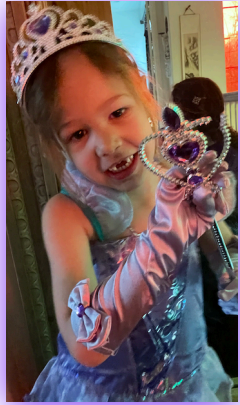


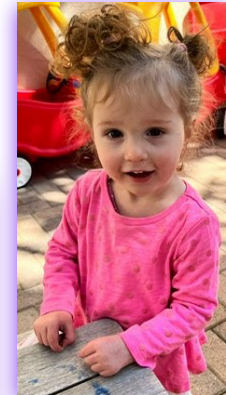
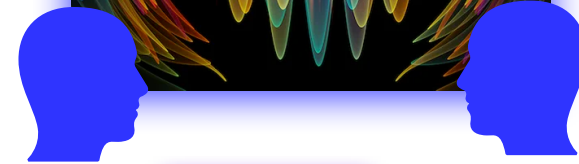
[illegible]

UC Irvine

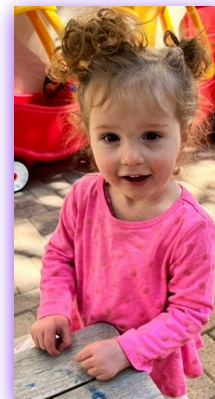
October 21, 2024
Department of Linguistics
USC



(Briefly) about child language acquisition



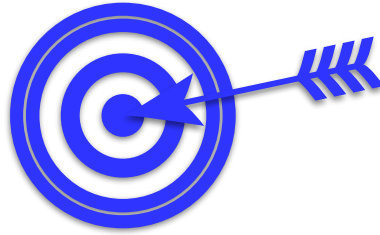
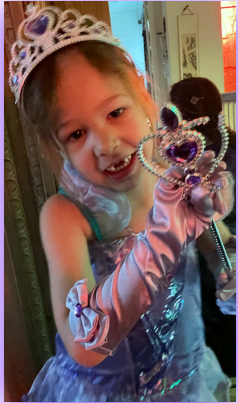
child language acquisition:
extraction of language information
by young children



child language acquisition

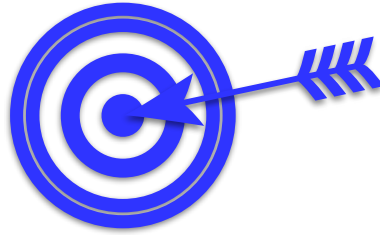
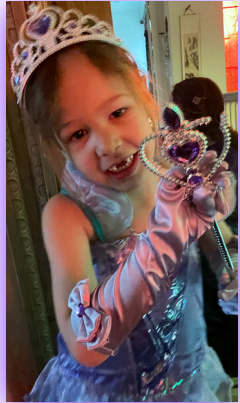
One question:

What kind of language information exactly is the target?

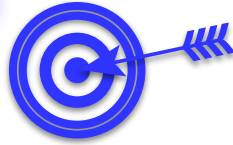
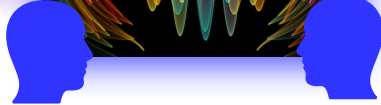


child language acquisition

One example of target language information:
knowledge about *wh*-dependencies



child language acquisition



knowledge about *wh*-dependencies

for instance, which *wh*-dependencies are
strongly dispreferred vs. *preferred*

This kitty was bought as a present for someone.



Lily thinks this kitty is pretty.

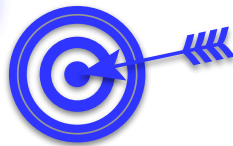
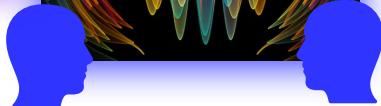
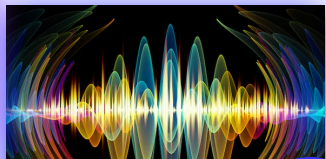


“Who does Lily think the kitty for *__who* is pretty?”



*What does Lily think *__what* is pretty, and who does she think it's for *__who*?*

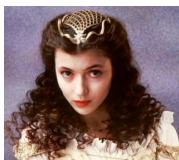
child language acquisition



knowledge about *wh*-dependencies

for instance, which *wh*-dependencies are
strongly dispreferred vs. *preferred*

The kitty's antics make Lily laugh.



She wants to get him in order to pet him.

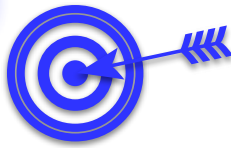
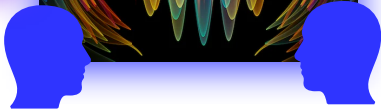
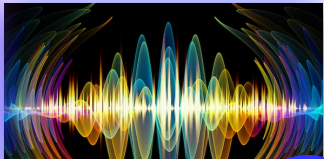


What did Lily get *__what* in order to pet *__what*?

What did Lily get *__what* and then pet *__what*?

What did Lily get *__what* before petting *__what*?

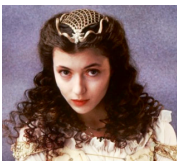
child language acquisition



knowledge about *wh*-dependencies

for instance, which *wh*-dependencies are
strongly dispreferred vs. *preferred*

This puppy is also really adorable.



*Lily wants to pet him too,
but she has to get the kitty first.*



What did Lily get the kitty in order to pet __*what*?

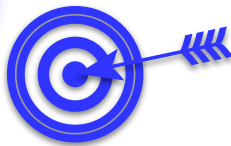
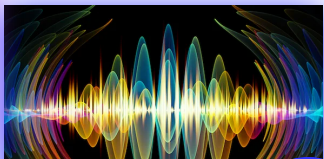
What did Lily get the kitty and then pet __*what*?

What did Lily get the kitty before petting __*what*?

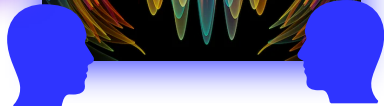


What ... __what ... __what?

child language acquisition



knowledge about *wh*-dependencies



The **frequency** of lexical items can also affect the judged **acceptability** of *wh*-dependencies.



What ... *what* ... *what*?



What ... *what*?



*Elizabeth knows that Jack saw something.
She feels the need to tell someone else about it.*

She's a bit unhappy about the situation.



What did Elizabeth *say that* Jack saw *what*?

more frequent

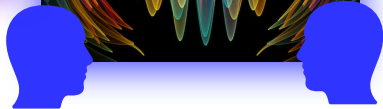
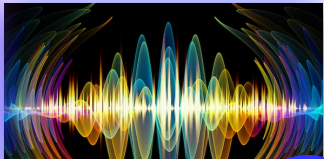


What did Elizabeth *whine that* Jack saw *what*?

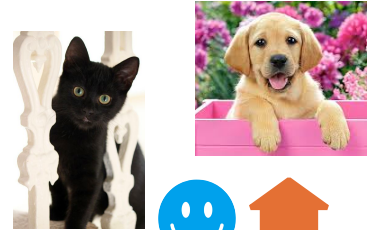
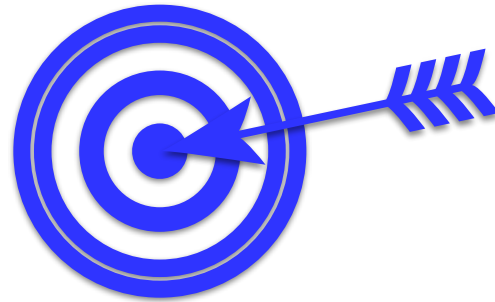
less frequent



child language acquisition



knowledge about *wh*-dependencies



What ... *what* ... *what*?



What ... *what*?



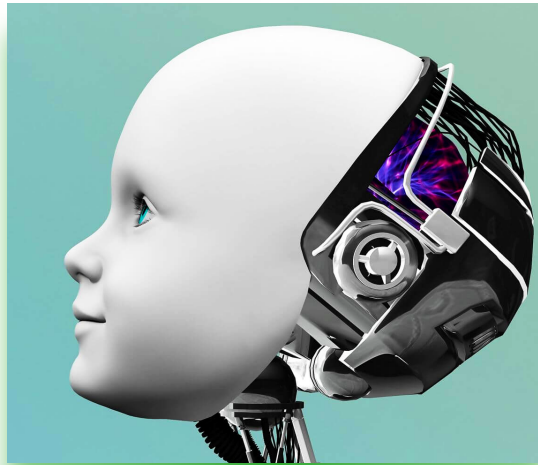
So how can children acquire this (and other) *target knowledge*?
How does the *magical process of acquisition* work?

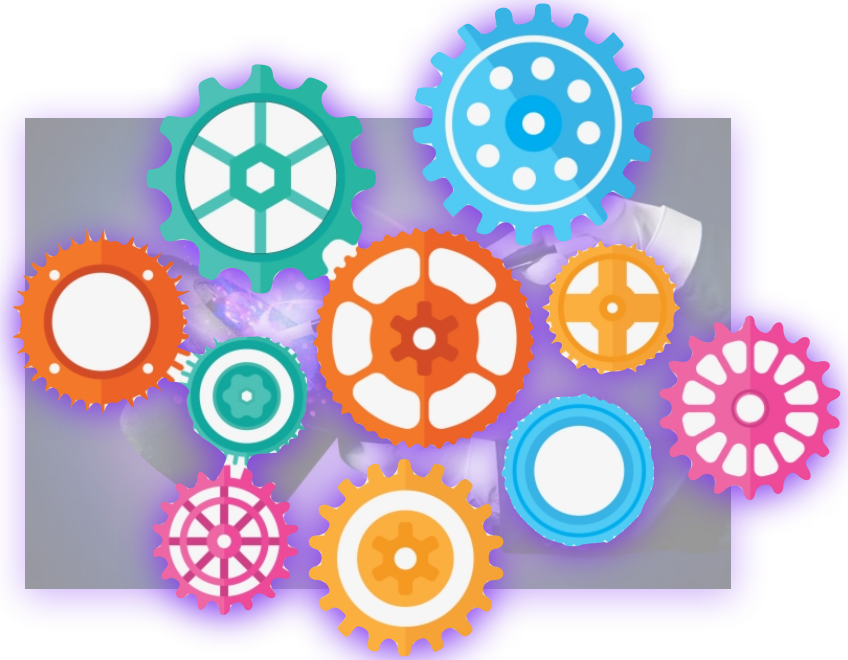
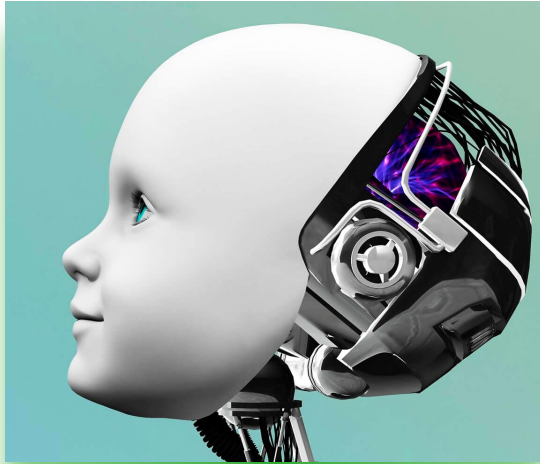


child language acquisition



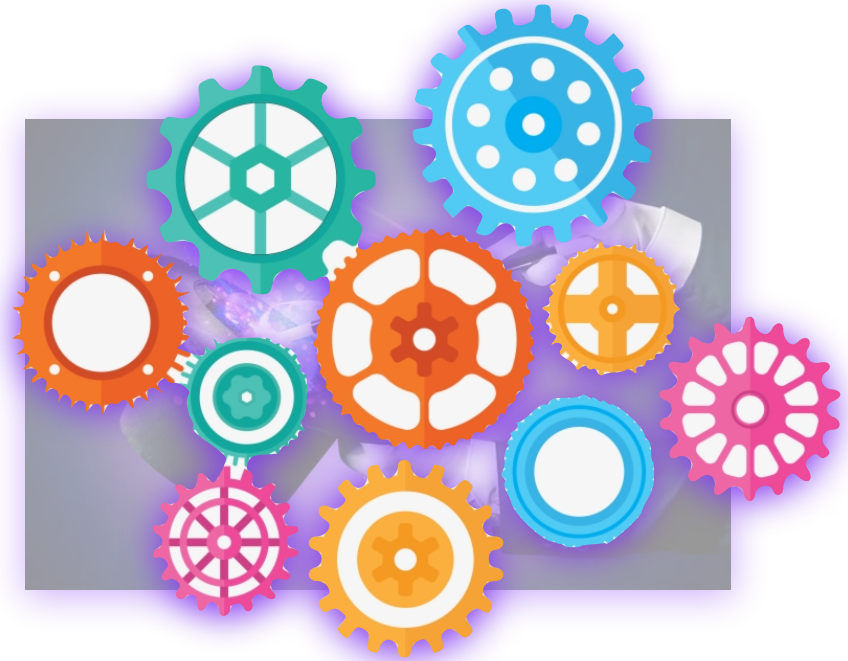
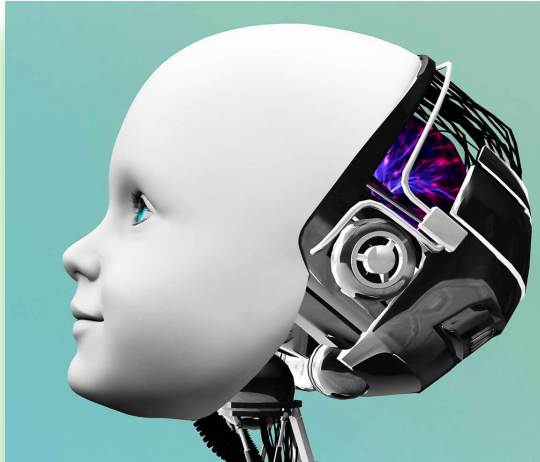
I primarily use quantitative methods like computational cognitive modeling to try to figure this out.





Computational cognitive modeling lets us **explore theoretical ideas precisely**, and evaluate how well **any particular theory** can explain empirical data on **children's language acquisition**.

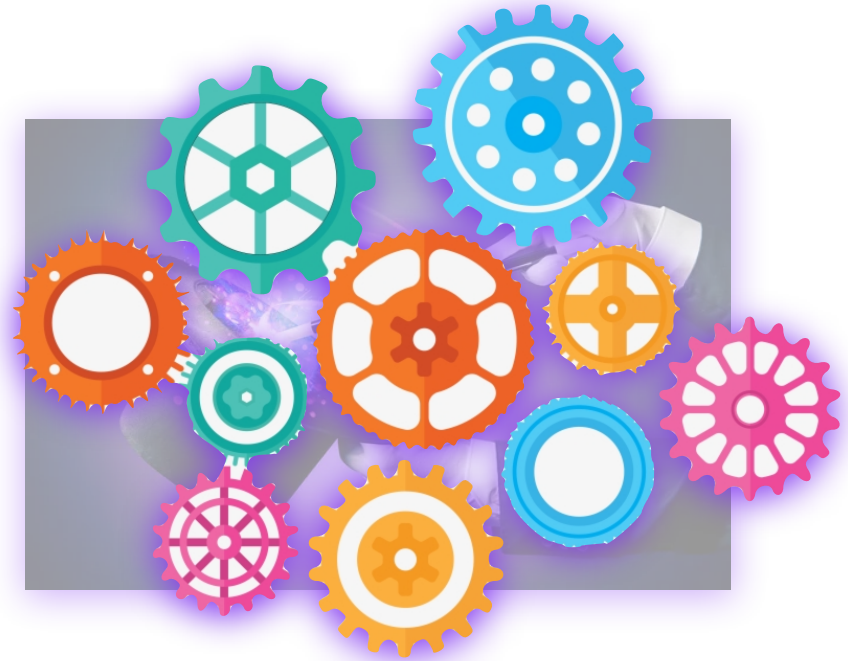
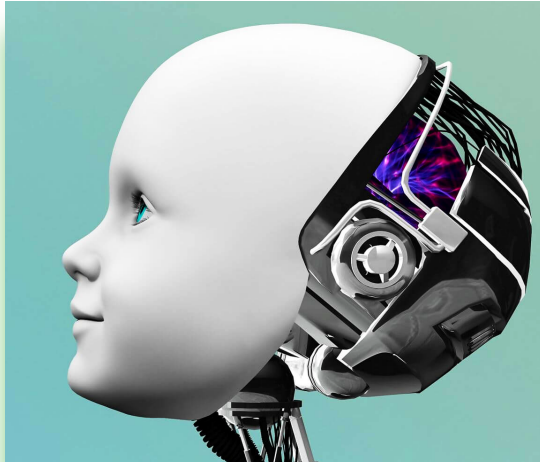
computational cognitive modeling



Math is at the heart of this tool.

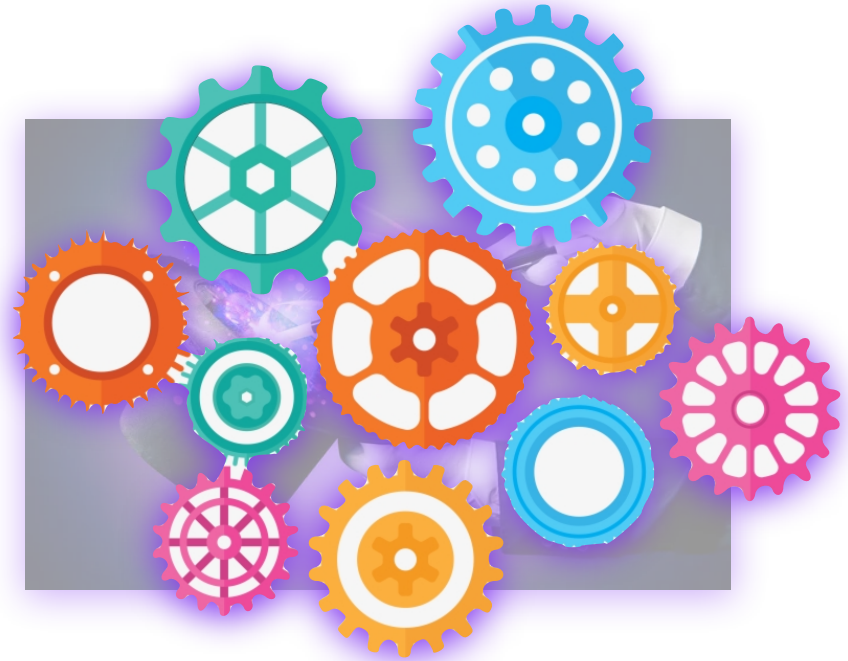
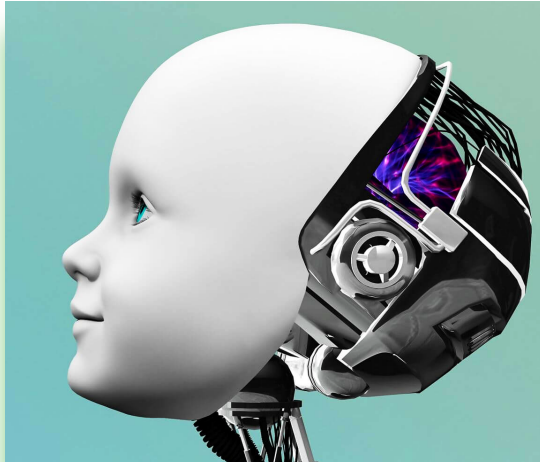


computational cognitive modeling



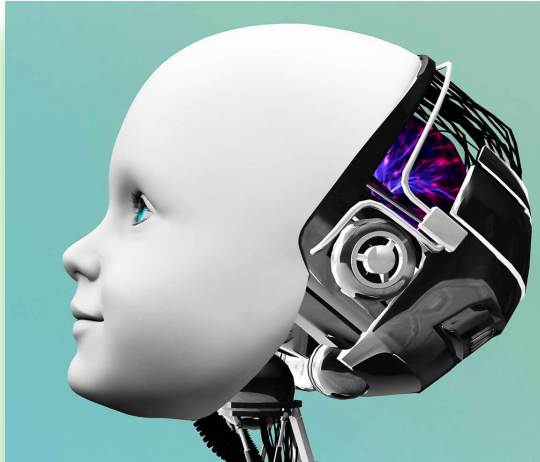
One main part: Counting things





One main part: **Counting** things
(sometimes we count a lot of things)

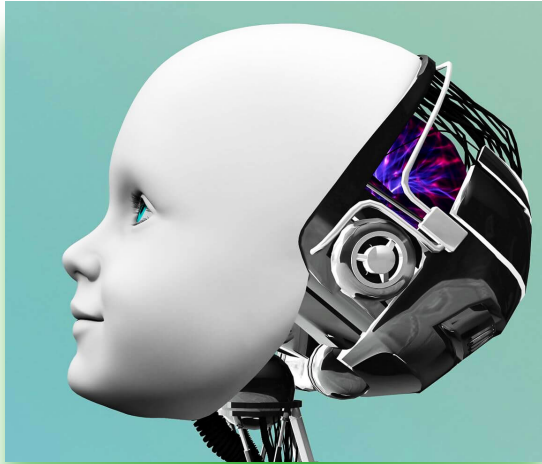




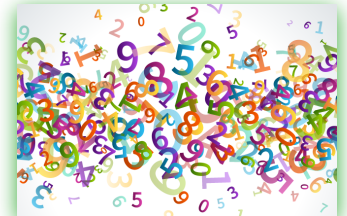
counting

Another part: **principled reasoning**
based on those counts





counting

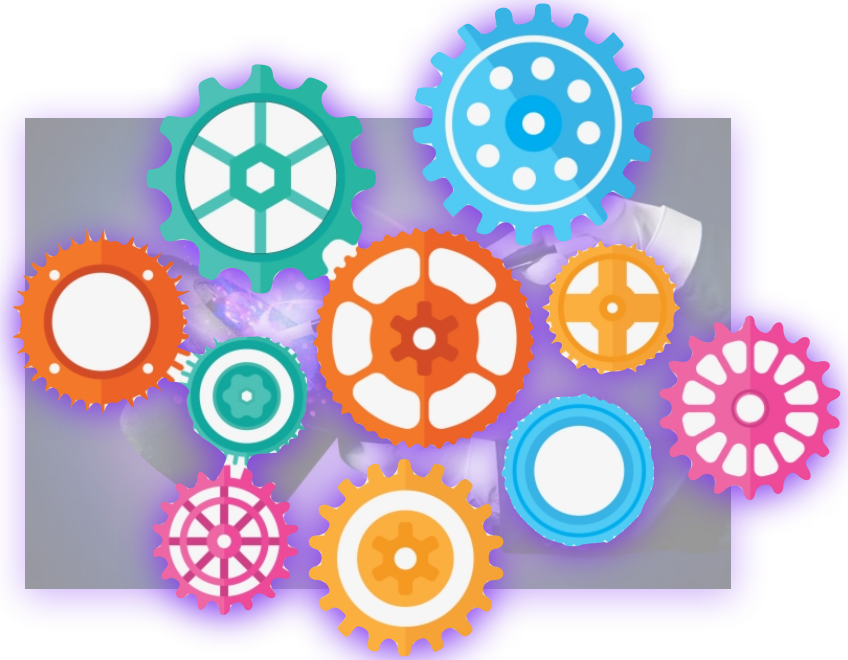
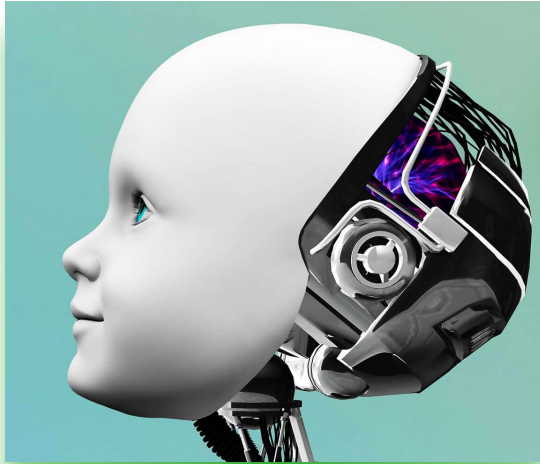


Another part: principled reasoning
based on those counts

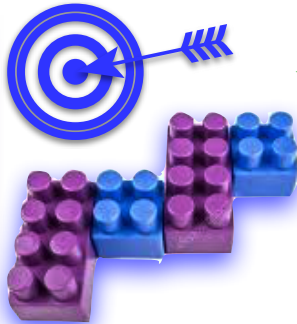
Bayesian inference



$$p(\textit{Generalization} | \textit{Data}) \propto p(\textit{Generalization}) \cdot p(\textit{Data} | \textit{Generalization})$$



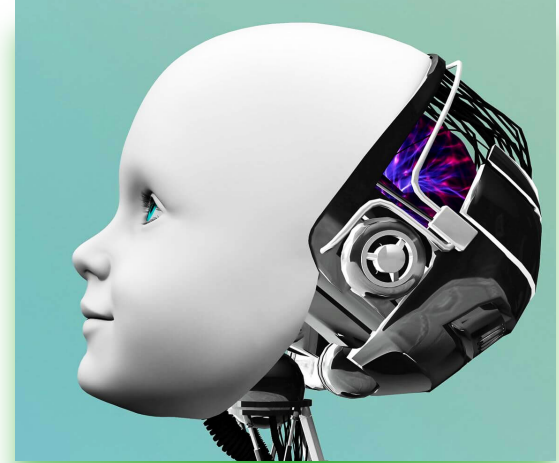
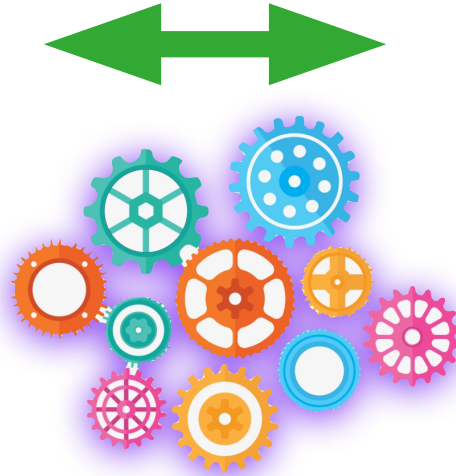
But **what** do we count and reason over? How do we **connect** that information to language **acquisition**?



child language acquisition

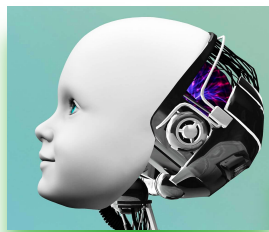


computational cognitive modeling

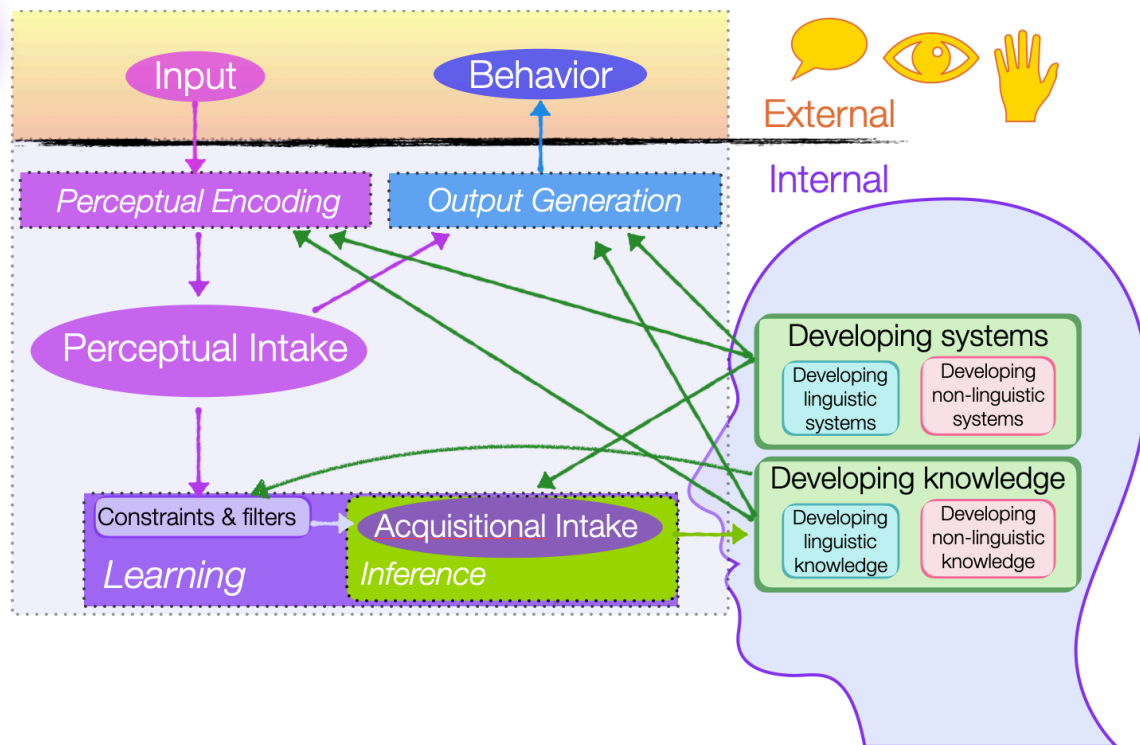


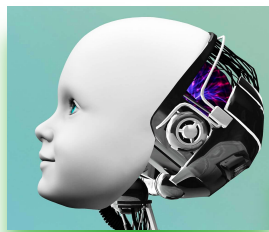
We can use computational cognitive modeling to encode a child's acquisition process very precisely.



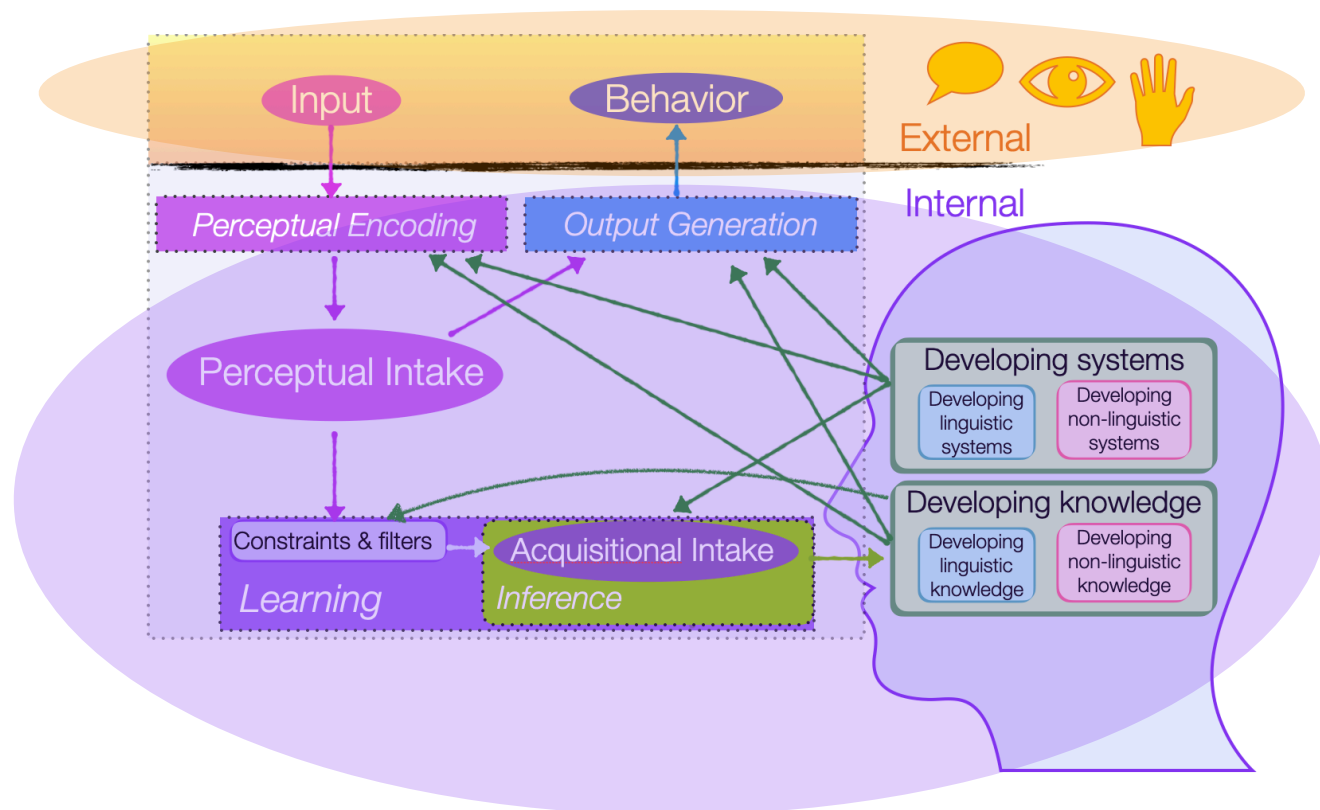


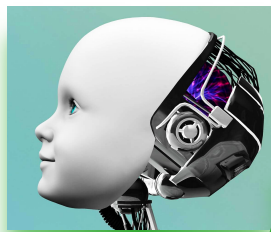
One way to encode a **child's acquisition process**.



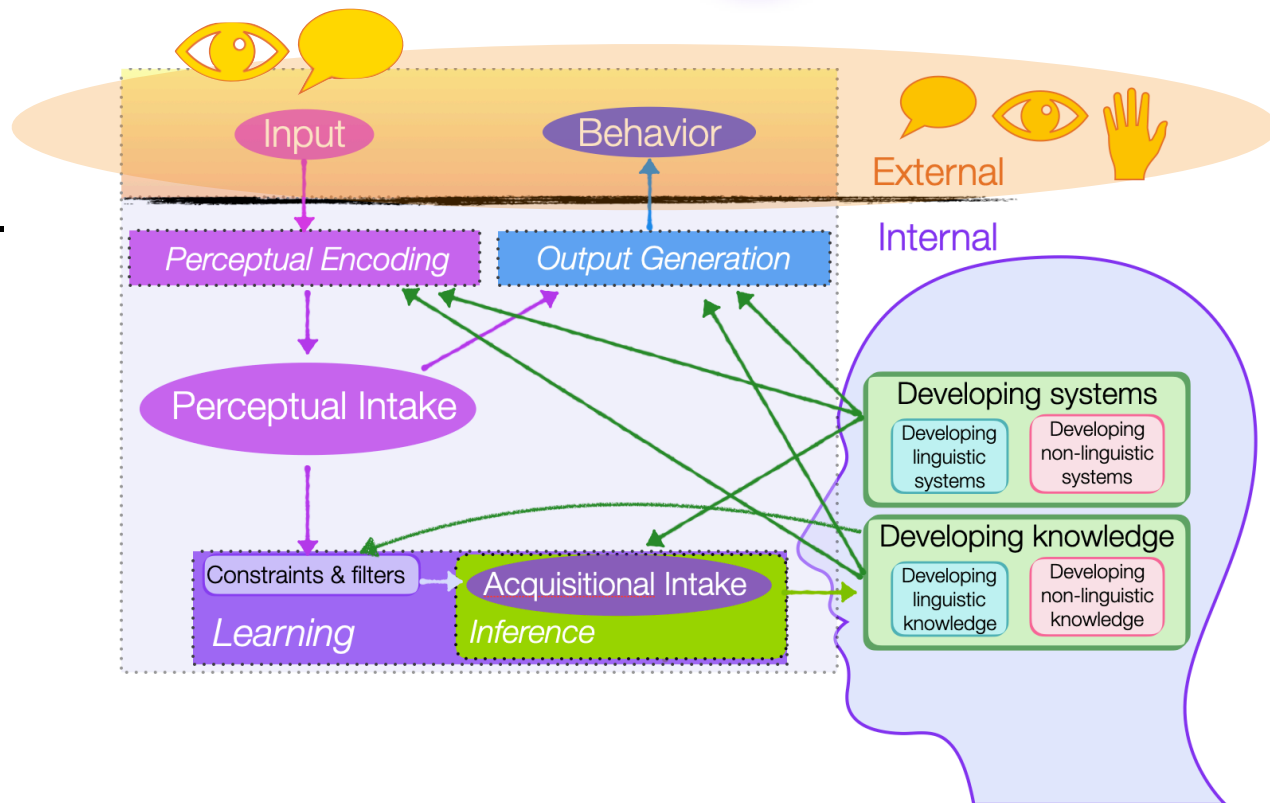


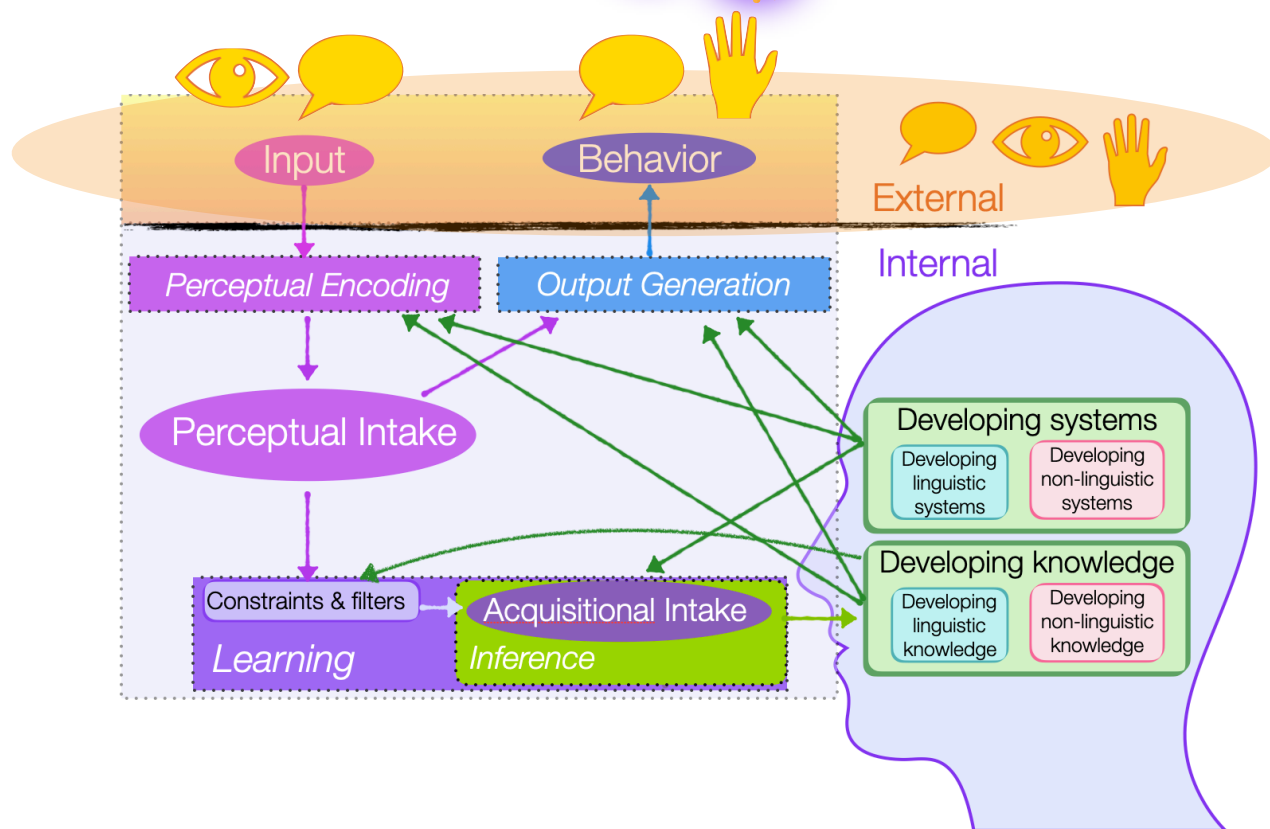
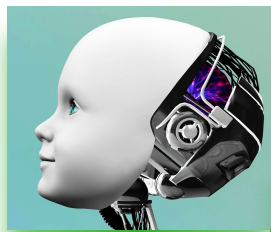
A basic distinction:
What's **external** vs.
internal to the child

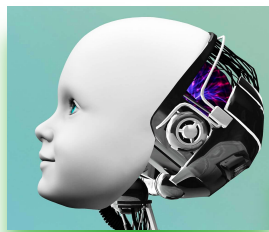




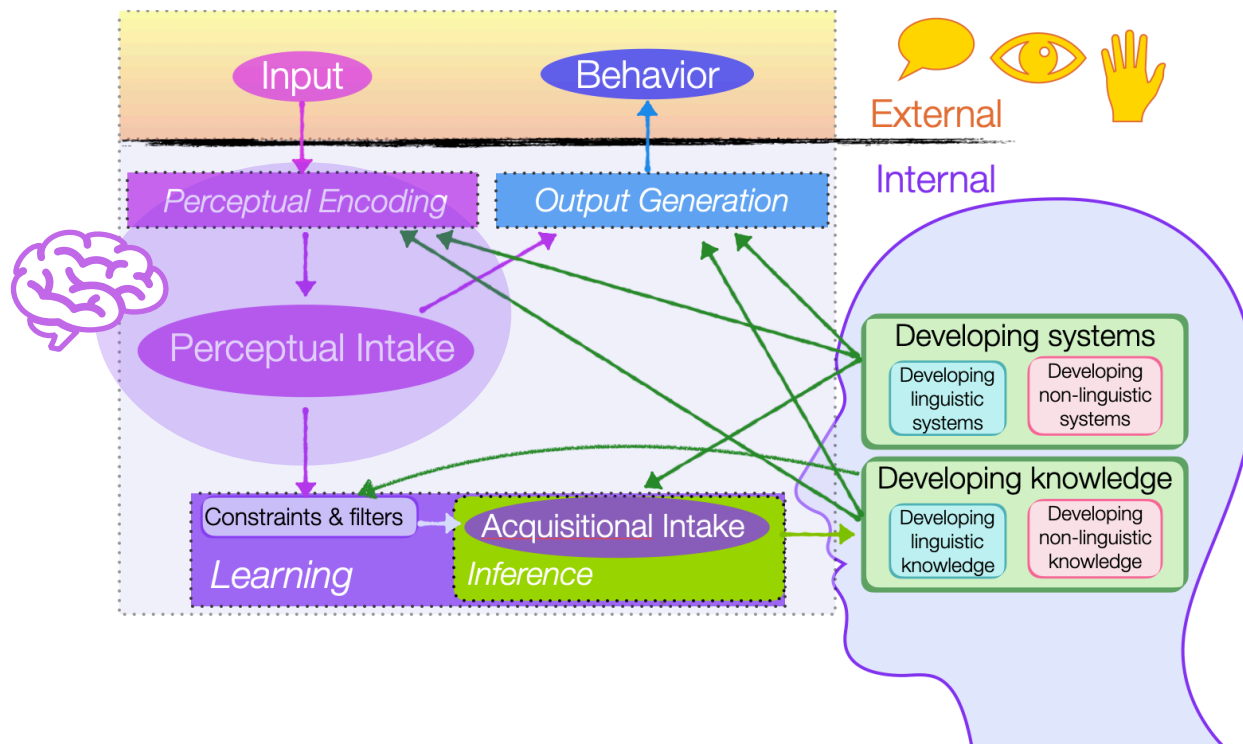
We can observe external things like the input signal to the child.

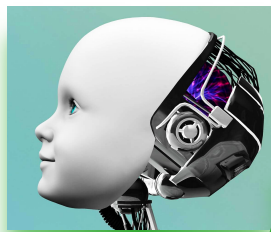




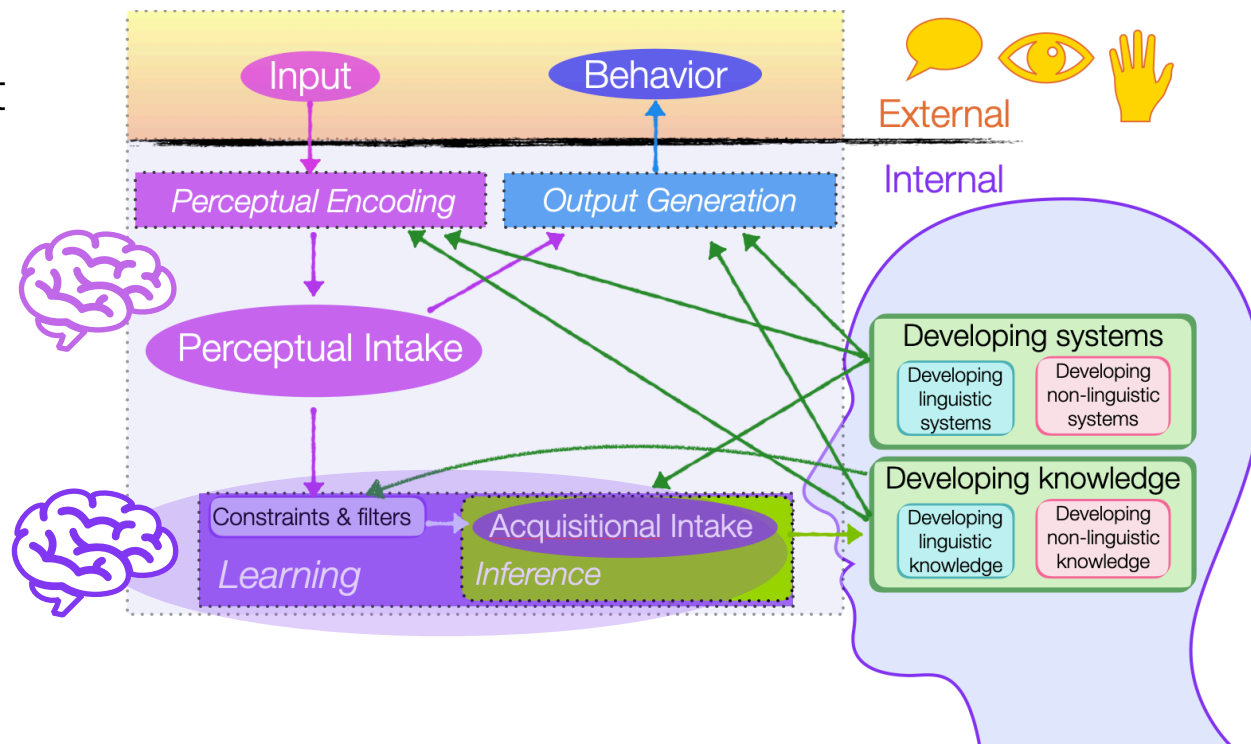


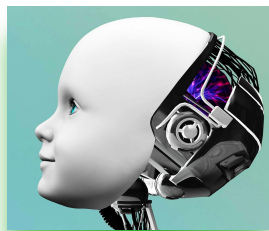
We can't observe internal things like what the child can perceive from the input signal.



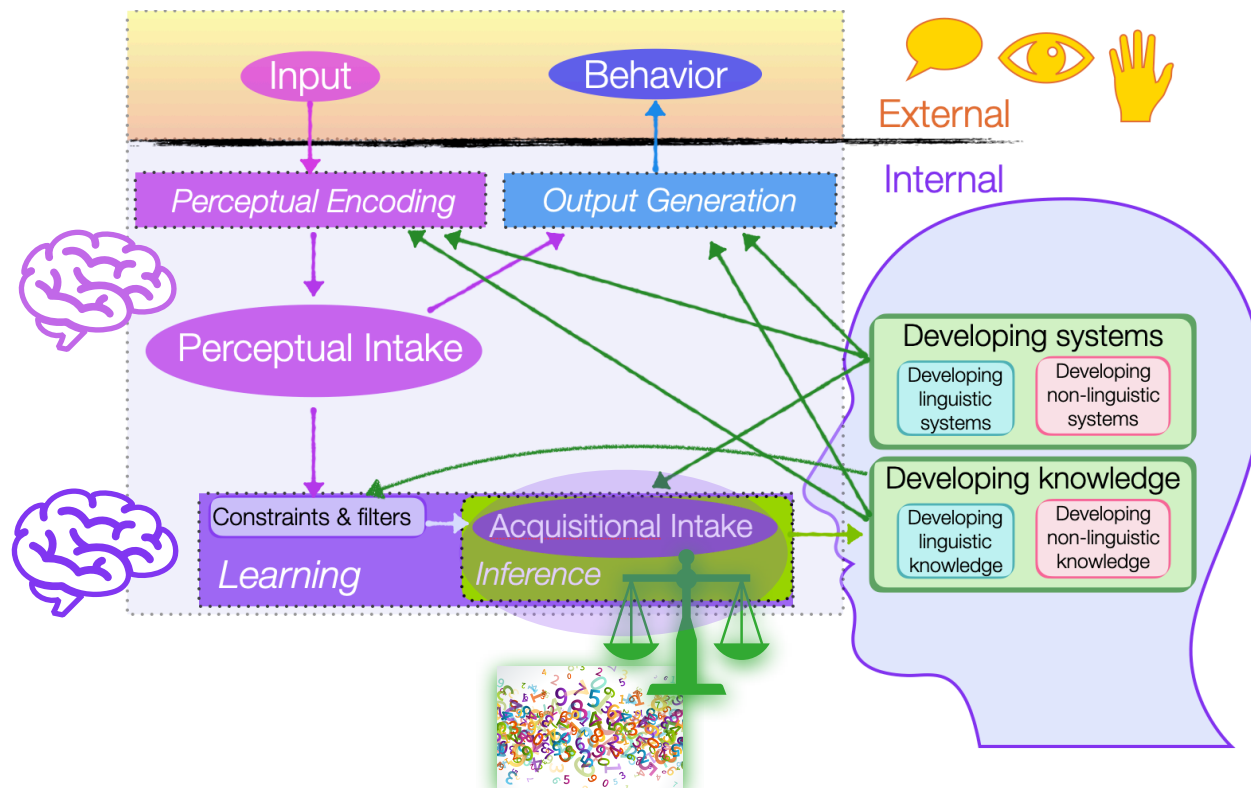


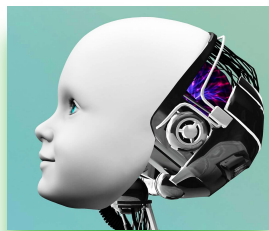
We can't observe internal things like what additional filtering there might be before the child learns from that intake.



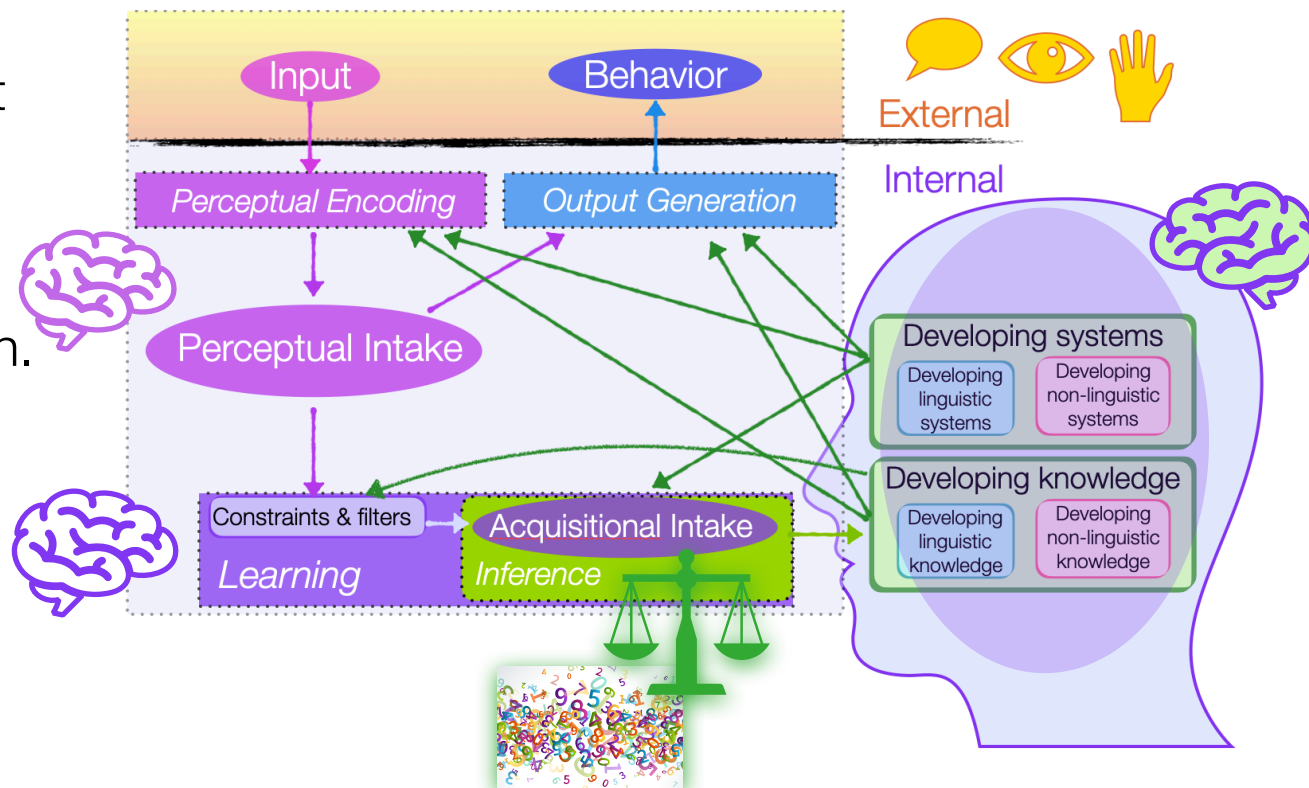


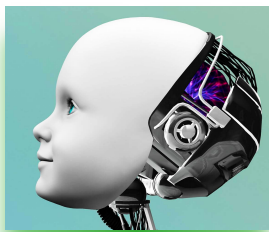
We can't observe
internal things like how
the inference process
works.



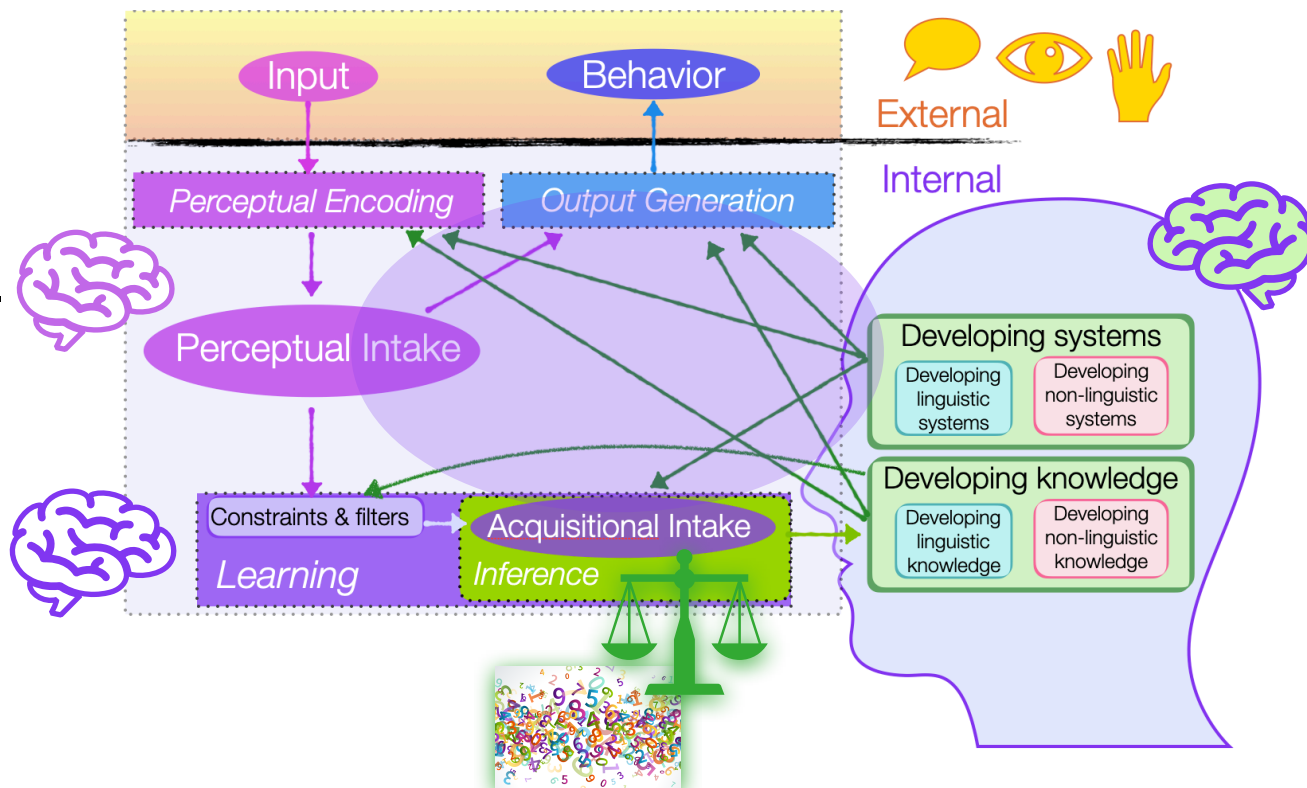


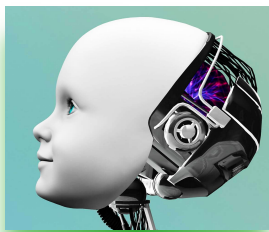
We can't observe
internal things like what
state the child's
developing knowledge
and developing
cognitive systems are in.



