
		<i>How</i>	[CP-where <i>__how</i>]?
		<i>How</i>	[NP [CP-who <i>__how</i>]]?

A large blue checkmark is placed under the first two rows, and a large red 'X' is placed under the last row.



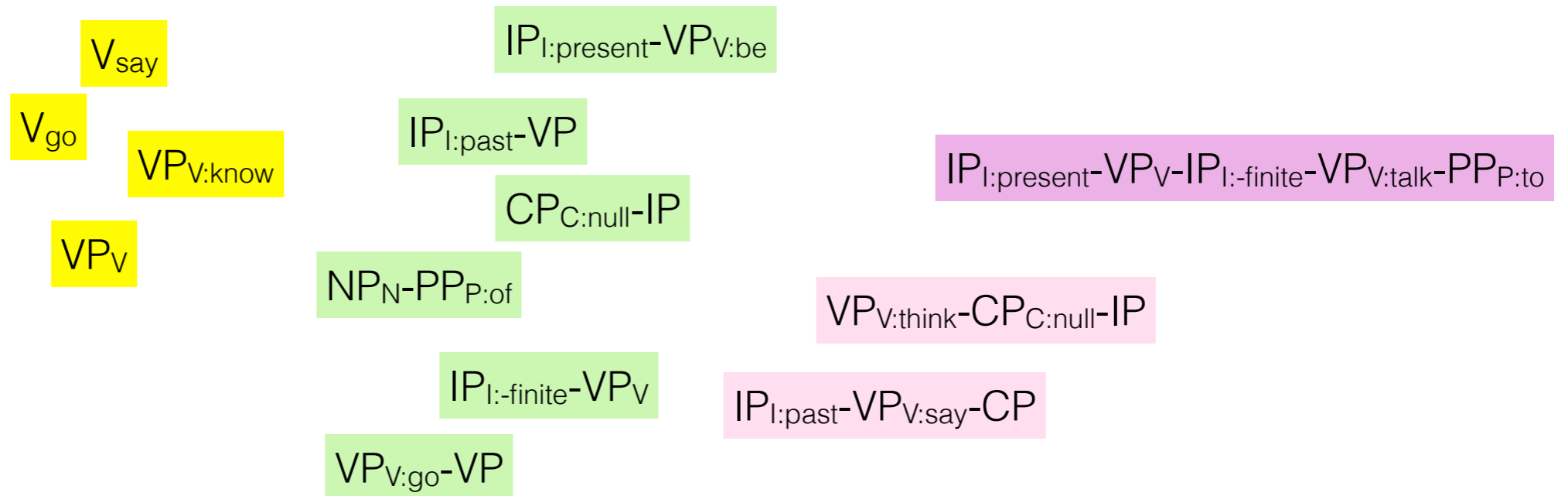
What do the
learned building blocks
that lead to this behavior
look like?

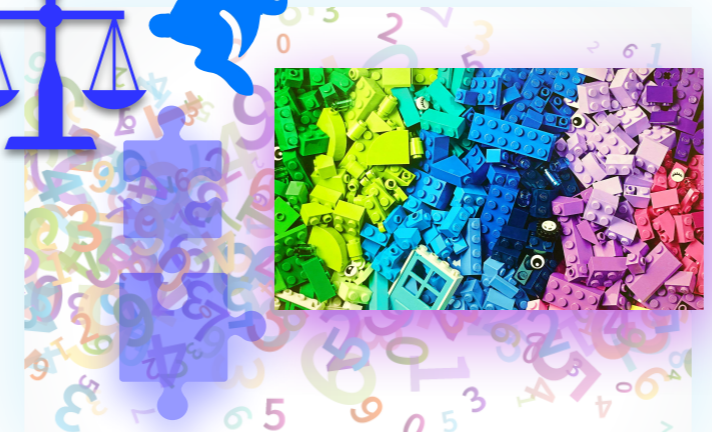
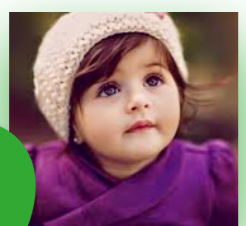




learned building blocks

Different sizes that the modeled child learned

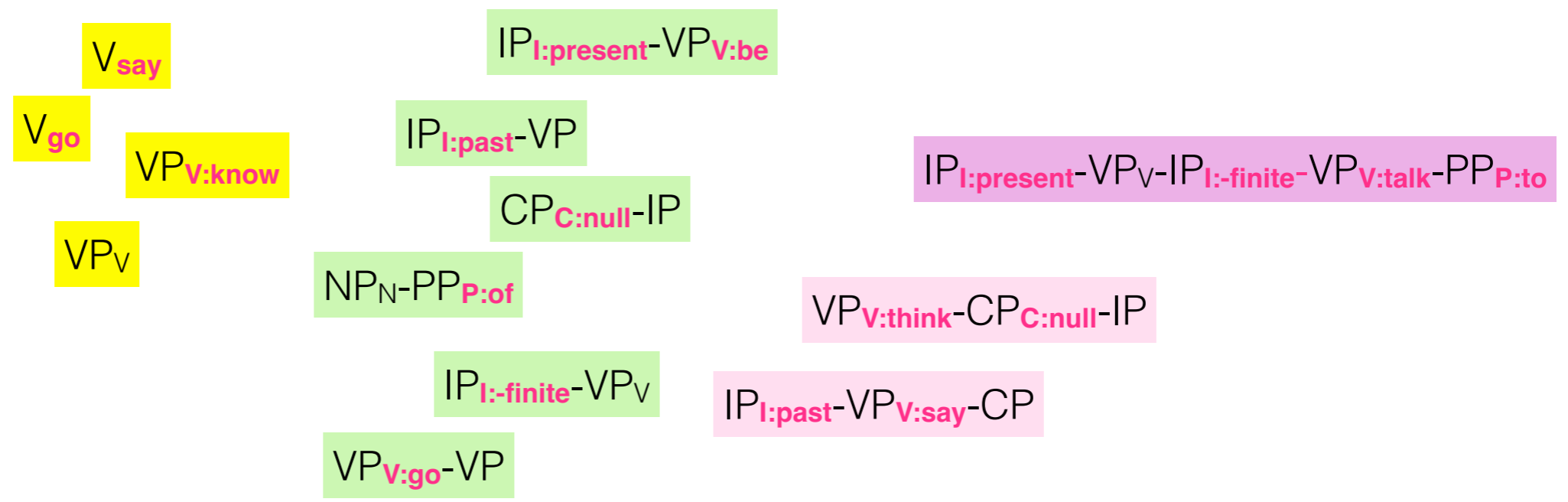




learned building blocks

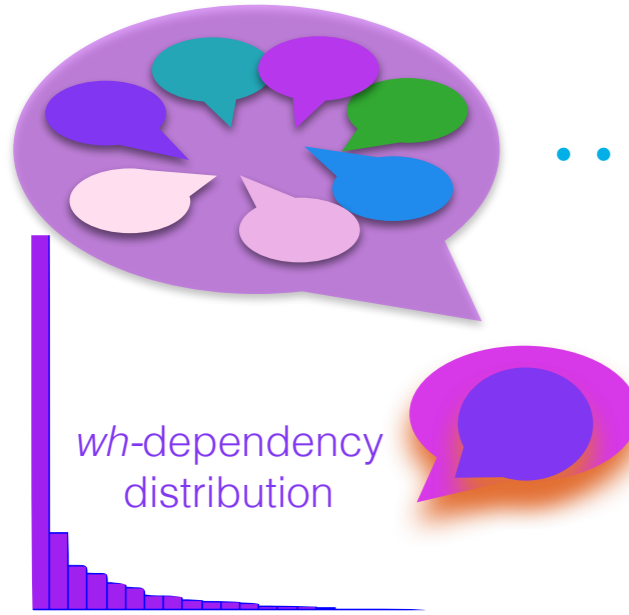
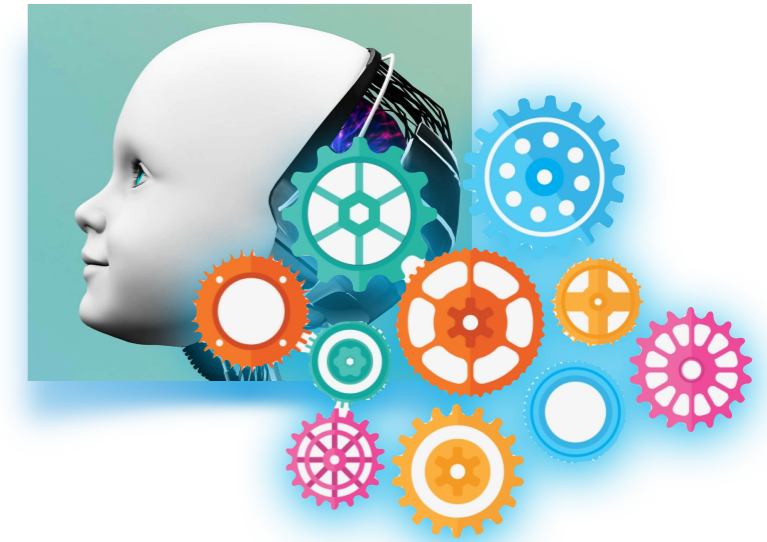