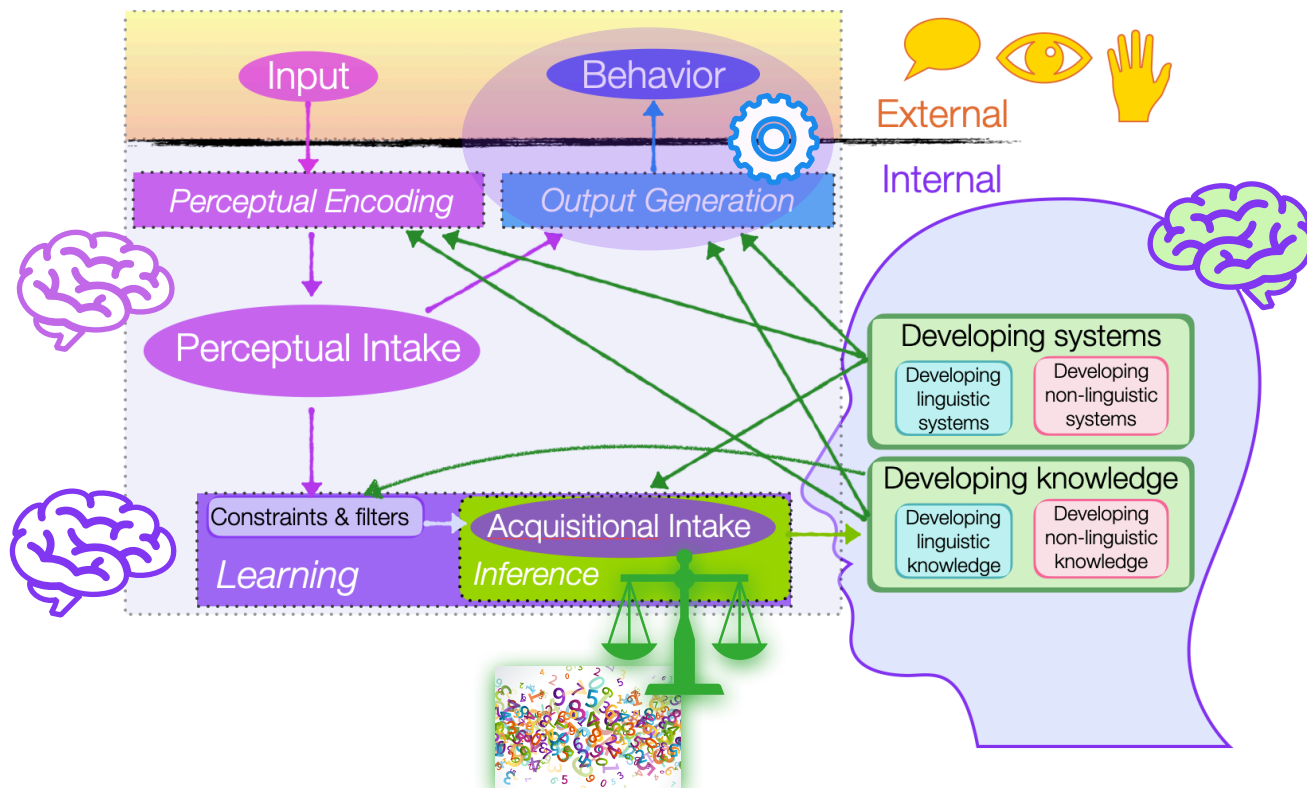


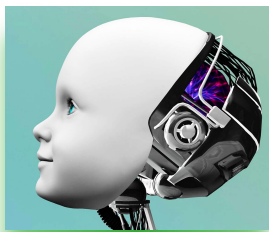
We can't observe
internal things like how
these developing
components impact
everything else internal.



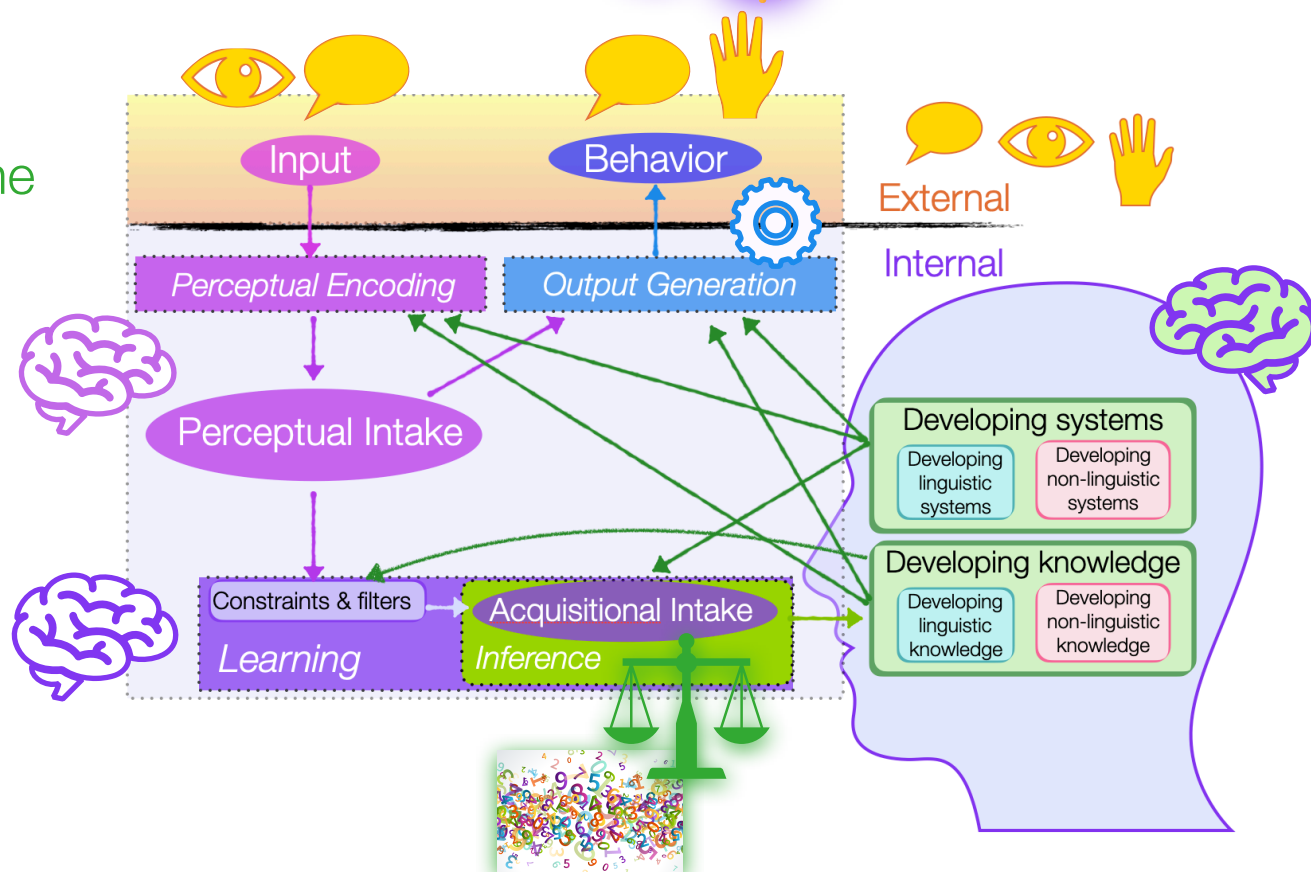


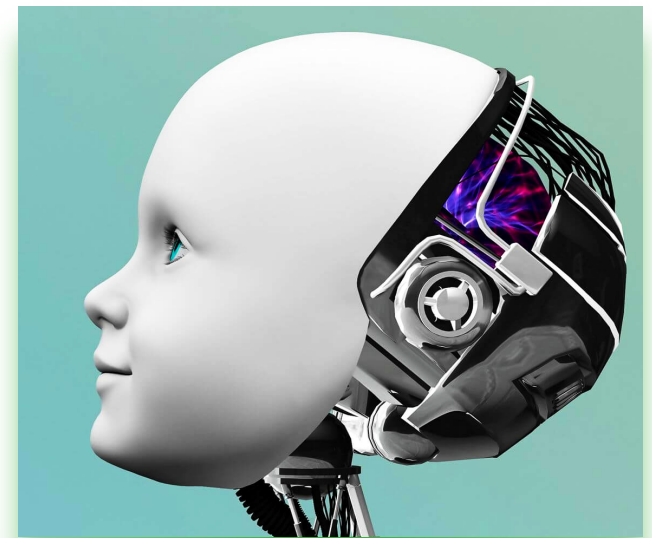
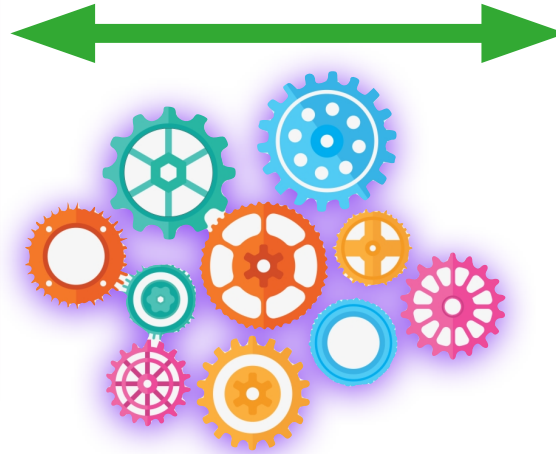
We can't observe
internal things like how
the child generates the
output we eventually
can observe.



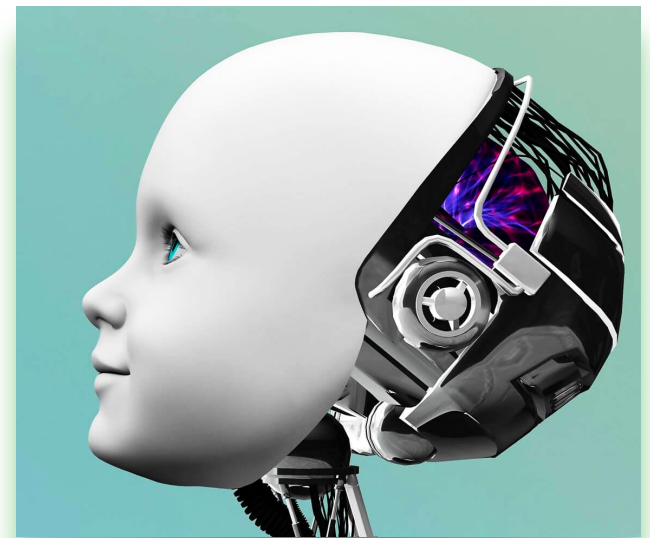
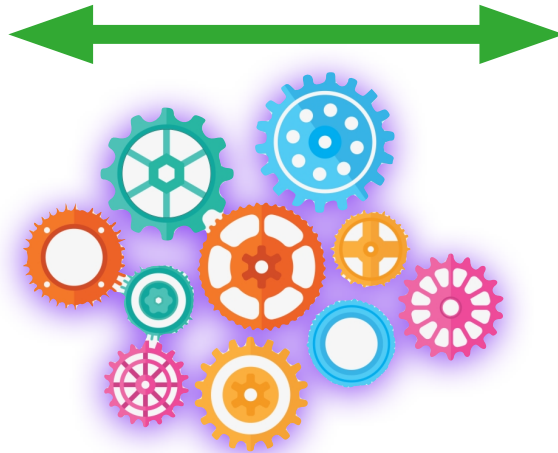


All these parts are important for making the process of acquisition very precise.

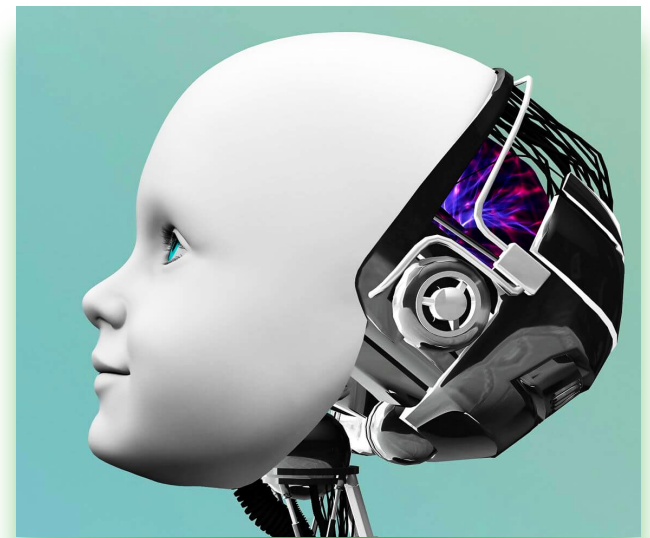
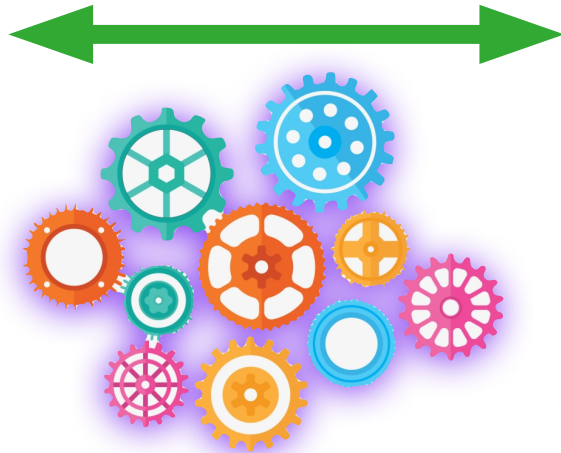




In a **computational cognitive model**, we try to implement all these parts of the **acquisition process** to **be the same** as how they work in **children**.

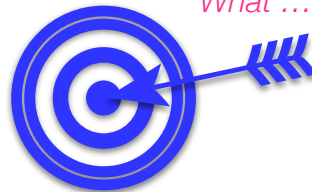


For some parts, we draw on **available empirical data**. For other parts, we rely on the **acquisition theory** we're trying to evaluate.

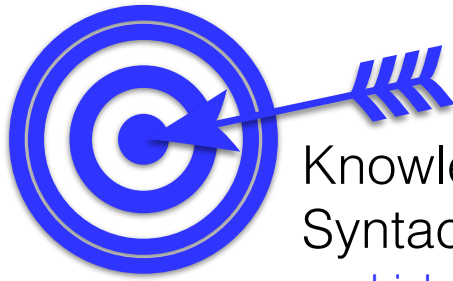


What ... __what?

What ... __what?



Let's see how this works for the acquisition of some [knowledge about *wh*-dependencies](#).



Knowledge:
Syntactic islands

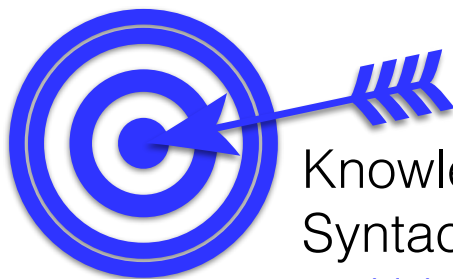
...which involve constraints over *wh*-dependencies.



What ... what?



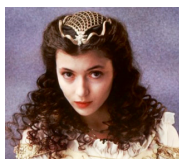
What ... what?



Knowledge:
Syntactic islands

...which involve constraints over *wh*-dependencies.

This kitty was bought as a present for someone.



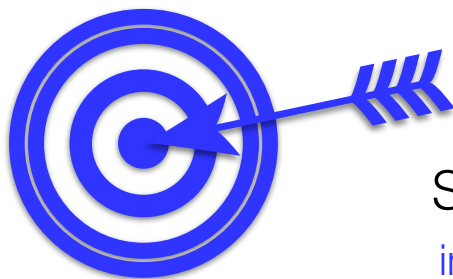
Lily thinks this kitty is pretty.



“Who does Lily think the kitty for ___{who} is pretty?”



What does Lily think ___{what} is pretty, and who does she think it's for ___{who}?

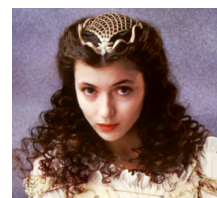


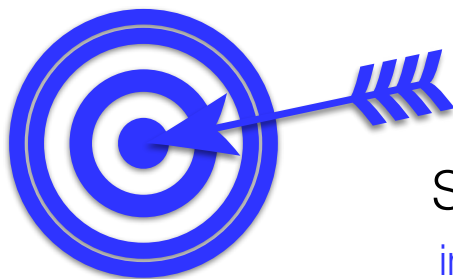
Syntactic islands
involve *wh*-dependencies.

What's going on here?

There's a *dependency* between the *wh*-word *who* and where it's understood (*the gap*)

Who does Lily think the kitty for __*who* is pretty?



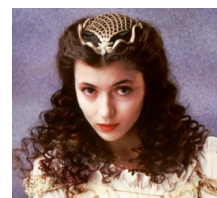


Syntactic islands
involve *wh*-dependencies.

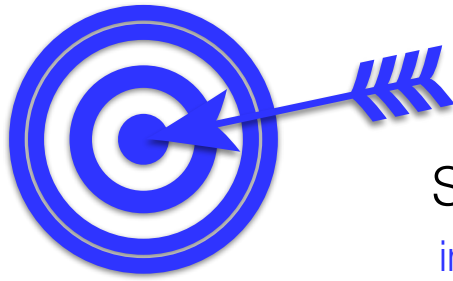
What's going on here?

There's a *dependency* between the *wh*-word *who* and where it's understood (*the gap*)

Who does Lily think the kitty for *__who* is pretty?



This dependency is *strongly dispreferred* in English.



Syntactic islands
involve *wh*-dependencies.

What's going on here?

There's a *dependency* between the *wh*-word *who* and where it's understood (*the gap*)

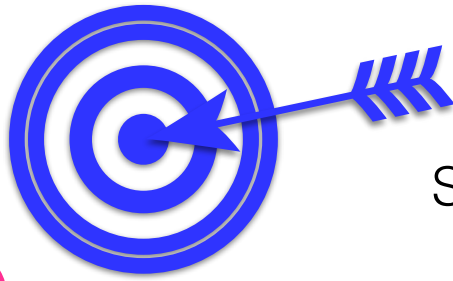
Who does Lily think the kitty for *__who* is pretty?



This dependency is *strongly dispreferred* in English.

One explanation: The dependency crosses a “*syntactic island*”, which is *latent structure* the mind imposes on this sequence of words. A *wh*-dependency can't cross this structure. (metaphor: it can't “get out of” an island) [Ross 1967]





Syntactic islands

Ross 1967

Who does Lily think the kitty for __*who* is pretty?

Subject island

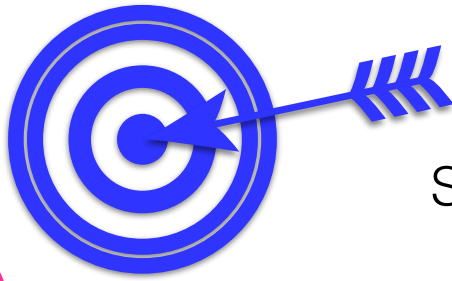


Jack is somewhat tricky.

He claimed he bought something.

What did Jack make the claim that he bought __*what*?





Syntactic islands

Ross 1967

Who does Lily think the kitty for __*who* is pretty?

Subject island

What did Jack make the claim that he bought __*what*?

Complex NP island



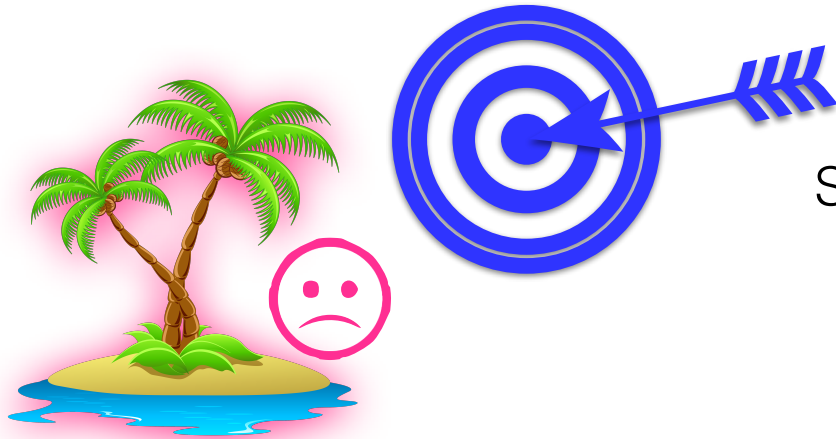
Jack is somewhat tricky.

He claimed he bought something.

Elizabeth wondered if he actually did
and what it was.

What did Elizabeth wonder whether Jack bought __*what*?





Syntactic islands

Ross 1967

Who does Lily think the kitty for *__who* is pretty? Subject island

What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island



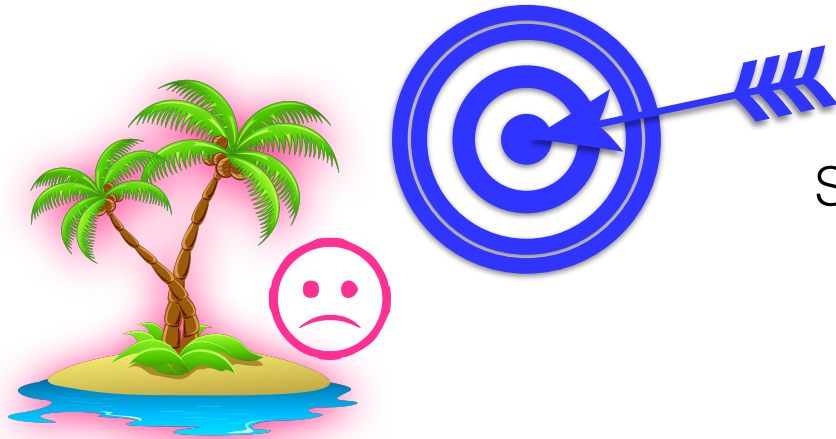
Jack is somewhat tricky.

He claimed he bought something.

Elizabeth worried it was something dangerous.

What did Elizabeth worry if Jack bought *__what*?





Syntactic islands

Who does Lily think the kitty for __*who* is pretty? Subject island

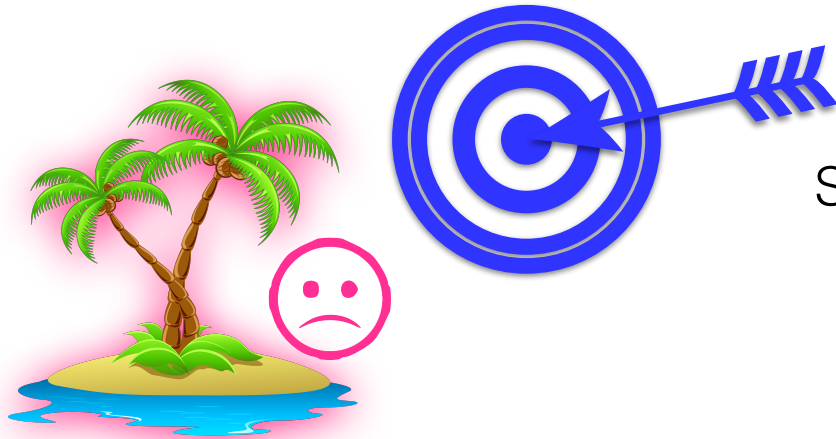
What did Jack make the claim that he bought __*what*? Complex NP island

What did Elizabeth wonder whether Jack bought __*what*? Whether island

What did Elizabeth worry if Jack bought __*what*? Adjunct island

Important: It's not about the length of the dependency.

(Chomsky 1965, Ross 1967)



Syntactic islands

Who does Lily think the kitty for __*who* is pretty? Subject island

What did Jack make the claim that he bought __*what*? Complex NP island

What did Elizabeth wonder whether Jack bought __*what*? Whether island

What did Elizabeth worry if Jack bought __*what*? Adjunct island

Important: It's not about the length of the dependency.

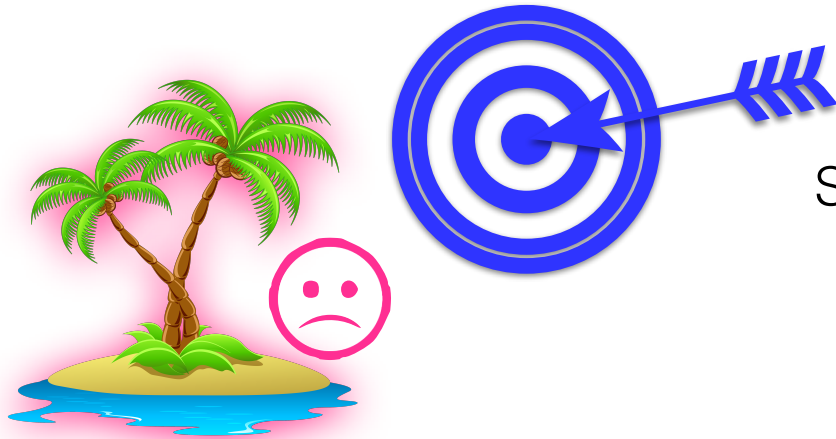
(Chomsky 1965, Ross 1967)

What did Elizabeth think __*what*?



Elizabeth





Syntactic islands

Who does Lily think the kitty for __*who* is pretty? Subject island

What did Jack make the claim that he bought __*what*? Complex NP island

What did Elizabeth wonder whether Jack bought __*what*? Whether island

What did Elizabeth worry if Jack bought __*what*? Adjunct island

Elizabeth



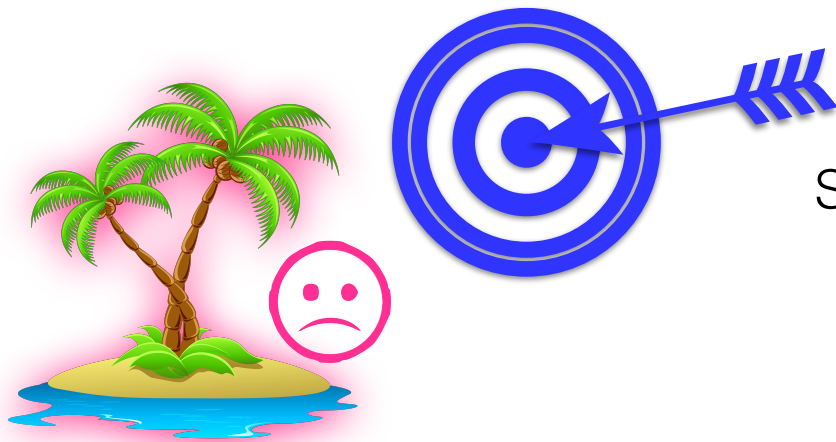
Jack



What did Elizabeth think Jack said __*what*?



Important: It's not about the length of the dependency.
(Chomsky 1965, Ross 1967)



Syntactic islands

Who does Lily think the kitty for *__who* is pretty? Subject island

What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island

Elizabeth



Jack



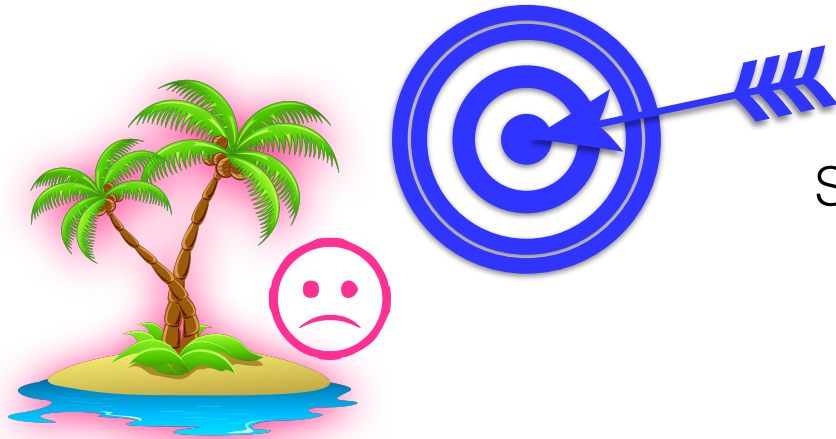
Lily



What did Elizabeth think Jack said Lily saw *__what*?



Important: It's not about the length of the dependency.
(Chomsky 1965, Ross 1967)



Syntactic islands

Who does Lily think the kitty for *__who* is pretty? Subject island

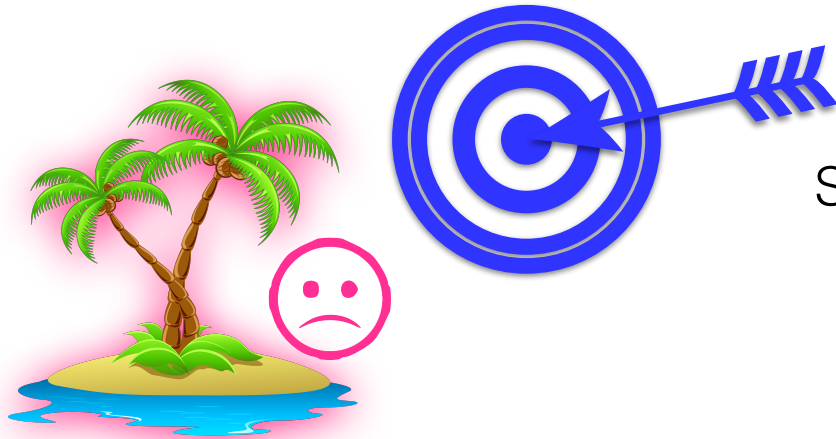
What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island

English adults **judge** these island-crossing dependencies to be **far less acceptable** than many others, including others that are very similar except that they don't cross syntactic islands (Sprouse et al. 2012).





Syntactic islands

Who does Lily think the kitty for *__who* is pretty? Subject island

What did Jack make the claim that he bought *__what*? Complex NP island

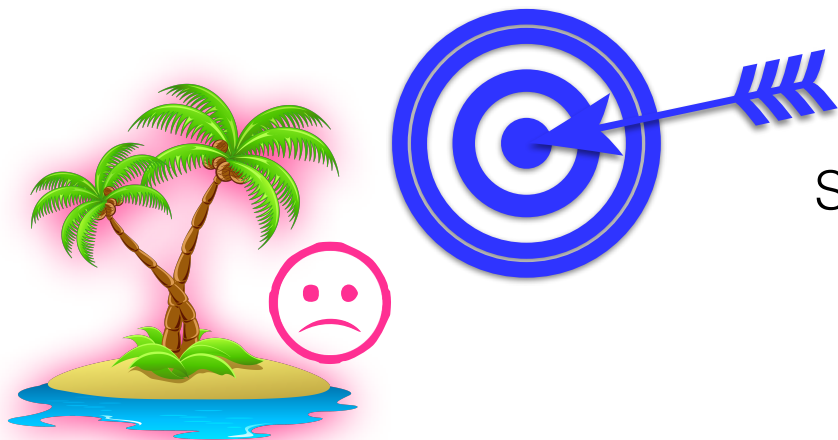
What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island



English-learning children strongly **disprefer** one of these island-crossing dependencies compared to others (de Villiers et al. 2008).





Syntactic islands

Who does Lily think the kitty for *__who* is pretty? Subject island

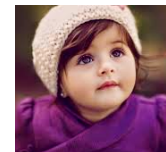
What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island

Recall:

The **frequency** of a lexical item can also affect adult **acceptability judgments** of potential syntactic islands.

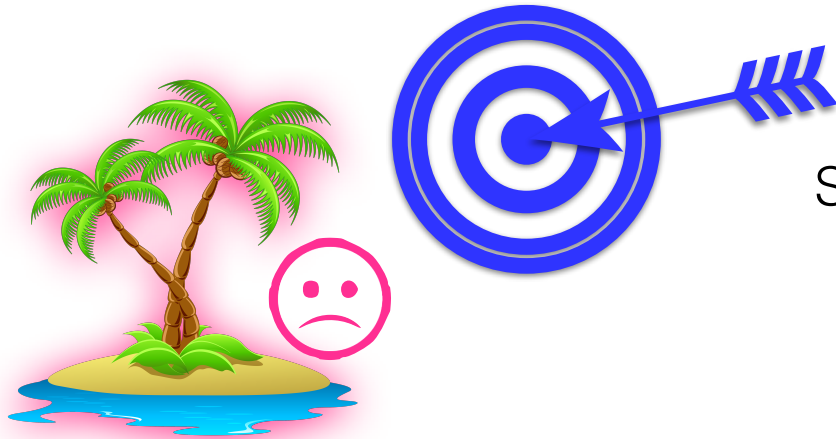


What did Elizabeth *say that* Jack saw *__what*? 

more frequent 

What did Elizabeth *whine that* Jack saw *__what*? 

less frequent 



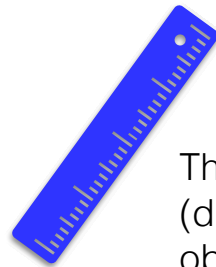
Syntactic islands

Who does Lily think the kitty for *__who* is pretty? Subject island

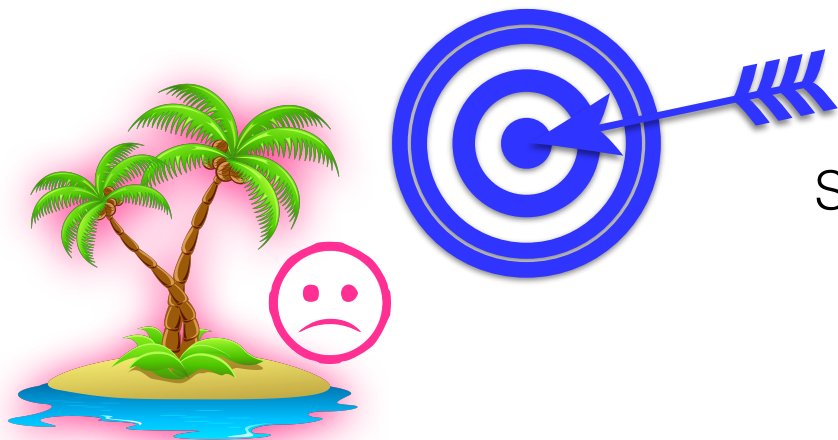
What did Jack make the claim that he bought *__what*? Complex NP island

What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island



These judgments and (dis)preferences are a [measurable](#) observable behavior that can [signal the successful acquisition](#) of syntactic island knowledge.



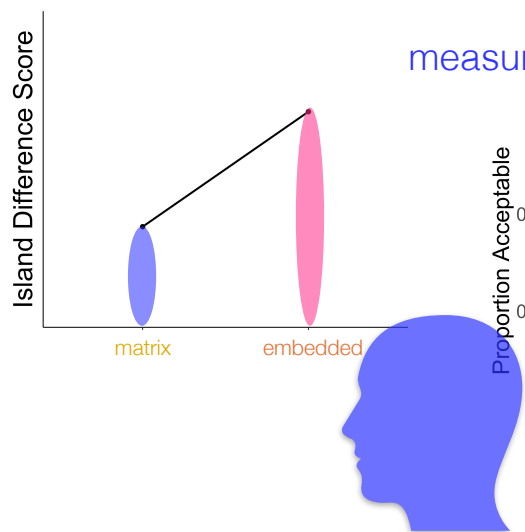
Syntactic islands

Who does Lily think the kitty for *__who* is pretty? Subject island

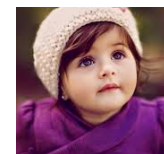
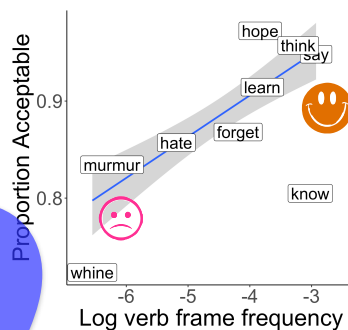
What did Jack make the claim that he bought *__what*? Complex NP island

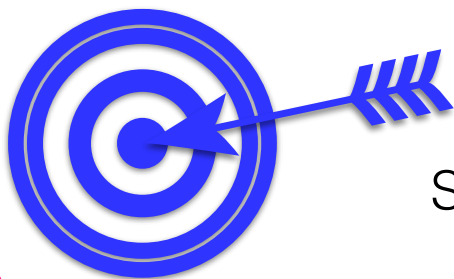
What did Elizabeth wonder whether Jack bought *__what*? Whether island

What did Elizabeth worry if Jack bought *__what*? Adjunct island

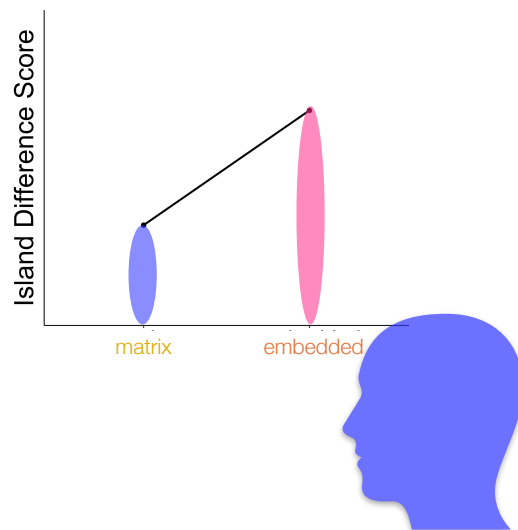


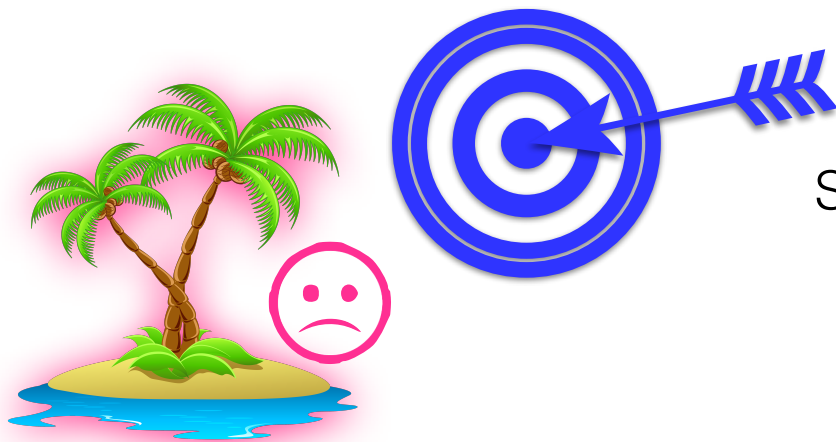
measurable observable behavior



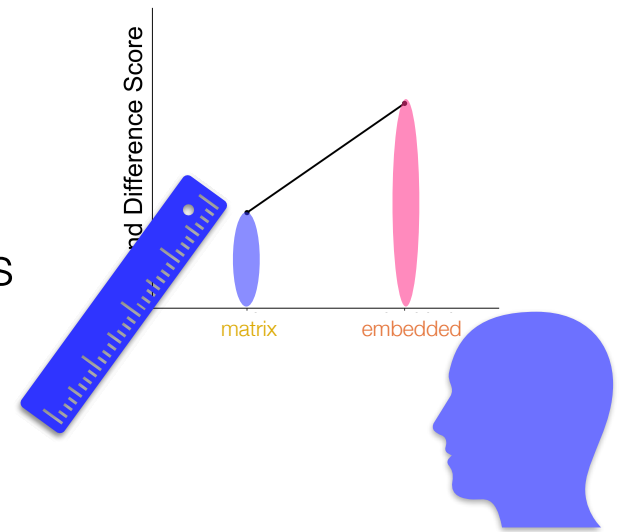


Syntactic islands





Syntactic islands

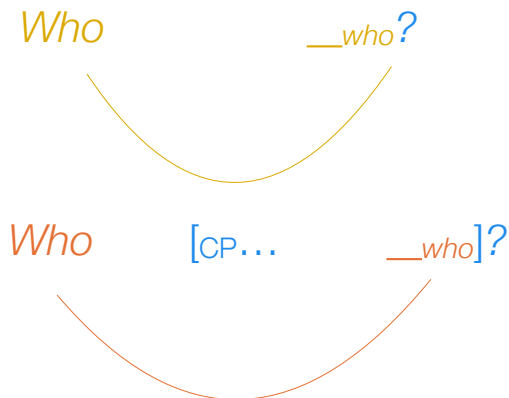


Adult knowledge as measured by [acceptability judgment](#) behavior

Sprouse et al. 2012: [magnitude estimation judgments](#)

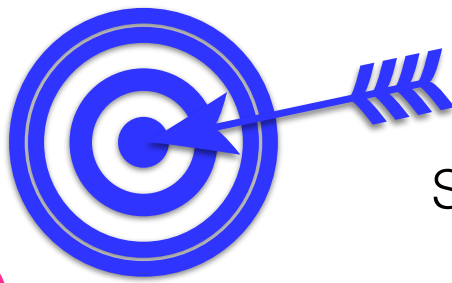
- factorial definition controlling for two salient properties of island-crossing dependencies

length of dependency
(**matrix** vs. **embedded**)

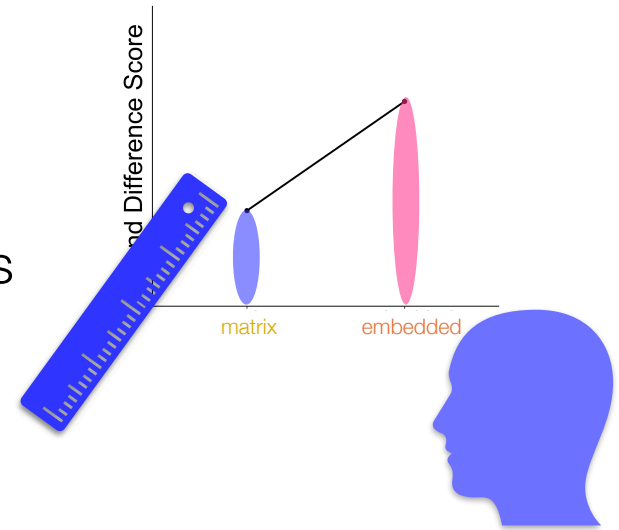


presence of an **island** structure
(**non-island** vs. **island**)





Syntactic islands



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix** vs. **embedded**)

X

presence of an **island** structure
(**non-island** vs. **island**)

Subject island stimuli

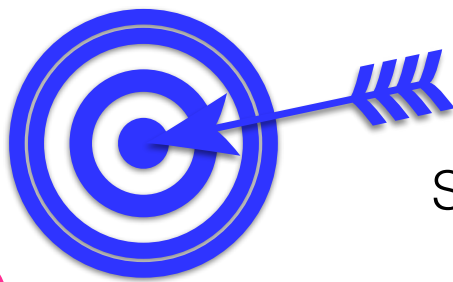
Who __ thinks [the necklace is expensive]?

What does Jack think [__ is expensive]?

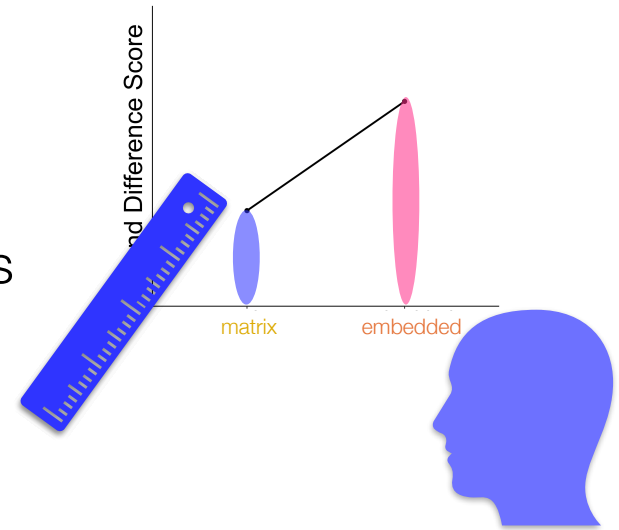
Who __ thinks [the necklace for Lily] is expensive?

*Who does Jack think [the necklace for __] is expensive?

matrix	non-island
embedded	non-island
matrix	island
embedded	island



Syntactic islands



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix** vs. **embedded**)

X

presence of an **island** structure
(**non-island** vs. **island**)

Whether island stimuli

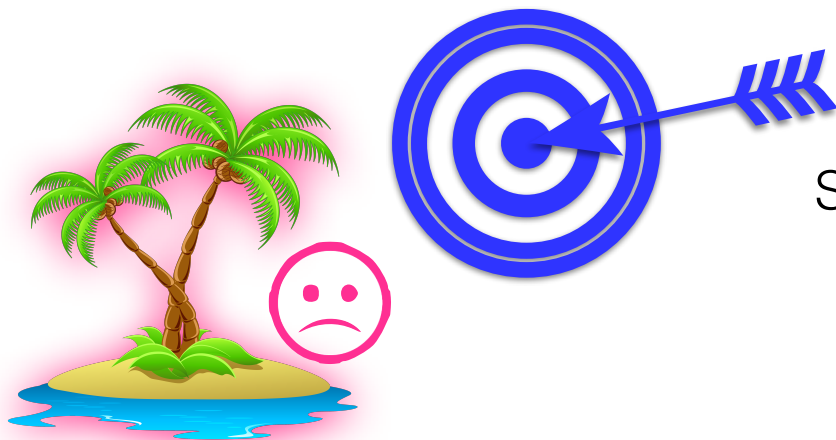
Who __ thinks [that Jack stole the necklace]?

What does the teacher think [that Jack stole __]?

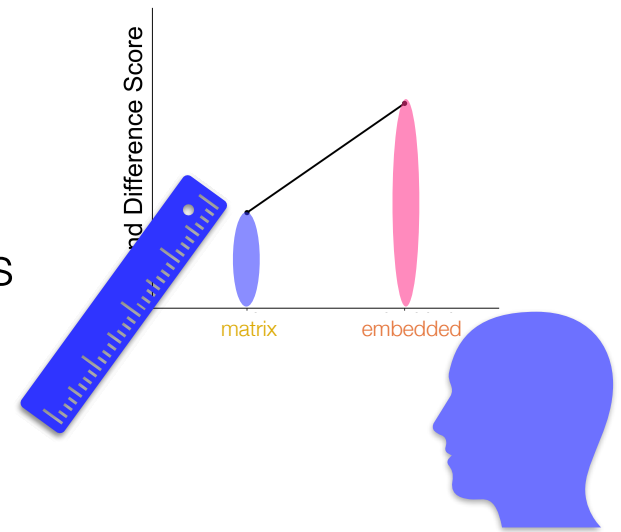
Who __ wonders [whether Jack stole the necklace]?

*What does the teacher wonder [whether Jack stole __]?

matrix		non-island
embedded		non-island
matrix		island
embedded		island



Syntactic islands



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix** vs. **embedded**)

X

presence of an **island** structure
(**non-island** vs. **island**)

Adjunct island stimuli

Who __ thinks [that Lily forgot the necklace]?

What does the teacher think [that Lily forgot __]?

Who __ worries [if Lily forgot the necklace]?

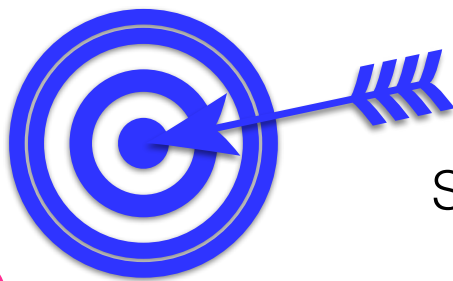
*What does the teacher worry [if Lily forgot __]?

matrix | non-island

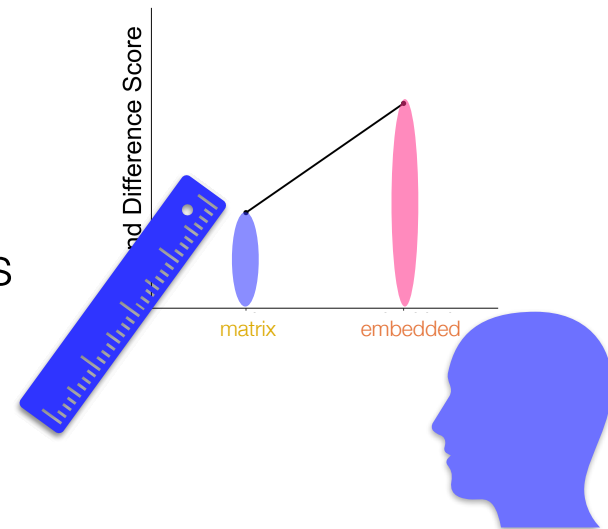
embedded | non-island

matrix | island

embedded | island



Syntactic islands



Adult knowledge as measured by **acceptability judgment** behavior

length of dependency
(**matrix** vs. **embedded**)

X

presence of an **island** structure
(**non-island** vs. **island**)

Complex NP island stimuli

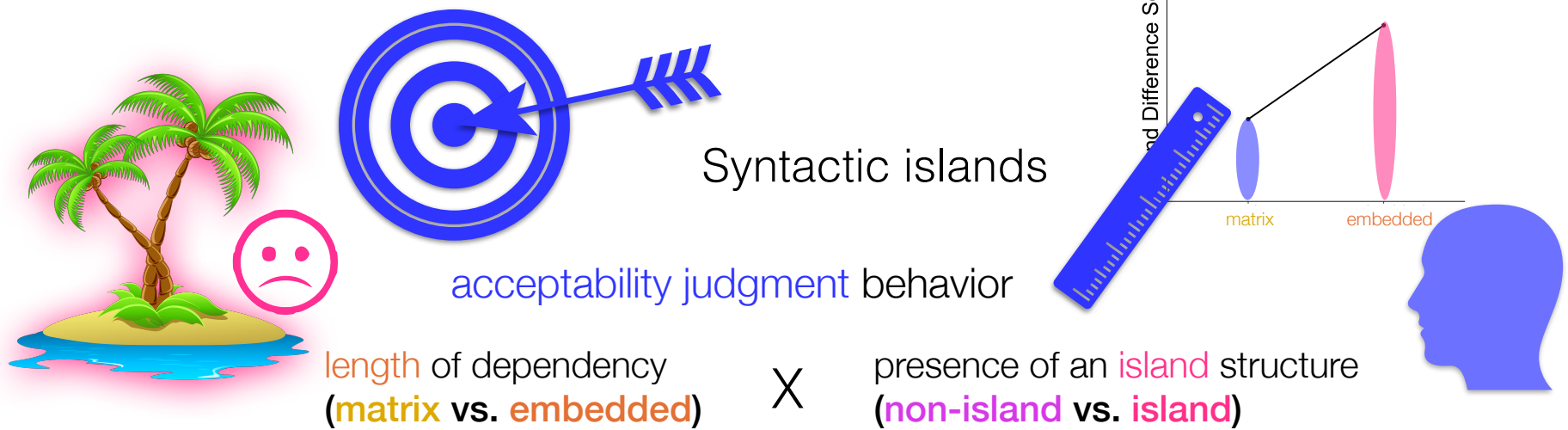
Who __ claimed [that Lily forgot the necklace]?

What did the teacher claim [that Lily forgot __]?

Who __ made [the claim that Lily forgot the necklace]?

*What did the teacher make [the claim that Lily forgot __]?

matrix	non-island
embedded	non-island
matrix	island
embedded	island

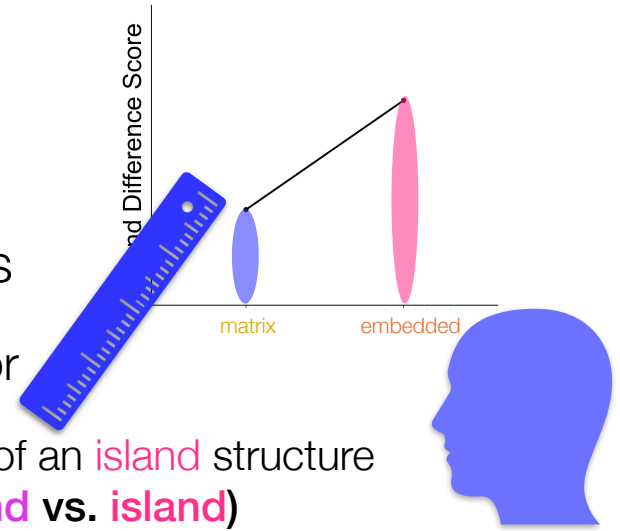


Syntactic island = **superadditive** interaction of the two factors. This is **additional unacceptability** that arises when the two factors — **length** & presence of an **island** structure — are combined, above and beyond the independent contribution of each factor.



Syntactic islands

acceptability judgment behavior



length of dependency
(**matrix** vs. **embedded**)

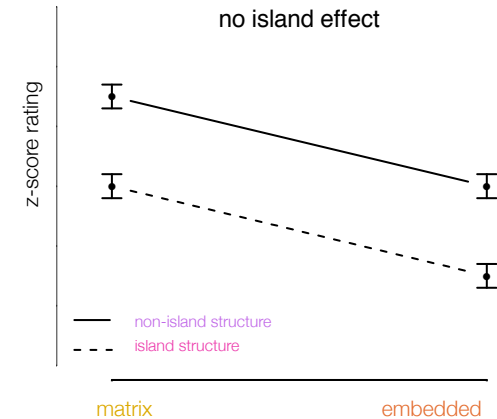
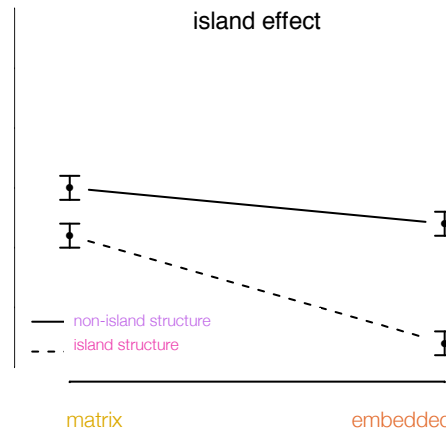
X

presence of an **island** structure
(**non-island** vs. **island**)

Syntactic island = **superadditive** interaction of the two factors

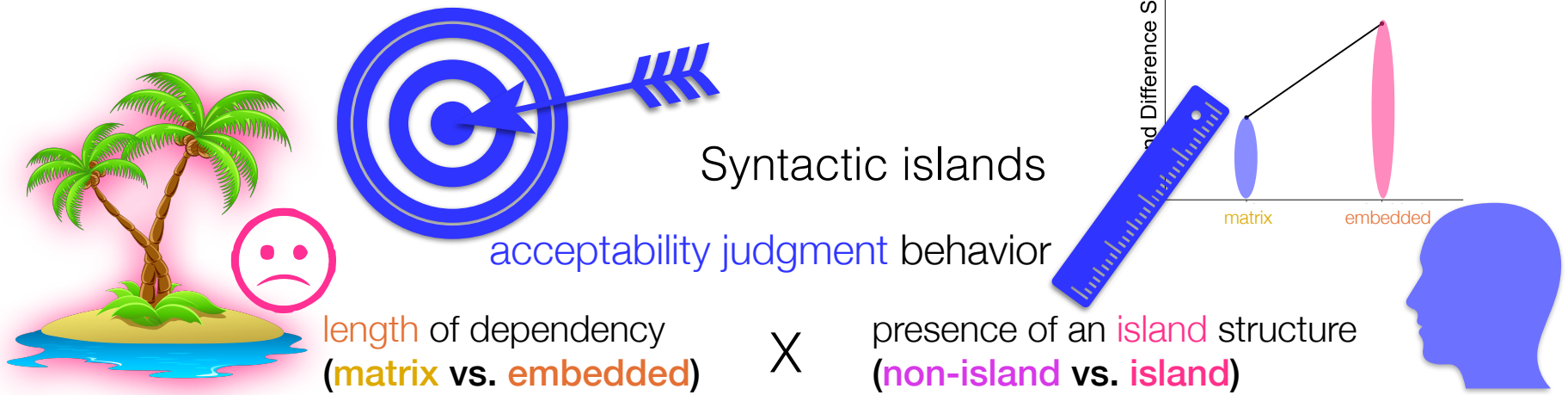
Who [non-island] ?
Who [island] ?

z-score rating

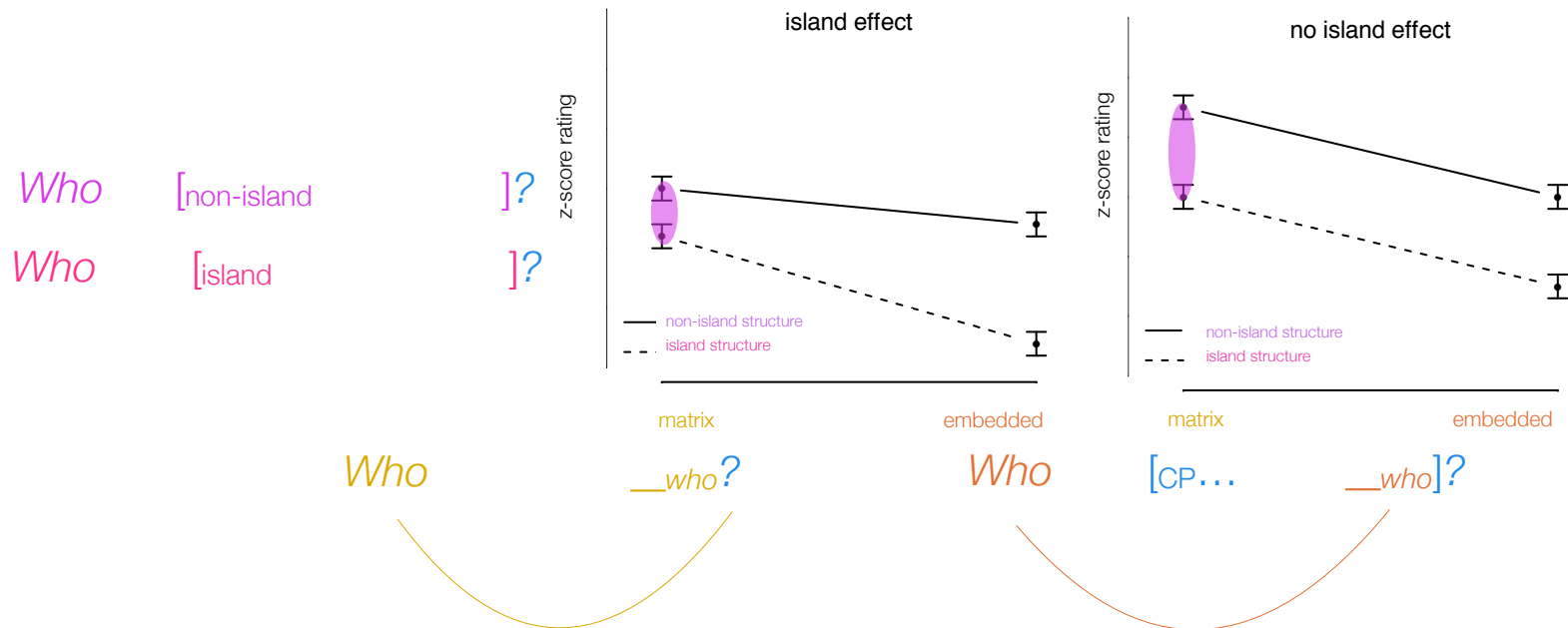


Who ___who?

Who [CP... ___who]?