Some lexicalization based on frequency: more frequent lexical items are used. The frequency threshold is learned by the modeled child per node type (IP, VP, CP, etc.).

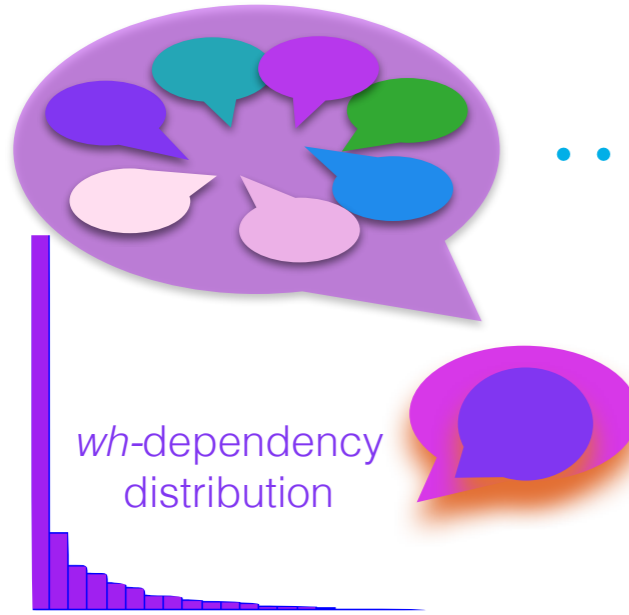
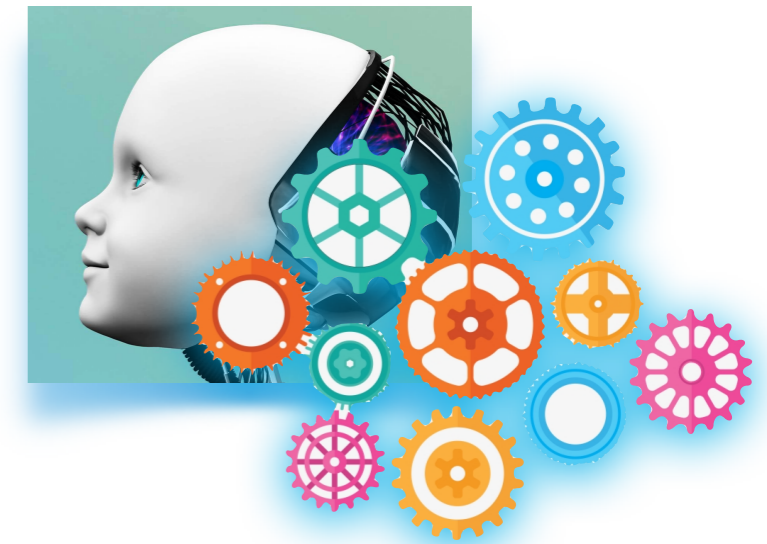


Takeaway:

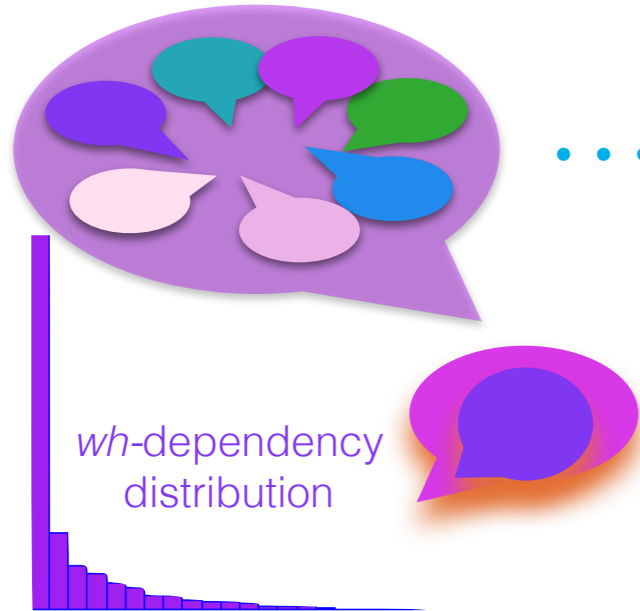
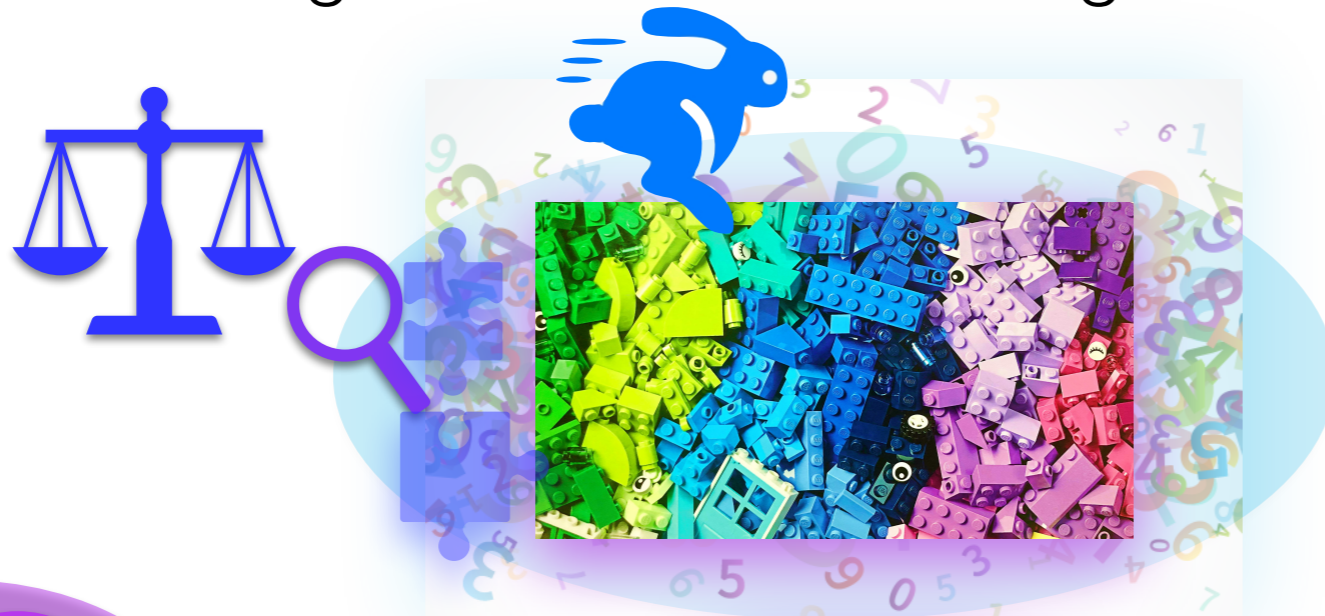
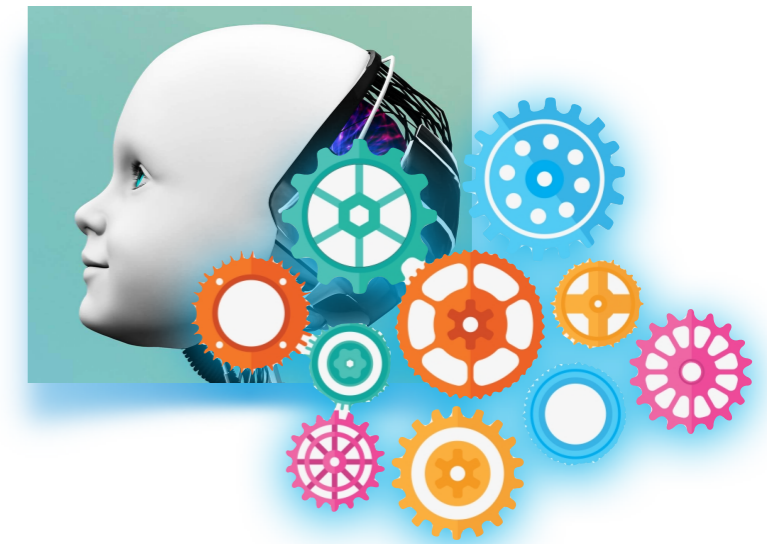
This theory — which has to **learn the building blocks** — can work for learning knowledge about syntactic islands.