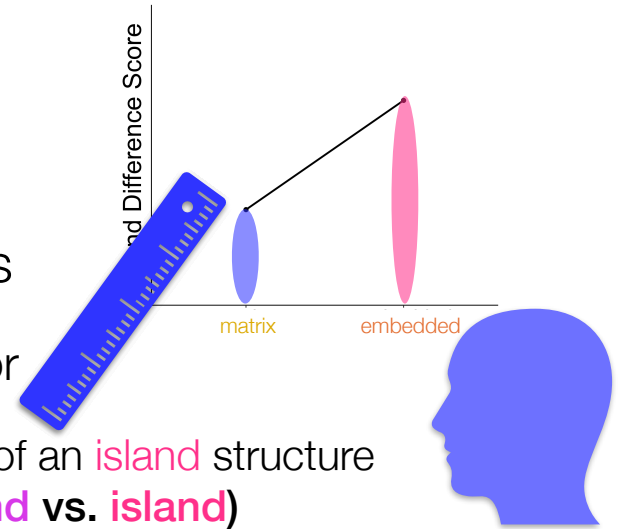
Syntactic island = **superadditive** interaction of the two factors





Syntactic islands

acceptability judgment behavior



length of dependency
(**matrix** vs. **embedded**)

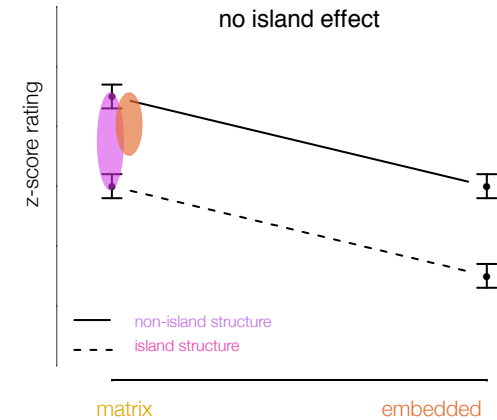
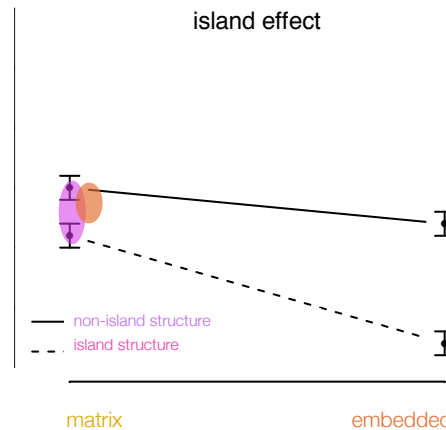
X

presence of an **island** structure
(**non-island** vs. **island**)

Syntactic island = **superadditive** interaction of the two factors

Who [non-island] ?
Who [island] ?

z-score rating



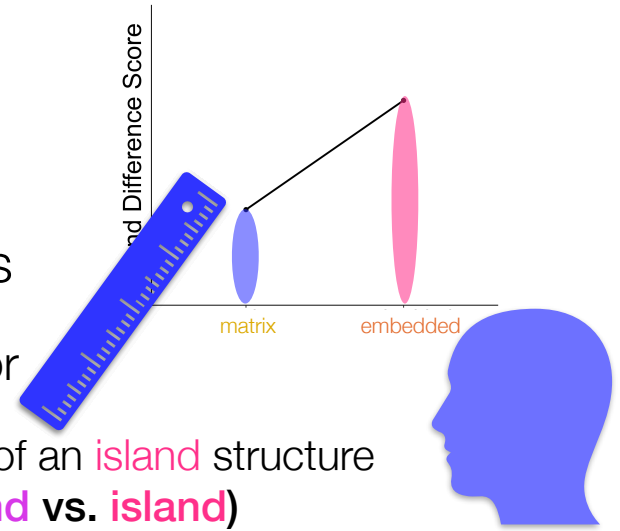
Who ___who?

Who [CP... ___who]?



Syntactic islands

acceptability judgment behavior



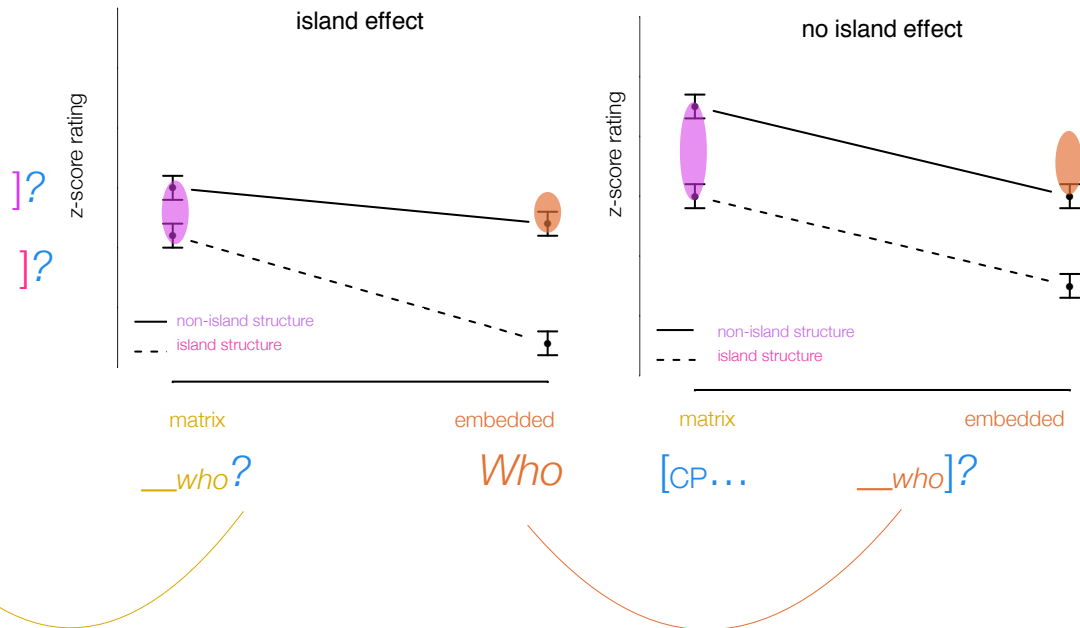
length of dependency
(**matrix** vs. **embedded**)

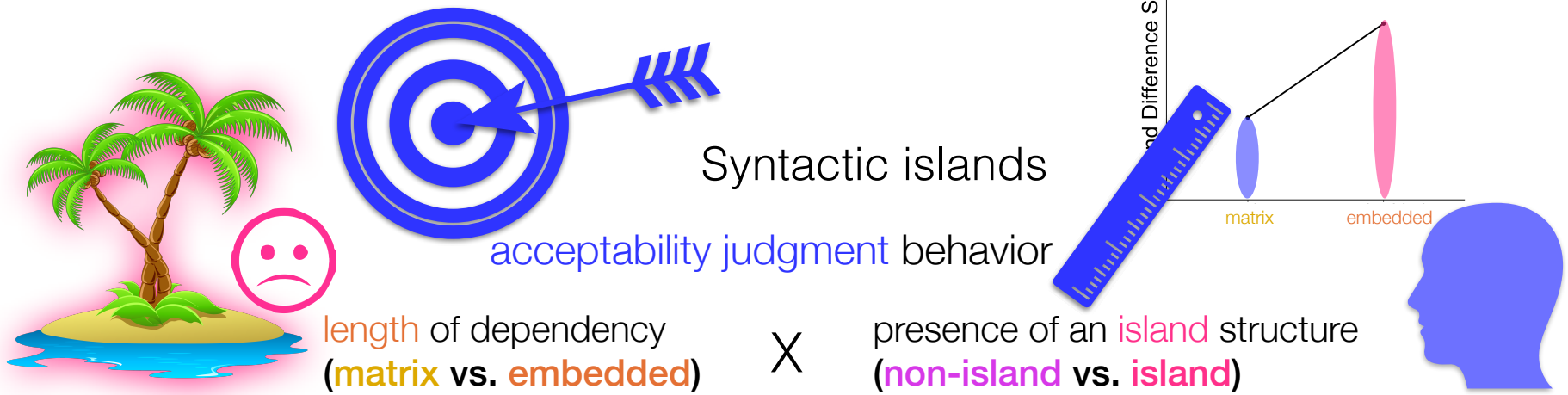
X

presence of an **island** structure
(**non-island** vs. **island**)

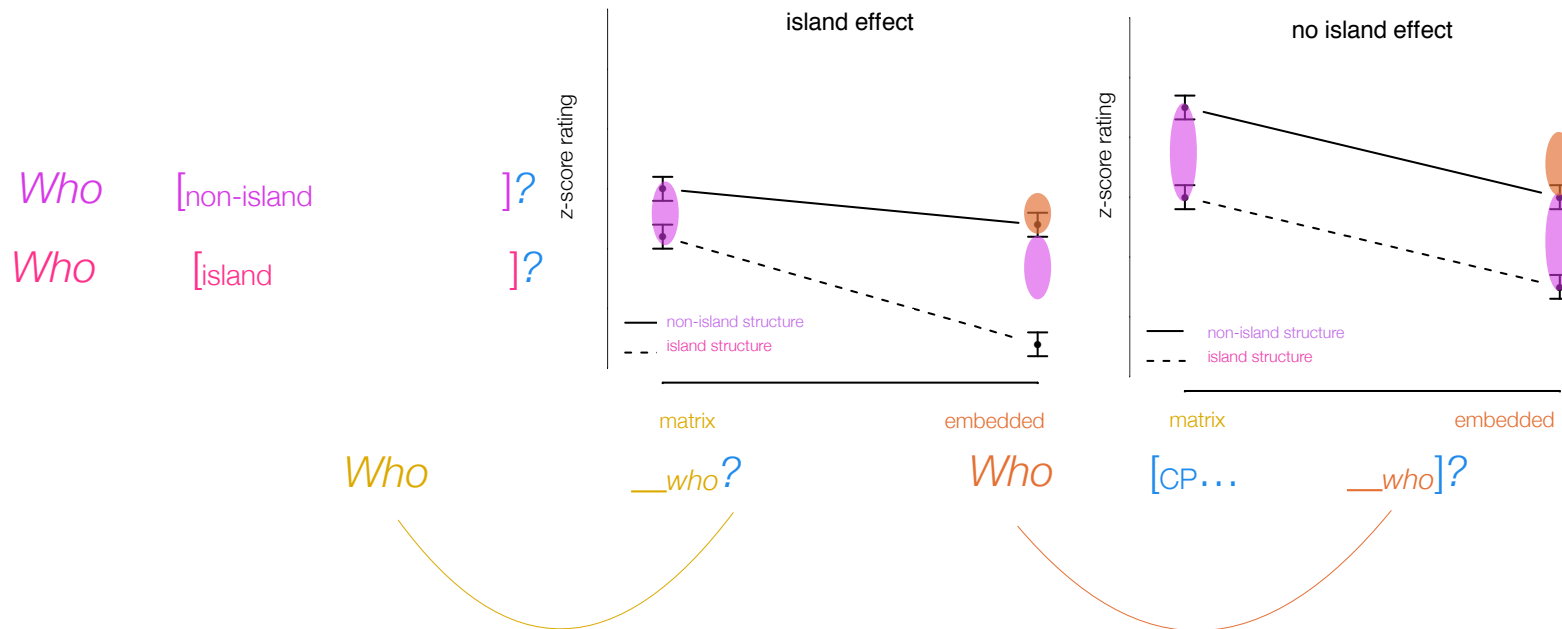
Syntactic island = **superadditive** interaction of the two factors

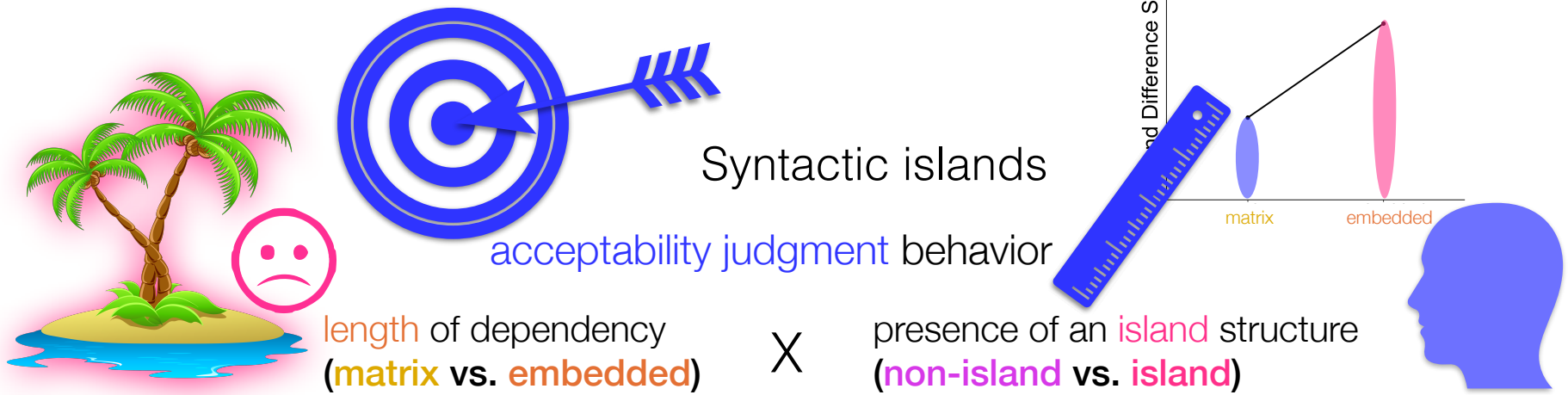
Who [non-island] ?
Who [island] ?



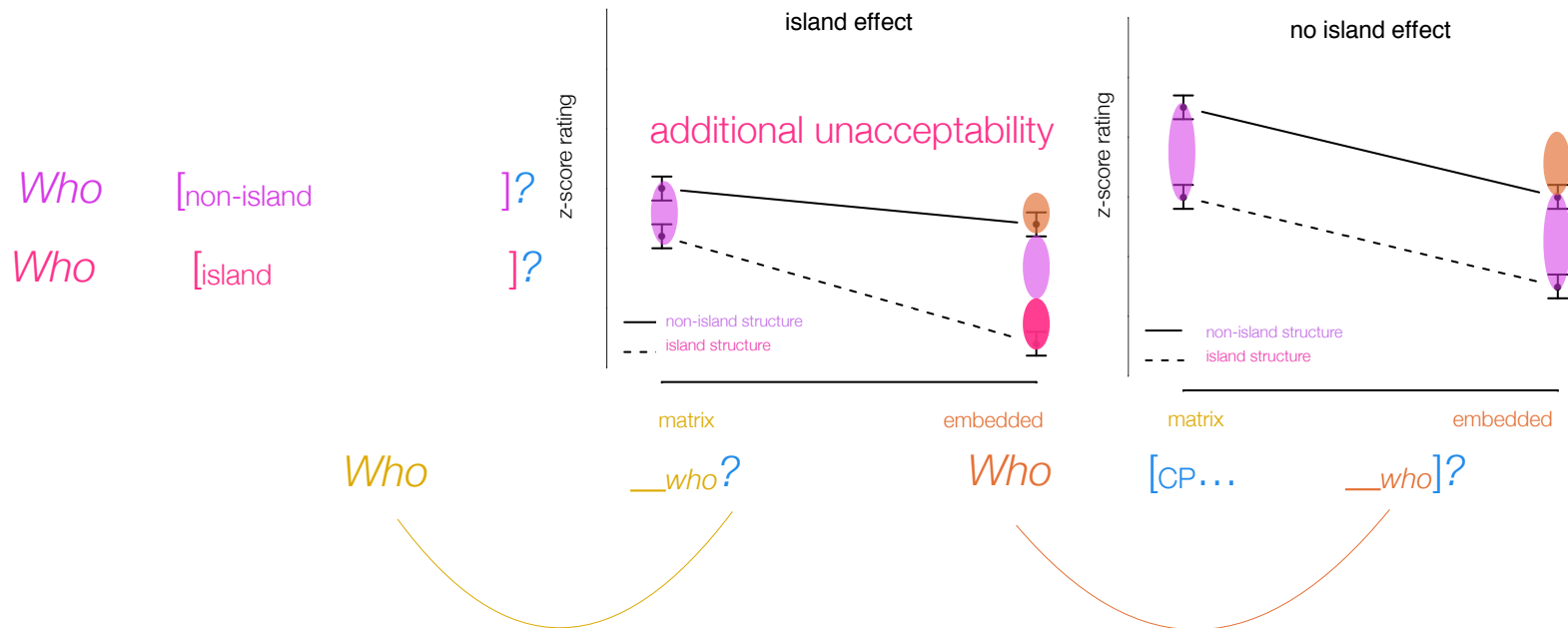


Syntactic island = **superadditive** interaction of the two factors





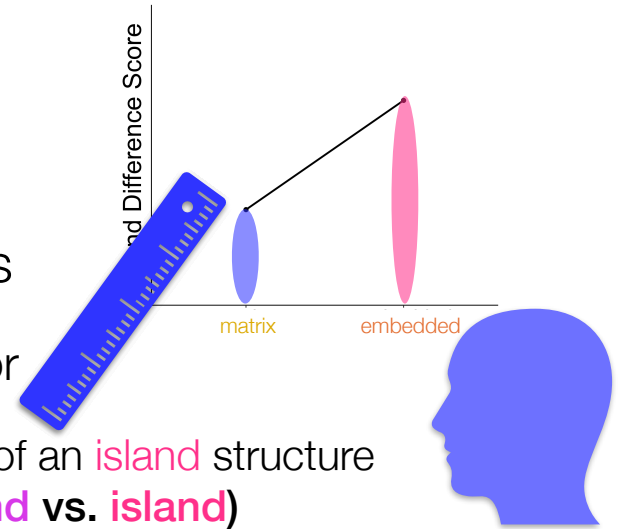
Syntactic island = **superadditive** interaction of the two factors





Syntactic islands

acceptability judgment behavior



length of dependency
(**matrix** vs. **embedded**)

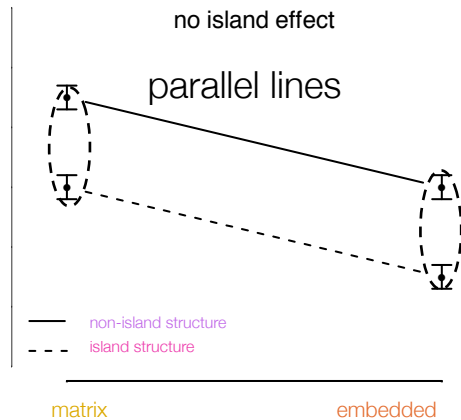
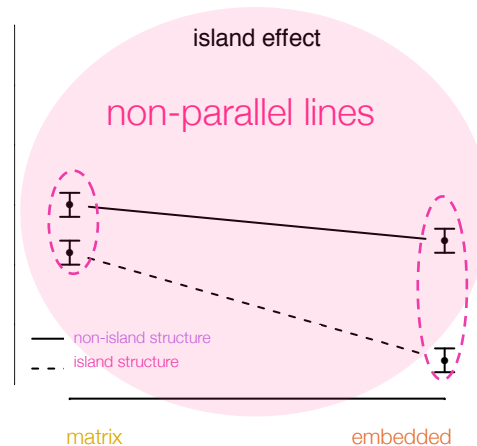
X

presence of an **island** structure
(**non-island** vs. **island**)

Syntactic island = **superadditive** interaction of the two factors

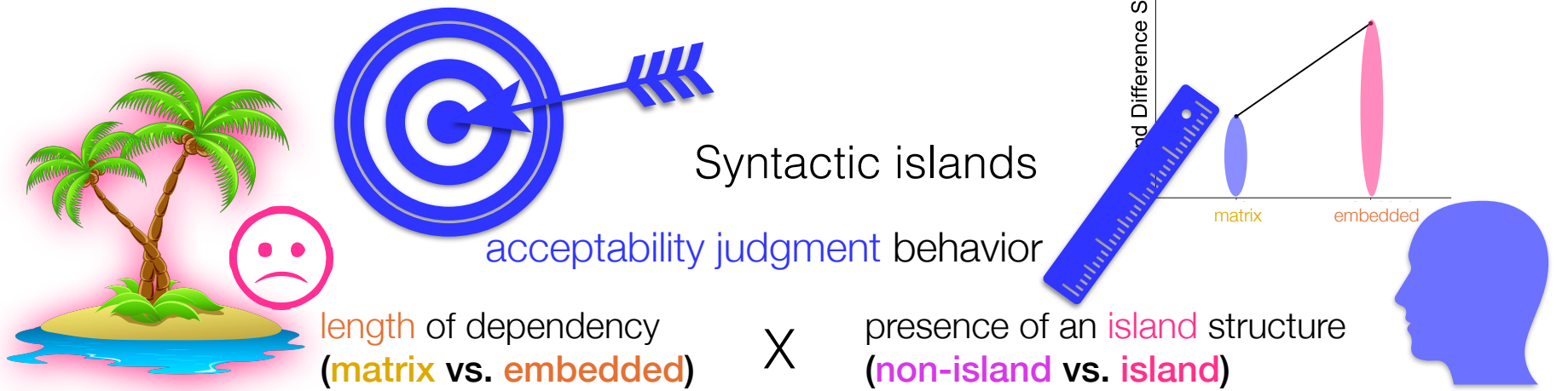
Who [non-island] ?
Who [island] ?

z-score rating
z-score rating



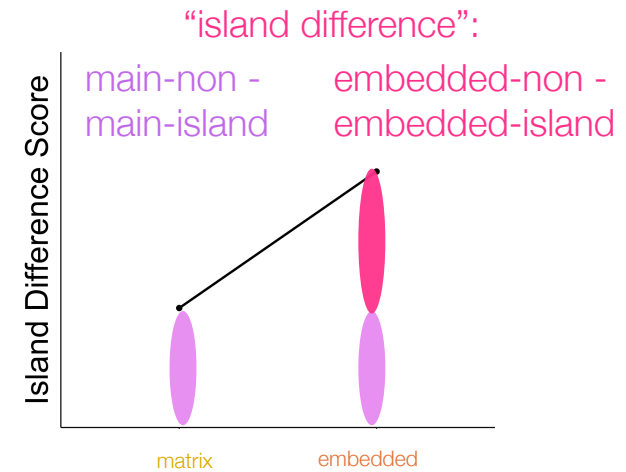
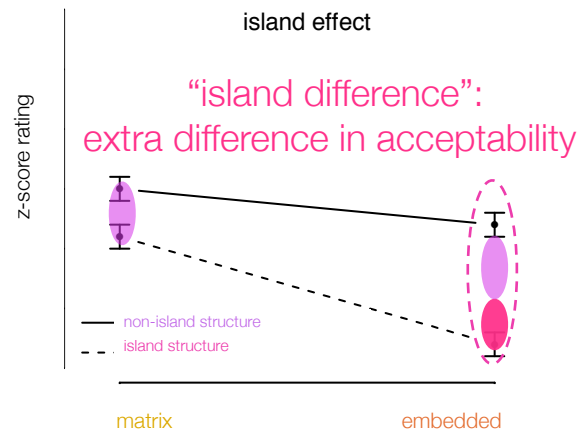
Who ___who?

Who [CP... ___who]?

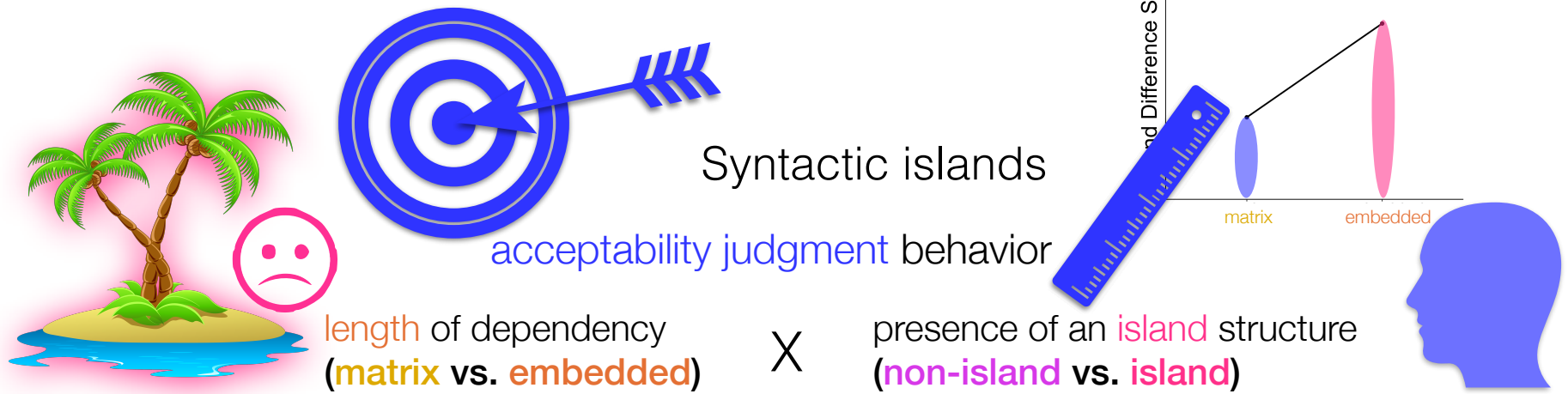


Syntactic island = **superadditive** interaction of the two factors

Who [non-island] ?
Who [island] ?

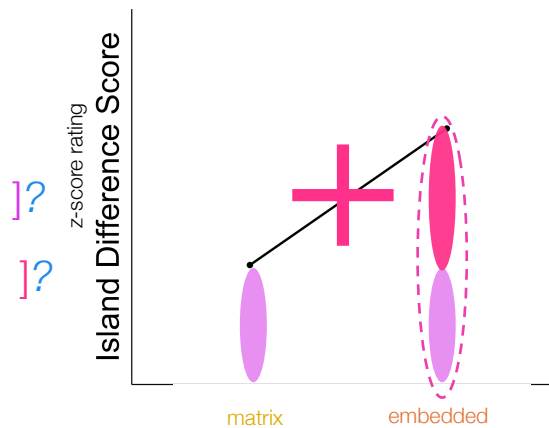


Who —who? Who [CP... —who]?



Who [non-island]?

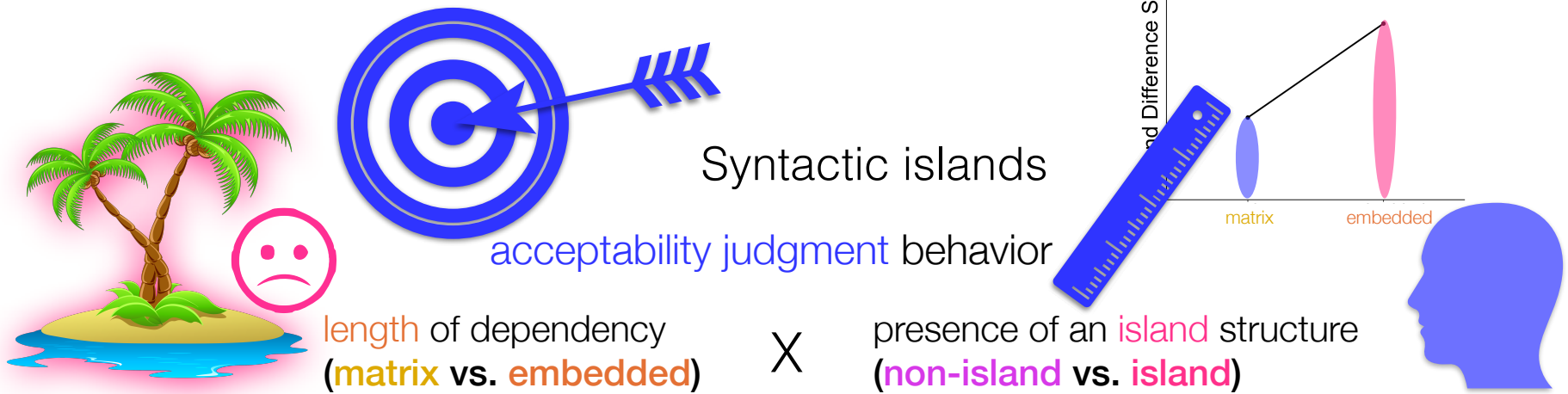
Who [island]?



“island difference”:
superadditivity = positive difference
(positive slope)

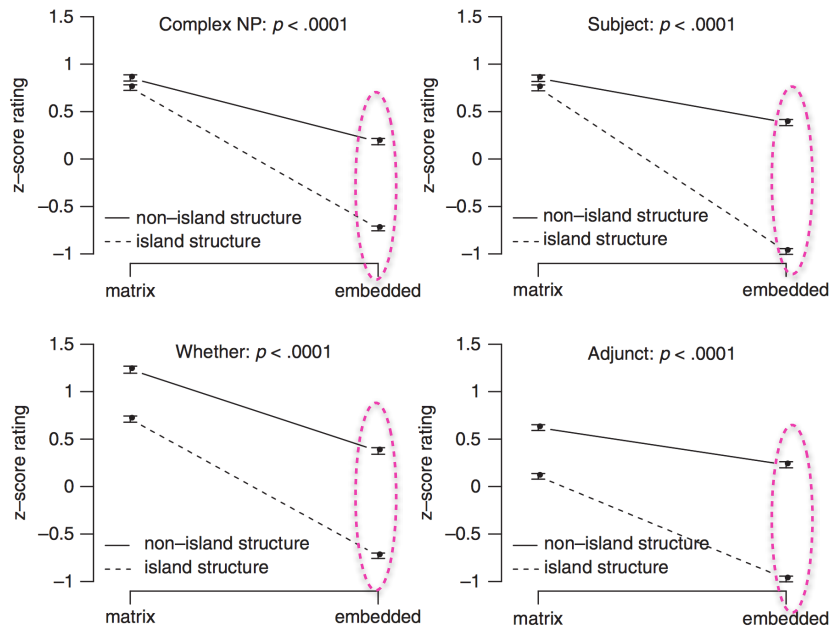
Who __who?

Who [CP... __who]?



Syntactic island = **superadditive** interaction of the two factors

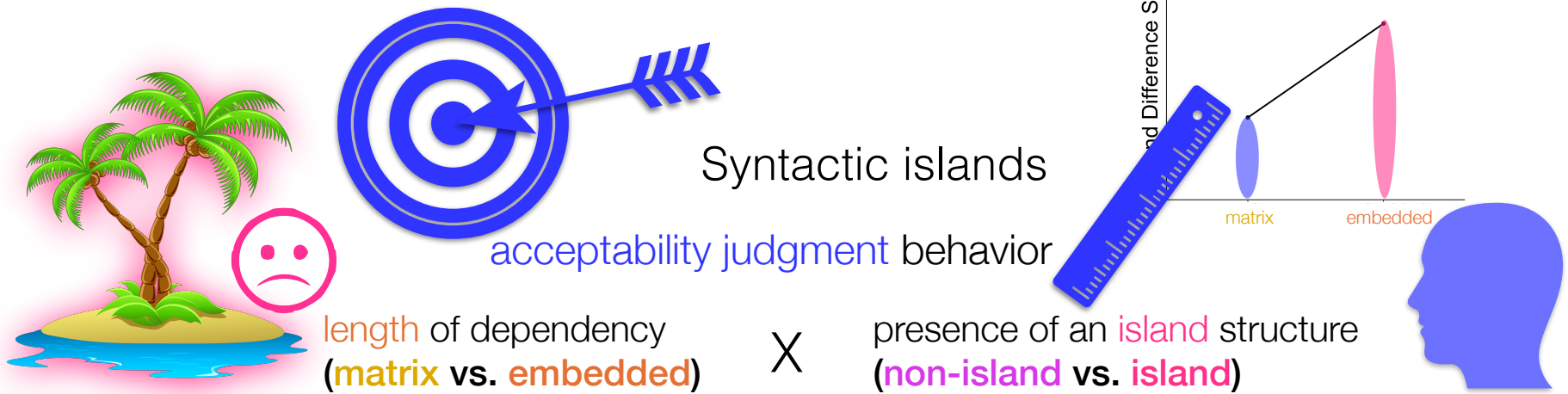
Sprouse et al. (2012): acceptability judgments from 173 adult subjects



(non-parallel lines)

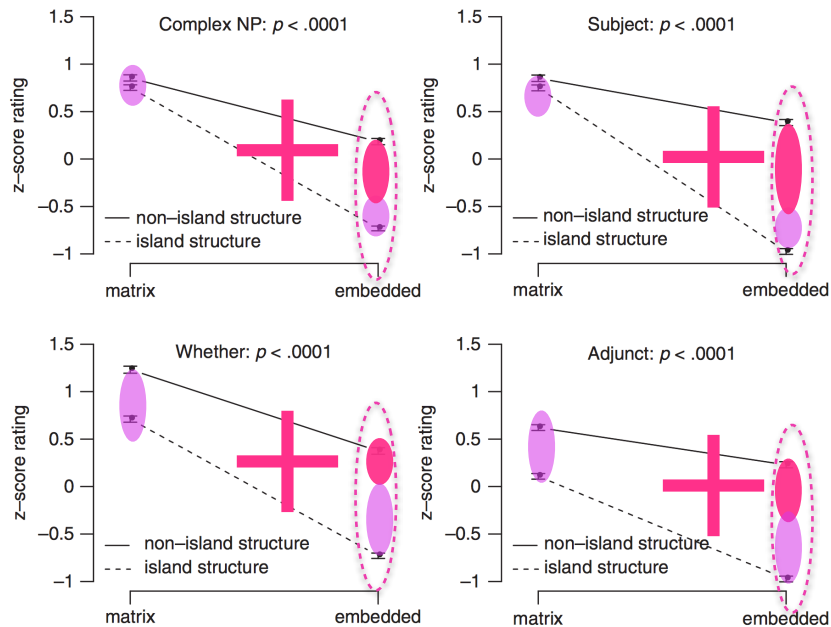


superadditivity for all four island types



Syntactic island = **superadditive** interaction of the two factors

Sprouse et al. (2012): acceptability judgments from 173 adult subjects



(positive difference)

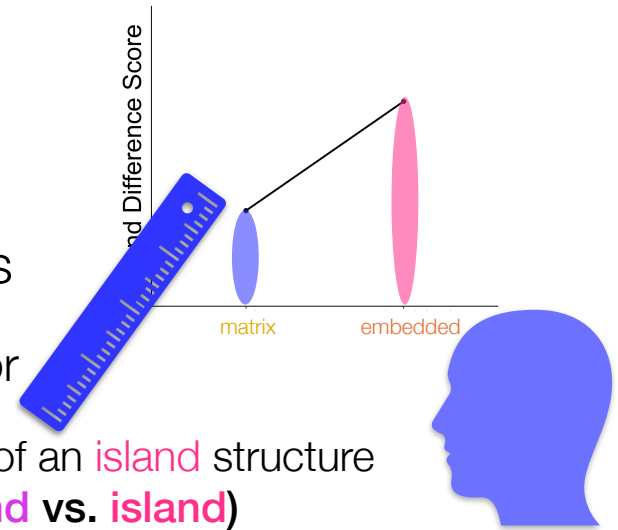


superadditivity for all four island types



Syntactic islands

acceptability judgment behavior



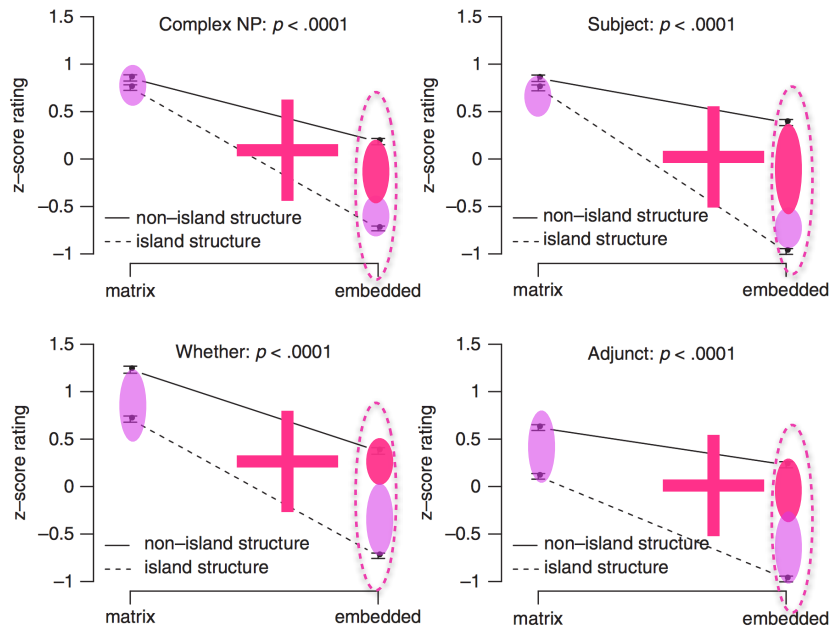
length of dependency
(**matrix** vs. **embedded**)

×

presence of an **island** structure
(**non-island** vs. **island**)

Syntactic island = **superadditive** interaction of the two factors

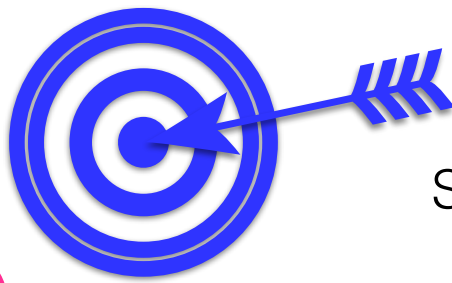
Sprouse et al. (2012): acceptability judgments from 173 adult subjects



✓
superadditivity for all
four island types

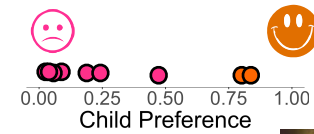
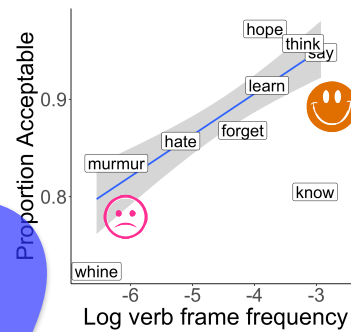
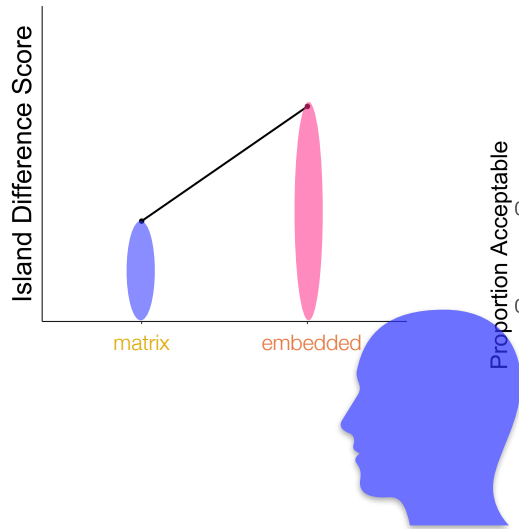
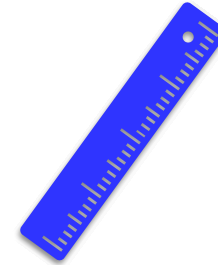
= knowledge that
dependencies
crossing these
island structures
are dispreferred.

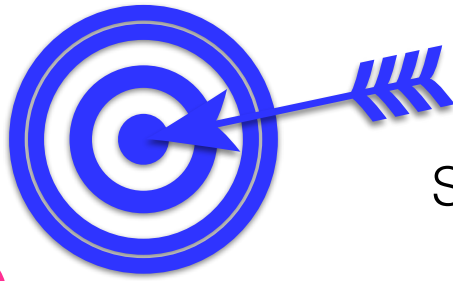




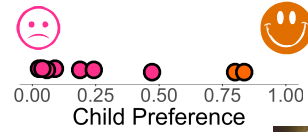
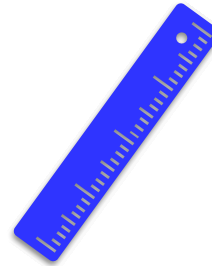
Syntactic islands

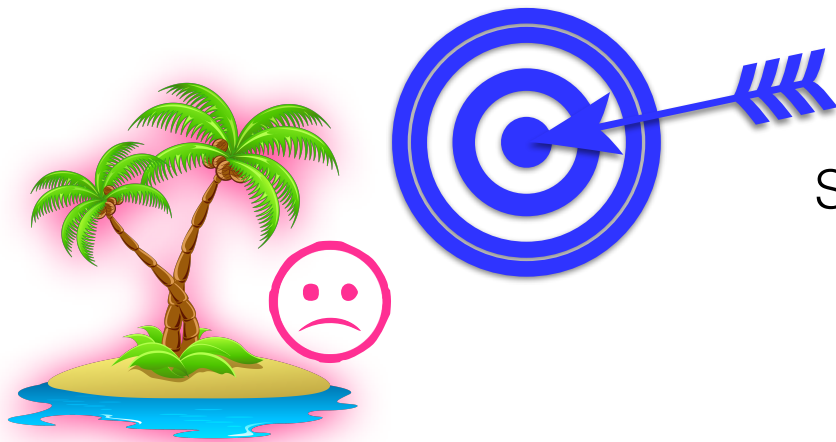
measurable observable behavior



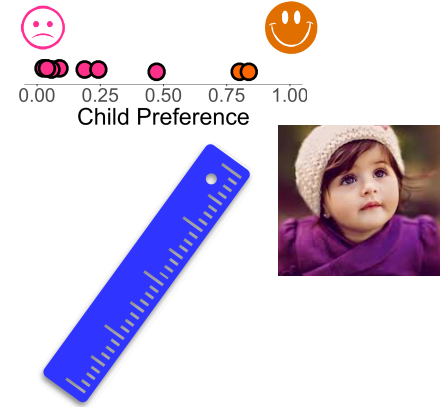


Syntactic islands





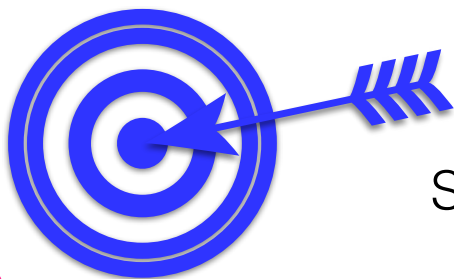
Syntactic islands



Child knowledge as measured by [preferred interpretation](#) behavior

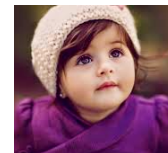
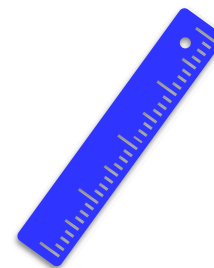
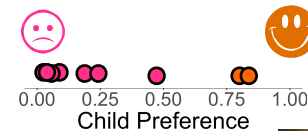
De Villiers et al. 2008:

How do children [prefer to interpret](#) potentially ambiguous *wh*-questions?



Syntactic islands

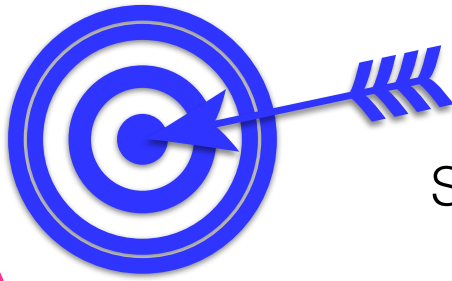
preferred interpretation behavior



How do children prefer to interpret potentially ambiguous *wh*-questions?

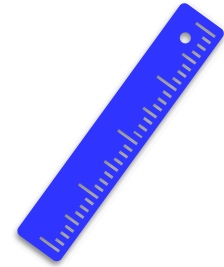
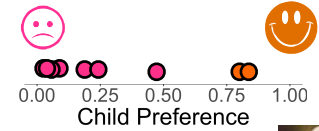
context





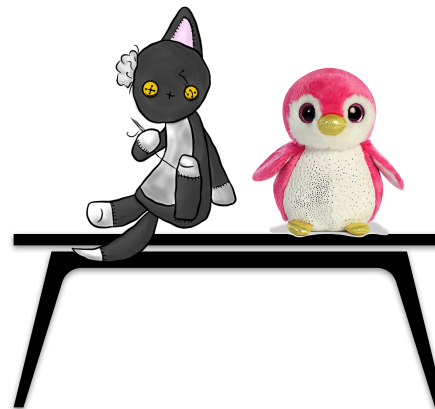
Syntactic islands

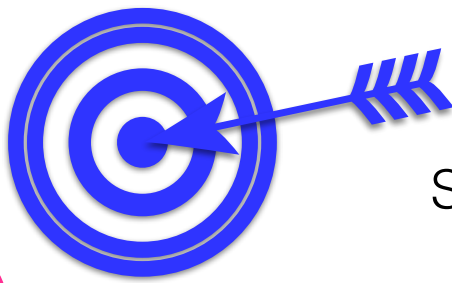
preferred interpretation behavior



How do children prefer to interpret potentially ambiguous *wh*-questions?

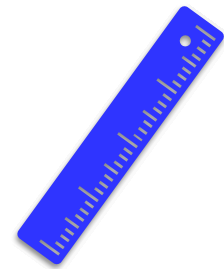
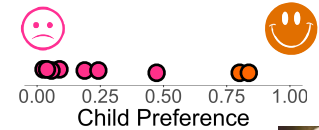
context





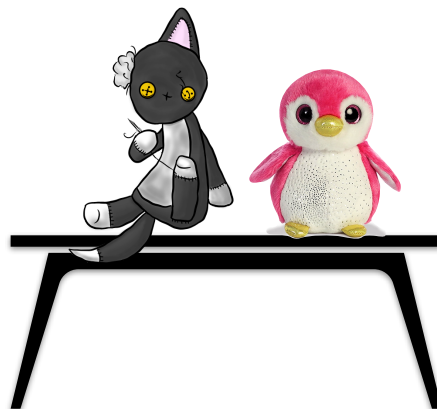
Syntactic islands

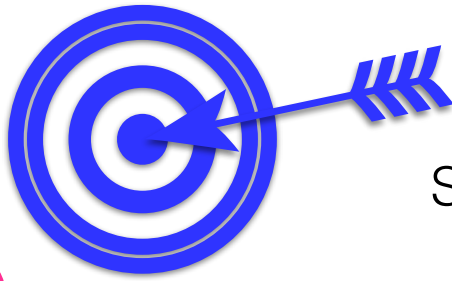
preferred interpretation behavior



How do children prefer to interpret potentially ambiguous *wh*-questions?

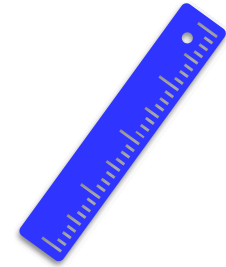
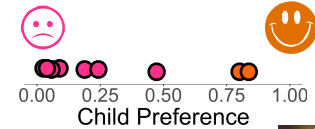
What did the boy fix the cat that was lying on the table with ___*what*?





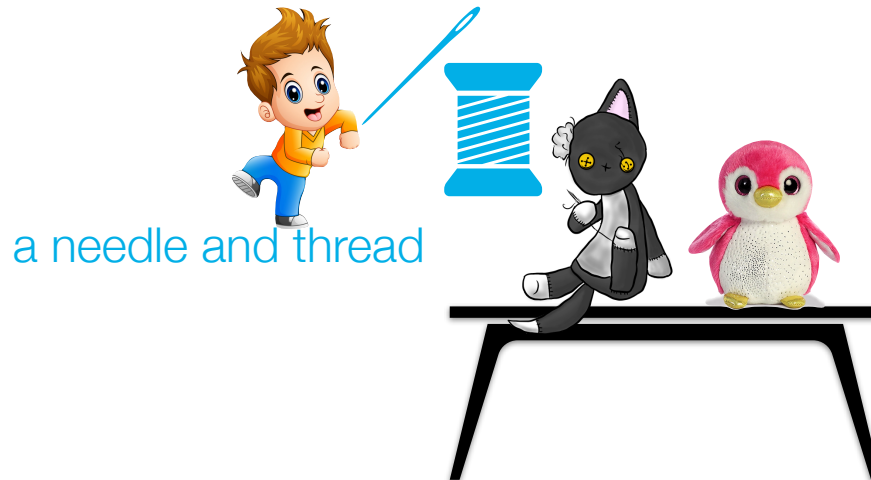
Syntactic islands

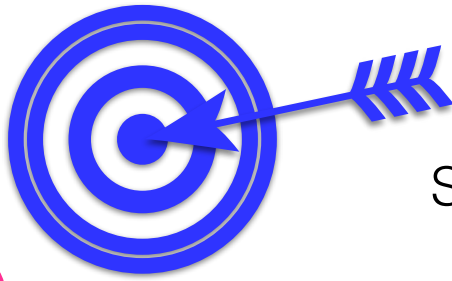
preferred interpretation behavior



How do children prefer to interpret potentially ambiguous *wh*-questions?

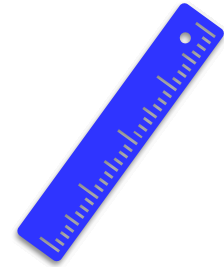
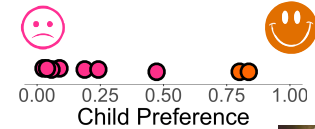
What did the boy [fix the cat *that was lying on the table* [with __*what*]]?





Syntactic islands

preferred interpretation behavior

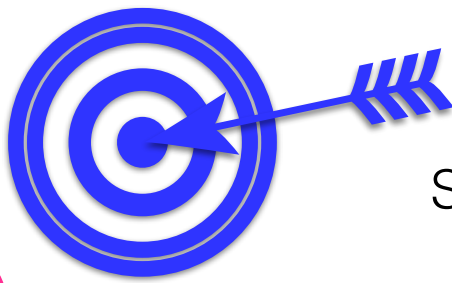


How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [the cat [that [was [lying [on [the table [with ____*what*]]]]]]]]?

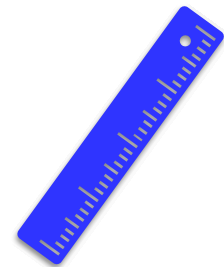
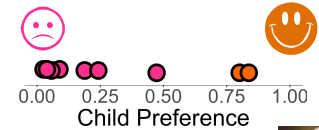


a penguin



Syntactic islands

preferred interpretation behavior

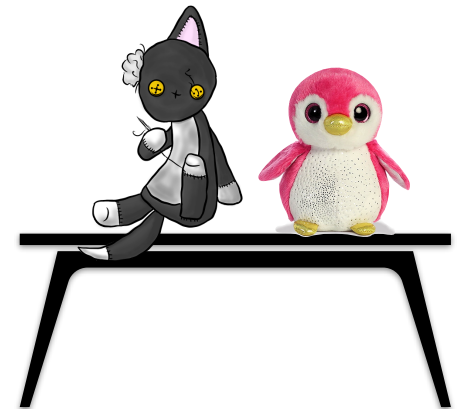


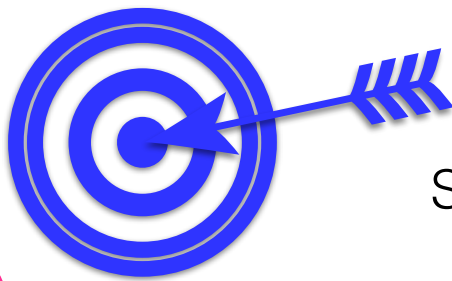
How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy fix the cat that was lying on the table with ___*what*?



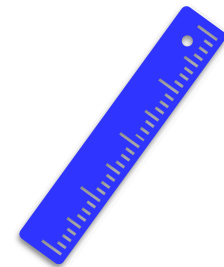
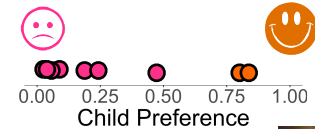
children strongly prefer
this interpretation





Syntactic islands

preferred interpretation behavior

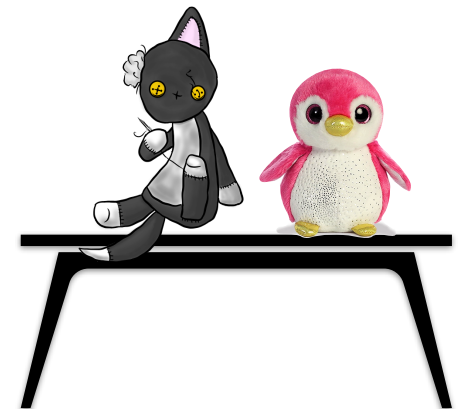


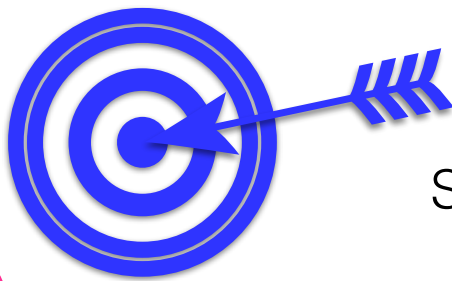
How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy fix the cat that was lying on the table with ___*what*?



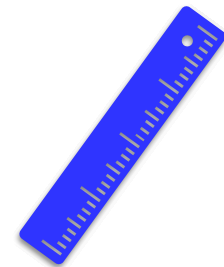
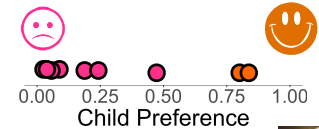
...and strongly disprefer
this interpretation





Syntactic islands

preferred interpretation behavior

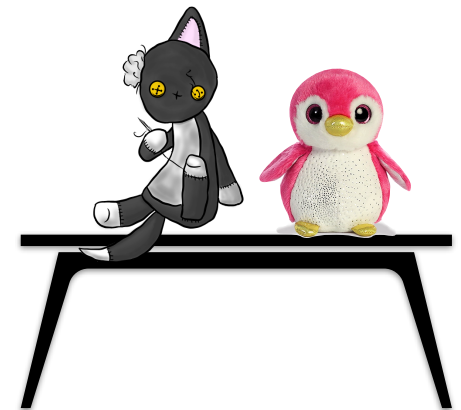


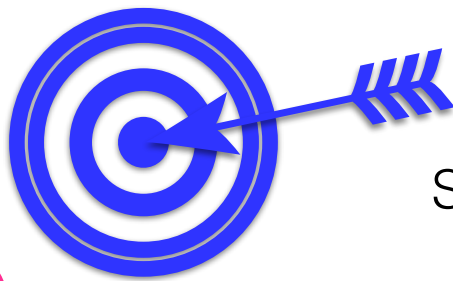
How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [the cat [that [was [lying [on [the table [with __*what*]]]]]]]]?



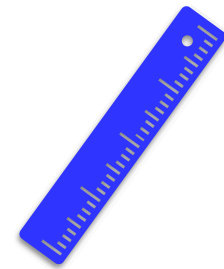
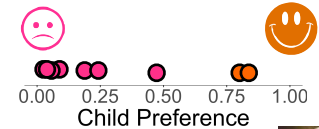
This means they strongly disprefer the *wh*-dependency this interpretation relies on.





Syntactic islands

preferred interpretation behavior

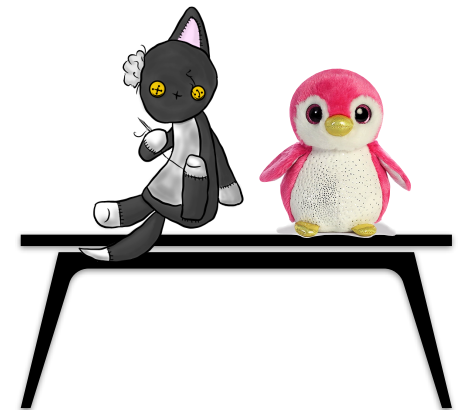


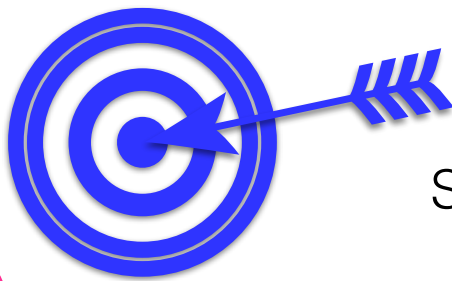
How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [NP the cat [that [was [lying [on [the table [with __*what*]]]]]]]]?



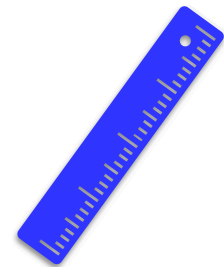
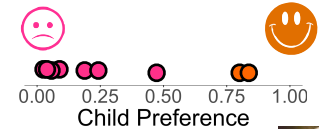
...which is a dependency that crosses a Complex NP.





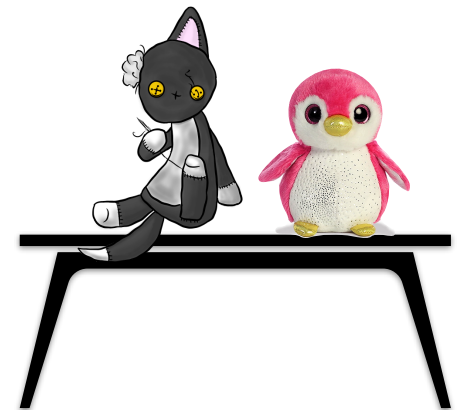
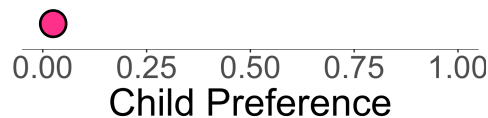
Syntactic islands

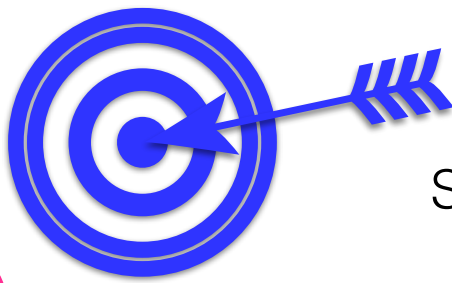
preferred interpretation behavior



How do children prefer to interpret potentially ambiguous *wh*-questions?

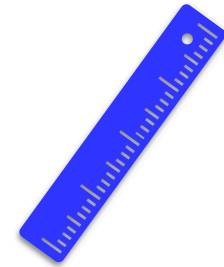
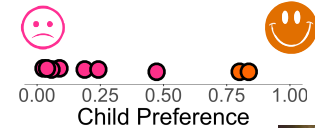
What did the boy [fix [NP the cat [that [was [lying [on [the table [with __*what*]]]]]]]]?





Syntactic islands

preferred interpretation behavior

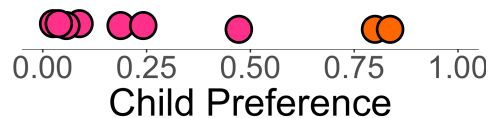


How do children prefer to interpret potentially ambiguous *wh*-questions?

What did the boy [fix [NP the cat [that [was [lying [on [the table [with ___*what*]]]]]]]]]?



+ other *wh*-dependencies



Who did the little sister ask how to see ___?

Who did the boy ask what to bring ___?

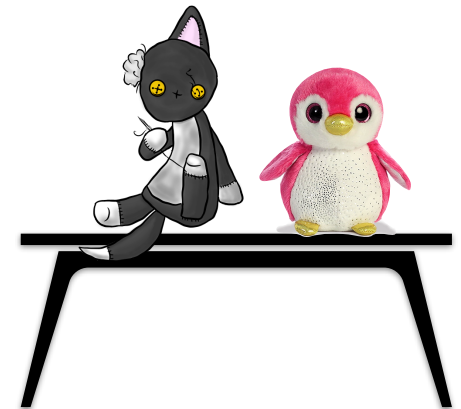
How did the mom learn what to bake ___?

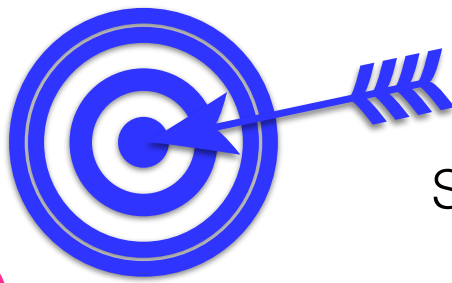
How did the girl ask where to ride ___?

How did the boy who sneezed drink the milk ___?

What did the mother say she bought ___?

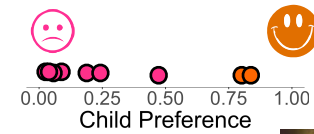
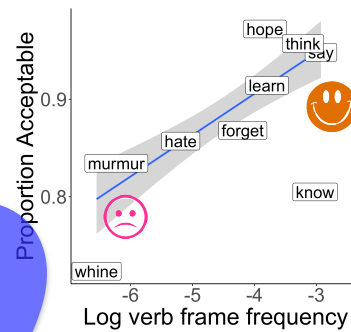
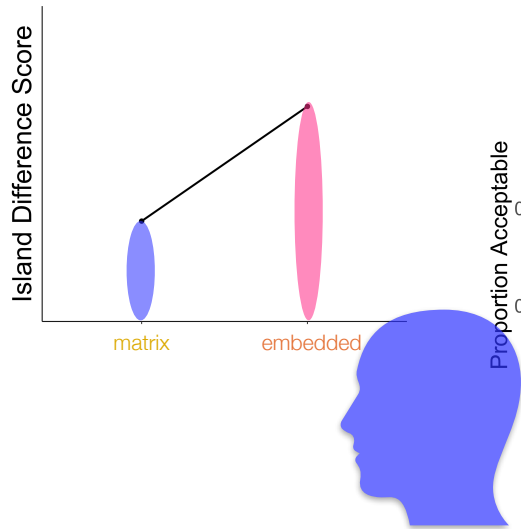
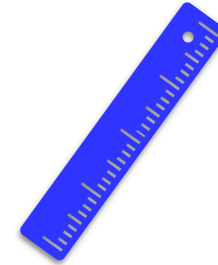
Who did the policewoman help to call ___?

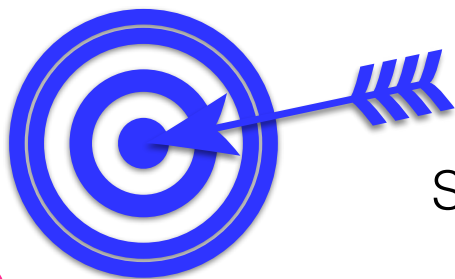




Syntactic islands

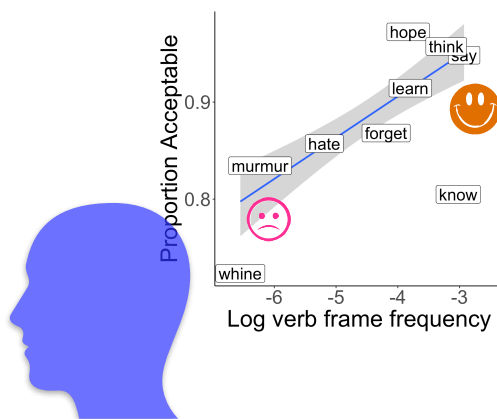
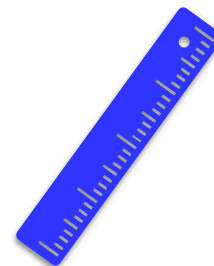
measurable observable behavior

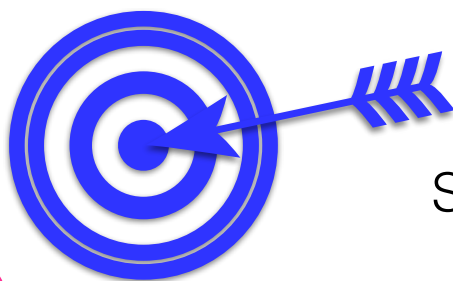




Syntactic islands

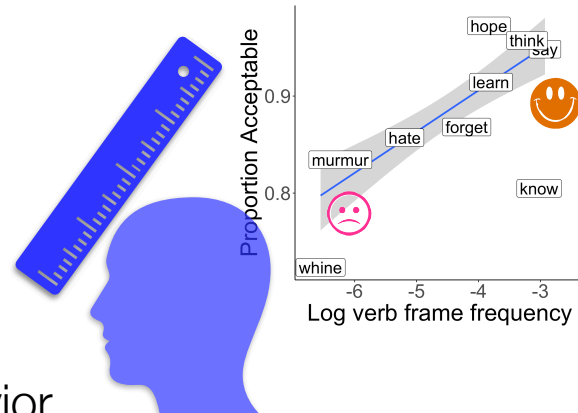
measurable observable behavior





Syntactic islands

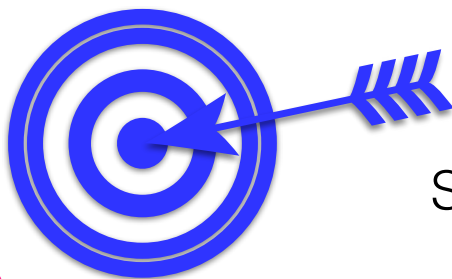
Adult **acceptability judgment** behavior



Liu et al 2019, 2022: **Acceptability of *wh*-dependencies** can depend on the **lexical item in the main verb**.

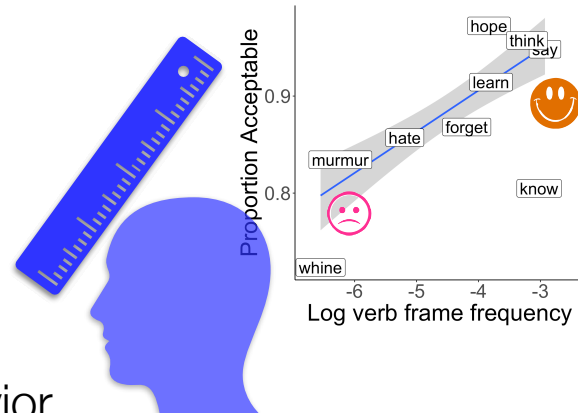
😊 What did she **think** [that he saw ___]?
 😊 What did she **say** [that he saw ___]?

😞 What did she **whine** [that he saw ___]?
 😞 What did she **mumble** [that he saw ___]?



Syntactic islands

Adult **acceptability judgment** behavior



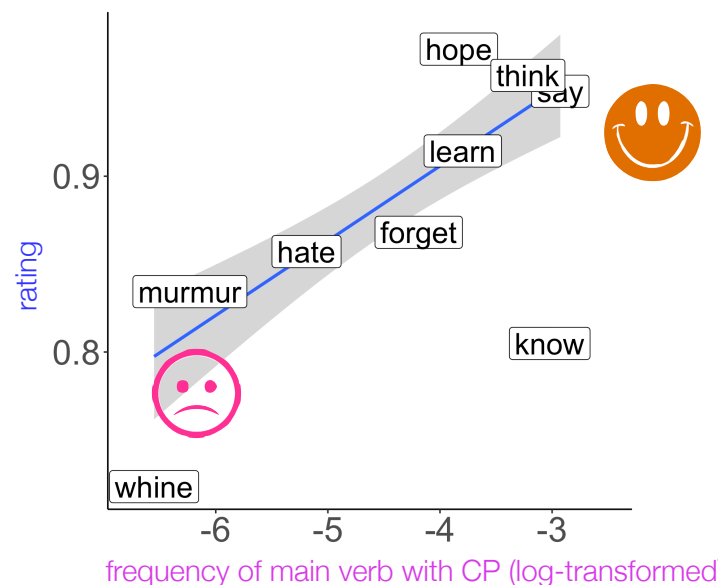
...can depend on the **lexical item** in the main verb

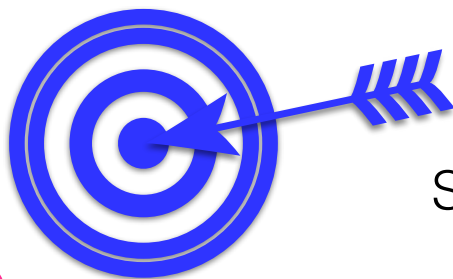
What did she **VERB** [that he saw __]?

What did she **think** [that he saw __]?
 What did she **say** [that he saw __]?

CP

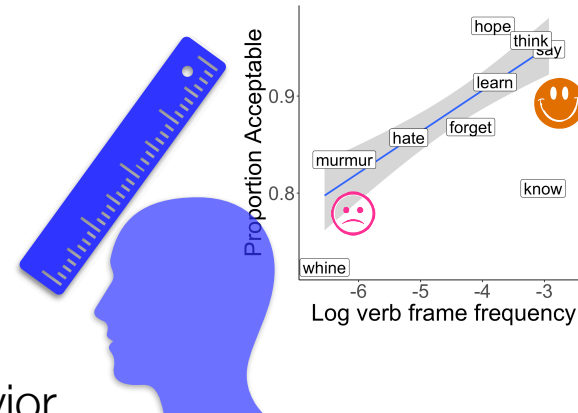
What did she **whine** [that he saw __]?
 What did she **mumble** [that he saw __]?





Syntactic islands

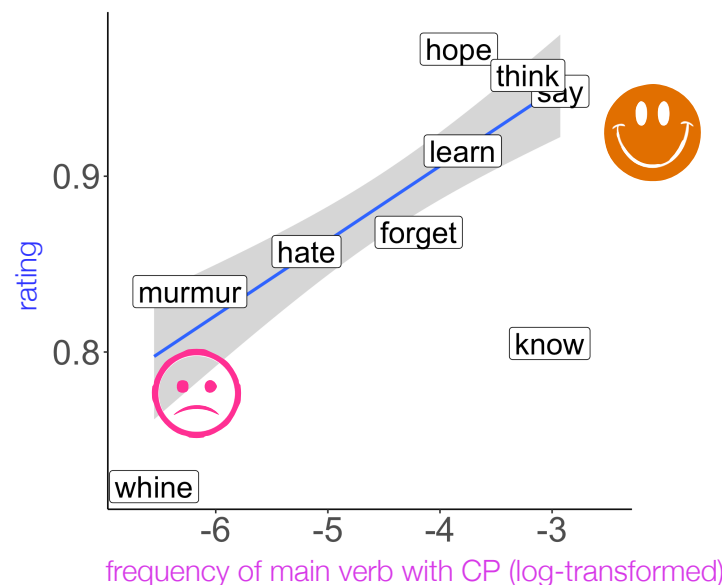
Adult **acceptability judgment** behavior



...can depend on the **lexical item in the main verb**

What did she **VERB** [that he saw __]?

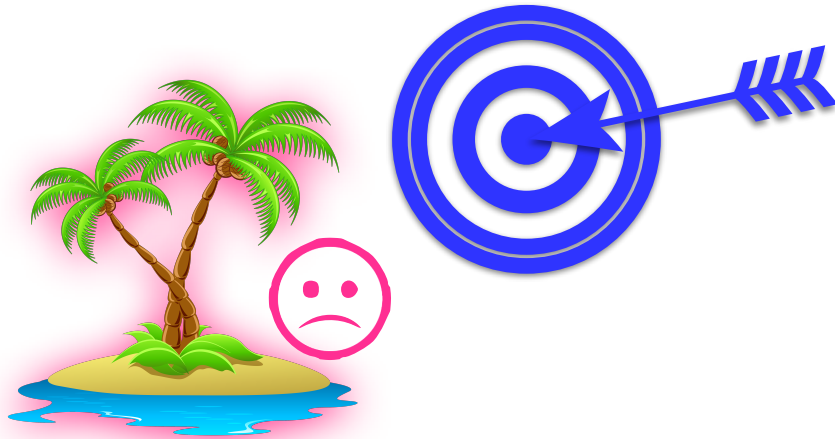
Important pattern: **+**
Positive correlation between
 main verb with CP frequency
 and judged acceptability.



Syntactic islands

Adult & child judgments

= behavioral target outcome



Subject island

Complex NP island

Whether island

Adjunct island

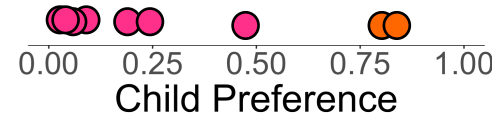


What

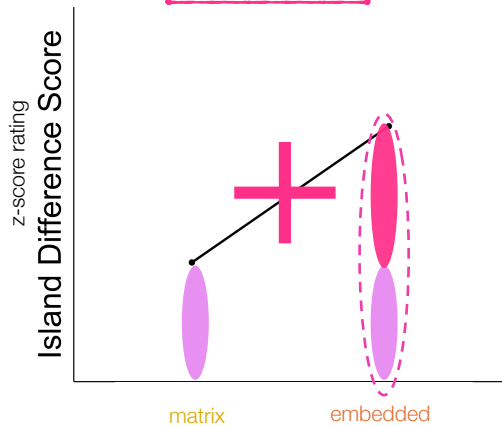
__what?

Complex NP

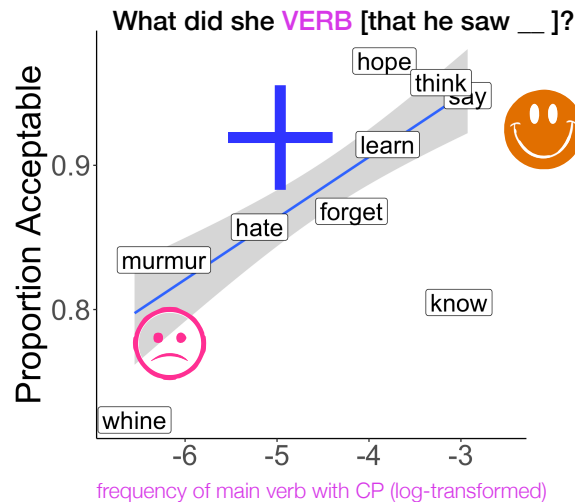
+ other *wh*-dependencies

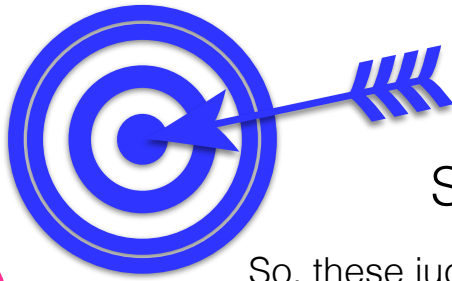


De Villiers et al. 2008



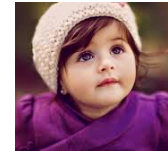
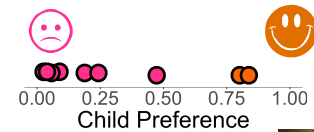
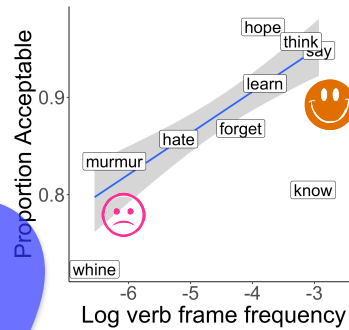
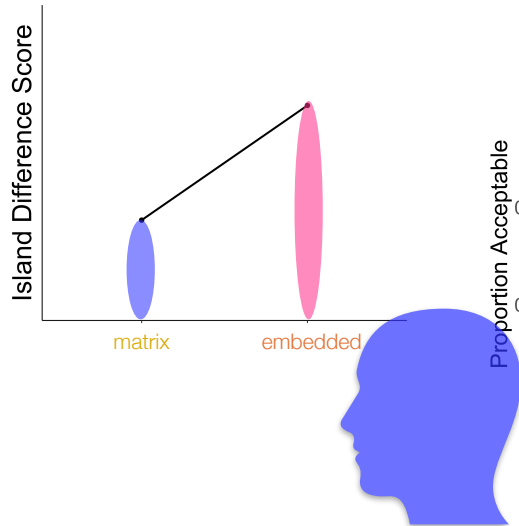
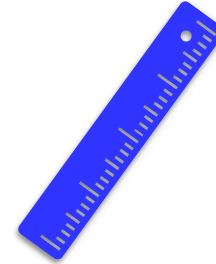
Sprouse et al. 2012

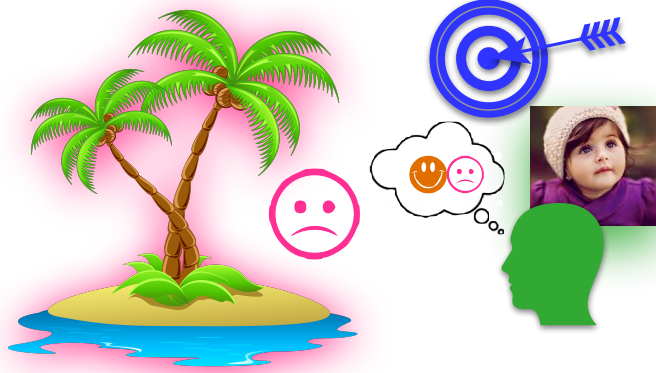




Syntactic islands

So, these judgments and (dis)preferences can serve as a **target for successful acquisition** — an **outcome we can measure**.





Syntactic islands

How long do children have to learn?



Syntactic islands

How long do children have to learn?



De Villiers et al. 2008:
Data from **four-year-olds**.

What

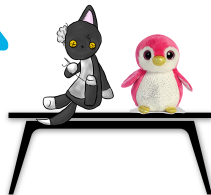
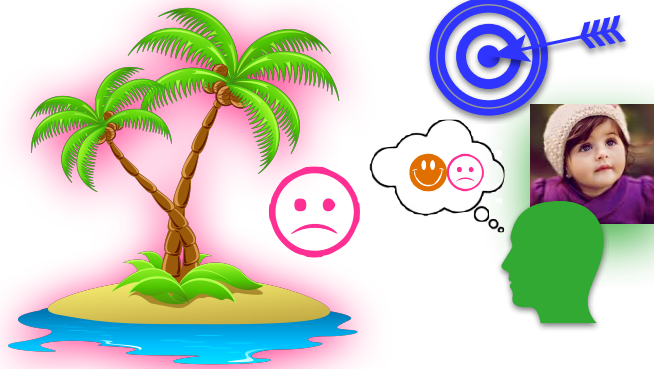
__what?

What

[NP [CP __what]]?

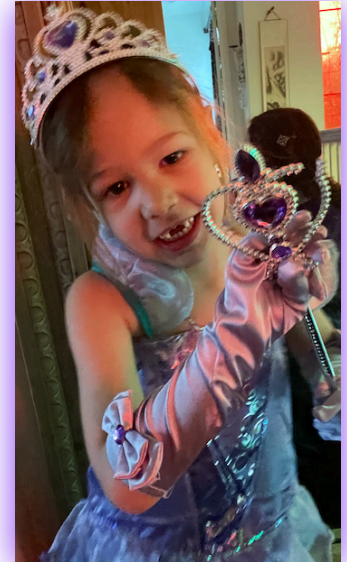
Complex NP

+ other *wh*-dependencies



Syntactic islands

How long do children have to learn?



So input through **age four**.
(**<60 months**)

What

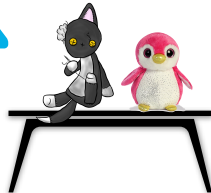
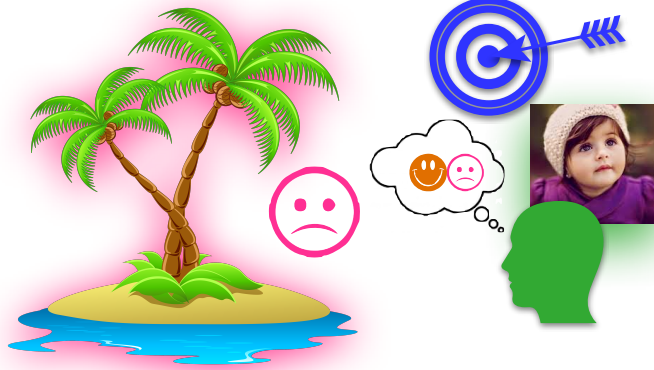
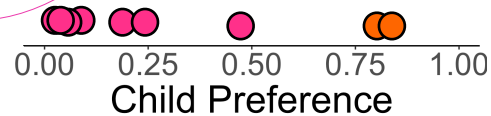
__what?

What

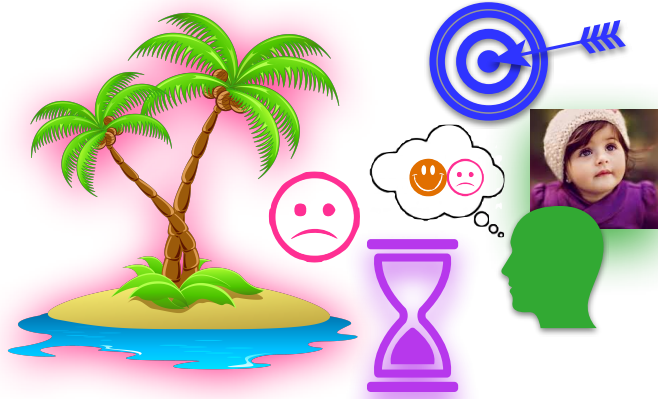
[NP [CP __what]]?

Complex NP

+ other *wh*-dependencies



Syntactic islands



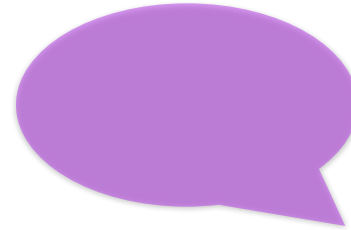
What input do children get?





Syntactic islands

What input do children get?

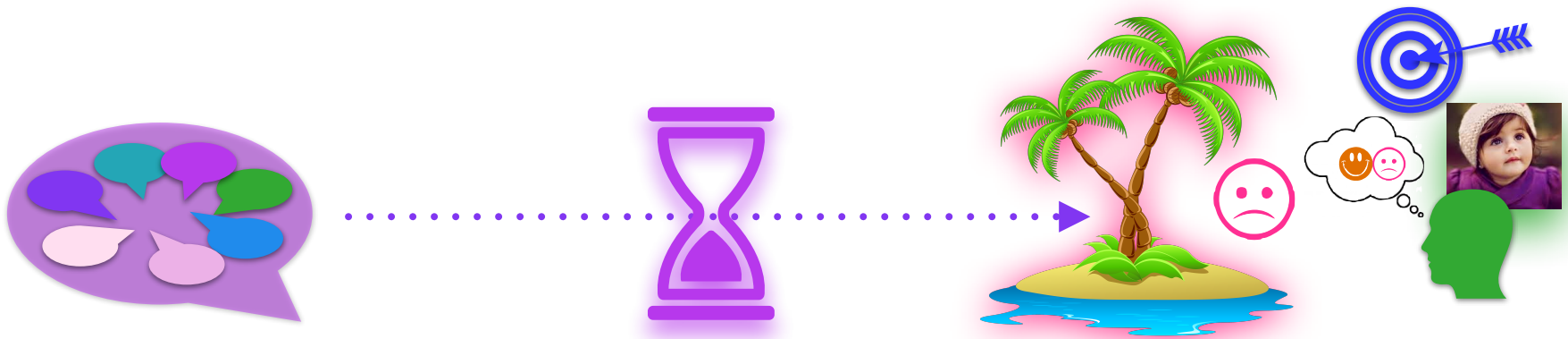


We can estimate this from samples of child-directed speech.



Syntactic islands

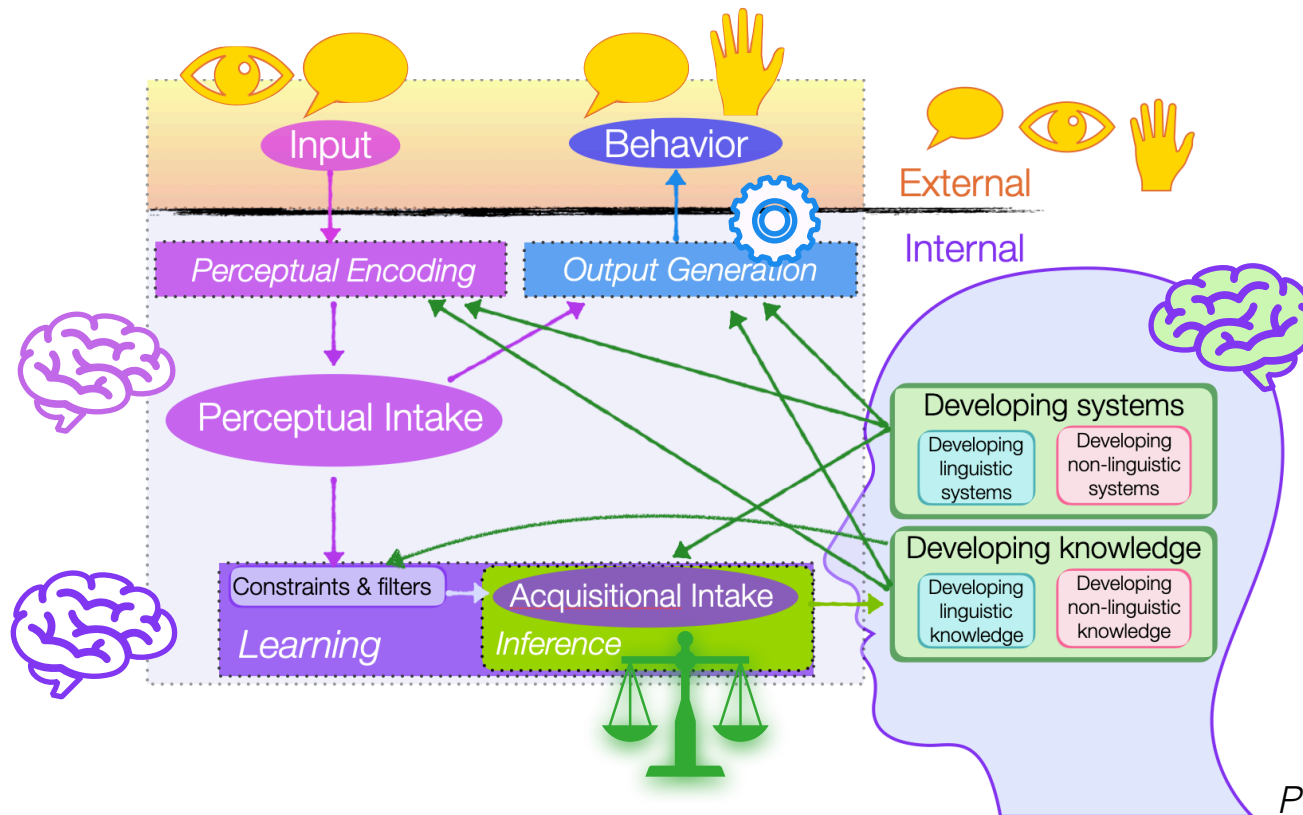
This is the acquisition problem



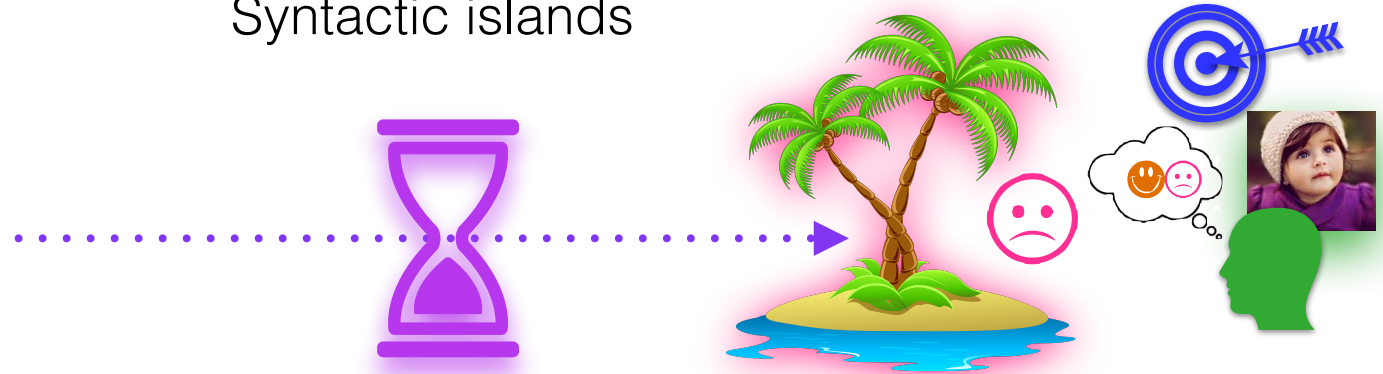
Syntactic islands



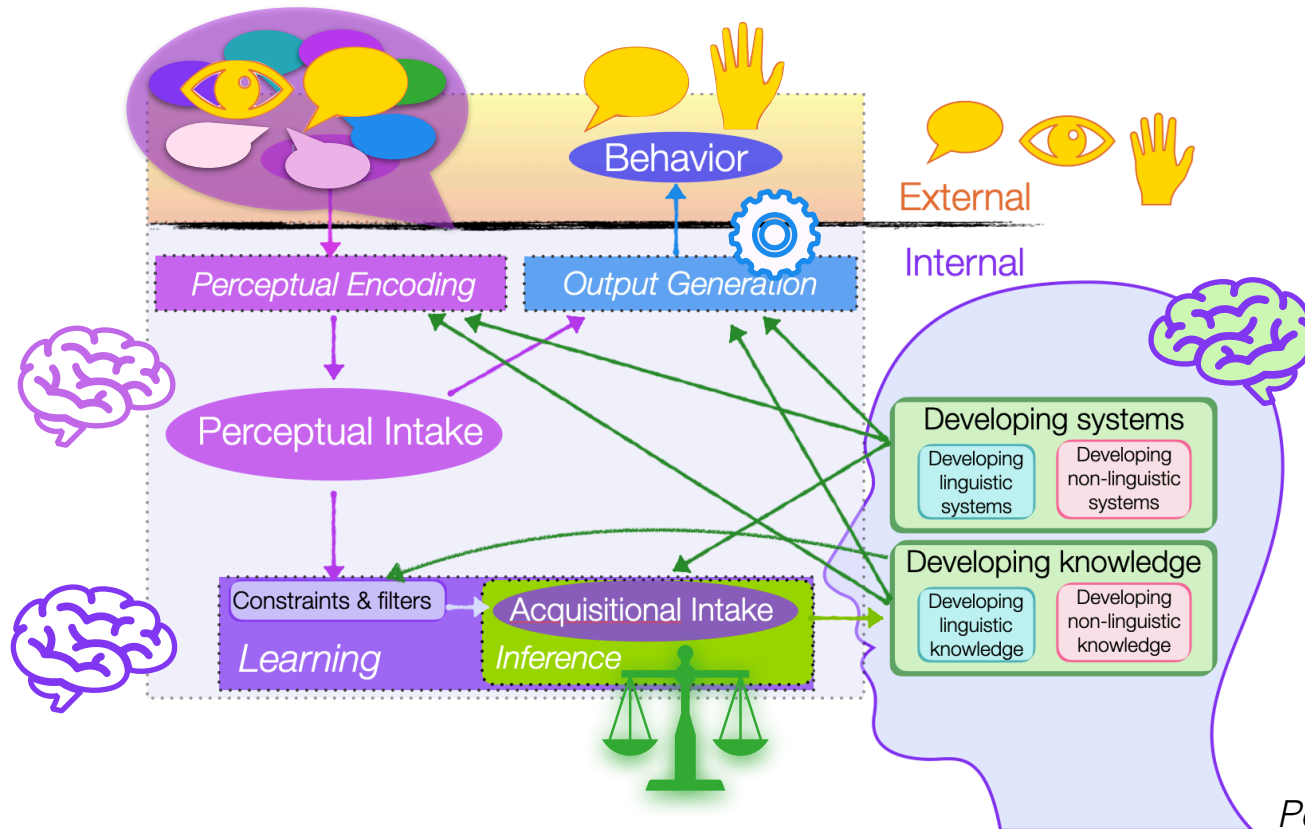
Let's map this to how we characterized the acquisition process before



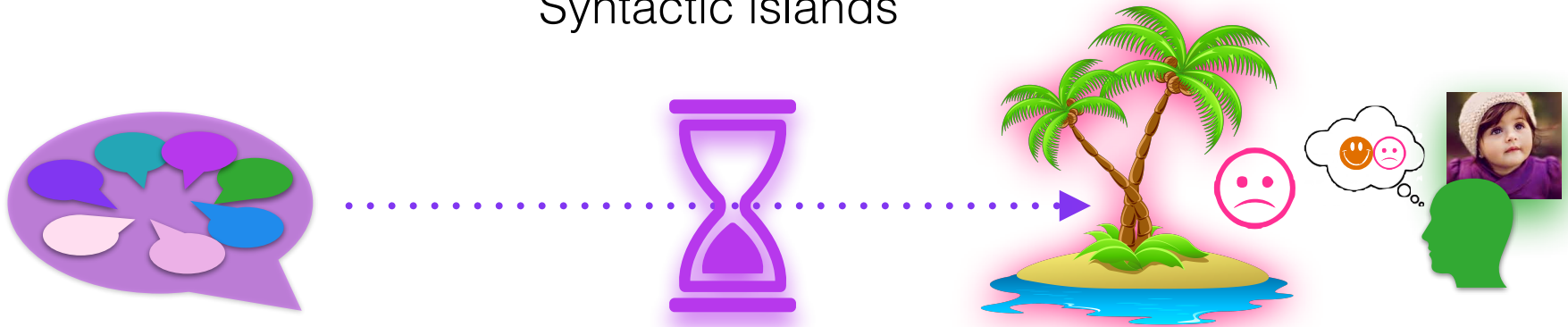
Syntactic islands



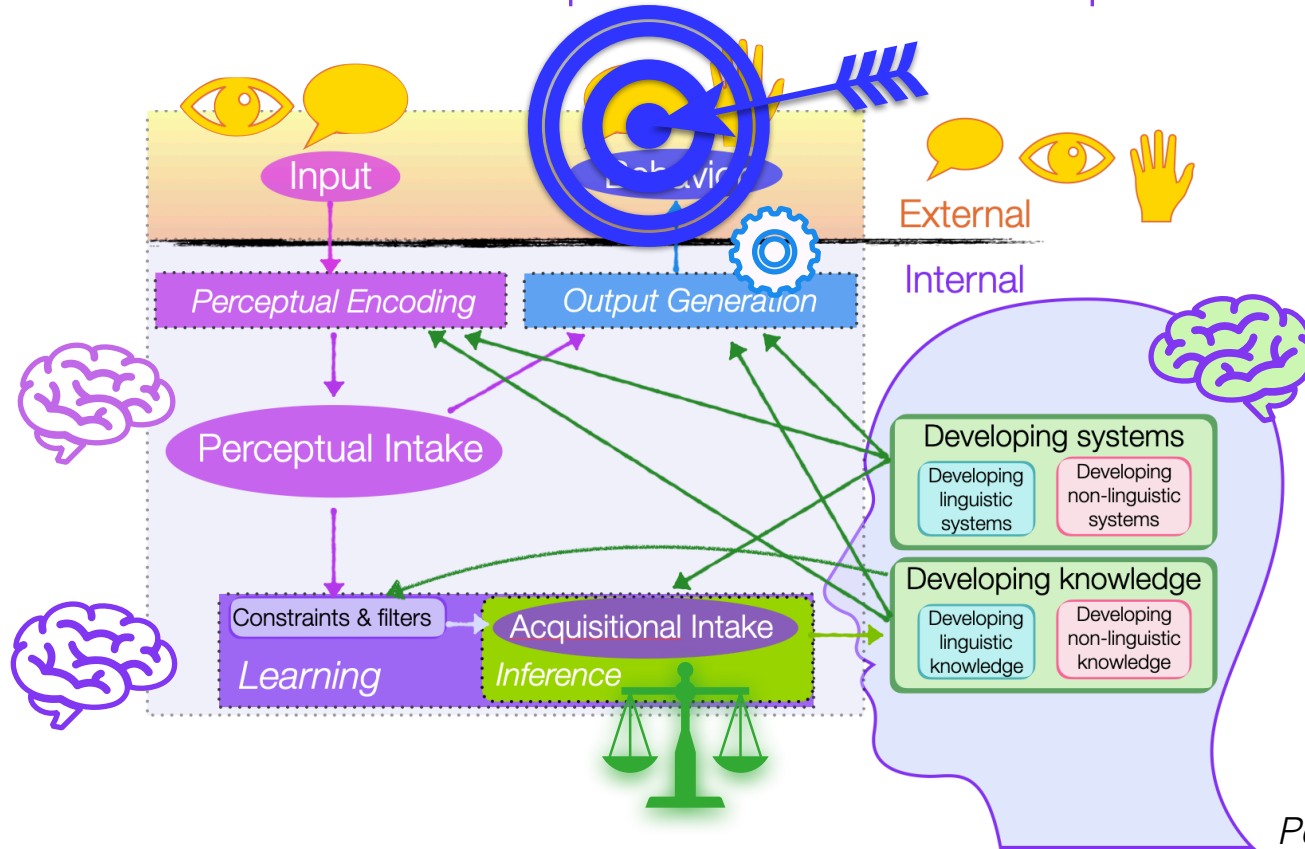
We can observe the input for *wh*-dependencies



Syntactic islands



We can observe the output behavior for *wh*-dependencies



The diagram illustrates the relationship between external and internal factors in language acquisition. It is divided into two main sections: **External** and **Internal**.

External Section:

- Input:** Represented by an eye and a speech bubble.
- Behavior:** Represented by a target with an arrow.

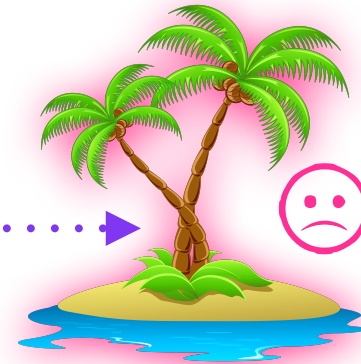
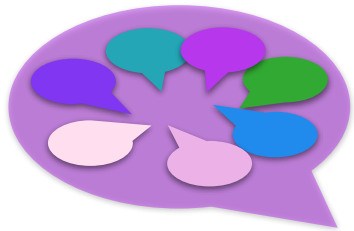
Internal Section:

- Perceptual Encoding:** A purple box that receives input from the external input.
- Output Generation:** A blue box that receives input from the internal systems and produces behavior.
- Perceptual Intake:** A purple oval that receives input from the external input and feeds into the internal systems.
- Acquisitional Intake:** A green oval that receives input from the internal systems and feeds into the external behavior.
- Constraints & filters:** A purple box that receives input from the internal systems and feeds into the external behavior.
- Learning:** A purple box that receives input from the internal systems and feeds into the external behavior.
- Developing systems:** A green box containing two sub-sections:
 - Developing linguistic systems:** A light blue box.
 - Developing non-linguistic systems:** A light pink box.
- Developing knowledge:** A green box containing two sub-sections:
 - Developing linguistic knowledge:** A light blue box.
 - Developing non-linguistic knowledge:** A light pink box.

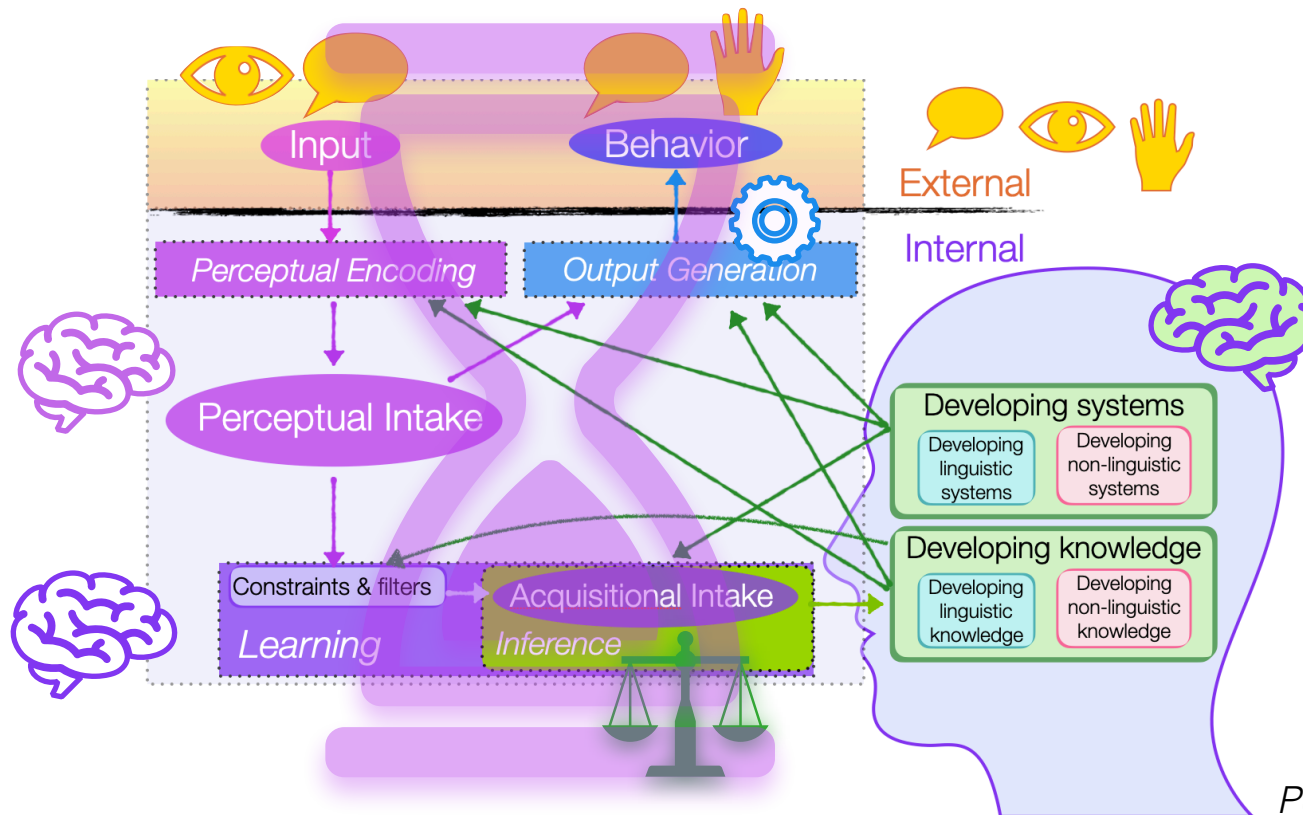
The diagram shows various interactions between these components, including feedback loops and bidirectional arrows. A small image of a child is in the bottom right corner.

Pearl 2023 JoCL

Syntactic islands



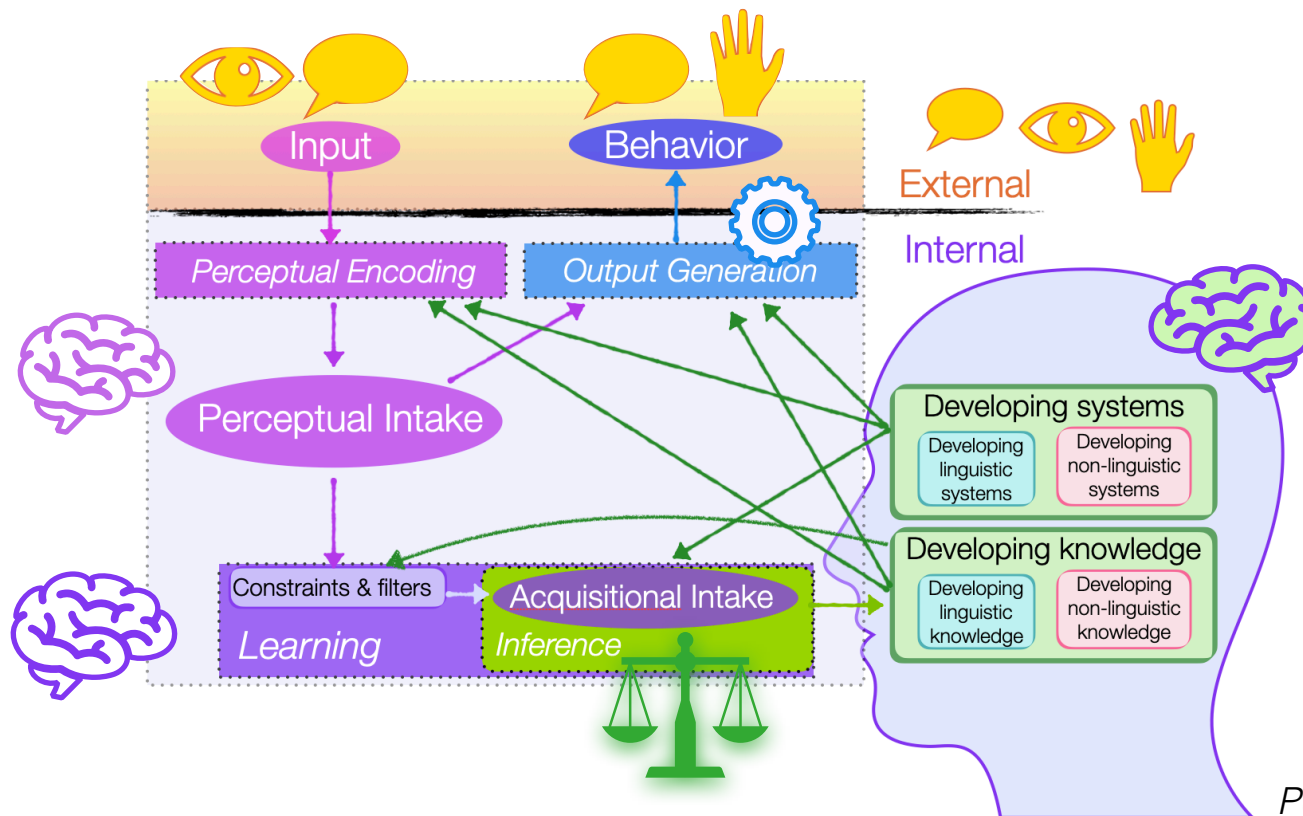
This whole process occurs over time.



Syntactic islands

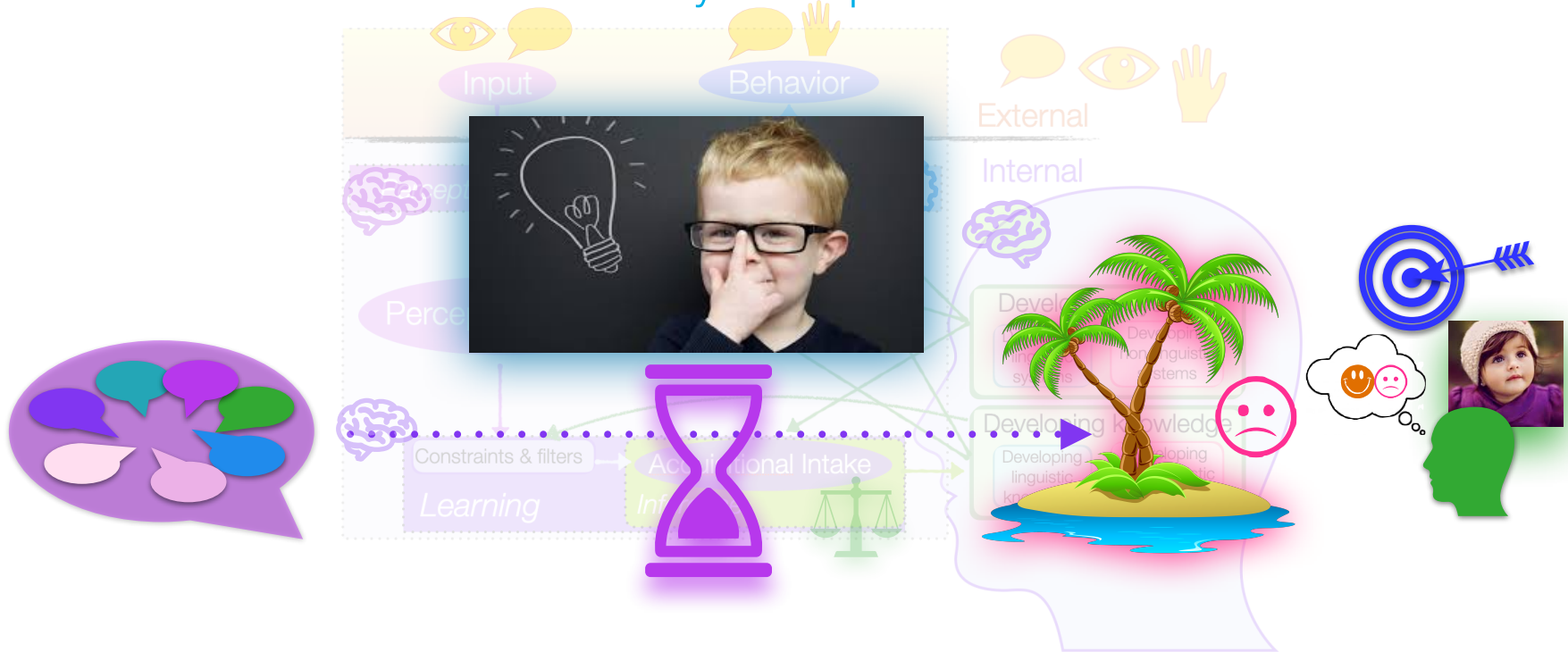


So how exactly does it work?



Syntactic islands

This is where a theory of acquisition comes in.





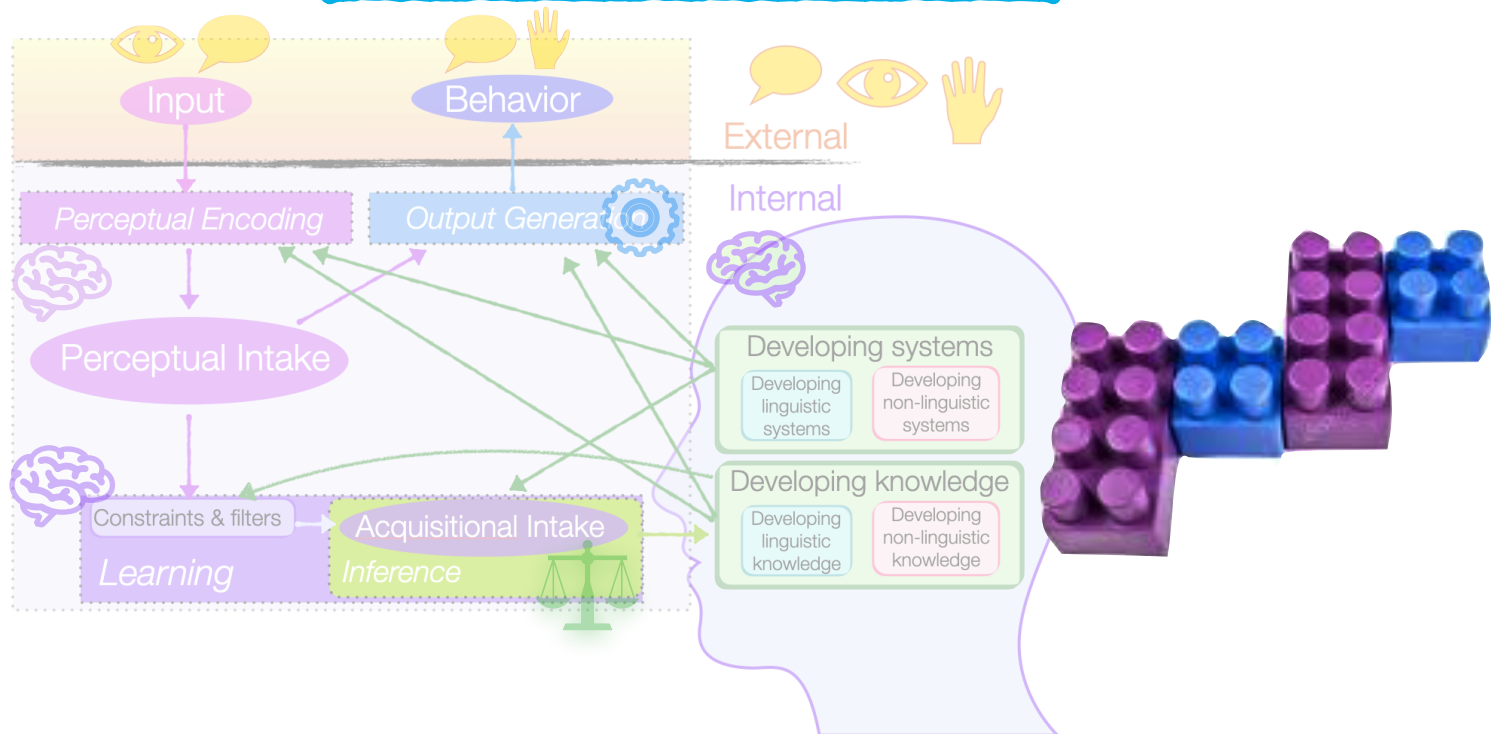
Syntactic islands

one learning theory for *wh*-dependencies

Pearl & Sprouse 2013

Dickson, Pearl, & Futrell 2022, 2024, in prep.

Learn the right building blocks





Learn the right building blocks

*Pearl & Sprouse 2013
Dickson, Pearl, & Futrell 2022, 2024, in prep.*



View *wh*-dependencies in terms of their **building blocks** and **track (count)** those building blocks in the **input**.



Acquisitional Intake

Inference





Learn the right building blocks

*Pearl & Sprouse 2013
Dickson, Pearl, & Futrell 2022, 2024, in prep.*

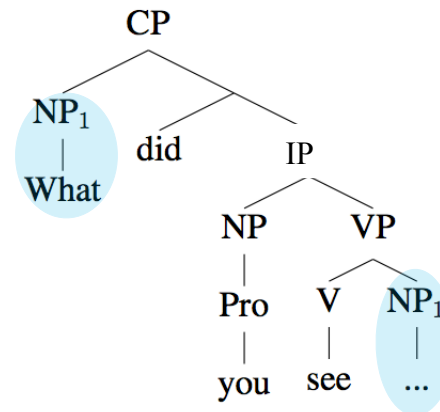


building blocks of *wh*-dependencies



Dependencies represented as a **sequence of container nodes**

What phrases **contain** the **gap**
(but not the ***wh*-word**)?





Learn the right building blocks

Pearl & Sprouse 2013
Dickson, Pearl, & Futrell 2022, 2024, in prep.



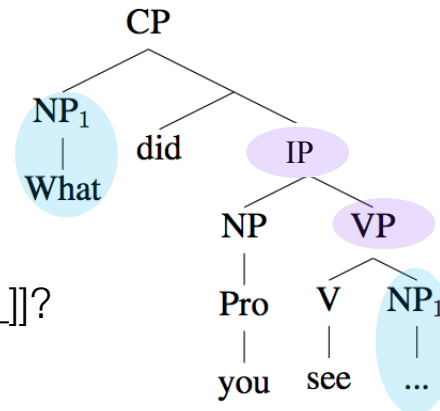
building blocks of *wh*-dependencies



Dependencies represented as a **sequence of container nodes**

What phrases **contain** the **gap**
(but not the ***wh*-word**)?

What did you see ____?
= What did [_{IP} you [_{VP} see ____]]?
= ***start-IP-VP-end***





Learn the right building blocks

*Pearl & Sprouse 2013
Dickson, Pearl, & Futrell 2022, 2024, in prep.*



building blocks of *wh*-dependencies

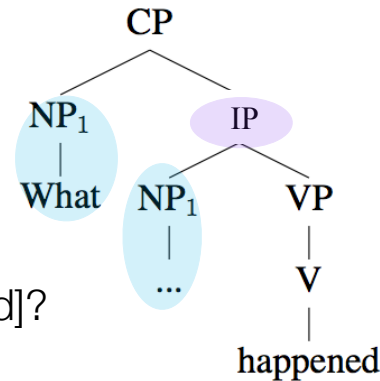


Dependencies represented as a **sequence of container nodes**

What phrases **contain** the **gap**
(but not the ***wh*-word**)?

What did you see __?
= What did [_{IP} you [_{VP} see __]]?
= ***start-IP-VP-end***

What __ happened?
= What [_{IP} __ happened]?
= ***start-IP-end***





Learn the right building blocks

Pearl & Sprouse 2013
Dickson, Pearl, & Futrell 2022, 2024, in prep.



building blocks of *wh*-dependencies



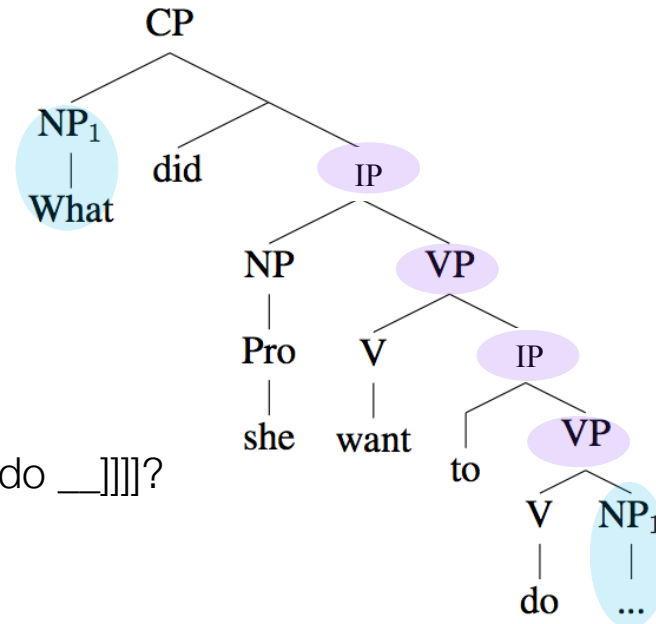
Dependencies represented as a **sequence of container nodes**

What phrases **contain** the **gap**
(but not the ***wh*-word**)?