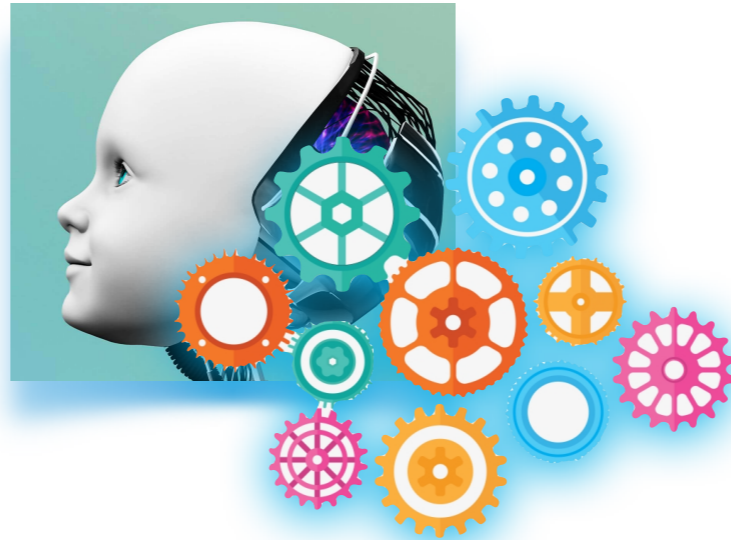
Key idea (again): Learning about the building blocks of *wh*-dependencies leads to knowledge about syntactic islands, even when there's less knowledge built in.



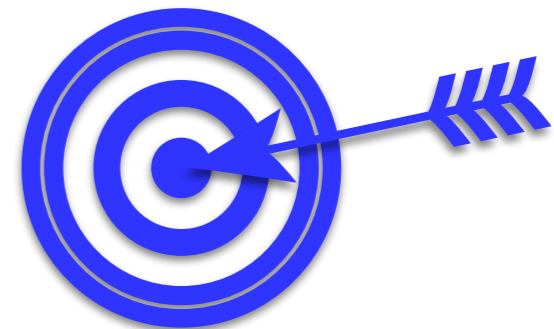
Key idea (again): Learning about the building blocks of *wh*-dependencies leads to knowledge about syntactic islands when the child's goal is efficient building blocks.



The big picture

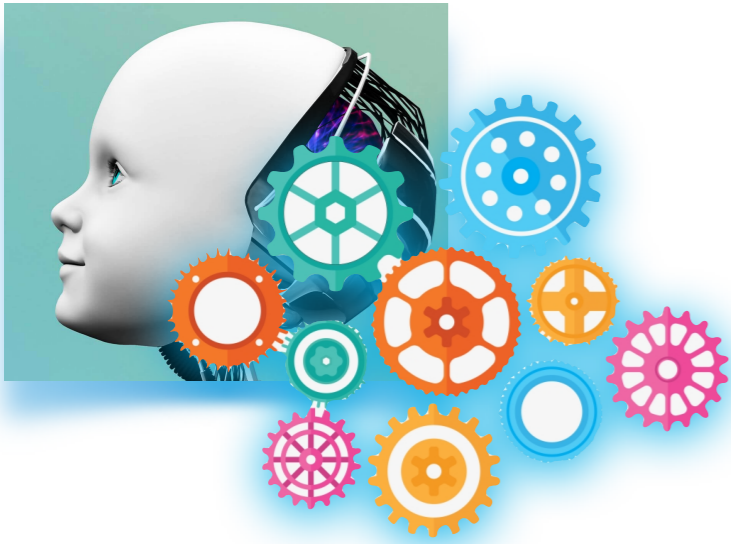


This case study demonstrates how we can use [computational cognitive modeling](#), grounded in [empirical data](#), to evaluate our [theories](#) about how children could learn what they do about language.



Pearl & Sprouse 2013, Bates & Pearl 2019, Dickson et al. 2022, Pearl & Bates in press, Dickson et al. in prep.

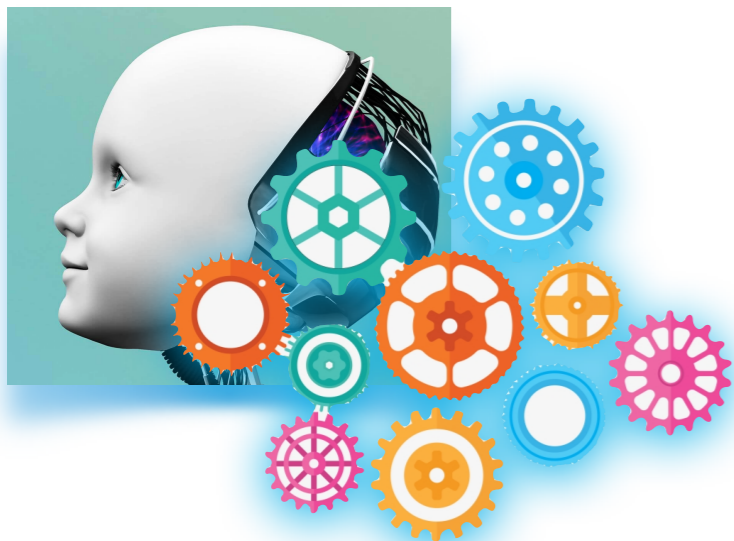
The big picture



Takeaway: **Theories** that view specific linguistic knowledge (like **syntactic islands** and **wh-dependencies** more generally) as built up of smaller **building blocks** can **work well**.



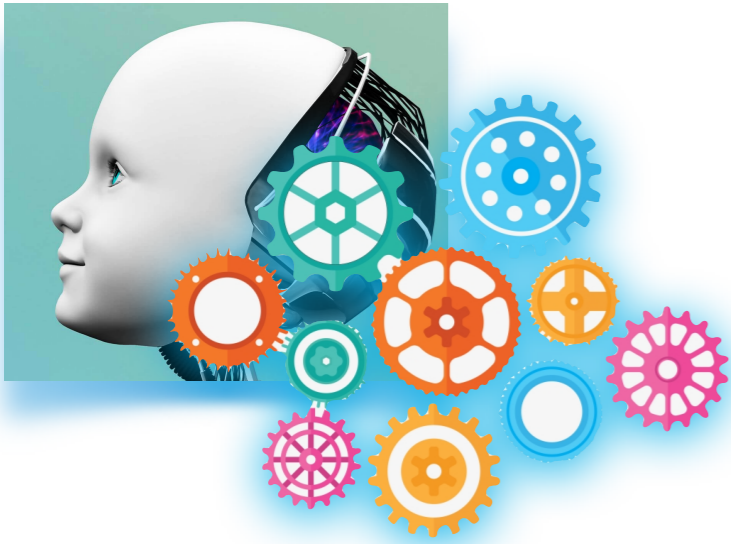
The big picture



Takeaway: Children can **learn** about the **building blocks**, which allows them to **implicitly learn** sophisticated knowledge (such as **syntactic islands**).



The big picture



Takeaway: Learning good building blocks is possible if children's **goal** is an **efficient** set of building blocks that allows future language processing to be easier (faster).



Thank you!

Jon
Sprouse

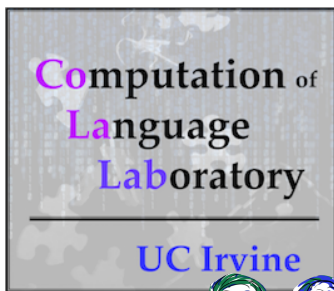
Alandi
Bates

Richard
Futrell

Niels
Dickson



BUCLD 2018 UCSD Linguistics 2020 ForMA Group 2020
UMD Linguistics 2020 BUCLD 2021 SCiL 2022
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