What did you see __?
= What did [_{IP} you [_{VP} see __]]?
= **start-IP-VP-end**

What __ happened?
= What [_{IP} __ happened]?
= **start-IP-end**

What did she want to do __ ?
= What did [_{IP} she [_{VP} want [_{IP} to [_{VP} do __]]]]?
= **start-IP-VP-IP-VP-end**





Learn the right building blocks

Pearl & Sprouse 2013
Dickson, Pearl, & Futrell 2022, 2024, in prep.



building blocks of *wh*-dependencies



What ___ happened?
= What [_{IP} ___ happened]?
= *start-IP-end*

What did you see ___?
= What did [_{IP} you [_{VP} see ___]]?
= *start-IP-VP-end*

What did she want to do ___ ?
= What did [_{IP} she [_{VP} want [_{IP} to [_{VP} do ___]]]]?
= *start-IP-VP-IP-VP-end*

(Much) less acceptable dependencies have *low probability segments*

[_{CP} *Who* did [_{IP} Lily [_{VP} think [_{CP-that} [_{IP} [_{NP} the kitty [_{PP} for ___]] was pretty ?]]]]

start-IP-VP-CP_{that}-IP-NP-PP-end



Learn the right building blocks

Pearl & Sprouse 2013
Dickson, Pearl, & Futrell 2022, 2024, in prep.



building blocks of *wh*-dependencies

What ___ happened?
= What [_{IP} ___ happened]?
= *start-IP-end*

What did you see ___?
= What did [_{IP} you [_{VP} see ___]]?
= *start-IP-VP-end*

What did she want to do ___ ?
= What did [_{IP} she [_{VP} want [_{IP} to [_{VP} do ___]]]]?
= *start-IP-VP-IP-VP-end*

(Much) less acceptable dependencies have *low probability segments*

[_{CP} *Who* did [_{IP} *Lily* [_{VP} *think* [_{CP-that} [_{IP} [_{NP} *the kitty* [_{PP} *for* ___]] was pretty ?]]]]

start-IP-VP-CP_{that}-IP-NP-PP-end



So if children break these dependencies into smaller building blocks, they can identify if a dependency has bad segments (made up of *one or more low probability building blocks*).

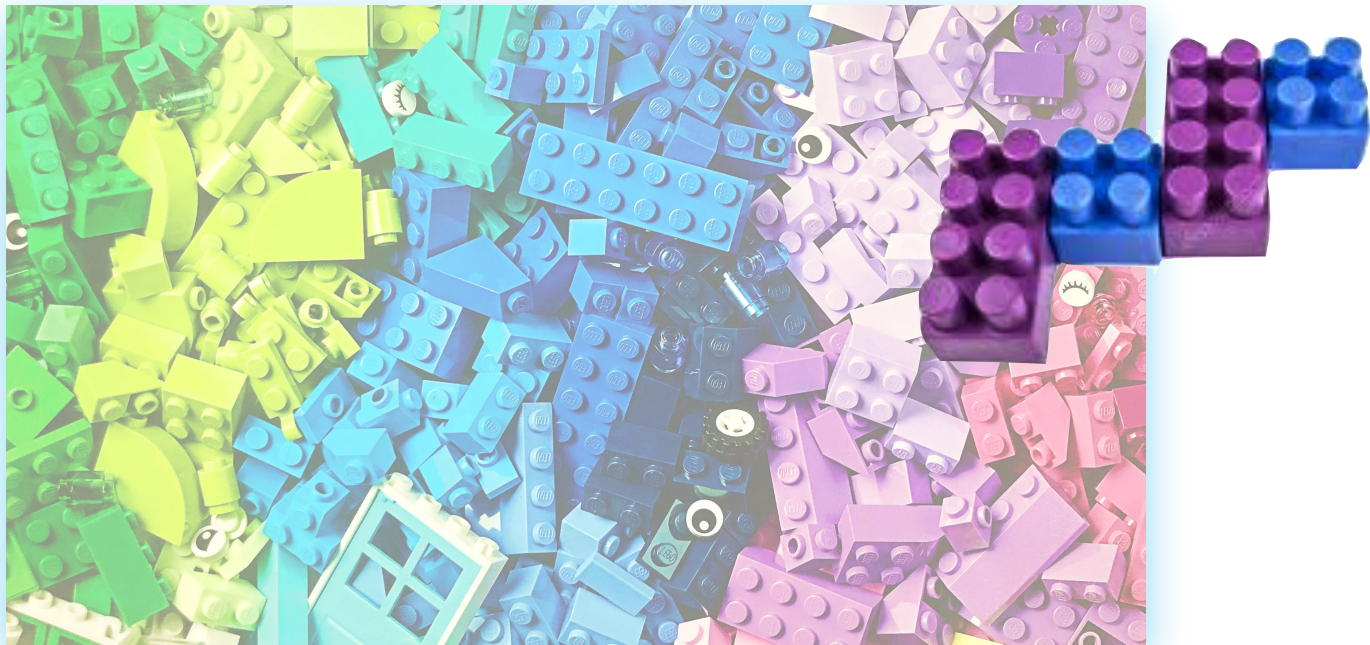
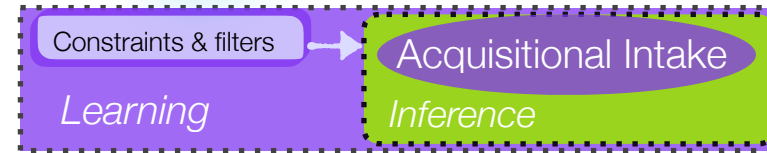


Learn the right building blocks

Dickson, Pearl, & Futrell 2022, 2024, in prep.



Theory: The child tries to learn
what the “best” building blocks are



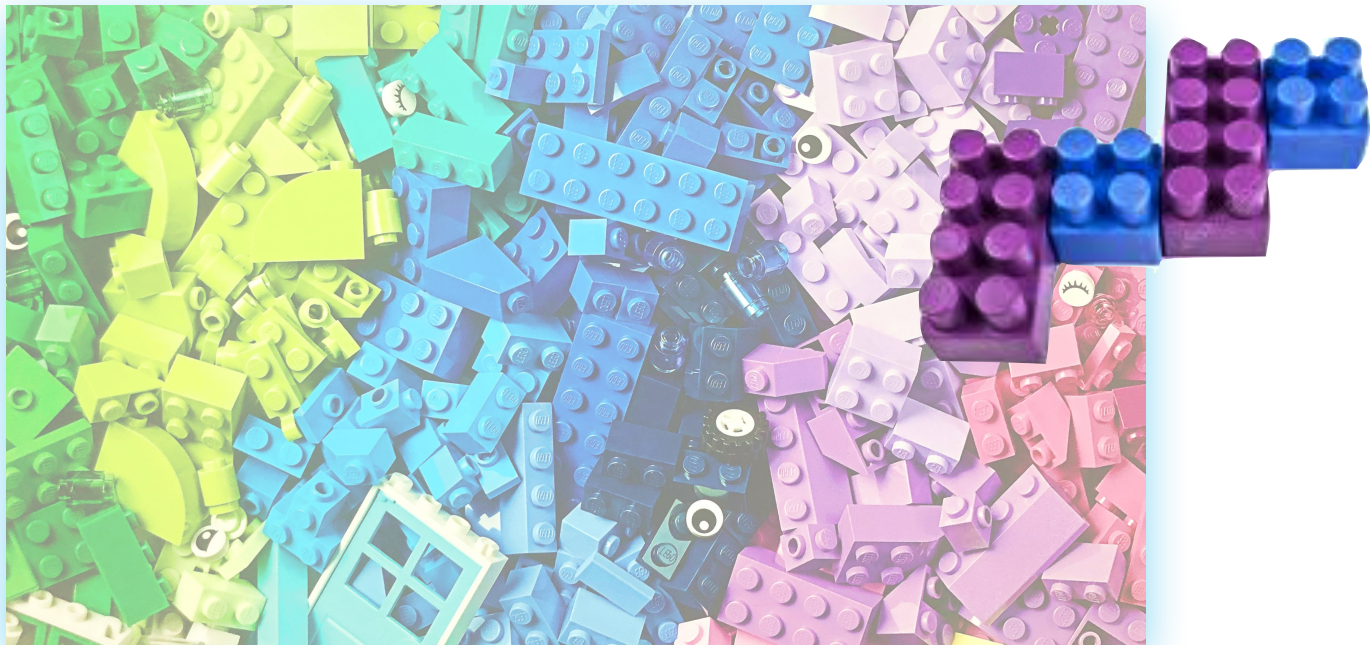


Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.

Guiding intuition:
the “best” building blocks are the most “efficient” ones.





Learn the right building blocks

Dickson, Pearl, & Futrell 2022, 2024, in prep.



Efficient building blocks allow the representation of current and future *wh*-dependencies to be more probable.





Learn the right building blocks

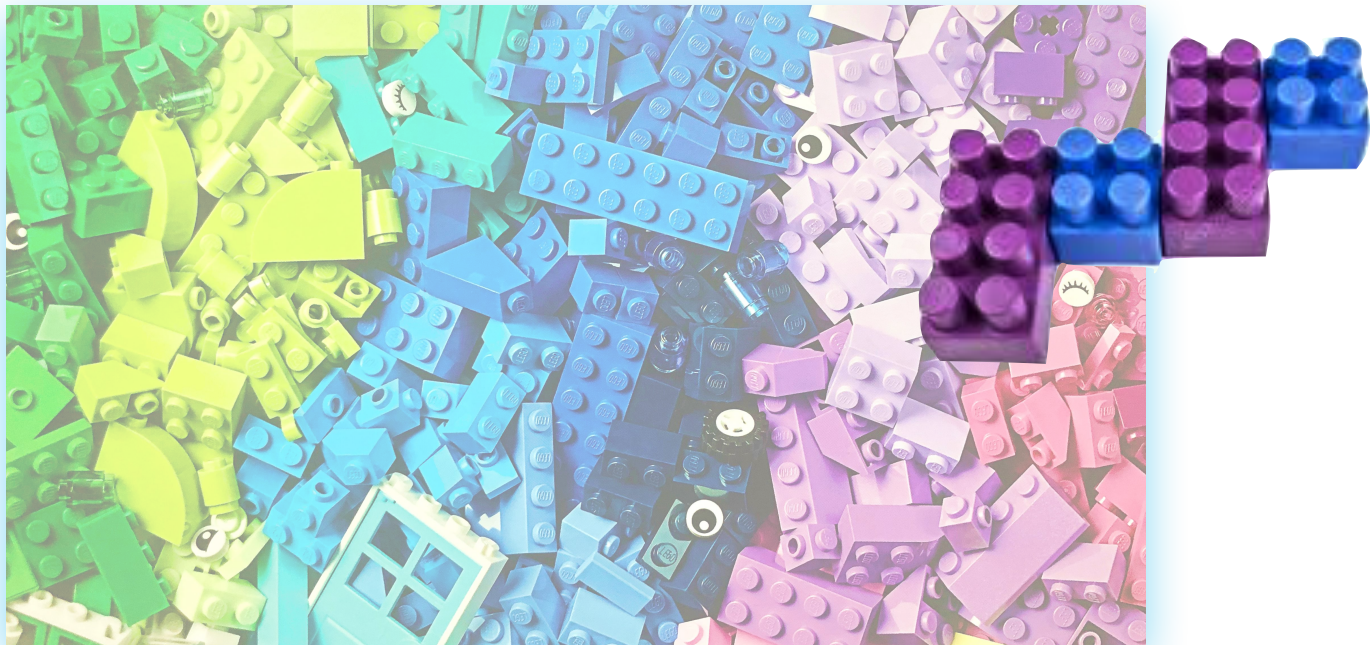


Dickson, Pearl, & Futrell 2022, 2024, in prep.

Efficient building blocks allow the representation of current and future *wh*-dependencies to be more probable.



Why? One idea: Higher probability *wh*-dependencies are faster to process (comprehending or producing).



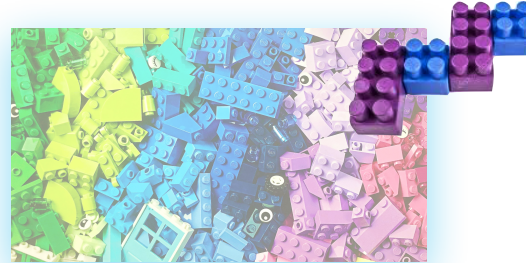


Learn the right building blocks

Dickson, Pearl, & Futrell 2022, 2024, in prep.



learning efficient building blocks



How? Look for building blocks that are a **balance** between

- (1) how big they are
- (2) how fast they are to put together to make a *wh*-dependency



Learn the right building blocks



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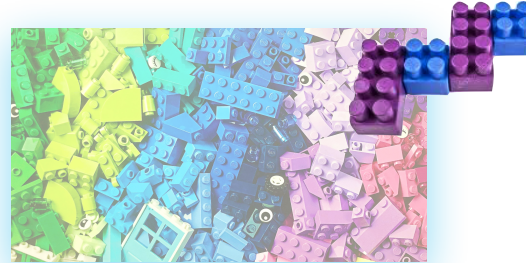
learning efficient building blocks



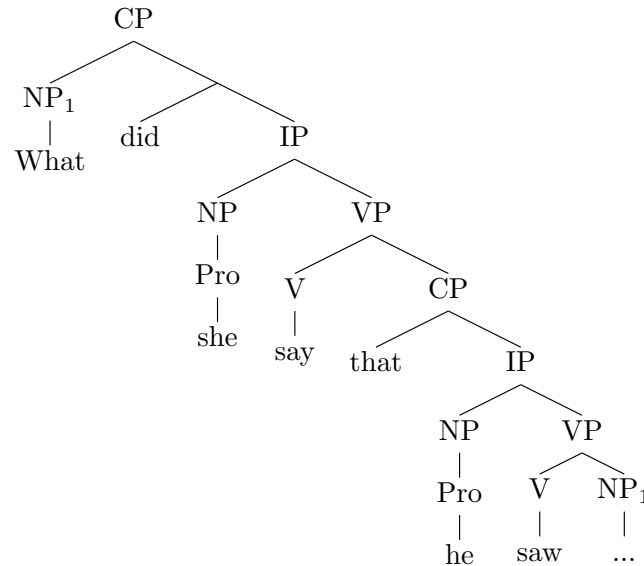
a balance between

(1) how big they are

(2) how fast they are to put together to
make a *wh*-dependency



What did she say that he saw ___ ?





Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.



learning efficient building blocks



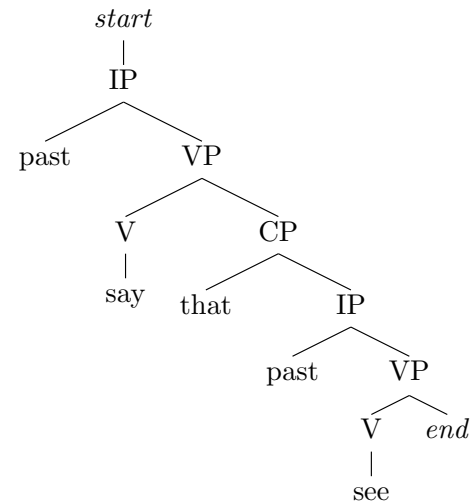
a balance between

(1) how big they are

(2) how fast they are to put together to
make a *wh*-dependency



start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-*end*





Learn the right building blocks



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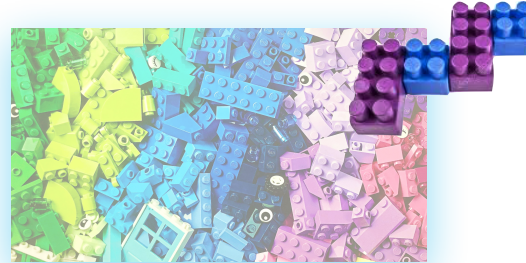
learning efficient building blocks



a balance between

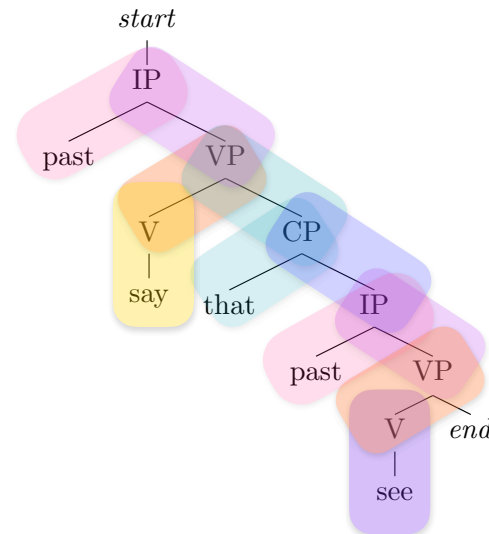
(1) how big they are

(2) how fast they are to put together to
make a *wh*-dependency



start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-*end*

Blocks can be small, so that many of
them make up a *wh*-dependency





Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.



learning efficient building blocks



a balance between

(1) how big they are

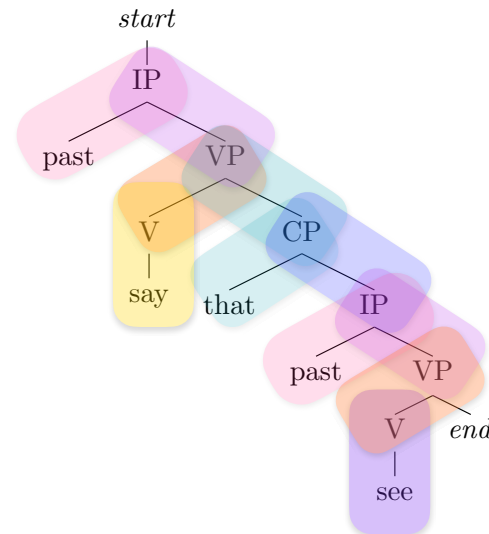
(2) how fast they are to put together to
make a *wh*-dependency



start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-*end*



It may be slower to put together many
small blocks.





Learn the right building blocks



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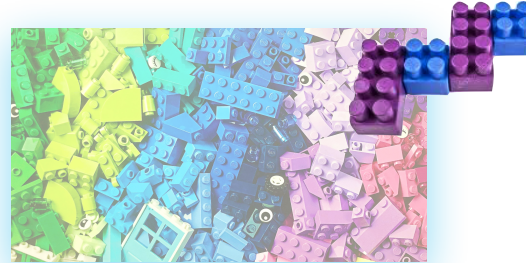
learning efficient building blocks



a balance between

(1) how big they are

(2) how fast they are to put together to
make a *wh*-dependency



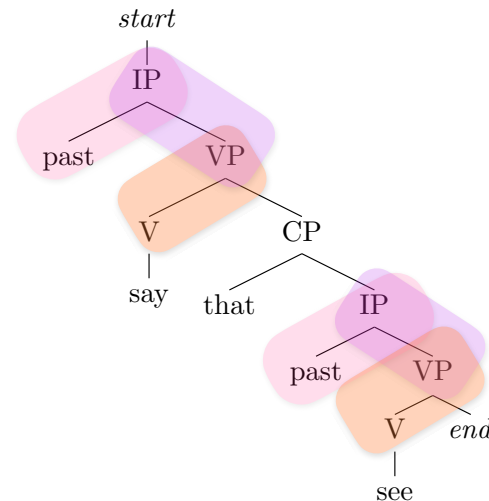
start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-*end*

many smaller



slower because many

But these blocks may get reused, so that
makes them faster to access.





Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.



learning efficient building blocks



a balance between

(1) how big they are

(2) how fast they are to put together to
make a *wh*-dependency



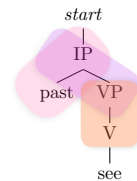
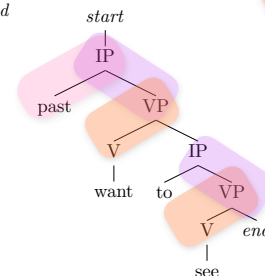
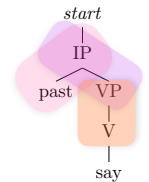
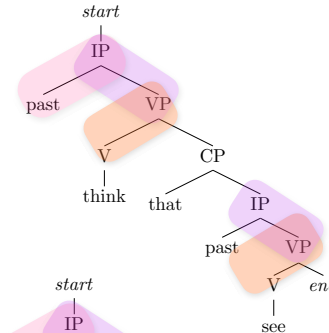
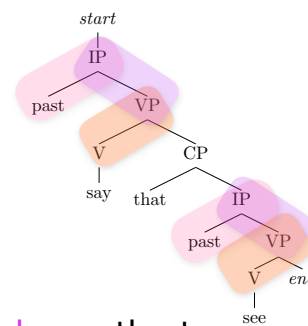
start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-*end*

many smaller



slower because many

But these blocks may get reused, so that
makes them faster to access.





Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.



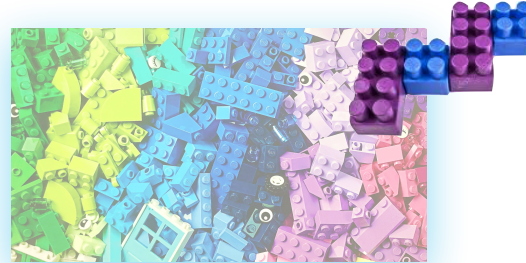
learning efficient building blocks



a balance between

(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

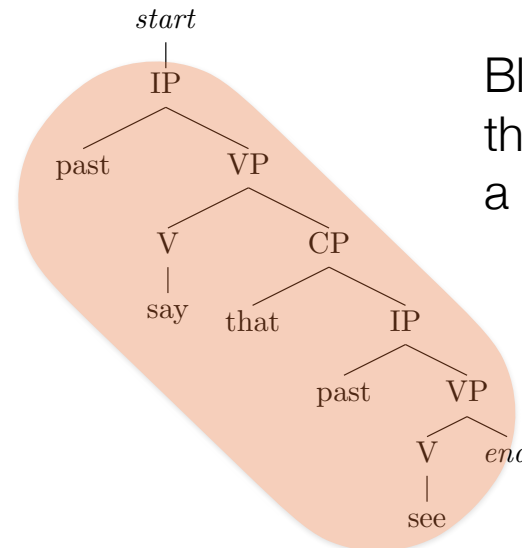
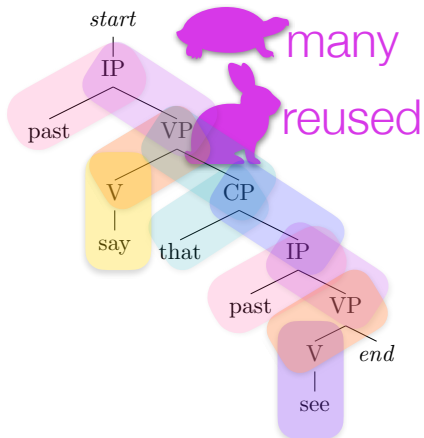


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-*end*

many smaller

many

reused



Blocks can be **big**, so that only one makes up a *wh*-dependency



Learn the right building blocks

Dickson, Pearl, & Futrell 2022, 2024, in prep.



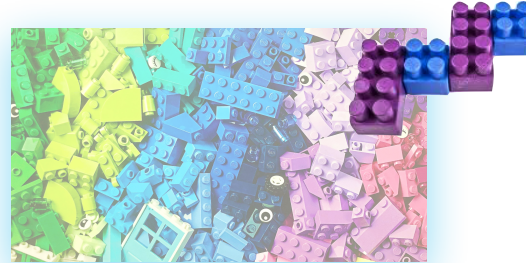
learning efficient building blocks



a balance between

(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

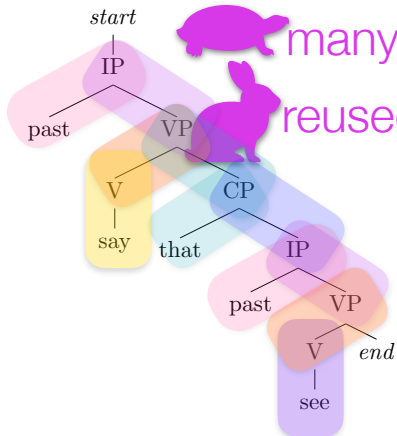


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

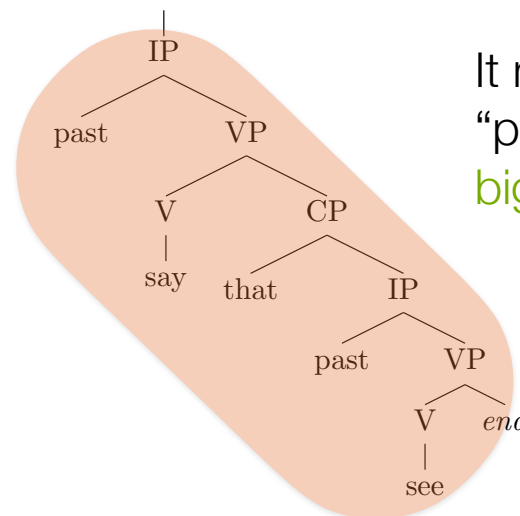
many smaller

many

reused



start



It may be faster to “put together” one big block.



Learn the right building blocks



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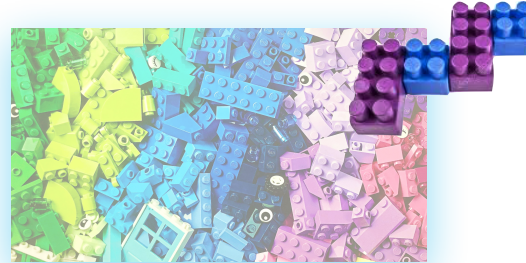
learning efficient building blocks



a balance between

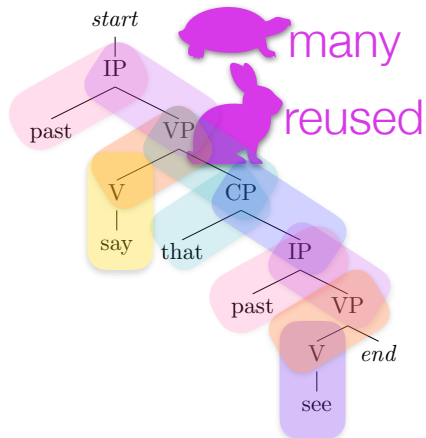
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency



start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

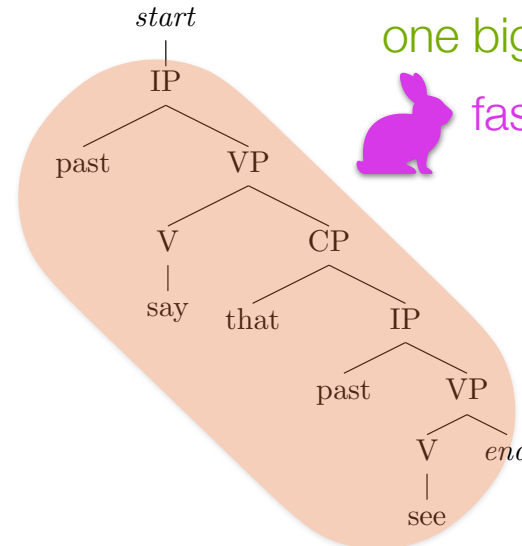
many smaller



one big



faster because one



It may be slower to access if the block is used rarely.



Learn the right building blocks



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learning efficient building blocks



a balance between

(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

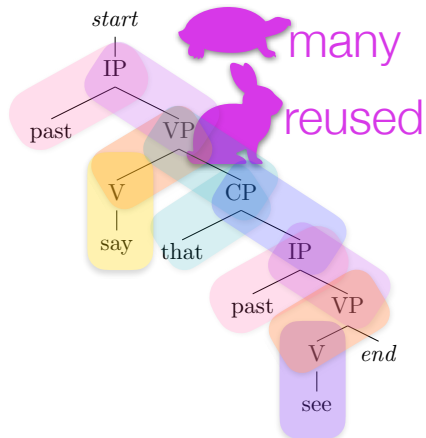


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

many smaller

many reused

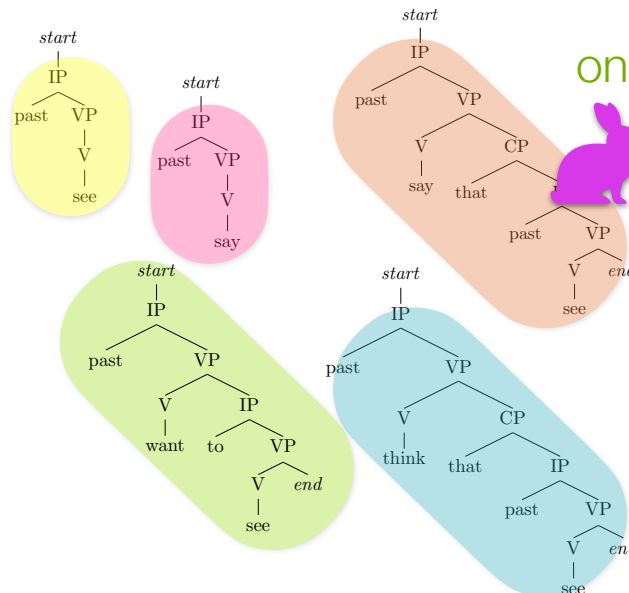
reused



one big

faster because one

It may be slower to access if the block is used rarely.





Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.



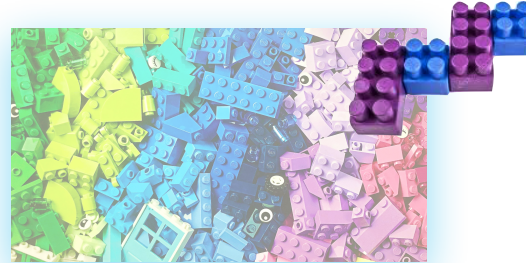
learning efficient building blocks



a balance between

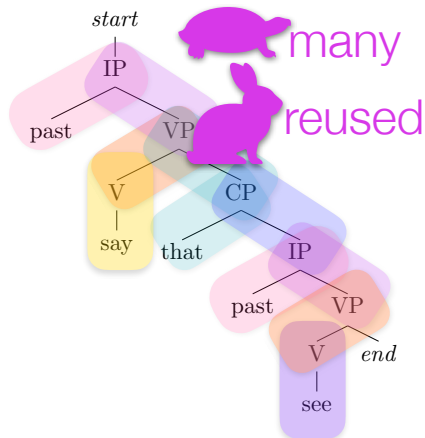
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency



start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-end

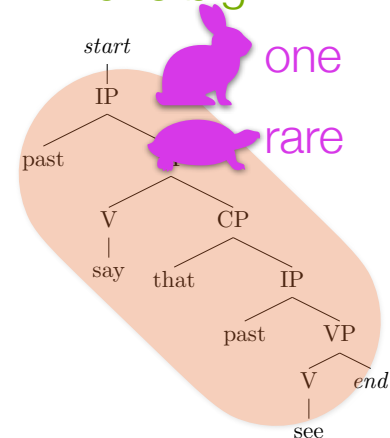
many smaller



The most efficient option is probably a balance of bigger and smaller blocks that collectively are faster to access and put together.



one big





Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.



learning efficient building blocks



a balance between

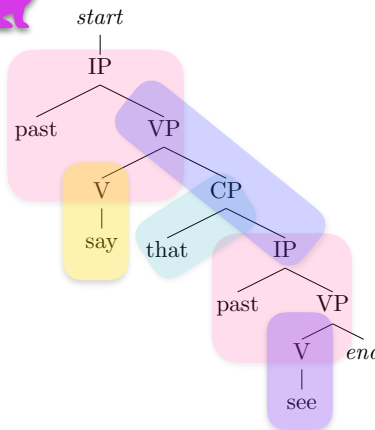
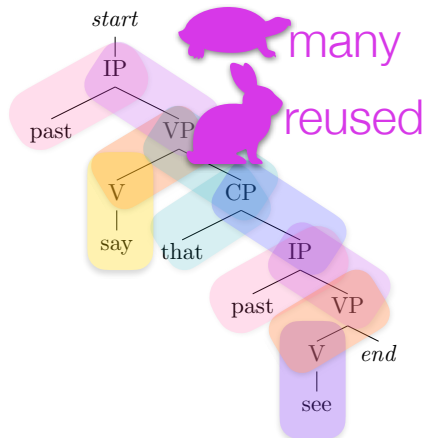
(1) how big they are

(2) how fast they are to put together to make a *wh*-dependency

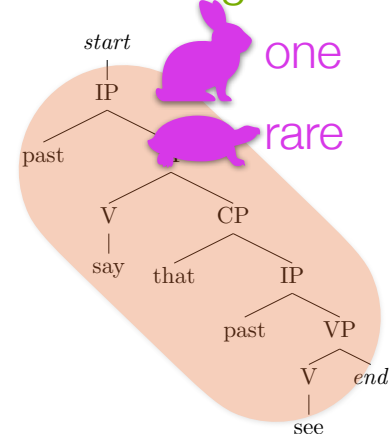


start-IP_{past}-VP_{say}-CP_{that}-IP_{past}-VP_{see}-*end*

many smaller



one big





Learn the right building blocks



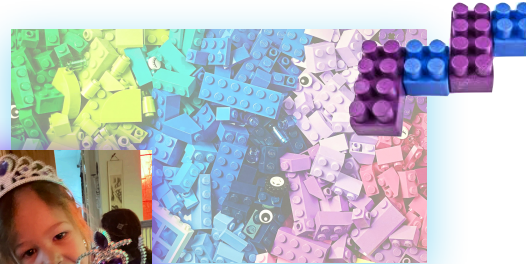
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learning efficient building blocks



How can children find the best balance?

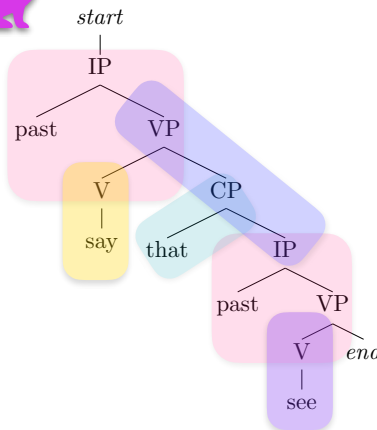
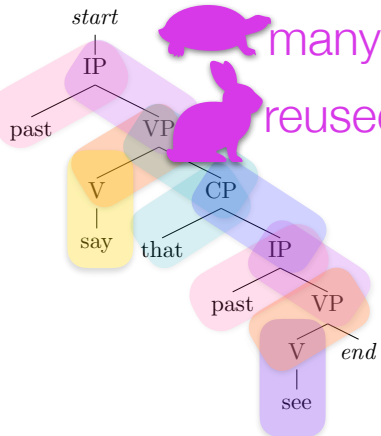


many smaller



many

reused

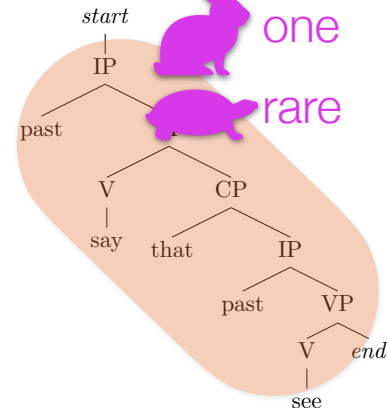


one big



one

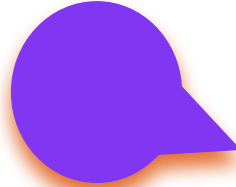
rare





Learn the right building blocks

Dickson, Pearl, & Futrell 2022, 2024, in prep.



Use Bayesian inference to search through the hypothesis space of all possible building blocks (O'Donnell 2015) and find an efficient set for children's input.





Learn the right building blocks



Dickson, Pearl, & Futrell 2022, 2024, in prep.

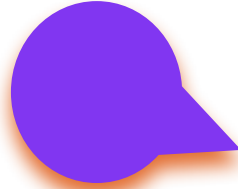


Note: There's a considerable body of evidence suggesting that young children are **capable of Bayesian inference** (3 years: Xu & Tenenbaum, 2007; 9 months: Gerken, 2006; Dewar & Xu, 2010; Gerken, 2010; 6 months: Denison, Reed, & Xu, 2011, among many others) — though they're likely approximating this mental computation as best they can.

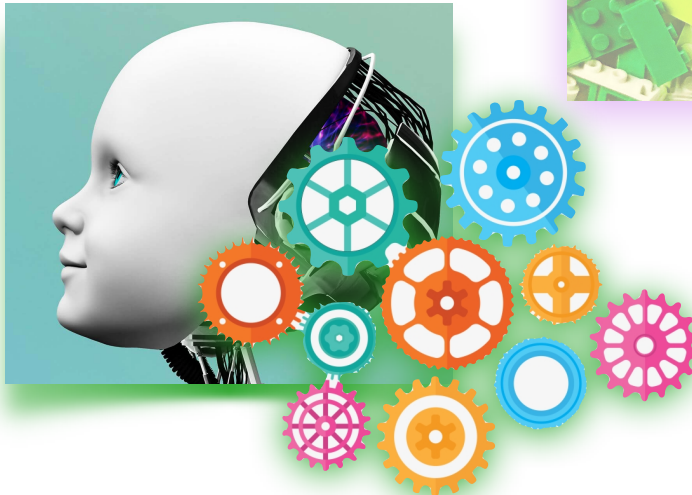


Learn the right building blocks

Dickson, Pearl, & Futrell 2022, 2024, in prep.



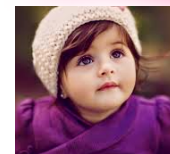
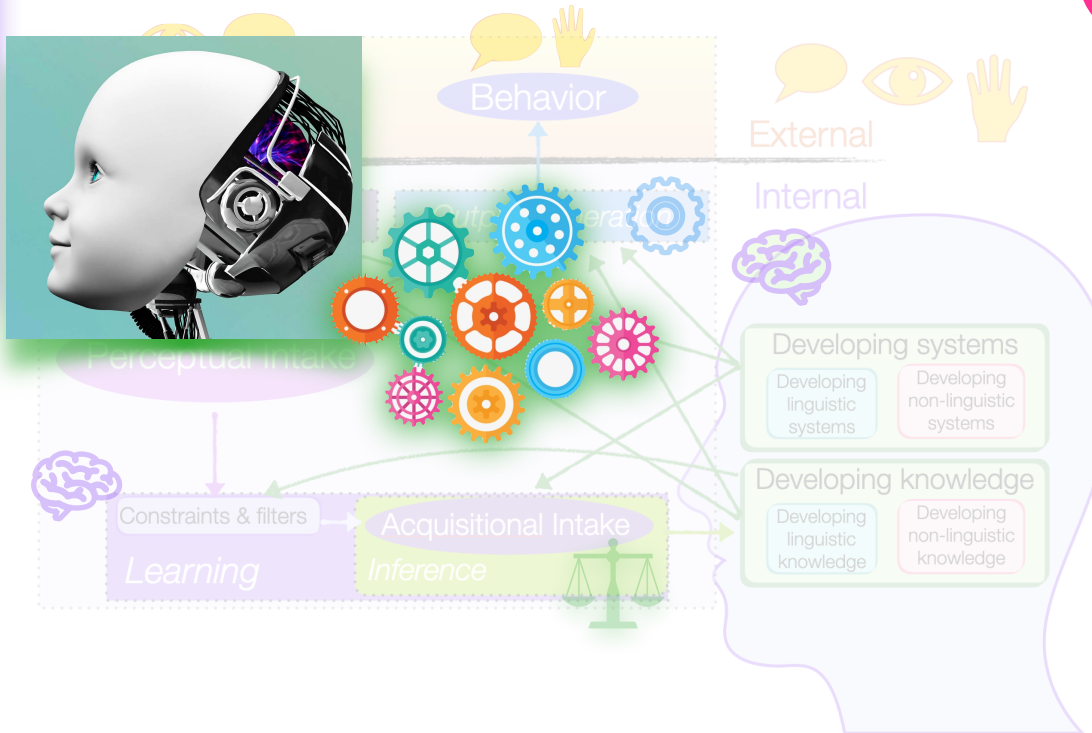
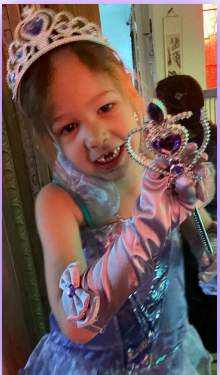
So that's what the
modeled child will do





Dickson, Pearl, & Futrell 2022, 2024, in prep.

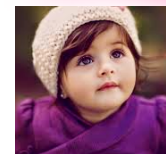
We'll see if this modeled child can learn the target knowledge that real children learn.





Dickson, Pearl, & Futrell 2022, 2024, in prep.

We'll have the **modeled child** learn from the same kind of input children encounter, for the same amount of time.





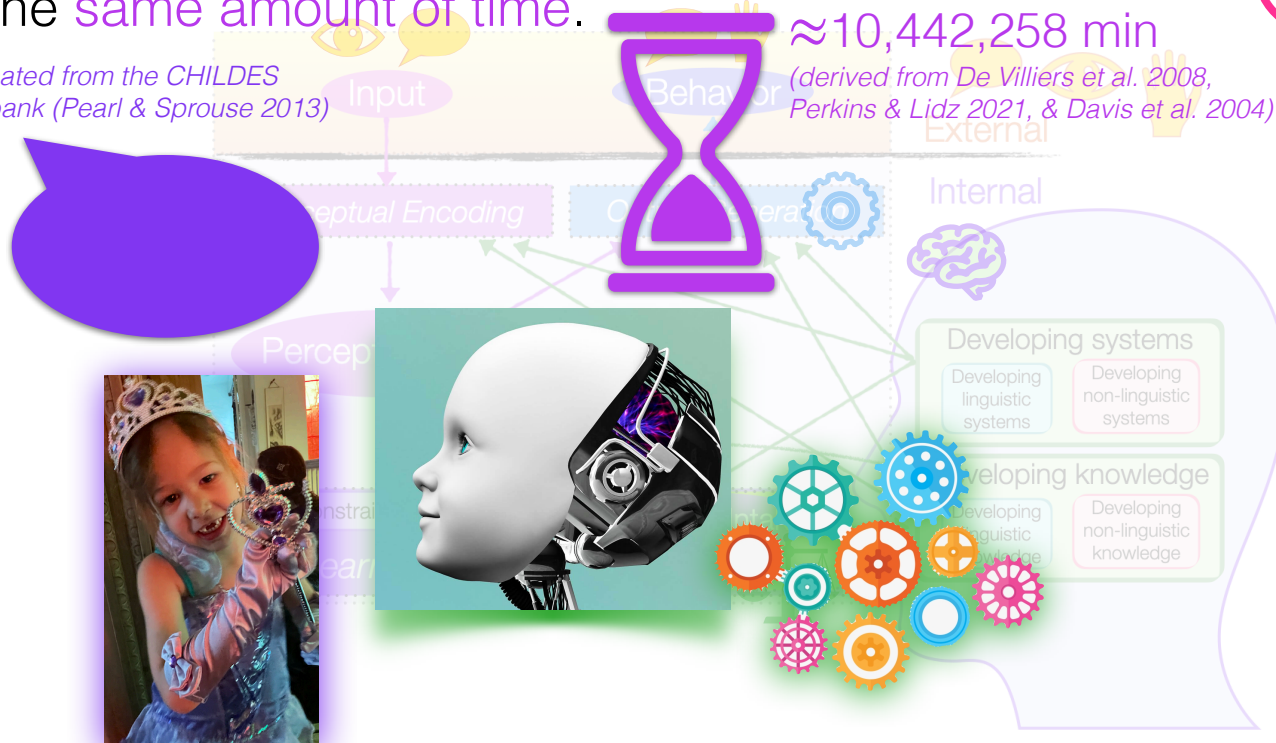
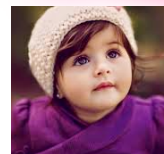
Dickson, Pearl, & Futrell 2022, 2024, in prep.

We'll have the modeled child learn from the same kind of input children encounter, for the same amount of time.

Estimated from the CHILDES
Treebank (Pearl & Sprouse 2013)

≈ 10,442,258 min

(derived from De Villiers et al. 2008,
Perkins & Lidz 2021, & Davis et al. 2004)





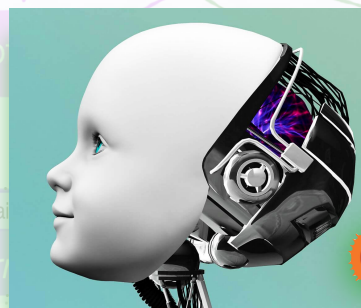
Dickson, Pearl, & Futrell 2022, 2024, in prep.

We'll have the modeled child learn from the same kind of input children encounter, for the same amount of time.

Estimated from the CHILDES
Treebank (Pearl & Sprouse 2013)



~2.15 million wh-dependencies
(derived from Hoff-Ginsberg 1998 and Rowe 2012)



Internal

Developing systems

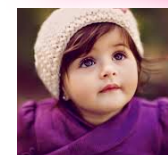
Developing linguistic systems

Developing non-linguistic systems

Developing knowledge

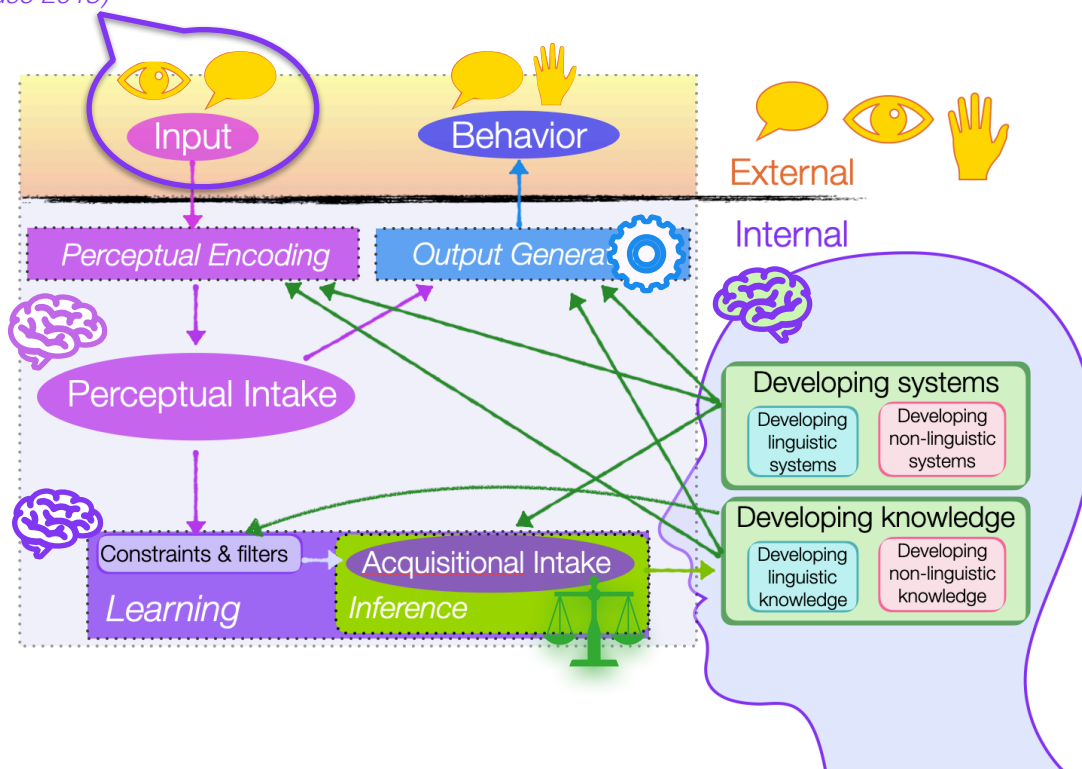
Developing linguistic knowledge

Developing non-linguistic knowledge



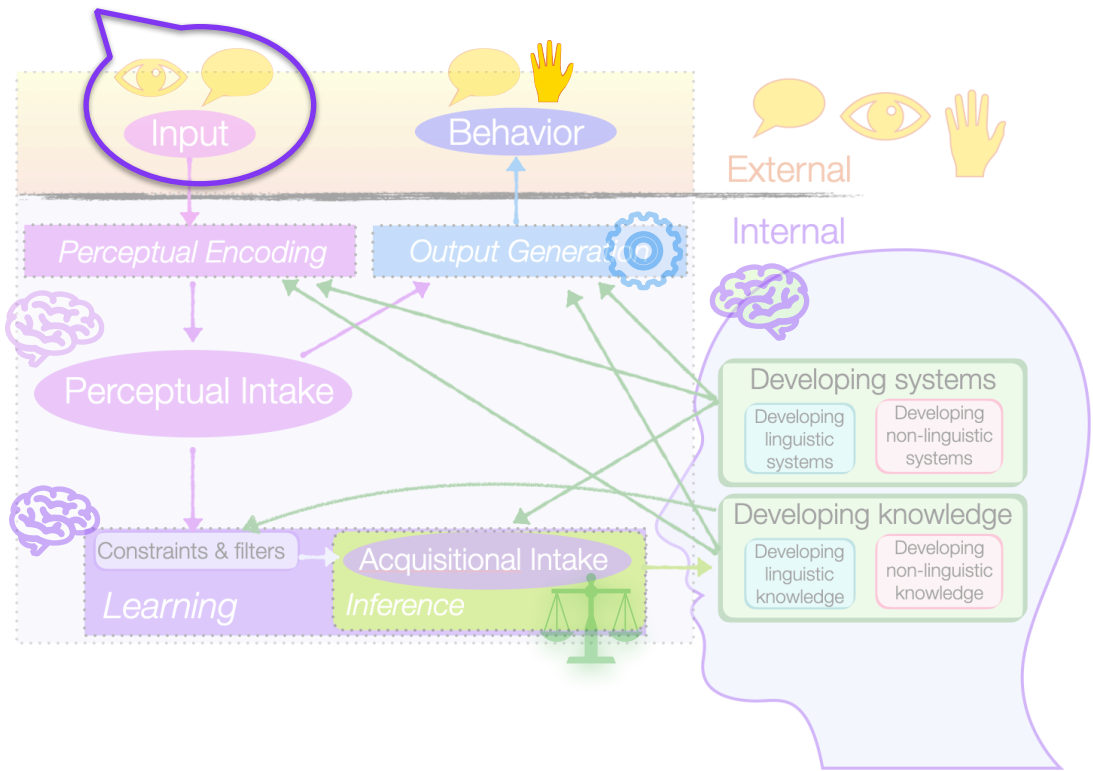
A more detailed look at the input

Estimated from the CHILDES
Treebank (Pearl & Sprouse 2013)



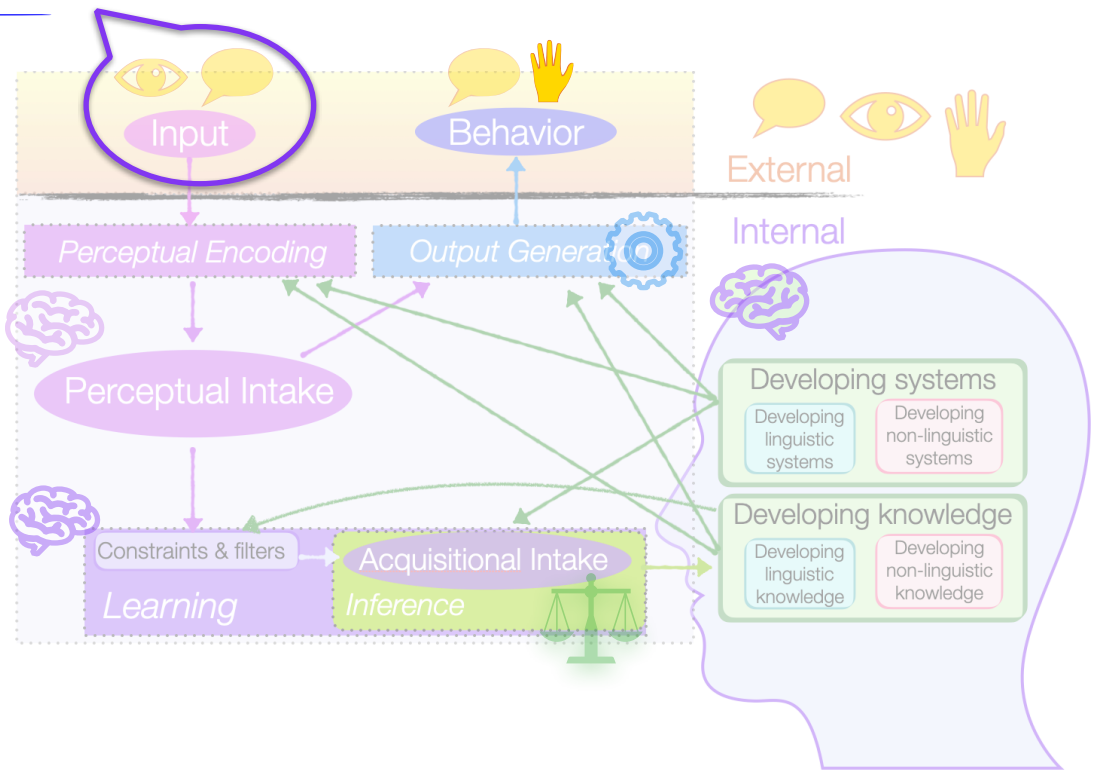
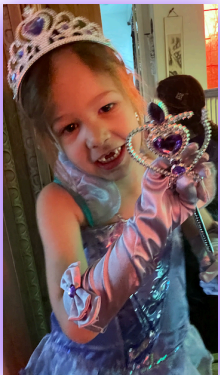
A more detailed look at the input

12.7K *wh*-dependencies from the CHILDES
Treebank (Pearl & Sprouse 2013) of speech directed at
25 children between the ages of 1 and 5 years old.

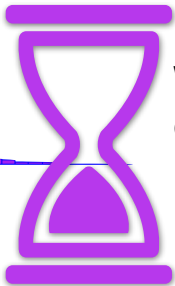
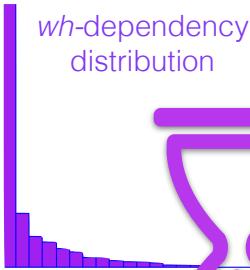


A more detailed look at the input

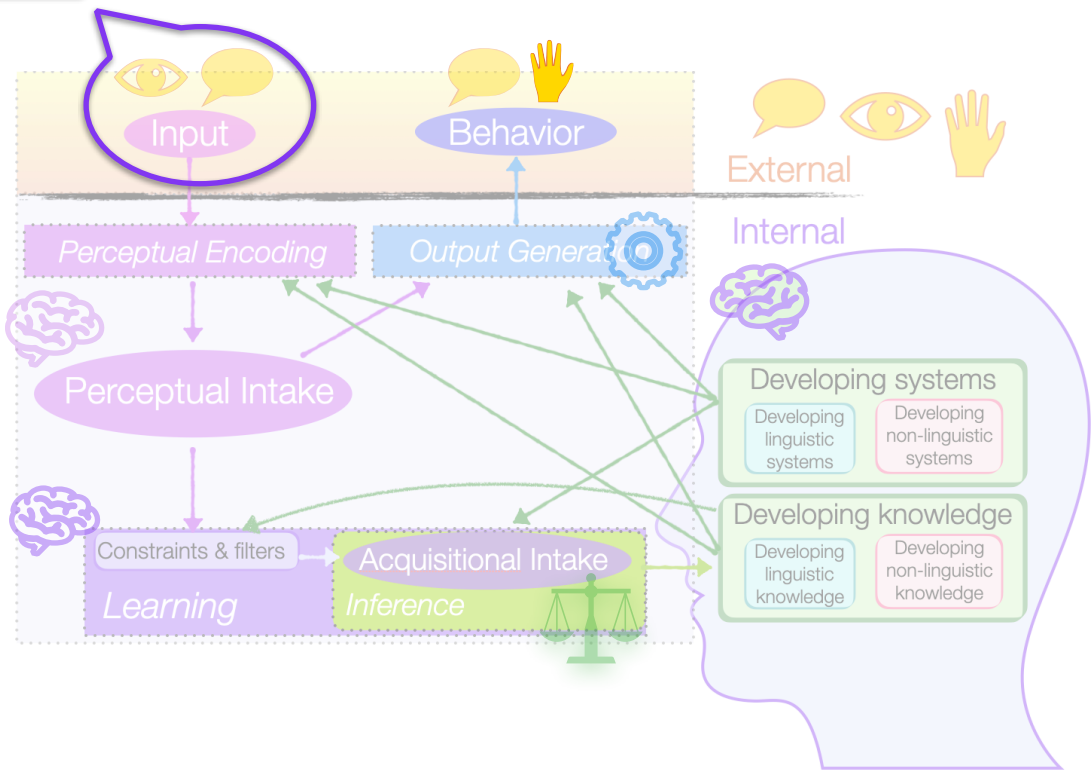
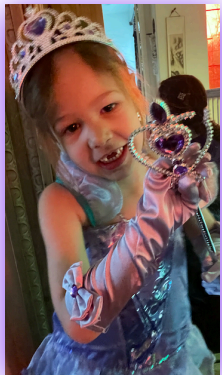
This lets us estimate which *wh*-dependencies children hear and how often they hear them (the *wh*-dependency distribution).



A more detailed look at the input



We can then estimate how many *wh*-dependencies children hear during the learning period.
(<60 months)

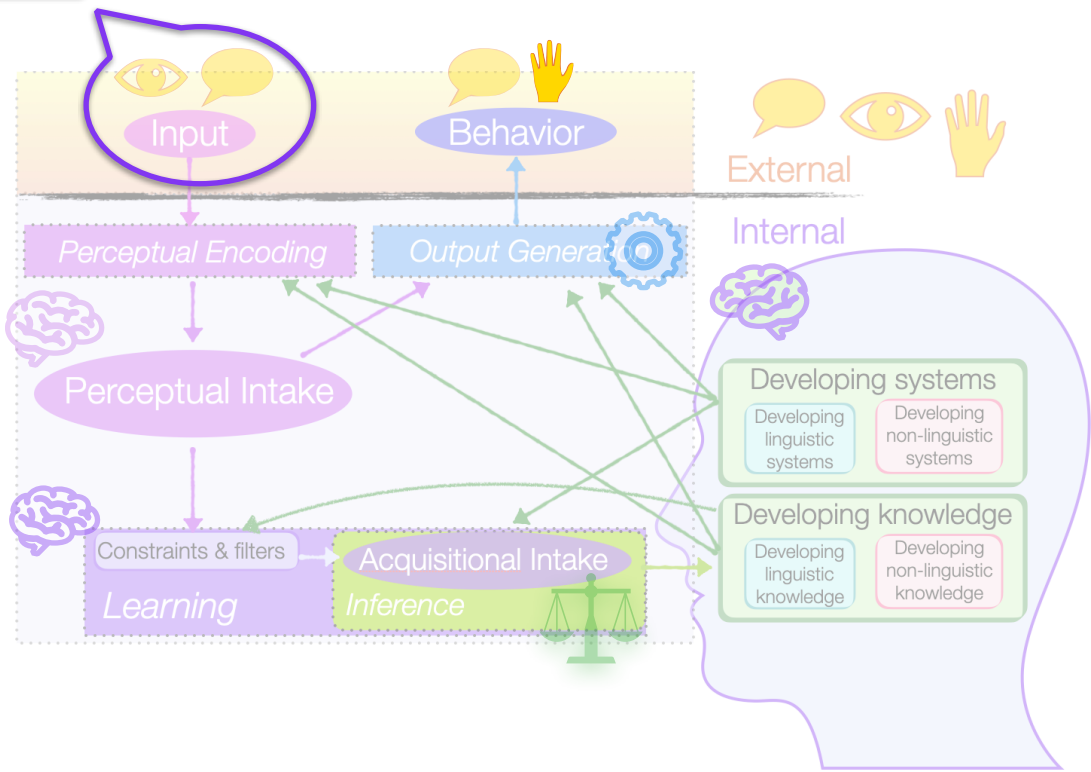


A more detailed look at the input

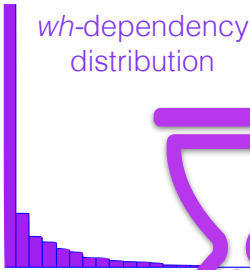


Children begin to represent the full structure of *wh*-dependencies (e.g., *wh*-questions and relative clauses) around **18 months**: Perkins & Lidz 2021.

*Pearl & Sprouse 2013, Bates & Pearl 2019, Pearl & Bates 2022
Dickson et al. 2022, 2024, in prep.*



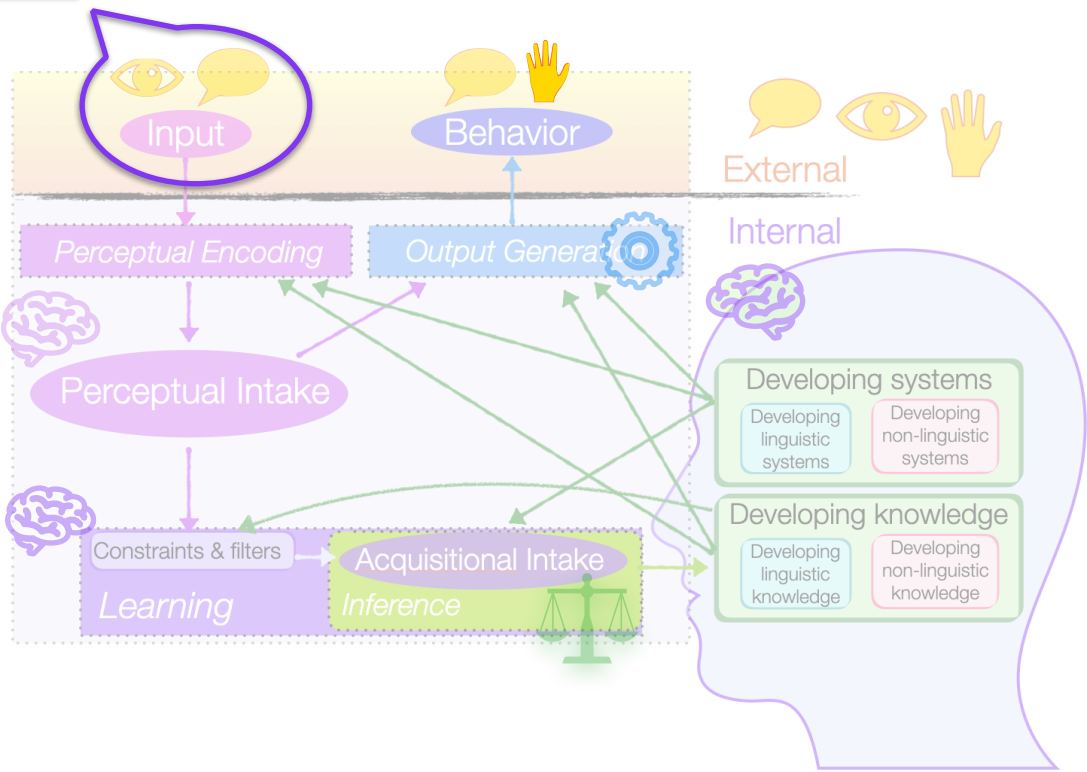
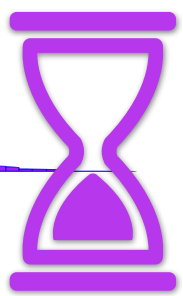
A more detailed look at the input



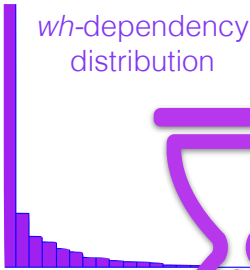
(18 months \leq age < 60 months)

Educated guess: This is when children can start processing *wh-dependencies* reliably from their input.

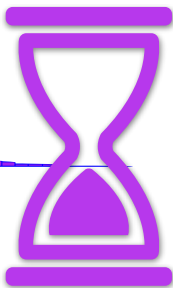
*Pearl & Sprouse 2013, Bates & Pearl 2019, Pearl & Bates 2022
Dickson et al. 2022, 2024, in prep.*



A more detailed look at the input

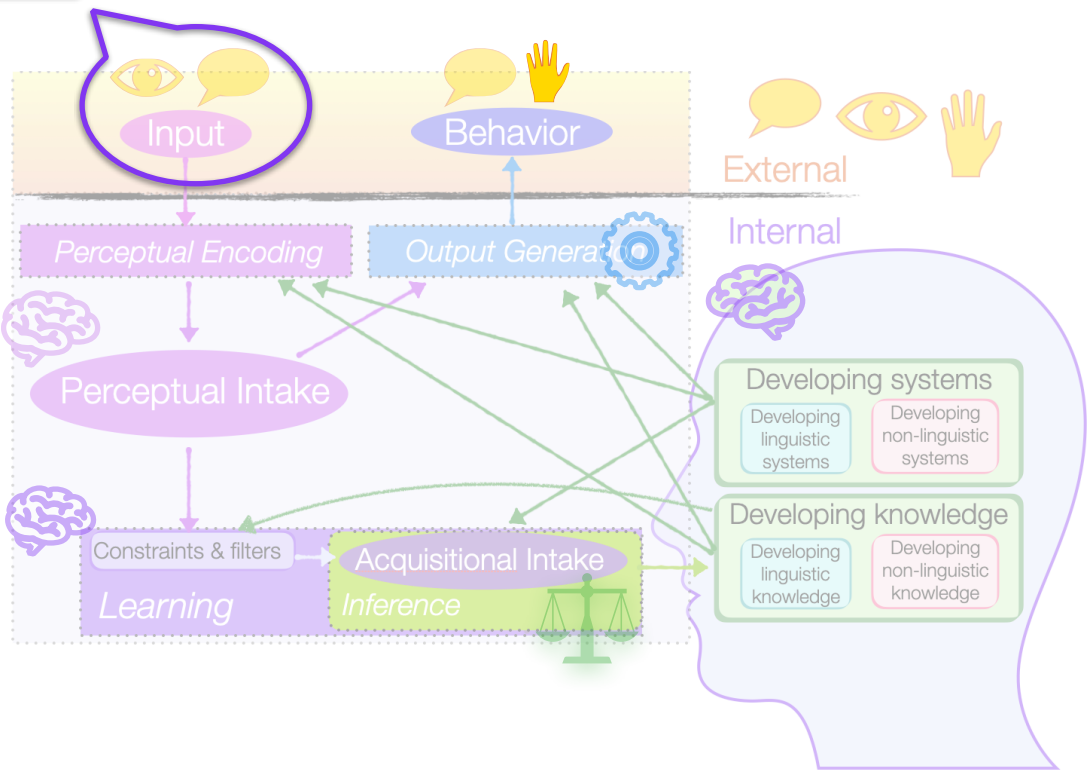


(18 months \leq age < 60 months)

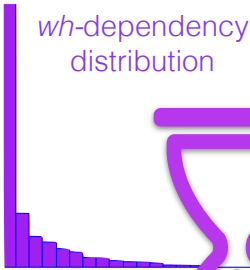


How many minutes is this? In particular, children are awake for only a certain portion of the day at different ages (Davis et al. 2004).

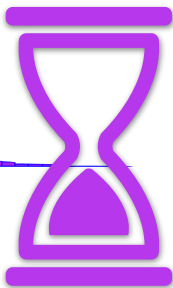
*Pearl & Sprouse 2013, Bates & Pearl 2019, Pearl & Bates 2022
Dickson et al. 2022, 2024, in prep.*



A more detailed look at the input

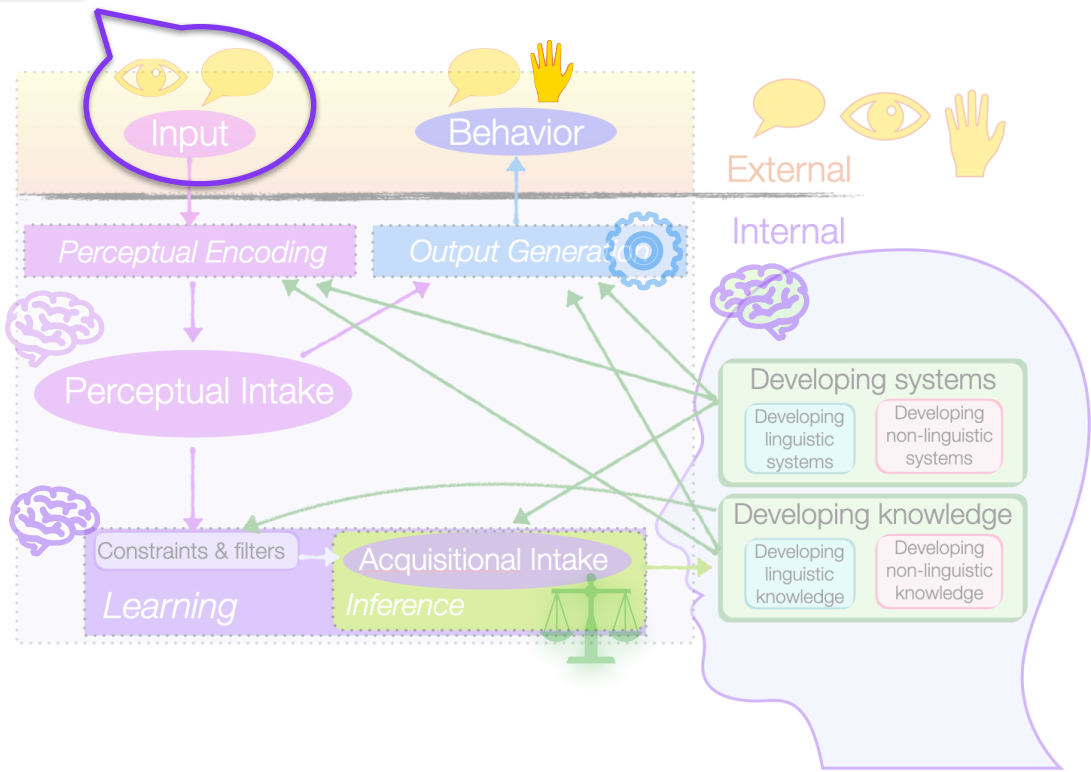


(18 months \leq age < 60 months)

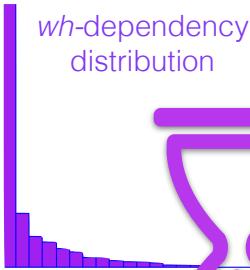


How many minutes:
 $\approx 10,442,258$

*Pearl & Sprouse 2013, Bates & Pearl 2019, Pearl & Bates 2022
Dickson et al. 2022, 2024, in prep.*



A more detailed look at the input

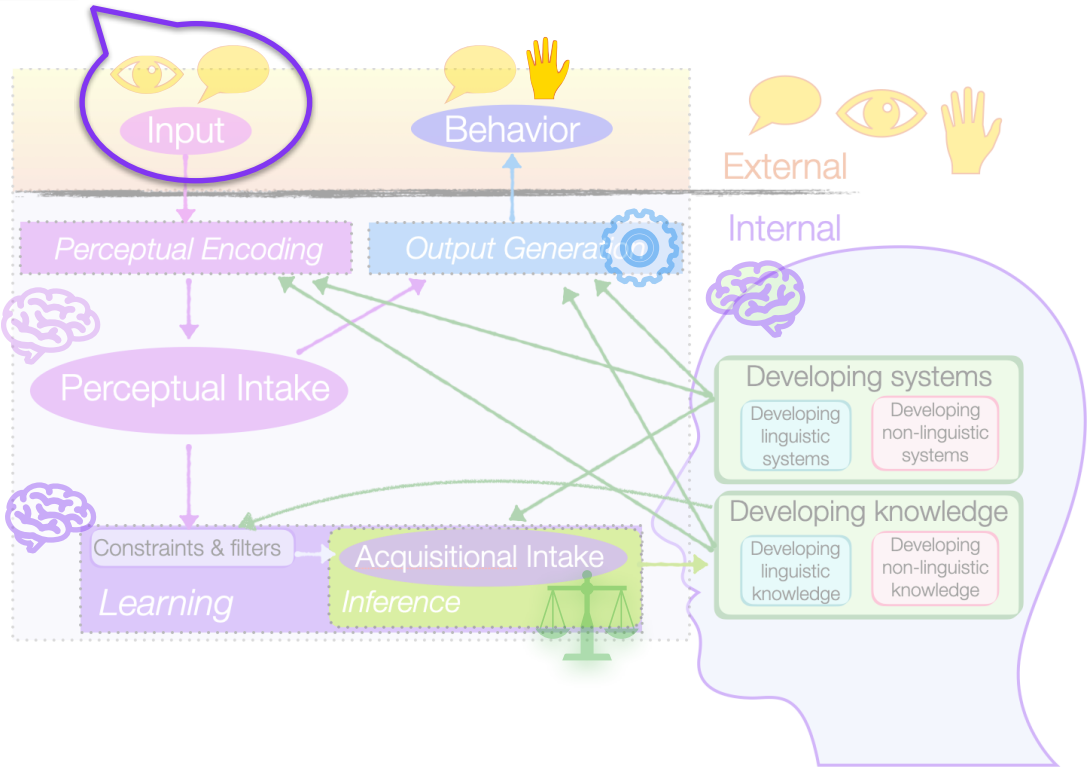
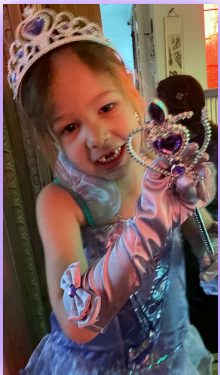


(18 months \leq age < 60 months)

($\approx 10,442,258$ minutes)

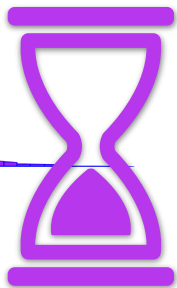
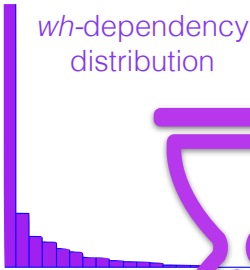
How many *wh*-dependencies is this?

*Pearl & Sprouse 2013, Bates & Pearl 2019, Pearl & Bates 2022
Dickson et al. 2022, 2024, in prep.*



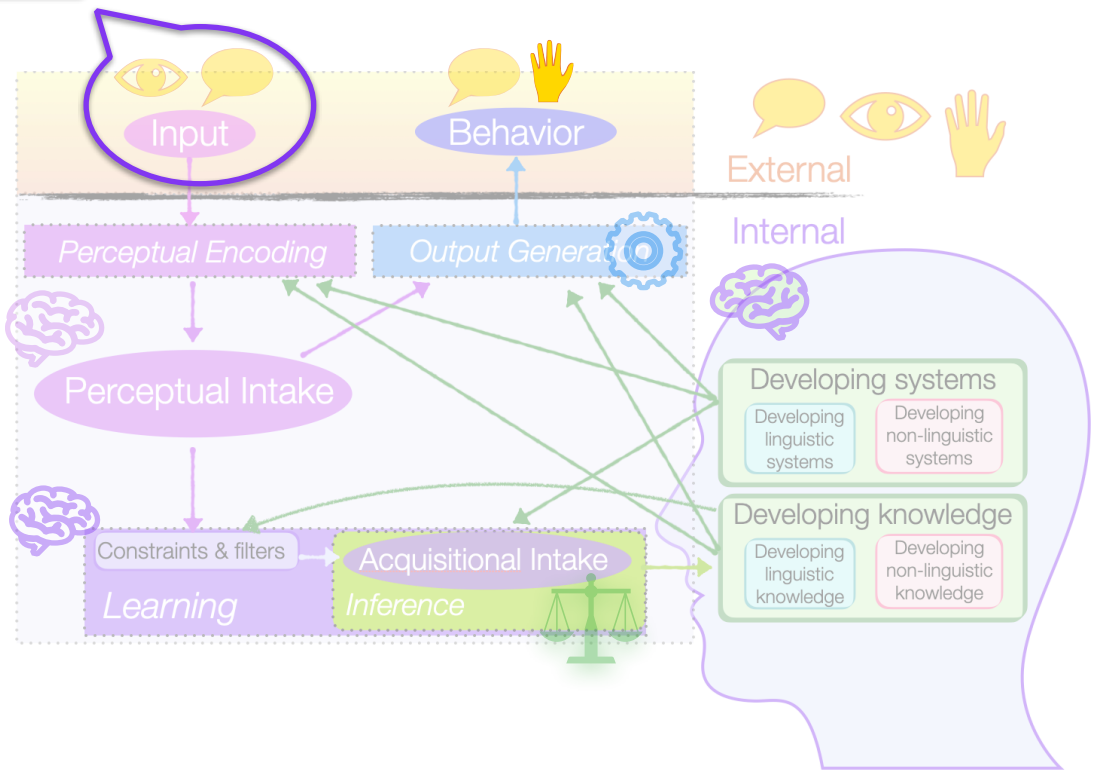
A more detailed look at the input

(18 months \leq age < 60 months)
($\approx 10,442,258$ minutes)



Hoff-Ginsberg (1998) and Rowe (2012):
Estimates of **utterances per minute** in speech directed at children from different backgrounds.

*Pearl & Sprouse 2013, Bates & Pearl 2019, Pearl & Bates 2022
Dickson et al. 2022, 2024, in prep.*

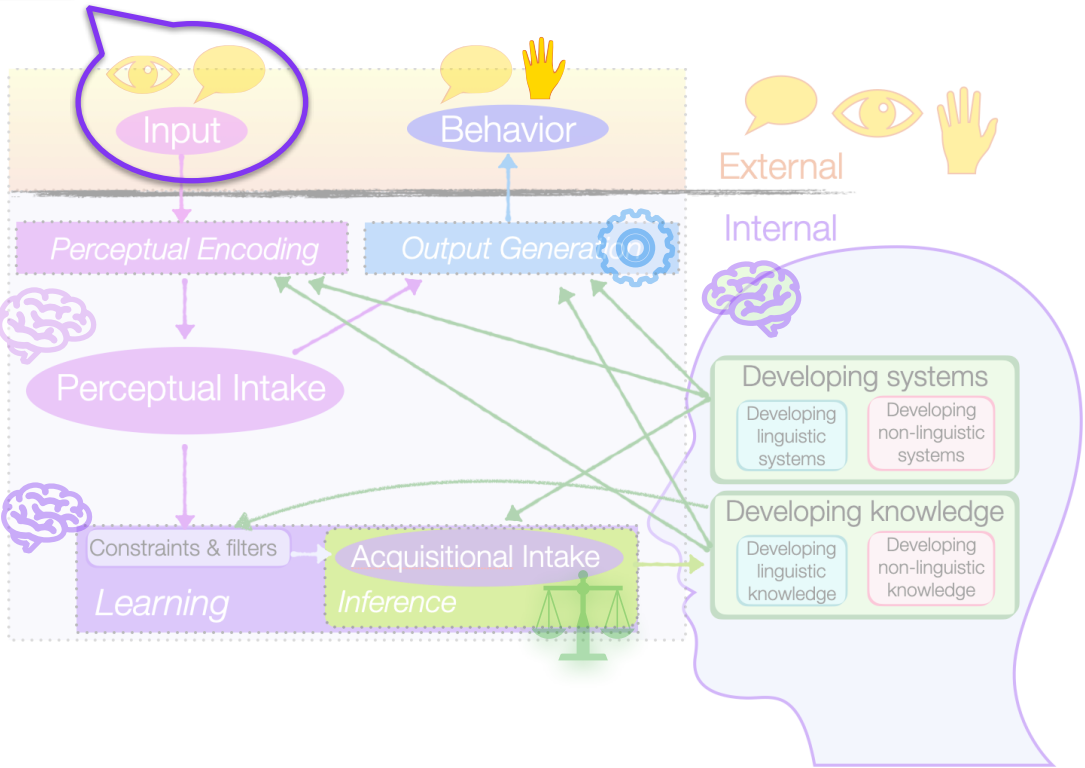
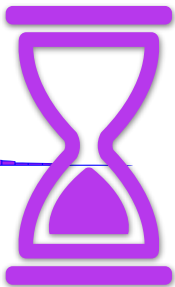
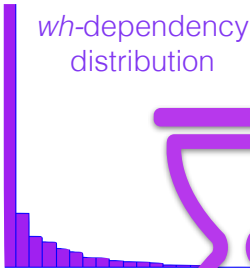


A more detailed look at the input

(18 months \leq age < 60 months)
($\approx 10,442,258$ minutes)

≈ 2.15 million
wh-dependencies

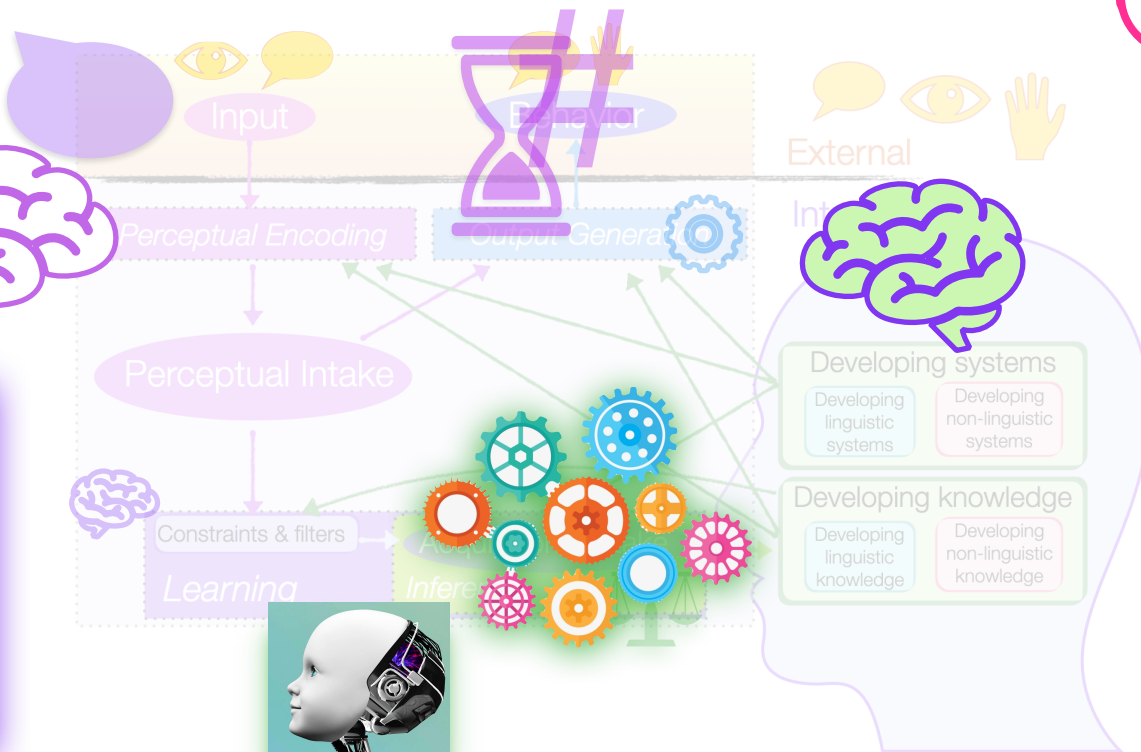
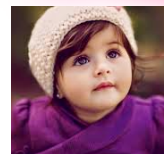
*Pearl & Sprouse 2013, Bates & Pearl 2019, Pearl & Bates 2022
Dickson et al. 2022, 2024, in prep.*





Dickson, Pearl, & Futrell 2022, 2024, in prep.

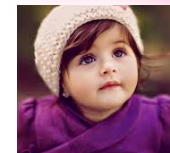
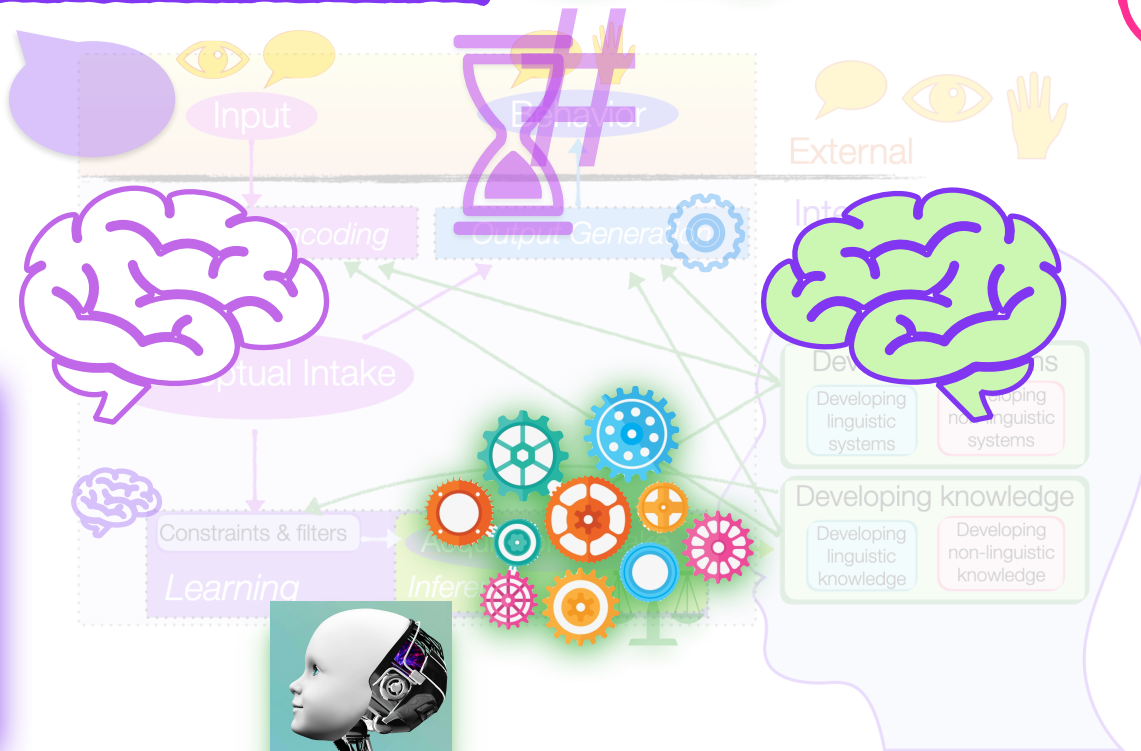
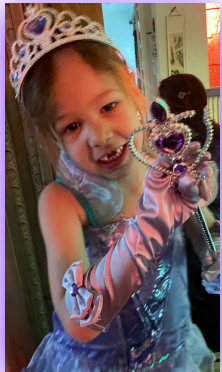
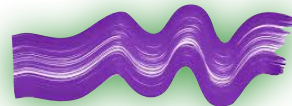
We also know a bit about the **developing systems** that impact the **child's intake**.

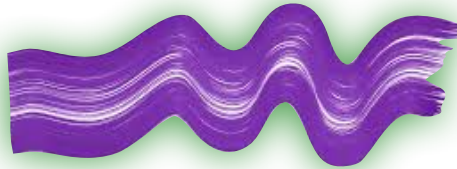




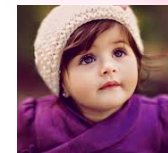
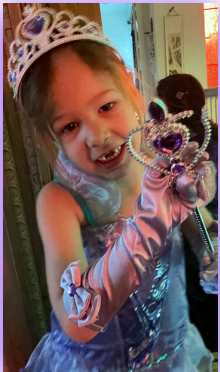
Dickson, Pearl, & Futrell 2022, 2024, in prep.

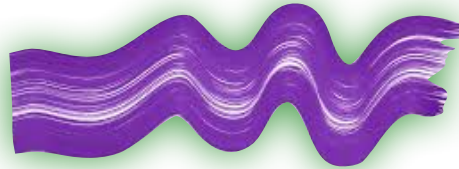
One known wrinkle:
Children's memory isn't perfect



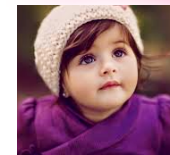
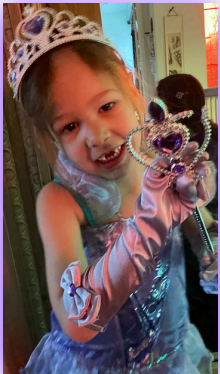


Memory is an important part of processing dependencies (McElree et al. 2003).



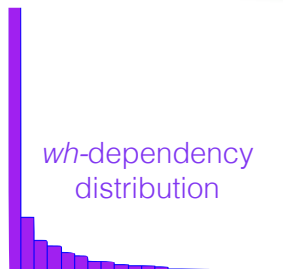
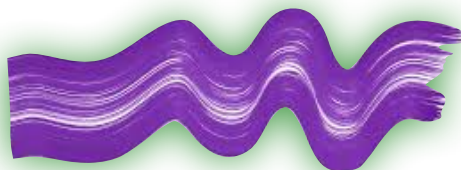


Children's short term memory, along with related abilities like encoding information with context and maintaining attention, develops over time (Paris 1978, Gathercole et al. 2004, Fandakova et al. 2014).

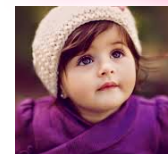
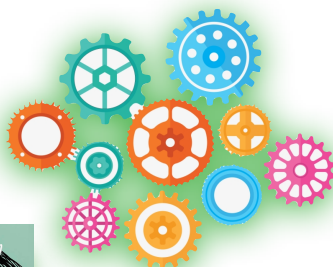
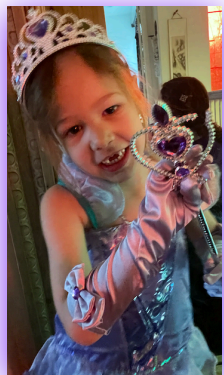




Dickson, Pearl, & Futrell 2022, 2024, in prep.

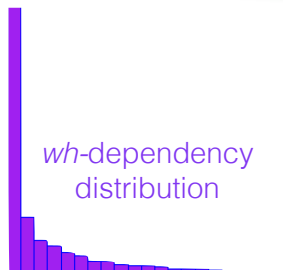
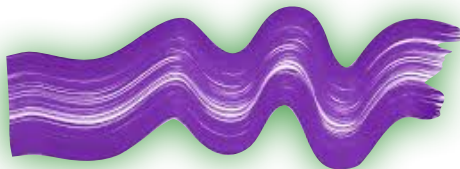


Upshot: Children might **not take in** all the *wh*-dependency distribution information in their input.

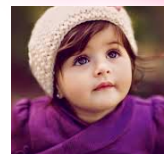
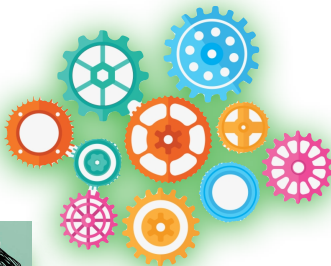
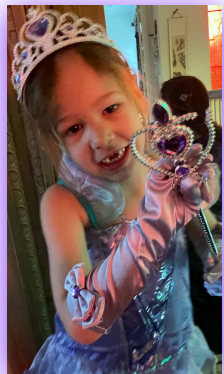


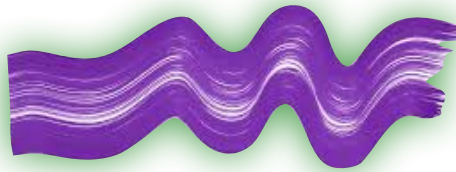


Dickson, Pearl, & Futrell 2022, 2024, in prep.



Learner intake:
Some parts of any particular
wh-dependency may be
forgotten in the moment.

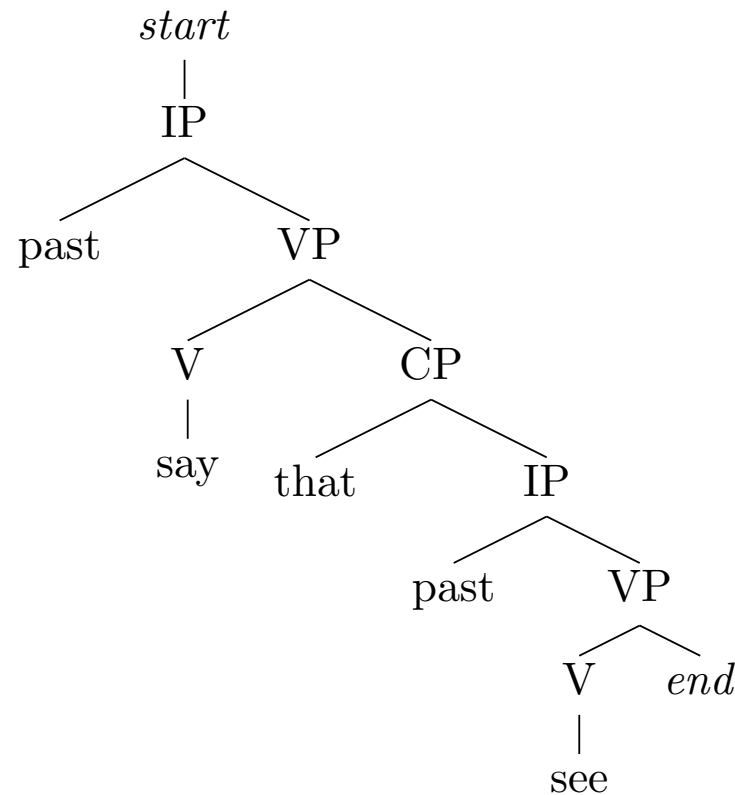


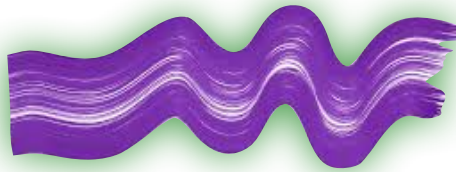
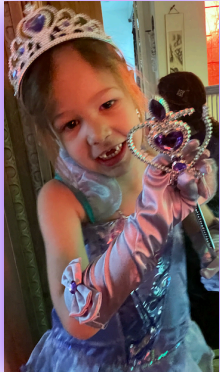


wh-dependency
distribution



Learner intake:
Some parts of any particular
wh-dependency may be
forgotten in the moment.



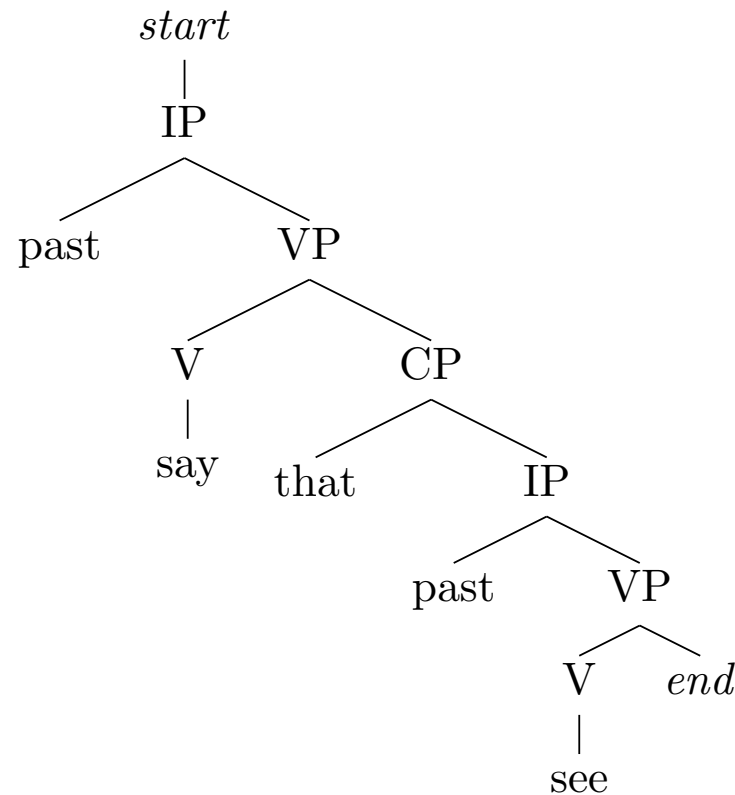


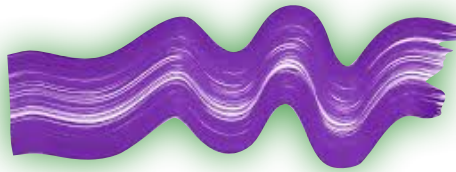
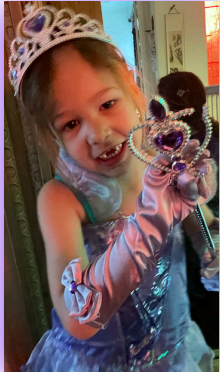
wh-dependency
distribution



Learner intake:
Some parts of any particular
wh-dependency may be
forgotten in the moment.

perfect intake



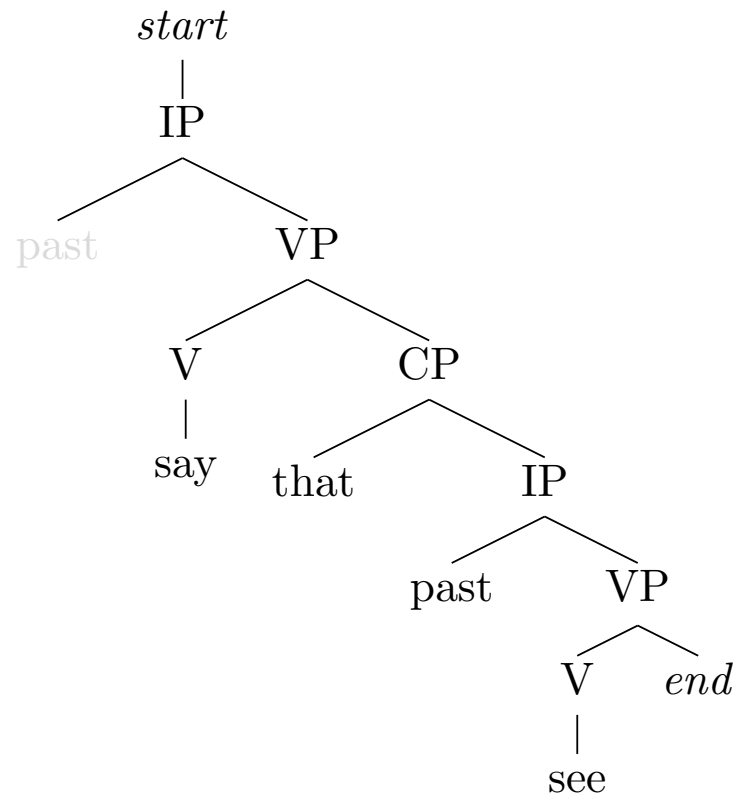


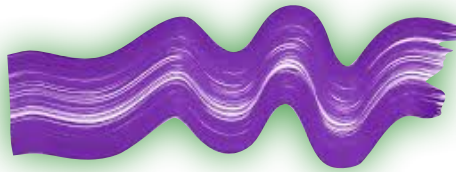
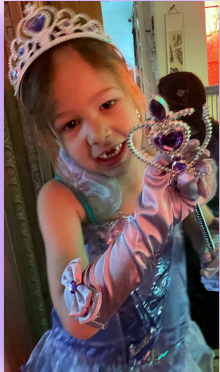
wh-dependency
distribution



Learner intake:
Some parts of any particular
wh-dependency may be
forgotten in the moment.

imperfect intake
(a little forgetting)



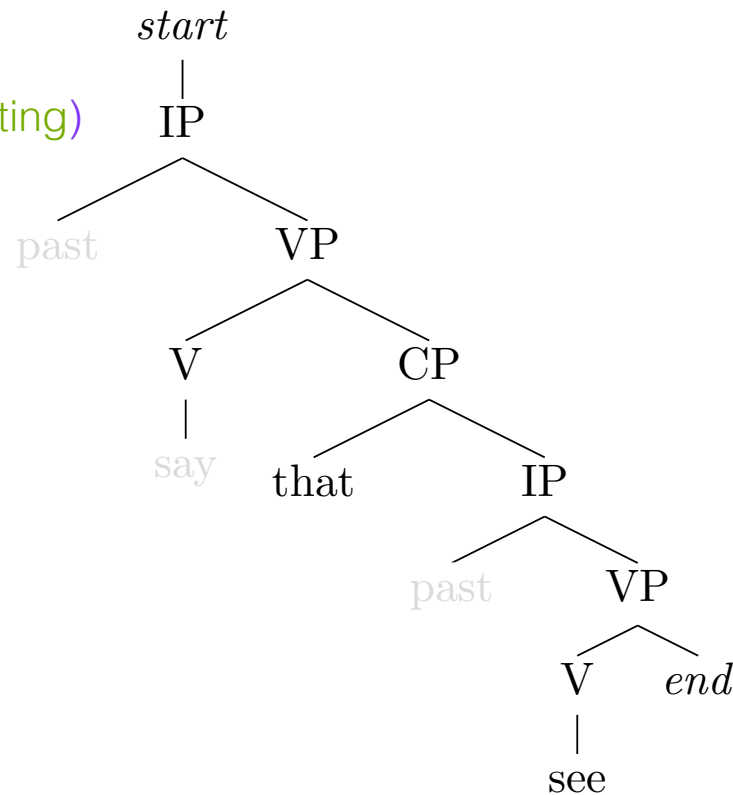


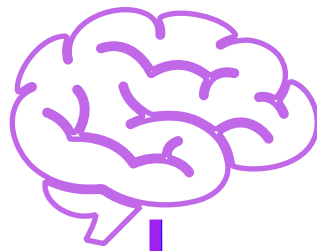
wh-dependency
distribution



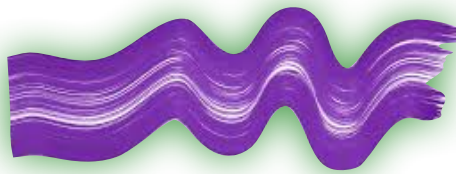
Learner intake:
Some parts of any particular
wh-dependency may be
forgotten in the moment.

imperfect intake
(a little more forgetting)

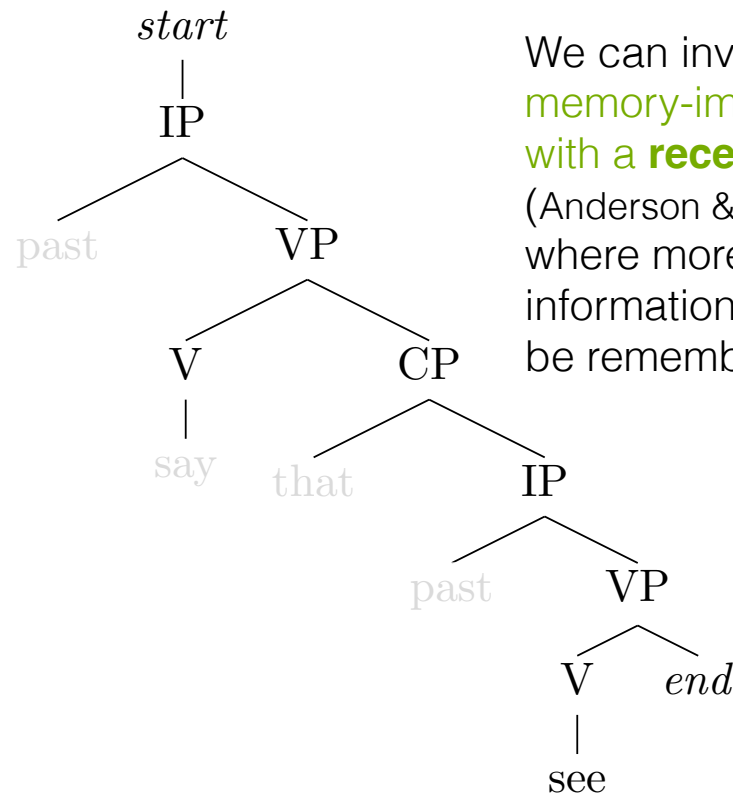




wh-dependency
distribution



Learner intake:
Some parts of any particular
wh-dependency may be
forgotten in the moment.

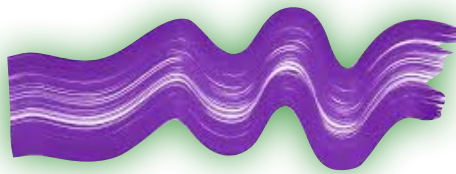
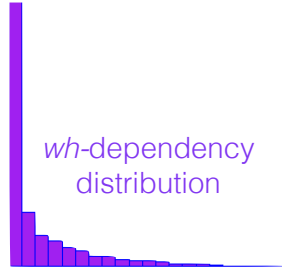


We can investigate
memory-impacted learners
with a **recency effect**
(Anderson & Milson 1989),
where more recent
information is more likely to
be remembered.





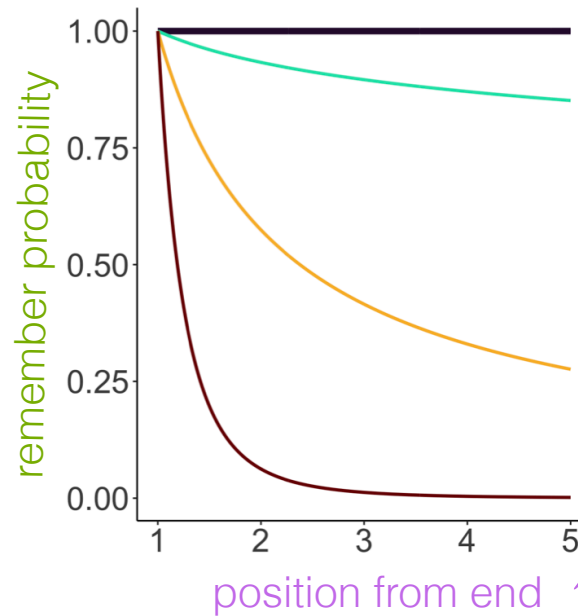
wh-dependency distribution



Learner intake:
Some parts of any particular
wh-dependency may be
forgotten in the moment.

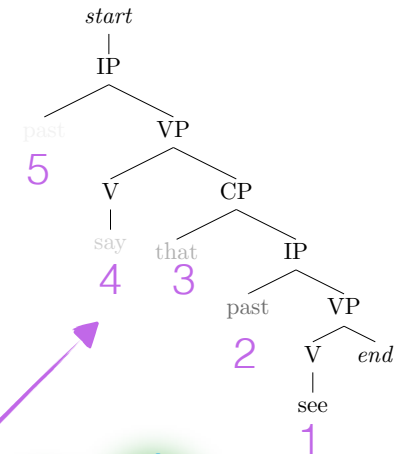
Anderson & Milson 1989

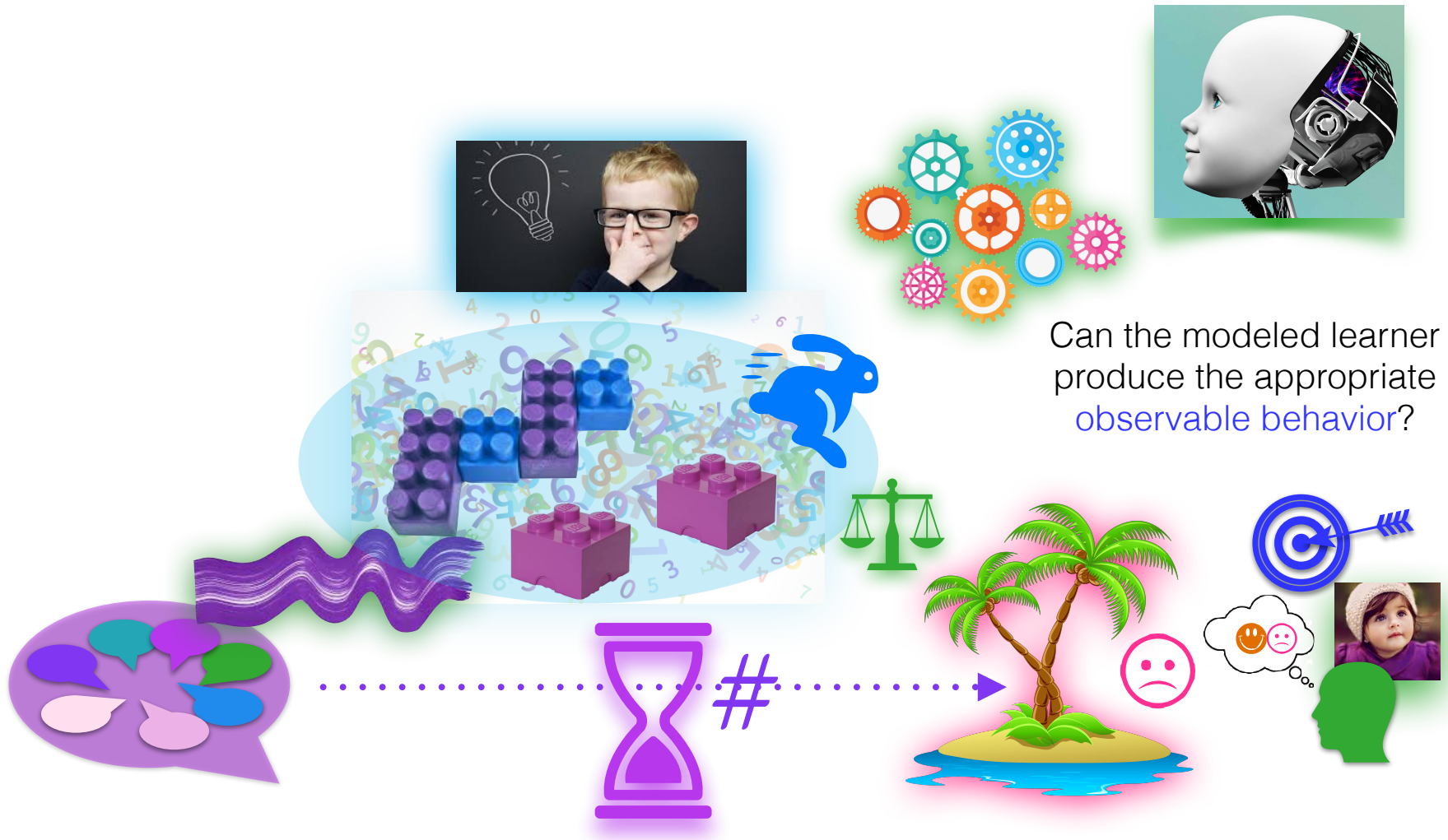
$$\frac{1}{(position + 1)^\alpha}$$

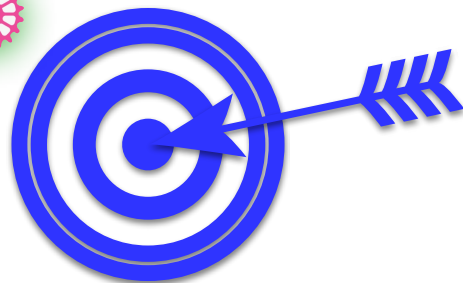
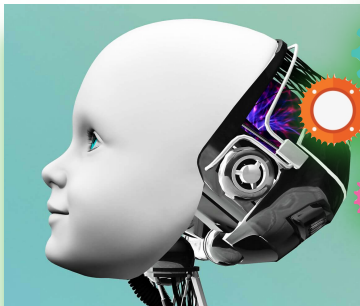


α
alpha

- 0
- 0.1
- 0.8
- 4

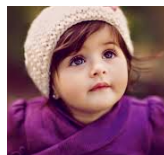
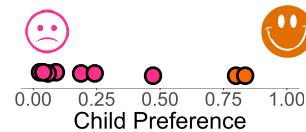
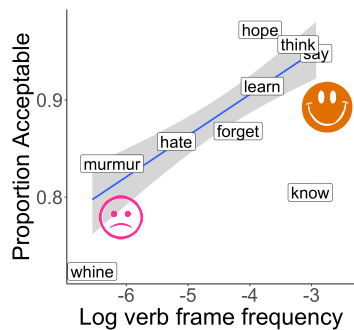
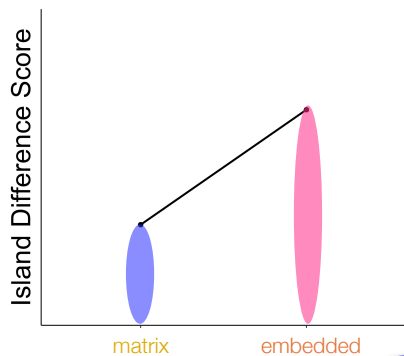
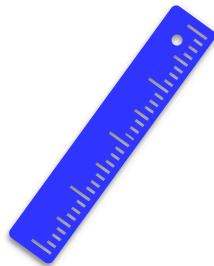


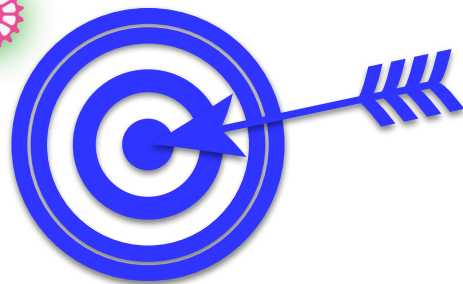
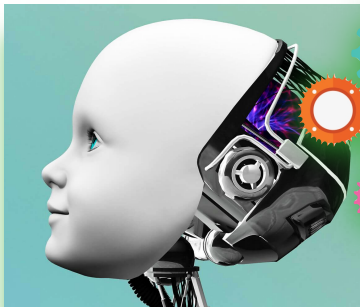




Dickson, Pearl, & Futrell 2022, 2024, in prep.

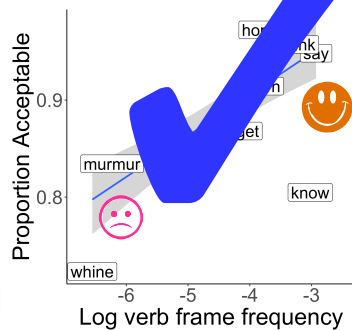
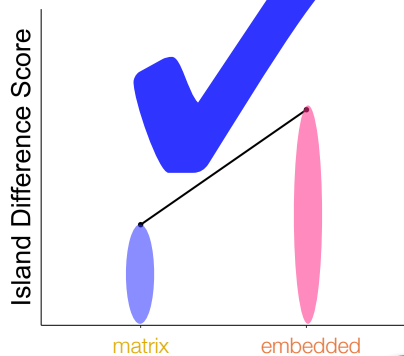
A reminder of the measurable target behavior patterns

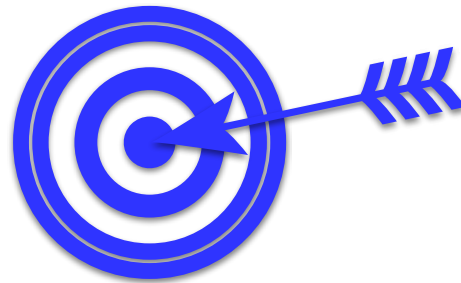




Dickson, Pearl, & Futrell 2022, 2024, in prep.

Our **modeled child** can generate almost all of these **target patterns**.

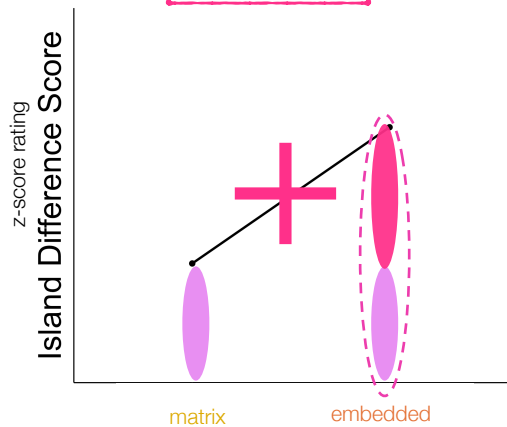
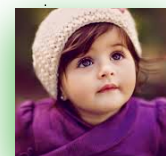




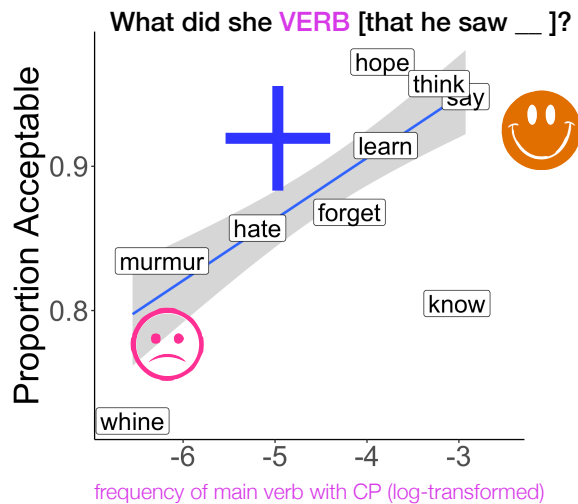
Dickson, Pearl, & Futrell 2022, 2024, in prep.

A closer look at these target patterns.

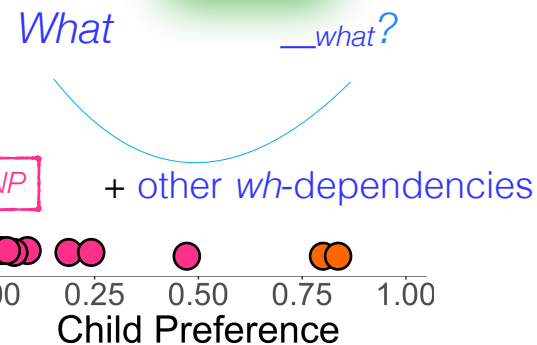
- Subject island
- Complex NP island
- Whether island
- Adjunct island



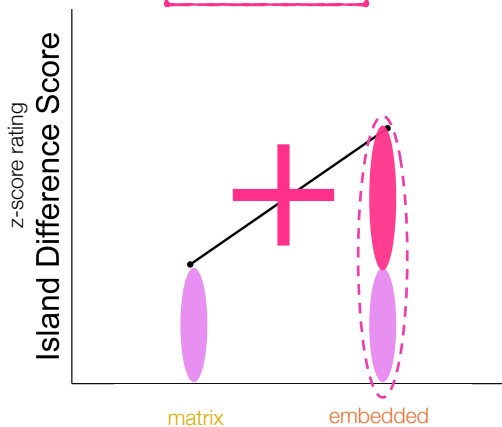
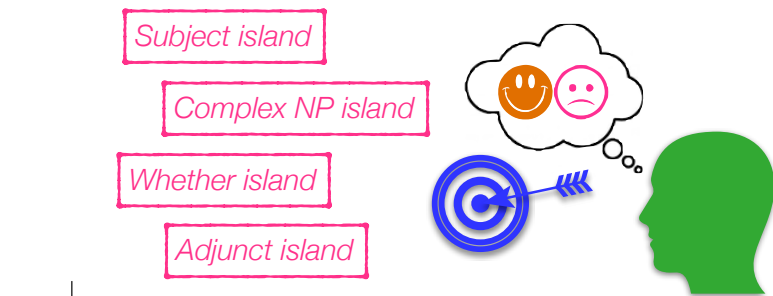
Sprouse et al. 2012



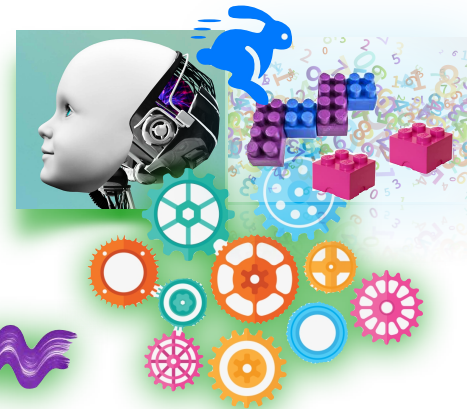
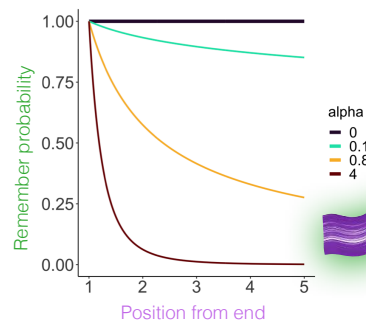
Liu et al. 2019, 2022



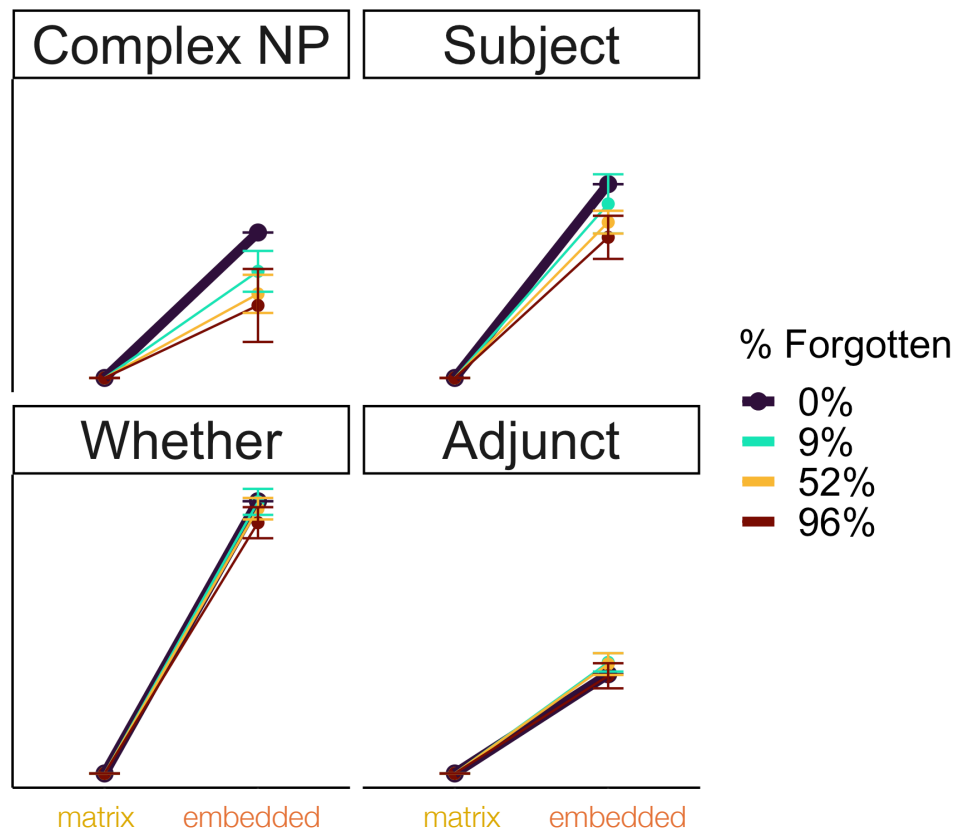
De Villiers et al. 2008



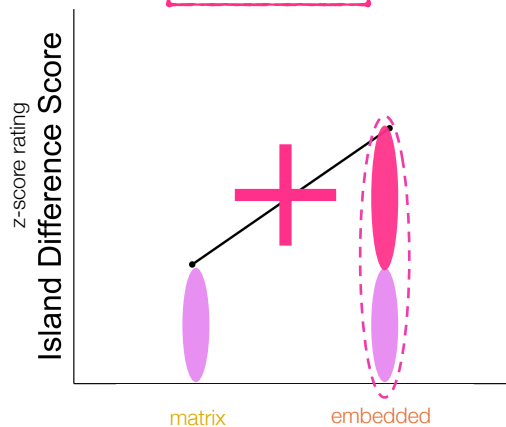
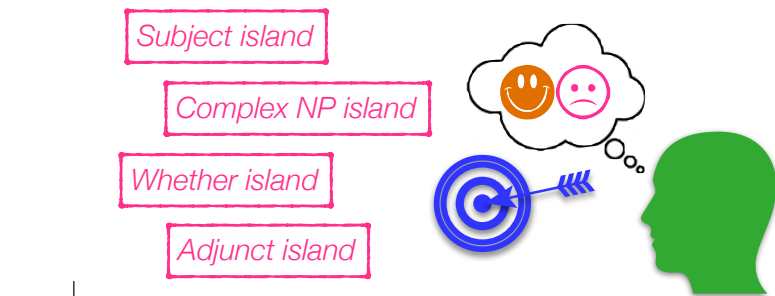
Sprouse et al. 2012



modeled learner (log) probability



Dickson et al. 2022, 2024, in prep.

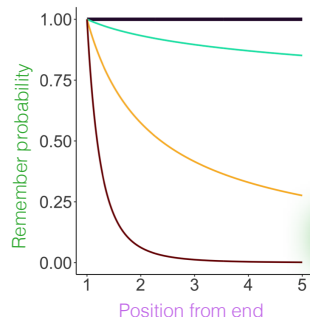


Sprouse et al. 2012



The modeled learners can predict the observed pattern (positive slope = "island difference").

modeled learner (log) probability



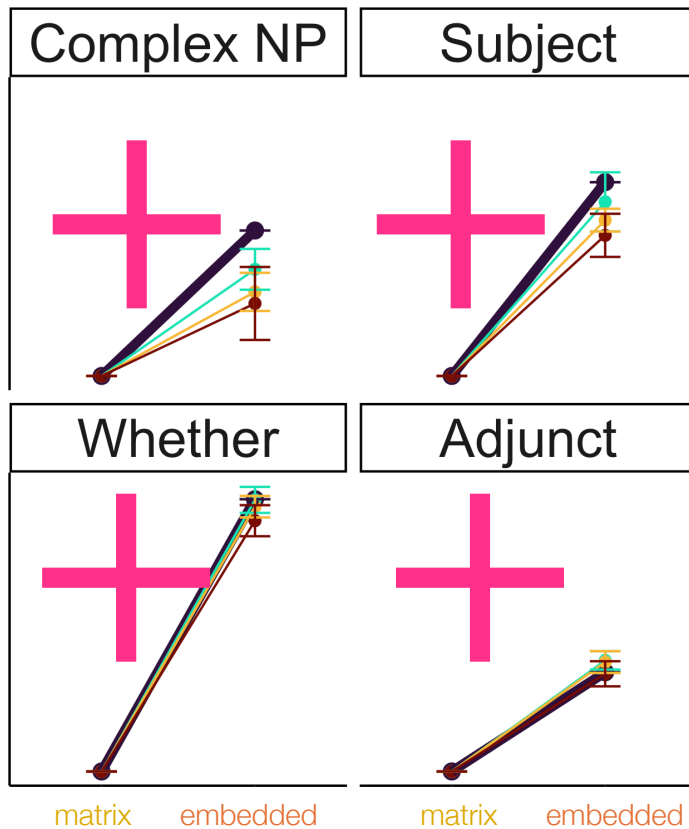
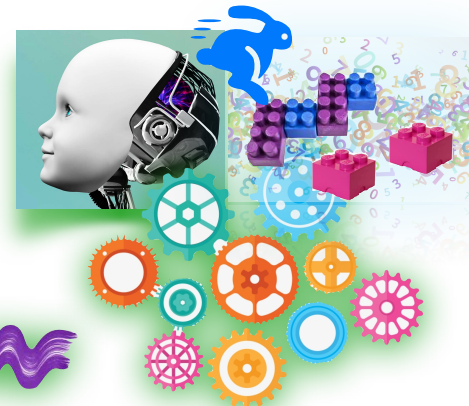
alpha

0

0.1

0.8

4



% Forgotten

0%

9%

52%

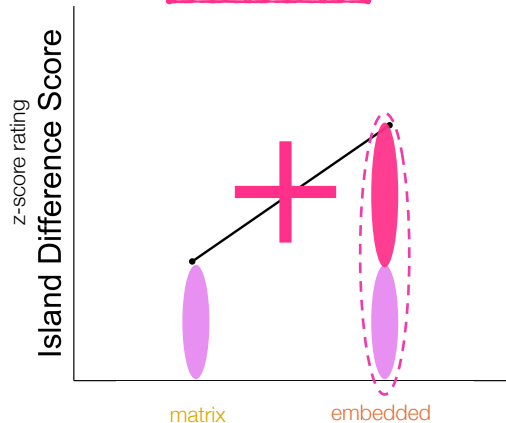
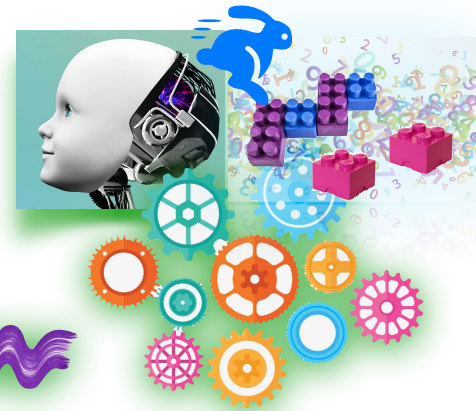
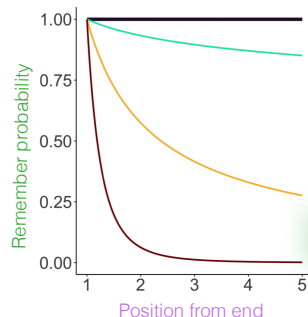
96%

Subject island

Complex NP island

Whether island

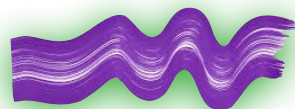
Adjunct island



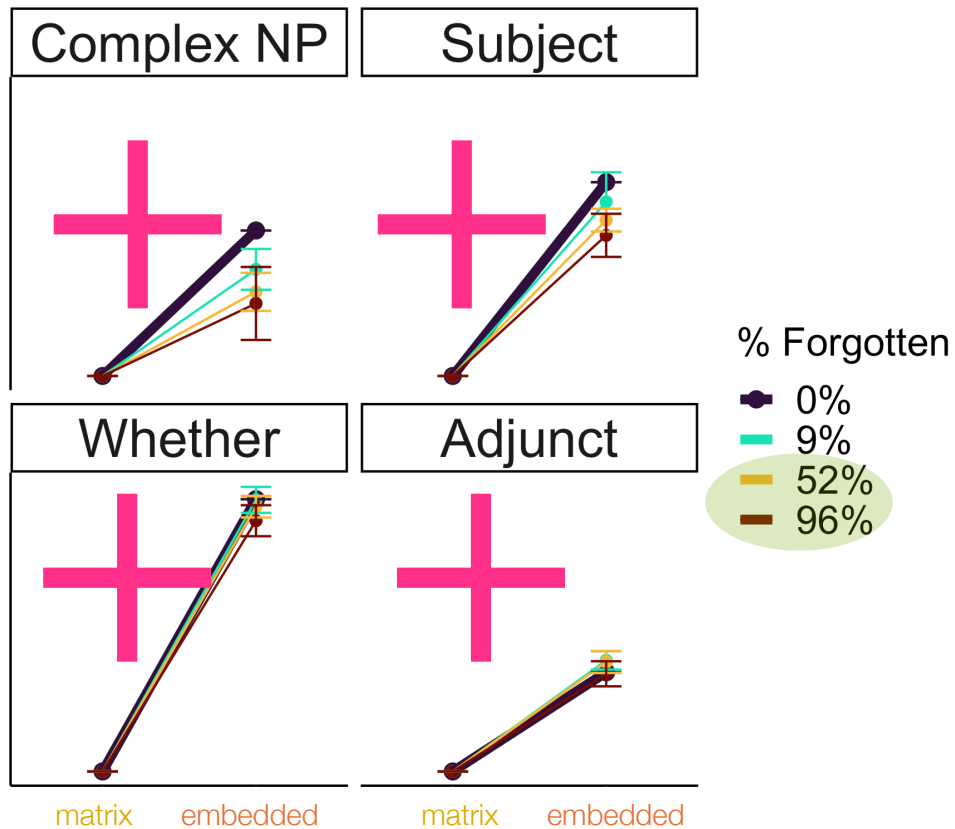
Sprouse et al. 2012

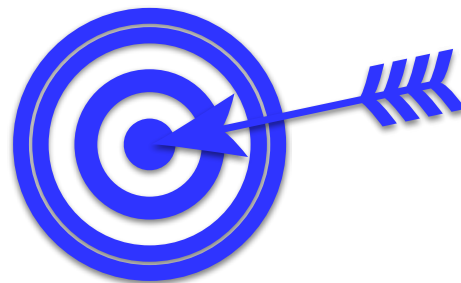
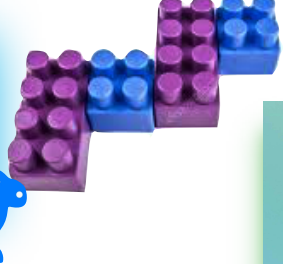


This happens even if they forget a whole lot.



modeled learner (log) probability

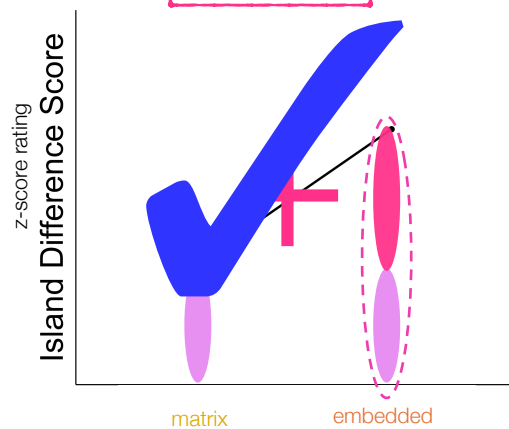
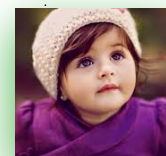




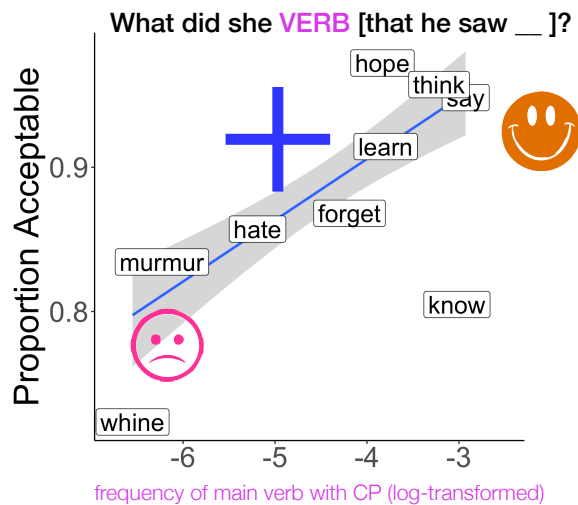
Dickson, Pearl, & Futrell 2022, 2024, in prep.

A closer look at these target patterns.

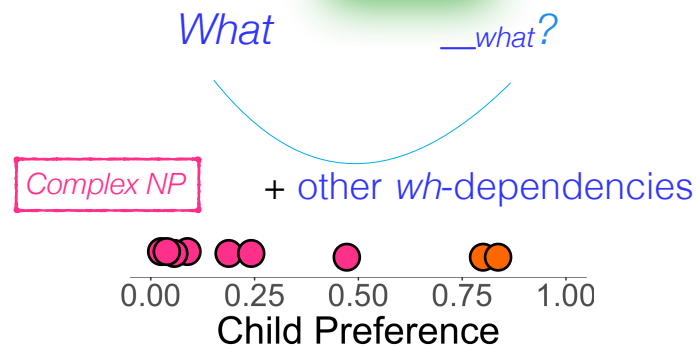
- Subject island
- Complex NP island
- Whether island
- Adjunct island



Sprouse et al. 2012

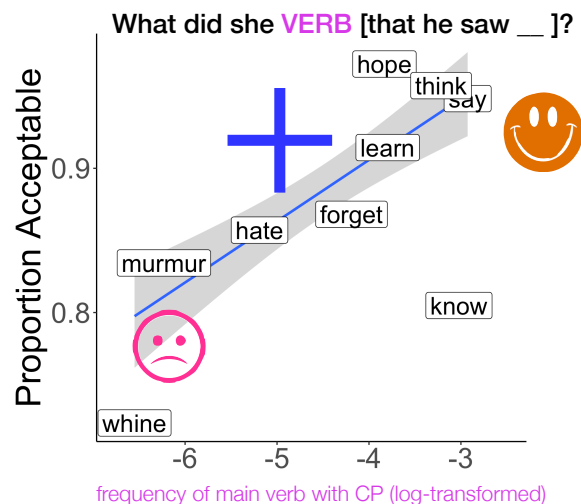
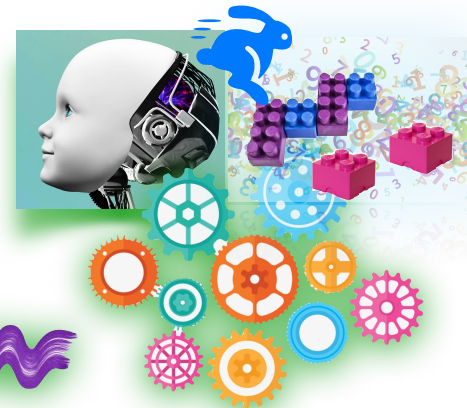
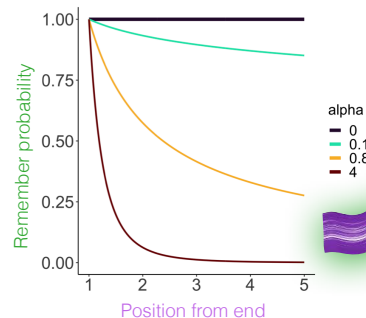
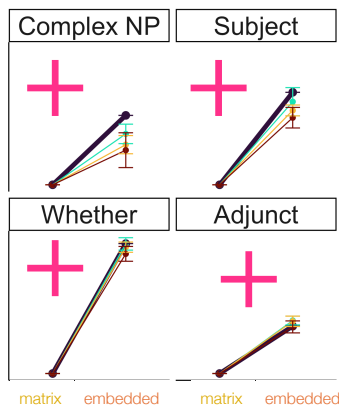


Liu et al. 2019, 2022



De Villiers et al. 2008

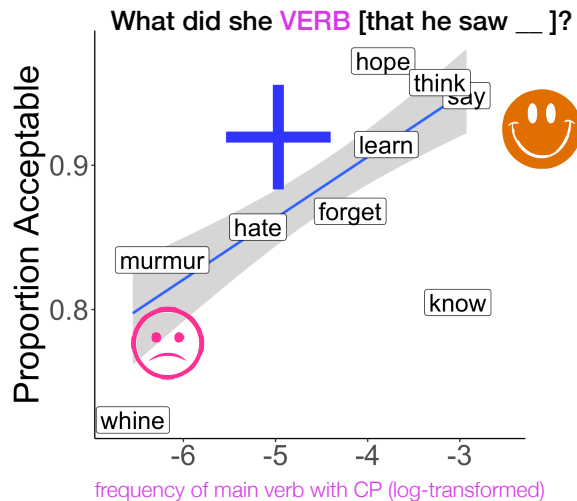
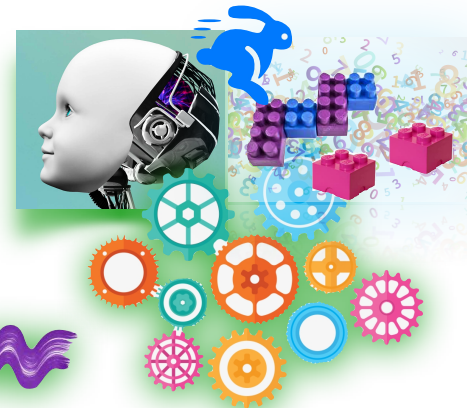
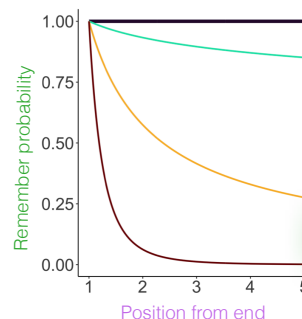
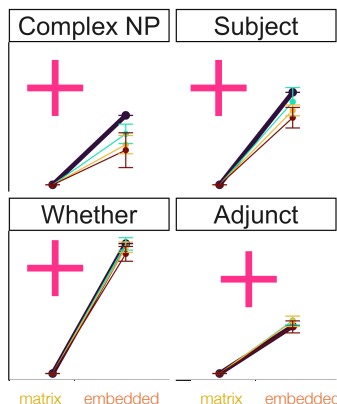
modeled learner (log) probability



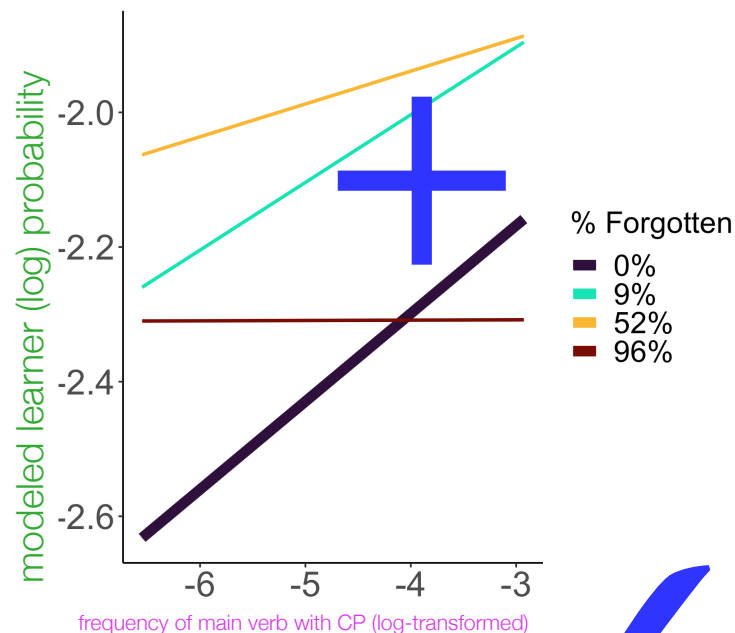
Liu et al. 2019, 2022

Dickson et al. 2022, 2024, in prep.

modeled learner (log) probability



Liu et al. 2019, 2022

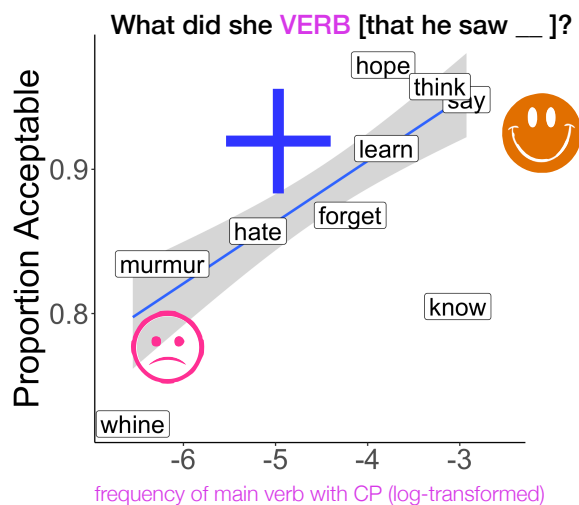
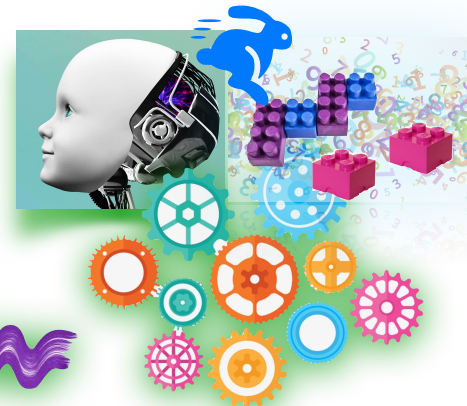
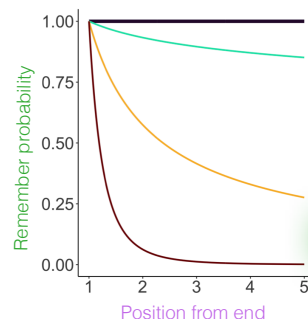
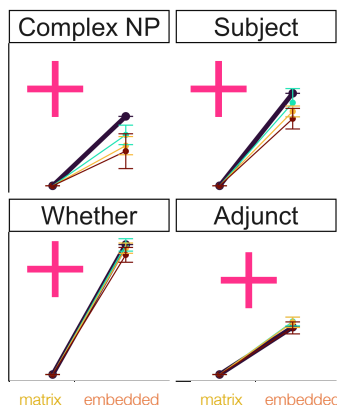


Most modeled learners can predict the observed pattern (positive correlation with frequency).

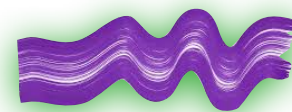
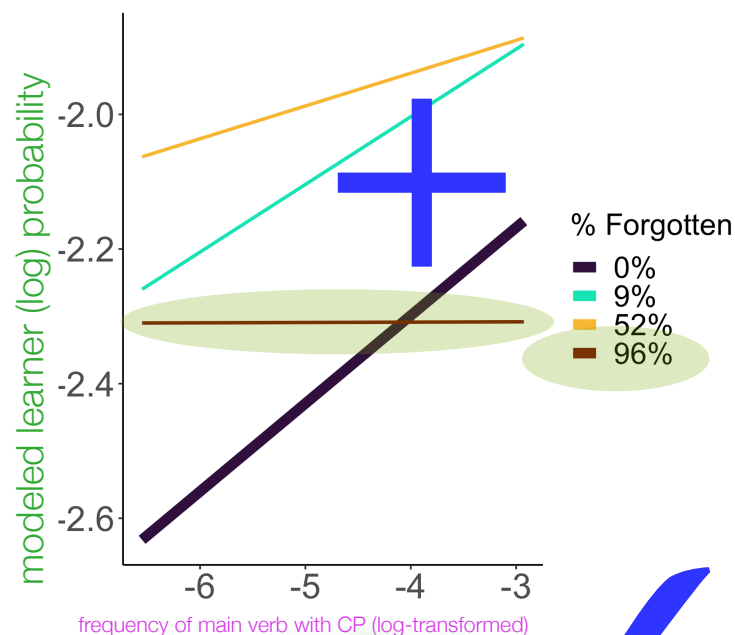


Dickson et al. 2022, 2024, in prep.

modeled learner (log) probability

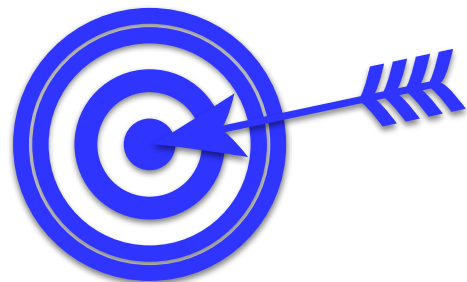


Liu et al. 2019, 2022



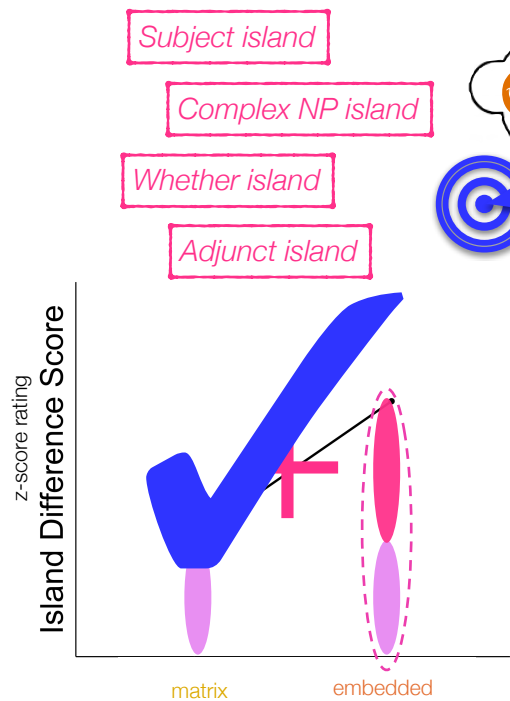
This happens, except when there's an extraordinary amount of forgetting.

Dickson et al. 2022, 2024, in prep.

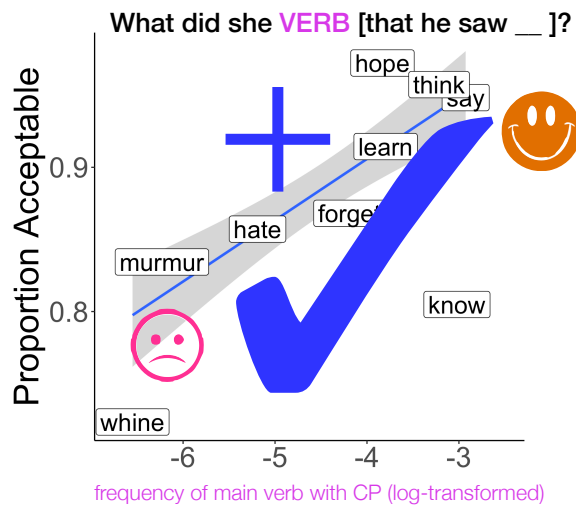


Dickson, Pearl, & Futrell 2022, 2024, in prep.

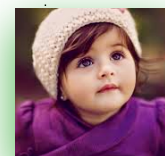
A closer look at these target patterns.



Sprouse et al. 2012



Liu et al. 2019, 2022

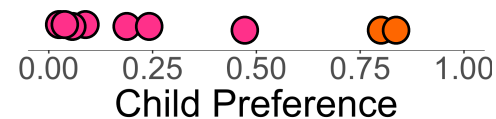


What

___what?

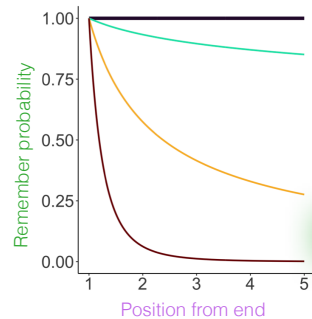
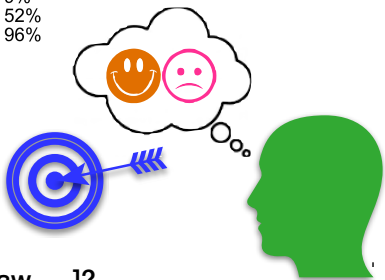
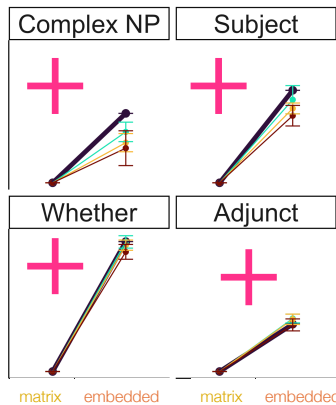
Complex NP

+ other wh-dependencies

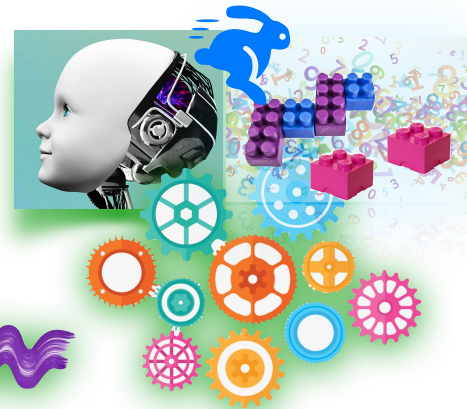


De Villiers et al. 2008

modeled learner (log) probability

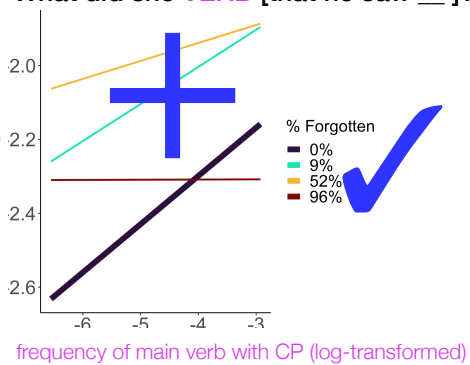


alpha



modeled learner (log) probability

What did she **VERB** [that he saw __]?



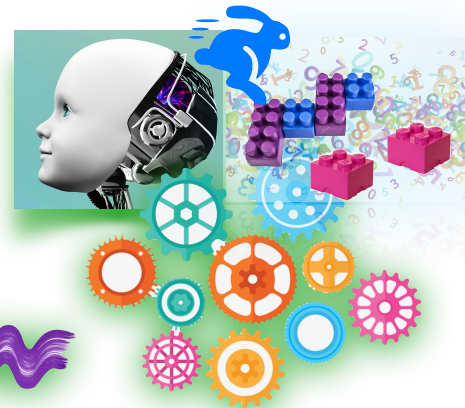
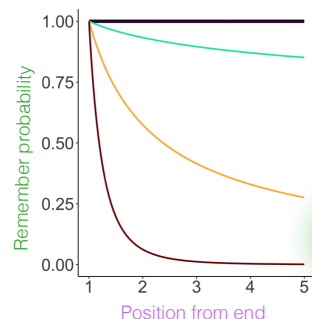
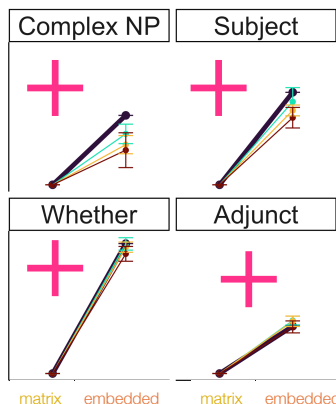
Complex NP

+ other *wh*-dependencies



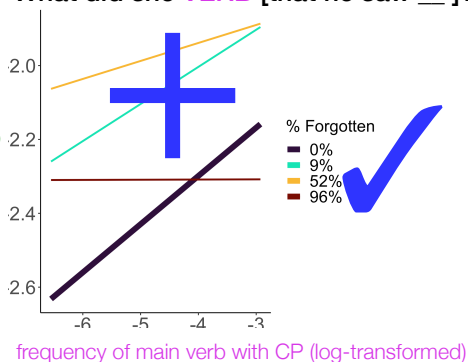
De Villiers et al. 2008

modeled learner (log) probability



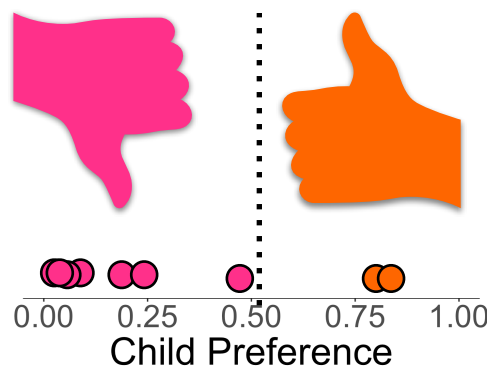
modeled learner (log) probability

What did she **VERB** [that he saw __]?



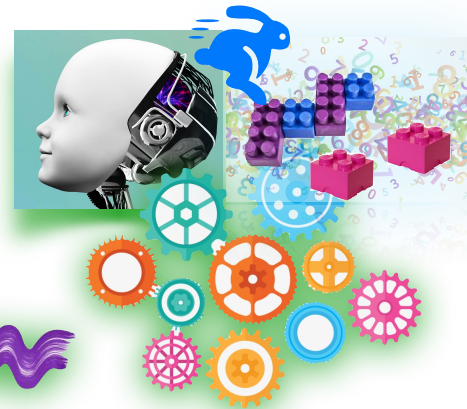
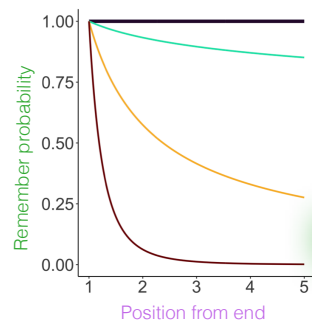
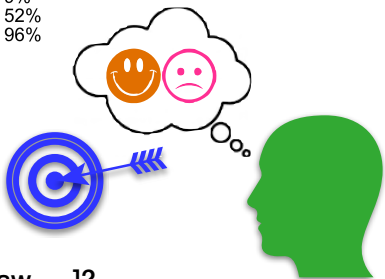
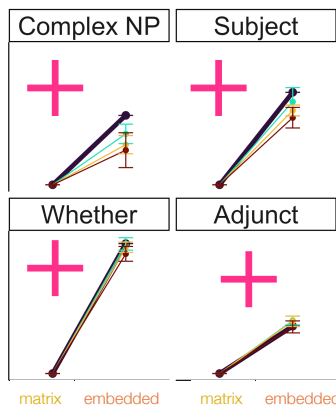
Complex NP

+ other *wh*-dependencies



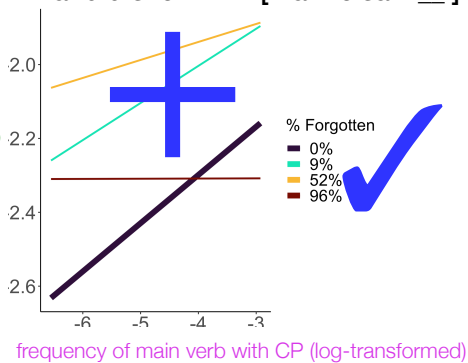
One way to think about these is as qualitative categories.

modeled learner (log) probability



modeled learner (log) probability

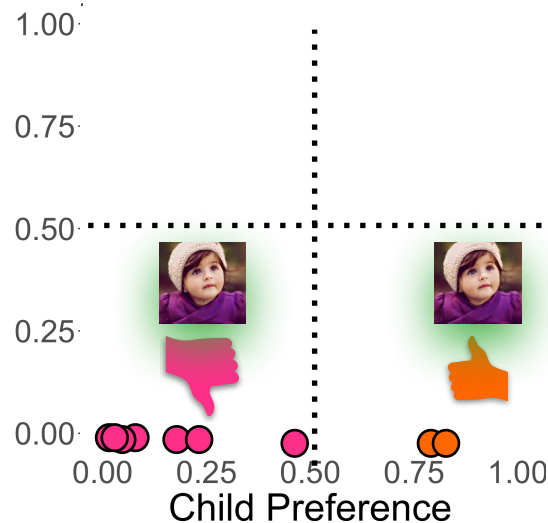
What did she VERB [that he saw __]?



Complex NP

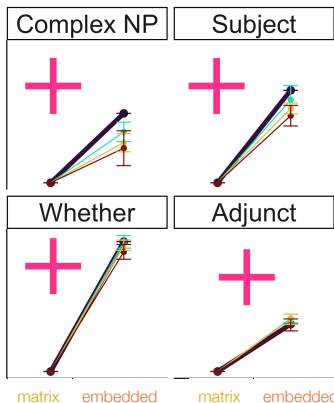
+ other *wh*-dependencies

Modeled learner predicted preference

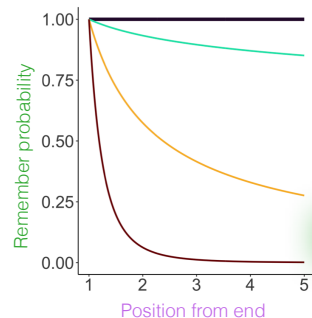
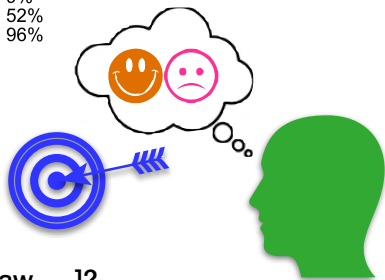


Then, we want to try to connect these **observed qualitative categories** to modeled learner predicted judgments.

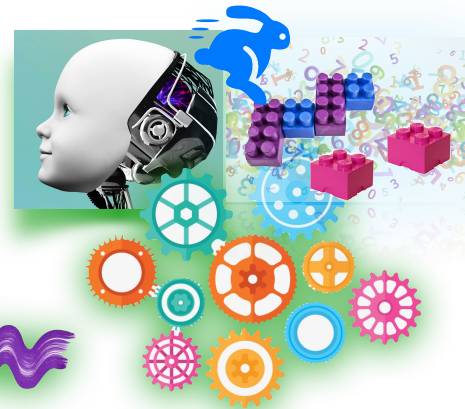
modeled learner (log) probability



% Forgotten
 0%
 9%
 52%
 96%

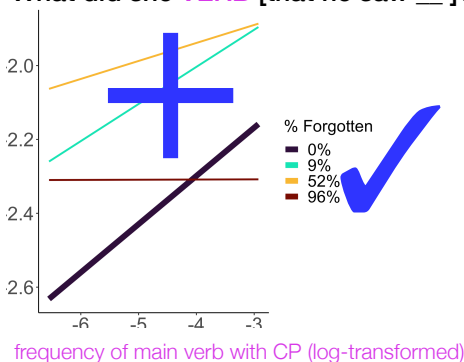


alpha
 0
 0.1
 0.8
 4

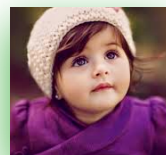


modeled learner (log) probability

What did she **VERB** [that he saw __]?



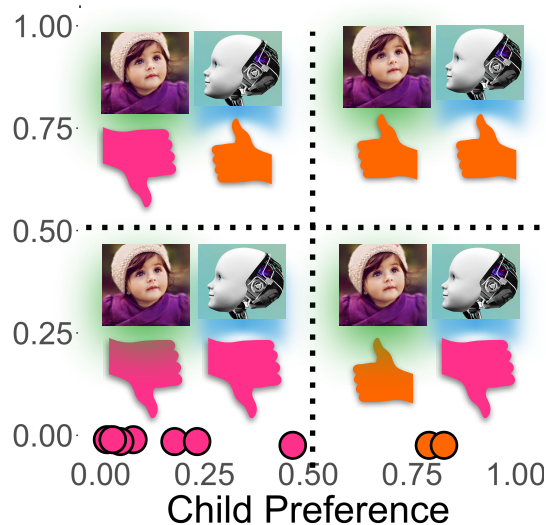
% Forgotten
 0%
 9%
 52%
 96%



Complex NP

+ other *wh*-dependencies

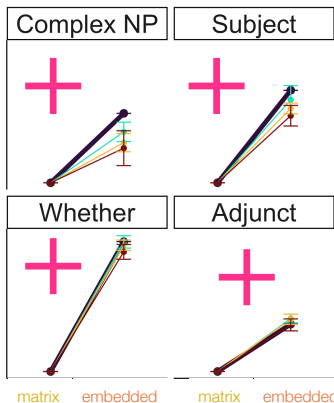
Modeled learner
predicted preference



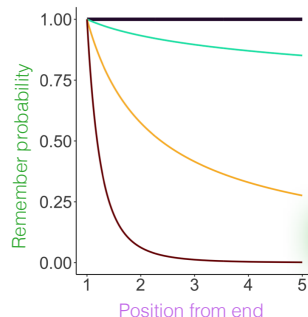
The different quadrants correspond to child vs. modeled learner **qualitative predictions**.



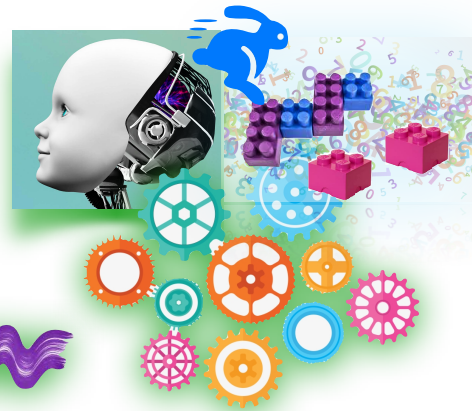
modeled learner (log) probability



% Forgotten
 0%
 9%
 52%
 96%

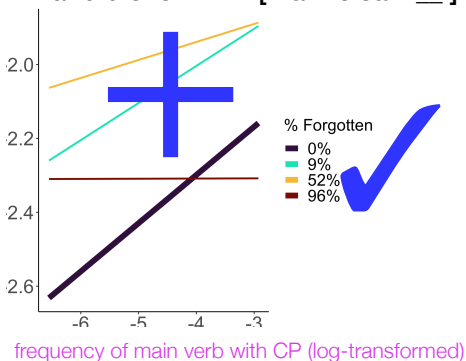


alpha
 0
 0.1
 0.8
 4



modeled learner (log) probability

What did she **VERB** [that he saw __]?



% Forgotten
 0%
 9%
 52%
 96%

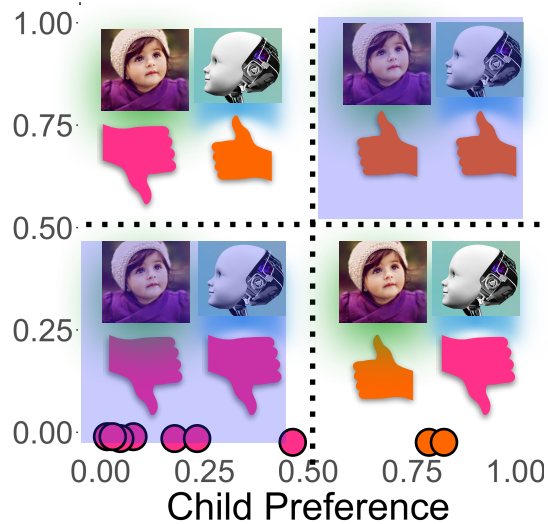


Complex NP

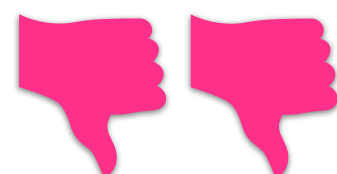
+ other *wh*-dependencies



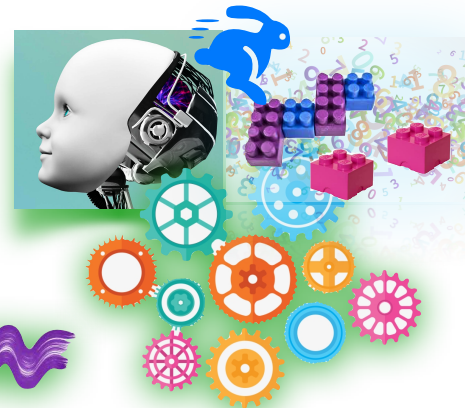
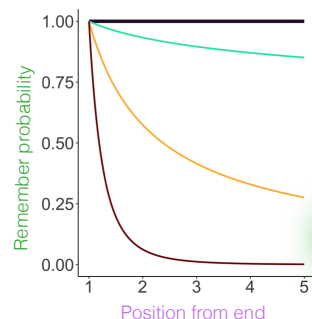
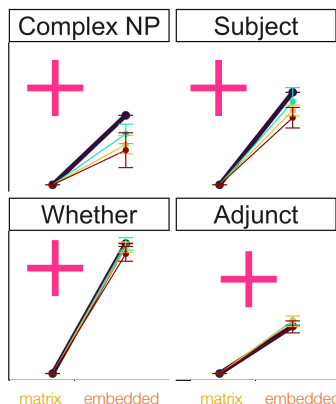
Modeled learner
 predicted preference



We'd like the modeled learner predictions to **qualitatively match** the observed child behavior.

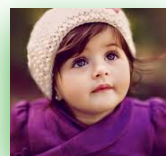
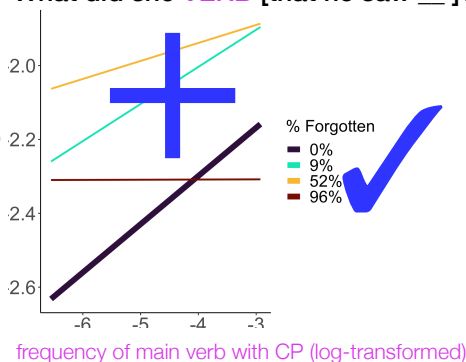


modeled learner (log) probability



modeled learner (log) probability

What did she **VERB** [that he saw __]?

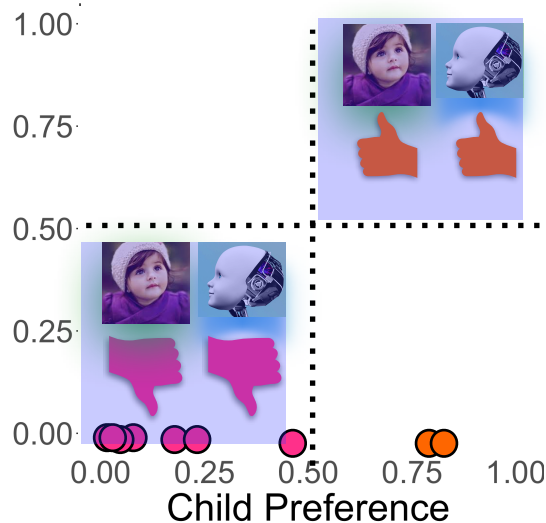


Complex NP

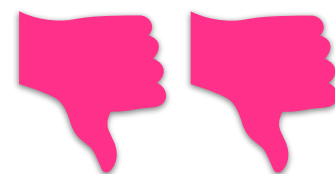
+ other *wh*-dependencies



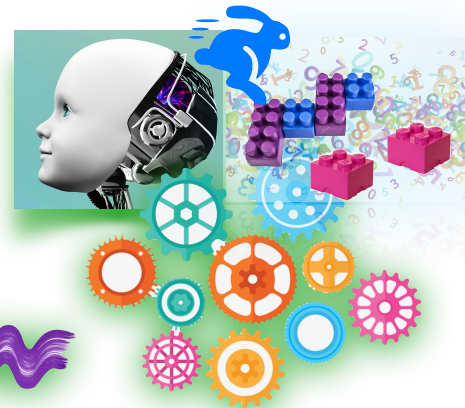
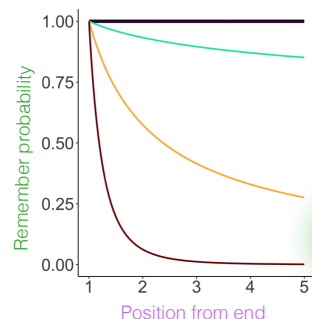
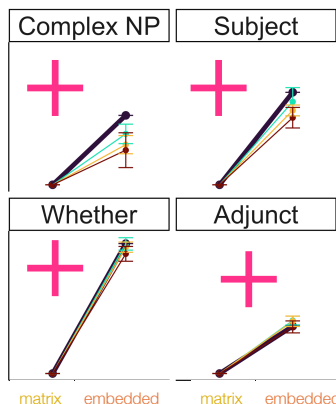
Modeled learner
predicted preference



We'd like the modeled learner predictions to **qualitatively match** the observed child behavior.

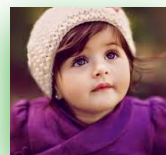
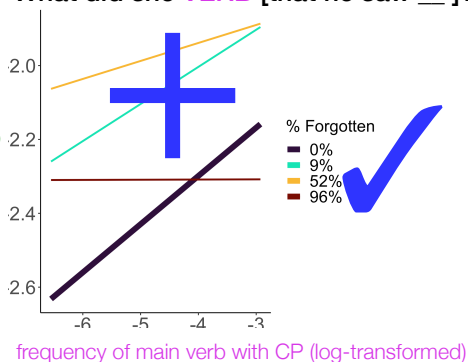


modeled learner (log) probability



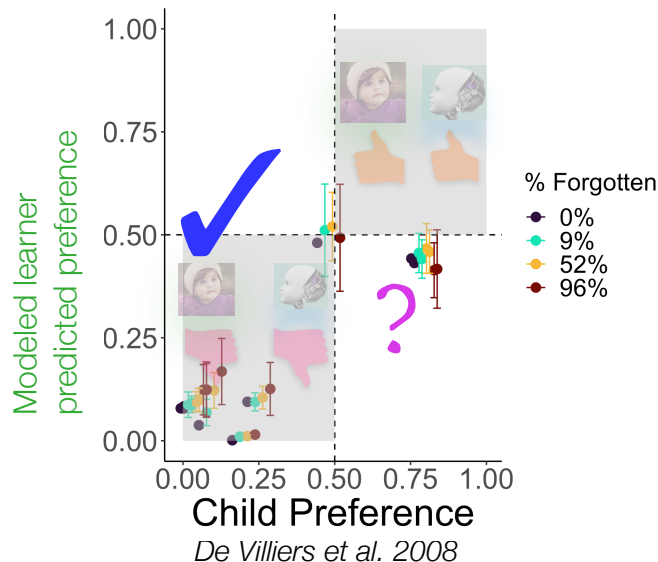
modeled learner (log) probability

What did she VERB [that he saw __]?



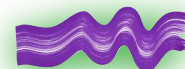
Complex NP

+ other *wh*-dependencies

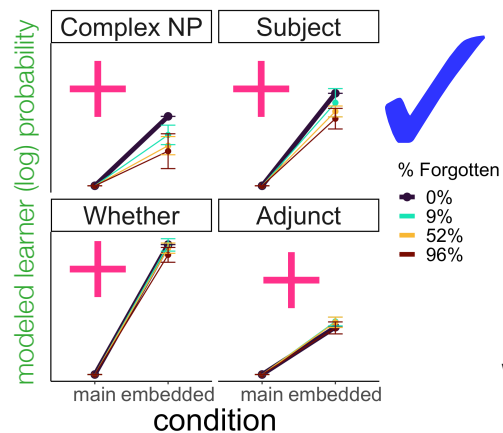


They mostly do, but there are some exceptions.

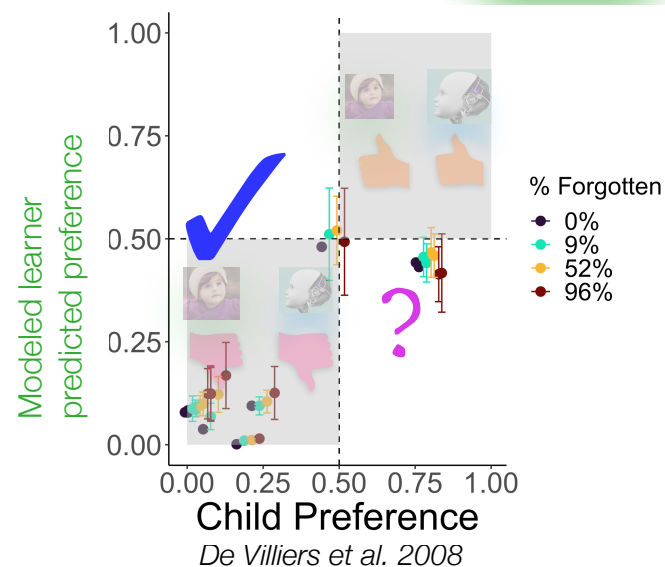
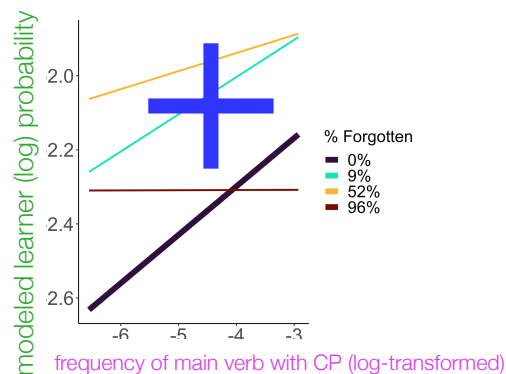
This is true, no matter how much forgetting there is.

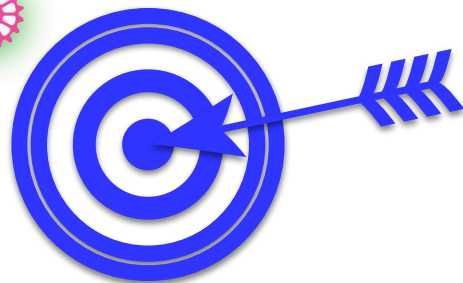
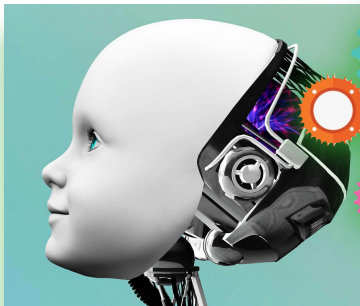


Takeaway: Modeled learners implementing **this learning theory** can generate **most of the observed target behavior patterns**, even with human(-like) **memory limitations**.



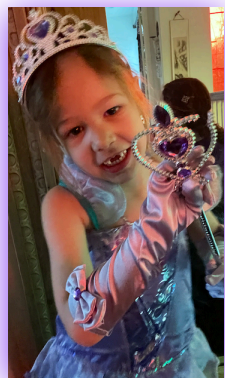
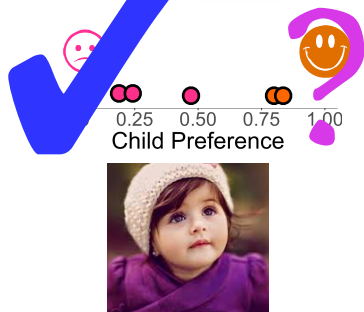
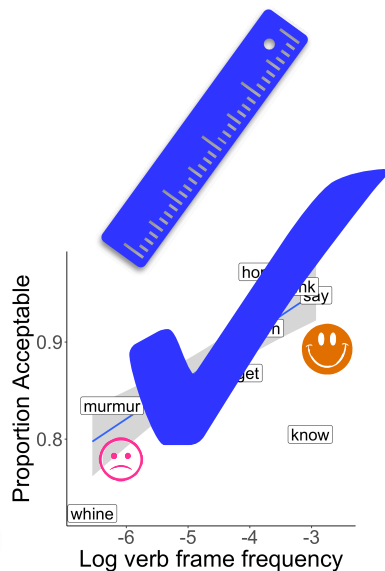
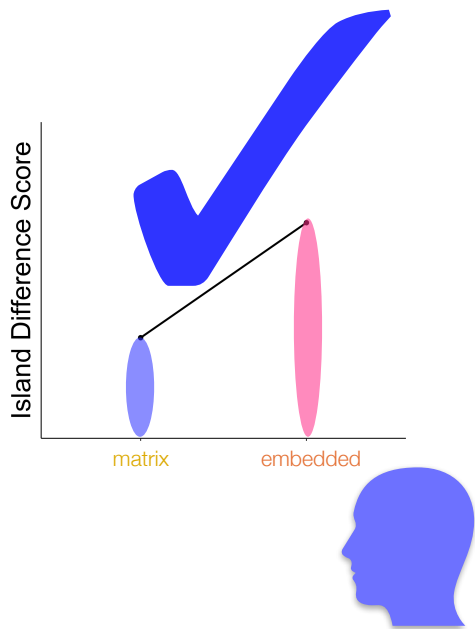
What did she **VERB** [that he saw __]?

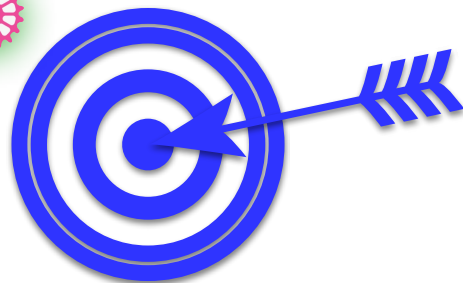
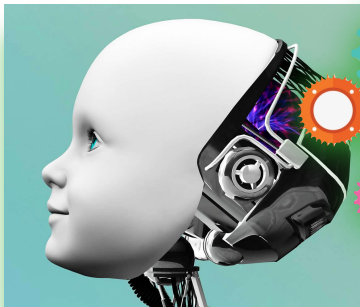




Dickson, Pearl, & Futrell 2022, 2024, in prep.

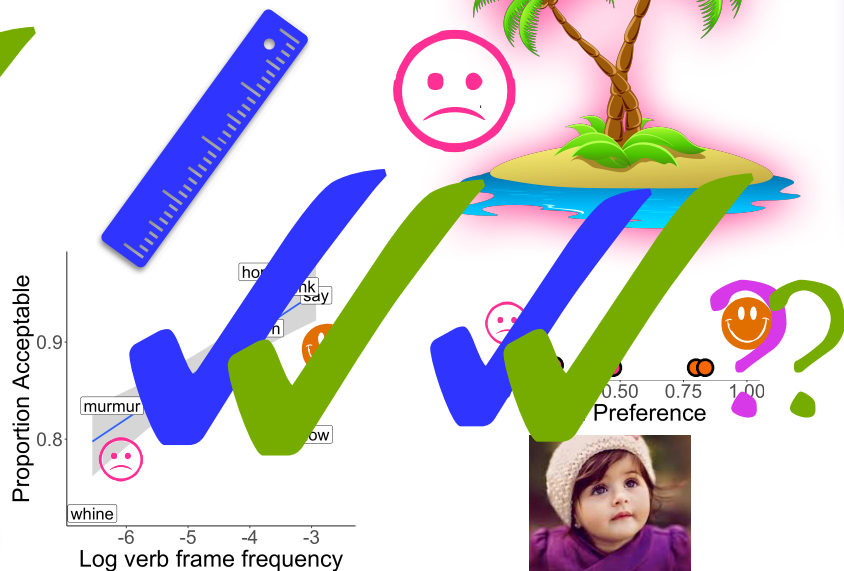
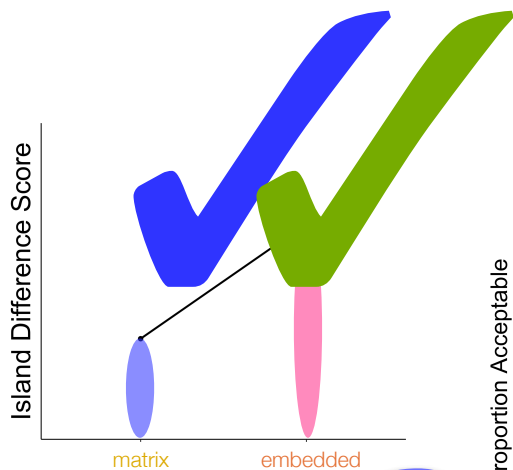
This means the **modeled child**, who encoded the “**efficient building blocks**” learning theory, was able to generate almost all of **children’s target behavior**.





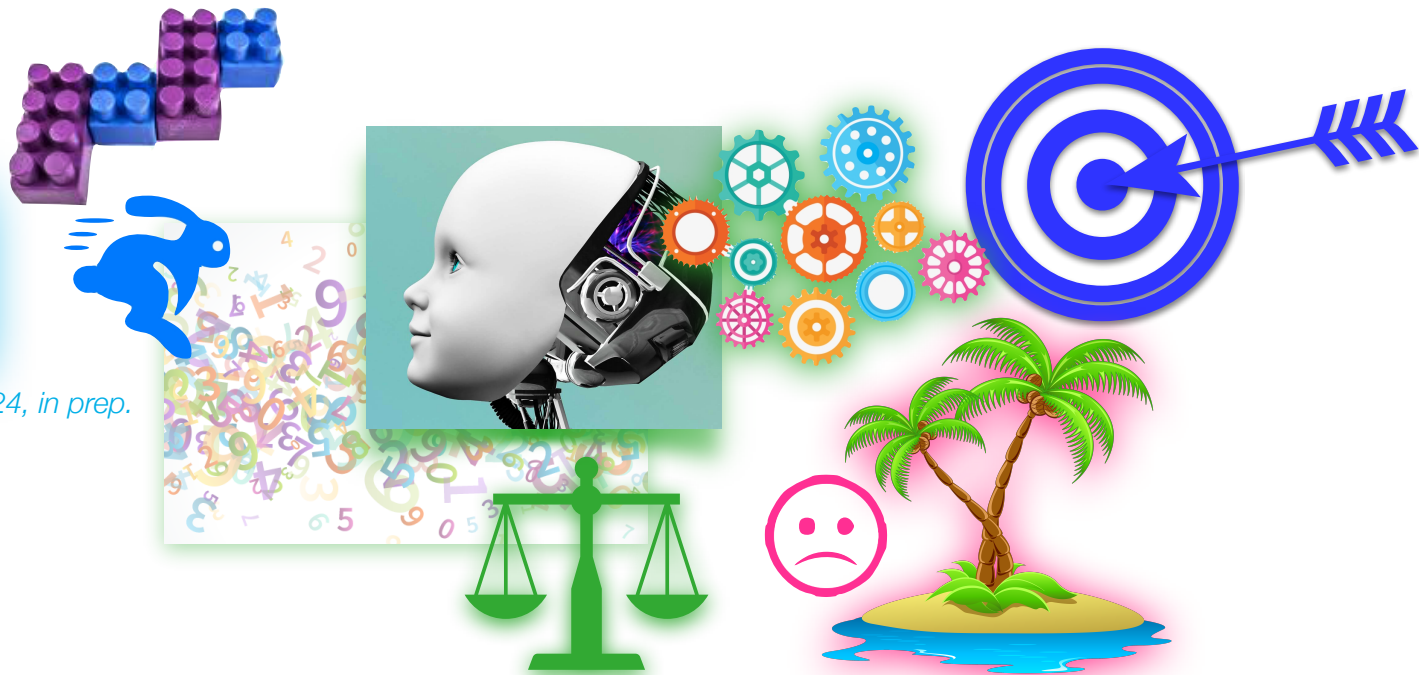
Dickson, Pearl, & Futrell 2022, 2024, in prep.

And this is also true even if the modeled child has child-like memory constraints that cause it to forget some of its intake.





Dickson, Pearl, & Futrell 2022, 2024, in prep.

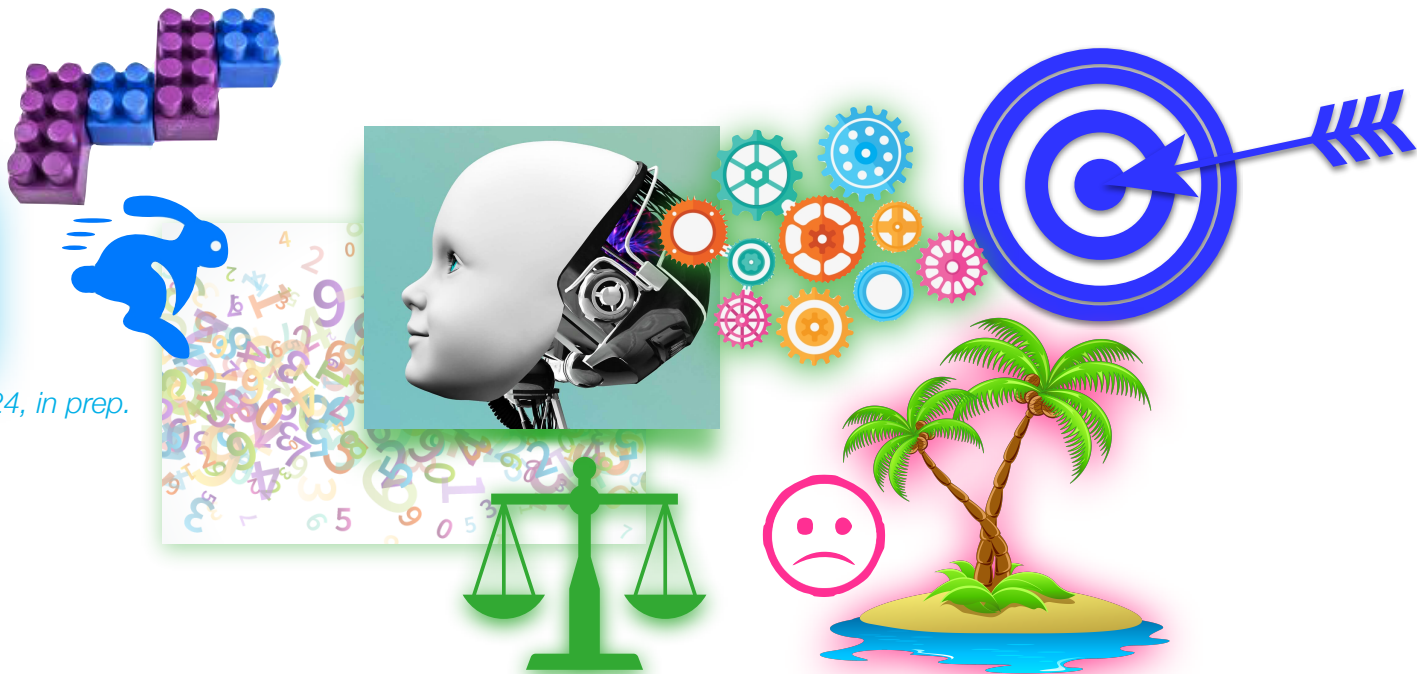


Takeaway: This **learning theory** (implemented by the **modeled child using math**) is **pretty good** at capturing children's **target behavior**.

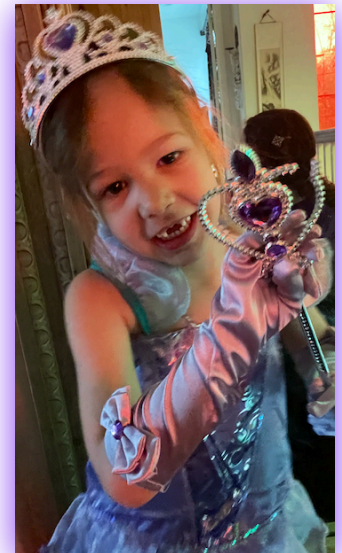


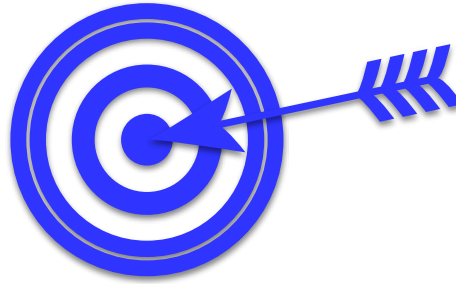


Dickson, Pearl, & Futrell 2022, 2024, in prep.

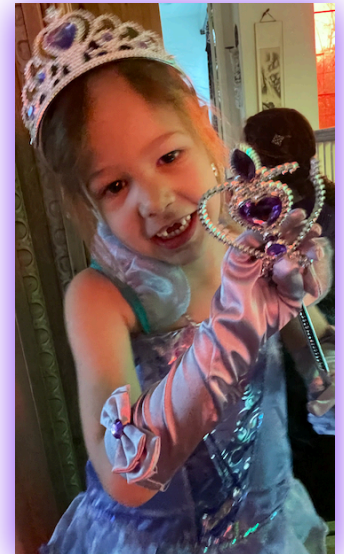


Takeaway: So, it may be a pretty good explanation for how children acquire (some) syntactic island knowledge from their input.

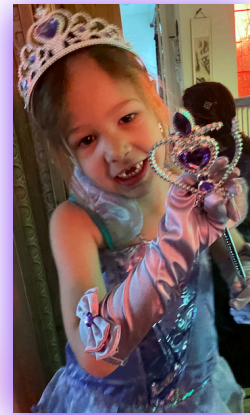
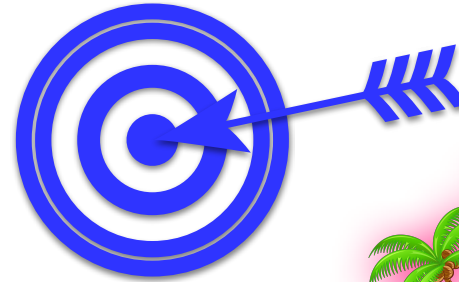




What about other syntactic island knowledge?
And other knowledge about *wh*-dependencies?



Dickson, Pearl, & Futrell 2022, 2024, in prep.



Dickson, Pearl, & Futrell 2022, 2024, in prep.

Some other *wh*-dependency knowledge



The kitty's antics make Lily laugh.



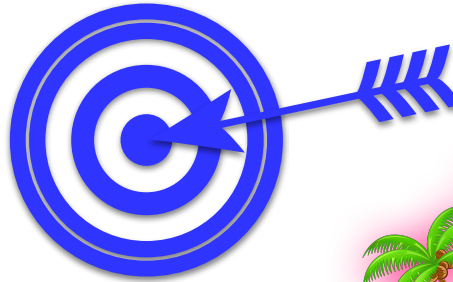
She wants to get him in order to pet him.



What did Lily get *__what* in order to pet *__what*?

What did Lily get *__what* and then pet *__what*?

What did Lily get *__what* before petting *__what*?



Some other *wh*-dependency knowledge



This puppy is also really adorable.



*Lily wants to pet him too,
but she has to get the kitty first.*



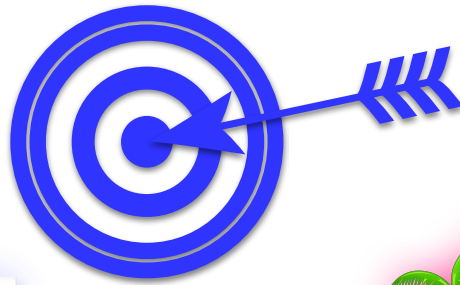
What ...__what... __what?



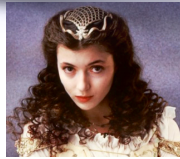
What did Lily get the kitty in order to pet __what?

What did Lily get the kitty and then pet __what?

What did Lily get the kitty before petting __what?



How do children learn that these dependencies with multiple gaps are much more acceptable?



What did Lily get what in order to pet what?

What did Lily get what and then pet what?

What did Lily get what before petting what?



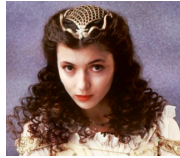
What did Lily get the kitty in order to pet what?

What did Lily get the kitty and then pet what?

What did Lily get the kitty before petting what?



Could this **learning theory** about the **right building blocks** explain how?



What did Lily get what in order to pet what?

What did Lily get what and then pet what?

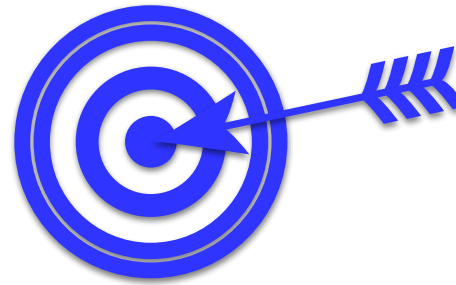
What did Lily get what before petting what?



What did Lily get the kitty in order to pet what?

What did Lily get the kitty and then pet what?

What did Lily get the kitty before petting what?

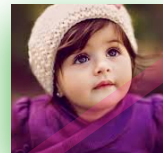


Some child preferences we know about *wh*-dependencies
(which we can mostly explain)

What did the boy [fix [NP the cat [that [was [lying [on [the table [with ___*what*]]]]]]]]?

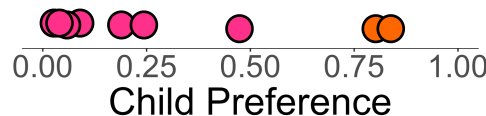
vs.

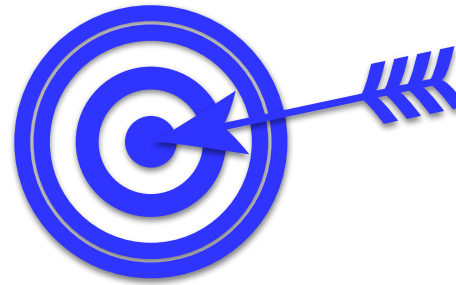
What did the boy [_{VP} fix
[the cat that was lying on the table]
with ___*what*]]?



Complex NP

+ other *wh*-dependencies





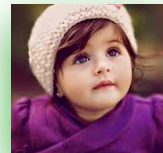
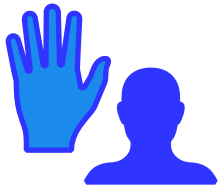
Some child preferences we know about *wh*-dependencies
(which we can mostly explain)

Who did [the policewoman [help [to [call ___*who*]]]]?



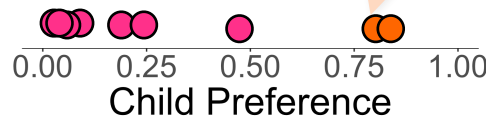
vs.

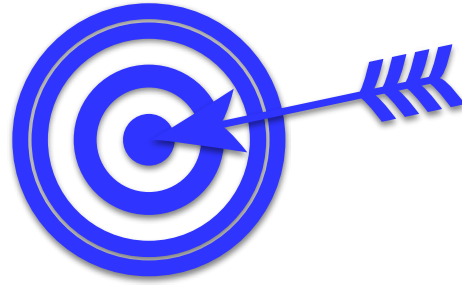
Who did [the policewoman
[help ___*who*] [to call]]?



Complex NP

+ other *wh*-dependencies





Some child preferences we know about *wh*-dependencies
(still to explain)

Where did [Lizzie [say [that [she was going to catch butterflies *__where*]]]]?

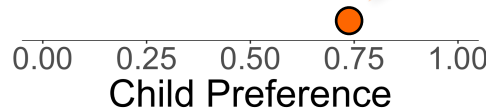
vs.

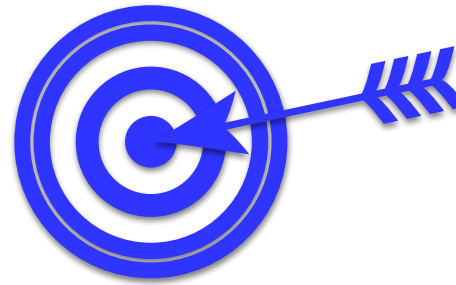


Where did [Lizzie say *__where*
[that [she was going to catch
butterflies]]]]?



by age 5





Some child preferences we know about *wh*-dependencies
(still to explain)

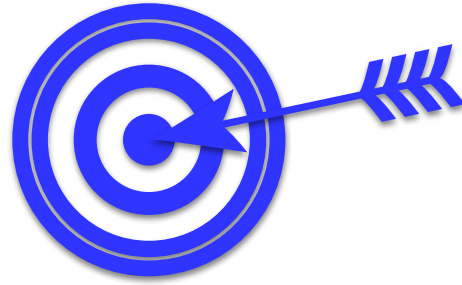
Where did [Lizzie [say to someone [that [she was going to catch butterflies *__where*]]]]?

vs.



Where did [Lizzie [say to someone *__where*
that [she was going to catch butterflies]]]]?





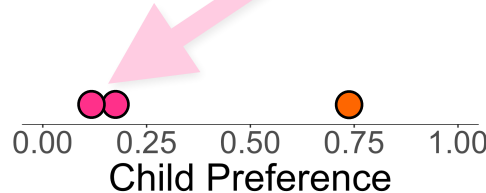
Some child preferences we know about *wh*-dependencies
(still to explain)

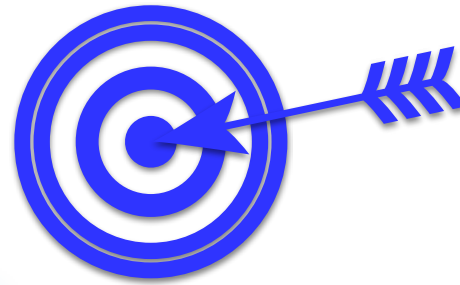
Where did [Lizzie [tell someone [that [she was going to catch butterflies *__where*]]]]?

vs.



Where did [Lizzie [tell someone *__where*
that [she was going to catch butterflies]]]]?





Could this **learning theory** about the **right building blocks** explain how these preferences develop?

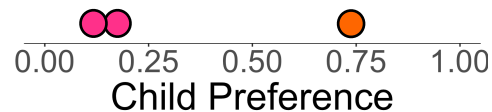


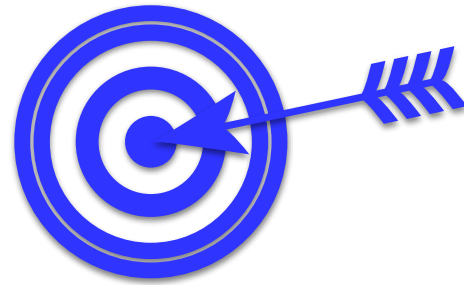
say ___where
say to someone ___where
tell someone ___where



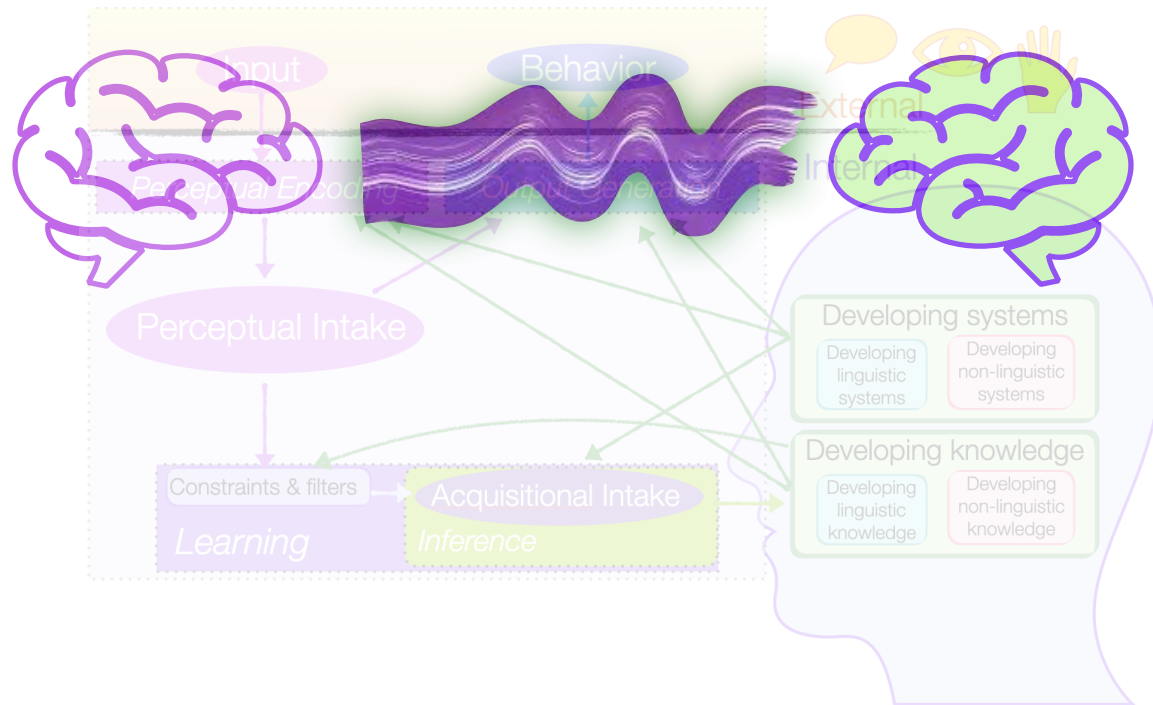
catch ... ___where

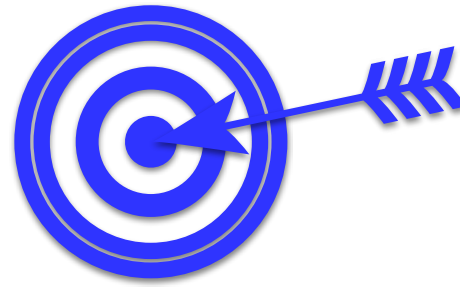
by age 5



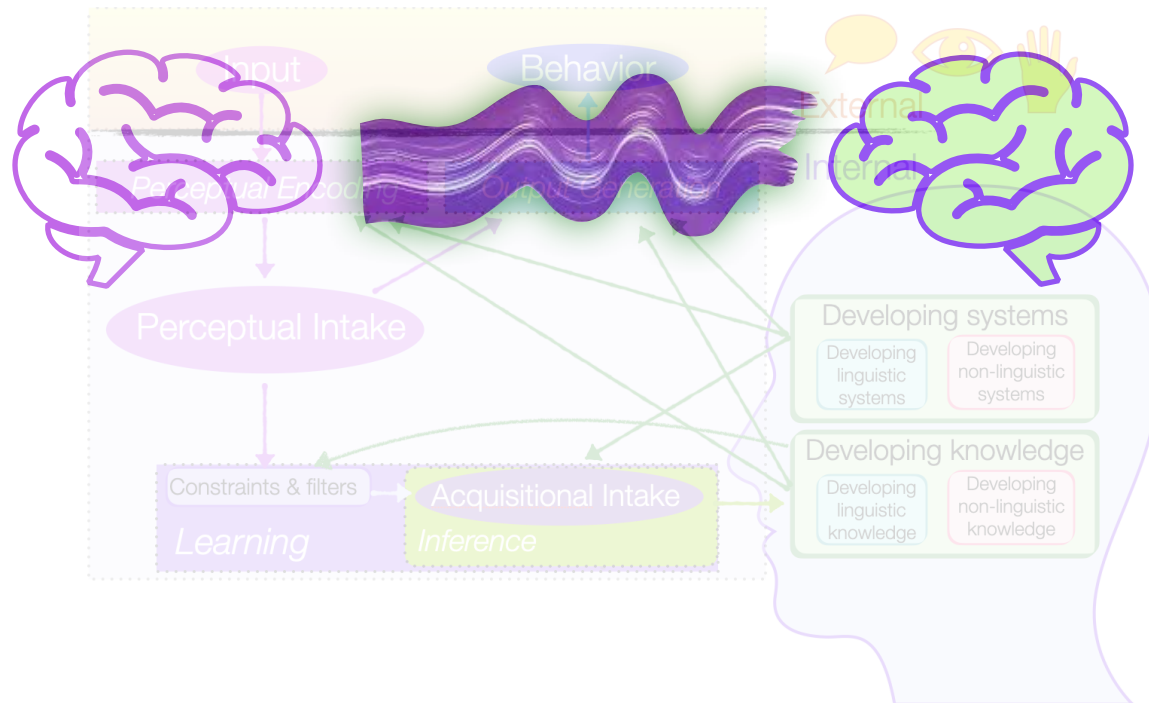


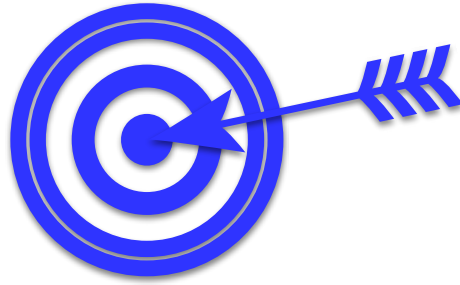
This learning theory was able to explain the development of a lot of target knowledge even when there were some (hopefully child-like) memory limitations.





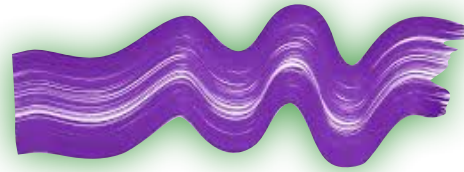
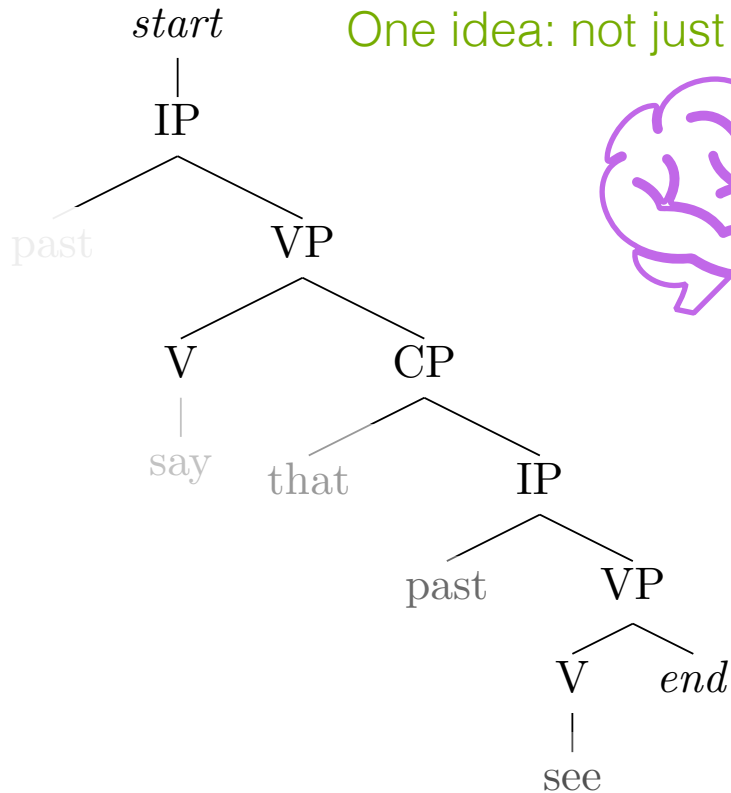
What happens if other abilities are also developing?

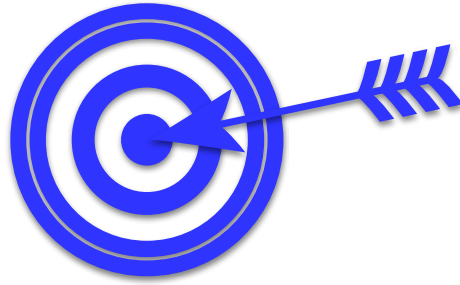




What if children's **developing memory** impacts their **intake** in other ways?

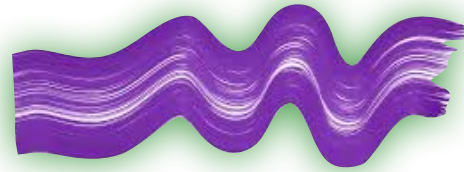
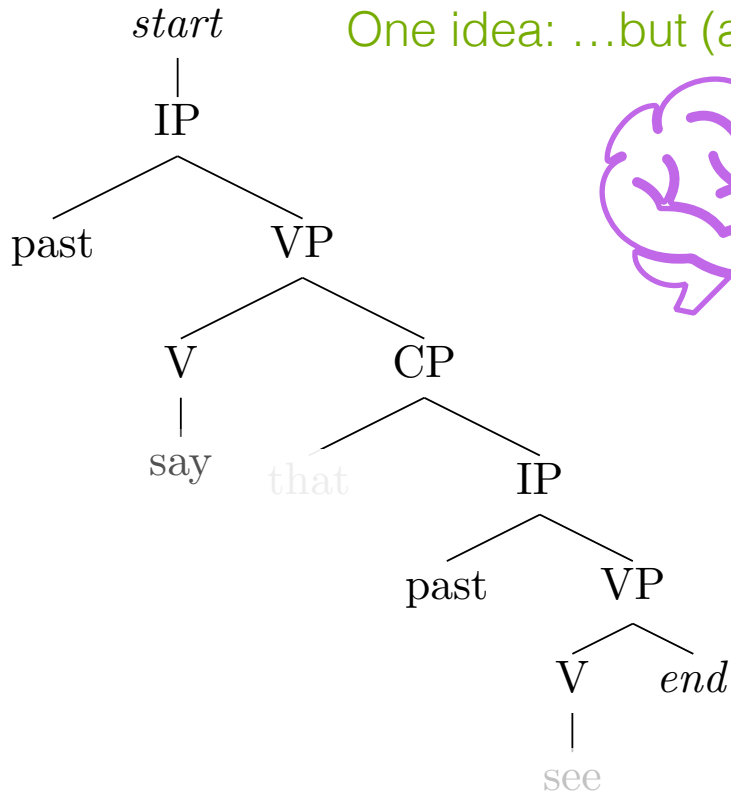
One idea: not just forgetting lexical items based on position...

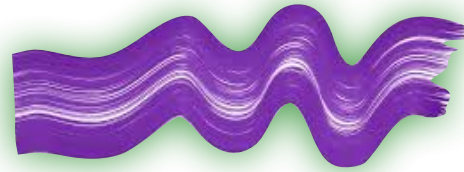
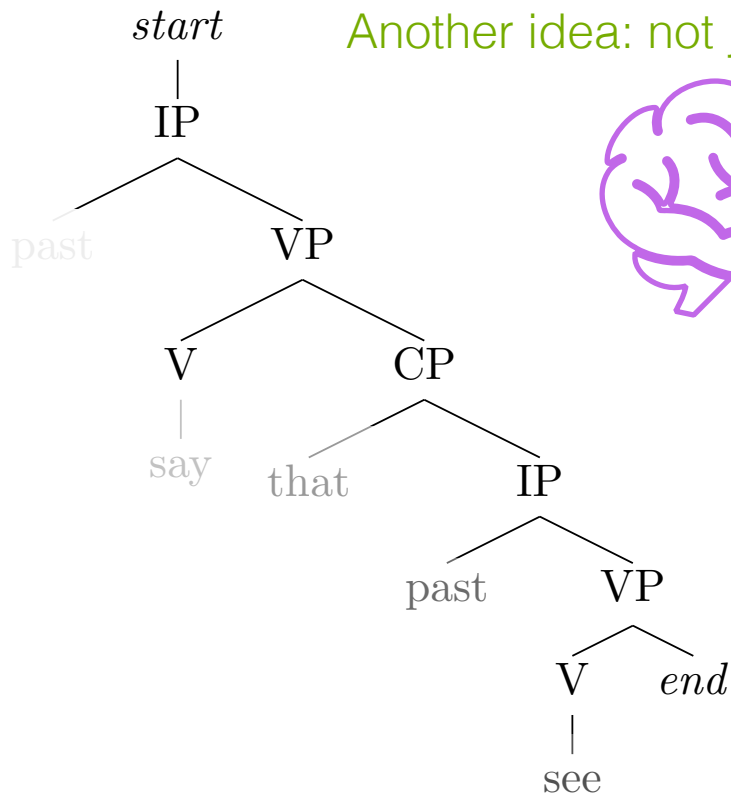


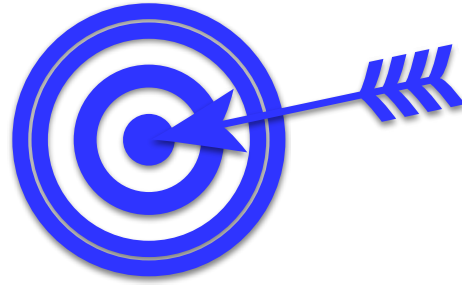


What if children's **developing memory** impacts their **intake** in other ways?

One idea: ...but (also) based on frequency

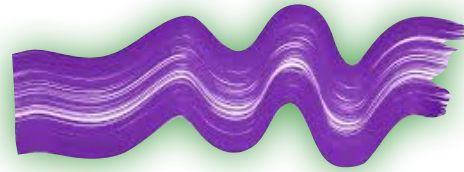
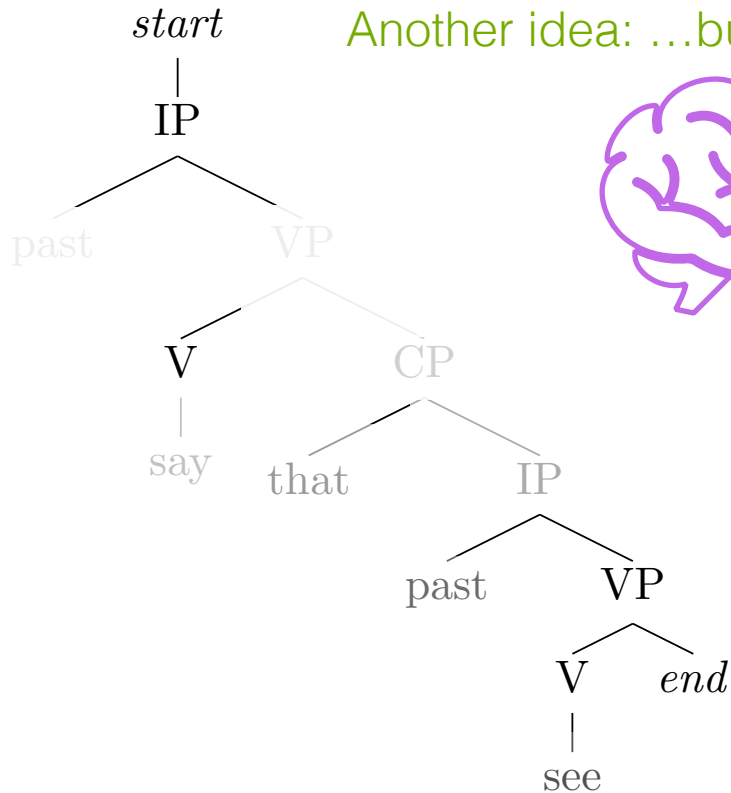


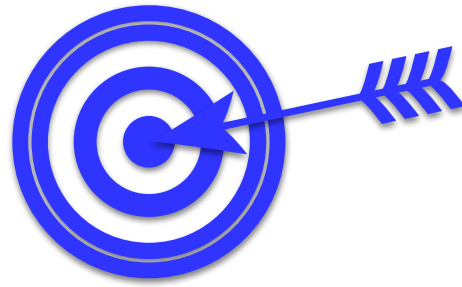




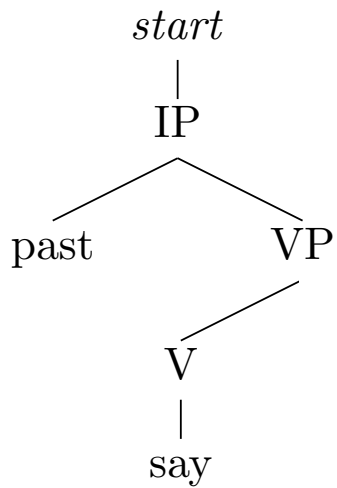
What if children's **developing memory** impacts their **intake** in other ways?

Another idea: ...but also structure

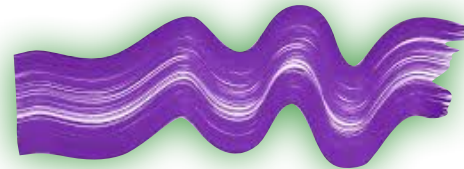




What if children's **developing memory** impacts their **intake** in other ways?

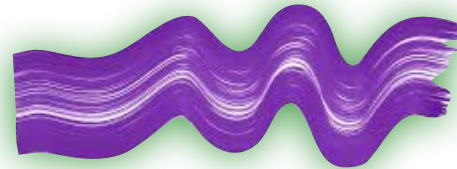
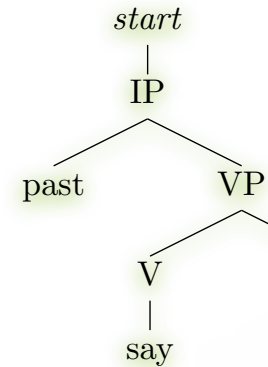
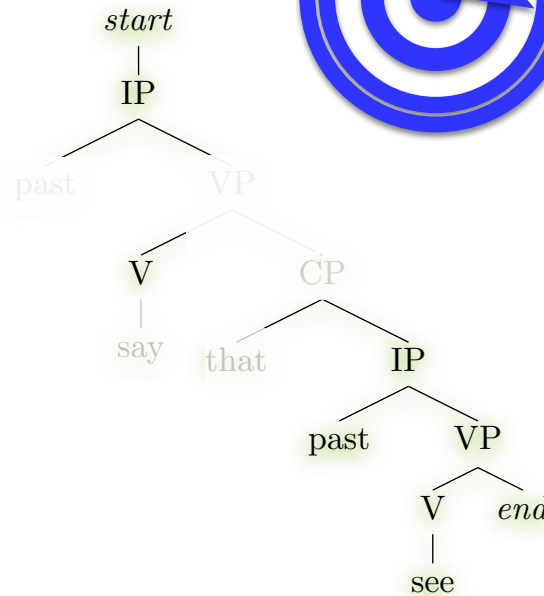
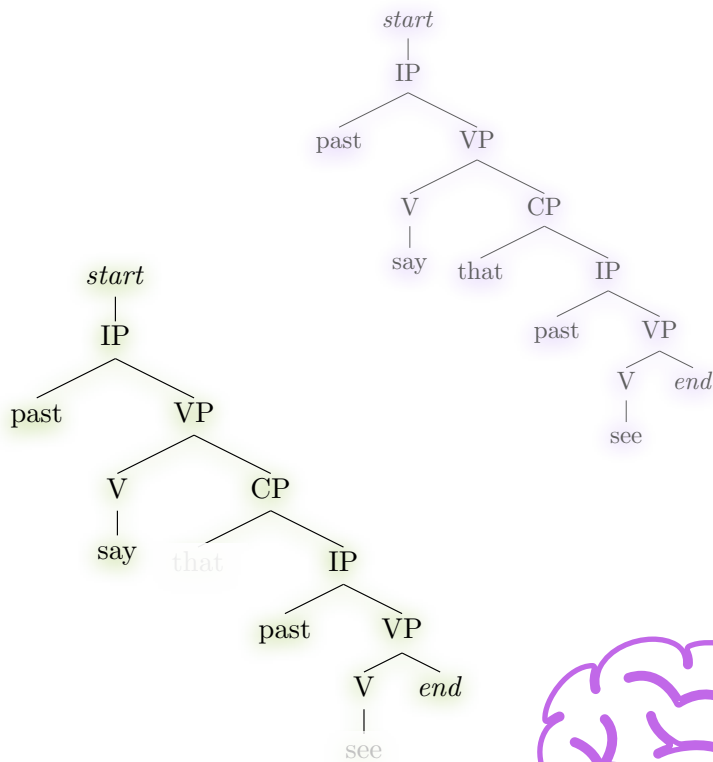
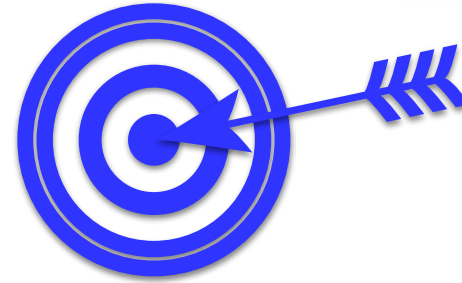


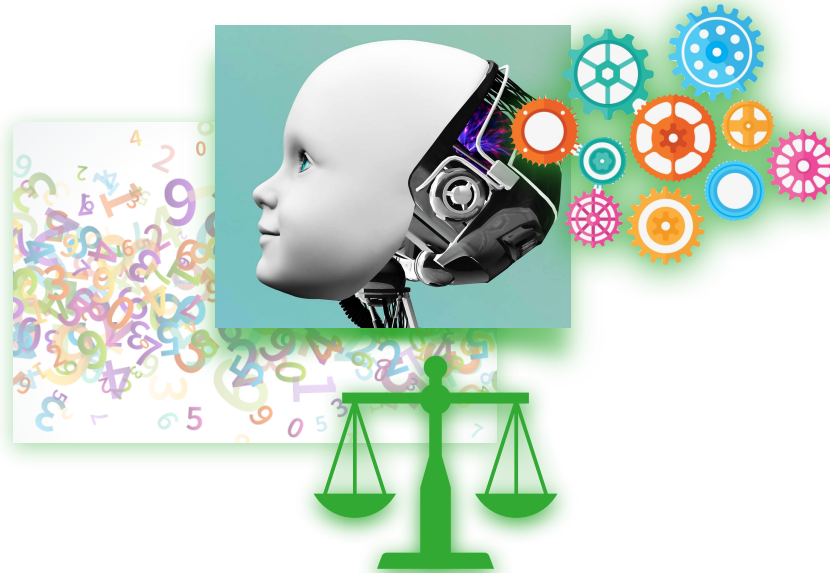
Another idea: mis-parsing the input and being unable to revise in time (Trueswell et al. 1999, Snedeker 2013, Omaki & Lidz 2015)



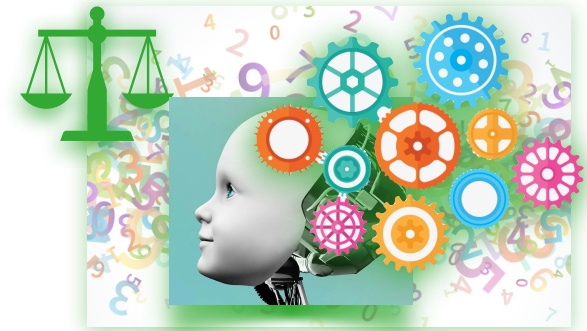


Could this **learning theory** about the **right building blocks** still explain the target behavior?



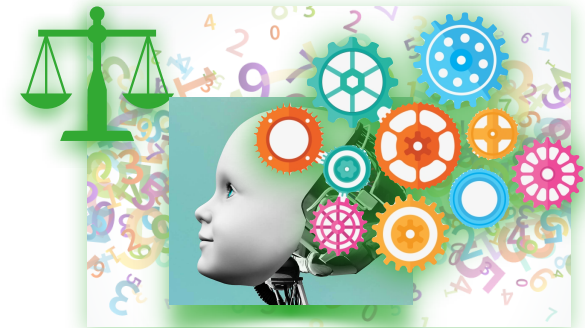


Some other discoveries from my research group,
using computational cognitive modeling



Children transform the input signal they encounter in order to learn.





Sometimes acquisition success may result only when the **data intake** for acquisition is a **selective subset** of the available input.



(*basic word order*: Pearl 2005a,b, 2007, Pearl and Weinberg 2007; *metrical stress*: Pearl 2007, 2008, 2009, 2011, Pearl, Ho and Detrano 2014, 2016, Pearl 2017; *English anaphoric one*: Pearl 2007, Pearl and Lidz 2009; *syntactic islands*: Pearl and Sprouse 2013a,b, Pearl 2014, Pearl and Sprouse 2015; *English passive*: Nguyen and Pearl 2019, 2021)



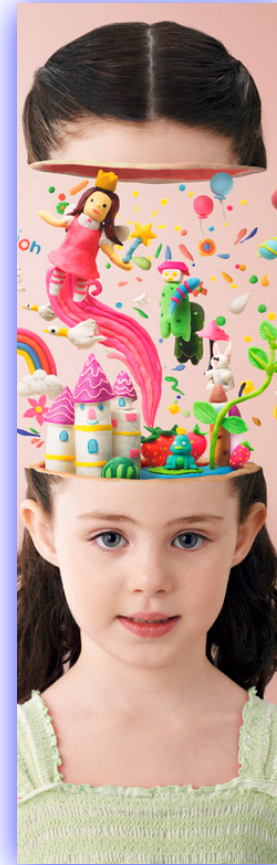
However, sometimes acquisition success may also occur by taking a **broader perspective** on what counts as **relevant data**.

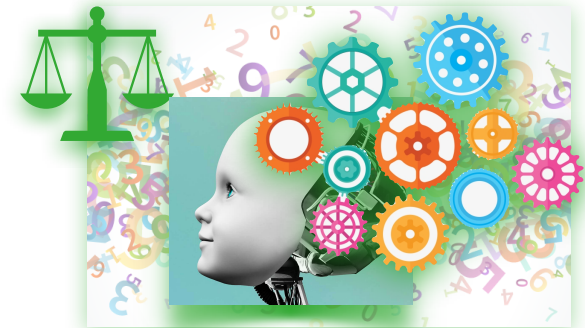
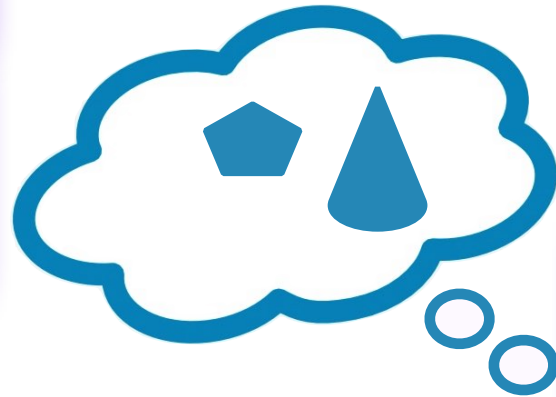


(Pearl 2023a; *English anaphoric one*: Pearl and Mis 2011, 2016; *syntactic islands*: Pearl and Sprouse 2013a,b, Pearl 2014, Pearl and Sprouse 2015, Pearl 2017, Bates and Pearl 2019, Pearl and Bates 2022; *English passive*: Nguyen and Pearl 2018, 2019, 2021).



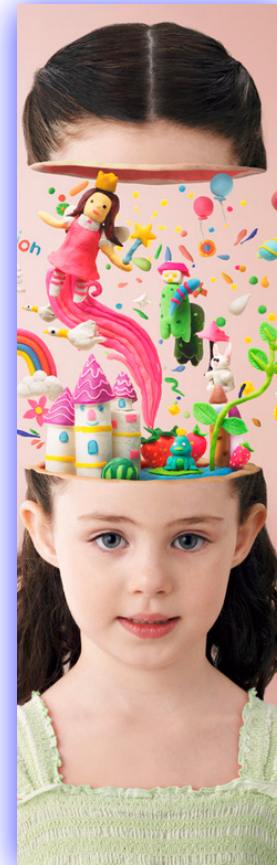
Children's knowledge during language development may be different than we thought.

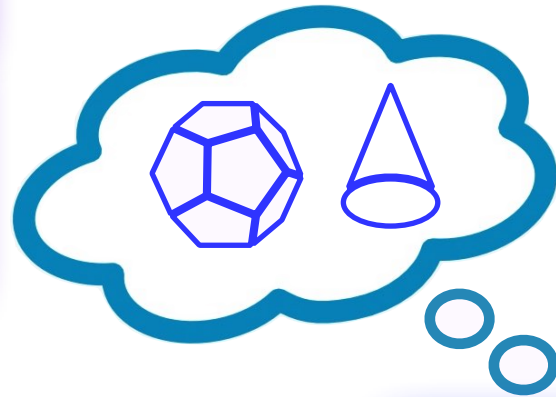




To learn some types of **linguistic knowledge**, children may need to have **language-specific knowledge built into their minds** — however the **exact form of this knowledge may be different** than what we previously thought.

(*English anaphoric one*: Pearl and Lidz 2009, Pearl and Mis 2011, 2016; *syntactic islands*: Pearl and Sprouse 2013a,b, Pearl 2014, Pearl and Sprouse 2015, Dickson, Pearl and Futrell 2022, Dickson, Futrell, & Pearl 2024; *linking theories*: Pearl and Sprouse 2019, 2021)





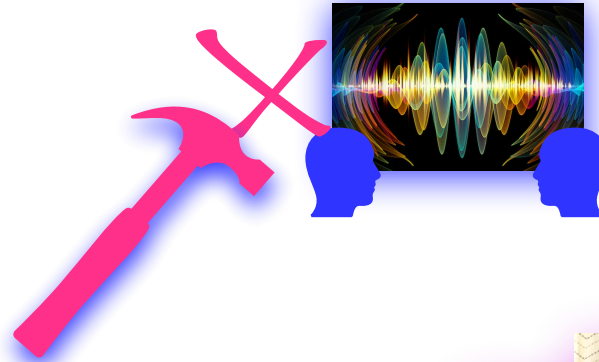
Children's linguistic knowledge may sometimes be far more well-developed than we realize earlier than we realize, with strong similarities between child and adult representations

(closed-class syntactic categories: Bates, Pearl and Braunwald 2018; quantifier scope ambiguity resolution: Savinelli, Scontras and Pearl 2017, 2018, Scontras and Pearl 2021; adjective ordering preferences: Bar-Sever, Lee, Scontras and Pearl 2018; pronoun interpretation: Forsythe and Pearl 2019, Pearl and Forsythe under review)



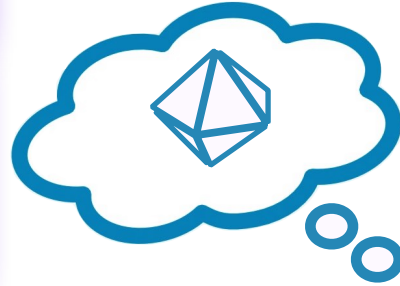
“Different” doesn’t automatically mean “worse” when it comes to language development.





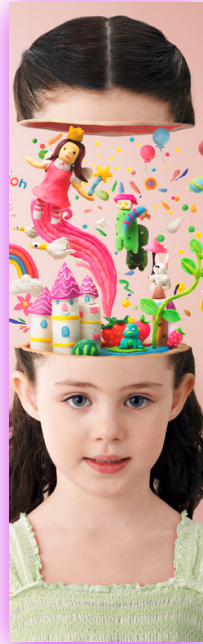
While there is certainly **input variation across socio-economic status**, the same language learning outcome could still occur, despite the variation. So, interventions targeted at **“fixing” the input** aren’t likely to be effective.

syntactic islands: Bates and Pearl 2019, Pearl and Bates 2022



Even if the **representations** of **very young children** may not match adult representations, they can still be “**good enough**” for **helping** other **acquisition processes** get started.

early speech segmentation: Phillips and Pearl 2012, 2014a,b, 2015a,b,c, Pearl and Phillips 2018; *early syntactic categorization*: Bar-Sever and Pearl 2016

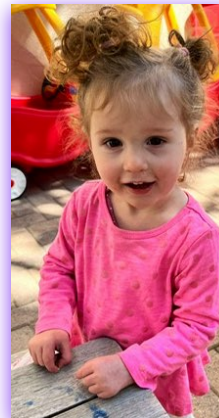
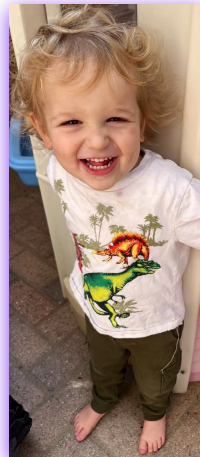
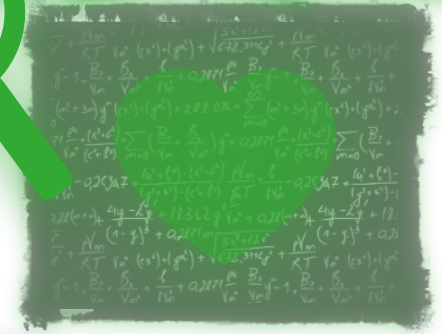


Learners **with processing constraints** (like **children**) may sometimes **learn better** than learners with fewer limitations (“**less is more**”).

speech segmentation: Pearl, Goldwater and Steyvers 2010, 2011, Phillips and Pearl 2012, 2015c

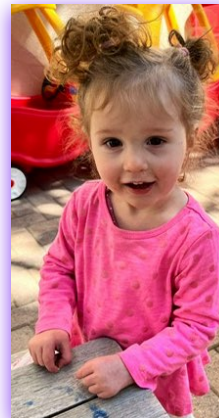
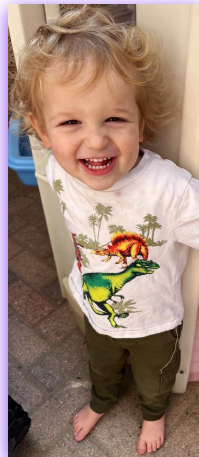
Take home

Computational cognitive modeling
is one way to use math to
investigate the magical process of
child language acquisition



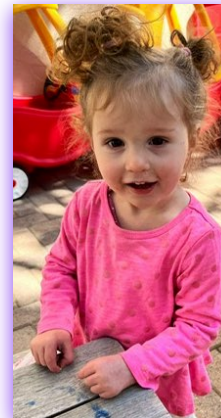
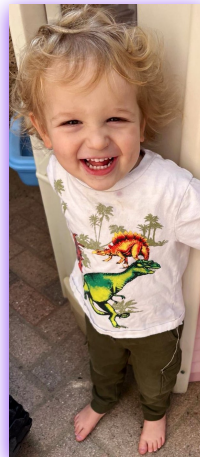
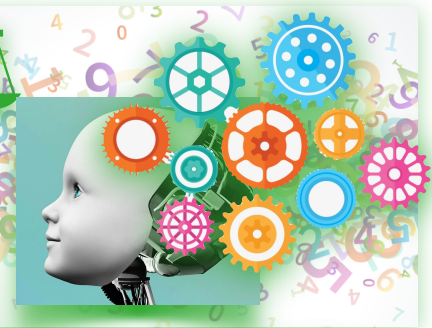
Take home

It allows us to implement learning theories concretely, evaluate them, and better understand how they (and potentially children) work.



Take home

So let's keep using this wonderful tool to investigate child language acquisition!



A vertical collage of various images. At the top is a green balance scale. Below it is a hammer. A magnifying glass is positioned over a target. A lightbulb is shown next to a boy with glasses. A speech bubble and a butterfly are also present. A sad face is visible near a small island with palm trees. A wizard's hat is shown with a wand. The bottom section features several photos of young children, including a girl in a blue dress and a boy in a pink shirt.



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